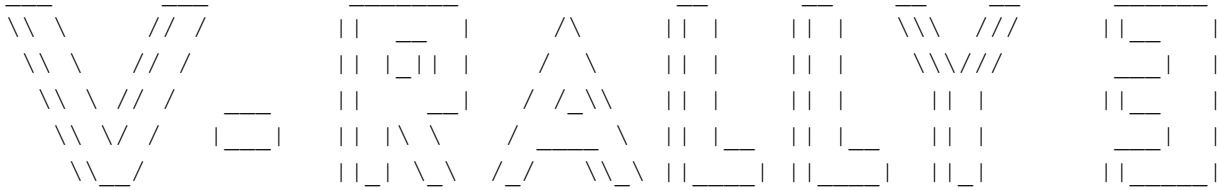


V-Rally 3 Car FAQ

by Noodleguitar

Updated to vFinal on Jul 28, 2005

This walkthrough was originally written for V-Rally 3 on the GC, but the walkthrough is still applicable to the PS2 version of the game.



Car Mini-FAQ

[ASCII Contributed by Noodleguitar]

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[TOC] 1. Table of Contents /  
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[ITD] 2. Introduction /  
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This isn't really a walhtrough, but more an information document that you can help with picking the right car.You must have seen the strange codes in the Table of Contents. Those are search tags. Press CTRL + F and type in the screen the search tag you want to go to. This FAQ isn't very long, but it helps me in most FAQ's.

12345678901234567890123456
abcdefghijklmnopqrstuvwxyz
ABCDEFGHIJKLMNOPQRSTUVWXYZ

check if you see this letters standing precisely beneat each other. If you don't, change the letter type in Courier New.
Too bad if my ASCII doesn't work.

"This guy can't even type English, what a noob..." No, I'm not so good at English but that's because I'm Dutch and NOT English, so if you see any strange words, don't e-mail me!

I don't have the bonus section yet, because I started all over again due

to a lack of memory on my Game Cube and I haven't unlocked the bonus cars yet. But they will come soon!

I have tested all the cars with the normal settings. The tracks that I have chosen are all the first tracks from Finland, France, Sweden and Africa. The top speed is measured in Konza (Africa, track 3)

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[VRS] 3. Versions /  
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version 1.0 - July 13th 2005: Made sections 1,2,3,4,7
Things to do: Test all the cars and write
it in the FAQ

version 1.1 - July 14th 2005: Tested the 1.6L and wrote it down.
Things to do: Test the 2.0L Cars.

version FINAL - July 26th 2005: Didn't do very much, but tested all the
2.0L Cars and wrote it in the FAQ what
completes him.

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[CTG] 4. Car Tags /  
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I think I love tags or something, because who else would come up with this idea? You could guess them, I just made two characters out of one car (except for the bonus cars). It's helpfull to get the stats of one car quick, though.

Here are the search tags for the cars:

1.6 LITER:

MGZR EX 258	[MG]
Peugeot 206 1.6L	[P1]
Ford Puma	[FP]
Renault Clio	[RC]
Opel Corsa	[OC] ...watch out for barafraanca's...
Volkswagen Polo	[VP]
Fiat Punto	[FU]
Citroën Saxo	[CS]

2.0 LITER:

Ford Focus RS	[FF]
Hyundai Accent	[HA]
Mitsubishi Lancer Evolution VII	[ML]
Seat Cordoba Telefonica	[SC]
Toyota Corolla	[TC]
Citroën Xsara	[CX]
Subaru Impreza 2001	[SI]
Peugeot 206 2.0L	[P2]

To bad they didn't made some DIFFERENT cars in the bonus car section instead of taking an already used 2.0 Liter, took another version of the car and titled them "Bonus Cars".

 \ [16L] 5. 1.6 Liter Class Cars /
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Here, I made a section with grades for every element. This may be helpful with quickly choosing a car.

Topspeed 1.6L = 121 mph

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|          |GRAVEL |ASPHALT |SNOW    |DESERT  |Looks   |average |
|-----|-----|-----|-----|-----|-----|-----|
|[MG]     | 17.2  | 17.6   | 16.8   | 18.1   | 17.6   | 17.5   |
|[P1]     | 16.6  | 16.9   | 16.6   | 17.0   | 17.3   | 16.9   |
|[FP]     | 18.2  | 18.0   | 18.2   | 17.6   | 18.7   | 18.1   |
|[RC]     | 17.4  | 16.4   | 16.3   | 17.3   | 15.2   | 16.5   |
|[OC]     | 16.6  | 16.9   | 16.8   | 16.9   | 17.6   | 17.0   |
|[VP]     | 17.1  | 17.5   | 17.0   | 17.0   | 17.1   | 17.1   |
|[FU]     | 17.7  | 17.8   | 17.0   | 17.6   | 17.9   | 17.6   |
|[CS]     | 17.0  | 17.8   | 17.1   | 17.3   | 17.2   | 17.3   |
|-----|-----|-----|-----|-----|-----|
|BEST     | [FP]  | [FP]   | [FP]   | [MG]   | [FP]   | [FP]   |
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How: Choose the Ford Puma whenever you can except in Africa.

[MG] If you make mistakes with this car... no problem. You can easily put yourself back on the road. It is a good jumper and it handles great despite his size. It's also very good in very tight corners. It just won't let you full gas in corners and I don't advice to do that. It has not a very good acceleration though.

[P1] It accelerates very quick. But it wouldn't defenitely be my car. It is not handling good at gravel and neither in snow. You also need a lot of braking to survive in Sweden. If you make one mistake with this car it means certain death. It's also very bad in very tight corners because of it's flying over the road the whole time. In the desert it's very slippery, so that it's almost incontrollable.

[FP] My fave 'o Class. This car is brilliant. It looks good and handles well on all surfaces. This car can't just be taken out of balance. The only disadvantage is that it is a bit inmanouverable in the desert.

[RC] Yugh... Very ugly! It's the authistic kid among cars. If you have to choose it, use it on a dirty terrain. The only beautiful thing about it, is how the frontwheels are mounted. It is very slippery on asphalt on if you have a rough side-road it will be likely that you will be smashed around, because this car bounces way to good. It's also very slow in the snow, so it won't take much braking power in Sweden.

[OC] This car drives very bad. It is slippery in gravel, it slows you down in corners and it's handling is very bad in the snow.

[VP] It's quite steady in gravel and at asphalt it's even steady and fast! The disadvantage is that it slows you a bit down in snow.

[FU] It definately handles good on gravel, asphalt and the desert. It's just a bit slippery on snow. It also has a fairly good

acceleration.

[CS] It is a bit overhandling in gravel and you must make no mistakes. This car is just designed for asphalt, also due to his high acceleration. It is also -according to my tests- the fastest car with a toplevel of 123 mph.

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\                               [20L] 6. 2.0L Class Cars                               /
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Here, I made a section with grades for every element. This may be helpful with quickly choosing a car.

Topspeed 2.0L = 133 mph

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|          |GRAVEL |ASPHALT |SNOW      |DESERT |Looks |average |
|-----|-----|-----|-----|-----|-----|-----|
|[FF]     |7.1    |8.2    |7.5      |7.2    |8.4   |7.7     |
|[HA]     |7.8    |8.4    |7.0      |7.3    |8.0   |7.7     |
|[ML]     |7.4    |7.1    |6.9      |7.1    |7.9   |7.3     |
|[SC]     |8.7    |7.5    |7.2      |8.5    |7.4   |7.9     |
|[TC]     |7.1    |7.3    |7.3      |7.6    |7.5   |7.4     |
|[CX]     |7.2    |7.8    |7.5      |7.4    |7.8   |7.5     |
|[SI]     |8.2    |7.4    |7.6      |8.3    |8.2   |7.9     |
|[P2]     |7.7    |8.1    |7.6      |7.4    |8.0   |7.8     |
|-----|-----|-----|-----|-----|-----|
|BEST     | [SC]  | [HA]  |[SI]+[P2]| [SC]  | [FF]  |[SI]+[SC]|
|-----|-----|-----|-----|-----|-----|

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[FF] This car is a bit slippery on gravel, but it's very steady on asphalt. It also accelerates pretty quick. In snow it's a bit slippery but it handles well enough on that surface.

[HA] It's pretty steady on gravel. It's also good in hairpins and is supersteady on asphalt. Despite it's good abilities on asphalt it's fairly bad in snow. On that surface he's slow and unstable. Further is he a bit slippery in the desert.

[ML] The big red one. It's a bit slippery on asphalt and very slippery in snow. It can easily be picked off balance but is steady in the desert.

[SC] This one is supersteady, manouverable and fast in gravel. It's manouverability is due to it's size and width. It's short and small what gives him plenty of space on the track. Although it's a bit slippery on asphalt, but accelerates fast. He's fast in corners, but in snow it's slow on straight pieces. It's also superfast and steady in the desert.

[TC] This one is steady, but slippery on gravel. It's also fairly steady on asphalt and handles good in the desert.

[CX] Another big red one. You must not rush corners with this car, especially not in gravel or desert. It's good on asphalt despite it's size, but it's risky to drive in the desert, because one mistake means certain death.

[SI] It pulls up fast in the desert due to Subaru's powerfull engines. It's good in the desert and on gravel. Like this car? Wait untill you see the bonus version of it...

[P2] Not much to say about this car. It handles nice on gravel and is super fast and risky on asphalt.

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[COI] 7. Copyright Information /  
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- www.geocities.com/noelluneburg-
- www.gamefaqs.com-

If you want your site to be permitted, send me a request - [CTT]

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[CTT] 8. Contact /  
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You can mail me questions, tips, mistakes, difficulties to noodleguitar@gmail.com. You can also send me spam but I just won't read it. The subject should be "V-rally 3 cars" or something.

If you want your site to be permitted to be able to show this FAQ, send a request to my e-mail and I will check this site for existense and reliability.

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[OFW] 9. Other FAQ's Written /  
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Other FAQ's written:

- Pokemon Blue (GB) -> Walkthrough/FAQ [DUTCH]
-www.geocities.com/noelluneburg-

- Enter the Matrix (GC) -> Walkthrough/FAQ
-www.geocities.com/noelluneburg-

- V-rally 3 Cars (GC) -> Mini FAQ
-www.geocities.com/noelluneburg-
-www.gamefaqs.com-

FAQ's to come:

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