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\*\*\*\*\* I. Introduction \*\*\*\*\*

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There is no doubt that Wind Waker is one of the best games only for the GameCube. And if you are a Zelda fan, you could only regret not playing this amazing videogame. Not only is the main quest very fun, but it holds true to the Zelda name when it comes to the side quests, too. This guide will help you find and complete every side quest found in Wind Waker.

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\*\*\*\* II. Version History \*\*\*\*\*

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\*\* Version 0.9: 03/30/03 - 04/16/03

Almost all of the guide is completed. I just need to finish one more section for the entire guide to be complete.

\*\* Version 1.0: 05/18/03 - 05/20/03

The guide is now complete. From this point on, no major changes will be implemented. The final addition to this guide was the Figurines section, which was

renamed to Nintendo Gallery. I also added a question and answer to the FAQ section. Other than that, there were no major changes.

\*\* Version 2.0: 06/11/03 - 06/11/03

I changed the ASCII art and fixed a bunch of errors throughout the FAQ. I also added a very important thank you section to people who have submitted ideas or corrections by email. I can't forget those awesome people now, can I? =)

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\*\*\*\*\* III. The Sea Chart \*\*\*\*\*

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- |    |                         |    |                          |
|----|-------------------------|----|--------------------------|
| G5 | Angular Island          | A1 | Forsaken Fortress        |
| E7 | Bird's Peak Rock        | B1 | Four-Eye Reef            |
| G6 | Boating Coarse          | A4 | Gale Island              |
| E6 | Bomb Island             | D2 | Greatfish Isle           |
| F7 | Cliff Platue Isles      | D2 | Greatfish Isle           |
| A5 | Cresent Moon Island     | G3 | Headstone Island         |
| D3 | Cyclops Reef            | G1 | Horseshoe Island         |
| F1 | Diamond Steppe Island   | F5 | Ice Ring Isle            |
| B6 | Dragon Roost Island     | E2 | Islet of Steel           |
| C5 | Eastern Fairy Island    | B2 | Mother & Child Isles     |
| D6 | Eastern Triangle Island | E1 | Needle Rock Isle         |
| C6 | Fire Mountain           | A3 | Northern Fairy Island    |
| F2 | Five-Eye Reef           | C4 | Northern Triangle Isle   |
| G7 | Five-Star Isles         | G3 | Outset Island            |
| B7 | Flight Control Platform | A7 | Overlook Island          |
| F6 | Forest Haven            | B5 | Pawprint Isle            |
|    |                         | E5 | Private Oasis            |
|    |                         | C2 | Rock Spire Isle          |
|    |                         | A6 | Seven-Star Isles         |
|    |                         | F3 | Shark Island             |
|    |                         | D4 | Six-Eye Reef             |
|    |                         | F4 | Southern Fairy Island    |
|    |                         | E4 | Southern Triangle Island |
|    |                         | B3 | Spectacle Island         |
|    |                         | C7 | Star-Belt Archipelago    |
|    |                         | A2 | Star Island              |
|    |                         | E3 | Stone Watcher Island     |
|    |                         | D7 | Thorned Fairy Island     |
|    |                         | D1 | Three-Eye Reef           |
|    |                         | C3 | Tingle Island            |
|    |                         | G4 | Two-Eye Reef             |
|    |                         | C1 | Western Fairy Island     |
|    |                         | B4 | Windfall Island          |
|    |                         |    |                          |
|    |                         | @  | Warp Points              |
|    |                         | #  | Wither Trees             |

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\*\*\* IV. Heart Containers \*\*\*\*\*

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Throughout the world, there are 44 hidden pieces of heart you can find to enhance Link's endurance. While finding a some of them can be fairly simple, others may take a while and will most likely frustrate those who are impatient.

=====

1. Location: Forsaken Fortress (First Time)  
Items Required: None

-----

Outside the jail cell lies a set of barrels. Make your way past them to get to a switch. Activate the switch for a treasure chest to appear. Within the barrel is the heart piece.

=====

2. Location: Star Island  
Items Required: Bombs

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There is a large rock on the island that you will need to destroy. Under it lies a hole. Enter it and defeat all of the enemies for the heart piece to appear.

=====

3. Location: Crescent Moon Island  
Items Required: Treasure Chart, Grappling Hook

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You'll need to get one of the two treasure charts from Dragon Roost Cavern dungeon in order for this one to appear on the water of Crescent Moon Island.

=====

4. Location: Seven-Star Isles  
Items Required: Boomerang, Grappling Hook

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When you get to the Seven-Star Isles square on the Sea Chart, look for a flock of seagulls. When you get their, a Big Octo will appear. Defeat it for the treasure spot to appear. Cruise to the spot and use the grappling hook to fish the treasure out. Though you don't have to use the boomerang to defeat the Big Octo, it's the easiest approach.

=====

5. Location: Spectacle Island  
Items Required: 50 Rupees

-----

Play the cannon minigame and strike five ships in at least ten shots.

=====

6. Location: Windfall Island  
Items Required: None

-----

Talk to the teacher in pink. She is in the building with the green sign to the left of the door and the ladder on the right. Speak with her. Then go outside and search for the group of four young boys. If you get close to them, they begin to circle around you. Speak with them and agree to play hide and seek with them. When you find them all, you will get the piece of heart. The kids' locations are as follows:

- The first kid can be found hiding in the large tree across from the docks. You'll have to roll into the tree for the kid to fall out.
- The second kid is hiding behind the bomb shop. If you don't know where that is, it is the isolated building on the opposite side of the island from the town. If you're walking off the docks, the shop is to the left.
- Just go to the postbox at the entrance of the town, then look for a path to the left and walk up. Keep on walking until you see the grave. The kid is hiding behind the grave.
- The final boy is hiding on a ledge. To get to him, get to the top area of town where the four boys were hanging around. You will see two exits. Go to the furthest one from the stairs. There is a tree to the right of it and a ladder a bit to the left. When you go through the exit, stop before you walk onto the gray bricked part. Instead, look to the left and walk around the bush. The kid is hiding there.

=====  
 7. Location: Windfall Island  
 Items Required: None  
 -----

Go into the windmill and play the minigame that is just like Battleship. If you win, you will make the children happy and get a heart piece. Yay.

=====  
 8. Location: Windfall Island  
 Items Required: Deluxe Picto Box  
 -----

You may be wondering how to get the Deluxe Picto Box. Complete the side quest involving the man in the Picto Box house.

Anyway, look for a woman wearing an orange dress. Speak to her, and she will say how she wishes someone would notice her dress. Then look for a man with blond hair and a brown hat. He has a green vest over his striped shirt. He walks around the whole island, so you'll have to search for him or wait for him. A good place to wait would be the entrance to the town. Anyway, speak with them. Then return to the woman in orange. Take a picture of her and then show the picture to the guy. If you used the normal Picto Box, he wont like it because it is in black and white. In a couple of days, go to the bar and speak to them. They got married! You will get a piece of heart for your work, you crazy matchmaker!

A good way to pass through the two days is to conduct the Song of Passing. If you don't have it, then head to the cliff with the grave on it. You will see a man dressed in white. Speak to him, then show him your Wind Waker. He'll then teach you the Song of Passing!

=====  
 9. Location: Windfall Island  
 Items Required: None  
 -----

At night, head to the building with the fancy red door (the lower floor). You will have to participate in the auction. Keep in mind that in order for the Heart Piece to appear as the prize, you will have to win some auctions first. Note how I said win, not just participate in.

You may want some auctioning tips. First of all, it's obviously as good

idea to bid very small amounts until the last ten seconds of the auction take place. Don't worry, you'll be warned when there are ten seconds left. You will also be warned when there are five seconds remaining. Sometime after the ten second warning is a good time to make a bid. If you bid at around 20% of the current bid, then all the other people will be stunned and wont place any bids for a while.

=====  
10. Location: Windfall Island  
Items Required: Delivery Bag, about 570 Rupees  
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First speak to the man in Windfall Island that is wearing the large poofy white hood over his head. His clothes are blue. Speak with him and agree to help the poor guy with his little shop. Once you get the Town Flower, head to Greatfish Isle and search for the merchant there. Speak with him and then show him the Town Flower. He will take it and give you the Sea Flower. There are two other merchants in the game. One is at Bomb Island and the other is at Mother & Child Isles. As you make the trades, the merchants will also charge fees, which is why you will need the rupees.

Anyway, now you have the Sea Flower. Speak to the Goron again and give him the Sea Flower. You will receive the Exotic Flower. Head to Bomb Island to trade your new flower for the Sickle Moon Flag. Show the Sickle Moon Flag to the merchant to receive the Fountain Idol.

Head to Mother & Child Isle. Show the merchant the Fountain Idol to get the Big Sale Flag.

Return to Greatfish Isle and trade the Big Sale Flag for Hero's Flag. Then speak to the merchant again and trade the Hero's Flag for the Postman Statue. Head to Mother & Child Isle again.

Once you are at Mother & Child Isle, trade your Postman Statue for the Shop Guru Statue. Now return to Greatfish Isle and give the merchant the Shop Guru Status. He will be very happy and will give you a piece of heart.

=====  
11. Location: Windfall Island  
Items Required: Delivery Bag  
-----

After all the girls have been rescued during the second time you were at Forsaken Fortress, this piece of heart will be available. First, go to the house with the fancy red door. This is the auction house. You don't want to go on the bottom floor, but on the top floor instead. Just make your way to the higher part of town until you see some wooden stairs. Climb them and the path will eventually become in white stone. You will see a fancy red door at the end, identical to the one on the bottom floor. Go inside and talk to the young girl near the window. She will give you a love letter to deliver.

Go to the red postbox near the entrance to town and deliver the letter. Then return to the upper floor of the auction house to see a fight between the postman and the rich father of the young girl. After the fight, the postman will leave. You have to go find him now.

He is at the bar, which is next to the shop owned by the eskimo guy. Walk in and speak to the postman. After the conversation, agree to deliver the letter yourself. Bring it to the girl and she will be very happy. For your troubles, you will receive a piece of heart!

=====  
12. Location: Windfall Island  
Items Required: Fire Arrow  
-----

Use the Wind's Requiem to make the wind blow to the north. Then look for a ladder on the side of the windmill. Climb it and press the switch. Then head inside the windmill and climb the stairs inside. Then go outside and go on the small compartments on the windmill and go up. Then shoot a fire arrow into the spinning black part and it will light up. Speak to the man with a yellow hat and an orange shirt outside on the second floor of the windmill. He will give you a piece of heart.

=====  
13. Location: Windfall Island  
Items Required: Deku Leaf  
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After lighting the lighthouse as mentioned in number 12, change the wind to blow south or southwest and use the Deku Leaf to float to a small patch of land off the coast of the Bomb Shop. Open the chest and you will have attained a piece of heart.

=====  
14. Location: Windfall Island  
Items Required: Delivery Bag, 140+ Rupees  
-----

If you have noticed those small brown things scatter across the island, then you should put things like the Town Flower and such on them. If you do not know what I am talking about, go into the auction house and you will see a couple of these brown objects in the floor.

In order to get the objects to put in these, find the man with the small shop who is wearing the large poofy white hood. Start the trading event described in number 10 of this guide. It really doesn't matter what item you put on the brown objects, so go with the Town Flowers. They only cost 10 rupees to buy, and there are fourteen of these brown pedestals.

When you have completed this part, find the man sitting on the bench. You have seen him before since he has three of these brown pedestals right by him. He will give you a piece of heart for your work.

=====  
15. Location: Pawprint Isle  
Items Required: None  
-----

Head inside the small dome on the island. You will have to crawl in. When you are inside, fall into the small hole and look for a treasure chest. Inside will be a piece of heart inside. Simple enough, aye? Well there are some other things inside the dome if you want them, but you will need bombs. If you can't find the heart piece, go to the right once you have your walked to the next major area from the entrance.

=====  
16. Location: Pawprint Isle  
Items Required: Treasure Chart, Grappling Hook  
-----

You will have to find one of the treasure charts in the Tower of the Gods dungeon in order for the treasure to appear on the waters of this island.

=====  
17. Location: Dragon Roost Island  
Items Required: Delivery Bag  
-----

Go to the second floor inside Dragon Roost Island and speak to the guy in charge of sorting the mail. When he asks you if you want to help him, say yes. You need to get at least 25 letters in the correct mail boxes. You are being timed, so be quick but still a bit careful. If you can do this, he will hire an assistant.

Return to this place later and speak to the assistant. Agree to help him out and once again, get 25 letters in their correct boxes. If you succeed, he will give you a letter to deliver. Deliver it and in a couple of days, you will get a response. Along with the response you will get a piece of heart!

=====  
18. Location: Dragon Roost Island  
Items Required: 20 Golden Feathers  
-----

Bring 20 golden feathers to the Rito guarding an entrance on the second floor. You will get 100 rupees! Wait, 100 rupees?! Don't be alarmed. You will receive the heartpiece in the mail later.

=====  
19. Location: Flight Control Platform  
Items Required: Deku Leaf, Magic Upgrade  
-----

This is impossible without the Magic Upgrade. To upgrade your magic, go to G4 on the Sea Chart and fight the squid there. When you are ready, go to the Flight Control Platform and make the wind blow northwest. Use the Deku Leaf to make your way to the colorful banner at the end. Obviously, you can not make it by just doing that. Use the updrafts of air to get higher and help you get to the end. Successfully passing through the banner will gain you a new heart piece.

=====  
20. Location: Rock Spire Island  
Items Required: Rupee Upgrade, 950 Rupees  
-----

Eventually, you will get a mail from Beedle saying how there is a sale at one of his shops. This is after you get the first rupee upgrade. Anyway, go to the Beedle Shop at Rock Spire Island and he will be selling a Heart Piece for 950 rupees. He is also selling a bottle for 500 rupees and a treasure chart for 900. The treasure chart will lead you to another heart piece, so will want it.

=====  
21. Location: Rock Spire Island  
Items Required: Bombs, Grappling Hook  
-----

Destroy the two warships and use the grappling hook to get the treasure from the sea floor below where they were destroyed. One of them has the piece of heart, though it may be a good idea to get the other one since it will gain you 100 rupees.

=====  
22. Location: Rock Spire Island  
Items Required: Treasure Chart, Grappling Hook, 20 Skull Necklaces  
-----



You will need to get the treasure chart by giving 20 Skull Necklaces to the man on the second floor of the auction house. When you have the chart, the treasure itself will be visible on the waters of Rock Spire Island.

=====  
23. Location: Tingle Island  
Items Required: Boomerang, Grappling Hook  
-----

Look for the flock of seagulls and sail over to them. A Big Octo will appear. Use the boomerang to damage its eyes to defeat it. When it is gone, an underwater treasure will become visible. Use the grappling hook to fish it out.

=====  
24. Location: Three-Eye Reef  
Items Required: Treasure Chart  
-----

You will need to win the right treasure chart in the Windfall auctions. For auctioning tips, see number nine in this guide.

Anyway, once you get the treasure chart, the treasure will become visible at Three-Eyed Reef.

=====  
25. Location: Greatfish Isle  
Items Required: Deku Leaf  
-----

When you get to Greatfish Isle, go to a small part of land that has a path that spirals around it. At the top lies a withered tree and a Korok standing next to it. When you are there, look at the two large pieces of land inbetween the sand. On the rightmost one, look for a small notch of grass sticking out of the ledge. It's about halfway to the top of the land. Get the wind to go northwest and use the deku leaf to get there. A treasure chest will be visible and inside lies the heart piece you are looking for.

=====  
26. Location: Six-Eye Reef  
Items Required: None  
-----

Look around the reef (not inside) for a submarine. Go inside and defeat all of the enemies to make a treasure chest appear. The heart piece is inside.

=====  
27. Location: Thorned Fairy Island  
Items Required: Treasure Chart, Grappling Hook  
-----

You will need one of the treasure charts found in the Wind Temple. Once you get it, the treasure will become visible.

=====  
28. Location: Needle Rock Isle  
Items Required: Bait Bag, Hyoi Pear  
-----

You'll need to get a Hyoi Pear at one of the Beedle Shops. Most of them carry them, but not all of them. You can only buy them, however, if you got the bait bag first. The Beedle Shop at Outset island sells it, along with a few other Beedle Shops.

Once you're prepared, head to Needle Rock Island. Notice the treasure

chest surrounded by flames. You'll need to hit the switch on top of the tall rock. To do that, use a Hyoi Pear to take control of a seagull. Then you can hit the switch.

=====  
29. Location: Stone Watcher Island  
Items Required: Bombs  
-----

Look to the east of the island to see a platform. Sail to it and use a bunch of your bombs to take out the cannons on the platform. A treasure chest will appear. Go to the top of the platform to get it. If you wish, you can defeat the two enemies on platform for another chest to appear.

=====  
30. Location: Bomb Island  
Items Required: Bombs  
-----

There is a large rock at the top of the island. Bomb it and go down the hole. When you're at the bottom, there will be a switch and a Magtail. Get close to the Magtail and when it opens its claws, attack it and it will roll into a ball. Pick it up and put it onto the switch. Enter the door.

Look for a narrow path on the left side of the cavern, although it is not completely to the left. Walk past it and press the switch. Two flame circles will disappear. Now go to that area and walk across them.

Note the two magtails in this new portion. You should also note the two flame circles. Get each magtail into a ball and throw one into each of the two flame circles. There happens to be switches in each so when both are pressed, the flames around the treasure chest will disappear. Open the chest to gain a piece of heart.

=====  
31. Location: Bomb Island  
Items Required: Treasure Chart, Grappling Hook  
-----

The Earth Temple has the treasure chart you will need to make the treasure visible.

=====  
32. Location: Diamond Steppe Island  
Items Required: Treasure Chart, Grappling Hook  
-----

Play the minigame inside the windmill at Windfall Island. Eventually you will win the treasure chart for this area.

=====  
33. Location: Southern Fairly Island  
Items Required: 900 Rupees, Treasure Chart, Grappling Hook  
-----

You will need to locate the Beedle shop floating around the Rock Spire Island. Inside, you can buy a Bottle for 500 rupees, a piece of heart for 950, and the treasure chart you are looking for for 900. Buy the treasure chart (as well as the heart piece of you want them all and have the money). Then the treasure will become visible at Southern Fairly Island.

=====  
34. Location: Forest Haven  
Items Required: None  
-----

You will receive mail here after you have beaten Forbidden Woods  
dungeon. Go to the postbox to receive the mail. The postbox must wiggle for  
you to receive it. If it isn't wiggling, then you already got it.

=====

35. Location: Forest Haven  
Items Required: Bottle

-----  
You will need to speak to a Korok standing next to a 1 2 3 4 5 6 7  
withered tree in to start this small side quest. The map . . . . .  
to the right shows all of their locations. Once you have A . .@. . . . .  
spoken to one of them, go speak to the Great Deku Tree B . .@. . . . .  
at the Forest Haven for him to mark all the places on C . . . . .@. . .  
your sea chart. That will make it easier for you. D . .@. . . . .  
E .@. . . .@. . .  
Use an empty bottle to get some of the forest water. F . . .@. . . .@.  
Keep in mind that the forest water loses its freshness G . . . . . . . . .  
after twenty minutes, so you have twenty minutes to put  
the forest water on all the trees. Do not become side-tracked, as you will  
have to start all over again.

When you have completed this side quest, you will win a piece of heart  
as the reward.

=====

36. Location: Forest Haven  
Items Required: Treasure Chart, Grappling Hook

-----  
You will need to get one of the treasure charts found inside the Tower  
of the Gods. Then the treasure will become visible on the waters of the  
Forest Haven.

=====

37. Location: Outset Island  
Items Required: Deku Leaf, Bombs, Mirror Shield

-----  
It is a VERY good idea to come well prepared for this. Two words: Bring  
Fairies. You will most likely need about two of them. Why? Because you are  
going to be doing a LOT of battling.

When you are all prepared, head to the top of Outset Island near the  
bridge where Link's little sister Aryll got kidnapped. You don't need to  
cross the bridge, but go to the top of this area. There is a rock. Get on  
top of the rock and make the wind blow to the west. Use your telescope to  
make sure you see a hole on a ledge. You were here earlier to get a  
Triforce Chart. Use the deku leaf to fly over to the hole. Go down it and  
this begins your long path to the bottom.

Make your way down the fifteen holes to where you got the Triforce  
Chart. Not too bad, yet. Use the mirror shield to reflect the light onto a  
statue. Now continue dropping down holes. Including the fifteen to get to  
the Triforce Chart, there are fifty levels in all. Yes, fifty. Is a heart  
piece worth it? That's up for you to decide.

=====

38. Location: Outset Island  
Items Required: Power Bracelets, Bait Bag, Bait

-----  
Pick up the fat black pig and carry it over to the black patches of dirt  
near the large patch of grass. It's the house across the bridge, so you'll

have to carry the pig all the way over there.

Drop the pig somewhere close to the right patch of dirt, but not too close. You don't want him to run away. Lie some bait onto the dirt patch and the pig should begin to dig there. He will dig you up a piece of heart. If something else is dug up or nothing at all, then try at a different spot.

=====  
39. Location: Outset Island  
Items Required: Sword  
-----

This is one of the first heart pieces you can get in the game. In fact, it may just be the first one. After you get the Hero's Sword from Orca, you can speak to him again and he will let you play a small game. You must hit him as many times as you can without getting it anymore than three times. If you can successfully strike him with your sword 500 times or more, you will get a piece of heart.

=====  
40. Location: Headstone Island  
Items Required: Bait Bag, Hyoui Pear  
-----

On the highest part of the island lies a piece of heart. To get it, use a Hyoui Pear to take control of a seagull. Fly up to the top and grab the piece of heart. While you are at it, you can grab some of the rupees that are lying around the higher parts of the island. There is a yellow rupee at the second highest part of the island.

=====  
41. Location: Angular Isles  
Items Required: None  
-----

You will need to move blocks around to make your way to the top of the island where the heart piece is. If there is a symbol on a block, then you can move that block. Simple enough. Some blocks will require you to move them only half way. You can still climb on those. Once you reach the top, the piece of heart is yours.

=====  
42. Location: Angular Island  
Items Required: Treasure Chart, Grappling Hook  
-----

The treasure chart can be found in the Forbidden Woods dungeon. Once you have it, you can find it on the water surrounding Angular Island.

=====  
43. Location: Five-Stare Isles  
Items Required: None  
-----

Look for a submarine in the waters surrounding the main isle. Enter it and defeat all of the enemies for a treasure chest to appear. The piece of heart is inside the chest.

=====  
44. Location: Five-Star Isles  
Items Required: Deluxe Picto Box, Treasure Chart, Grappling Hook  
-----

There is a woman standing a bit past the entrance to the town on Windfall Island. She is standing alone near the Chu Jelly Juice Shop and

wears an orange dress. Take a picture of her to receive a treasure chart. Then go to Five-Star Isle and look for the area depicted on the treasure chart. When you find the right area, use the grappling hook to fish out the treasure chest. Inside is the piece of heart.

If you do not have the deluxe picto box, you will need to get the first one from Tingle's cell at Windfall Island. After you free Tingle, go inside his jail cell for the camera. Go to the camera house with the guy with the big brown beard in it. Speak to him and go upstairs. Then come back down to begin the side quest. At the end of the side quest, he will give you the deluxe picto box.

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\*\*\*\*\* V. Great Fairies \*\*\*\*\*

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Eight Great Fairies live about the great sea. Each will help you in their own special way. However, you are going to need to find at least two of the eight Great Fairies in order to complete the main quest. Which of them you will need, I will not tell. All-in-all, this section will help you find each and every one of the eight Great Fairies.

| 1     | 2 | 3 | 4 | 5 | 6 | 7 |                    |
|-------|---|---|---|---|---|---|--------------------|
| ..... |   |   |   |   |   |   |                    |
| A     | . | . | 1 | . | . | . | # Upgrade Type     |
| ..... |   |   |   |   |   |   | -----              |
| B     | . | 8 | . | . | . | . | 1 Rupee Wallet     |
| ..... |   |   |   |   |   |   | 2 Rupee Wallet     |
| C     | 5 | . | @ | 3 | . | . | 3 Bombs            |
| ..... |   |   |   |   |   |   | 4 Bombs            |
| D     | . | . | . | . | . | 6 | 5 Arrows           |
| ..... |   |   |   |   |   |   | 6 Arrows           |
| E     | . | . | . | . | . | . | 7 Double Magic     |
| ..... |   |   |   |   |   |   | 8 Fire/Ice Arrows  |
| F     | . | . | @ | 4 | . | . | -----              |
| ..... |   |   |   |   |   |   |                    |
| G     | . | 2 | . | 7 | . | . | @ - Large cyclones |
| ..... |   |   |   |   |   |   |                    |

- =====
1. - Location: Northern Fairy Island
    - Items Required: Bombs
    - Upgrade: Rupee Wallet
    - Action: Bomb the entrance to get to the Great Fairy.
- =====
2. - Location: Outset Island
    - Items Required: Deku Leaf, Bombs
    - Upgrade: Rupee Upgrade
    - Action: Go to the forest where you rescued Tetra earlier in the game. The bridge to the forest is gone so use the Wind Waker to set the wind to the west. Then climb onto one of the two wooden posts originally used to hold the bridge. Use the deku leaf to go across. When inside, look for a large rock and use the bombs to blow it up. Go down the hole.
- =====
3. - Location: Eastern Fairly Island

- Items Required: Bombs
- Upgrade: Bombs
- Action: Bomb the entrance to get to the great fairy.

=====

4. - Location: Southern Fairy Island
- Items Required: Bombs
  - Upgrade: Bombs
  - Action: Bomb the entrance to get to the great fairy.

=====

5. - Location: Western Fairy Island
- Items Required: Skull Hammer
  - Upgrade: Arrows
  - Action: Use the skull hammer to mash the switch to make the flames disappear.

=====

6. - Location: Thorned Fairy Island
- Items Required: Skull Hammer
  - Upgrade: Arrows
  - Action: Use the skull hammer to mash the three buttons on the island. When the large spiked plants disappear, you can head down the hole.

=====

7. - Location: Two-Eye Reef
- Items Required: Boomerang or Arrows
  - Upgrade: Double Magic
  - Action: Look for a flock of seagulls and sail over to them. A Big Octo should appear. Though you can use the arrows if you wish, it is preferred to use the boomerang. Either way you choose, strike all of the eyes on the Big Octo until it is defeated. A Great Fairy will appear automatically.

=====

8. - Location: Mother & Child Isles
- Items Required: Arrows
  - Upgrade: Fire/Ice Arrows
  - Action: You'll need to learn the Ballad of Gales to get to the right part of the isles. If you do not have the Ballad of Gales, look for a large cyclone at either C4 or F3 on the Sea Chart. Shoot Cyclos with arrows. It's a bit tricky because of the cyclone around him, so aiming directly at him will do no good. Instead, aim to the side of him.

Whether you already had or just got the Ballad of Gales, warp to B2 on the Sea Chart. Although this fairy is required to find in order to progress in the game, I added it anyway.

\*

\*\*\*\*\*  
\*\*\*\*\* VI. Bottles \*\*\*\*\*  
\*\*\*\*\*

\*

There are four bottles you can receive in this game. One of them you can't skip, however. But getting the other three are completely up to you. If you are the kind of person who must complete everything in this game, then this section is a given. In every Zelda game since Link to the Past, there have been bottles to collect. However, these are much easier to get than some of those in Ocarina of Time and Majora's Mask.

|   | # | Info |
|---|---|------|
| A | . | .    |
| B | 4 | 1    |
| C | 2 | .    |
| D | . | .    |
| E | . | 3    |
| F | . | .    |
| G | . | .    |

=====

- 1. - Location: Dragon Roost Island
- Items Required: Wind Waker
- Action: It is impossible to progress through the game without this bottle, so don't worry about missing it. You get it from Medli automatically when you successfully aid her in getting into

Dragon Roost Cavern. You will need the Wind's Requiem in order to get her on the ledge, which can easily be found on the island. From where the King of Red Lions is docked, just go through the cove and you will see a small shrine.

=====

- 2. - Location: Rock Spire Isle
- Items Required: 500 rupees
- Action: You will receive the Beedle Chart in the mail sometime after you have attained the bombs. Sail to Rock Spire Isle and search for the Beedle Shop sailing around the isle. Enter it and purchase the bottle for 500 rupees. If you have enough rupees, you should consider buying the heart piece for 950 rupees or the treasure chart for 900 rupees. However, if you are planning on collecting all the heart pieces, you will want to buy the chart because it leads to a another piece of heart. He may say that his shop will be closing in seven days. Disregard that because it will never close. If you're feeling angry because he lied like this, set a few bombs outside on his boat. Unfortunately it wont sink, but the boat will begin to smoke. Although this is pointless, you will, however, show him who's boss!

=====

- 3. - Location: Bomb Island
- Items Required: None
- Action: Look for a submarine and enter it. Defeat all the enemies inside for a treasure chest to appear. Inside is the bottle. If you can't find the submarine, sail to the island and look for Old Man Ho Ho. He is a man looking through a telescope. Use Aryll's telescope and look into the sea where the old man is looking. You should be able to locate the submarine with ease.

=====

- 4. - Location: Windfall Island
- Items Required: None
- Action: At night, look for Mila, a poor girl. She has blonde hair

and wears rags for clothing. Walk up to her and speak to her. She will tell you to go away, so walk a bit into town until the camera focuses on Mila running away. Now comes the tricky part. Do not attempt to rush or you will have to start all over. Anyway, follow her at a distance. When she stops, hide. She will scan the area for onlookers. Continue following her until she walks behind the counter of Zunari's shop. If you don't know who Zunari is, he can best be described as the "eskimo guy". Moving on, she will walk up to the safe in attempt to steal. Be careful when approaching her. When you do, she will ask you a few questions. Simply choose the first answer given and she will give you a the bottle.

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\*\*\* VII. Treasure Charts \*\*\*\*\*

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+--+--+--+--+--+--+--+--+

+--+ Treasure Charts +--+

+--+--+--+--+--+--+--+--+

This section will aid you in hunting down all 41 of the treasure charts. Keep in mind that you may have to revisit some dungeons in order to find some of them.

- =====
1. - Location: Forest Haven (Forbidden Forest)
    - Items Required: Deku Leaf, Boomerang
    - Treasure: 200 Rupees

-----

Go to the second room in the dungeon. It is the large one with multiple floors. Use the deku baba buds to make your way to the third floor. Use the deku leaf to float over to the treasure chest. Use the boomerang to destroy the flower on top of the chest.

- =====
2. - Location: Windfall Island
    - Items Required: 20 Skull Necklaces
    - Treasure: Piece of Heart

-----

Return to Windfall Island after escaping Forsaken Fortress for the second time. Enter the second floor of the auction house and speak to the small old man dressed in red. Show him a skull necklace using the X, Y, or Z buttons. He will give you the treasure chart if you have twenty skull necklaces. Giving him another twenty skull necklaces will gain you sixty rupees.

- =====
3. - Location: Forest Haven
    - Items Required: Grappling Hook, Deku Leaf
    - Treasure: 200 Rupees

-----

Enter the haven and use the deku baba buds to make your way higher and higher in the haven. Once you get to the part where you received the deku leaf, look around for another deku baba bud. Also look upward for a branch to use the grappling hook on. Using the grappling hook, swing on over to the deku baba bud. Make your way further upward, using the deku leaf to get



from bud to bud. You will come across a ledge with an exit. In fact, there are two ledges. To know which one is the correct one, exit past the ledges to go outside and look for a small island. If the island has a large golden object on it that looks like a vault door, you are on the wrong ledge. Exit and look around for a higher ledge. When you get to the right ledge, exit and look for a small island. Set the wind in the correct direction and use the deku leaf float to the island. The treasure chest contains the treasure chart.

=====

- 4. - Location: Rock Spire Island
- Items Required: 900 rupees
- Treasure: Piece of Heart

-----

Look around for a Beedle Shop sailing around the island. Inside, three useful items are for sale: a bottle for 500 rupees, a piece of heart for 950 rupees, and a treasure chart for 900 rupees.

=====

- 5. - Location: Gale Island (Wind Temple)
- Items Required: Iron Boots, Hookshot
- Treasure: 200 Rupees

-----

Make your way to the large room with the fan and fall to the bottom. Enter the room east on the map. You will have to defeat all the enemies in the room for a treasure chest to appear. However, there is a bit of a trick to the room. You should notice a few statues shaped like heads with hookshot targets on them. Behind some of them lie bokoblins you will need to defeat. Equip the iron boots and use the hookshot to pull the statues off the walls and destroy the enemies behind them. Once all the enemies are gone, a treasure chest containing the treasure chart will appear.

=====

- 6. - Location: Tower of the Gods
- Items Required: Arrows
- Treasure: 200 Rupees

-----

Once you are inside the tower, make your way to the room in the northwest corner of the first room in the dungeon. When inside the room, an eye will be on the wall. Shoot the eye with an arrow to reveal a hidden part of the room. Inside is a treasure chest containing the treasure chart.

=====

- 7. - Location: Windfall Island
- Items Required: 10+ rupees
- Treasure: 200 Rupees

-----

Enter the windmill and play the mini game hosted by Salvatore. You will have to win twice in order to receive the treasure chart. The first time you win you will receive a piece of heart. Make the children happy a second time to win the treasure chart.

=====

- 8. - Location: Horseshoe Island
- Items Required: Deku Leaf
- Treasure: 200 Rupees

-----

Large spiky plants stand between you and the treasure chart. Use the deku leaf to push the nuts into the holes to make each set of spiky plants

to disappear. At the end lies a hole. When you arrive in the cavern underground, defeat all of the enemies and a treasure chest will appear. The treasure chart is inside.

- 
9. - Location: Crescent Moon Island  
- Items Required: None  
- Treasure: 200 Rupees

---

Search for a submarine in the water. If you can't find it, look for Old Man Ho Ho on the island. Use Aryll's telescope to look in the direction the old man is looking at. You should be able to spot the submarine. Enter it and defeat all the enemies inside. Use the sticks on fire to light the four torches. The treasure chest containing the treasure chart will then appear.

- 
10. - Location: Crescent Moon Island  
- Items Required: None  
- Treasure: 200 Rupees

---

Look for the treasure chest on the island. It's completely unguarded and the only work required to getting it is walking toward it and opening it. The treasure chart is inside. It really couldn't be any easier.

- 
11. - Location: Dragon Roost Island (Dragon Roost Cavern)  
- Items Required: Grappling Hook  
- Treasure: Piece of Heart

---

On the first floor of the dungeon, make your way to the large room with all the magma. Make your way to the left of the area where a door is. If you come across a block you must move to make it across the boardwalk, you have gone too far. Enter the door and walk to the north where there is some magma. Look up to see a bar to use the grappling hook on, but don't use it yet. Through a burning stick across the magma to burn away the boards. Now use the grappling hook to swing across and open the treasure chest. You will gain the treasure chart.

However, the door you need to enter through within the main area of the dungeon may be locked. If so, then you will have to continue through the dungeon until you get a key to open that area.

- 
12. - Location: Headstone Island (Earth Temple)  
- Items Required: Mirror Shield  
- Treasure: 200 Rupees

---

Inside the large room with all the mirrors near the end of the temple, use the mirror shield to reflect light onto a wall with the yellow symbol on it. It will disappear to reveal a hidden passage. Enter the door at the end of the passage. In the room lies three coffins. It's best to take one at a time since there is a stalfo in each one to which you must defeat. Step under the light and use the mirror shield to reflect the light onto a coffin, then defeat the stalfo that appears. Repeat for each of the other two coffins for a treasure chest to appear. Inside the treasure chest lies the treasure chart.

- 
13. - Location: Two-Eye Reef  
- Items Required: Bombs

- Treasure: Secret Chart

Sail to this area of the sea and blast away all of the cannon ships and cannons to make a treasure chest containing the treasure chart appear. Keep in mind that this has to be after you escaped from the Forsaken Fortress for the second time.

14. - Location: Headstone Island  
- Items Required: None  
- Treasure: 200 Rupees

Search for the submarine in this area and enter it. Defeat all of the enemies inside to reveal a treasure chest. The treasure chart is waiting for you inside the treasure chest.

15. - Location: Forest Haven (Forbidden Forest)  
- Items Required: Deku Leaf  
- Treasure: Piece of Heart

Enter the large room in B1 of the dungeon. At the center of the room lies a small chamber with a treasure chest inside. On top of the chest is a flower that prevents you from opening the chest. What you will need to do is use the moving platform to get to the other side of the room with the bomb flower. When you make it across, pick up and throw the bomb flower into the small chamber. If your aim was accurate, you will destroy the flower on top of the chest. Crawl into the chamber to open the chest and receive the treasure chart.

16. - Location: Seven-Star Isles  
- Items Required: Bombs  
- Treasure: 200 Rupees

Sail to the three platforms in the area and climb onto the center one. Defeat all of the wizzrobes for a treasure chest to appear. A few treasure chest will appear, some containing red rupees. However, the third treasure chest contains the

17. - Location: Spectacle Island  
- Items Required: 50+ Rupees  
- Treasure: 200 Rupees

Impress Salvatore -- I mean "Tetra" twice in the cannon minigame to win the treasure chart.

18. - Location: Windfall Island  
- Items Required: Around 200 Rupees  
- Treasure: 1 Rupee

Go to the auction house at night. The auction house has the fancy red door. Participate in the auction to win the treasure chart. There are two treasure charts you can win. The other won will gain you a heart piece if you use the chart. This one will only gain you one rupee.

You may want some auctioning tips. First of all, it's obviously as good idea to bid very small amounts until the last ten seconds of the auction

take place. Don't worry, you'll be warned when there are ten seconds left. You will also be warned when there are five seconds remaining. Sometime after the ten second warning is a good time to make a bid. If you bid at around 20% of the current bid, then all the other people will be stunned and wont place any bids for a while.

- 
19. - Location: Four-Eye Reef  
- Items Required: Bombs  
- Treasure: Island Hearts Chart

---

Anytime after the second escape from Forsaken Fortress is a valid time to go at this treasure chart. Destroy all the cannon ships and cannons in the reef in order to make the treasure chest appear. Inside is the treasure chart.

- 
20. - Location: Headstone Island  
- Items Required: None  
- Treasure: Piece of Heart

---

Head to the B1 floor of the temple. On the map, look for the room with six small squares in it. Make your way to that room. Defeat each and every floor master for the treasure chest containing the treasure chart to appear.

- 
21. - Location: Cyclops Reef  
- Items Required: Bombs  
- Treasure: Light Ring Chart

---

Anytime after the second escape from Forsaken Fortress, go to Cyclops Reef to get this treasure chart. Destroy all the cannon ships and cannons in the reef in order to make the treasure chest appear. Inside is the treasure chart.

- 
22. - Location: Northern Fairy Island  
- Items Required: None  
- Treasure: 200 Rupees

---

Look for the submaring floating in this area and enter it. Defeat all of the enemies inside. You will need to swing on the ropes to get to the chest containing the treasure chart.

- 
23. - Location: Windfall Island  
- Items Required: 10+ Rupees  
- Treasure: Piece of Heart

---

Go inside the windmill and partake in Salvatore's minigame. You must score at least nineteen or better in order to win the treasure chart.

- 
24. - Location: Windfall Island  
- Items Required: Deluxe Picto Box  
- Treasure: 200 Rupees

---

You need to make sure you have the Deluxe Picto Box and that the wheel on the windmill is working. If it isn't on, then use the Wind's Requiem to

make the wind blow to the north. Then look for and climb the latter on the side of the windmill. When you are at the top, you will see a button. Press it to make the windmill move.

Once the windmill is moving, jump onto one of the platforms and then jump onto the second floor of Lenzo's photo house. Take a picture of Lenzo together with the woman from near the Chu Jelly Juice Shop. Bring the picture to the two women talking to each other. Show it to them for the treasure chart.

=====  
25. - Location: Cliff Plateau Isles  
- Items Required: Deku Leaf  
- Treasure: 200 Rupees  
-----

When you get to the isles, look for a cave to enter. Enter it and jump into the deku baba bud to shoot you into the air and get to the highest point of the cave. Throw a flaming stick at the boards to burn them away. You can also use fire arrows if you wish. When the boards are gone, use the deku leaf to fly to the other side. Open the treasure chest to get a treasure chart.

=====  
26. - Location: Six-Eye Reef  
- Items Required: Bombs  
- Treasure: Octo Chart  
-----

Anytime after the second escape from Forsaken Fortress, go to Six-Eye Reef to get this treasure chart. Destroy all the cannon ships and cannons in the reef in order to make the treasure chest appear. Inside is the treasure chart.

=====  
27. - Location: Private Oasis  
- Items Required: Deku Leaf or Hookshot  
- Treasure: 200 Rupees  
-----

Look for the hill next to the house. Climb onto the wooden railing of the house's patio closest to the hill. Use the Wind Waker to change the direction of the wind and then use the deku leaf to float over to the hill. Or you can use the hookshot and hook onto the tree. Either way you do it, at the top of the hill lies a treasure chest containing the treasure chart.

=====  
28. - Location: Horseshoe Island  
- Items Required: Deku Leaf  
- Treasure: 200 Rupees  
-----

Use the deku leaf to blow the nuts into the three holes. When you are finished, use the deku leaf again to fly over to the small island and open the treasure chest that appear. Inside is the treasure chart.

=====  
29. - Location: Windfall Island  
- Items Required: None  
- Treasure: 200 Rupees  
-----

You need to make sure that the wheel on the windmill is working. If it isn't on, then use the Wind's Requiem to make the wind blow to the north. Then look for and climb the latter on the side of the windmill. When you

are at the top, you will see a button. Press it to make the windmill move.

Once the windmill is moving, jump onto one of the platforms and then jump onto the second floor of Lenzo's photo house. Before you crawl into the small hole, open the treasure chest at the end of the hallway. You will attain the treasure chart.

=====  
30. - Location: Tower of the Gods  
- Items Required: Bombs  
- Treasure: Piece of Heart  
-----

When you enter the tower, head directly forward into the entrance that was once blocked by the small waterfall. If the waterfall is still there, then you will have to complete the correct parts of the dungeon in order to continue further into the dungeon. When you enter the room with a door in each cardinal direction, enter the door to the north. You will come across two yellow platforms hanging from the ceiling by chains. To the left of the left platform, there is a part of the wall that can be destroyed by a bomb. You will have to look down a bit. Use a bomb to blow it up and make your way past the door.

When you enter the new room, stand on the spiral patten on the floor and play the Wind's Requiem. The two armos knights will attack you, so chuck a bomb into each of their mouths to bring their attack to a final halt. Open the treasure chest to receive the treasure chart.

=====  
31. - Location: Windfall Island  
- Items Required: Deluxe Picto Box  
- Treasure: Piece of Heart  
-----

Look for a man sitting on some steps during the day. He will say how you will need to show him something round and pale to understand him. Take a picture of a full moon. It must be a full moon since it's the only form of the moon that is actually round. Show him the picture and he will give you the treasure chart.

=====  
32. - Location: Three-Eye Reef  
- Items Required: Bombs  
- Treasure: Sea Hearts Chart  
-----

Anytime after the second escape from Forsaken Fortress, go to Three-Eye Reef to get this treasure chart. Destroy all the cannon ships and cannons in the reef in order to make the treasure chest appear. Inside is the treasure chart.

=====  
33. - Location: Windfall Island  
- Items Required: Deluxe Picto Box  
- Treasure: Piece of Heart  
-----

Look for the woman standing near the Chu Jelly Juice Shop. This is the same woman from Treasure Chart No. 24. Take a picture of her, then show her the picture. She will be surprised that she looks so good and will give you the treasure chart.

=====  
34. - Location: Great Sea  
-----

- Items Required: None
- Treasure: 200 Rupees

-----

You need to keep your eye open for a brown boat with a crane on it. On the boat are four people wearing diving helmets and black swimsuits. They will appear all over the Great Sea so finding them can be a pain in the rear if you're unlucky. When you do manage to find them, speak to the man standing and he will give you the treasure chart.

- =====
35. - Location: Gale Isle (Wind Temple)
- Items Required: Iron Boots
  - Treasure: 200 Rupees

-----

On the B1 floor of the temple, look for a room with five small squares in a row. It is the room directly south of the bottom area of the fan room. What you need to do is use the iron boots to break through each of the five squares. Be careful, because four of the squares will cause enemies to appear when you break them. When you break them all, a treasure chest will appear. Inside is the treasure chart.

- =====
36. - Location: Ice Ring Isle
- Items Required: Fire Arrows
  - Treasure: 200 Rupees

-----

There is a treasure chest covered in ice. Shoot a fire arrow at it to melt the ice. Open the treasure chest to gain the treasure chart.

- =====
37. - Location: Rock Spire Isle
- Items Required: Bombs
  - Treasure: 200 Rupees

-----

You will see a bunch of large rocks on the isle. Bomb each rock so you can make your way past them all. When you get to the end, go down the hole and light the torches. A huge swarm of keese will attack. Defeat them all for a treasure chest containing the treasure chart to appear.

- =====
38. - Location: Windfall Island
- Items Required: Around 200 Rupees
  - Treasure: Piece of Heart

-----

There are two treasure charts you can win during the auctions. The other treasure chart will lead you to one rupee, so this one is really the one you are getting your rupees worth. For auctioning tips, refer to Treasure Chart No. 18.

- =====
39. - Location: Dragon Roost Island (Dragon Roost Cavern)
- Items Required: None
  - Treasure: 200 Rupees

-----

In the dungeon, make your way across the bridge on the upper floor of the main room. The main room is the large one at the center of the dungeon where most of the magma is. You will know you are at the right bridge if there is a teleportation pot near the northern exit of the floor. You need to get to the room that is directly south from the upper bridge. It is the room where you must defeat all of the enemies in the room in order to

continue. One is in plain sight while the others are hiding in some of the pots on shelves. Roll into the walls or slash at some of the pots in order to expose the hiding bokoblins. Anyway, light all the torches with a burning stick for a treasure chest containing the treasure chart to appear.

=====  
40. - Location: Southern Fairy Island  
- Items Required: Bombs, Deku Leaf  
- Treasure: 200 Rupees  
-----

Shoot down all the cannons on the platforms as well as sink the cannon ships in the area. When they are all gone, the treasure chest will appear on the platform that has no ladder. To get to the platform, use the Wind Waker to change the wind's direction. Then use the deku leaf to fly towards the platform. Open the chest to receive the treasure chart.

=====  
41. - Location: Five-Eye Reef  
- Items Required: Bombs  
- Treasure: Great Fairy Chart  
-----

Anytime after the second escape from Forsaken Fortress, go to Five-Eye Reef to get this treasure chart. Destroy all the cannon ships and cannons in the reef in order to make the treasure chest appear. Inside is the treasure chart.

+--+--+--+--+--+--+--+--+--+  
+--+ Triforce Charts +--+  
+--+--+--+--+--+--+--+--+--+

This section will show you how to get each of the eight Triforce Charts. While getting some of them can be quick and easy, a few may be a bit tougher to attain. This section will give you detailed instructions on how to get all of them.

=====  
1. - Chart Location: Islet of Steel  
- Shard Location: Greatfish Isle  
- Items Required: Bombs  
-----

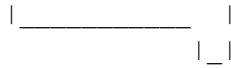
Destroy the cannon ship blocking the entrance, then cruise into it. When you are inside, cruise to the stairs and exit the boat. At the top, step on the blue symbol with the swirls on it. Play the Winds Requiem for a chest to appear. Inside is the Triforce Chart.

=====  
2. - Chart Location: Private Oasis  
- Shard Location: Gale Isle  
- Items Required: 21 Joy Pendants, Grappling Hook, Skull Hammer  
-----

Head to Windfall Island before going to Private Oasis. Go to the teacher with the pink hair and speak to her. She will tell you about the kids skipping class. Exit the building and look for the four young boys grouped together. They don't seem too tough, now do they? Now it's time for a game of Hide and Seek. When you find each kid, you have to chase them down! Just make sure you don't re-enter the teacher's house. Now to find the four kids:







Use the map above to guide your way. Obviously, you start at the START labeled on the map. Avoiding the mice, make your way to A on the map, and go down the hole. Crawl your way to the opening labeled B, then climb up the ladder. When you are standing, use the Skull Hammer to mash to buttons, which are labeled as X's on the map. When you hit each button, the bars closest to that button will go up, allowing you to walk past it now. The exit to the right is really their for convinience, so your trip back to the exit of this sewer is easier.

Head to C on the map and go down that hole. Crawl your way to D and climb up the ladder. Make your way to E, but before you go down the hole, use the Skull Hammer to press the switch labed as X on the map. This will make your trip to the exit much shorter. Once you have done that, go down E. Watch out for the two ReDeads.

Once the two ReDeads are dead... again, break the two pots sitting on the floor. Your path will become visible to you. Crawl your way to F and climb the ladder. You will now see a blue symbol on the flooor with some swirls on it. Step on it and use the Wind Waker to play the Wind's Requiem. A treasure chest will appear, and inside will be the Triforce Chart.

To exit, use the Skull Hammer to mash the button marked as an X on the map. Your path to the exit of this sewer will be simple.

- 
- 3. - Chart Location: Bird's Peak Rock
  - Shard Location: Stone Watcher Island
  - Items Required: Arrows, Bait Bag, Hyoui Pear
- 

It's best to stand on the small island. This will make aiming a heck of a lot easier. Use the arrows to shoot down the birds sitting on each nest on each tall rock point. There are six in all, but you wont be able to see one of them too well depending on which angle you are looking at them. Also, one of the birds are moving so don't waste your time and arrows trying to shoot it down unless you are really confident. When you are done, use a hyoui pear to take control of a seagull. Use the seagull to activate all six of the switches for an entrance to appear on the small island. Go down the hole.

When you are down the hole, walk forward to some stairs. Climb them to see a blue symbol on the floor with swirls on it. Step on it and play the Wind's Requiem for a treasure chest to appear. Inside is the Triforce Chart.

- 
- 4. - Chart Location: Varies Depending on Moon Phase
  - Shard Location: Outset Island
  - Items Required: Ghost Ship Chart
- 

Refer to section 7B of this guide to learn how to attain the Ghost Ship Chart. It's a fairly easy process.

Once you have the Ghost Ship Chart, look at it during the night. If it is not night, use the Song of Passing to make it night. If you do not have the song of passing, refer to section 10D to learn how to get the Song of Passing. Anyway, look at the chart during the night and a ship icon will appear on one of the seven islands on the chart:

Crescent Moon Island ..... Island shaped like a crescent moon.  
Diamond Steppe Island ... Island shaped like a diamond.  
Bomb Island ..... Island with a big circle and a small strip of  
land sticking out of its northeastern side.  
Spectacle Island ..... Island with a big circle and a small circle on  
the left.  
Five Star Island ..... Island with five dark circles on it.  
Star Belt Archipelago ... Island shaped like the Orion star constilation.  
It consists of several very small circles.  
Greatfish Isle ..... A bunch of small islands with a small diamond-  
shaped island at the center.

Sail to the island corresponding to the ghost ship's location on the chart. When you get to the correct island, look for a ship surrounded by blue fog. As you sail close to it, you will be automatically teleported into it. Defeat all of the enemies inside for a treasure chest to appear. Inside the chest is the Triforce Chart.

- 
5. - Chart Location: Needle Rock Isle  
- Shard Location: Cliff Plateau Isles  
- Items Required: Bombs, Grappling Hook
- 

This Triforce Chart is pretty easy to get. Just head to Needle Rock Isle and look for a golden cannon ship. Shoot it down, then use the grappling hook to fish out a treasure chest where the ship sank. Inside the chest is the Triforce Chart.

- 
6. - Chart Location: Outset Island  
- Shard Location: Sourthern Triangle Island  
- Items Required: Deku Leaf, Power Bracelets
- 

Head to the top of Outset Island near the bridge wear Link's little sister Aryll got kidnapped. You don't need to cross the bridge, but go to the top of this area. There is a rock. Get on top of the rock and make the wind blow to the west. Use your telescope to look across the bridge to the entrance to the woods. Then look to the right of that part of the island. You should eventually see a small ledge. If you see a ledge with a pot on it, you have looked to low. It's the next ledge above. Use the deku leaf to fly over there. Pick up the large rock with the face on it and throw it. Go down the hole. Keep on going down each and every hole, defeating each and every enemy, until you come across a blue symbol on the floor with some swirls on it. Stand on it and play the Wind's Requiem for a treasure chest to appear. Inside is the Triforce Chart.

- 
7. - Chart Location: Stone Watcher Island  
- Shard Location: Seven-Star Island  
- Items Required: Power Bracelets
- 

Climb onto the island and lift the large rock with the face on it. Throw it to reveal a hole. Go down the hole and defeat all the enemies for a treasure chest to appear. Inside is the Triforce Chart.

- 
8. - Chart Location: Overlook Island  
- Shard Location: Two-Eye Reef  
- Items Required: Hook Shot

-----  
Use the hook shot to latch from tree to tree until you have made it to the second topmost part of the island. Go down the hole and defeat all the enemies in each room until all the lights have been lit. Then process to the room across from the door leading to the exit. When you enter, you will see a blue symbol on the floor with swirls. Step on it and use the Wind Waker to play the Wind's Requiem. Doing this will cause a treasure chest to appear. Inside the chest is the Triforce Chart.

+--+--+--+--+--+--+--+--+--+  
+--+ Special Charts +--+  
+--+--+--+--+--+--+--+--+--+

Instructions to get all twelve of the special charts are located in this section of the guide. Although most of them require going to one of the Reef islands and destroying all the cannon ships and cannons, I still wrote up a list for them. Hopefully this section will help you out.

=====  
Beedle's Chart

- Location: Any Postbox
- Items Required: None
- Usage: Shows all Beedle Shop locations

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After getting the bombs from Niko, Beedle will send you the chart through the mail. Make sure that once you get the bombs, keep a look out for a postbox wiggling around.

=====  
Ghost Ship Chart

- Location: Diamond Steppe Island
- Items Required: Hookshot, Bombs
- Usage: Shows the Ghost Ship's location depending on the moon phase.

-----  
Sail to Diamond Steppe Island. As you are approaching the island, note the trees on the island. You cannot walk onto the island. Instead, you must use your hookshot to latch onto the lowest tree and got on the island. Then look for tree stump and stand on it. Use the hookshot to latch onto the next tree. Then jump across the stream of water. A blue chuchu will appear so use the grappling hook to steal a blue chu jelly drop from it. You can just kill it normally, but there is a small chance you wont get the jelly. Moving on, latch onto the last tree to make it to the top. Enter the hole to begin a small dungeon.

When you arrive in the mini dungeon, climb into the pot directly in front of you. When you land, bomb and then enter the pot that should be almost in front of you. After landing, make your way past the two floor masters and bomb the rightmost pot and enter it. When you have landed, look to the right and you should see two pots. Head to the leftmost one, then bomb it and enter it. The treasure chest is behind some wooden railing, but you should be able to see it fairly easily. Open it to get the Ghost Ship Chart.

=====  
Great Fairy Chart

- Location: Five-Eye Reef
- Items Required: Bombs, Treasure Chart 41, Grappling Hook
- Usage: Shows all Great Fairy locations.

-----  
Anytime after the second escape from Forsaken Fortress, go to Five-Eye Reef to get this treasure chart. Destroy all the cannon ships and cannons in the reef in order to make the treasure chest appear. Inside is the treasure chart you will need.

Once you have the treasure chart, open it up and it will show you part of Four-Eye Reef. Head there and look for the spot. Use the grappling hook to fish it out.

=====

#### IN-Credible Chart

- Location: Any Postbox
- Items Required: 201 Rupees
- Usage: Shows Triforce Chart locations.

-----  
Tingle will mail it to you once you have received the Master Sword. You will have to pay 201 rupees to keep the chart, however. What is helpful about this chart is that when you get a Triforce Chart deciphered by Tingle, he will cross it out with an X. This way you know which Triforce Charts you need to get.

=====

#### Island Hearts Chart

- Location: Four-Eye Reef
- Items Required: Bombs, Treasure Chart 19, Grappling Hook
- Usage: Shows you majority of heart piece locations. Keep in mind that the heart piece received from the Withered Tree mini quest as well as any heart pieces received via mail will not appear on this chart.

-----  
Anytime after the second escape from Forsaken Fortress, go to Four-Eye Reef to get this treasure chart. Destroy all the cannon ships and cannons in the reef in order to make the treasure chest appear. Inside is the treasure chart you will need.

Once you have the treasure chart, open it up and it will show you part of the Flight Control Platform. Head there and look for the spot. Use the grappling hook to fish it out.

=====

#### Light Ring Chart

- Location: Cyclops Reef
- Items Required: Bombs, Treasure Chart 21, Grappling Hook
- Usage: Shows you night-only treasure locations. You do not need any treasure charts for these treasures to appear on the Light Ring Chart.

-----  
Anytime after the second escape from Forsaken Fortress, go to Cyclops Reef to get this treasure chart. Destroy all the cannon ships and cannons in the reef in order to make the treasure chest appear. Inside is the treasure chart you will need.

Once you have the treasure chart, open it up and it will show you part

of Cyclops Reef. So stay in the area and look for the spot indicated on the treasure chart. When you get to the spot, use the grappling hook to fish it out.

=====

#### Octo Chart

- Location: Six-Eye Reef
- Items Required: Bombs, Treasure Chart 26, Grappling Hook
- Usage: Shows all Big Octo locations.

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Anytime after the second escape from Forsaken Fortress, go to Six-Eye Reef to get this treasure chart. Destroy all the cannon ships and cannons in the reef in order to make the treasure chest appear. Inside is the treasure chart you will need.

Once you have the treasure chart, open it up and it will show you part of the Northern Triangle Isle. Head there and look for the spot on the treasure chart. Use the grappling hook to get the Octo Chart from the sea floor.

=====

#### Platform Chart

- Location: Flight Control Platform
- Items Required: None
- Usage: Shows all platform locations. It only shows the platforms with the skulls on them.

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Sail to the Flight Control Platform and look for a submarine. Enter it and defeat all enemies inside for a treasure chest to appear. Inside the chest is the Platform Chart.

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#### Sea Hearts Chart

- Location: Three-Eye Reef
- Items Required: Bombs, Treasure Chart 32, Grappling Hook
- Usage: Shows locations of the treasure charts needed to get all the underwater heart pieces.

-----

Anytime after the second escape from Forsaken Fortress, go to Six-Eye Reef to get this treasure chart. Destroy all the cannon ships and cannons in the reef in order to make the treasure chest appear. Inside is the treasure chart you will need.

When you have the treasure chart, sail to the Boarding Course and use the treasure chart. When you are at the spot indicated by the treasure chart, use the grappling hook to fish out the Sea Hearts Chart.

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#### Secret Chart

- Location: Two-Eye Reef
- Items Required: Bombs, Treasure Chart 13, Grappling Hook
- Usage: Shows locations of caves. Caves are considered area in which you fall down a small hole to enter.

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Anytime after the second escape from Forsaken Fortress, go to Two-Eye Reef to get this treasure chart. Destroy all the cannon ships and cannons

in the reef in order to make the treasure chest appear. Inside is the treasure chart you will need.

When you have the treasure chart, sail to the Overlook Island and use the treasure chart. When you are at the spot indicated by the treasure chart, use the grappling hook to fish out the Sea Hearts Chart.

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#### Submarine Chart

- Location: Boating Course
- Items Required: Hookshot, Deku Leaf, Boomerang or Arrows
- Usage: Shows all submarine locations.

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Head to Boating Course and use the hookshot to latch on the tree and get on the island. Step on the rock in front of the barrels and look to the north. You will see a small island behind the man. Use the Wind Waker to make the wind blow to the north, then use the deku leaf to fly across. Go down the hole to enter a cave. There are three switch crystals you need to activate, so use the boomerang or arrows to trigger all three. Once all of them are yellow, a treasure chest will appear. Open the treasure chest to gain the Submarine Chart.

=====

#### Tingle's Chart

- Location: Any Postbox
- Items Required: None
- Usage: Shows location of Tingle's Island. Also shows the two Rupee-Upgrading Great Fairy locations.

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You will need to free Tingle from jail first. The jail is located being the camera shop. An easy way to get their is to take the path to the small cliff with the grave on it. Don't know where that is? Just go to the postbox at the entrance of the town, then look for a path to the left and walk up. As you are walking up, pay attention to the white fence on the left side. When it ends, look to the right and the door will be there. Enter the door and move the barrels to get to a switch. Step on it and the jail cell door will open. Later in the game, you will receive a mail from Tingle. With it will be the Tingle's Chart.

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\* VIII. Nintendo Gallery \*\*\*\*\*

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The Nintendo Gallery is a place where you can take certain pictures to the man in charge of the gallery and have him turn them into figurines. There are 134 figurines in all and it is possible to collect all of them during the first quest.

To get to the Nintendo Gallery, make your way to the part of the Forest Haven with the post box and look for a tall island with trees on its top to the northwest. Sail over to it and look for a ladder and climb up to the ladder. Use a hyoui pear to take control of a seagull and fly to a switch high on the Forest Haven (not the Forbidden Forest). Once it is activated, the entrance to the gallery will be unlocked. If you are playing the second

quest, the Nintendo Gallery will already be opened.

Below is a list of all 134 figurines you can collect. Figurines with a "+" next to its description instead of a "-" mean that you can get these figurines only at certain times, and that if you do not get them at those times you wont be able to get them.

=====  
Outset Island Room (x14)  
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- Abe - He can be found in the pig pen during the day and inside the house next to the pig pen at night.
- Aryll - You will automatically receive Aryll with Grandma's figurine.
- Crab - Crabs usually roam out on the beaches of any island that has one.
- Grandma - She is inside her house near the northwest side of the island.
- Jabun - Jabun is the large fish god. You must get the legendary pictograph from Lenzo on Windfall Island.
- Joel - During the day, he is either outside near the bridge connecting the two sections of the island, or he is inside his house next to the pig pen. He sleeps at home during the night.
- Mesa - Mesa is the man who is always cutting grass during the day on the eastern side of the island. However, he is inside his house next to the large grass patch during the night.
- Orca - He lives in the first floor of the two-floor house.
- Pig - Pigs can be found on both Outset Island and Windfall Island.
- Rose - As Abe's wife, she is always inside the house next to the pig pen.
- Seagull - Seagulls can be found almost anywhere out at sea, or flying over most island.
- Sturgeon - He is on the second floor of Orca's house.
- Sue-Belle - She walks around the island with a pot on top of her head during the day. However, she is on the second floor of Orca's house at night.
- Zill - Zill is the little boy with the large snot hanging from his nose. Either outside on the island or inside the house next to the pig pen during the day. At night, he sleeps next to Joel.

=====  
Windfall Island Room (x27)  
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- Anton - Anton is always walking around the island. However, if you got Heart Piece Number 8 listed in the Heart Piece section, he will be standing outside with Linda next to the tree to the left of the teacher's house. He wears a brown hat over his blond hair and a green shirt over his striped shirt.
- Candy - He stands on the main docks of the island during the day, but



he hangs around inside the bar at night. He wears brown suspenders holding his white pants. He also has a dark brown vest on.

- Cannon - He is inside the Bomb Shop during night and day.
- Dampa - He stands a little bit away from the Bomb Shop during the day, but he's in the bar at night. He has a blue shirt and a red hat.
- Doc Bandum - The doc waits inside the Chu Jelly Juice Shop, which is the first shop on the right once you walk through the entrance of the town.
- Garrickson - He is the man in red that stops and stares at you when you approach him.
- Gillian - She is the bartender inside the bar. She wears a blue dress and a white apron.
- Gossack - He is the wussy man inside the bar. He wears a green shirt with a dark green vest over it.
- Gummy - During the day, head to the ladder to the left of the door leading to the teacher's house. Once you climb it, walk to the left and you will see him. At night, this man only appears during an auction. You must complete an auction to get the chance to take his picture. He wears a yellow shirt and a small black hat.
- Kamo - During the day, he is sitting on the first set of stairs you come across after walking through the entrance to the town. However, he is out looking at the stars during the night. To find him, climb the ladder to the left of the door leading to the teachers house. Once you climb the ladder, walk to the left and he will be there. He wears a purple shirt with a dark green vest.
- Kane - He stands a little bit from the post box near the entrance of the town during the day. He wears a light green shirt with some blue near his neck.
- Killer Bees - Roaming the higher part of the island where Lenzo's shop and the teacher's house is. They are a group of four young boys. You only need to take a picture of one of the boys to get the figurine.
- Kreeb - During the day, he is on an outside ledge on the second floor of the windmill. Go inside the windmill and exit through the door near the back of the room to the left. He wears a yellow hat and an orange shirt.
- Lenzo - This bearded man's humble abode lies near the upper portion of the island where the teacher's house is. The group of boys known as the Killer Bees also roam this area. Lenzo's shop has a picto box sign above the door.
- Linda - Linda is the young woman wearing an orange dress standing near the wooden stairs in the upper section of the island. However, if you got Heart Piece Number 8 listed in the Heart

Piece section, he will be standing outside with Linda next to the tree to the left of the teacher's house.

- Maggie - Maggie a poor young girl when you first see her, but as the game progresses, she and her father become rich. She is the red-head on the second floor of the auction house and wears bunny ears. She is there only after the second escape from Forsaken Fortress.
- Maggie's Father - Maggie's father is a small old man. When he is poor, he stands next to the tree near the entrance of the town. When he and his daughter are rich, he wears a brown top hat on the second floor of the auction house.
- Mila - Like Maggie, you can only take a picture of her after the second escape from Forsaken Fortress. She is poor now and can be found standing in front of Zunari's (the "eskimo" guy) shop.
- Mila's Father - Mila's father is a husky man with a small blond beard. When he is rich, he stands on the second floor of the auction house wearing a red robe. However, he stands in front of the tree near the entrance of the town when he is poor.
- Minenco - During the day, this lonely woman stands near the Chu Jelly Juice Shop near the entrance of the town.
- Missy - This woman is on some docks, but not the main docks near the entrance of the town. Head to Zunari's (the "eskimo" man) shop and walk through the exit to the right. Run down the dirt path a bit and look for the wooded boardwalk. Missy is standing there during the day. Be sure to break the jars behind her for some rupees.
- Mrs. Marie - This is the pink-haired teacher whose house is on the upper section of the island. This area of the island also has Lenzo's shop on it and the group of boys known as the Killer Bees.
- Pompie & Vera - These two women are gossiping away across Zunari's (the "eskimo" man) shop.
- Potova & Joanna - These two young girls are either inside the school on the upper section of the island, or outside by the flowers close to the cove you first met the King of Red Lions.
- Sam - During the day, this man sits on a bench near the bar's stairs. The bar is next to Zunari's shop.
- Tott - Tott is the disco-dancer in front of the grave on the small cliff on the northwestern portion of the island.
- Zunari - Zunari is best known as the "eskimo" man who runs a shop.

=====  
Dragon Roost Island Room (x18)  
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- Baito - Baito is the man standing near the blocks close to the beach of Dragon Roost Island. The two green blocks are used to help

you get into the village inside the island. Baito carries a small briefcase.

- Basht & Bisht - These two guys guard the two exits leading to the Dragon Roost Cavern.
- Chieftain - The chieftain is past the guarded doorway on the second floor of the village area.
- Hoskit - Head to the second floor of the village area of the island. Enter the guarded door, run past the chieftain, and enter the door leading outside guarded by two Ritos. When you are outside, Hoskit will be standing next to the doorway you just came through.
- Ilari - He is outside on the second floor of the island. Head to the second floor and through the doorway the leads outside but is not guarded. You'll see him to the ahead a bit to the left.
- Koboli - This is the Rito sorting mail on the second floor inside the island.
- Kogoli + Run up to the second floor of the village are of the island. Enter the door leading outside that doesn't have any guards standing next to it. When you're outside, run to the right until you come to a ledge with a grappling hook bar above it. Look to the left and you'll see a Rito. Kogoli has a ponytail while the other Rito in the area doesn't. Keep in mind that once you have played the Earth God's Lyric with Medli, Kogoli will no longer be here and you wont find him anywhere else.
- Laruto - You will need one of the Legendary Pictographs from Lenzo on Windfall Island.
- Medli - You can only get Medli's picture a few times in the game. Before you take her along with you to the Earth Temple, she is at Dragon Roost Island. However, once you have beaten the Earth Temple, you will have to travel to the boss room of the temple to find her.
- Namali - This Rito walks around inside the island. He has a flat haircut and he carries a dark brown clip board. The other Rito walking around is Pashli. You can tell the difference between the two by their hair. Pashli has pointy hair.
- Obli - This Rito isn't actually on Dragon Roost Island, but on the Flight Control Platform located at B7 on the sea chart. He is the Rito standing in front of the ladder.
- Pashli - This Rito walks around inside the island. He has pointed hair and is holding a dark brown clip board. The other Rito walking around is Namali.
- Prince Komali - Depending on how far you are in the game, he will either be inside his room at the end of the long hallway on the first floor, or he will be outside on the boardwalk leading to the village area of the island.
- Quill - You will only get a few chances during the game to snap a photo of this guy, so be aware.

- Skett & Akoot - These two guys are inside the room where the chieftain is, which is past the second floor guarded doorway.
- Valoo - The large red dragon lies at the top of the island, but you only need a picture of his head to get the figurine.
- Willi - This Rito isn't actually on Dragon Roost Island, but on the Flight Control Platform located at B7 on the sea chart. He is the Rito standing in the area where the ladder leads. This Rito has a mustache, and you will have to pay ten rupees to participate in the minigame in order to gain access to this Rito.
- Zephos & Cyclos + You will need to take a picture of Cyclos while he is at the top of his cyclone. If you already got the Ballad of Gales song, you wont be able to get this figurine. The large cyclones can be found at either Northern Triangle Island (C4) or Shark Island (F3).

=====  
 Forest Haven Room (x14)  
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- Aldo - He is in the Forest Haven. However, once you have beaten the Forbidden Woods dungeon and witnessed the ceremony, Aldo will be next to the withered tree at Cliff Plateau Isles (F7).
- Carlov - This is the man inside the Nintendo Gallery who is making all of the figurines.
- Deku Tree - The Deku Tree is the large tree with the face at the Forest Haven.
- Drona - He is in the Forest Haven. However, once you have beaten the Forbidden Woods dungeon and witnessed the ceremony, Drona will be next to the withered tree at the Private Oasis (E5).
- Elma - She is in the Forest Haven. However, once you have beaten the Forbidden Woods dungeon and witnessed the ceremony, Elma will be next to the withered tree at Needle Rock Isle (E1).
- Fado - You will need one of the Legendary Pictographs from Lenzo on Windfall Island.
- Hollo - Hollo is inside the potion shop inside the Forest Haven.
- Irch - He is in the Forest Haven. However, once you have beaten the Forbidden Woods dungeon and witnessed the ceremony, Irch will be next to the withered tree at Shark Island (F3).
- Linder - He is in the Forest Haven. However, once you have beaten the Forbidden Woods dungeon and witnessed the ceremony, Rown will be next to the withered tree at Greatfish Isle (D2).
- Makar - He can be found in a few places throughout the game. The first place is inside the Forest Haven where the Deku Tree is. You can also find Makar under the right waterfall when heading into the Forest Haven. You can also snap a photo of him when he aids you in the Wind Temple. However, once you have beaten the Wind Temple, you will have to travel to the boss room of the temple in order to find

him.

- Manny - Manny is the nerdy-looking guy who stands next to the entrance to the Nintendo Gallery. If you've already opened the entrance, Manny is inside the Nintendo Gallery.
- Oakin - He is in the Forest Haven. However, once you have beaten the Forbidden Woods dungeon and witnessed the ceremony, Oakin will be next to the withered tree at Star Island (A2).
- Olivio - He is in the Forest Haven. However, once you have beaten the Forbidden Woods dungeon and witnessed the ceremony, Olivio will be next to the withered tree at Eastern Fairy Island (C5).
- Rown - He is in the Forest Haven. However, once you have beaten the Forbidden Woods dungeon and witnessed the ceremony, Rown will be next to the withered tree at Mother & Child Isles (B2).

=====  
Dungeon Room (x19)  
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- Armos - Armos are the small statues that come to life when you approach them. They also have a magenta crystal on their backs. You can find them in various dungeons and caves.
- Armos Knight - These beings are larger forms of the armos, and will attack in the same manner. You can find them in various dungeons and caves.
- Boko Baba - Boko babas are large man-eating plants that can be found all over the world like the Forest Haven.
- Bokoblin - Bokoblins are the most common enemies in the game, and vary among four different colors including blue, green, magenta, and purple. You can find them in just about any dungeons and in a lot of caves. They are also found on platforms scattered across the sea.
- Bubble - Bubbles are the large floating skulls that are surrounded by either red fire or blue mist. You can find them inside a few places like the Earth Temple.
- ChuChu - ChuChus are the jelly creatures that can be found all over the world like on Outset Island after getting the second pearl, or Dragon Roost Cavern. Although there are five different colors that chuchus can be found in, you only need to take a picture of one of them to get the figure.
- Floor Master - Floor masters are the black arms that come out of dark holes in the floor, grabbing you as you get close to you. They can be found in a bunch of places like the Earth Temple.
- Gyorg - These fish enjoy bumping you out of your boat as you sail upon the blue sea. Gyrogs are the purple shark-like fish.
- Kargorok - Kargoroks are the vulcher-like birds found in many places like the outside portion of Dragon Roost Cavern.

- Keese - These bats can be found in many places that are dark or have molten lava in them. Dark places usually house the normal keese while hot places with lava tend to have the fire keese. You only need to take a picture of one of the keese to get the figure.
- Magtail - Magtails are the centipede-like monsters found in very hot places, and roll up when you strike them in the eye.
- Miniblin - Miniblins are the small gremlin-like creatures that usually attack in groups. They make a noise that sound's like "da-da!" You can find them in a bunch of places, including the path to the bridge on Outset Island where Aryll was kidnapped.
- Morth - Morths are the small spiked ball-like creatures that like to stick to you when you touch them. You can find them in many places like the forest at the top of Outset Island or the Forbidden Forest.
- Octorok - Octoroks are the octopus-like monsters that shoot rocks at you. You can find them in a few places like in front of the entrance to the Forest Haven where the Deku Tree is.
- Peahat - These creatures fly around using the propellers on their heads. You can find them in many places including the entrance to the Forbidden Woods or inside the Forbidden Woods.
- Poe - Poes are the ghostly creatures that can give you the inverted controls status effect that messes up your controls for a few moments. You can find these creatures in dark places like the Earth Temple.
- Rat - Rats can be found in places that have rat holes in the wall, like Forsaken Fortress or the secret sewers in the cabana on Private Oasis (E5).
- ReDead - ReDeaths are the tall blue monsters that aren't hurt by anything but your sword. They enjoy freezing you in terror when you get close to them. You can find them inside dark places like the Earth Temple.
- Seahat - Seahats are the large forms of peahats that can be found in many places in the sea. They like to bump you out of your boat if you approach them.

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Forsaken Fortress Room (x18)

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- Big Octo + You can find big octos at various areas in the sea (refer to section 11F for more details). If you kill all of the big octos before taking the picture, you wont be able to get the figurine.
- Blue Wizzrobe - Wizzrobes are the floating creatures that shoot three fireballs at you, disappear, and repeat until you kill them. You can find these guys inside various places in the world including the Wind Temple.

- Darknut - This darknut figurine is of the darknuts that have no shield and wear the greenish armor. They can be found in various dungeons and caves.
- Darknut - This darknut figurine is of the darknuts that are covered in golden armor. They can be found in various dungeons and caves.
- Ganondorf - You will need one of the Legendary Pictographs from Lenzo on Windfall Island.
- Gohdan - He is the boss of the Temple of the Gods, so you will only get once chance at getting this picture unlike the other bosses where you get two chances.
- Gohma - This is the boss of the Dragon Roost Cavern dungeon. If you happen to miss getting the picture then, you can get it later in the game inside Ganon's Tower.
- Helmaroc King + Your only chance to take a picture of this boss is when you fight it during your second trip to Forsaken Fortress.
- Jalhalla - This is the boss of the Earth Temple dungeon. If you happen to miss getting the picture then, you can get it later in the game inside Ganon's Tower.
- Kalle Demos - This is the boss of the Forbidden Forest dungeon. If you happen to miss getting the picture then, you can get it later in the game inside Ganon's Tower.
- Mighty Darknut - These darknuts are the heavily-armored darknuts who's armor is of a dark red color. They are usually found in places late in the game or secret caves scattered across the sea.
- Moblin - Moblins are the blue pig-like guards who wield long lances. These monsters are scattered across the sea inside various dungeons, caves, and islands including the forest at the top of Outset Island.
- Molgera - This is the boss of the Wind Temple dungeon. If you happen to miss getting the picture then, you can get it later in the game inside Ganon's Tower.
- Mothula - Mothulas are the bug-like creatures that take on two forms, one of which is a butterfly. These monsters tend to shoot out morths to slow you down. You can find them inside various places in the world including the the Forbidden Forest or the forest at the top of Outset Island.
- Phantom Ganon + You can get a picture of this guy in either Forsaken Fortress or Ganon's Tower.
- Puppet Ganon + You only get one chance at snapping a photo of this boss, and that one chance is near the end of Ganon's Tower.
- Red Wizzrobe - Wizzrobes are the floating creatures that shoot three fireballs at you, disappear, and repeat until you kill them. You can find these guys inside various places in the world including the Wind Temple.
- Stalfos - Stalfos are the skeleton creatures that wield a large spiked

club. You can find them inside various places in the world including the Earth and Wind Temples.

=====  
The Great Sea Room (x24)  
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- Ankle - He's working hard at the top of the tower on Tingle Island. He's dressed in pink.
- Beedle - Beedle can be found inside all Beetle Shops scattered across the sea.
- David Jr. - He's working hard at the top of the tower on Tingle Island. He's dressed in white.
- Fairy - Fairies can be found inside fairy fountains and in jars inside most dungeons.
- Fairy Queen - You will need one of the Legendary Pictographs from Lenzo on Windfall Island.
- Fishman - Fishman can be found at each and every square on the sea chart. Just look for a fish jumping out of the water.
- Gonzo + You receive this one automatically after getting Tetra's figurine.
- Great Fairy - You will need one of the Legendary Pictographs from Lenzo on Windfall Island.
- King of Hyrule - You will need one of the Legendary Pictographs from Lenzo on Windfall Island.
- Knuckle + After completing the Hand-Me-Down Tingle Tuner side quest involving the Tingle Tuner (you will need a GameBoy Advance), Knuckle will appear on Tingle Island. He is dressed in light blue clothing. Make sure you get this figurine before getting all of the others, or you wont be able to get this one.
- Link & the King of Red Lions - You will get this figurine once you have collected all of the figurines except the optional Knuckle one.
- Loot - Loot is either at the Boating Course (G6) or inside the bar at Windfall Island.
- Mako + You receive this one automatically after getting Tetra's figurine.
- Niko + You receive this one automatically after getting Tetra's figurine.
- Nudge + You receive this one automatically after getting Tetra's figurine.
- Old Man Ho Ho - This short man is always looking through his telescope. He can be found on various islands like at the top of Outset Island on the eastern section of the island.

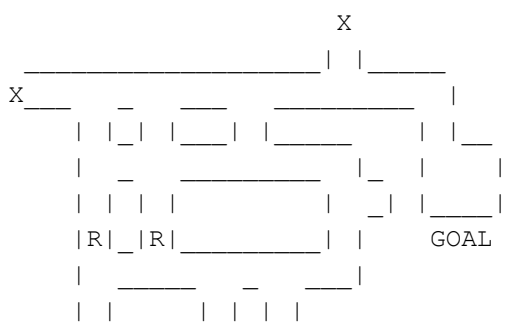


- Princess Zelda - You receive this one automatically after getting the King of Hyrule figurine.
- Salvage Corp - The Salvage Corp are a bunch of guys on a brown boat with a grappling hook-like object hanging from it. They are found on random spots on the sea.
- Salvatore - Salvatore is inside the windmill on Windfall Island, or at the top of Spectacle Island (B3).
- Senza + You receive this one automatically after getting Tetra's figurine.
- Tetra + You only get one chance to take Tetra's picture, and that is after defeating the helmarok king boss. However, if you are playing the second quest and got the picto box in the first quest, you can use the deluxe picto box you start off with in the second quest. With it so early in the game, you can take Tetra's picture when she is waiting for you on the beach on Outset Island.
- Tingle - He's at the top of the tower on Tingle Island.
- Wandering Merchant - There are three places you can find wandering merchants: Greatfish Isle (D2), Bomb Island (E6), and Mother & Child Isles (B2).
- Zuko - You receive this one automatically after getting Tetra's figurine.

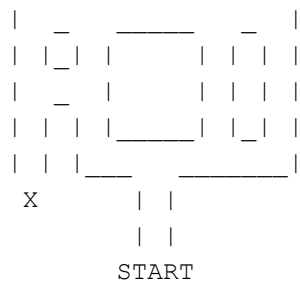
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 \*\*\*\*\* IX. Mini Quests \*\*\*\*\*  
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 \*

+--+--+--+--+--+--+--+--+--+--+  
 +-+ A: Deluxe Picto Box +-+  
 +--+--+--+--+--+--+--+--+--+--+

Before attempting to get the Deluxe Picto Box, you're going to need the original picto box first. If you don't have it, head to the backside of the picto box house. Go around it and through a wooden door to come to a jail cell. Inside is Tingle, who you will need to free. To free him, look for some jars in the room and move them out of the way. Step on the switch behind them, and the jail cell door will open. Tingle is now free. Go inside his cell and move a box out of the way to reveal a hidden tunnel. You can crawl through here to get the Stolen Picto Box.



When you enter the tunnel, be sure you watch out for areas marked with an X. They mean there is a mouse there. If you crawl up to a mouse, they will laugh at you and pull a string. You will fall through the wooden floor below you and land outside in the water. You'll have to walk back to the jail cell and start all over again.



Notethe two R's labeled on the map. they mean there is a blue rupee there. You can get three blue rupees all together, but the third one is on the way to the picto box. You can't skip that one.

When you reach the end, you will come across a treasure chest. Open it up to get the picto box.

But, of course, if you already had the picto box then you wouldn't need to worry about the above information. Anyway, go to Lenzo's gallery, which is the building with the picto box above the door. Go in and speak to him. Then go up to the second floor and check out some of his own photography. Whoa,] what was that?! Oh, it's just Lenzo sneaking up behind you. It seems to be a hobby of his to sneak up behind people when they least expect it. Anyway, head back downstairs and wait for him to walk down behind his counter. He will now begin to assign you on three missions. Keep in mind that all three missions take place on Windfall Island.

For the first mission, you need to capture a shot of a forlorn lover. Who could this possibly be? Why Garrickson of course! Who?! Garrickson is the man in red who always stops and looks at you as you walk by. Well he's in love. What you need to do is, from a distance, take a picture of him putting a letter into the postbox at the entrance of town. You may have to wait a while, but he will go there every time. Take the shot right as he is putting it in the box. If you mess up, enter a building and then go back outside to wait for him again.

The second mission is pretty simple and requires no waiting. To find the coward, head into the bar during the day and look for Gossack, the man sitting alone. He is particially bald with some brown hair, and he wears a dark green vest over a shirt of a lighter shade of green. To scare the heck outta this guy, roll into the wall right by him. He'll start to shake and look around. Quickly snap a picture of this guy during this moment of terror. If you aren't quick enough, you can always roll into the wall again.

For the third and final picture, you will need to stand outside Lenzo's shop. Aim the camera at a young woman in orange standing alone. It may be a while before the time comes, but keep an eye out for a man with blond hair and a brown hat. When he walks by the girl, they will glance at each other for a moment. When that moment comes, snap a quick picture of them. If you're too late, you will have to wait all over again for him to walk by. To make the wait shorter, walk into a building and then exit.

Well that takes care of the pictures. Now you need to catch firefly using a bottle. Fireflies can be found all around the Deku Tree's lair at the Forest Haven. To make sure it is a firefly, make sure that it has a circle of light under it when it flies close to the ground. If not, then you can't catch it. Once you capture a firefly, bring it to Lenzo and show it to him. He will work some of his photographic magic, and you will have the Deluxe Picto Graph!

Of course, if you don't plan on getting all the heart pieces, treasure treasure charts, figurines, and various other things in the game until the second quest, you can just get the original picto box and beat the game. When you begin the second quest, you will automatically have the Deluxe Picto Box.

+-+ B: Big Octos +-+  
 +--+--+--+--+--+--+--+

Scattered across the sea lie Big Octos which will suck you in given the chance. There are three different big octos in which you may encounter. Some may have eight eyes while others may have twelve. There is one, however, that has four eyes.

|   | 1  | 2 | 3   | 4  | 5  | 6   | 7 |   |
|---|----|---|-----|----|----|-----|---|---|
| A | .  | . | .   | .  | .  | .12 | . | Eyes Prize  |
| B | .  | . | .   | .  | .  | .   | . | 4 Double Magic  |
| C | .  | . | .12 | .  | .  | .8  | . | 8 100 Rupees  |
| D | .  | . | .   | .  | .  | .   | . | 12 Heart Piece  |
| E | .  | . | .   | .  | .8 | .   | . | Defeating the big octoes is pretty easy. Simply use the boomerang to target and strike the eyes of the big octos until they have been defeated. |
| F | .8 | . | .   | .  | .  | .   | . |   |
| G | .  | . | .   | .4 | .  | .   | . |   |
|   | .  | . | .   | .  | .  | .   | . |   |

+-+--+--+--+--+--+--+  
 +-+ C: Spoils Bag +-+  
 +--+--+--+--+--+--+--+

You receive the Spoils Bag early in the game by winning Niko's robe challenge. The spoils bag is used to gather various objects dropped by some enemies. Each object has a use. Keep in mind, however, that some items cannot be stored in the spoils bag. Items like sticks and swords dropped by enemies can only be used in the room in which you got them from.

There are eight different objects that can be stored in the spoils bag. Each of the items and their uses are listed below.

- Red Chu Jelly: Bringing enough of these to the man in the Chu Jelly Juice Shop on Windfall Island will get you a red potion. Red potions completely fill all empty heart containers. These jellies are dropped by red chuchus.
  
- Green Chu Jelly: Bringing enough of these to the man in the Chu Jelly Juice Shop on Windfall Island will get you a green potion. Green potions fully restore all of your magic. These jellies are dropped by green chuchus.
  
- Blue Chu Jelly: Bringing enough of these to the man in the Chu Jelly Juice Shop on Windfall Island will get you a blue potion. A blue potion will completely restore both your health and magic. These jellies are dropped by blue chuchus.
  
- Joy Pendant: Giving twenty of these to the teacher on Windfall Island will gain you the Cabana Deed. The cabana deed gains you access to the cabana on the Private Oasis island.

Giving forty of these to the teacher on Windfall Island will attain you the Hero's Charm. The Hero's Charm allows you to see the health of any enemy you are close to. Joy pendants can be gather by bokoblins of any color.

- Boko Baba Seed: Giving four of these to the potion shop inside the Forest Haven will gain you a blue potion. These seeds can be received from the boko baba plants.
- Knight's Crest: On Outset Island, giving ten of these to Orca will teach you the hurricane spin attack. Orca is the man you got the Hero's Sword from early in the game. You can get these crests from darknuts.
- Golden Feather: Giving twenty of these to the Rito guard on the second floor inside Dragon Roost Island will gain you 100 rupees. However, you will receive a letter from his girlfriend containing a piece of heart. You can get these feathers from either kargoroks or peahats.
- Skull Necklaces: Giving three skull necklaces to the man near the bomb shop on Windfall Island will allow you to play a small mini game in which you have to bring him his three pigs in two minutes. Use the R button to drop them in front of him. Succussfully bring him the three pigs will win you fifty rupees.

You can also bring twenty of them to Maggie's father on the second floor of the auction house. He'll give you a treasure chart. This will have to be after the second escape from Forsaken Fortress. You can get skull necklesses from moblins.

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+--+--+--+--+--+--+--+--+--+--+
+--+  D: Trading Sequence  +--+
+--+--+--+--+--+--+--+--+--+

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There are twelve different items in which you can collect through this trading game, but none are of any real value to you. That is, except that you can trade them for other items to ultimately get two useful items. To first begin the trading sequence, speak to Zunari, who is best described as the "eskimo man". Agree to help him get items for his shop and he will give you the Town Flowers. Then you can begin trading them to the merchants scattered about the sea. There are three merchants in all: one at Bomb Island, another at Greatfish Isle, and the final one at Mother & Child Isles. The chart below lists each different item and their price at Zunari's shop once a merchant decides to ship them to Zunari.

|                  |           |  |
|------------------|-----------|--|
| Item             | Price     | You can get a piece of heart as well as the Magic Armor if you do the correct items to the correct merchants in the, you guessed it, correct order. The chart below will show you where to bring which merchant. |
| Town Flower      | 10 Rupees |  |
| Sea Flower       | 20 Rupees |  |
| Exotic Flower    | 25 Rupees |  |
| Big Sale Flag    | 35 Rupees |  |
| Sickle Moon Flag | 40 Rupees |  |
| Pinwheel         | 55 Rupees |  |
| Skull Tower      | 60 Rupees |  |

|      |                   |
|------|-------------------|
| Item | Merchant Location |
|------|-------------------|

|                  |            |                  |                      |
|------------------|------------|------------------|----------------------|
| Fountain Idol    | 60 Rupees  | Town Flower      | Greatfish Isle       |
| Hero's Flag      | 75 Rupees  | Sea Flower       | Greatfish Isle       |
| Big Catch Flag   | 85 Rupees  | Sickle Moon Flag | Bomb Island          |
| Postman Statue   | 100 Rupees | Fountain Idol    | Bomb Island          |
| Shop Guru Statue | 200 Rupees | Big Sale Flag    | Mother & Child Isles |
| -----            |            | Hero's Flag      | Greatfish Isle       |
|                  |            | Postman Statue   | Greatfish Isle       |
|                  |            | Shop Guru Statue | Mother & Child Isles |

After you have gotten the Sickle Moon Flag from the merchant on Bomb Island, head toward Windfall Island and speak to Zunari. He will give you the Magic Armor. Later on in the sequence, you will get the piece of heart. To get it, head to Greatfish Isle after receiving the Shop Guru Statue. Give the statue to the merchant and he will give you a "heart-filled reward".

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++  E: Withered Trees  ++
+--+--+--+--+--+--+--+--+--+

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Scattered across the sea are eight withered trees that need some of the Forest Water to survive. Where can you get the forest water, you ask? Head to the Forest Haven and get a bottle ready. Now there are a few things to keep in mind. First off, you only have twenty minutes before the forest water turns into regular water. That means you have twenty minutes to make your way across the sea and water each and every one of the eight withered trees.

In the chart below, squares marked with a @ mean you can warp to them by performing the Ballad of Gales song. Squares marked with numbers are withered tree locations. The numbers are in the order in which I found to be the most positive way to get them. The paragraphs below this one explain how to get them in my order.

|                           |   |   |   |   |   |   |   |
|---------------------------|---|---|---|---|---|---|---|
| 1                         | 2 | 3 | 4 | 5 | 6 | 7 |   |
| .....                     |   |   |   |   |   |   | First, change the wind to blow eastward.  |
| A . . 5 . . . . .         |   |   |   |   |   |   | Then head into the Forest Haven and scoop up some Forest Water. Quickly return to the boat and sail east. You will come across a few small islands. Climb onto the small one by foot. Then keep on jumping to each small island until you reach the one with the hole. Go down the hole and you will begin a mini dungeon. It's best to get this one out of the way first because if you screw up, you can just get more Forest Water to start over and not have to begin a larger process again.   |
| B . . 4@ . . @ . . @ . .  |   |   |   |   |   |   |   |
| C . . . @ . . 3 . . .     |   |   |   |   |   |   |   |
| D . . 6@ . . . @ . . .    |   |   |   |   |   |   |   |
| E . 7 . . . 2 . . .       |   |   |   |   |   |   |   |
| F . . . 8 . @ . . @ . 1 . |   |   |   |   |   |   |   |
| .....                     |   |   |   |   |   |   |   |
| G . . @ . . . . .         |   |   |   |   |   |   | When you have landed below, look to your left and you will see, sticking out of the platform, a small plank. Use it to climb on top of that platform. At the top is a green rupee. Then jump to the next platform with a green rupee. Finally, jump to the platform topped with a blue rupee and jump off to the land. You should see a treasure chest atop a ledge. You will also see some deku babas around the chest. Walk up to the one on the right. Don't worry, you can attack it with your sword. Just be careful of the spiked plants squirming around. When you defeat it, jump into the bud to fly into the air. Use the deku leaf to guide yourself to the wooden platform next to you. Then jump to the next wooden platform and climb to the top. You will need to find the tree in the wall with the wooden boards on it. Use a fire |

arrow or a burning stick to burn the boards away. Then use the deku leaf to glide to the light. When you emerge on the top, walk to the withered tree and water it.

Now set the wind to the northeast and teleport to Southern Fairy Island, which is F4 on the sea chart. Sail northeast until you get to the Private Oasis, then climb onto the island and head to the part of the island opposite to the house. Now water the tree. Easy enough.

Set the wind to blow north and hop on your boat. Warp to D5, or Tower of the Gods, on the sea chart. Sail around the tower and make your way north to Eastern Fairy Island. Hop onto the island and water the tree. Again, pretty simple.

Although the next tree is on Mother & Child Isles, do not warp there since you will only warp inside the island. Instead, warp to C3, Tingle Island. Set the wind to northwest and sail to Mother & Child Isles. Watch out for the gyorgs in the water, since they will knock you out of your boat if you aren't careful. Anyway, when you arrive at the islands, hop onto the small one and water the tree. Set the wind to the north.

Star Island is your new destination. Sail to it and water the tree on it. Not very difficult at all.

Now teleport to Greatfish Isle, which is D2 on the sea chart. As you sail toward it, look out for a small island with a path of grass spiraling around it. This is the part of Greatfish Isle that you want to get to, since the withered tree is at the top. When you get to the island, walk up the spiral path and water the tree. Set the wind to blow to the southwest and quickly jump down to get to your boat.

Sail southwest to Needle Rock Isle. When you land, head to the part of the island furthest from the incredibly tall rock. Water the tree, than quickly return to your boat.

Now warp to Southern Fairy Island, which is F4 on the sea chart. Set the wind to southeast and sail eastward to Shark Island. When you land, head to the part of the island that does not have the ring of fire on it. It should be on the right. Water the final tree and you will receive a piece of heart for all your hard work.

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+++++  
++ F: Song of Passing ++  
+++++
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The Song of Passing is a very basic song that is not required to beat the game. However, it can make passing time during a few side quests shorter. Anyway, the Song of Passing will quickly change day to night or night to day.

The Song of Passing is very easy to get. Just head to Windfall Island and make your way to the gravestone at the edge of a cliff. If you don't know where that is, head to the postbox near the entrance of town. Stand in front of it and then head to your left. Keep on going, making your way past the white fence. You will eventually come across the gravestone. Dancing in front of it is Tott. Speak to him, then begin to use your Wind Waker. Do not play anything at all twice in a row, and Tott will become happy at your rythm. He will then do a little dance. He will make a move to the right, then to the left, and then down to the ground.

That is precisely the Song of Passing - it's notes, at least. At 3-time, play right, left, and down. You have now learned the Song of Passing!

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*****
* X. Tingle Tuner Quests *****
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*

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+--+--+--+--+--+--+--+--+--+
+--+  A: Tingle Statues  +--+
+--+--+--+--+--+--+--+--+--+

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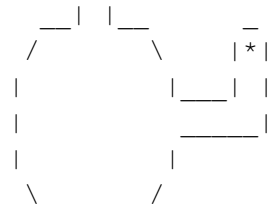
Hidden within the five main dungeons of the game are Tingle Statues. The statues themselves aren't worth anything, but if you go to Tingle Island and speak to Tingle's brother, he'll give you fifty rupees for each statue you find. And if you find all five of them, you can speak to Tingle and receive 500 rupees! That's not too shabby. For getting

The first statue is hidden on the first floor in Dragon Roost Cavern. If you have already gotten the map, it is in the northernmost spot on the first floor. That's the room with the rope you swing from to make your way east. When you get to the room with the rope, look for a red circle with a question mark on it on your GameBoy Advance. Examine it using the A button, the use a Tingle Bomb for a treasure chest icon to appear on your GameBoy Advance. Have Link walk close to the area and use another Tingle Bomb for a treasure chest to appear. Inside is the Dragon Tingle Statue.

In the Forbidden Forest, head to the largest room in basement floor one. On the southeastern section, there is a ledge. You will see a question mark in a red circle here on your GameBoy Advance. Use a Tingle Bomb to make the treasure chest icon to appear on your GameBoy Advance, then use another bomb for the actual treasure chest to appear. Just make sure Link is near the spot, but not too close. You will get the Forbidden Tingle Statue.

For the third statue, make your destination the Tower of the Gods. Head to the entrance that is directly forward from the dungeon's entrance. This entrance you need to get to was once blocked by a small waterfall. Of course, it still is blocked by a small waterfall if this is the first time in this dungeon. When it is possible to get there, go through that entrance and walk into the next room. This room has a beamos at the center, so be careful. They will shoot you with a powerful beam if they spot you. Anyway, climb up the moving platforms until you get to the top. Look for a motionless platform and use a Tingle Bomb to blast the question mark in the red circle. Then go onto the platform with Link and use another Tingle Bomb. Chances are Link will get hit, but the treasure chest will appear. Inside is the Goddess Tingle Statue.

As for the one in the Earth Temple, look for a notch in the map in the northeastern corner. It is labeled as a \* on the map below. When you get to that area, use a Tingle Bomb to make the treasure chest icon appear on your GameBoy Advance. When the treasure chest icon appears, use another Tingle Bomb to make the treasure chest appear. Inside the chest is the Earth Tingle Statue.



For the final one, head to the Wind Temple and make

| |                    your way to the third room from the starting point. This  
                         is the room that connects to the large circular room with  
the fan at the bottom. Look for the question mark in a red circle. Bomb it  
with a Tingle Bomb to reveal its location, then bomb it again when the  
treasure chest icon is visible on your GameBoy Advance. Open the chest to  
receive the Wind Tingle Statue.

After getting all the statues, speak to Tingle's brother, Ankle, which is  
the man in pink on Tingle Island. After giving you fifty rupees for each  
statue, he'll give you another 500 rupees for getting them all.

```
+---+---+---+---+---+---+---+---+---+---+
++   B: Hand-Me-Down Tingle Tuner   ++
+---+---+---+---+---+---+---+---+---+---+
```

Getting the Hand-Me-Down Tingle Tuner is pretty easy. First, make sure you  
have the Tingle Tuner on and working. Now head to Outset Island and walk  
around on the beach near your house. Start walking toward the dock close to  
the three boats on the shore. As you walk up to them, Knuckle, Tingle's  
brother, will begin to speak to Tingle on your GameBoy Advance. He seems mad  
at Tingle for the sign he put up on Tingle Island. To make up for it, Knuckle  
wants the fairy, or you, to find four certain locations. He will give you  
clues as to the location of each one.

For the "outdoor bath", head to the water in a wooden bath near your home.  
If you don't know what I mean, stand on the wooden ramp in front of the door  
to your house. Face the door and look a bit to the left. You will see the  
wooden bath with a small dirt path heading to it. When you get there, step in  
the water and Knuckle should say, "Hmph! Now let's test you further." If he  
doesn't say that, then keep scrolling through whatever messages he has sent  
you and you will eventually come across it.

As for the "ladder that no one uses", head to the dock connecting the  
island to the watch tower. This is on the opposite side of the island that  
the first place Knuckle had you look for was. Walk across the dock but do not  
go up the ladder. He is talking about the small ladder that goes into the  
water. Climb onto it and Knuckle will speak. Make sure you don't fall into  
the water.

When he mentions the "biggest rock at the top of the hill", climb up the  
hill as if you were heading to the forest at the top of the island. Instead  
of walking to the spot where the bridge once was, keep on heading upward a  
bit. Step on the largest rock here, which is the one furthest from the woods.

For the final location, walk up to where the bridge was earlier in the  
game. Then walk off the ledge to fall to the rocks below. The correct place  
directly below the ledge in which you walked off. If you noticed, there are  
large rocks sticking out of the water where rupees are. Of course, the rupees  
wont be there if you already got them. Anyway, you do not want to be on any  
of these rocks that are separated from the part of the island you walked off.  
It's a rock that is between a the island and a rock sticking up high, but are  
all connected. Hopefully that made some sense. Look at the picture below.

```
—      —
|#|      |##      You want to stand on the flat surface inbetween the rocks.
|##\    /###      Hopefully this picture clarified any confusion of what I was
|##|   /####      explain to say above.
|##|_ /#####
|#####          Anyway, when you have found all four locations, Knuckle
```



will give you the Hand-Me-Down Tuner. What it does is allows you to purchase items in dungeons or while you are at sea. It's kind of helpful if you're not very good at this game.

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\*\*\*\*\* XI. FAQs. \*\*\*\*\*

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Q: How many songs can you get in Wind Waker?

A: There are six songs in which you can get, one of which is completely optional. See section 9F for details on that optional song.

Q: I have a treasure chart to get one of the heart pieces...now what?

A: Go to the sea chart and press Y. Then press R and scroll through all of your treasure charts. You will see locations marked on certain islands. Compare these certain islands to the islands on your sea chart and you should find the treasure.

Q: What did you think about Wind Waker compared to the other Zelda games?

A: I personally found this game to be great, although it was pretty easy. It is my second favorite Zelda game. There's no doubt that Ocarina of Time is the best one. It's perfection is unsurpassed. Unfortunately, I haven't beaten Link to the Past, so my opinion on this may change. Especially since I didn't have a game console until Christmas 2000, so I had to play Link's Awakening if I wanted to play a Zelda game. So I'm very used to the 2D Zeldas.

Q: Are you going to write another guide about Wind Waker?

A: If you got an idea for one that hasn't been already written or covered in this guide, then most likely yes!

Q: I have some ideas or some suggestions about your guide. What should I do?

A: Email me! Refer to section 13 for contact information. I'd love to receive some feedback - good or bad. Just as long as it will help me make this guide better.

Q: I forgot to get the first piece of heart inside the Forsaken Fortress, and now I can't go back! Can I still get it or do I have to restart my game?

A: You can get it, but you'll have to wait a while until you can return to Forsaken Fortress.

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\*\*\*\*\* XII. Credits \*\*\*\*\*

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Thanks to

-----

- \*\* Nintendo - For making this amazing game.
- \*\* GameFAQs - For hosting this guide.
- \*\* NotePad+ - It would have been impossible with the other notepad.
- \*\* BradyGames - For listing the treasures found for each treasure chart in their guide. I completely forgot to write them down when I got the charts myself.
- \*\* Nintendo Power - For their dungeon maps. They made it a lot easier to make into text than looking at the maps in the game itself.
- \*\* BDGamer - For hosting this guide.
- \*\* Code Vault - For hosting this guide.

Special Thanks to

-----

- \*\* Bloomer - You alone inspired me to write.
- \*\* Krixen - You're the closest friend I have who likes RPGs almost as much as I do. Thanks for playing this game with me!
- \*\* Bootking - Providing some small bits of information.
- \*\* By Neighbor, Nick - For always being better than me at Zelda games. This one is no different... ;)

Other Thanks to

-----

- \*\* HaZaRd - For notifying me that the missing heart piece in the BradyGames guide was number 21 on this FAQ.
- \*\* Adam Hellgod - For pointing out that Treasure Chart 16 was incorrect.
- \*\* Jay - For correcting me in the Deluxe Picto Box section. He noted that there is a specific firefly you need to find.
- \*\* realSim - For correcting the error of Heart Piece Number 36. Had he not done so, I'm sure a lot of people would have gotten pretty angry.
- \*\* EvilChild - For the idea of mentioning the treasure locations for each of the treasure charts.
- \*\* Luna Akari - For noting that you can take Medli's and Makar's picture even after you've beaten the Earth and Wind Temples.

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\*\*\*\*\* XIII: Contact Me \*\*\*\*\*

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Got any questions or comments about this guide? Feel free to email me if needed. If there is ANYTHING I missed, I would greatly appreciate it if you could inform me on what I should add. Also, if you have noticed any mistakes in the guide, don't hesitate to notify me. I am more than happy to see what I can do to make this guide better.

Please don't email me for help in the game. You can instant message me on AOL Instant Messenger if you want, but please make sure your question isn't already answered in this guide. Almost all instant messages I receive are clearly answered in this guide, and I don't like to waste my time. Thank you for your consideration. I really appreciate it.

E-mail: Zyresoft@gmail.com

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