

The Legend of Zelda: The Wind Waker Pictograph/Figurine Guide

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1) About This Guide

This is Pictograph/ Figurine guide version 1.1. Currently it may only be shown on Neoseeker.

2) Version History

Version 1.0

Guide created. All figurine picture locations listed, plus information on getting the deluxe pictobox and access to the Nintendo gallery.

Version 1.1

Added extra information regarding Gohma and Kalle Demos received from James Marshall III.

3) Getting The Deluxe Pictobox

To get the standard pictobox you must rescue Tingle from the jail on Windfall Island. Once done enter his cell and push the crate aside. Now crawl into the tunnel and follow these directions at the junctions: Straight, Straight, right, Straight, right, straight. Now open the chest at the end for the pictobox.

To upgrade the pictobox first you must take three special pictures for Lenzo the pictograph guy on Windfall Island. Talk to him before each task. All three tasks occur during the day.

Task 1: Love Letter. Simply wait near the red postbox. Eventually a man will come along, look

around nerviously and then drop a letter in the box. Snap him as he's posting the letter.

Task 2: Scared Man. Go into the caf? that is above Zunari's stall. The bald man is what you want. Throw a jar towards him and then snap him as he's shaking.

Task 3: Forbidden Love. Find the woman in the orange dress (near the Battlesquids game). Now wait for a man with a weird hairdo wonder near her. Snap them when they both look at each other.

With all three tasks completed and reported there is one last thing to do. Catch a firefly in a bottle from the Forest Haven and give it to Lenzo. Presto! A Deluxe Pictobox. Also if you play through a second time you will actually start with the deluxe pictobox.

4) Getting Access to the Nintendo Gallery

Simple this. When you get to the Forest Haven get to the area with the Deku Tree. Use the Baba Buds and the Deku Leaf to reach the second exit. Use the wind waker to change wind direction so you can then use the deku leaf to float to the nearby raised ledge. Use a Hyoui Pear here to gain control of a seagull and use it to hit the switch set into an alcove back on the Forest Haven.

5) Getting The Pictures

Notes:

- i) Any figurines you gain in the first playthrough will still be there in the second play through.
- ii) The owner will only accept colour pictures so you will need the deluxe pictobox. The only exception are the black and white bosses in Ganon's Tower. You will still need the deluxe pictobox (thanks to James Marshall III).
- iii) It takes one game day for a figurine to be crafted so get the song of passing as soon as possible.
- iv) Most common enemies and some uncommon enemies can be found in many places so for those I have included the place where they are most easily found.
- v) Unless otherwise stated find the person or creature during the day.
- vi) The layout will be as follows:
Name: Name of figurine
Details: Where to find the person or creature

a) Forest Haven

Makar

Use the Deku Leaf to float behind the waterall after completing the Earth Temple.

Fado

Get the picture from Lenzo after getting the Master Sword.

Deku Tree

Hard to miss. Snap from a raised platform (not the lily pad).

Elma
Needle Rock Island (1,5).

Hollo
In the Haven potion shop.

Olivio
Eastern Fairy Island (5,3).

Drona
Private Oasis (5,5).

Rown
Outside Mother and Child Isles (2,2).

Irch
Shark Island (3,6)

Linder
Greatfish Isle (2,4)

Aldo
Cliff Plateau Isles (7,6)

Oakin
Star Island (2,1)

Carlov
Behind the desk in the gallery.

Manny
Either in one of the figurine rooms or standing next to the desk in the gallery.

b) Dragon Roost Island

Medli
Inside Dragon Roost go up the slope and out through the last exit. Go right and swing across the gap. Climb the ladder to find Medli. Do this before playing the Earth God's Lyric to her.

Laruto
Get the picture from Lenzo after getting the Master Sword.

Komali
After completing the Earth Temple find him on the way to the mail centre.

Rito Chieftian
In Medli's room.

Zephos and Cyclos
Get caught by Cyclos' twister out to sea and snap Cyclos when he appears.

Valoo
Difficult. Get in your boat and sail away from Dragon Roost. Stop before you go too far and snap Valoo from where you are.

Quill
On the second play through only snap him on Outset Island before you board the Pirate

Ship.

Obli

At the top of the ladder at the Flight Control Platform (7,2)

Willi

At the bottom of the ladder at the Flight Control Platform (7,2)

Basht and Bisht

One of them is standing outside Medli's room. The other is also in the mail centre guarding the route to the Dragon Roost Cavern. You only need to get a picture of one of them.

Namali

Walking around inside the mail centre.

Ilari

Exit by the mail desk in the mail centre. To get a decent picture use the Deku Leaf to float to the closet raised ledge and take a picture from there.

Kogoli

By the main entrance in the mail centre at night. At some point he disappears.

Pashli

Walking around inside the mail centre.

Skett and Akoot

Both are in Medli's room. You only need to get a picture of one of them.

Koboli

Behind the mail desk in the mail centre.

Baito

Either standing outside near the two metal blocks or behind the mail desk in the mail centre.

Hoskit

On the balcony overlooking the route to the Dragon Roost Cavern. Access via Medli's Room.

c) Common Enemies

Floor Master

Earth Temple.

Magtail

Dragon Roost Cavern.

Red and Blue Bubble

Tower of the Gods. You only need to get a picture of one of them.

Bokoblin

Sea Platforms. You only need a picture of one type of them.

Keese and Fire Keese

Dragon Roost Cavern. You only need to get a picture of one of them.

Rat

Forsaken Fortress. You only need a picture of one type of them.

Boko Baba
Forest Haven.

Peahat
Forbidden Woods.

Chu Chu
Pawprint Island (5,2). You only need a picture of one type of them.

Miniblin
Forsaken Fortress. You only need a picture of one type of them.

Gyorg
Sail around the Great Sea. One will attack soon enough. Snap them just before they ram you.

Octorok
Forest Haven or Great Sea. You only need a picture of one type of them.

Seahat
Great Sea. Often by the Triangle Islands.

Kargaroc
Dragon Roost Cavern.

Redead
Earth Temple.

Poe
Earth Temple.

Morth
Forbidden Woods.

Armos Knight
Tower of the Gods.

Armos
Tower of the Gods.

d) Uncommon Enemies

Gohdan
Boss of Tower of the Gods. Once beaten he doesn't return.

Wizzrobe
Wind Temple.

Wizzrobe (red)
Sub boss of Wind Temple. Once beaten he doesn't return.

Mothula
50 floor dungeon (Outset Island).

Big Octo
Great Sea, look for flocks of seagulls (6,1) (3,3) (6,3) (5,5) (1,6) (4,7).

Gohma
Boss of Dragon Roost Cavern. Also in Ganon's Tower (thanks to James Marshall III).

Kalle Demos

Boss of Forbidden Woods. Also in Ganon's Tower (thanks to James Marshall III).

Tip: Snap him as soon as you regain control of Link, while he's still covered up.

Molgera

Boss of Wind Temple. Also in Ganon's Tower (thanks to James Marshall III).

Puppet Ganon

Boss of Ganon's Castle. Once beaten he doesn't return.

Stalfos

50 floor dungeon (Outset Island).

Mighty Darknut

Hyrule Castle Sword Chamber.

Darknut (with shield)

50 floor dungeon (Outset Island).

Darknut (without shield)

50 floor dungeon (Outset Island).

Moblin

Forsaken Fortress before Ganondorf leaves.

Phantom Ganon

Forsaken Fortress or Ganon's Castle. Snap him before you destroy him with a light arrow.

Helmaroc King

Boss of Forsaken Fortress. Once beaten he doesn't return.

Jalhalla

Boss of Earth Temple. Also in Ganon's Tower (thanks to James Marshall III).

Ganondorf

Get the picture from Lenzo after getting the Master Sword.

e) Outset Island

Zill

Inside the house with the pig pen attached.

Joel

Inside the house with the pig pen attached.

Rose

Inside the house with the pig pen attached.

Abe

In the pig pen.

Pig

In the pig pen or running wild on Windfall Island.

Grandma

Link's house.

Aryll

On the second playthrough only snap her on the lookout tower before she is kidnapped.

Seagull

Flying around. Try spreading some all-purpose bait around to lure them to a standing position.

Sue-belle

Near Link's house with a jar on her head.

Sturgeon

Upstairs in the two-story house near Link's house.

Orca

Downstairs in the two-story house near Link's house.

Jabun

Get the picture from Lenzo after getting the Master Sword.

Crab

On the beach. Don't get too close.

Mesa

Inside the eastern house at night.

f) Windfall Island

Minenco

Outside the potion shop.

Missy

To the right of Zunari's Stall is a slope. She's down there.

Garrickson

Walking through town (will go past Zunari's Stall).

Anton

Walking through town (will go past Battlesquids shop).

Kreeb

Up by the ferris wheel. Access through the battlesquids game shop.

Pompie and Vera

Gossiping near Zunari's stall. One picture needed.

Zunari

By his stall (he's the eskimo).

Tott

Dancing by the grave (north-west part of Windfall).

Lenzo

In his pictograph house.

Potova and Joanna

North from where you land. One picture needed.

Mrs Marie

In the school room near the Killer Bees gang.

The Killer Bees

The gang of four kids near the Battlesquids game.

Maggie's Father

Either by the tree (before Maggie is rescued) or in the mansion second floor (after Maggie is rescued).

Maggie

In the mansion second floor after she is rescued from the Forsaken Fortress.

Mila

By Zunari's stall after she is rescued from the Forsaken Fortress.

Mila's Father

Either in the mansion second floor (before Mila is rescued) or by the tree (after Mila is rescued).

Linda

Near the Battlesquids game.

Candy the Sailor

Near the main entrance.

Kane the Sailor

Near the main entrance.

Dampa the Sailor

Near the bomb shop.

Gummy the Sailor

Up a ladder near the Killer Bees.

Sam

On a bench past Zunari's stall.

Gillian

Behind the counter in the cafe, which is located above Zunari's stall.

Gossack

At a table in the cafe.

Cannon

In the bomb shop.

Doc Bandam

In the potion shop.

Kamo

Sitting on some steps near Zunari's stall.

g) Great Sea

Fairy

Mother and Child Isles (2,2)

Great Fairy

Get the picture from Lenzo after getting the Master Sword.

Queen Fairy

Get the picture from Lenzo after getting the Master Sword.

Travelling Merchants

Either at Greatfish Isle, Bomb Island or Mother and Child Isles. Snap one only.

Old Man Ho Ho.

On numerous islands. The best chance is to snap him from your boat at the Private Oasis.

Mako

Automatic when you get Tetra's figurine.

Niko

Automatic when you get Tetra's figurine.

Zuko

Automatic when you get Tetra's figurine.

Nudge

Automatic when you get Tetra's figurine.

Senza

Automatic when you get Tetra's figurine.

Gonzo

Automatic when you get Tetra's figurine.

Tetra

When she is with you in Hyrule Castle. The best chance is to run away and then quickly spin round and snap her as she is coming towards you.

Fishman

Near any of the islands. An extremely difficult one. You have to snap him when he jumps out of the water.

King of Hyrule

Get the picture from Lenzo after getting the Master Sword.

Princess Zelda

Get the picture from Lenzo after getting the Master Sword.

Salvage Corp

Found at Sea by numerous Islands.

Salvatore

Either on Windfall Island (Battlesquids) or Spectacle Island (3,2).

Loot the Sailor

Boating Course (6,7).

Beedle

In the ship shops. There's one by Windfall Island.

Tingle

On Tingle Tower at Tingle Island (3,3).

Ankle

On Tingle Tower at Tingle Island (3,3).

David Jr

On Tingle Tower at Tingle Island (3,3).

Knuckle

On Tingle Island. He only appears if you have completed the Tingle Statue Quest using the GBA link-up.

Link and The King of Red Lions
Automatic once you have every other statue.

6) Boring legal stuff

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