Cannon Fodder FAQ/Walkthrough

by arminjewell

Updated to v0.2 on May 30, 2004

This walkthrough was originally written for Cannon Fodder on the GENESIS, but the walkthrough is still applicable to the GBC version of the game.

	/
	/ \
=-=-=-	Game: Cannon Fodder System: Sega Genesis Platform: Action Creator/Developer: Sega Author of this FAQ: A.K.A E-mail: arminjewell[at]yahoo[dot]com Version: 0.2
=======	TABLE OF CONTENTS
2.0 Copy 3.0 Intr 4.0 Game	sion History yright Information roduction e Basics kthrough
	/1.0 Version History\
	pril 5, 2004 - Completed the missions 1-5, more coming as soon as I can!
beat it!	
beat it	

reprinted in part or in whole, or reproduced in any way or in any form (written or otherwise). It is a free document that cannot be used in any sort of commercial transaction, including selling it or giving it away as a gift. This FAQ cannot be referenced, altered, or used by anybody (including webmasters, publishers, and magazine staff) without my expressed written permission. This FAQ was created and is owned by me, Armin Jewell <arminjewell (at) yahoo (dot) com>. It can be found exclusively at www.GameFAQs.com and at www.neoseeker.com. All copyrights and trademarks are acknowledged and respected that are not specifically mentioned herein.

/3.0 Introduction\

Hello and welcome to the FAQ for Cannon Fodder. This great little underrated game is a joy to play, and it is very addicting as it is challenging. There are 24 levels of great fun and the difficulty level is great. The general idea of the game is that you control a group of soldiers and you must eliminate any enemies in the area. This FAQ's purpose is to help you in completing this game to its fullest extent. Enjoy!

/4.0 Game Basics\

Controls

A - Move Soldiers

B - Shoot Bullets

C - Nothing

A+B - Shoot Grenades

Start - Pause the game

*** Note - To shoot grenades, you must have picked them up, and then secondly you must hold down the shoot button and then press A to fire the grenade.

Main Menu

The main menu is a little confusing, but I intend to clear that up. There are three things you can basically do here. You can load up a password that you either got or didn't get (cheated...) into the load section. The save section is where you get your password for whatever mission you are on.

Now, on the main menu screen itself are several things. The "score" at the top is how many soldiers have been killed. The home is your kills, away is the casualties of your army. On the screen itself, on the hill is where a tombstone will appear if any of your men die. Also, in the column on the left, the people under Heroes are killed, and the Squad is people still alive. The number next to them is their ranking, and I'm not sure what it signifies.

Combat

The combat system in this game is very interesting. You basically are controlling an arrow, and that arrow can move on the whole map. Of course, it is limited to the sight of the actual soldiers, so that's a very realistic part of the game. Basically, you at the spot the arrow is at when you press B, and you move there when you press A. When you pause the game, you can select a certain soldier to move by himself, and you can also look at the full map.

	/5	Ω	Walkthrough'	١
1			Waiktiiiougii	í

This is the heart of the FAQ, and definitely what you came for. I will give information about each phase in each mission, and I will give you the starting information as well. On the side of each mission header will be the password to get to that mission. Here goes!

MISSION 1 - THE SENSIBLE INITIATION

Password: None

=-=-=-=-=-=

Phase 1: It's A Jungle Out There

Phase: 1 out of 1

Briefing: With 2 Soldiers You Must Kill All Enemy

Recruits Remaining: 13 Soldiers to Kill: 3

Well this is probably the toughest level in the game...yeah just kidding. This is very, very easy, and does not show the toughness of the rest of the game very well at all. Go up and attack the soldier, then lure the other two over and shoot them to complete the phase and the mission.

MISSION 2 - ONWARD VIRGIN SOLDIERS

Password: UZHNC

Phase 1: Bridge Over the River Pie

Phase: 1 out of 2

Briefing: With 3 Soldiers You Must Kill All Enemy

Recruits Remaining: 27 Soldiers to Kill: 17

The level of difficulty increases very fast here. Right when the phase starts, look up to see a soldier crossing the river, so shoot him as soon as possible. Next, head around the trees and to the soldiers; lure them out to kill all three. Next head along the bottom and pick off the two, and when you get all the way to the bottom left, wait there and a soldier will come, so you can sit there and get him. Next, move up and kill the soldier by the river and head to the bridge. Kill the lone soldier coming at you across the bridge, and then go across.

On the other side of the bridge, head left to the opening in the trees to find a clump of three soldiers, so kill them off quickly. Keep moving right and you'll come upon two more soldiers to kill off easily. Killing them off should attract the attention of three more soldiers, so just stand there and pour it on. That'll complete the first phase!

=-=-=-=-=-=

Phase 2: Trash Enemy HQ

=-=-=-=-=

Phase: 1 out of 1

Briefing: With 3 Soldiers You Must Kill All Enemy

Destroy Enemy Buildings

Recruits Remaining: 27 Soldiers to Kill: 19 Buildings to Destroy: 1

As soon as you see your men, start shooting. Two guys will appear and you can kill them off fast. Cross the river, ignoring the island, and to the other side. You should see some soldiers waiting there, so get in sight and shoot the two up. Continue on and through the water kill the guy on the lone piece of land sticking out, then land to kill the guy coming up from below. Start crossing the river, but head for the upper part of land so you can easily shoot the soldier trying to cross the river.

Continue on the small strip of land on the upper part of the river, and kill the soldier through the trees, then easily pick off the guy coming through the river. Swim down to the big piece of land and kill the guy trying to swim up. Keep going left, and land to kill the next soldier. Land soon on the opposite side to kill the final soldier by the river. Cross the river to the land, and good riddance I say.

Move along the ground way, killing four more soldiers and you will eventually get to a house/base type of thing. There are technically unlimited guys that come out of the base, so I won't include them. There are three guys in a clump above it always, so that is included. To blow up the house, shoot the barrels next to it, and then kill off any remaining soldiers to finish the phase and the mission!

MISSION 3 - ANTARCTIC ADVENTURE

Password: JHHJI

Phase 1: Blast It's Cold

Phase: 1 out of 1

Briefing: With 4 Soldiers You Must Kill All Enemy

Destroy Enemy Buildings

Recruits Remaining: 41

Soldiers to Kill: Many (All come out of buildings)

Buildings to Destroy: 4

This mission is much harder to complete, and the game steps it up a notch here. Here you basically just need to destroy the buildings, but the soldiers are there just as secondary items. When you start off, move forward and jump down the cliff. At no point should you stop to shoot the houses or shoot the guys unless you are in range of them. Then, you can stop shoot and move again quickly. Keep moving right until you get to a house with a lot of boxes around it. DON'T SHOOT THE BOXES. That will make it impossible to finish the mission. Go and collect, and shoot the guys coming out, making sure you don't hit the boxes.

Once they are all collected, fire one of the grenades at the house and then kill any soldiers around you. Then, go left and follow it to another hut, which you should blow up as well. Make sure when you are blowing up the huts, that the door is blown up. If just the roof is blown up it is completely destroyed, but when you blow up the door it is done. From the bottom house, head all the way right, up the ramp and then look to the upper level. There might be a lot of enemies there, and a house. It is just easier to launch a grenade to kill all of them plus the house. After that, move left some more to

get to the last house, and blow that up. Make sure you killed all the guys and the mission will be complete.

MISSION 4 - SUPER SMASHING NAMTASTIC

Password: OFLJA

-----Phase 1: Beachy Head

Phase: 1 out of 4

Briefing: With 4 Soldiers You Must Destroy Enemy Buildings

Recruits Remaining: 56

Soldiers to Kill: Many (All come out of buildings)

Buildings to Destroy: 5

Start out by going down and to the right. Follow the path along, killing the lone soldier until you get to a hut with a box next to it. DON'T BLOW IT UP, because that will eliminate any chance of completing the mission. Pick up the box, which will have several grenades in it, and then blow up the house with one of them. Come back around the place to get back where you started. You can go into the little area where there are a couple of soldiers, but remember you only need to blow up the 5 buildings.

Go up from where you started to come upon another hut in the upper right part of the map, so blow that hut up along with any guys that are standing around there. Make sure you don't kill your own guys! Anyway from there, cross the river, killing any guys, and keep heading left and then down. You will eventually come upon another hut, so blow that one up along with any guys, and then follow the river down to the last hut so you complete the phase!

=-=-=-=

Phase 2: Pier Pressure

Phase: 2 out of 4

Briefing: With 4 Soldiers You Must Kill All Enemy

Destroy Enemy Buildings

Recruits Remaining: 56

Soldiers to Kill: Many (All come out of buildings)

Buildings to Destroy: 4

This phase is basically a little break from the rest of the phases in this mission and the one before this. It is very easy, fast, and simple. Right from the start, shoot any of the guys coming across the water or shooting at you in general, and slowly move across to the other side of the water where the hut is. Then, just throw grenades at it until it blows up to complete this phase.

=-=-=-=

Phase 3: Village People

Phase: 3 out of 4

Briefing: With 5 Soldiers You Must Kill All Enemy

Destroy Enemy Buildings

Recruits Remaining: 54
Buildings to Destroy: 2

The basic idea of this level is that you should have a system where you know where you have gone already, so that you can work through this level quickly and efficiently. Anyway, as I give directions on the key locations, any branches off of the main path should be explored and all enemies should be killed. Let's begin.

From the start, head left until it branches down, and head downwards. Keep going, killing guys along the way and you will come upon these weird slow moving guys. These are the natives, and they will not hurt you, but you can still kill them if you like. Keep heading downwards, then left into the area with the four huts. The only one you need to blow up is the one with the door on it.

After you do that, go back to the first fork on the way back and head right to the river. Kill the guys along there, then get the grenades on the other side, and all the way up are some more grenades. From there head down along the riverbank to get to another hut which you should destroy along with the other soldiers that are lying around there. Make sure that when you blow up the hut, you don't go into the quicksand, which is right to the left of it, cause it will kill any guys that touch it. Anyway, head back to the fork and head to the upper left part of this map and kill off any remaining soldiers to complete the phase.

Phase: 4 out of 4

Briefing: With 5 Soldiers You Must Kill All Enemy

Destroy Enemy Buildings

Recruits Remaining: 54
Buildings to Destroy: 1

From the start, go up and avoid the quicksand. Kill the guys along the way and then when you get to the next quicksand, blow up the land mine on the bottom part of the quicksand, then move around it, kill the soldier, and get the grenades. Keep going, around the top of the next quicksand, then downwards. Make sure you are always looking out for mines. Head to the left part to kill a bunch of guys and blow up the hut. Watch out for the guys that throw grenades. Once you hear the sound of a grenade being thrown, run so you don't die. After the hut is blown up head right to the water and go along it killing any more guys to complete the final phase and the mission!

MISSION 5 - THOSE VICIOUS VIKINGS

Password: DNKFG

=-=-=-=-=-=

Phase 1: The Valley of Ice

Phase: 1 out of 3

Briefing: With 3 Soldiers You Must Kill All Enemy

Destroy Enemy Buildings

Recruits Remaining: 72
Buildings to Destroy: 6

Now there are rockets! Anyway, the toughest part about this phase is that

there are rockets, but it is so linear that it isn't too bad. Start out, go left and kill all of the soldiers you come upon. Destroy the first hut that you see, then move on and go across the river to the second one. Go back across to the third and fourth ones, killing all of the enemies along the way, then back across again to blow up the fifth and sixth ones. On the way you should have picked up some grenades and rockets, but they aren't necessary for this mission though.

Next, go across the tree line and be careful! There are two enemies with rocket launchers and they use them. Kill the upper guard, then, while moving towards the far rocket launcher guard, shoot the closer one and then the far one to kill them both without them firing a single shot. Continue on and kill any last enemies to complete the phase.

=-=-=-=-=

Phase 2: Barmy Bazookas

Phase: 2 out of 3

Briefing: With 3 Soldiers You Must Kill All Enemy

Destroy Enemy Buildings

Recruits Remaining: 72
Buildings to Destroy: 6

This phase is quite difficult as there are a lot of missile launcher enemies in this level. Keep on your guard and especially keep moving to avoid getting blown up. Anyways, from the beginning, head left and blow up the hut along with the missile soldier that is in the way. Go downwards from the hut, killing soldiers along the way, and then right to get to a hut which you should blow up.

Next, head down across the river, past the island and to the other side of the river. There, keep heading downwards to find a hut to blow up and a hut with rockets by it. Pick the rockets up and blow up the hut, then head left. Go all the way left, killing the soldier, then head back a little and up to go across the little ice path. Kill the soldiers, along with the missile soldier, and then head all the way up.

Once you get to the top of the map, head left across the river and kill the soldier. Keep heading left to kill a couple more soldiers, then head downwards on the peninsula killing all the soldiers along the way. When you get to the hole in the ground stand by it for a little bit, so that you can kill all of the soldiers that come out.

Finally, head to the tree section and scourge the place of any enemies. This is a tough section in the game, but if you stick with it and use guerilla tactics, like staying back and killing them one by one, you should be fine. Again beware of the missile soldier, and once all the soldiers are gone, blow up the hut to finish the phase.

=-=-=-=-=-=

Phase 3: My Beautiful Skidoo

Phase: 3 out of 3

Briefing: With 4 Soldiers You Must Destroy Enemy Buildings

Recruits Remaining: 72
Buildings to Destroy: 3

From the start, go down and blow up the hut, killing any guys in the way. Go

down and to the left to pick up some missiles, killing a soldier along the way. From there head down again until you get to an intersection, and at this point you should go south to kill the soldier that is shooting missiles at you. From that point a soldier wil come from the top of the screen, so take care of him and then keep moving down. Watch the river as many guys will cross it, along with a missile launcher enemy on the other side of the river. Keep heading down to get to a hut, and blow that up.

Once you blow up that hut and no soldiers are coming after you, get into the vehicle, which I guess they call a Skidoo...go figure...anyway, get in it and drive off to the right around the trees, over the water, and run over as many soldiers as possible. Once you run over most of them get out and blow up the final hut to complete this phase and the mission.

/6.0 Credits\

CJayC - For hosting my FAQs

GameFAQs FAQ Contributer Board - For some good advice on the FAQing buisness

Copyright 2004 Armin Jewell

This document is copyright arminjewell and hosted by VGM with permission.