

# Flink FAQ/Walkthrough

by Lanzz

Updated to v1.5 on Jul 13, 2015

This walkthrough was originally written for Flink on the GENESIS, but the walkthrough is still applicable to the SEGA CD version of the game.

A tribute to the retro game...



## Introduction

**Flink**, or **The Misadventures of Flink** is an Action-Platformer game developed by **Psygnosis Ltd.**, and published by **Sony Imagesoft** which is released in 1994. In this game, you play as Flink who has an ability to create spells. Whenever the game is paused, Flink can combine three ingredients to create a spell. Ingredients can be collected throughout the game. They are usually carried around by a certain type of enemy or hidden in treasure chests.

There are ten different spells in this game. The "recipes" which are contained in scrolls that are given to Flink by rescued elders or found within certain levels. The spells include different attack spells. For example a demon that accompanies Flink and attacks his enemies, a shield spell, a shrink spell, a quick grow spell that lets certain plants grow so that Flink can reach new areas, magic keys that open locked treasure chests, and more.

Casting spells uses up magic energy that can be replenished by collecting magic bottles or defeating enemies. When Flink is hit, he loses all of his magic energy and has only limited time to pick it up again. If he is hit while having no magic energy, he loses a life.

This game was developed in 9 months time. There are 52 levels (including separate continuous screens) with 94 different enemy-tactics, 5 end-of-world monsters (bosses), 13 music-tracks, and approx 50 different sound-FX can be found in the game as well.

## Versions History

- **Version 1.0** = 23 December 2012

This is a first version of this FAQ. It contains Introduction, Plot, Menu Guides, Complete Walkthrough, Ingredients Listing, Spells Listing, and Credits.

- **Version 1.5** = 11 July 2015

Add images, and major edits.

## Plot

*Disaster strikes Imagica Island and Wicked Wainwright's taken over! He's kidnapped the four island leaders, separated them, and has them under the watchful eyes of the Demon Guardians. Excited by his newfound control, he's gone absolutely crazy! He's casting dark clouds of smoke across the land, bringing unpleasant weather and much sadness to the people of Imagica.*

*In a huge panic, the islanders appoint Flink, an apprentice wizard, to challenge Wicked Wainwright and to force the Demon Guardians to release the island leaders. Locate the leaders, bring their powers together, and help make Flink the full-fledged wizard he's always wanted to be!*

## Menu

In the menu screen, you can choose between Start or Option.

1) Select **Start** to start a new game.

2) Select **Option** for:-

- Change controls.
- Select between 3 Continues, 5 Continues, or Practice Mode.
- Change language (English, France, or Dutch).
- Sound-FX Test.
- BG-Music Test.

## Table of Contents

1. Introduction
2. Versions History
3. Plot
4. Menu
5. Control
6. Walkthrough
  1. Forest Stages
  2. Village Stages
  3. Old Apple Tree Stage
  4. Mountain Stages
  5. Cloud Stages
  6. Volcano Stage
  7. Ending
7. Ingredients
8. Spells
9. Enemies
10. Cheat
11. Credits
12. Copyrights
13. Final Words

# Control

---

- **Action** - Button A
- **Jump** - Button B
- **Cast Spell** - Button C
- **Walk** - Left & Right Buttons
- **Sit** - Down Button
- **Enter Room** - Up Button
- **Open In-game Menu** - Enter
- Read Scroll
- Select Spell
- Create Spell
- Leave Level

## Walkthrough

---

### Forest Stages

---

#### Forest - Stage 1

- **Items:** Magic Leaf x3, Eagles Feather x1, Extra Live x2, Small Energy Potion x1.
- **Enemies:** Viking, Viking Merchant, Armadillo.

At the beginning of the stage, step onto the viking's head there once, and pick him up. Quickly walk to the right and throw him into the viking merchant to get a **Magic Leaf**. Don't forget to collect magic energy every time you defeating any enemies. Use the spring leaf nearby to get to the higher platform in the west, and then step on the viking's head there once. Pick him up, and throw him into viking merchant in the platform in the east to get another **Magic Leaf**. Step on the chest that appears in the western platform to get an **Eagles Feather**.

Continue head to the right, and jump onto the viking's head to get to the higher platform with a chest. Step on that chest to get an **Extra live**. You also can get another **Magic Leaf** from viking merchant around here.

Continue head to the right until you found a chest with **Small Energy Potion**. Pick up the chest and use it to kill all 3 fire breathing armadillos there. Continue walking right, pick up a small stone, and throw it to kill 3 vikings.

Jump up into the second leaf, and then jump off to the left. A hidden leaf will appear, and it is required to get to higher platform on the left. Step on the chest to get an **Extra live**. Jump into the leaves again, and then jump to higher platform in the east. Touch the hand statue there to end the stage.

#### Forest - Stage 2

- **Items:** Gold Ring x1, Small Energy Potion x1.
- **Enemies:** Thief, Piranha, Stone Statue, Viking, Viking Merchant.

Step on the chest for an information scroll, and use that chest to kill the thief there.

*Use the Action Button to hang on ropes, push Up or Down to climb, or press Jump to leave the rope again.*

Use ropes to get to the higher platforms. Head right a few steps, and then use dog's rope to get to the next platform. Kill the thief and use another dog's rope (while avoiding spike plants) to get to another platform. Now you can choose 2 paths.

1) Kill piranha in the water, and walk right to the next screen.

2) Throw large rock on the seesaw to get to the higher platform. Jump into the moving platform, and then jump again into the higher platform in the east to go to the next screen.

You should choose the second path to get **Small Energy Potion**. Pick up the chest, jump down, and use it to destroy stone statue that shot fireball in the west. Pick up small stone there, and use it to kill viking or stone statue that appear.

Use moving platforms to get to the higher platform, Pick up a small stone, and use it to destroy stone statue that appear. Continue walk to the right, avoid stone statue that appear, and kill all the vikings nearby. Step on the chest that appears for another information scroll.

*You are able to slide down 45 degrees hills by pressing Down on the joy-pad. This way you are also able to slide tackle enemies, which is very effective.*

Pick up the chest, and throw it into Viking Merchant for a **Gold Ring**. Continue walking to the right, and jump into the platform with hand statue to end this stage.

#### Forest - Stage 3

- **Items:** Magic Leaf x2, Eagles Feather x2, Extra Life x1, Small Energy Potion x4.
- **Spell:** Quick Grow.
- **Enemies:** Viking Merchant, Thief, Piranha, Swamp Dragon.

Kill the viking merchant to get a **Magic Leaf**. Use the withered leaves to reach the chest with **Small Energy Potion** on the higher platform in the left. Use the leaves again to pass the spikes on the ground. Then, step on the chest for your first spell, **Quick Grow**.

Use the falling leaves to get to the higher platform in the east, and open the chest for an information scroll.

*Read magic scrolls very carefully before you create a spell. Don't waste your ingredients.*

Pick up the chest to kill viking merchant to get an **Eagles Feather**. Use that chest again to kill the thief. Continue walking to reach the next screen.

The second screen of this stage is automatically scrolling. You'll die if you is too slow. Continue walking to the right while avoiding swamp dragons and piranhas until you reach the third screen. In the third screen, open the chest for another information scroll.

*Once the treasure chest is empty, you can pick it up and throw it against other enemies.*

Use moving platforms to reach the higher platform in the east, and kill the viking merchant there for an **Eagles Feather**. Use the 45 degrees hill to boost your running speed and jumping so that you can reach the next platform in the east. Open the chest there for another information scroll.

*When using the Quick-Grow spell, you have to stand on the actual plant that you want to grow!*

If you already can make the Quick-Grow spell, use it on the green plant there to reach a secret platform. Enter the door there by pressing Up button, and open the chests there to get **Extra Life** and **Small Energy Potion**.

Leave this room, jump down to the left, and use the 45 degrees hill again to reach the next platform. Jump down using rope, and kill viking merchant there for **Small Energy Potion**. Jump into Monster Hands when it is closed until you reach the last platform in the east.

In that platform, kill the viking merchant to get a **Magic Leaf**. Throw 2 large stones into the higher platform, and use the last one on the seesaw to get you to the higher platform. Kill the thief in the higher platform with large stone, and use the last one on another seesaw until you reach the highest platform. Open the chest there for **Small Energy Potion**, kill the thief that appear if you like, and jump into the platform with hand statue to end this stage.

#### Forest - Stage 4

- **Items:** Eagles Feather x1, Silver Ring x1, Diamond Ring x1, Gold Ring x1, Medium Energy Potion x2.
- **Spell:** Magic Key x2.
- **Enemies:** Ground Dragon, Stone Statue, Armadillo, Piranha.

Avoid the ground dragons that appear from the ground, and use one of it to reach the higher platform with the chest (by stepping on its head). Open that chest for **Medium Energy Potion**. Jump down, pick up the small stone, and use it to kill as many dragon as you can (small stone will always re-appear). Walk to the right, and open another chest for a **Silver Ring**. Now you can make create the Quick-Grow spell (Use Magic Leaf, Eagles Feather, and lastly Silver Ring).

Use moving platform to reach the next platform. Open the chest for a **Diamond Ring**, quickly pick up the chest, and use it against Stone Statue that appears. In the next platform, quickly walk to the right while avoiding the dragons. Open the chest for a **Gold Ring**, and use that chest to kill all dragons there. Open another chest in the left for **Magic Key**. Then, walk to the right to reach the next screen.

In the next screen; kill all enemies, and open the chest for an **Eagles Feather**. Use that chest to kill dragons and armadillos that appear in the tunnel. Open the chest that appears in the tunnel for another **Magic Key**. Jump to the river, and use the second piranha that you see to grab the rope that is required to reach the higher platform. Open the chest there for **Medium Energy Potion**.

Jump down, and kill all enemies. Use the moving platforms and rope to reach the next platform in the east. Touch the hand statue there to end this stage.

#### Forest - Stage 5

- **Items:** Eagles Feather x1, Magic Leaf x1, Silver Ring x1, Diamond Ring x2, Gold Ring x1, Extra Life x1, Medium Energy Potion x2, Small Energy Potion x4.
- **Spell :** Magic Key x1.
- **Enemies:** Stone Statue, Viking, Viking Merchant, Armadillo, Piranha.

Open the chest for an information scroll.

*Use Keys to open locked treasure chests. But, use them wisely.*

Jump into the moving platform, and quickly jump into the unstable platforms in the right (before it fall down) until you reach the higher platform. Open the chest that appears for **Medium Energy Potion**. Use the large stone to destroy the stone statue in the higher platform. Then, walk to the left and jump down.

Use the moving platform again to grab the rope in the left, and use it to reach the higher platform. You can open the locked chest that appear for **Small Energy Potion** (just ignore this chest because the item is useless).

Use the chest on seesaw to reach the higher platform, and grab on the ropes until you reach the next platform. Use the seesaw to reach the higher platform, and use the stone to destroy the stone statue that appear in the left most screen. You can open the locked chests here for:-

- Right chest = **Diamond Ring**
- Middle chest = **Gold Ring**
- Left chest = **Extra Life**

Pick up small stone, use springs to reach the higher platform, and throw the stone to kill the vikings. Continue jumping into the higher platform, and use the withered leaf to help you grab the rope. Jump into the next platform, and use large stone to kill all enemies.

Use spring, and jump into the unstable platforms in the east to reach the higher platform. Open the chest that appear for **Small Energy Potion**, and enter the door there by pressing Up Button.

In the next screen, kill the viking merchant to get an **Eagles Feather**. Kill two armadillos in the next platform, and open the locked chest if you want (it contain **Medium Energy Potion**). Running down the hill, and jump on the armadillo there to help you reach the higher platform with chest that contain **Magic Key**. Pick up the chest, and use it against viking merchant in the lower platform to get a **Magic Leaf**.

Jump down to the river, and you can use the piranha to reach the chest with **Small Energy Potion** in the platform in the west (but it is dangerous, just ignore it). Swim to the right while avoiding spiked traps, jump into the leaves, and grab on the rope until you reach the higher platform. Enter the door there by pressing Up Button.

In the next screen, kill Viking Merchant to get **Small Energy Potion**. Jump into the next platform while killing the thieves, and avoiding stones from haunted trees. Open the chest that appears in second platform for a **Silver Ring**. Use the chest against thieves in the next platform, and open another chest that appears for a **Diamond Ring**. Use moving platform to reach the next platform, kill the thief, and touch the hand statue to end this stage.

## Forest - Boss Stage

- **Items:** Extra Life x1, Small Energy Potion x1.
- **Spell :** Lightning Bolts.
- **Enemies:** Ground Dragon


Open the chest for **Small Energy Potion**. Jump into the unstable platforms in the right while avoiding the ground dragons until you reach the next platform. Use the Quick-Grow spell on the leaf there to reach the chest with an **Extra Life**. Open the chest in the lower platform for an information scroll.

*When a leader is released, the listen carefully to what he tells you. He will only say it once.*



Jump into the withered leaves in the right and use these to reach the next platform. Walk right to enter boss screen. The boss of Forest Stage is the Troll that walking using stilt walker.

To defeat this Troll, you must stay between the stilts and wait until he jumps in the middle of the screen. Then quickly run to the left or right of the screen, and climb the rope there to reach the higher platform. When the Troll is near, jump from the high platform onto its head.

After 8 hits, he will die, and the first Leader will be rescued. The Leader will give you **Lightning Bolts** spell, and asks you to free the village from the evils. 

## Village Stages

### Village - Stage 1

- **Items:** Silver Ring x1, Diamond Ring x2, Gold Ring x1, Extra Life x2, Small Energy Potion x2.
- **Spell :** Demon.
- **Enemies:** Soldier, Flying Dude, Flying Dude's Minion, Viking Merchant

Kill the soldier, and open the chest near the bridge for a **Small Energy Potion**. Now, create the Lightning Bolts spell (use Diamond Ring, Eagles Feather, and lastly Diamond Ring). Kill 2 other soldiers in the next platform, and then jump into the higher platform in the east. Kill the soldier there, and jump down to make the chest appear in that platform. Climb back to that platform and open the chest for an **Extra Life**. Open the chest in the lower platform for a **Diamond Ring**.

Throw large stone into the higher platform in the east to lowering it, and quickly jump off to the right until you reach the highest platform. Kill the soldiers there, and head right to the next screen.

In the next screen, kill the soldier and use the flying dude's minion against the flying dude to make she fall down. Kill him, and use his helicopter to reach the chest with an **Extra Life** in the higher platform.

Continue walking to the right, and kill two soldiers that appear. Open the chest nearby for an information scroll.

*Try to steal the flying dude's helicopter. Use the Action Button to grab the machine, move in any direction to fly around, and Jump to leave.*

Use the moving platforms to reach the next platform in the east. Jump onto the soldier head once, pick him up, and use him against viking merchant to get a **Diamond Ring** and a **Silver Ring**. Enter the house there.

Inside, avoid the spiked ball traps that fall down from the ceiling. Jump into the moving platform, quickly press 'Down Button' to avoid spinning spiked ball trap. Then jump off to the right, and grab the rope there to reach the next platform. Walk to the right while avoiding another spiked ball traps and leave this screen through the door there.

In the next screen; kill the soldier and open the chest for a **Demon** spell. Use spring to reach the higher platform and kill the soldier there. Sliding down using the sliding rope and kill the flying witch there. Go to the highest platform, kill all 3 soldiers there, and open the chest for a **Gold Ring**.

Sliding down using another sliding rope to reach the next platform, and avoid the spiked traps on the ground. Kill the soldiers there, and open the chest for a **Small Energy Potion**. Jump into the highest platform, kill the soldier, and touch the hand statue to end this stage.

## Village - Stage 2

- **Items:** Magic Necklace x2, Magic Mirror x2, Magic Amulet x1, Silver Ring x1, Extra Life x2, Medium Energy Potion x1, Small Energy Potion x2.
- **Spell:** Magic Key x1.
- **Enemies:** Flying Dude, Flying Dude's Minion, Viking Merchant

At the beginning of the stage; steal the flying dude's helicopter, and then fly up until you reach the highest platform. Enter the door there to reach 2 chests with **Medium Energy Potion** and an **Extra Life**. Leave this room, and sliding down using sliding rope to reach the lower platform.

Open the chest that appears near the bridge for a **Small Energy Potion**. Kill the viking merchant nearby to get a **Magic Necklace**. Jump into the moving platforms, and kill 2 viking merchants there to get **2 Magic Mirrors**. Go down the hill and kill viking merchant that appear for a **Magic Amulet**. Now you can create the Demon spell (use Gold Ring, Magic Mirror, and lastly Magic Necklace).

Jump into the platforms to pass the spiked floor, and use spring to reach the higher platform. Open the chest for a **Magic Necklace** (while avoiding spiked ball trap there). Use the spring in the left to reach the top of large stone. Push the stone to the right until you can reach the higher platform. Open the chest there for a **Small Energy Potion**, and walk right to the next screen.

In the next screen, use the large stone on the seesaw to reach the higher platform. Push down the large stone block to the right, and use it to reach the next platform. A chest will appear in the previous platform. To reach it, step onto the Soldier until you reach large stone platform that you push into the river earlier. Open the chest for a **Magic Key**.

Continue walk to the right; ignore the flying dude, throw the floating basket into the river, and use it to reach the next platform. Kill the flying dude, and use his helicopter to reach the higher platform with the locked chest. You can open this chest for an **Extra Life**. Then, open the chest in the lower platform for a **Silver Ring**. Walk right while avoiding spiked ball trap, and use floating baskets and rope to reach the higher platform in the right. Touch the hand statue to end this stage.

## Village - Stage 3

- **Items:** Magic Mirror x1, Magic Amulet x1, Extra Life x1.
- **Enemies:** Soldier

This is a automatically side-scrolling stage. You'll die if you is too slow. Continue moving to the right while jumping into the unstable platforms that will going down if you stay on it too long (jump as many time as you can in this platform to slowing it from falling down). When you reach the next platform, kill the soldiers, and open the chest for a **Magic Mirror**.

Throw the large rock into the higher platform in the right to lowering it, and quickly jump off to the right into another unstable platforms until you reach the next solid platform. A chest will appear when you crossing the bridge. Quickly open it for **Magic Amulet**. Kill the soldier in the right, and jump to the unstable platform using the spring to make another chest with an **Extra Life** appear. Quickly get it and use the spring again to reach the unstable platform.

Continue jumping from one unstable platform into another until you reach the final solid platform. Walk near the hand statue to end this stage.

## Village - Stage 4

- **Items:** Magic Amulet x1, Silver Ring x1, Gold Ring x1, Magic Mirror x1.
- **Enemies:** Viking Merchant, Soldier, Flying Dude's Minion, Thief

Jump off until you land between the 2 spiked traps to make the chest appear. Open the chest for a **Magic Amulet**, and use that chest against viking merchant to get a **Silver Ring**. Jump into the moving platform while avoiding spinning spiked trap, and then jump off to the next platform. Use the soldier against viking merchant to get a **Gold Ring**. Enter the door there.

Kill all flying dude's minions that falling from the ceiling, and continue moving to the right until you reach the chest with an information scroll.

*Try to cast the Demon spell twice, and see what happen.*

Kill the thieves, and continue moving to the right until you reach the exit. Outside, kill the viking merchant to get a **Magic Mirror**. Avoid the spiked traps, and quickly jump off to next platform. Walk near the hand statue to end this stage.

## Village - Stage 5

- **Items:** Gold Ring x1, Medium Energy Potion x1.
- **Spell:** Spirit Bomb
- **Enemies:** Thief, Viking Merchant

Kill 2 thieves, and then 2 viking merchants for a **Gold Ring** and a **Spirit Bomb** scroll. Now, create the Spirit Bomb spell (use Eagles Feather, Gold Ring, and lastly Magic Leaf). When you're done, Jump into the next platform while avoiding all traps there. In the end of this platform, wait for floating basket, and jump onto it to reach the next platform.

Kill the thieves near the Old Apple Tree, and open the chests for a **Medium Energy Potion** and information scroll.

*There appears to be a little opening at the bottom of the old apple tree. There must be a way to make this hole a little bit bigger so we can take a look inside.*

Continue moving while killing all thieves that you found. Be careful with an unstable platform that will fall down when you walked on it. At the end of path, use the moving platforms to reach higher platform. Walk near the hand statue to end this stage.

## Village - Stage 6

- **Items:** Goblins Tooth x2, Fairy Tear x1, Small Energy Potion x2.
- **Spell:** Magic Key x1.
- **Enemies:** Viking Merchant, Soldier

Make your way to the higher platform while avoiding the traps until you meet 2 viking merchant. Kill them for **Magic Key** and **Goblins Tooth**. Continue moving while avoiding the traps until you reaches the highest platform. Open the chest in the platform in the left for a **Small Energy Potion**. Then, enter the door in the eastern platform.

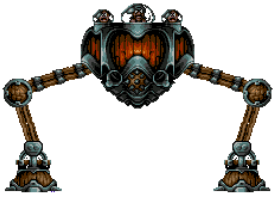
In the next platform, open the chest for a **Fairy Tear**. Continue moving to the right while avoiding spinning spiked traps until you reach the platform with sliding rope. Use it to sliding down to the next platform. There, use the soldier to kill 2 viking merchant that carry **Goblins Tooth** and **Small Energy Potion**.


Jump to the next platform, and walk near the hand statue to end this stage.

## Village - Boss Stage

- **Items:** Small Energy Potion x1.
- **Spell :** Shrink, Magic Key x1.
- **Enemies:** Soldier, Viking Merchant

Jump into the moving platforms until you reach the next solid platform. Use the soldier there against viking merchant to get a **Small Energy Potion**. Jump into the next moving platforms, and the chest with a **Magic Key** will appear. Get it and continue moving to the right until you enter the boss fighting screen.



The boss of this stage is Two-Legged Mining Robot. To kill it; pick up the large rock, jump on using the spring, and throw that rock at the driver. After 4 hits, this robot will be destroyed and the second Leader will be rescued. The Leader will give you a **Shrink** scroll so that you can enter the Old Apple Tree in the village. 

## Village - Stage 5 (second visit)

Return to the Village Stage 5, and create the Shrink spell (use Magic Mirror, Magic Necklace, and lastly Magic Amulet). Then, stand close to the little hole at the bottom of the Old Apple Tree there. Cast the Shrink spell to enter this tree.

## Old Apple Tree Stage

### Old Apple Tree - Stage 1

- **Items:** Goblins Tooth x1, Fairy Tear x1, Medium Energy Potion x1, Extra Life x1.
- **Enemies:** Bug, Caterpillar.

Kill the bugs and move to the right (watch out for the falling apple). Use bug against the caterpillar, and then jump to the next platform (while killing any enemies that you found). Jump down to the lowest branch in the right to reach 2 chests with **Medium Energy Potion** and **Extra Life**. Use spring leaves to reach the higher platform, kill all enemies, and open the chest for a **Goblins Tooth**.

Move to the left while killing any enemies that you found, and use spring leaves to reach the higher platform. Kill all enemies there, and open the chest for a **Fairy Tear**. Continue move to the right while killing any enemies that appear, and then touch the hand statue to end this stage.

### Old Apple Tree - Stage 2

- **Items:** Magic Root x1, Magic Leaf x1, Extra Life x1.
- **Spell:** Dust Devil
- **Enemies:** Bug.

Use the spring leaf to reach any flying leaf. Jump from one leaf to another until you reach the next platform in the east. Kill all enemies, and open the chest for a **Magic Root**. Walk to the right, kill all enemies, and use flying leaves to reach the higher platform in the left to make another chest appear. Open it for an **Extra Life**.

Use the flying leaves again to reach the highest platform in the east, and wait until giant apple there stop rolling. Head right, jump to the next platform, and avoid the rolling giant apple. Kill the bug and open the chest in the next platform for a **Magic Leaf**. Open the chest that appear in the previous platform to get **Dust Devil** scroll. Now, create the Dust Devil spell (use Magic Leaf, Silver Ring, and lastly Eagles Feather). When you're done; use spring leaf to reach higher platform in the east, and touch the hand statue there to end this stage.

### Old Apple Tree - Stage 3

- **Items:** Magic Leaf x1, Eagles Feather x1.
- **Enemies:** Snake, Bug.

From the beginning; pick up the small stone, and jump into the large leaf in the east. You'll float down on this leaf. You must avoid the snakes that appear from the both sides, and the bugs that hover down. You can use the small stone that you collected earlier to kill the annoying bug. Use Right and Left Buttons to control the leaf so that it stays in the middle of the path, until you reach the end of this stage. Walk right to the next screen.

In the next screen, open the chest for a **Magic Leaf**. Use spring leaf to reach the higher platform, and push the large orange there to kill the bugs that appear. Continue walk to the right while avoiding rolling small orange, and then jump to the next platform. Open the chest that appears for an **Eagles Feather**. Continue move to the right with the help of spring leaves, until you reach the final platform. Touch the hand statue there to end this stage.

### Old Apple Tree - Boss Stage


- **Items:** Small Energy Potion x2.
- **Spell:** Ghost
- **Enemies:** Bug

Open the chest that appear for a **Small Energy Potion**, and continue move to the right while avoiding the rolling oranges. Jump to the higher platform, and quickly grab on the rope there to avoid the rolling oranges.

Jump down, open the chest that appear for a **Small Energy Potion**, and make your way to the highest platform while avoiding any rolling oranges until you meet the boss of this stage, the Gorilla.



Firstly, you must avoid his jump attack. When he is at the corner; he'll jump off, and fruits will appear in the tree above. Stand where the gap is, and wait until the fruits fall. Pick up the orange, and throw it at the gorilla.

After 8 hits, this gorilla will be defeated and the third Leader will be rescued. The Leader will give you the **Ghost** scroll so that you can enter a world beyond our own. You must use it in front of the altar in the mountain. 

Make your way back to the Village Boss Stage, and press Up Button once to reach Mountain Stages.

## Mountain Stages

### Mountain - Stage 1

- **Items:** Goblins Tooth x1, Gold Ring x1, Skull x1, Extra Life x1, Small Energy Potion x1, Medium Energy Potion x1.
- **Spell:** Magic Key
- **Enemies:** Shielded Soldier, Spinning Wolf.

Step onto the shielded soldier once, and use him against the spinning wolf if he is sleeping. If he is wake up; avoid his attack, and wait until he tired before step onto his head. Open 2 chests that appear nearby for a **Goblins Tooth** and **Magic Key**.

Continue to move until you reach the right most platform. Use the shielded soldier against sleeping spinning wolf there. Pick up small stone, jump into the higher platform, and use that stone against another sleeping spinning wolf. You can open the locked chests here for:-

- Right chest = **Small Energy Potion**
- Middle chest = **Gold Ring**
- Left chest = **Extra Life**

Enter the cave there to reach the next screen. In the next screen, open the chest for an information scroll.

*Push Left or Right to control the wagons speed, Jump to get out before it drags you down into the abyss.*

Use the wagon to reach the next platform. Kill all the shielded soldiers, and open the chest for a **Skull**. Now, create the Ghost spell (use Skull, Goblins Tooth, and lastly Magic Root). In the next platform, ride the wagon and press Up or Down Button to avoid the spiked ball trap. At the end of this platform; press Jump and grab on the rope there. Jump to the final platform, and quickly grab on the previous rope in the west. Open the chest that appears for a **Medium Energy Potion**. Return to the final platform, and enter the cave there to reach the next screen.

In the next screen, avoid the spinning wolf until he fall down. Then, continue move to the right (through the unstable platforms) until you reach the final platform. Touch the hand statue there to end this stage.

### Mountain - Stage 2

- **Items:** Fairy Tear x1, Magic Root x1, Small Energy Potion x1.
- **Spell:** Shield.
- **Enemies:** Vulture, Shielded Soldier, Viking Merchant, Spinning Wolf.

Walk slowly because there are many unstable grounds here that will fall down if you stand on it. Kill the vulture, and open the chest that appears for a **Fairy Tear**. Continue move to the right while avoiding or killing any vultures until you found another chest. Open that chest for a **Magic Root**. Use the moving platforms to reach the final platform in the east, and kill all vultures there. Open the chest for a **Small Energy Potion**, and enter the cave there.

In the next screen, kill the shielded soldiers and viking merchant there to get **Shield** scroll. Now, create the Shield spell (use Diamond Ring, Fairy Tear, and lastly Gold Ring). When you're done; jump into the moving platforms that have timer (countdown to destruction) until you reach solid platform. In that platform, push the stone block so that you can reach another timer platform. Continue move to the right until you reach the final platform. Enter the cave there to reach the next screen.

In the next screen, avoid the spinning wolf until he fall down. Then, touch the hand statue there to end this stage.

### Mountain - Stage 3

- **Items:** Small Energy Potion x1.
- **Enemies:** Spinning Wolf, Vulture.

Kill the first spinning wolf that you see. Then, lure and kill 2 other spinning wolves in the lower platform. Open the chest that appears for a **Small Energy Potion**. Continue moving to the right until you found an altar. Open the chest there for an information scroll.

*You can touch the sky, when you learn to fly. Are you ready to cry, who dares to challenge Mr. Blue Sky.*

Ignore this altar for now, we'll come back later. Continue move to the right using wagon, and grab on the rope below the final platform. Lure the spinning wolf to his dome, and touch the hand statue there to end this stage.

### Mountain - Stage 4



- **Items:** Gold Ring x1, Small Energy Potion x1.
- **Enemies:** Razor-back

You'll reach another automatically side-scrolling stage here. You'll die if you is too slow. Open the chest there for an information scroll. You must avoid the lower platform because you'll be crushed by the pack of the razor-backs there.

*A stampede of Razor-Backs heading this way! Quick, seek higher ground!*

Continue move to the right through the higher platforms until you reach the next platform. Open the chest there for a **Gold Ring**. Head right, jump to the next platform, and open the chest there for a **Small Energy Potion**. Push the stone block there until you reach the final higher platform. Touch the hand statue there to end this stage.

### Mountain - Stage 5

- **Items:** Magic Root x1, Tigers Eye x1.
- **Enemies:** Shielded Soldier, Spinning Wolf.

Kill all enemies here, and open 2 chests that appear for a **Magic Root** and **Tigers Eye**. Ignore this cave here for now, we'll come back later. Continue move to the right until you reach the final platform. Touch the hand statue there to end this stage.

### Mountain - Stage 3 (Second visit)

Make you way back to the altar and use Ghost spell so that you can reach the sky.

## Cloud Stages

---

### Cloud - Stage 1

- **Items:** Tigers Eye x1, Fairy Tear x1, Extra Life x1, Medium Energy Potion x1, Small Energy Potion x1.
- **Enemies:** Ghost, Cloud Monster, Cloud Mage.

Kill as many ghosts as you can, and open the chest that appear for a **Small Energy Potion**. Use that chest to help you kill the Ghosts.

In the next platform, kill all ghosts, and open the chest for a **Tigers Eye**. Use the chest to kill the cloud monster in the next platform and continue move to the east. Open the chest in the next platform for a **Fairy Tear**, and use the chest to kill any ghosts that trying to attack you.

Continue head to the right until you reach the platform with 2 cloud mages that will attack you with thunder. Pick up the small stones, go to the higher platform, and throw it to that mages to kill them. If you have Platform spell, you use it to reach the chest there that contain **Extra Life**.

Continue head to the right with the help of moving clouds until you reach the platform with the chest guarded by ghosts. Kill all that ghosts and open the chest for a **Medium Energy Potion**. Touch the hand statue nearby to end this stage.

### Cloud - Stage 2

- **Items:** Gold Ring x1, Silver Ring x1, Eagles Feather x1, Small Energy Potion x1.
- **Enemies:** Ghost, Cloud Monster, Cloud Mage.

In the beginning; jump once, and open the chest that appear for a **Small Energy Potion**. Pick up the chest, walk a few steps to the right until a group of ghosts that will circle you appear. Throw the chest to kill some ghosts, and use the opening to escape. Pick up the small stone, and open another chest for a **Gold Ring**. Continue move to the right while killing other groups of ghost and cloud monsters that appear until you reach the next screen.

In the next screen, use the Shield and Demon spells and jump into moving clouds until you reach the next platform. Open the chest there for a **Silver Ring**. Jump to the next platform, kill the cloud monsters, and open the chest that appears in previous platform for an **Eagles Feather**.

Continue head to the right until you reach the platform with cloud monster. Kill it, and use another Shield and Demon spells if the effects disappear. Continue move to the right while killing ghosts, and avoiding cloud mages until you reach the final platform. Touch the hand statue there to end this stage.

### Cloud - Boss Stage

- **Items:** Medium Energy Potion x1.
- **Spell:** Platform.
- **Enemies:** Ghost.

Continue head to the right with the help of moving cloud platforms until you reach solid platform with the chest. Kill all ghosts there, and open the chest for a **Medium Energy Potion**. Walk to the right until you reach the next screen.



Continue walking until you meet the boss of this stage, Cloud Giant. Stay below his head, and jump when he attack you with a laser from his eyes that will explodes once it reach on the ground. You also must jump when he claps his hands.

To kill this boss; you must jump on clouds that appear after he hit the ground, and then jump onto his head. After 8 hits, this giant will be destroyed and the fourth and final Leader will be rescued. The Leader will give you **Platform** scroll, and asks you to destroy the evil wizard that lives in the Volcano.



## Volcano Stage

---

### Mountain - Stage 5 (second visit)



- **Items:** Extra Life x2.

Create the Spirit Platform spell (Use Eagles Feather, Tigers Eye, and lastly Eagles Feather). Kill all enemies here, and enter the cave near the beginning. Inside, jump off to the right into unstable platforms until you reach the next solid platform. Kill all enemies, and open the chests there for an information scroll.

*When all four Leaders are together, they will open this gate forever. Without the four crystals, this gate is firmly shut.*

Stay at the right most corner of this platform, and jump off to the right into hidden unstable platforms until you reach another solid platform. Open 2 chests there for **Extra Life x2**. Make your way back to the middle solid platform with gate, stand near that gate, and press A button to open it (using 4 Leader's Crystals).

### Volcano - Stage 1

- **Items:** Extra Life x1, Small Energy Potion x2.

Continue head to the right while avoiding all lavas until you see stone balls inside the lava pool. Jump into that balls, and walk backward until you reach the next platform with the chest. Open it for **Small Energy Potion**. Go to the next platform, and throw the floating Basket into the lava. Jump on it, and grab on the rope when the lava shoot you up. In the final platform; open the chest for an **Extra Life**, and then enter the cave there.

In the next screen, use rope to reach the next platform. Open the chest there for **Small Energy Potion**. Continue moving to the right with the help of ropes and moving timer platforms until you reach the final solid platform. Walk near the hand statue there to end this stage.

### Volcano - Boss Stage

- **Items:** Extra Life x1, Small Energy Potion x1.
- **Enemies:** Shielded Soldier, Jumping Goblin

Walk right pass the Spinning Spiked Trap, push the stone block, and kill the shielded soldier there. Open the chest that appears in the higher platform for an **Extra Life**. Throw the floating basket into the lava, jump on it while avoiding lavas, open the chest with **Small Energy Potion** in the next platform, and jump on that basket once again. Use that basket to reach higher platform in the right. Enter the cave there and be ready for the final battle in this game with Wicked Wainwright.



**Phase 1:** Wicked Wainwright will shoot a series of fireballs in a one direction that you must avoid by ducked or jumped. To hurt him, jump on his head when he has just finished shooting a series of fireballs.

**Phase 2:** After a 3 hits, he'll starts to throwing out jumping goblin. You now need to throw these monsters back at him.

**Phase 3:** After a 6 hits, he'll turns into a flying dragon that drops jumping goblin, as well as shoots fireballs that only hurt you when they explode on the ground. He also attacks you by circling around the platform you are standing on. Throw jumping goblins back at him to hurt him. After around 9 hits, he'll be defeated.



### Ending



Wow! You really showed Wainwright and his crew a thing or two!!

**Congratulation!!**













### Ingredients

#	Icons	Ingredients
1		Magic Leaf
2		Eagles Feather
3		Silver Ring
4		Gold Ring
5		Diamond Ring
6		Magic Necklace
7		Magic Mirror
8		Magic Amulet
9		Goblins Tooth
10		Fairy Tear
11		Magic Root










12		Skull
13		Tigers Eye














## Spells

#	Icons	Spells	Purpose	Ingredients	Locations Found
1		<b>Quick-Grow</b>	Cast this spell while standing on a certain type of plant to make it grow tall, so that Flink can reach to the hidden areas.	Magic Leaf → Eagles Feather → Silver Ring	Forest - Stage 3.
2		<b>Magic Key</b>	This spell doesn't require mixing ingredients to acquire. It can be picked up from the chest, and can only be used once. Flink can use this spell to unlock locked treasure chests by jumping on them.	-	Various Stages.
3		<b>Lightning Bolts</b>	Summon lightning bolts that will kill all enemies in the screen it's summoned.	Diamond Ring → Eagles Feather → Diamond Ring	Forest - Boss Stage.
4		<b>Demon</b>	Summons a demon that attacks enemies when they come near. It can kill 5 enemies before disappearing. Casting this spell twice will summon a horned demon that can kill 10 enemies before disappearing.	Gold Ring → Magic Mirror → Magic Necklace	Village - Stage 1.
5		<b>Spirit Bomb</b>	Shot the energy bomb into the enemy when they is near.	Eagles Feather → Gold Ring → Magic Leaf	Village - Stage 5.
6		<b>Shrink</b>	Shrink Flink, so that he can enter the Old Apple Tree in the village.	Magic Mirror → Magic Necklace → Magic Amulet	Village - Boss Stage.
7		<b>Dust Devil</b>	Summon several mini tornados that move across the screen to kill enemies there.	Magic Leaf → Silver Ring → Eagles Feather	Old Apple Tree - Stage 2.
8		<b>Ghost</b>	Turn Flink into the ghost, so that he can enter the Cloud Stages.	Skull → Goblins Tooth → Magic Root	Old Apple Tree - Boss Stage.
9		<b>Shield</b>	Shield of 3 energy balls that orbit around Flink will appear. It can be used to kill up to 3 enemies.	Diamond Ring → Fairy Tear → Gold Ring	Mountain - Stage 2.
10		<b>Platform</b>	Creates a small cloud platform, so that Flink can reach far off places.	Eagles Feather → Tigers Eye → Eagles Feather	Cloud - Boss Stage.

## Enemies

Below are enemies that appeared in this game.

#	Enemies	HP	Description
	Viking	2	A basic enemy of the Forest Stages. You can pick up and throw him, after you step onto his head once.
	Viking Merchant	2	A merchant that carry ingredient and potion. Kill him to get the item that he carried.
	Armadillo	1	A fire breathing armadillo.
	Thief	1	A thief that will steal your item. Quickly kill him to get your item back.
	Piranha	1	A fish that will jump from the water in every few seconds.
	Stone Statue	1	A statue that will shot fireball toward you. Throw anything into this statue to destroy it.
	Swamp Dragon	-	This dragon will charge at you from the swamp. It must be avoided at any cost.
	Ground Dragon	1	This dragon will attack you from the underground. Use stone or chest to kill it.
	Soldier	2	A basic enemy of the Village Stages. You can pick up and throw him, after you step onto their his once.

	Flying Dude	2	This enemy use helicopter to fly, and will throw his minions at you. Throw something at him to make he fall down.
	Flying Dude's Minion	1	A weak minion of the flying dude.
	Bug	2	A basic enemy of the Old Apple Tree Stages. You can pick up and throw it, after you step onto its head once.
	Caterpillar	1	A slow moving caterpillar. Use bug, stone, or chest to kill it.
	Snake	1	A snake that will appear from the sides of the tree to make you fall down.
	Shielded Soldier	2	A basic enemy of the Mountain Stages. You can pick up and throw him, after you step onto his head once.
	Spinning Wolf	1	A wolf that use spinning attack. Wait until he tired, and step onto his head to kill him.
	Vulture	1	A bird that will charged at you from the tree.
	Razor-back	-	A pack of beast that must be avoided at any cost.
	Ghost	2	A basic enemy of the Cloud Stages. You can pick up and throw it, after you step onto its head once.
	Cloud Monster	1	This cloud-like monster will blows a wind to make you fall down from a platform.
	Cloud Mage	1	This dangerous enemy will attack you with thunder. Use a stone or Demon spell to kill him.
	Jumping Goblin	2	Wicked Wainwright's minion that can jump.

## Cheat

During gameplay; press **Down** and **Start** together, then release **Down** and press:-

- **Right 4 times** → **Left 4 times** → **Right 3 times** → **Left 3 times** → **Right 2 times** → **Left 2 times** → **Right** → **Left**.

A **Cheat Menu** should appear if it is entered correctly which will give you lots of goodies such as add a lot of extra lives, reset level, etc...

## Credits

- **Psygnosis Ltd.** - For developing this game.
  - Erwin Kloibhofer - Programming game-system and enemy logic, also developing and creating the editor.
  - Henk Nieborg - Ideas and game concept, drawing all graphics in the game, designing and editing all 52 levels.
  - Greg Duddle - Fantastic hardware- and financial support, and keeping us informed of what's going on.
  - Matthias Steinwachs - Composing the entire game soundtrack.
- **Sony Imagesoft** - For publishing this game.
- **Lanzz** - Author of this walkthrough.
- **GameFAQs** - For posting my walkthrough.

## Copyrights

This FAQ is Copyright 2012 by Lanzz. All rights reserved.

This may be not be reproduced under any circumstances except for personal, private use. It may not be placed on any web site or otherwise distributed publicly without my permission. Use of this guide on any other web site or as a part of any public display is strictly prohibited, and a violation of copyright. If you wish to host this FAQ, please e-mail me at [lancer\\_black.knight@yahoo.com](mailto:lancer_black.knight@yahoo.com).

All trademarks and copyrights contained in this document are owned by their respective trademark and copyright holders.

## Final Words

- I'm sorry if I misspelled words or make wrong sentences. English is not my native language.
- Feel free to ask me any questions or give comment on this FAQ.
- If I have forgotten something or you know any secret, then please contact me so that i can updating this FAQ. I will credit any help given to improve this FAQ.
- If you could, rate this FAQ so I can get some feedback.
- Thanks for reading. I hope you'll enjoy this game. Bye!

This document is copyright Lanzz and hosted by VGM with permission.