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1. I N T R O D U C T I O N  
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I saw the name of Jungle Book in the requested FAQ list for Sega Genesis and decided to write this FAQ. I do not own the Genesis and play the games on my PC with the help of an emulator. If there is anything wrong, or I missed something, I would be glad if you mail them to me.

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2. S T O R Y  
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One day, Bagheera, the panther finds a man cub in a small basket in a river. He takes it to a pair of wolves, where he grows up. He is Mowgli, and is on a journey to find the human village.

Taken from the in-game cinema's :  
-----

Our tale begins when Bagheera first heard a strange sound.

The sound came from a man cub washed up inside a little boat.

Bagheera knew that the village was too far for the man cub.

He took the man cub to a den of wolves who raised him.

Years passed and news came that Shere Khan had returned.

To read the original Jungle Book story written by Rudyard Kipling, you can go to this web page:

[http://www.scoutingresources.org.uk/jungle\\_index.html](http://www.scoutingresources.org.uk/jungle_index.html)

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3. C H A R A C T E R S  
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Mowgli  
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He is the main character that you play as.

Bagheera, the panther

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He is a black panther who found young Mowgli in a basket.

Baloo, the bear  
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Kaa, the snake  
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Shere Khan  
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4. G A M E M E N U  
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When you start the game, first some copyright statements and name of the companies will appear. Press Start button to skip them. Then the story will play. After that you will have a choice :

Start game  
-----

To start playing, highlight this option and press any key.

Options  
-----

To change the game play options.

- Difficulty : Choose from Practice, Normal and Hard.
- Music : Turn the music on or off.
- Sound FX : Turn the sound FX on or off.
- Sound Test : Listen to the various sounds and music of the game.
- Credits : View the list of credits
- Triggers : Change the functioning of the A,B and C key.
- Exit : Exit the options menu.

Bare necessities  
-----

The number of gems you have to collect.

- Practice : 8 gems to clear the level.
- Normal : 10 gems to clear the level.
- Hard : 12 gems to clear the level.

You need to collect all the 15 gems to play the bonus level.

Important  
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Leave this screen idle for sometime, and a demo will start, which gives you some tips.

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5. C O N T R O L S  
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These are the default controls for the game :

- \* D-Pad (any direction) : highlight options, move character/aiming in desired direction
- \* A Button : Change weapon
- \* B Button : Fire weapon
- \* C Button : Jump
- \* Start : Pause game, skip intro, use the highlighted options

#### Jumping

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You can perform these 3 types of jumps -

Vertical : Just press the jump button while standing still.

Directional : Press jump along with left or right to perform this.

Running : Press jump while moving either left or right.

#### Crouching

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On pressing the down button of the D-pad, Mowgli crouches or sits on the ground. This is used to shoot at enemies that are small in height.

#### Getting rid of enemies

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You can kill your foes by either shooting the various weapons at them or by jumping on them.

#### Climbing

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You can climb and hang on vines. The vines are either moving or stationary. You cannot use your weapons while on moving vines.

#### Looking above and below

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On pressing the Up or Down on the D-pad, you can look at places above or below you.

#### Changing weapons

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Always press the start button to pause the game and then change the weapons by pressing C in order to avoid taking any damage.

#### Parachute

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It's not really a parachute, but works like it. When Mowgli falls some high distance, his underpants works like one and he safely lands.

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6. D I S P L A Y

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#### Top Left

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This is a picture of Mowgli's face and shows his health. When his health is full, the face is fully filled with color. As he receives damage, the color depletes. Also there is a number multiplied with the face, which refers to the number of lives left. Like '\*3' means there are 3 lives left for Mowgli.

#### Top Center

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This number refers to Mowgli's total score in the game.

Top Right

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The number of gems left to be collected. You have to collect a fixed number of gems to advance in the game. As you go on collecting gems, the number keeps decreasing. If you collect all the gems, you get to play the bonus round.

Bottom Left

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It is a picture of the weapon currently selected and the ammo left for it.

Bottom Center

-----

This is the clock, and shows the time left. Every level has to be completed in the time allotted for it. More time can be gained by collecting the watch in the game.

Bottom Right

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A compass, whose needle shows the direction of the nearest gem.

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7. ITEMS

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Gems

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These are required to be collected in order to complete a level. If you collect all the 15 gems present in the level, then you can play the bonus level

Compass

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It is a compass, whose needle shows the direction of the nearest gem.

Heart

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Restores your health.

Hourglass

-----

Gives you more time.

Banana's

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Gives you the weapon Double Banana's.

Boomerang

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Gives you the weapon Boomerang.

Stone's

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Gives you the weapon Stone's.

Mask

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Gives you the Mask of Invincibility.

Fruits

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Various fruits, like grapes etc., increases your score.

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## 8. W E A P O N S

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Banana's

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Mowgli has an infinite number of banana's and these are the weakest weapon. He can throw them straight, up, diagonally or while sitting.

Double Banana's

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Now he throws two banana's at a time. It is more stronger than a single banana.

Boomerang

-----

This is Mowgli's boomerang, and it comes back to Mowgli when it is thrown, which enables you to hit any enemy twice or more.

Stone's

-----

Stone's are thrown the same way as the banana's, but they are possibly the strongest weapon in the game

Mask

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It makes you invincible for some time, the ammo goes on depleting and when it reaches zero, the effect is over. While you are invincible, nothing hurts you and you can still shoot banana's.

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## 9. E N E M I E S

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Monkeys

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They either hang on a tree branch or sits somewhere high, and throws stones or something at you.

Wild boar

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They keep running to and fro in a fixed space.

Snakes

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They can be either hanging or sitting and spits something at you.

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10. W A L K T H R O U G H  
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This walkthrough has been written for the normal mode and its basic aim is to tell you the location of all the gems and of certain enemies only. I won't be mentioning the location of the useless items, like fruits, as they only increase your points and nothing else.

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Chapter I : Jungle By Day  
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Mowgli begins his journey to find the man village.

Jump to grab the compass directly above you. Now go ahead and crouch just before the tree. Throw banana's to kill the wild boar. Climb the vine and jump when on top, shoot the monkey. Stand on the tree branch and jump to the right to receive gem(1), also take the banana's. Fall to the left side to get another gem(2). Now go ahead and jump over the gap. Kill the monkey hanging down the tree first. Stand on the catapult and use it to jump higher, and keep left pressed. Kill the monkey and take the gem(3).

Jump to the platform on your left, crouch and shoot the snake. Catch the vine and land on the platform which had the snake. You receive an extra life. Drop down this platform, on to the tree branch to receive gem(4). Now go back to the catapult and this time jump straight up. Kill the wild boar, jump to the platform on the right, take the boomerang and gem(5).

Shoot the snake and drop down on the platform to the right. Jump on the monkey to kill it, take the heart and then land on the ground. Shoo the hanging monkey and take the stone's. Now go straight ahead, take the boomerang and gem(6) and reach the elephant (save-point). Now go back a little, jump up and then grab the long vine and climb up. Collect the stone's, gem(7) and then another gem(8) and mask.

Beware of the snake hiding in the bushes, and take the gem(9). Now drop down on the ground and kill the wild boar (it will stop near the grapes). Now go ahead and crouch to see the snake, jump over it to kill it. Go left and kill the wild boar. Jump up and take the gem(10) and keep jumping higher. Now go right, grab the vine and climb up.

Take the gem(11), go left, kill the monkey, take the stone's, jump up the vine and take the gem(12). Now climb the vine again and go right. Jump to the right to catch the moving vine, make sure you do not fall off. If you do fall off, keep the right button pressed, and you may land safely down. Continue moving right, like Tarzan, until you reach the elephant. Kill the snake, take the gem(13), hourglass and boomerang.

Now go back to left, drop down and then drop to the right. Jump over the wild boar and take the mask. Go down, kill the snake and take the gem(14). Go down, take the banana's and the gem(15). Now drop down one last time, go near Bagheera and then see the Mowgli dance. End of Chapter I.

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Bonus Level  
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You get 0:20 to collect as many goodies as you can. Use the sleeping snakes as catapult and try to take the hidden extra lives, at the top left area.

Take hourglasses to increase the time.

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11. C H E A T S  
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These cheat codes were taken from Gamewinners.com, so all credit goes to them :

Debug mode:  
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Jump off the ledge into the plants in level 1 and pause game play before Mowgli dies. Press B, A, Down, C, Right, A, B, Left, A, Right, Down, B, A, Left(2), C, Up, Right, Left.

Full recharge:  
-----

Pause game play and press Up(2), Down(2), Left, Right, Left, Right, B, A. Mowgli will yell "Yeah!" to confirm correct code entry. Mowgli's health, lives, weapons and timer will return to full.

Alternate screen color:  
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Pause game play and press A, B(2), A, C, A, B(2). Repeat this code to select the next color in the series.

Upside-down screen:  
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Pause game play and press Left, A, Right, Down, B, A, Left(2), C, Right, Up, Down. Note: The game will reset after this code is enabled.

Ten seconds remaining:  
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Pause game play and press A, B(2), A(2), B(2), A to set the clock to ten seconds.

Level skip:  
-----

Pause game play and press B, A(2), B(2), A(2), B, A.

Level select:  
-----

Pause game play and enter one of the following controller actions to start at the corresponding level.

Baloo

Press B, A, Left, Up(2).

Kaa

Press C, A(2), B, C, A(2).

King Louie

Press Left, Up, A, Left, Up, A.

Witch Doctor Monkeys

Press Right, A, Down, B, A, Down.

Shere Khan

Press A, C, A, C, A, C, A, C, B(4).

End



Press B, A, Down, C, A, Right, Left, A, Right, Down.

Auto-fire:

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Select a weapon and press A + B + C. Mowgli will jump and keep shooting in the direction that he is facing.

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## 12. GAME GENIE CODES

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These codes were present in a document that came with my game emulator. I am not aware who wrote them there, but the credit goes to him.

### DISNEY'S THE JUNGLE BOOK(TM) GAME GENIE CODES :

1	AM6V-0A86	Power menu
2	GHGV-0ACC	Start with 2 lives
4	GXGV-0ACC	Start with 5 lives
7	HHGV-0ACC	Start with 10 lives
8	AJYV-2A3E	Infinite weapons

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## 13. HISTORY

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Version 0.1 : June 01, 2003 :

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- \* The first draft of this FAQ.
- \* It includes the story, display, weapon and character list, cheats and game genie codes.
- \* The walkthrough will be added soon. Also left are the description of the weapons and character list.

Version 0.2 : June 04, 2003 :

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- \* Added sections : game menu, items, enemies, contact info.
- \* Started writing the walkthrough, Completed Chapter I.
- \* Spell Checked the FAQ (I made quite a lot of mistakes).
- \* Other minor changes/additions.

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## 14. CREDITS

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Thanks to :

God : For everything

Me : For writing this FAQ

My brother : For getting me the emulator and the game  
Gamefaqs.com : For being the best site for games  
CJayC : For including this FAQ on his site  
Gamewinners.com : For the cheat codes  
Walt Disney : For making the movie  
Virgin Interactive : For making the game  
Whoeveritwas : For the Game Genie codes  
You : For reading this FAQ

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15. C O N T A C T I N F O  
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- \* If I missed something or something is wrong in his file, please inform me.
- \* Any Comments, Contributions, Suggestions, and Corrections are welcome.
- \* I would reply to any question regarding the game, if I can.
- \* I am new to writing FAQ's and I know its not so good, but I don't need you to keep reminding me that again and again.
- \* If you want to host this FAQ on your site, contact me first.
- \* Please include something like 'The Jungle Book FAQ' in the subject.

E-mail : jb\_003\_india@yahoo.com  
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16. C O P Y R I G H T  
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