

Road Rash II Game Genie Codes

by THedstrom

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Road Rash 2

RH6A-86YJ Master code (must be entered)

B6ST-AAEG Player 1 starts with Wildthing 2000
(it's the fastest bike in the game)

AJST-ABF8 Start on level 2

ANST-ABF8 Start on level 3

ATST-ABF8 Start on level 4

AYST-ABF8 Start on level 5

A2ST-ABF8 Start on secret level 6! (you get to
race against the cops!)

Track Modifier codes:

(NOTE: A few of these codes may cause the game
to glitch after awhile.)

DR5T-AAXN All tracks have massive jumps!

AC4T-BA5N Tracks have more turns

AC5T-AA1N All tracks are straight

AL3T-AAKN Tracks have no hills

AC3T-AA70 All 5 tracks are different

AR3T-AAFY Cool! Try Arizona

DC3T-AJ5T Try this one!

DL3T-AAVY Not as many hills

HR3T-AJXJ 5 more new tracks!

AC3T-AE40 tracks have several small jumps. (These
are not just small hills, but actual
"drop off" type jumps.)

AC5T-AE30 tracks have big jumps

AG3T-AE70 tracks are different

AG3T-AE72 more different tracks

DR5T-AAE2 hardly any hills

AG5T-AE72 moto-cross tracks!

AG3T-AE52 there's a 4 mile long uphill climb

AG4T-AE22 tracks are straight, and no cops!

AC3T-AAG2 jump about 2 miles! (may glitch)

AG5T-AE02 an excellent track modifier code

AG3T-AEZ2 another excellent track modifier code

AL5T-AAP2 more moto-cross tracks

AG5T-AEY2 almost no hills

AG5T-AER2 more different tracks

AL5T-AAN2 different tracks with very small hills

AC5T-AAJ2 big jumps

AC5T-AAG2 a great track changer code

AC5T-AAF2 more moto-x tracks

BW4T-BA6T tracks are straight

AW4T-AJTT super twisty tracks (doesn't glitch)

BL3T-BA7T Alaska track is cool (after 5 mile mark)

AR3T-AAXW all tracks are very different
(Doesn't glitch.)

DO3T-BA3T killer jumps (glitches)

BC5T-AAVN similar to above code

AW5T-AATT huge jumps (Vermont track doesn't glitch)

AW3T-AAWW tracks are VERY different. Plus, when
your on the Alaska track, it plays
Arizona track music. Great code!
(Doesn't glitch.)

A03T-AAWW similar to above code, but different

BC3T-AAWW similar to above code, but different

CC3T-AAWW similar to above code, but different

BL3T-A4XW tracks are different

BL3T-A4W2 all tracks are perfectly straight

BL3T-A4W6 tracks are different, and have a lot more traffic, and have little jumps about every 1/4 mile. (Only works on some tracks, like Alaska, and ???)

AW3T-AAFT track starts out normal, then at about 1 mile, there's a super sharp turn and everyone wrecks.

AW4T-AJNW all tracks are 98% straight

AG5T-AE82 tracks are different, with big jumps (doesn't glitch.)

AW4T-AAFT tracks have large "S" turns

AW5T-AJTW huge jumps (doesn't glitch)

AW3T-AEFW all tracks are really different. A very good track changer code.

AW5T-AJJW awesome jumps

AW3T-AJKW awesome jumps (Alaska doesn't glitch)

AW5T-AJMW awesome jumps (Arizona doesn't glitch)

AW4T-AAGT track only makes a giant right hand turn

AW3T-AJPW tracks are much different. Another good track changer code.

AW5T-AJ6Y gigantic jumps

AL3T-ANWY one of the better track changer codes. Tracks are really different.

AC3T-AEX0 massive jumps (doesn't glitch)

AG4T-AA5T very sharp left hand curves. Also, being off the pavement doesn't slow you down.

AL4T-AA5T sharp right hand turns

AR4T-AJ4Y tracks are different

AC4T-AEW0 very windy tracks

AL5T-ANXY Vermont has BIG jumps (doesn't glitch)

A83T-AC7T Alaska track is different, with big jumps (doesn't glitch)

BR4T-AA5T right hand turns

CC4T-AA5T all left hand turns. Can go full speed

in turns.

AL3T-ANM0 some long straight aways, and some
big jumps.

AC4T-AEY0 very drivable curvy roads. Good code.

E03T-BA3T killer jumps

AR4T-AJYY all tracks are perfectly straight and
have hills.

AC3T-BA5T tracks are different

AC5T-AAAXN super big jumps

A03T-AA5W tracks are completely different (doesn't
glitch)

BW3T-AA3J whoop dee do's everywhere

AG4T-ANL0 very twisty road

A43T-AC3N several small jumps

DC3T-AAXT Vermont track has all left hand turns,
Tennessee track has all right hand turns.

D03T-AAZN Hawaii track has all right hand turns,
Arizona track has all left hand turns.

AC3T-AC70 tracks are different

AL4T-AA6N twisty roads

AW4T-BA5N more twisty roads

AC3T-AEZ0 tracks are different

AR3T-AAXW all tracks are different

AR4T-BA5T all 5 tracks are straight

H43T-AA3N level roads (no hills)

AL3T-ANVY tracks are different

A43T-AA5N super cool jumps

AC3T-AEP0 very good "tracks are different" code

H03T-AA5T great with Tennessee track

A43T-AAVN no hills

AC4T-BA5T Alaska track has all left turns

AC3T-AAPY Alaska track has all right turns. And,
Tennessee track is cool (doesn't glitch).

AW3T-AA5T different - cool

AC4T-BA6N very good "twisty track" code

AC3T-AAZN cool

A83T-AA5T camera angle gets weird towards end of race. Plus, tracks are different. Race Alaska, level 5, it's way cool.

AC3T-AAPT very sharp left and right hand turns

AC3T-AAMT different tracks (doesn't glitch)

AC3T-AAPN different tracks (doesn't glitch)

DL3T-AAPT different tracks (doesn't glitch)

DL3T-AAVN no hills

A03T-AAKY no hills until 5 mile mark, then there is a BIGGIE (glitches on Arizona track).

BL3T-AAMY tracks are different (doesn't glitch)

B83T-AADN Alaska is different (doesn't glitch)

CL3T-AADA Alaska, Hawaii, and Tennessee are all right (doesn't glitch).

C83T-AAH2 Arizona and Alaska tracks are different (doesn't glitch).

DG3T-AJ1T good track modifier code

D03T-AJ5J Alaska has "U" shaped right hand turns, Arizona is different, and Tennessee has all right hand turns.

ER3T-AT5T Tennessee and Alaska tracks are cool

E02T-AJ5T lots of uphill, and downhill

HW3T-AGXJ most tracks are different

H03T-BA5T Arizona, Alaska, and Tennessee tracks are cool (Hawaii track glitches).

Misc. ROAD RASH 2 codes:

AWVT-AAHT see thru your rider!! This code makes it much easier to see on coming traffic.

BL3T-A4WW tracks are different plus, there is a huge instrument panel on the horizon!

BC3T-A0WW white flashing grass

AG5T-AE52 camera is mounted about 3 feet lower
than normal. (By "camera", I mean your
point of view.)

AG5T-AEX2 camera is mounted much lower

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