

# Road Rash 3 FAQ/Walkthrough

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Road Rash 3 (GEN) - Walkthrough  
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## Table of Contents

- I. Introduction
- II. Game Story
- III. Options
- IV. Basic Controls
- V. Tips and Tricks
- VI. Bikes
- VII. How Far You Can Take a Bike
- VIII. Weapons
- IX. Enemies
- X. Levels
- XI. Starting Enemy Positions And Their Weapons
- XII. Codes / Cheats
- XIII. References
- XIV. Copyright

## I. Introduction

I remember playing this game years ago, and it is even better than I remember it being. The more I play it the more I find out in this game. Road Rash 3 has a lot of cool bikes, a lot of weapons, and lot of violence. It has wild animals and people standing in the road. It has corrupt cops, and nunchucks. It has everything I have always wanted.

## II. Game Story

Race and hit bikers with various weapons like lead pipes, nunchucks, and cattle prods while various ethnic groups stand in the road. The object of the game is to get in the top 3 in every race of every level.

## III. Options

- A. Set Player Mode - You get 4 choices. 1) Solo 2) Take Turns 3) Split Screen 4) Mano A Mano (AKA VS mode)
- B. Set Sound - Turns Music on or off
- C. Set Names - You can set the names of the your player.
- D. Set Password - Input a password.
- E. Copy Password - This allows Player 2 to start with the same stuff as Player 1, or vice versa.

\*\* WARNING! Passwords to do NOT carry over weapons! \*\*

## IV. Basic Controls

Start - Pauses the game.

D-pad - Moves your character around.

## 1) On the Bike

B - Accelerate

C - This will hit in the direction of the closest opponent. If you do not have a weapon then you will punch. If you punch an enemy while they are using a weapon, then you have a chance of stealing it. Be wary though, your weapon can be stolen by other bikers too!

Hold Up and C - allows you to prepare your weapon for a quick hit while looking in the direction of the closest opponent. The nunchucks and the chain weapons will hit in the direction on the enemy even if it changes position. Every other weapon will only look in a fixed direction.

Down and C - Kick in the direction of your opponent

Hold Down and C - allows you to prepare your kick for a quick hit while looking in the direction of the closest opponent. The kick pushes the enemy bike away from you, and will sometimes knock them off it.

Double Tap B - Use nitro if you got it.

\*\* UP + Start - A very useful thing to know is that when you have another weapon besides your punch, you can press Up + START. This allows you to steal multiple types of weapons and preserve them in inventory, and you can alternate between your weapons and the punch. \*\*

## 2) Off the Bike

C - This will hit in the direction you are running.

## V. Tips and Tricks

- Stay in the lane you are supposed to be in near the center line.
- Concentrate on staying on your bike. If you stay on the bike you will eventually win.
- Hit guys that are trying to hit you.
- With a 170mph+ bike, ALWAYS let off the gas when reaching the apex of a hill and when you are turning. The sooner you are back on the ground the better.
- Use the nitro to quickly pass the first few motorcyclists, otherwise they can cause a real problem quickly.
- Upgrade everything on the bike in the following order: Tires->Performance->Protection->Suspension.
- When passing cars, try to stay near the center line. It is more work and more risky than passing them by going in the oncoming lane, but it often pays off. Many times when you pass a car you will find another car in the oncoming lane coming for you at the same time. If your bike is not responsive, then

pass the car on the side near the grass/dirt.

- The ending enemy times can change in each race. You will sometimes see a 1-8 second difference in the third place racer. In the later levels the difference may be closer to 20 seconds difference. This gives you a little more of an edge sometimes.

- Best way to knock someone off bike is to position yourself on the edge of the road, start kicking, and hold the direction toward a rider that is even with you. You will slam into him, and most of the time it is a one hit kill.

- When you hit an enemy it will most likely fall back, and then come up beside you almost immediately. When he does a second time, do not try to block him. Let him come up beside you and smack him again until he falls off the bike.

- You can run across the finish line.

- Enemy cop cars on the road will move in front of you. Take advantage of this and make them move in the lane where your enemy racers are in. You can easily get a few knocked out this way.

- Enemy racers do not have collision detection for many obstacles, so kicking them off the road is not a good way of dispatching an enemy. Bashing one until it falls off the bike only to get run over by an incoming car...is.

- Enemy vehicles take the color of your bike often.

- You can bash the motorcycle cops until they fall off the bike.

- You can still attack opponents when you get maced or shocked. Your sprite does not show the hitting action but you can still harm enemies.

- If an enemy biker is next to you when the helicopter swoops down, it will knock him off his bike.

- You can stop the helicopter by jumping on top of it. Sometimes you can slam upward into it to stop it, but that also slows you down.

- When your bike wipes out continue running toward the finish line. You will either finish the race or get picked up by the cops. Either one is far preferable to paying the repair fees for the bike.

- For whatever reason they decided to make the vehicles spawn a certain distance from you. This can be seen easily when you go down a hill. When you first crest the hill you will not see a vehicle, and then a short time after that it will spawn. If you are not prepared for it this will result in you crashing.

- If an enemy biker attacks you, but misses, and hits another biker, the other biker will fall off their bike. Which ignores the damage each weapon does and just knocks them off...which is pretty darn cool.

- If you go to your bike that has no health and it will explode, throwing you in the air. However, if you are run over by a car, then you will be saved from viewing the "Wrecked" ending. Then you can run around, and go back to your back and have it explode a second time. I assume you can do this until a cop comes to arrest you. You most likely only need to be interrupted in the middle of the explosion of the stop the round from ending with a "Wrecked", meaning it probably does not HAVE to be a car that hits you.

-Once, when I had qualified 5 out of 5 races on Level 3, Madame X made a comment. This is strange, because Madame is NOT in Level 3, she is in Level 4 though. So I guess immediately after you qualify the final race, the game considers you in next level, so racers that were not in the level you beat, but are in the next one, may comment.

-If you have a LARGE amount of money around \$313,000 dollars (an easy way to do this is to use a code) and you have a bike that is expensive, you may be UNABLE to buy a cheap bike. I believe this is because with the cash+trade you have more money than the game will allow you to have. So just buy an expensive bike, then go buy the cheap bike that you want.

## VI. Bikes

### 1. Motorcycle Upgrades

Performance - Increases the bike's overall speed.

Protection - Hits take less from the bike.

Tires - Makes your bike a lot more stable. A must buy.

Suspension - Makes you bounce less when hitting the ground.

### 2. Bike Stats

Responsiveness = how responsive it is to your control

Stability = how well it stays on the road, and how well it turns

#### A) Rat Bikes

##### Perro 125

Cost - \$2990

HP - 35

LBS - 200

Responsiveness = \*\*

Stability = \*\*

Base Speed = 120/121

Speed after performance upgrade = 126/127

Nitro = N/A

\*Capable of Qualifying all of Level 2.

\*\*Not a fun bike to play with, but it is raceable.

##### Corsair 400

Cost - \$3240

HP - 45

LBS - 310

Responsiveness = \*\*

Stability = \*\*\*

Base Speed = 122/123

Speed after performance upgrade = 128/129

Nitro = N/A

\*Capable of Qualifying all of Level 2.

\*\*Sluggish, the worse bike in the game. In my opinion, even the Perro 125 is a better bike to race with. For about about \$200 more, you could buy the excellent Kamizaki 250.

Kamizaki 250

Cost - \$3490

HP - 50

LBS - 290

Responsiveness = \*\*\*\*\*

Stability = \*\*\*\*\*

Base Speed = 128/129

Speed after performance upgrade = 130/131

Nitro = N/A

\*Capable of Qualifying all of Level 2.

\*\*One of my favorites. Awesome responsiveness and stability.

Banzai 450

Cost - \$4990

HP - 60

LBS - 340

Responsiveness = \*\*\*\*

Stability = \*\*\*

Base Speed = 130/131

Speed after performance upgrade = 137/138

Nitro = N/A

\*Capable of Qualifying all of Level 2.

\*\*A bit jerky, and not the most stable bike, but good responsiveness.

Ratzo 500

Cost - \$5480

HP - 65

LBS - 390

Responsiveness = \*\*\*

Stability = \*\*\*\*\*

Base Speed = 132/133

Speed after performance upgrade = 139/140

Nitro = N/A

\*Capable of Qualifying all of Level 3.

\*\*A nice solid bike, one of my favorites. Excellent bike to buy early in the game since you can qualify in every track of Level 3.

B) Sport Bikes

Stiletto 600

Cost - \$6990

HP - 75

LBS - 410

Responsiveness = \*\*\*\*\*

Stability = \*\*\*\*

Base Speed = 134/135  
Speed after performance upgrade = 141/142  
Nitro = N/A

\*Capable of Qualifying all of Level 3.

\*\*For the price this is the best bike. The bike is a little too responsive, but that is better than being too sluggish.

#### Perro 250

Cost - \$9190  
HP - 75  
LBS - 280

Responsiveness = \*\*\*\*  
Stability = \*\*\*\*

Base Speed = 138/139  
Speed after performance upgrade = 145/146  
Nitro = N/A

\*Capable of Qualifying all of Level 3.

\*\*Quite a good solid bike. Too bad it is too slow for Level 4.

#### Kamizaki 750

Cost - \$11980  
HP - 100  
LBS - 510

Responsiveness = \*\*\*\*  
Stability = \*\*\*\*\*

Base Speed = 140/141  
Speed after performance upgrade = 148/149  
Nitro = N/A

\*Capable of Qualifying all of Level 4.

\*\*A very good stable bike. You have to try to actually wipe out in this thing. It is just a tad bit too slow to qualify in Japan of Level 4 unfortunately.

#### Diablo 750

Cost - \$13790  
HP - 90  
LBS - 440

Responsiveness = \*\*\*\*\*  
Stability = \*\*\*

Base Speed = 142/143  
Speed after performance upgrade = 150/151  
Nitro = N/A

\*Capable of Qualifying all of Level 4.

\*\*A responsive bike that wipes out fairly easily when kicked by an enemy or on sharp turns. This bike is not capable of qualifying for all of Level 4, so you should save up to buy one that can.

## DMG 1000

Cost - \$16870

HP - 120

LBS - 515

Responsiveness = \*\*

Stability = \*\*\*\*

Base Speed = 152/153

Speed after performance upgrade = 159/160

Nitro = N/A

\*Capable of Qualifying all of Level 5.

\*\*If it was slightly more responsive I would love this bike.

But it IS better than the Corsair bikes, AND this thing can qualify in every track in every level in the game.

## C) Super Bikes

### Corsair 600 N

Cost - \$18990

HP - 100

LBS - 430

Nitro Bursts - 4

Responsiveness = \*

Stability = \*\*\*

Base Speed = 146/147

Nitro = about 166/167

Speed after performance upgrade = 154/155

Nitro after performance upgrade = about 175

\*Capable of Qualifying all of Level 5 with extreme difficulty.

Consider this capable of qualifying for all of Level 4 with some trouble.

\*\*This bike is slower than the DMG 1000, less responsive, less stable, and has less horse power, and is somehow more expensive. The bike is also oddly stiff as well, so it does not react well to height changes.

This makes it the second worst bike to buy in the game. If you have around this much money, buy the Kamazaki 750 N instead, or wait a bit more and buy the Banzai 750 1100, which is the best in the game.

### Kamizaki 750 N

Cost - \$21780

HP - 120

LBS - 520

Nitro Bursts - 6

Responsiveness = \*\*\*\*

Stability = \*\*\*\*

Base Speed = 150/151

Nitro = about 169

Speed after performance upgrade = 157/158

Nitro after performance upgrade = about 179

\*Capable of Qualifying all of Level 5.  
\*\*Very nice responsive bike.

Banzai 750 1100

Cost - \$29990  
HP - 140  
LBS - 450  
Nitro Bursts - 0

Responsiveness = \*\*\*\*\*  
Stability = \*\*\*\*\*

Base Speed = 163/164  
Nitro = N/A  
Speed after performance upgrade = 172/173  
Nitro after performance upgrade = N/A

\*Capable of Qualifying all of Level 5.  
\*\*Best bike in game, very responsive, very stable, and fast.  
Although it does not have nitro, this bike is still better than every other bike.

Stiletto 900 N

Cost - \$34880  
HP - 140  
LBS - 490  
Nitro Bursts - 6

Responsiveness = \*\*\*\*1/2  
Stability = \*\*\*

Base Speed = 158/159  
Nitro - about 179  
Speed after performance upgrade = 166/167  
Nitro after performance upgrade = about 187

\*Capable of Qualifying all of Level 5.  
\*\*A very nice bike. If you want a bike that is almost as good as the Banzai this is it. Although its speed makes some tracks difficult.

Diablo 1000 N

Cost - \$40000  
HP - 160  
LBS - 490  
Nitro Bursts - 8

Responsiveness = \*\*\*\*\*  
Stability = \*\*\*\*\*

Base Speed = 160/161  
Nitro = about 180/181  
Speed after performance upgrade = 169/170  
Nitro after performance upgrade = about 191

\*Capable of Qualifying all of Level 5.



\*\* Sometimes you can exceed 230mph somehow with this bike for a short period using nitro.

#### Wild Thing 2000

Cost - \$50000 (only way I know to get it is through a code)

HP - ???

LBS - ???

Nitro Bursts - 8

Responsiveness = \*\*\*\*\* (Yes, 6 stars)

Stability = \*\*\*

Base Speed = 199/200

Nitro = about 226

Speed after performance upgrade = 209/210

Nitro after performance upgrade = about 237

\*Capable of Qualifying all of Level 5.

\*\*I cannot recommend this bike for one main reason. Its extreme speed makes crashing into every little thing very easy. In fact, racing with other bikes is EASIER than with this speed demon. You can also easily wipe out with this bike since it is not really that stable. Even its extreme responsiveness cannot make this into a bike I can recommend.

#### VII. Recommended Bikes For Each Level

Level 1 - Kamizaki 250

Level 2 - Kamizaki 250 / Ratzo 500

Level 3 - Stiletto 600 / Kamizaki 750 / Diablo 750

Level 4 - DMG 1000 / Kamizaki 750 N

Level 5 - Banzai 750 1100

#### VIII. How Far You Can Take a Bike

What I am talking about is what is the lowest level bike you can qualify in a level with. This is not the section that deals with the RECOMMENDED bike for each level. The hardest races are ones like Japan and Brazil where the road is mostly straight. Since the enemy bikes have a higher speed than you, you will need to make up for it during the turns. To complete these races with the lowest possible bike will require you to play just about flawlessly. This means you have to do a few things.

- 1) Not get knocked off your bike
- 2) Knock out enemies as much as possible
- 3) Make tight turns

Level 1 - Perry 125

Level 2 - Perry 125

Level 3 - Ratzo 500

Level 4 - Diablo 750

Level 5 - DMG 1000 / Corsair 600 N / Kamizaki 750 N

Perry 125 - Fully upgraded can take you through level 2, with a lot of effort and a little luck.

Kamizaki 250 - Fully upgraded can with effort on the driver's part take you through some levels of level 3, like Germany and Australia where there are a lot of turns.

Ratzo 500 - Fully upgraded can with effort on the driver's part take you through all levels of level 3.

Diablo 750 - Fully upgraded can with effort on the driver's part take you through all levels of level 4. Italy is a problem, because you can just barely qualify if you are lucky and the 3rd place rider is slow that round.

DMG 1000 - It has enough speed to qualify for every race without too much trouble.

Corsair 600 N - I have not qualified many races in Level 5 with this bike. However, in every level I was able to get in 3rd or 2nd place at some point before I ran into something. This means that it is POSSIBLE to qualify each race with this bike. Since this bike is so hard to race with I do not think you will be wanting to do anything with this bike however.

Kamizaki 750 N - Level 5 is still tough with this bike, but not as freakishly difficult as with the Corsair 600 N.

## IX. Weapons

The weapons in Road Rash 3 can be taken from enemy bikers. You punch them as they are using that weapon and you can steal it. You should not bother with the weapons with a limited use. They only give you 8 uses for each of those weapons. They also made it a little weird, because if you completely use up the weapon in a race then it disappears, but if you keep it until the end of the race then you can use it again at the next race.

A very useful thing to know is that when you have another weapon besides your punch, you can press Up + START. This will alternate between your weapon and the punch. This allows you to steal multiple types of weapons and preserve them in inventory.

When you or an enemy is hit, and it shows the stun animation, you can still hit the enemy. When you hit a rider they can also hit you even though it does not show the hit animation.

Punch - 3 hits to knock someone off.

Kick - very effective when you combine it with slamming into a rider.

Club - 2 to 3 hits to knock them off.

Chain - Again, 2 to 3 hits. When holding UP + Attack button you will turn from side to side on the bike and hit an opponent that comes from either side.

Crowbar - 2 to 3 hits. It has a long range, and when you press the attack button it has a lot of frames where it can hit the enemy. This makes it my second favorite weapon in the game, right behind the nunchucks.

Nunchucks - When holding UP + Attack button you will turn from side to side on the bike and hit an opponent that comes from either side. Every other weapon's holding direction is fixed. Belladonna and Ikira have the nunchucks

starting from Level 3.

Shock Stick - Horrible weapon. Has a limited charge. When you attack with a kick it also takes a charge off. If you exceed the usages the weapon disappears in the inventory until the end of that round. When you use it on enemies they still stay on the road, so it defeats the purpose. Becuase, unlike you, the cp will always be on the road. You can use this cleverly to make them drive into an oncoming car, but its limited charge makes it so much worse.

Mace - Same thing as the Shock Stick.

Oil Can - Worthless item that has no effect against the enemy bikers. It also has a limited charge, which let's you use it only a few times per race.

#### X. Game Comments

I doubt I can get them all.

##### A. Compliments

These happen when you drive on an inferior bike (slower than enemy bike), and qualify (get in the top 3), and do not take much damage.

- 1) Did your rank just increase or did you forget your deodorant? - Helmut
- 2) Alright, alright, so you won one time. What do you want, a party? - Walleye
- 3) Wipe that grin off your face. This is not over yet. - P.E. No.1
- 4) My village is famous for its prize-winning dough, which we like to twist into pretzels. -Helmut
- 5) You drive like a criminal lunatic. I like that, compadre! - Sergio
- 6) Yeah, you kicked butt. But I don't get even, I get mad, then I get ahead. - Odie
- 7) Ay! You left those animals chokin' on Bablyon's fumes. - P.E. No.1
- 8) Finally, got your butt in gear! Let's see if you can keep it there. - Walleye
- 9) Get cocky cause you finally won and you'll deserve the harsh discipline you'll get. - Nina
- 10) You're starting to charge to the front, chico. Been watching me for pointers? - Sergio
- 11) Don't get a big head, chico. I remember when you couldn't kickstart your bike without aid. - Sergio
- 12) How about sharing some of that cash. Next round on you, eh compadre? - Sergio
- 13) Mon Dieu, you raced well, my friend. Next time I'll apply more pressure and a bite. - Lucky Luc
- 14) You got real talent. You're gonna need it for these longer races. - Belladonna
- 15) You deserved the win. Now you deserved to be ground up and spit on. - Sergio
- 16) Soon, you may be able to afford a bike with a rich Corinthian leather seat. - Sergio
- 17) Now you may bathe in your glory. In fact, it's hightime you had a bath. - Bolo
- 18) Beats me how you flat out won. Don't gloat. Next time you'll just be flat out. - Sergio
- 19) Hey, you beat up on the wimps and are moving on to bigger things .....bigger cuts and bruises. - Nina
- 20) Welcome to the winner's circle. I'm sure your stay won't be long. - Odie
- 21) Enjoy it while you can, fish head. This Silver Age won't last long for you. -Nina

22) I ain't afraid. These clowns got nothin' on cats I knew in jail. -Madame X

#### B. Insults

When you qualify with a superior bike, or when you fail to qualify.

- 1) Do me a favor and turn around for a second. I have never seen what your back looks like. -Natasha
- 2) Talk about easy pizza! I had a tougher time putting up my hair in my helmet! -Natasha
- 3) Do not be downhearted, for the bright sun is now at its zenith. -Madame X
- 4) If you spent half as much time racing as you do playing games you could be good. -Helmut
- 5) I get bored ridin' with you. Same story. Real rashers win - you lose. - Sergio
- 6) Tomorrow will be your big day. I can just feel it. Then again...maybe not. - Sergio
- 7) Stay off the pavement Bro'. You look like Jamaican jerk chicken. - P.E. No.1
- 8) Somebody ought to put you out of your misery. Let it be me. - P.E. No.1
- 9) A couple more races like that and you'll be getting your walking papers. - Helmut
- 10) We really made a monkey of you that time. - Walleye
- 11) Speed and guts are what it takes, but you don't qualify. Watch me for pointers. - Lucky Luc
- 12) Dude, you didn't look too cool crossing the finish line all alone. Get a clue. - Ikira
- 13) If you want to be like the King, you gotta hang loose and hang good. Know what I mean? - Ikira
- 14) Lost again? You must be on a diet of dust. - Lucky Luc
- 15) You can't win them all, my friend. Of course, you can hardly win one at all... - Sergio
- 16) Are your tires made of grease? I've seen guys in mosh pits with more control than you. - Odie
- 17) I've got to hand it to you. I've never seen anyone try so hard, and achieve so little. -Odie
- 18) I've been wondering lately. Are you just thirsty, or do you just suck? - Odie
- 19) The only thing you'll catch with that riding style is a cold. -Walleye
- 20) If you're not going to get off your butt and race, just get on a bus and go home. -Helmut
- 21) Winning isn't everything. We have to leave something for you losers. - Walleye

#### C. Police Comments

When you get busted.

- 1) You remind me of an extra large road rash pie. - Italian police officer.
- 2) This might be your lucky day Rasher. But good luck is going to cost you. - Brazilian police
- 3) You Road Rashers are becoming an endangered species. Next stop...extinction! - Kenya police
- 4) This is survival of the fittest. You will be shown no mercy. - German officer
- 5) You look like you need to spend some time in the cooler. - German officer
- 6) Oops, amte, no running water nor heat in jail. Guess, the other cons will keep you warm. - UK officer
- 7) Well me ducks, I think you'll be keeping us company for quite a while. - UK officer

- 8) Tryin' to break the land speed record, gov'nor? - UK officer
- 9) You seem to have hurt your little bicycle. Oh, I feel so sorry for you. - German Officer
- 10) You are in luck. Today I am offering rehabilitation for a very reasonable fee. - Brazilian officer
- 11) Shitsure Shimasu...Forgive my rudeness, Rashu-san. I must arrest you for racing. -Japanese officer
- 12) Have you ever heard of teh elephants' graveyard? Come on, I'll give you the V.I.P. tour. -Kenyan officer
- 13) You can have a free trip to downtown Rio, or a ticket to freedom. Your choice, Rasher. -Brazilian officer

#### D. Wrecked

- 1) The gods must have been crazy to let you ride that bike...without training wheels. - Walleye
- 2) You and your bike look like a huge steaming pile of crud. - Walleye
- 3) Get a smaller bike next time. They don't hurt as much when they fall on you. - P.E. No.1
- 4) Nasty one, mate. I never saw anyone bend like that. -Walleye
- 5) Use your brakes at the corners. Maybe you'll live to see your face on a wanted poster. -Nina
- 6) Guess you noticed how hard the pavement gets when you meet it head on? - Odie
- 7) Let me offer a little advice. Try to avoid me, and everyone else, come to think of it. -Odie

#### E. Comments Trying to Help

- 1) The helicopter descends straight down. Once it begins, cut in the other direction. - Natasha
- 2) Hit the hills with as much speed as possible to catch the most air and fly past the pack. - Natasha
- 3) Don't crash in front of the cops. You're too close now to blow it on stupid mistakes. - Natasha
- 4) If you don't have a weapon, try kicking your opponents into the on-coming traffic. - Natasha
- 5) Losing is no dishonor - at least you managed to finish in one piece this time! - Ikira
- 6) Your optimism in the face of many failures is admirable! - Ikira
- 7) You'll never make it riding like that. Keep it on the road, not on the berm. - Odie
- 8) If you can get a hold of a weapon, use it. I guarantee you, I will. - Natasha

#### F. Broke And Unable to Pay Fine

If you are broke and unable to pay the fines after being pulled over by a cop you can choose to knock a player off of his bike. If you choose No then it is game over and the game restarts you on Level 1 with \$1000 and the Perry 125. If you choose Yes, then the police that asked you to do this will follow you on his bike, and when you knock the guy off it says "Snitched on", the round stops and you get your bike back. Then you can go back to racing.

#### XI. Starting Enemy Positions And Their Weapons

(biker positions fromTizaYouKNOW)

Positions 1-7 are fairly evenly spaced ahead of the 8 racers in the starting grid. Positions 8-15 assume that the starting grid is on the right side of the road; if the track starts the grid on the left side of the road, switch each even-numbered grid position with the position below it (i.e. even-numbered positions always start closer to the middle of the road, while the odd-numbered positions always start closer to the edge of the road).

Often the order of riders change, and if I am remembering correctly sometimes a rider will be exchanged for another as well. Lucky Luc is sometimes not in some of the later races.

All Officers of the Law have Clubs. To beat racers with I suppose.

The positions of the riders here are close approximations, not spot on every time, but it is still very useful.

I have added next to the biker's name the weapon they use when fighting. However some biker's do not fight at all, especially in the earlier levels. "Passive" means all they do ignore you or bump their bike into you. So those rider's will not have any weapons.

\*\*\*LEVEL 1\*\*\*

1. Odie (Passive)
2. Lucky Luc(Oil Can)
3. Natasha (Passive)
4. Belladona(Club)
5. Ikira (Passive)
6. Sergio (Passive)
7. Scab Boy (Club)
  
8. Rhonda (No weapon, just kicks)
9. Axle (Passive)
10. Sven (Crowbar)
11. Jorg (Chain)
12. Biff (No weapon, just kicks)
13. Pearl (Chain)
14. YOU
15. Slim (Club)

\*\*\*LEVEL 2\*\*\*

New Rashers added: Nina, Bolo

Old Rashers removed: Pearl, Slim

1. Nina (Chain)
2. Bolo (Passive)
3. Odie (Crowbar)
4. Lucky Luc(Oil Can)
5. Belladona(Club)
6. Natasha (Passive)
7. Ikira (Passive)
  
8. Axle (Passive)
9. Sergio (Passive)
10. Rhonda (No weapon, just kicks and punches)
11. Sven (Crowbar)
12. Jorg (Chain)
13. Scab Boy(Club)
14. YOU
15. Biff (No weapon, just kicks)

\*\*\*LEVEL 3\*\*\*

New Rashers added: Walleye, P.E. No.1

Old Rashers removed: Scab Boy, Biff

1. Walleye (Shock Stick)
2. P.E. No.1 (Chain)
3. Bolo (Crowbar)
4. Lucky Luc (Oil Can)
5. Nina (Mace)
6. Belladona (Nunchucks)
7. Ikira (Nunchucks)
  
8. Odie (Passive?)
9. Natasha (Passive?)
10. Axle (Chain)
11. Sergio (Club)
12. Sven (Crowbar)
13. Rhonda (No weapon, just kicks and punches)
14. YOU
15. Jorg (Chain)

\*\*\*LEVEL 4\*\*\*

New Rashers added: Madame X, Helmut

Old Rashers removed: Sven, Jorg

1. Madame X (Nunchucks)
2. P.E. No.1 (Chain)
3. Walleye (Shock Stick)
4. Helmut (No weapon, just kicks and punches)
5. Lucky Luc (Oil Can)
6. Bolo (Crowbar)
7. Ikira (Passive?)
  
8. Belladona (Nunchucks)
9. Natasha (Mace)
10. Sergio (Club)
11. Nina (Mace)
12. Axle (Chain)
13. Odie (Crowbar)
14. YOU
15. Rhonda (No weapon, just kicks and punches)

\*\*\*LEVEL 5\*\*\*

No Rashers added or removed.

1. Madame X (Nunchucks)
2. Walleye (Shock Stick)
3. Helmut (Passive, well he bums into you like an idiot)
4. P.E. No.1 (Chain)
5. Lucky Luc (Oil Can)
6. Nina (Mace)
7. Ikira (Nunchucks)
  
8. Bolo (Crowbar)
9. Natasha (Mace)
10. Belladona (Nunchucks, steal them from her, she is aggressive)
11. Odie (Crowbar)
12. Sergio (Club)
13. Rhonda (No weapon, just kicks and punches)
14. YOU

15. Axle (Chain)

## XII. Codes / Cheats

Taken right off of <http://www.gamefaqs.com/console/genesis/code/586427.html>

1) Level 5, Wild Thing 2000, lots of Cash

Enter The Following Password at the password Screen:

R7EF TUOR

The '0' is a Zero, not The Letter O.

Contributed By: Dark Pulse

2) Level Codes, loads of money, Wild Thing 2000

Enter these codes at the password screen for \$300,000 and the Wild Thing 2000:

Level 1: 8CKE 1U0M

Level 2: 8CKE 2U0N

Level 3: 8CKE 3U0O

Level 4: 8CKE 4U0P

Level 5: 8CKE 5U0Q

Note: Most of the 0's are the number, but the 0 at the very end of the Level 3 code is the letter.

Contributed By: Helldhaz

3) Super Password

Enter the following code at the Password Screen....

15S9 - PU03

Then when you play the game you will have \$200 000 and the Wild Thing 2000

Contributed By: Mike Truitt

4) Free Bike \*\* Not verified

To get any bike without using your money go to two player mode and choose the bike you want.

Then simply put the game on one player mode and start the game. You will have the bike you picked.

Submitted by articc1052

5) Unlimited Cash \*\* Not verified

First put it in 2 player mode, then set split screen. Then choose weapon and level. Exit and you will have unlimited money.

Submitted by Jason D Wood (hjwt@efn.org)

## XIII. References

1. <http://www.gamefaqs.com/console/genesis/code/586427.html>

2. <http://cheats.ign.com/ob2/068/006/006641.html>

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