

Star Control Ship Quick-Reference Sheet

Pt. I

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This walkthrough was originally written for Star Control on the GENESIS, but the walkthrough is still applicable to the PC version of the game.

UR-QUAN HIERARCHY (UQH)		ALLIANCE OF FREE STARS (AFS)	
UR-QUAN DREADNOUGHT	Crew 000000000 CHENJESU BROODHOME	Crew 000000000.	
Cost: 30	Fuel 000000000 Cost: 26	Fuel 000000...	
A: Forward thrust	Refuel 000000000	Refuel 000000...	
B: Fire fusion bolt (forward, linear)	Thrust 0000..... B: Fire/explode bomb	A: Forward thrust	Thrust 00@.....
C: Launch 2 crew in fighters (homing)	Turn 0000..... (forward/radial)	Speed 00000....	Turn 00@.....
	Speed 00000.... C: Launch DOGI (aft,	Range 000000000	Speed 00000....
	Range 000000000 homing)	Damage 000000000	Range 000000000
			Damage 000000000..
MYCON PODSHIP	Crew 0000..... YEHAT TERMINATOR	Crew 0000.....	
Cost: 23	Fuel 000000000 Cost: 23	Fuel 0000.....	
A: Forward thrust	Refuel 000000000	Refuel 000000000..	
B: Launch plasmoid (forward, homing)	Thrust 0000..... A: Forward thrust	Thrust 000000000....	Thrust 000000000....
C: Regenerate 4 crew (uses all fuel)	Turn 00..... B: Fire twin shots	Turn 000000000..	Turn 000000000..
	Speed 00000.... (forward, linear)	Speed 00000....	Speed 00000....
	Range 000000000 C: Activate shield	Range 00000....	Range 00000....
	Damage 0oooooooo (surrounding)	Damage 000000000..	Damage 000000000..
SPATHI DISCRIMINATOR	Crew 0000000... MMRNMHRM X-FORM	Crew 0000.....	
Cost: 18	Fuel 00..... Cost: 19	Fuel 00.....	
A: Forward thrust	Refuel 0.....	Refuel 000000000.	
B: Rapid-fire shots (forward, linear)	Thrust 000000000 A: Forward thrust	Thrust 0000.....	Thrust 0000.....
C: Launch torpedo	Turn 000000000 B: Lasers (forward) /	Turn 0oooooooo.	Turn 0oooooooo.
	Speed 000000000 Missiles (homing)	Speed 0oooooooo	Speed 0oooooooo
	Range 00000.... C: Change ship form	Range 0oooooooo	Range 0oooooooo
	Damage 00..... (uses all fuel)	Damage 00oooo0...	Damage 00oooo0...
ANDROSYNTH GUARDIAN	Crew 0000..... ARILOULALEELAY SKIFF	Crew @.....	
Cost: 15	Fuel 000000000 Cost: 16	Fuel 0000.....	
A: Forward thrust	Refuel 000.....	Refuel 000000000...	
B: Release acid bubbles (homing)	Thrust 000000000 A: Forward thrust	Thrust 00000000000	Thrust 00000000000
C: Engage comet mode (uses all fuel)	Turn 000000000 B: Fire auto-aiming	Turn 00000000000	Turn 00000000000
	Speed 000000000 laser (homing)	Speed 00000000000	Speed 00000000000
	Range 00000.... C: Hyperjump to	Range 00.....	Range 00.....
	Damage 0000..... random location	Damage 0.....	Damage 0.....
VUX INTRUDER	Crew 0000000... SYREEN PENETRATOR	Crew 000oooooooo	
Cost: 12	Fuel 00000000000 Cost: 12	Fuel 000.....	
A: Forward thrust	Refuel 000000000	Refuel 000000000...	
B: Fire laser (forward, linear)	Thrust 00..... A: Forward thrust	Thrust 00000000000	Thrust 00000000000
C: Launch limpet parasite (homing)	Turn 0..... B: Particle weapon	Turn 00000000000	Turn 00000000000
	Speed 0..... (forward, linear)	Speed 00000000000	Speed 00000000000
	Range 00000.... C: Summon enemy crew	Range 00000....	Range 00000....
	Damage 000000000 (short range)	Damage 00.....	Damage 00.....
ILWRATH AVENGER	Crew 00000..... EARTHLING CRUSIER	Crew 00000.....	

Cost: 10	Fuel @@@..... Cost: 9	Fuel @@@@....
	Refuel @@@@....	Refuel @@@....
A: Forward thrust	Thrust @@@@@@.... A: Forward thrust	Thrust @@.....
B: Fire flame blast (forward, linear)	Turn @@@@@@.... B: Launch missile	Turn @@@@@@@....
C: Toggle cloaking device on/off	Speed @@@@.... (forward, homing)	Speed @@@@....
	Range @@@.... C: Point-defense	Range @@@@@@....
	Damage @@@@.... laser(s) (homing)	Damage @@@@....

UMGAH DRONE	Crew @@..... SHOFIXTI SCOUT	Crew @.....
Cost: 7	Fuel @@@@@.... Cost: 5	Fuel @@.....
	Refuel @@@@....	Refuel @@@....
A: Forward thrust	Thrust @@@@.... A: Forward thrust	Thrust @@@@@@....
B: Engage antimatter cone (forward)	Turn @@@@.... B: Fire energy dart	Turn @@@@@@....
C: Inertialess reverse jump	Speed @..... (forward, linear)	Speed @@@@@@....
	Range @@..... C: (3 times) Trigger	Range @@@@....
	Damage @@@@.... self-destruct	Damage @.....

Cluster: Blue star=?, Green=Life, Red=Mineral, White=Dead. Amber=UQH, Blue=AFS

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