

# Amagon FAQ/Walkthrough

by IceQueenZero

Updated on Nov 6, 2008

-----  
-----[ AMAGON ]-----  
-----[Nintendo Entertainment System]-----  
-----[by Ice Queen Zero]-----  
-----

o-----o  
INTRODUCTION  
o-----o

I remember watching a GamePlayers video of this from my mother's VHS collection and this game was on Vol 2. It looked like a cool game from Sammy so I decided to play the game myself and make an FAQ for it.

o-----o  
STORY  
o-----o

Your name is Amagon. You have crash landed on a mysterious island filled with wierd creatures. With only a gun and the ability to transform into the mighty Megagon. Can you make it off the island alive?

o-----o  
CONTROLS  
o-----o

D-pad: move left or right, duck to shoot lower enemies  
A = jump  
B = shoot, punch with Megagon  
select = transform to Megagon once the icon is gathered.  
Start = pause  
Up + B = use Megagon lasers

o-----o  
ITEMS  
o-----o

Bullets = add 30 extra bullets to your arsenal  
Crown and points = bonus points (duh!)  
Megagon = press select to turn into him  
1up = extra life

Note about Megagon: The only thing that can kill this guy is falling into a hole. He can shoot lasers by holding up while pressing B, run faster, and jump higher. Shooting lasers and hits from enemies take away energy. Too many hits will turn him back into Amagon.

o-----o  
WALKTHROUGH  
o-----o

o ----- o  
| Zone 1-1 |  
o ----- o

~Be prepared for your mission~

To start, see that ship and area in the background, that is where the end of

the game will be. The birds are no threat for now. Go right and shoot the spiders. Shoot the bouncing mushroom and hop the rock. You can run under the next mushroom and shoot the one in the middle and run under the third one. The fourth mushroom, you can kill. The birds are high enough to kill and give points. Kill two more spiders and hop a pit. Keep going right and the birds at your level are the ones you should worry about. Kill the snakes before they shoot projectiles at you. Kill a spider and when you encounter wasps, jump back to avoid the bullets then proceed. Hop the pits and kill a spider and snake and run under the mushrooms. The birds are starting to swoop now. Stay low and keep moving. Kill a couple more snakes on higher ground and the next spider has a Megagon powerup. Watch out for snakes coming from behind as more birds swoop down, soon the birds will fly down at your level in threes. Move forward and shoot them and the snakes behind you. The last enemy is a Lion Man. Turn into Megagon and punch him out or use lasers. He sometimes leaves 1-ups.

```
O ----- O
| Zone 1-2 |
O ----- O
```

~Get full power with 70,000 points~

Move right and kill the walking mushroom. He gives you a Megagon icon. Get past the wasps and another walking mushroom. Get past more wasps and take out a snake and two spiders. Walk to the edge and kill two mushrooms from afar. The birds come in fours (two high, two lows) patterns. Kill the mushroom and get on higher ground. Kill three more walking mushrooms and the spiders moving around and give you bullets. The last one and the walking mushroom after it gives Megagon icons. Jump over the gap and shoot immediately to get the bird before he gets you. Shoot the spider in the tree and the mushroom from afar. A snake, spider, and mushroom then later the birds attack in twos, and you have wasps bullets so run past the bullets and duck. Turn into Megagon and kill the two Lion Men and get ready to face Lion Head.

-----

Boss Fight: Lion Head

Shoot him with Lasers quick enough and he won't have time to spit fireballs. When he goes up and forms two heads. Wait for him to come down and punch him like crazy.

-----

```
O ----- O
| Zone 2-1 |
O ----- O
```

~Ride on the turtles~

You encounter Elephant Man, kill him for a Megagon Power-up, and start shooting mosquitos for points and bullets. Shoot the porcupines from afar so they won't be a bother to you later. Kill the moles, move right and kill the frogs before they shoot what looks like popcorn at you. Use the turtle for leverage and shoot the moles and hop the gap before more come. Stay on the tree to avoid the Elephant Man and let the porcupines fall. At one point, get on a branch from the left side that you won't fall off of then start walking left to make the Elephant Man drift away. Do this for the next Elephant Man when you reach a long branch that you can stay on and hold left. Shoot the porcupines as they fall. You have to kill the next Elephant Man to reach the turtle. Move to the head to make it move then move to its back to avoid the bullets. The porcupines won't touch you. Do a low jump at the end of the second turtle ride to avoid

the last porcupine. Shoot the moles, frogs, and avoid the bee bullets. Shoot the dragonflies for points and the porcupines that fall. At the turtle, shoot the next bee and hop the gap. Turn into Megagon and kill the two Elephant Men to finish the level.

```
O ----- O
| Zone 2-2 |
O ----- O
```

~Keep going with the turtles~

Avoid the bee bullets and shoot the moles. Stay on the lower level and kill the frogs as they fall and the bees too. There are a set of moles to go through. Kill them and move on. The first set of moles are no threat. The next ones you can let them fall then move on. The Elephant Man gives you a Megagon icon. Let the porcupines fall then kill them. The porcupines won't touch you while you are on this turtle. Just avoid the bee bullets. Stay atop and shoot the frogs and avoid the lower ones and kill the porcupines too, Kill one Elephnat man and run to avoid the one coming from the left. Kill the moles and shoot anything that moves. Some enemies give bullets. There's anorher pont where you can lose the Elephant Man by walking left from above. Kill another Elephant Man and face the boss.

-----  
Boss Fight: Devil Tree

Turn into Megagon and shoot or punch at the Devil Tree's eyes. Once they are both gone, he's dead. Two laser shots will destroy each eye.

```
O ----- O
| Zone 3-1 |
O ----- O
```

~Are you ready for big rivers?~

Move right and shoot the crabs. When you get to the Alligator Men. Get on the platform above and walk left to lose them. You got lobsters and snails to beat. Some wing creatures come out ocassionally. When lobsters dive at you, move away and they'll miss you and fall of the screen. The Alligator Man hop out of the water. Shoot it to death to proceed then ride the log across. When the next Alligator Man comes, stay on the left rock and duck. It will dall into the water and die. The Alligator man after that will hop out of the water. Hop over it as it is coming out and it'll fall to its death as it chases you. The next one falls dead when you wait for it. The snails on these rocks give bullets. Ride another log to the right. More windged creatures and snails appear but fall to their doom. Stay low to avoid the piranhas hopping out of the water. Stay at the lower left and kill the Alligator Man andlet the next one fall. Save your points and shoot the Alligator Man at the end.

```
O ----- O
| Zone 3-2 |
O ----- O
```

~Get as many bullets as possible~

Kill the snails and make your way to the log. Duck down to avoid the pirahnas. Kill the lobster and Alligator Man and get a Megagon icon. Turn into him and don't go running off yet. You have the ride the logs safely and don't fall down into the river.

-----

### Boss Fight: Big Hippo

Turn into Megagon and shoot the eyes as they appear. After two lasers, the waterfall vanishes and the eyes fly to the center and Big Hippo's face will appear. Shoot his eyes three more times or get close and punch them safely to kill him.

-----

```
  O ----- O
  | Zone 4-1 |
  O ----- O
```

~Be careful in the dark jungle~

Watch for these flying leaves. They are deadly for some reason. Some rabbit-like creatures comes in from the right and gives you a Megagon icon upon death. Become Megagon and you are on your own here. At the end, kill all on screen foes to go to the next level.

```
  O ----- O
  | Zone 4-2 |
  O ----- O
```

~Watch for the Skeleton Monster~

It's dark. Shoot the flames as they rise and shoot the leaves and red n blue skeledemos. The red ones hop around here so be on your toes. Soon there are a pair of eyes. Some are bats in the background. When the eyes move, get away because the bats do come down this time. Kill the blue and red skeledemons quickly.

-----

### Boss Fight: Skeleton Monster

Shoot it with lasers and it'll fall apart. kill all three parts and victory is yours.

-----

```
  O ----- O
  | Zone 5-1 |
  O ----- O
```

~Ride on the clouds~

The Archaeoptoraxes are no threat if you keep your distance. They'll hop over you. Ride up the cloud. The ornithomimuses here spit bullets. Duck and retaliate with yours. Head for the cloud and hop over the Archaeoptorax on the way. Another one is coming from behind. Shoot the Anklosaurus and hop across the platforms. Some fall so watch out. An archaeoptoraz will chase you as you shoot the baby stegosaurus. Another achaeoptorax will appear and hop over you. A pteradon will drop an anklosaurus and swoop at you. Make it to the cloud for safety. Another ornithomimus appears but it can be dispatched of easily as well as the Anklosaurus with it. Shoot the Pteradon as it rises and the red Ornitomimus as it rises from the cloud. An Archaeoptorax comes from behind. Jump over it then shoot the red Ornitomimus. Kill the baby Stegosaurus and use the platform and shoot the Pteradons. One will try to drop an Anklosaurus on you. Kill three ornithomimuses to complete the level.

O ===== O  
| Zone 5-2 |  
O ===== O

~Shoot the horn of the big monster~

You can turn into Megagon now after killing the baby Stegosaurus and go on a rampage. No need for a strategy here. Just remember that Megagon is clumsy and will stumble over one small step and land in a pit.

-----  
Boss Fight: Big Monster

Just shoot its horn twice with lasers and this fight is over already. That was too short of a fight wasn't it?

-----  
O ===== O  
| Zone 6-1 |  
O ===== O

~Watch out for outer space invaders~

Shoot a Cosmic Man to death and become Megagon. Like before, just kill everything. I do however advise you to jump over the Cosmic Men. They'll disappear due to a glitch after they spit their fireballs. You can see Zone 1 in the background just like you saw this zone in the background of Zone 1. At the end, just kill the flying saucers.

O ===== O  
| Zone 6-2 |  
O ===== O

~Try your best in the final stage~

Kill a bird for a Megagon Icon and this stage is yours for the taking. The Cosmic Men don't disappear this time but they fall for that "move to the left" trick that the Elephant Men and Alligator Men fell for. Kill the saucers at the end and jump in front of the ship's door. You hear the end of the level music but you are still Megagon.

-----  
Last Boss Fight: Alien

Aim for the star of the alien. Once you destroy it, you defeat the Alien and you beat the game.

-----  
O-----O  
EPILOGUE  
O-----O  
You set sail. You survived your mission the end.

O-----O  
CONTACT ME  
O-----O  
azulfria[at]hotmail[dot]com  
[at] = @ and [dot] = .  
Don't want any email bots.

Thank you for reading

-Ice Queen Zero

This document is copyright IceQueenZer0 and hosted by VGM with permission.