

Bible Adventures Game Script

by furb

Updated to v1.0 on Sep 22, 2007

This walkthrough was originally written for Bible Adventures on the NES, but the walkthrough is still applicable to the GENESIS version of the game.

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Game Script

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B-----Legal Information

A-----INTRODUCTION

I just finished adventuring with the Bible. My feelings are mixed, but fairly positive. Before my mini-review and history lesson, let's flashback to the past first. Bible Adventures was the 2nd unofficial NES game I ran across as a child. The first game as Master Chu and the Drunkard Hu, but that's another story. Anyway, I remember when a friend of mine got this game. I'm sure his parents felt like they were making an informed choice -- a video game with values. I was more fascinated by the odd cartridge this game came in more than anything else. We would play this game out of pure novelty factor. Mainly Noah's Ark. Usually though, the novelty wore off fast, and most times, this game was relegated to the bottom of the game pile.

My friend's parents made the assumption that I figure many other parents made. That is, my kid likes video games, and it couldn't hurt to teach him something while he's playing. Y'know, covert education. Like all children's cartoons these days. Great idea on paper, but not in practice. Oh, and lets not forget that parents would love the bargain aspect of this title -- 3 games for the price of 1.

Master Chu and the Drunkard Hu was made by Color Dreams. This was the precursor company of Wisdom Tree -- the firm that brought us Bible Adventures as well as other biblical titles on the NES. Comparing Bible Adventures to other unlicensed games on the NES, the game stacks up rather well. The sprites are vibrant and decent looking. The 3 games are actually playable although not great or even good. In the world of unlicensed titles, playable is practically a perfect review. The words feature is that the controls are very very loose.

In retrospect, making this guide was not nearly as annoying as I originally expected. I adventured in the Bible and brought back this guide. I adventured, brave reader, so you wouldn't have to. Enjoy the guide, although it's not substitution for the real Bible.

Noah's Ark

GOD SAW HOW CORRUPT THE EARTH HAD BECOME ... AND SAID TO NOAH, "I AM GOING TO PUT AN END TO ALL THE PEOPLE, ... I AM SURELY GOING TO DESTROY BOTH THEM AND THE EARTH. SO MAKE YOURSELF AN ARK ... I AM GOING TO BRING FLOODWATERS ON THE EARTH ... YOU ARE TO BRING INTO THE ARK TWO OF ALL LIVING CREATURES, MALE AND FEMALE ..."

Level 1

Commandment:

HINT: PUSHING "UP" ON TREES, CAVERN WALLS, AN LADDERS ALLOWS YOU TO CLIMB.

Commandment:

HINT: WHILE WALKING, PRESSING "B" WILL MAKE YOU RUN FASTER AND JUMP FARTHER.

Commandment:

BUT WHOEVER LISTENS TO ME WILL LIVE IN SAFETY AND BE AT EASE, WITHOUT FEAR OF HARM.

PROV 1:33

Commandment:

WITH ME ARE RICHES AND HONOR, ENDURING WEALTH AND PROSPERITY. MY FRUIT IS BETTER THAN FINE GOLD; WHAT I YIELD SURPASSES CHOICE SILVER.

PROV 8:18,19

Commandment:

HINT: PRESSING "B" WHILE PUSHING DOWN CAUSES YOU TO DROP AN OBJECT.

PRESSING "B" WHILE PUSHING UP WILL ROTATE YOUR STACK OF OBJECTS.

HAVING COLLECTED HIS QUOTA OF ANIMALS, NOAH CHECKS HIS INVENTORY ...

GET READY TO CLIMB THOSE TREES ...

Level 2

Commandment:

YOU NEED TO PERSEVERE SO THAT WHEN YOU HAVE DONE THE WILL OF GOD, YOU WILL RECIEVE WHAT HE HAS PROMISED.

HEB 10:36

Commandment:

THE RIGHTEOUS EAT TO THEIR HEARTS' CONTENT, BUT THE STOMACH OF THE WICKED GOES HUNGRY.

PROV 13:25

HAVING COLLECTED HIS QUOTA OF ANIMALS, NOAH CHECKS HIS INVENTORY ...

PLENTY OF FOOD IS NEEDED FOR THE LONG JOURNEY ...

Level 3

Commandment:

YOU ARE TO TAKE EVERY KIND OF FOOD THAT IS TO BE EATEN AND STORE IT AWAY...

GEN 6:21

TAKE WITH YOU SEVEN OF EVERY KIND OF CLEAN ANIMAL, A MALE AND ITS MATE ..

GEN 7:2

Commandment:

ALL THE DAYS OF THE DEPRESSED ARE WRETCHED, BUT THE CHEERFUL HEART HAS A CONTINUAL FEAST.

PROV 15:15

Commandment:

YOU NEED TO PERSEVERE SO THAT WHEN YOU HAVE DONE THE WILL OF GOD, YOU WILL OF GOD, YOU WILL RECIEVE WHAT HE HAS PROMISED.

HEB 10:36

Commandment:

HE PROVIDES FOOD FOR THOSE WHO FEAR HIM: HE REMEMBERS HIS COVENANT FOREVER.

PSLM 111:5

Commandment:

HE GRANTS PEACE TO YOUR BORDERS AND SATISFIES YOU WITH FINEST OF WHEAT.

PSLM 147:14

Commandment:

THAT EVERYONE MAY EAT AND DRINK, AND FIND SATISFACTION IN ALL HIS TOIL - THIS IS THE GIFT OF GOD.

ECCL 3:13

Commandment:

HINT: RED MONKEYS THROW FRUIT. YELLOW MONEKYS THROW COCONUTS.

HAVING COLLECTED HIS QUOTA OF ANIMALS, NOAH CHECKS HIS INVENTORY ...

NOAH CONTINUES HIS MISSION LONG AFTER SUNDOWN.

Level 4

Commandment:

BE STRONG AND TAKE HEART, ALL YOU WHO HOPE IN THE LORD.

PSLM 31:24

Commandment:

HINT: HOLD UP THE FIREFLY JAR TO LIGHT UP THE NIGHT.

Commandment:

YOU WILL LAUGH AT DESTRUCTION AND FAMINE AND NEED NOT FEAR THE BEASTS OF THE EARTH.

JOB 5:22

HAVING COLLECTED HIS QUOTA OF ANIMALS, NOAH CHECKS HIS INVENTORY ...

HAVING GATHERED ALL THAT WAS REQUESTED OF HIM, NOAH AND HIS FAMILY WERE SEALED IN THE ARK BY GOD. THE EARTH WAS FLOODED AND ALL LIVING THINGS DIED. NOAH AND THOSE WITH HIM CAME OUT WHEN THE SURFACE OF THE GROUND WAS DRY.

Baby Moses

... PHAROAH GAVE THIS ORDER TO ALL HIS PEOPLE: "EVERY BOY THAT IS BORN YOU MUST THROW INTO THE NILE, BUT LET EVERY GIRL LIVE. " ... A MAN OF THE HOUSE OF LEVI MARRIED A LEVITE WOMAN, AND SHE BECAME PREGNANT AND GAVE BIRTH TO A SON. WHEN SHE SAW THAT HE WAS A FINE CHILD, SHE HID HIM FOR THREE MONTHS. BUT WHEN SHE COULD HIDE HIM NO LONGER, SHE GOT A PAPYRUS BASKET FOR HIM ... AND PLACED THE CHILD IN IT AND PUT IT ... ALONG THE BANK OF THE NILE.

EXOD 1:22, 2:1,2,3

Level 1

Commandment:

GOD IS OUR REFUGE AND STRENGTH, AN EVER-PRESENT HELP IN TROUBLE.

PSLM 46:1

Commandment:

THOUGH I WALK IN THE MIDST OF TROUBLE, YOU PRESERVE MY LIFE: YOU STRETCH OUT YOUR HAND AGAINST THE ANGER OF MY FOES.

PSLM 138:7

Commandment:

HINT: PRESS "DOWN" AND "A" TO JUMP DOWN.

GREAT WORK! ... ON TO THE NEXT LEVEL

Level 2

Commandment:

HINT: PUSHING "UP" ON THREES, CAVERN WALLS, AND LADDERS ALLOWS YOU TO CLIMB.

Commandment:

WHEN CALAMITY COMES, THE WICKED ARE BROUGHT DOWN, BUT EVEN IN DEATH THE RIGHTEOUS HAVE A REFUGE.

PROV 14:32

Commandment:

BUT HE WHO STANDS FIRM TO THE END WILL BE SAVED.

MATT 24:13

GREAT WORK! ... ON TO THE NEXT LEVEL

Level 3

Commandment

DO NOT SET FOOT ON THE PATH OF THE WICKED OR WALK IN THE WAY OF EVIL MEN.

PROV 4:14

GREAT WORK! ... ON TO THE NEXT LEVEL

Level 4

Commandment:

HEREFORE WE DO NOT LOSE HEART. THOUGH OUTWARDLY WE ARE WASTING AWAY, YET INWARDLY WE ARE BEING RENEWED DAY BY DAY.

2 COR 4:16

Commandment:

RATHER, WORSHIP THE LORD YOUR GOD; IT IS HE WHO WILL DELIVER YOU FROM THE HAND OF ALL YOUR ENEMIES.

2 KINGS 17:39

GREAT WORK! ... ON TO THE NEXT LEVE

Level 5

Commandment:

SO WE MAY WITH CONFIDENCE, "THE LORD IS MY HELPER, I WILL NOT BE AFRAID. WHAT CAN MAN DO TO ME?"

HEB 13:6

Commandment:

FOR THE LORD YOUR GOD IS THE ONE WHO GOES WITH YOU TO FIGHT FOR YOU AGAINST YOUR ENEMIES TO GIVE YOU VICTORY.

DEUT 20:4

GREAT WORK! ... ON TO THE NEXT LEVEL

Level 6

Commandment:

FOR YOU HAVE BEEN MY HOPE, O SOVEREIGN LORD, MY CONFIDENCE SINCE MY YOUTH.

PSLM 71:5

Commandment:

YOU YOURSELVES HAVE SEEN WHAT I DID TO EGYPT, AND HOW I CARRIED YOU ON EAGLES' WINGS AND BROUGHT YOU TO MYSELF.

EXOD 19:4

CONGRATULATIONS, YOU WON!

David and Goliath

DAVID SAID TO SAUL, "LET NO ONE LOSE HEART ON ACCOUNT OF THIS PHILISTINE; YOUR SERVANT WILL GO AND FIGHT HIM." SAUL REPLIED, "YOU ARE NOT ABLE TO ... FIGHT HIM; YOU ARE ONLY A BOY, AND HE HAS BEEN A FIGHTING MAN FROM HIS YOUTH." BUT DAVID SAID TO SAUL, "YOUR SERVANT HAS BEEN KEEPING HIS FATHER'S SHEEP. WHEN A LION OR A BEAR CAME ... I WENT AFTER IT, STRUCK IT AND RESCUED THE SHEEP ..."

1 SAM 17:32,33.34.35

GATHER FOUR SHEEP AND BRING THEM TO THE CORRAL.

Level 1

Commandment:

HINT: PRESSING "B" WHILE PUSHING DOWN CAUSES YOU TO DROP AN OBJECT.

PRESSING "B" WHILE PUSHING UP WILL ROTATE YOUR STACK OF OBJECTS.

Commandment:

HINT: PUSHING "UP" ON TREES, CAVERN WALLS, AND LADDERS ALLOWS YOU TO CLIMB.

Commandment:

A RIGHTEOUS MAN CARES FOR THE NEED OF HIS ANIMAL, BUT THE KINDEST ACTS OF THE WICKED ARE CRUEL.

PROV 12:10

Commandment:

DAVID SAID ... "WHEN A LION OR A BEAR CAME AND CARRIED OFF A SHEEP FROM THE FLOCK, I WENT AFTER IT, STRUCK IT AND RESCUED THE SHEEP ..."

1 SAME 17:34,35

GREAT! YOU SAVED ALL FOUR SHEEP.

Level 2

Commandment:

HINT: WHILE WALKING, PRESSING "B" WILL MAKE YOU RUN FASTER AND JUMP FARTHER.

Commandment:

EVEN THOUGH I WALK THROUGH THE VALLEY OF THE SHADOW OF DEATH, I WILL FEAR NO EVIL, FOR YOU ARE WITH ME; YOUR ROD AND YOUR STAFF, THEY COMFORT ME.

PSLM 23:4

GREAT! YOU SAVED ALL FOUR SHEEP.

Level 3

Commandment:

HINT: PRESS "DOWN" AND "A" TO JUMP DOWN.

GREAT! YOU SAVED ALL FOUR SHEEP.

Level 4

Commandment:

BLESSED ARE ALL WHO FEAR THE LORD, WHO WALK IN HIS WAYS ... BLESSING AND PROSPERITY WILL BE YOURS.

PSLM 128:1,2

Level 5

THEN (DAVID) ... WITH HIS SLING IN HAND, APPROACHED THE PHILISTINE.

1 SAM 17:40

Commandment:

A RIGHTEOUS MAN MAY HAVE MANY TROUBLES, BUT THE LORD DELIVERS HIM FROM THEM ALL.

PSLM 34:19

Commandment:

THOUGH HE STUMBLE, HE WILL NOT FALL, FOR THE LORD UPHOLDS HIM WITH HIS HAND.

PSLM 37:24

Commandment:

THE LORD WHO DELIVERED ME FROM THE PAW OF THE LION AND THE PAW OF THE BEAR WILL DELIVER ME FROM THE HAND OF THIS PHILISTINE.

1 SAM 17:37

REACHING INTO HIS BAG AND TAKING OUT A STONE, (DAVID) SLUNG IT AND STRUCK THE PHILISTINE ON THE FOREHEAD. THE STONE SANK INTO HIS FOREHEAD, AND HE FELL FACEDOWN ON THE GROUND.

1 SAM 17:49

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