## Bomberman 2 FAQ/Walkthrough

by DinobotMaximized

Updated to v1.2 on Dec 26, 2005

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**	FAQ Version 1.2	* *
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** ** **	1. Introduction ** **	** **
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This FAQ was made for Bomberman II for the Nintendo Entertai	nment Syst	em. This
is my first non in-depth FAQ. There are three modes of play	=	
Normal Game consists of 6 Areas, each with eight stages. In		
I've listed everything I could think of regarding each respe		
There's also two multi-player modes, one for two players, an	_	
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1.0 - January 6, 2005		
1.11		
1.1 - February 1, 2005		
Added more text to the modes section, and fixed format error	S.	
1.2 - December 26, 2005		
Added a Passwords section, reformatted, and made some other	small chan	aes
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Flame: Increases the width of your bomb's explosions.

\$ sign: Gives you 1600 points.

Detonator: Bombs will explode only when you press the B button.

Bomb Increaser: Increases the number of bombs you can have on screen by one.

Bomberman: Makes your next area a Bonus Stage.

Running Bomberman: Gives Bomberman an extra life.

? Mark: Gives you 3200 points or makes Bomberman invincible for 15 seconds.

Skate: Makes Bomberman move faster.

Invincible Bomberman: Makes Bomberman invulnerable to bomb blasts for 15 seconds.

Vest: Makes you invulnerable to bomb blasts for 30 seconds.

Brick: Allows Bomberman to move through bricks.

Bomb Walkthrough: Allows Bomberman to walk through bombs.

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** **	* **	**	5. Enemies	** **	**	* 7
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Orange Enemy 1: Looks like a balloon. From start to end of Normal Mode, you'll encounter 43 of them(not including Bonus Stages). They move fairly slow and straight, turning occasionally. One blast each will take care of them.

Blue Enemy 1: Looks like a bouncing blob. From start to end of Normal Mode, you'll encounter 9 of them. They're not that fast, move straight and turn occasionally. They move through bricks. One blast each will take care of them.

Green Enemy 1: Looks like a mop head. From start to end of Normal Mode, you'll encounter 22 of them. They are not that fast, move straight and turn occasionally. One blast each will take care of them.

White Enemy 1: Looks like a ghost. From start to end of Normal Mode, you'll encounter 12 of them. They move slowly and very sporadically. They can move through bricks and teleport from time to time to time. One blast each will take care of them.

Orange Enemy 2: Looks like a mask with white triangles on each side. From start to end of Normal Mode, you'll encounter 58 of them. They're not that fast, move straight and turn occasionally. They will follow you if you get too close. One blast each will take care of them.

Blue Enemy 2: Looks like a little flying dragon. From start to end of Normal Mode, you'll encounter 31 of them. They move slowly and always follow you. They can move through bricks. One blast each will take care of them.

Orange Enemy 3: Looks like a spinning coin. From start to end of Normal Mode, you'll encounter 11 of them. They move kind of fast, straight and turn occasionally. One blast each will take care of them.

Orange Enemy 4: Looks like a bouncing ball with hair. From start to end of Normal Mode, you'll encounter 12 of them. They move slow and straight, turning occasionally. One blast each will take care of them.

Green Enemy 2: Looks like a mop. From start to end of Normal Mode, you'll encounter 15 of them. They're not too fast, move straight and turn occasionally. One blast each will take care of them.

Green Enemy 3: Looks like a deranged frog. From start to end on Normal Mode, you'll encounter 15 of them. They move slow and sporadically. One blast each will take care of them

Blue Enemy 3: Looks like a circle. From start to end on Normal Mode, you'll encounter 14 of them. They're not that fast and move sporadically. They can move through bricks. One blast each will take care of them.

Green Enemy 4: Looks like fake teeth and jaw. From start to end on Normal Mode, you'll encounter 16 of them. They move fast and straight, turning occasionally. Will follow you if you get too close. One blast each will take care of them.

Blue Enemy 4: Looks like a rounded mountain peek. From start to end on Normal Mode, you'll encounter 18 of them. They move fast and sporadically. One Blast each will take care of them.

Green Enemy 5: Looks like a frog. From start to end on Normal Mode, you'll encounter 16 of them. They move kind of fast, straight and turn occasionally. They turns into bombs and explode periodically. One blast each will take care of them.

Blue Enemy 5: Looks like a spinning top. From start to end on Normal Mode, you'll encounter 12 of them. They move fast, straight and turn occasionally. One blast each will take care of them.

White Enemy 2: Looks like a ghost with a green mask over it's eyes. From start to end on Normal Mode, you'll encounter 16 of them. They move slowly and sporadically. Speeds up and chases you if you get too close. One blast each will take care of them.

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** ** **	6. Modes	** ** **
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Normal mode is the normal level by level game mode. You kill the enemies, destroy bricks, uncover the power-up and door from under the bricks. Enter the

door after killing all your enemies and finding the power-up, and you're off to the next level to do the same. Fourty-eight areas of that and one Bonus Stage you can access 6 times, is all there is to Normal mode. Just Make sure not to blast the door and power-ups because they cause more enemies to appear. I didn't mention the brick and enemy layout of each area because they appear randomly.

Vs Mode - Two player mode, where your goal is to blow up the other player's Bomberman, whoever does so five times first wins.

Battle Mode - Three player mode, where your goal is to blow up the 2 other players'Bombermen, you'll need a multi tap for this.

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Password: KKKFKJKO Time limit: 200 seconds Number of enemies: 3

Destroyable Bricks: 25

Power-up found: Flame (Increases the width of your bomb's explosions)

Orange Enemy 1: There are three of them, they move fairly slow and straight, turning occasionally. One blast each will take care of them.

Password: EEGJEBEE
Time limit: 200 seconds
Number of enemies: 4
Destroyable Bricks: 25

Power-up found: \$ Sign (Gives you 1600 points)

Orange Enemy 1: There are three of them, they move fairly slow and straight, turning occasionally. One blast each will take care of them.

Blue Enemy 1: There's just one of these, it's not that fast, it moves straight and turns occasionally. It moves through bricks. One blast will take care of it.

Password: MMJKMOLM
Time limit: 200 seconds
Number of enemies: 4
Destroyable Bricks: 36

Power-up found: Flame (Increases the width of your bomb's explosions)

Orange Enemy 1: There are two of them, they move fairly slow and straight,

turning occasionally. One blast each will take care of them.

Blue Enemy 1: There's just one of these, it's not that fast, it moves straight and turns occasionally. It moves through bricks. One blast will take care of it.

Green Enemy 1: There's just one of these, it's not that fast, it moves straight and turns occasionally. One blast will take care of it.

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Password: MMDHMJJJ Time limit: 200 seconds Number of enemies: 5 Destroyable Bricks: 36

Power-up found: Detonator (Bombs will explode only when you press the B

button)

Orange Enemy 1: There are four of them, they move fairly slow and straight, turning occasionally. One blast each will take care of them.

White Enemy 1: There's just one of these. It moves slowly and very sporadically. It can move through bricks and teleports from time to time. One blast each will take care of it.

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Password: DDGCDFLN
Time limit: 300 seconds
Number of enemies: 5
Destroyable Bricks: 51

Power-up found: Bomb Increaser (Increases the number of bombs you can have on

screen by one)

Green Enemy 1: There are two of them, they are not that fast, move straight and turns occasionally. One blast each will take care of them.

Blue Enemy 1: There's just one of these, it's not that fast, it moves straight and turns occasionally. It moves through bricks. One blast will take care of it.

White Enemy 1: There are two of them. They move slowly and very sporadically. They can move through bricks and teleport from time to time to time. One blast each will take care of them.

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Password: BBMAAKGA
Time limit: 300 seconds
Number of enemies: 8
Destroyable Bricks: 51

Power-up found: Bomberman (Makes your next area a Bonus Stage)

Orange Enemy 1: There are four of them, they move fairly slow and straight, turning occasionally. One blast each will take care of them.

Blue Enemy 1: There are two of them, they're not that fast, move straight

and turns occasionally. They move through bricks. One blast each will take care of them.

White Enemy 1: There are two of them. They move slowly and very sporadically. They can move through bricks and teleport from time to time to time. One blast each will take care of them.

Password: none

Time limit: 30 seconds
Number of enemies: Infinite

Destroyable Bricks: 0

Power-up found: Running Bomberman

Orange Enemy 1: There are an infinite number of them, they move fairly slow and straight, turning occasionally. One blast each will take care of them. You have 30 seconds to kill as many as you can, Bomberman cannot die during this stage. Also a Bomberman identical to you will run across the stage, run into him for an extra life.

Password: CCIDPMNI Time limit: 300 seconds Number of enemies: 6 Destroyable Bricks: 51

Power-up found: Flame (Increases the width of your bomb's explosions)

Orange Enemy 1: There are four of them, they move fairly slow and straight, turning occasionally. One blast each will take care of them.

Orange Enemy 2: There are two of them, they're not that fast, move straight and turn occasionally. They will follow you if you get too close. One blast each will take care of them.

Password: MMGLLCDI Time limit: 300 seconds Number of enemies: 7 Destroyable Bricks: 51

Power-up found: Detonator (Bombs will explode only when you press the B

button)

White Enemy 1: There are two of them. They move slowly and very sporadically. They can move through bricks and teleport from time to time to time. One blast each will take care of them.

Blue Enemy 1: There are two of them, they're not that fast, move straight and turns occasionally. They move through bricks. One blast each will take care of them.

Blue Enemy 2: There's just one of these, it moves slowly and always follow you. It can move through bricks. One blast will take care of it.

Orange Enemy 2: There are two of them, they're not that fast, move straight

and turn occasionally. They will follow you if you get too close. One blast each will take care of them.

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Password: IHINHLFC

Time limit: 150 seconds Number of enemies: 4 Destroyable Bricks: 36

Power-up found: Skate (Makes Bomberman move faster)

Orange Enemy 1: There are four of them, they move fairly slow and straight, turning occasionally. One blast each will take care of them.

Orange Enemy 3: There's just one of these, it moves kind of fast, straight and turns occasionally. One blast will take care of it.

Orange Enemy 4: There's just one of these, it moves slow and straight, turning occasionally. One blast will take care of it.

Password: GEEPEJAO Time limit: 250 seconds Number of enemies: 5 Destroyable Bricks: 52

Power-up found: Bomb Increaser (Increases the number of bombs you can have on

screen by one)

Orange Enemy 1: There are two of them, they move fairly slow and straight, turning occasionally. One blast each will take care of them.

Orange Enemy 4: There are two of them, they move slow and straight, turning occasionally. One blast each will take care of them.

Green Enemy 2: There's just one of them, it not too fast, moves straight and turns occasionally. One blast will take care of it.

Password: NKCPCBPC Time limit: 150 seconds Number of enemies: 7 Destroyable Bricks: 36

Power-up found: Invincible Bomberman (Makes Bomberman invulnerable to bomb

blasts for 15 seconds)

Blue Enemy 2: There are three of them, they move slowly and always follow you.

They can move through bricks. One blast each will take care of them.

Green Enemy 1: There are two of them, they are not that fast, move straight and turns occasionally. One blast each will take care of them.

Green Enemy 2: There are two of them, they are not that fast, move straight and turn occasionally. One blast each will take of them.

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Password: ABGPEJGI Time limit: 250 seconds Number of enemies: 7 Destroyable Bricks: 77

Power-up found: Detonator (Bombs will explode only when you press the B

button)

Orange Enemy 2: There are two of them, they're not that fast, move straight and turn occasionally. They will follow you if you get too close. One blast each will take care of them.

Green Enemy 2: There are three of them, they are not that fast, move straight and turn occasionally. One blast each will take care of them.

Orange Enemy 4: There are two of them, they move slow and straight, turning occasionally. One blast each will take care of them.

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Password: NKIHCBPC
Time limit: 150 seconds
Number of enemies: 6
Destroyable Bricks: 36

Power-up found: Bomb Increaser (Increases the number of bombs you can have on

screen by one)

Orange Enemy 1: There's just one of these, it moves fairly slow and straight, turning occasionally. One blast will take care of it.

Green Enemy 1: There's just one of these, it's not that fast, it moves straight and turns occasionally. One blast will take care of it.

Green Enemy 2: There are two of them, they are not that fast, move straight and turn occasionally. One blast each will take care of them.

Orange Enemy 4: There are two of them, they move slow and straight, turning occasionally. One blast each will take care of them.

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Password: FOCKIOIJ
Time limit: 250 seconds
Number of enemies: 9
Destroyable Bricks: 49

Power-up found: Bomberman (Makes your next area a Bonus Stage)

Orange Enemy 1: There are two of them, they move fairly slow and straight,

turning occasionally. One blast each will take care of them.

Green Enemy 1: There's just one of these, it's not that fast, it moves straight and turns occasionally. One blast will take care of it.

Green Enemy 2: There are two of them, they are not that fast, move straight and turn occasionally. One blast each will take care of them.

Blue Enemy 2: There are two of them, they move slowly and always follow you. They can move through bricks. One blast each will take care of them.

Orange Enemy 4: There are two of them, they move slow and straight, turning occasionally. One blast each will take care of them.

Password: none

Time limit: 30 seconds
Number of enemies: Infinite

Destroyable Bricks: 0

Power-up found: Running Bomberman

Orange Enemy 1: There are an infinite number of them, they move fairly slow and straight, turning occasionally. One blast each will take care of them. You have 30 seconds to kill as many as you can, Bomberman cannot die during this stage. Also a Bomberman identical to you will run across the stage, run into him for an extra life.

Password: HIPPOEOD Time limit: 150 seconds Number of enemies: 5 Destroyable Bricks: 36

Power-up found: Flame (Increases the width of your bomb's explosions)

Green Enemy 1: There's just one of these, it's not that fast, it moves straight and turns occasionally. One blast will take care of it.

Blue Enemy 2: There are two of them, they move slowly and always follow you. They can move through bricks. One blast each will take care of them.

Green Enemy 2: There's just one of them, it not too fast, moves straight and turns occasionally. One blast will take care of it.

Orange Enemy 4: There's just one of these, it moves slow and straight, turning occasionally. One blast will take care of it.

Password: CPHIKLOE
Time limit: 250 seconds
Number of enemies: 8
Destroyable Bricks: 77

Power-up found: Bomb Increaser (Increases the number of bombs you can have on

screen by one)

Green Enemy 2: There are two of them, they are not that fast, move straight and turn occasionally. One blast each will take care of them.

Orange Enemy 2: There are two of them, they're not that fast, move straight and turn occasionally. They will follow you if you get too close. One blast each will take care of them.

Orange Enemy 3: There are two of them, they move kind of fast, straight and turn occasionally. One blast each will take care of them.

Orange Enemy 4: There are two of them, they move slow and straight, turning occasionally. One blast each will take care of them.

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Password: OIOACMCM

Time limit: 100 seconds Number of enemies: 4 Destroyable Bricks: 36

Power-up found: Detonator (Bombs will explode only when you press the  $\ensuremath{\mathtt{B}}$ 

button)

Orange Enemy 1: There are two of them, they move fairly slow and straight, turning occasionally. One blast each will take care of them.

Orange Enemy 2: There's just one of them, it's not that fast, moves straight and turns occasionally. It will follow you if you get too close. One blast will take care of it.

Green Enemy 3: There's just one of them, it moves slow and sporadically. One blast will take care of it.

Password: EAGAJLJE

Time limit: 200 seconds Number of enemies: 6 Destroyable Bricks: 102

Power-up found: Vest (Makes you invulnerable to bomb blasts for 30 seconds)

Orange Enemy 1: There are two of them, they move fairly slow and straight, turning occasionally. One blast each will take care of them.

Green Enemy 1: There's just one of these, it's not that fast, it moves straight and turns occasionally. One blast will take care of it.

Green Enemy 3: There are two of them, they move slow and sporadically. One blast each will take care of them.

Blue Enemy 3: There's just one of these, it not that fast and moves sporadically. Can move through bricks. One blast will take care of it.

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Password: IOOINJNJ Time limit: 200 seconds Number of enemies: 6 Destroyable Bricks: 102

Power-up found: Brick (Allows Bomberman to move through bricks)

Orange Enemy 3: There are two of them, they move kind of fast, straight and turn occasionally. One blast each will take care of them.

Green Enemy 3: There are two of them, they move slow and sporadically. One blast each will take care of them.

Blue Enemy 3: There are two of them, they're not that fast and move sporadically. Can move through bricks. One blast each will take care of them.

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Password: DLMEGMGE
Time limit: 200 seconds
Number of enemies: 8
Destroyable Bricks: 102

Power-up found: Bomb Increaser (Increases the number of bombs you can have on

screen by one)

Blue Enemy 2: There's just one of these, it moves slowly and always follow you. It can move through bricks. One blast will take care of it.

Orange Enemy 1: There are two of them, they move fairly slow and straight, turning occasionally. One blast each will take care of them.

Orange Enemy 2: There's just one of them, it's not that fast, moves straight and turns occasionally. It will follow you if you get too close. One blast will take care of it.

Blue Enemy 3: There are two of them, they're not that fast and move sporadically. Can move through bricks. One blast each will take care of them.

Green Enemy 3: There are two of them, they move slow and sporadically. One blast each will take care of them.

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Password: FHPCCMPM
Time limit: 100 seconds
Number of enemies: 6
Destroyable Bricks: 47

Power-up found: Flame (Increases the width of your bomb's explosions)

Orange Enemy 3: There's just of them, it moves kind of fast, straight and turn occasionally. One blast will take care of it.

Blue Enemy 2: There are two of them, they move slowly and always follow you.

They can move through bricks. One blast each will take care of them.

Green Enemy 3: There are two of them, they move slow and sporadically. One blast each will take care of them.

Blue Enemy 3: There's just one of these, it not that fast and moves sporadically. Can move through bricks. One blast will take care of it.

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Password: HFNHNEKI
Time limit: 200 seconds
Number of enemies: 8
Destroyable Bricks: 102

Power-up found: Bomberman (Makes your next area a Bonus Stage)

Orange Enemy 2: There are two of them, they're not that fast, move straight and turn occasionally. They will follow you if you get too close. One blast each will take care of them.

Blue Enemy 2: There are two of them, they move slowly and always follow you. They can move through bricks. One blast each will take care of them.

Green Enemy 3: There are two of them, they move slow and sporadically. One blast each will take care of them.

Blue Enemy 3: There are two of them, they're not that fast and move sporadically. Can move through bricks. One blast each will take care of them.

Password: none

Time limit: 30 seconds Number of enemies: Infinite

Destroyable Bricks: 0

Power-up found: Running Bomberman

Orange Enemy 1: There are an infinite number of them, they move fairly slow and straight, turning occasionally. One blast each will take care of them. You have 30 seconds to kill as many as you can, Bomberman cannot die during this stage. Also a Bomberman identical to you will run across the stage, run into him for an extra life.

Password: OINAPPCJ

Time limit: 100 seconds Number of enemies: 6 Destroyable Bricks: 36

Power-up found: Detonator (Bombs will explode only when you press the B

button)

Orange Enemy 2: There are two of them, they're not that fast, move straight and turn occasionally. They will follow you if you get too close. One blast each will take care of them.

Orange Enemy 3: There's just of them, it moves kind of fast, straight and

turn occasionally. One blast will take care of it.

Blue Enemy 3: There are two of them, they're not that fast and move sporadically. Can move through bricks. One blast each will take care of them.

Green Enemy 3: There's just one of them, it moves slow and sporadically. One blast will take care of it.

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Password: NCFIHAIE
Time limit: 200 seconds
Number of enemies: 8
Destroyable Bricks: 99

Power-up found: Bomb Increaser (Increases the number of bombs you can have on

screen by one)

Orange Enemy 2: There are three of them, they're not that fast, move straight and turn occasionally. They will follow you if you get too close. One blast each will take care of them.

Green Enemy 3: There are two of them, they move slow and sporadically. One blast each will take care of them.

Blue Enemy 3: There are two of them, they're not that fast and move sporadically. Can move through bricks. One blast each will take care of them.

Green Enemy 1: There's just one of these, it's not that fast, it moves straight and turns occasionally. One blast will take care of it.

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Password: OHOFNECJ

Time limit: 100 seconds Number of enemies: 4 Destroyable Bricks: 47

Power-up found: Flame (Increases the width of your bomb's explosions)

Blue Enemy 2: There's just one of these, it moves slowly and always follows you. It can move through bricks. One blast will take care of it.

Green Enemy 4: There are two of them, they move fast and straight, turning occasionally. Will follow you if you get too close. One blast each will take care of them.

Blue Enemy 4: There's just one of these, it moves fast and sporadically. One blast will take care of it.

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Password: AGBGJDMO

Time limit: 100 seconds Number of enemies: 6

Destroyable Bricks: 47

Power-up found: Bomb Increaser (Increases the number of bombs you can have on

screen by one)

Orange Enemy 2: There's just one of them, it's not that fast, moves straight and turns occasionally. It will follow you if you get too close. One blast will take care of it.

Blue Enemy 2: There are two of them, they move slowly and always follow you. They can move through bricks. One blast each will take care of them.

Blue Enemy 4: There are two of them, they move fast and sporadically. One blast each will take care them.

Green Enemy 4: There's just one of these, it moves fast and straight, turning occasionally. Will follow you if you get too close. One blast will take care of it

Password: BEGDJILN
Time limit: 150 seconds
Number of enemies: 8
Destroyable Bricks: 102

Power-up found: Vest (Makes you invulnerable to bomb blasts for 30 seconds)

Orange Enemy 2: There are two of them, they're not that fast, move straight and turn occasionally. They will follow you if you get too close. One blast each will take care of them.

Blue Enemy 2: There's just one of these, it moves slowly and always follows you.

It can move through bricks. One blast will take care of it.

Green Enemy 1: There's just one of these, it's not that fast, it moves straight and turns occasionally. One blast will take care of it.

Blue Enemy 4: There are two of them, they move fast and sporadically. One Blast each will take care them.

Green Enemy 4: There are two of them, they move fast and straight, turning occasionally. Will follow you if you get too close. One blast each will take care of them.

Password: BEEKJGLM Time limit: 150 seconds Number of enemies: 8 Destroyable Bricks: 127

Power-up found: Detonator (Bombs will explode only when you press the B

button)

Orange Enemy 2: There are four of them, they're not that fast, move straight

and turn occasionally. They will follow you if you get too close. One blast each will take care of them.

Blue Enemy 2: There are two of them, they move slowly and always follow you. They can move through bricks. One blast each will take care of them.

Green Enemy 4: There's just one of these, it moves fast and straight, turning occasionally. Will follow you if you get too close. One blast will take care of it

Blue Enemy 4: There's just one of these, it moves fast and sporadically. One blast will take care of it.

Password: IFNEPMNN
Time limit: 100 seconds
Number of enemies: 6
Destroyable Bricks: 58

Power-up found: Bomb Increaser (Increases the number of bombs you can have on

screen by one)

Orange Enemy 2: There are two of them, they're not that fast, move straight and turn occasionally. They will follow you if you get too close. One blast each will take care of them.

Orange Enemy 3: There's just of them, it moves kind of fast, straight and turn occasionally. One blast will take care of it.

Green Enemy 4: There are two of them, they move fast and straight, turning occasionally. Will follow you if you get too close. One blast each will take care of them.

Blue Enemy 4: There's just one of these, it moves fast and sporadically. One blast will take care of it.

Password: IFKKPJNM
Time limit: 150 seconds
Number of enemies: 8
Destroyable Bricks: 101

Power-up found: Bomberman (Makes your next area a Bonus Stage)

Orange Enemy 2: There are three of them, they're not that fast, move straight and turn occasionally. They will follow you if you get too close. One blast each will take care of them.

Blue Enemy 2: There's just one of these, it moves slowly and always follows you. It can move through bricks. One blast will take care of it.

Green Enemy 4: There are two of them, they move fast and straight, turning occasionally. Will follow you if you get too close. One blast each will take care of them.

Blue Enemy 4: There are two of them, they move fast and sporadically. One Blast each will take care them.

Password: none

Time limit: 30 seconds Number of enemies: Infinite

Destroyable Bricks: 0

Power-up found: Running Bomberman

Orange Enemy 1: There are an infinite number of them, they move fairly slow and straight, turning occasionally. One blast each will take care of them. You have 30 seconds to kill as many as you can, Bomberman cannot die during this stage. Also a Bomberman identical to you will run across the stage, run into him for an extra life.

Area 4-/ ^^^^^^^^^^^^^^^^^^^^^

Password: MDEIGJAJ Time limit: 100 seconds Number of enemies: 8 Destroyable Bricks: 58

Power-up found: \$ Sign (Gives you 1600 points)

Orange Enemy 2: There are two of them, they're not that fast, move straight and turn occasionally. They will follow you if you get too close. One blast each will take care of them.

Green Enemy 1: There are two of them, they are not that fast, move straight and turns occasionally. One blast each will take care of them.

Blue Enemy 4: There are two of them, they move fast and sporadically. One Blast each will take care them.

Green Enemy 4: There are two of them, they move fast and straight, turning occasionally. Will follow you if you get too close. One blast each will take care of them.

Password: MDGEGPAJ Time limit: 150 seconds Number of enemies: 6 Destroyable Bricks: 97

Power-up found: \$ Sign (Gives you 1600 points)

Orange Enemy 2: There are two of them, they're not that fast, move straight and turn occasionally. They will follow you if you get too close. One blast each will take care of them.

Green Enemy 4: There are two of them, they move fast and straight, turning occasionally. Will follow you if you get too close. One blast each will take care of them.

Blue Enemy 4: There's just one of these, it moves fast and sporadically. One blast will take care of it.

Green Enemy 5: There's just one of these, it moves kind of fast, straight and turns occasionally. It turns into a bomb and explodes periodically. One blast



Password: LBLBEHBN
Time limit: 100 seconds
Number of enemies: 4
Destroyable Bricks: 58

Power-up found: Flame (Increases the width of your bomb's explosions)

Orange Enemy 2: There are two of them, they're not that fast, move straight and turn occasionally. They will follow you if you get too close. One blast each will take care of them.

Blue Enemy 5: There's just one of these, it moves fast, straight and turns occasionally. One blast will take care of it.

White Enemy 2: There's just one of these, it moves slowly and sporadically. Speeds up and chases you if you get too close. One blast will take care of it.

Password: MALEGCAI Time limit: 150 seconds Number of enemies: 9 Destroyable Bricks: 102

Power-up found: \$ Sign (Gives you 1600 points)

Orange Enemy 1: There's just one of these, it moves fairly slow and straight, turning occasionally. One blast will take care of it.

Green Enemy 1: There are three of them, they are not that fast, move straight and turns occasionally. One blast each will take care of them.

Blue Enemy 2: There's just one of these, it moves slowly and always follows you. It can move through bricks. One blast will take care of it.

Orange Enemy 3: There's just of them, it moves kind of fast, straight and turns occasionally. One blast will take care of it.

White Enemy 2: There's just one of these, it moves slowly and sporadically. Speeds up and chases you if you get too close. One blast will take care of it.

Green Enemy 5: There's just one of these, it moves kind of fast, straight and turns occasionally. It turns into a bomb and explodes periodically. One blast will take care of it.

Blue Enemy 5: There's just one of these, it moves fast, straight and turns occasionally. One blast will take care of it.

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Password: DGLKAHGM

Time limit: 150 seconds Number of enemies: 6 Destroyable Bricks: 128

Power-up found: Detonator (Bombs will explode only when you press the B

button)

Orange Enemy 2: There are two of them, they're not that fast, move straight and turn occasionally. They will follow you if you get too close. One blast each will take care of them.

Blue Enemy 2: There's just one of these, it moves slowly and always follows you. It can move through bricks. One blast will take care of it.

White Enemy 2: There are two of them, they move slowly and sporadically. Speeds up and chases you if you get too close. One blast each will take care of them.

Blue Enemy 5: There's just one of these, it moves fast, straight and turns occasionally. One blast will take care of it.

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Password: LBJPENBC Time limit: 100 seconds Number of enemies: 6 Destroyable Bricks: 47

Power-up found: Vest (Makes you invulnerable to bomb blasts for 30 seconds)

Orange Enemy 2: There are two of them, they're not that fast, move straight and turn occasionally. They will follow you if you get too close. One blast each will take care of them.

Orange Enemy 3: There's just of them, it moves kind of fast, straight and turns occasionally. One blast will take care of it.

White Enemy 2: There's just one of these, it moves slowly and sporadically. Speeds up and chases you if you get too close. One blast will take care of it

Blue Enemy 5: There are two of them, they move fast, straight and turn occasionally. One blast each will take care of them.

Password: BLLLJKLN

Time limit: 150 seconds Number of enemies: 8 Destroyable Bricks: 77

Power-up found: Bomb Increaser (Increases the number of bombs you can have on

screen by one)

Green Enemy 1: There are two of them, they are not that fast, move straight and turns occasionally. One blast each will take care of them.

Blue Enemy 2: There's just one of these, it moves slowly and always follows

you. It can move through bricks. One blast will take care of it.

Orange Enemy 2: There's just one of them, it's not that fast, moves straight and turns occasionally. It will follow you if you get too close. One blast will take care of it.

White Enemy 2: There are two of them, they move slowly and sporadically. Speeds up and chases you if you get too close. One blast each will take care of them.

Blue Enemy 5: There are two of them, they move fast, straight and turn occasionally. One blast each will take care of them.

Password: KHIJOFHI
Time limit: 150 seconds
Number of enemies: 8
Destroyable Bricks: 102

Power-up found: Bomberman (Makes your next area a Bonus Stage)

Green Enemy 1: There's just one of these, it's not that fast, it moves straight and turns occasionally. One blast will take care of it.

Blue Enemy 2: There are three of them, they move slowly and always follow you. They can move through bricks. One blast each will take care of them.

Blue Enemy 5: There are two of them, they move fast, straight and turn occasionally. One blast each will take care of them.

White Enemy 2: There are two of them, they move slowly and sporadically. Speeds up and chases you if you get too close. One blast each will take care of them.

Password: none

Time limit: 30 seconds

Number of enemies: Infinite

Destroyable Bricks: 0

Power-up found: Running Bomberman

Orange Enemy 1: There are an infinite number of them, they move fairly slow and straight, turning occasionally. One blast each will take care of them. You have 30 seconds to kill as many as you can, Bomberman cannot die during this stage. Also a Bomberman identical to you will run across the stage, run into him for an extra life.

Password: HKPDCHKN
Time limit: 100 seconds
Number of enemies: 8
Destroyable Bricks: 69

Power-up found: Bomb Walkthrough (Allows Bomberman to walk through bombs)

Orange Enemy 2: There are four of them, they're not that fast, move straight and turn occasionally. They will follow you if you get too close. One blast each will take care of them.

White Enemy 2: There are three of them, they move slowly and sporadically. Speeds up and chases you if you get too close. One blast each will take care of them.

Green Enemy 5: There's just one of these, it moves kind of fast, straight and turns occasionally. It turns into a bomb and explodes periodically. One blast will take care of it.

Password: COHFHHOE
Time limit: 150 seconds
Number of enemies: 8
Destroyable Bricks: 127

Power-up found: Bomb Increaser (Increases the number of bombs you can have on

screen by one)

Orange Enemy 2: There are two of them, they're not that fast, move straight and turn occasionally. They will follow you if you get too close. One blast each will take care of them.

White Enemy 2: There are two of them, they move slowly and sporadically. Speeds up and chases you if you get too close. One blast each will take care of them.

Green Enemy 5: There are two of these, they moves kind of fast, straight and turn occasionally. They turns into a bomb and explode periodically. One blast each will take care of them.

Blue Enemy 5: There are two of them, they move fast, straight and turn occasionally. One blast each will take care of them.

Password: JGJHBKEC

Time limit: 120 seconds Number of enemies: 8 Destroyable Bricks: 102

Power-up found: Vest (Makes you invulnerable to bomb blasts for 30 seconds)

Orange Enemy 1: There are two of them, they move fairly slow and straight, turning occasionally. One blast each will take care of them.

White Enemy 1: There are two of them. They move slowly and very sporadically. They can move through bricks and teleport from time to time to time. One blast each will take care of them.

Blue Enemy 1: There are two of them, they're not that fast, move straight and turns occasionally. They move through bricks. One blast each will take

care of them.

Orange Enemy 2: There are two of them, they're not that fast, move straight and turn occasionally. They will follow you if you get too close. One blast each will take care of them.

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Password: CFPDHEOO Time limit: 120 seconds Number of enemies: 8 Destroyable Bricks: 127

Power-up found: Brick (Allows Bomberman to move through bricks)

Orange Enemy 1: There's just one of these, it moves fairly slow and straight, turning occasionally. One blast will take care of it.

Orange Enemy 2: There are two of them, they're not that fast, move straight and turn occasionally. They will follow you if you get too close. One blast each will take care of them.

Green Enemy 2: There are two of them, they are not that fast, move straight and turn occasionally. One blast each will take of them.

Green Enemy 5: There are three of these, they moves kind of fast, straight and turn occasionally. They turns into a bomb and explode periodically. One blast each will take care of them.

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Password: CFNIHMOI

Time limit: 120 seconds Number of enemies: 8 Destroyable Bricks: 127

Power-up found: Bomb Increaser (Increases the number of bombs you can have on

screen by one)

Orange Enemy 1: There's just one of these, it moves fairly slow and straight, turning occasionally. One blast will take care of it.

Orange Enemy 2: There's just one of them, it's not that fast, moves straight and turns occasionally. It will follow you if you get too close. One blast will take care of it.

Orange Enemy 3: There's just of them, it moves kind of fast, straight and turns occasionally. One blast will take care of it.

Blue Enemy 2: There's just one of these, it moves slowly and always follows you. It can move through bricks. One blast will take care of it.

Green Enemy 3: There's just one of them, it moves slow and sporadically. One blast will take care of it.

Blue Enemy 3: There are two of them, they're not that fast and move sporadically. Can move through bricks. One blast each will take care of them.

Green Enemy 5: There's just one of these, it moves kind of fast, straight and turns occasionally. It turns into a bomb and explodes periodically. One blast

will take care of it.

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Password: GJACMEDJ Time limit: 120 seconds Number of enemies: 8 Destroyable Bricks: 127

Power-up found: Vest (Makes you invulnerable to bomb blasts for 30 seconds)

Green Enemy 1: There's just one of these, it's not that fast, it moves straight and turns occasionally. One blast will take care of it.

Orange Enemy 2: There's just one of them, it's not that fast, moves straight and turns occasionally. It will follow you if you get too close. One blast will take care of it.

Blue Enemy 2: There's just one of these, it moves slowly and always follows you. It can move through bricks. One blast will take care of it.

Blue Enemy 4: There are three of them, they move fast and sporadically. One blast each will take care them.

Green Enemy 4: There's just one of these, it moves fast and straight, turning occasionally. Will follow you if you get too close. One blast will take care of it.

Green Enemy 5: There's just one of these, it moves kind of fast, straight and turns occasionally. It turns into a bomb and explodes periodically. One blast will take care of it.

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Password: CFOFHD00

Time limit: 120 seconds Number of enemies: 8 Destroyable Bricks: 152

Power-up found: Flame (Increases the width of your bomb's explosions)

Orange Enemy 1: There are three of them, they move fairly slow and straight, turning occasionally. One blast each will take care of them.

Orange Enemy 2: There's just one of them, it's not that fast, moves straight and turns occasionally. It will follow you if you get too close. One blast will take care of it.

White Enemy 2: There are two of them, they move slowly and sporadically. Speeds up and chases you if you get too close. One blast each will take care of them.

Blue Enemy 5: There's just one of these, it moves fast, straight and turns occasionally. One blast will take care of it.

Green Enemy 5: There's just one of these, it moves kind of fast, straight and turns occasionally. It turns into a bomb and explodes periodically. One blast will take care of it.

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Password: LAAOEIBN
Time limit: 120 seconds
Number of enemies: 8
Destroyable Bricks: 102

Power-up found: Bomberman (Makes your next area a Bonus Stage)

Orange Enemy 1: There are two of them, they move fairly slow and straight, turning occasionally. One blast each will take care of them.

Green Enemy 1: There's just one of these, it's not that fast, it moves straight and turns occasionally. One blast will take care of it.

White Enemy 1: There are three of them. They move slowly and very sporadically. They can move through bricks and teleport from time to time to time. One blast each will take care of them.

Orange Enemy 2: There's just one of them, it's not that fast, moves straight and turns occasionally. It will follow you if you get too close. One blast will take care of it.

Green Enemy 5: There's just one of these, it moves kind of fast, straight and turns occasionally. It turns into a bomb and explodes periodically. One blast will take care of it.

Password: none

Time limit: 30 seconds
Number of enemies: Infinite

Destroyable Bricks: 0

Power-up found: Running Bomberman

Orange Enemy 1: There are an infinite number of them, they move fairly slow and straight, turning occasionally. One blast each will take care of them. You have 30 seconds to kill as many as you can, Bomberman cannot die during this stage. Also a Bomberman identical to you will run across the stage, run into him for an extra life.

Password: JGACBOEN
Time limit: 120 seconds
Number of enemies: 8
Destroyable Bricks: 152

Power-up found: Bomb Increaser (Increases the number of bombs you can have on

screen by one)

Green Enemy 1: There's just one of these, it's not that fast, it moves straight and turns occasionally. One blast will take care of it.

Blue Enemy 2: There's just one of these, it moves slowly and always follows you. It can move through bricks. One blast will take care of it.

Orange Enemy 2: There's just one of them, it's not that fast, moves straight and turns occasionally. It will follow you if you get too close. One blast will take care of it.

Blue Enemy 4: There are three of them, they move fast and sporadically. One blast each will take care them.

Green Enemy 4: There's just one of these, it moves fast and straight, turning occasionally. Will follow you if you get too close. One blast will take care of it.

Green Enemy 5: There's just one of these, it moves kind of fast, straight and turns occasionally. It turns into a bomb and explodes periodically. One blast will take care of it.

Password: MBGOGKAE
Time limit: 120 seconds
Number of enemies: 8
Destroyable Bricks: 152

Power-up found: \$ Sign (Gives you 1600 points)

Orange Enemy 2: There are three of them, they're not that fast, move straight and turn occasionally. They will follow you if you get too close. One blast each will take care of them.

Blue Enemy 2: There are two of them, they move slowly and always follow you. They can move through bricks. One blast each will take care of them.

Green Enemy 5: There are three of these, they moves kind of fast, straight and turn occasionally. They turns into a bomb and explode periodically. One blast each will take care of them.

After completing this area, congratulations, you beat the game.

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During the end credits of the game you are given the "Secret Password", which is PCDEFGAB. Entering the password will take you to the sound room. In the sound room you can hear all the music tracks, and all the sound effects featured in the game.

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\_\_\_\_\_\_ \_\_\_\_\_ Area 1 Area 2 Stage | Password | Stage | Password | \_\_\_\_\_\_ \_\_\_\_\_\_ 1 | IHINHLFC | 1 | KKKFKJKO | 2 | EEGJEBEE | 2 | GEEPEJAO | 3 | NKCPCBPC | | MMJKMOLM | 3 4 | MMDHMJJJ | 4 | ABGPEJGI | 5 | DDGCDFLN | 5 | NKIHCBPC | | BBMAAKGA | | FOCKIOIJ | 7 7 | HIPPOEOD | | CCIDPMNI | 8 | MMGLLCDI | 8 | CPHIKLOE | Area 3 Area 4 \_\_\_\_\_ \_\_\_\_\_ | Stage | Password | Stage | Password | 1 | OIOACMCM | 1 | OHOFNECJ | 2 | EAGAJLJE | 2 | AGBGJDMO | | IOOINJNJ | | BEGDJILN | 3 3 | BEEKJGLM | 4 | DLMEGMGE | 4 5 5 | FHPCCMPM | | IFNEPMNN | 6 | HFNHNEKI | 6 | IFKKPJNM | 7 7 | OINAPPCJ | | MDEIGJAJ | | NCFIHAIE | 8 | MDGEGPAJ | 8 \_\_\_\_\_ \_\_\_\_\_ Area 5 Area 6 | Stage | Password | | Stage | Password | \_\_\_\_\_ \_\_\_\_\_\_ 1 | LBLBEHBN | | JGJHBKEC | | MALEGCAI | | CFPDHEOO | 2 2 3 3 | DGLKAHGM | | CFNIHMOI | 4 | LBJPENBC | 4 | GJACMEDJ | 5 5 | BLLLJKLN | | CFOFHDOO | 6 | KHIJOFHI | | LAAOEIBN | 7 | HKPDCHKN | 7 | JGACBOEN | | COHFHHOE | | MBGOGKAE | 8 \*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\* (\_\_\_ \*\*\*\*\* 15. Thanks and Credits \*\* \*\*

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