

# Dash Galaxy in the Alien Asylum Walkthrough

by MrPopsicle43

Updated to v1.0 on Nov 25, 2012

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Walkthrough by MrPopsicle43  
Game by Beam Software and Data East

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1. Version History

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v1.0 (11/24/2012)  
Walkthrough started.

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2. Introduction

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Dash Galaxy is a really bad platformer with sluggish controls and way too easy difficulty.

This is the easiest and quickest way I've found.

There is an item you must get in each room for this strategy (besides the pass) in each room. I will specify which.

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3. Walkthrough

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Floor 00  
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Go back in the entrance.

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Floor 01  
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Push the leftmost block down on the bottom and go in the door.

You must get a bomb in this room.  
Go left and get the star and blue thing (I will call it a pass because you need all of them to go in the exit door.)  
Go right on the ground, get the two passes.  
Go right and jump up to the left using the trampoline.  
Fall down to the left and use the trampoline to get the star.  
Jump across the platforms to the door.

Use a bomb to blow up the force field blocking you from the exit.

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Floor 02  
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Go back in the exit.

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Floor 03  
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Go back in the exit.

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Floor 04  
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Go back in the exit.

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Floor 05  
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Push the blocks to get to the bottom left door.

You must get a key in this room.  
Go left and down, get the items. Use the left trampoline and jump on the left fire blower to get the heart easier.  
Drop down, go right, and jump to the next platform. Use the trampoline to get the items.  
By now, the door opens, but don't enter it!!!  
Go right, down the ladder, and get the oxygen refill and go right and jump over the pit.  
Get the key and stars. Go back left to the exit.

Go back in the exit.

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Floor 06  
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Use the key to break the top force field.  
Push the bottom left block to get into the top-left door.

Go right, slide down, get the ? and the other items.  
Go left and get the other items and go in the bright door.  
You warp to floor 10!

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Floor 10  
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Go left and push the second and third block to the left. Go in the door.

You need to get a bomb in this room.

Go right and use the trampoline to get the two passes and the bomb.

Carefully jump to get the star and detonator. Go down and get the stars.

Go left and get the pass. Continue left.

Use the trampolines to get up, and ignore the heart, you have to die to get it.

Get the pass, oxygen refill, and star.

Go in the door.

Go through the exit.

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Floor 11  
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Use a bomb to destroy the force field and go in the exit.

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Floor 12  
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Go back in the exit.

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Floor 13  
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You know the drill.

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Floor 14  
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Again.

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Floor 15  
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Push a block to get in the door in about the middle.

You need to get a key in this room.

Jump in the small space and get the items.

Go left and up the ladder, go get the items on the top.

Go left, do some careful jumping to get the key in the small space.

Go down and get the items, get back on the trampoline to get back up. Go left.

Get the stars, then drop in the space to get the passes and star.

Go back right into the door.

Push the block to the right of you twice.

Push the left block down, then the right.

Use the key to get rid of the force field.

Go in the door.

Drop down, go left, jump up, go right, up the ladder, left, and run away from  
the bomb!

Do not go in the door, we will be warping here.

Go right and follow the path (yes, you must get hit here) and get the star and

?.

Go right and up the ladder, enter the bright door on the second platform.  
You warp to floor 20!

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Floor 20  
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Go right and push the blocks down, then up, then down and go in the door.

Go right and get the items. On the next lone platform, avoid the thing popping out of the floor.

Go right, use the trampolines, get the ? and stars.

Go back left and jump over the normal door to get in the bright door.

You warp to floor 23!

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Floor 23  
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Push the block down and go in the door.

You need to get a bomb in this room.

This is a really irritating room, it requires precise movement.

Jump on the trampoline and then the hoverboard(?).

Go right and up into the small space. Go back left and up and get the third pass, then the second and first. If you are running out of time, jump to get the left pass just to be safe.

Get the items on the ground and the bombs.

If the bomb man turns into a bomb, quickly run away.

Get the stars and go on the hoverboard. Get the pass.

Go back left into the door.

Go left and blow up the block you pushed before, go in the door.

No, not the hoverboards again! Anyway, get the ? and get the pass on the ground. Get on the next hoverboard, go over the three-block wall, and go in the small space.

Get on the next hoverboard and get the oxygen refill and the pass. Go in the bright door.

You warp to Floor 21.

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Floor 21  
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You may be thinking, "Why am I going backwards?" right now. You'll see.

Go back in the exit.

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Floor 22  
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Push the block to go in the door on the left.

Go and get the items. Go right.

Use the hoverboard to get the bomb and detonator.

Go down and get the stars and ?.

Go up and left before the hoverboard runs out.

Go left and into the bright door.

You warp to floor 24!

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Floor 24  
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This is why we went backwards, to get the warp to here.  
Push blocks to get to the bottom right door.

You need to get a key here.  
Drop down and get the items. Go up the ladder.  
Go right and get the pass and stars.  
Jump right and get on the hoverboard.  
Go up then right and get the items.  
Either exit or commit suicide.  
Enter again and do the same thing.

Use your two keys to get rid of the two force fields.  
Push the middle block down and go in the door.  
Go up the ladder, go left, and jump over the hearts, you'll have to suicide if  
you fall in.  
Go left and down and get the ? and go in the bright door.

MISSION COMPLETE DASH..  
CONGRATULATIONS!!!!!!!!!!!!!!!!!!!!

You've beaten the game!

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4. Ending  
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If you have any questions, drop me an email at:  
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