

Deathbots FAQ/Walkthrough

by merc for hire

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                                     DeathBots
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                                     1. Controls (CTRLS)
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- A -(In Game) Uses Weapon equipped in A.
 (In Menu) Confirms selection of Drp or Use.
- B -(In Game) Uses Weapon equipped in B.
 (In Menu) Switches option between Use and Drp(drop).
- D-Pad -(In Game) Moves character.
 (In Menu) Changes weapon to be equipped.
- Start -(In Game) Pauses game.
 (In Menu) Not used.
- Select -(In Game) Opens Equip Screen and displays score, health, and ammo.
 (In Menu) Closes Equip screen.

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                                     2. Walkthrough (WLKTHRU)
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Level 1
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Area 1:

When the stage begins in no time at all the welcoming comitee comes armed with guns. They have a long distance shot. Dodge the blasts to get close enough to shoot back. There are three of the enemies. Move to the end of the hall until you reach a corner. From here go up. At the top are sets of doors leading to the right. Position youself between the wall and the door so that when the door opens you can shoot the guards but they won't be able to hit you. There are two guards that you have to take out. With them destroyed move into the room they were previously in. In this room there is another set of doors on the right wall. Behind those doors are five enemies waiting to attack. As soon as they open the doors begin firing into the room untill they are all killed. Move into the room and continue moving to the right untill you reach a door going into a room below you. Go into this room to find eleven enemies. Run to the bottom right corner of the room to find a missle icon. All it does is give you some points. From here continue to fight the robots untill they are all destroyed. If you need any health during the fight go to the equip screen and select the little yellow square item to refill some energy. With all the enemies destroyed move to the left to find another gun. Move through the doors on the left. Inside the next room is a new type of laser gun and a teleporter to the next level.

Area 2

From the start of this area move to the right and down the hall. When you reach the end of the hall go through the door leading into the room above. Go to the room on the far left to get two guns and health. The room at the top has another gun pick up but it is dangerous to pick up because enemies are also in the room. Go through the teleporter at the top right of the room.

Area 3

When the level starts a line of six enemies attacks you. Quickly defeat them and move to the right. Pick up the grenade. Continue to the end of the hall to the second set of doors. Enter into this room to pick up six grenades. Continue down the hall to reach six enemies. When they are killed continue past them to reach another room with a gun in it. Exit through the door at the top of the room. Past the door are another four enemies. Kill them and move to the left untill you reach a path leading down to a gray teleporter. Step on it and it will move to the bottom left corner. Move to it defeating the enemy at the bottom of the screen. Step on the porter to go to the next room.

Move down the long hall to the left to get another gun. Keep going left to reach a door leading into the room below the long hall. Enter the door and head for the room at the bottom left corner of the room. You will have to run through this area because enemies will keep respawning. After going to the bottom left room and getting the two grenades go to the right side of the room and step on the teleporter to go to the next room.

Area 4

In the next room enemies start pouring in from all sides. Run to the top left corner to find two gun. From the two guns go down to reach a teleporter.

Area 5

From your starting point move down to collect three new guns. Go to the top left corner to find two more guns. Go through the door below. This will bring you into a room with the teleporter to the next area.

Area 6

Boss Fight!

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This is your first boss fight. Its very simple too. Open the equip screen and equip the big bomb. With this one hit destroys the large robot. If you have only the small bombs keep using them untill the robot blows up. Go through the door on the bottom left corner of the screen.

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Level 2

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Area 1

When you enter the room there will be two new enemies at the top of the hall. Blow them up and go through the door behind them to get a gun and a grenade. Go through the door on the right. Keep moving right to reach two missile icons. Go through the door leading to the room below you. In this room step on the blue panel in the bottom right of the screen. This will teleport you to the left side of the screen. As soon as you teleport be ready to fight another two of those green bots you met when you entered the room. If you go down after teleporting to the left side of the room you will get another gun. Move to the top of the hallway on the left side of the screen. Destroy the two green robots. Around the corner is another gun. Return to the teleporter. Go back to the hallway you first went down and go into the room on the left. When you enter pick up the gun. Return to the room on the right and go through the door leading up. Go down the hall to the right and step on the teleporter.

Area 2

From the starting point move down the hall to the right. At the end of this hall is a teleporter that will bring you two hallways up. You will have to take it or you will get stuck at the teleporter at the top of the screen. When you get of the teleporter fight your way to the left and step on the teleporter.

Area 3

When you start move up to and go to the right. Move into the small room on the right and grab the grenade. Go to the right side to pick up a gun and another grenade in the small room. Go back to the main hallway and go through the door at the top of the screen.

Area 4

In the next area go into the big room on the right to pick up three grenades. Go through the teleporter at the bottom left of the room. This will bring you right next to the teleporter.

Area 5

Move down the hall to the very end. When you reach the end go down to find six grenades. Move along to the right bottom corner of the room to move into the next area. Above the area exit is a gun and a grenade.

Area 6

In the next room move to the right. And go through any of the doors leading to hallway down. Your objective is to get to the bottom left part of the room. This will bring you to the next area.

Area 7

In the next room go directly down to reach a teleporter that brings you to a small room with two gun and health in it. When done teleport back. At the bottom of the screen are three guns. Get to the middle of the right wall to reach a teleporter.

Area 8

Boss Fight!

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This is the boss of the level. In the bottom right corner of the screen are three grenades. I used the big gray gun and shot it three times and it died. When it is defeated go through the door at the top right part of the wall.

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Level 3

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Area 1

You start off next to a teleporter. Use it to get to the room to the left of yours. Take the teleporter in the bottom right of this room to get to the long room above you. Move to the right destroying the two enemies. In the middle of this part are two health packs. Go through the teleporter at the far right. This drops you off at the room below. In this room go through the teleporter at the bottom right of the room. This will bring you to the porter on the right side of the whole room. Go to the top of the room and use the teleporter.

Area 2

In this room is a gun at the top. On the bottom right side of the room are three guns. Go through the teleporter on the bottom right corner.

Area 3

Go down and around the wall to reach two grenades and a gun. Go to the next enclosed area to the right to pick up three grenades. Return to the start point. Go down the hallway at the top of the screen. Go through the teleporter

at the bottom right corner of the room.

Area 4

Move down the hall to the right. At the end of the hall go through the door at the top. Move through the small room into the next big room. Go through the door at the top left of the screen. Move through the small room and into the big room and follow it to the left. Go through the door at the end of the hall leading to the room up. Move to the right. Go through the teleporter at the top.

Area 5

This room is very bizzare. Not much to do in it. At the middle of the bottom wall is a gun pick up. The teleporter to the next area is at the top right of the screen.

Area 6

In this room at the top right corner is a gun. In the middle of the top wall is another gun. At the top left corner is health and a teleporter that leads to the next area.

Area 7

Move down the hall and go through the door at the end of the hall leading into the large room. In the big room run to the door all the way on the right. On the right wall is the teleporter leading to the next area.

Area 8

Move down the hall and go through the door leading into the hall below. Keep moving to the other side of the hall to get to another door leading to the hall below. Go through the door at the bottom to the next boss.

Area 9

Boss Fight!

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I used he big gray gun again and killed him in a few shots. When he is defeated go through the door at the top right corner. This will bring you to level 4.

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Level 4

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Area 1

Move to the end of the hall and then go down. Move to the left. Inside the crevice at the bottom are two grenades. Continue to the teleporter at the far left to go to the next area.

Area 2

In the next room move down the hall to the left. Move to the bottom of the room and at the bottom follow the hall at the bottom to the right. Along the way are a few health pick ups. Go through the teleporter at the far right of the hall to go to the next area.

Area 3

In the next room move directly to the right and into the small hallway to find two grenades. Now go through the path leading down. At the bottom of the screen go to the teleporter. This will bring you to the top of the screen. Move to the left and pick up the health. Keep moving left and go through the teleporter at the top left.

Area 4

When you start move to the top of the hallway and go into the larger room through the entry at the top right of the hall. In the bottom left of the big room is a gun pickup. To the direct right of the gun pickup is a entry into a hallway that leads to the top of the screen and to the teleporter at the top. Along the way are two gun pickups.

Area 5

In the next room shoot out the land mine infront of the teleporter on the left. This will bring you to a teleporter at the top right of the screen. Go to the teleporter below you to bring you to the room on the left. Go through the sliding doors and move down the hall. At the end of the hall go down to enter the big room. Move through the hall at the bottom to the right to find three gun pickups and two grenades. Move through the teleporter at the bottom of the screen to enter the next area.

Area 6

As soon as you start a swarm of robots will attack you. Move to the bottom of left of the screen to find a gun pickup. Move through the doorway at the middle of the screen. Move through the entry way at the top right of this room. Go through the teleporter at the top right of the screen.

Area 7

In the next area move to the right. Along the way to the right on the bottom is a teleporter. If you use it it will bring you into a hallway at the bottom of the screen. All the way to the left of this hallway is a gun. Return to the teleporter and the top of the screen and keep moving right to reach the teleporter that will bring you to the next area.

Area 8

Move all the way to the right and go into the hall leading down. Follow the hallway down to the bottom and then at the bottom to the left. On the left wall is the teleporter to the next area. If you go through the hallway leading to

the right, away from the teleporter it will bring you to a grenade and a gun. Go through the teleporter when done to go to the next area.

Area 9

Move to the right down the hallway. At the end of the hall is a large room. In the middle of the room is health. At the bottom of this room is a door on the left that leads into a bigger room with a new gun in it. Return to the last room and go through the teleporter at the bottom of the room to get to the next area.

Area 10

In the next hallway move down into the big room. Move to the left. At the top next to the hall you had just came down from is another hall leading up and to the left. This leads to a gun pick up. Go into the room on bottom left of the room to find the teleporter to the next area.

Area 11

Boss Fight

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I used the big bomb four times to blow this boss up. Hes the same as the last bosses. So nothing new to expect. Watch out for the mines in the level. In the top left of the screen is a health pick up. At the middle top of the screen is a health pick up and to the right of it is a gun pick up. In the top right corner is another gun pick up. Go through the door at the bottom left of the screen to go to the next level.

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Level 5

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Area 1

You start in a small room with a door leading to the left keep moving through the rooms until you come to a large room at the end. Go through the door at the top right corner of the room. Through the door head to the right to reach the teleporter to the next area.

Area 2

You start off in a small room. Move up through the door at the top of the room into a larger room. Move to the left of this room to find two doors and a teleporter at the bottom. Both doors are locked so you will have to use the teleporter. It will bring you to the top left area of the room. From here go to the left and through the door at the bottom left of the area. This will bring you into a large room with a locked door and a teleporter. Go through the teleporter to get to the last room in the area. The teleporter leaves you at the bottom of the last room. Move up and use the teleporter to go to the next area.

Area 3

In the next area move down the hallway to the left. At the end of the hall is a door leading into the room below. In the room below go through the door on the right to get into the next part. Keep moving to the right and collect the six grenades. In the third room from the left are eight grenades and the teleporter to the next area is at the bottom.

Area 4

In the next area move down. At the bottom right of the screen is a gun surrounded by mines. Along the top wall are a lot of gun pick ups. In the middle of the room is a health pack. The teleporter to the next area is at the bottom left of the screen.

Area 5

You start off in long hallway. Move all the way to the right and step on the teleporter. This will bring you to the bottom of the screen. Move to the right and at the bottom right of the screen is the teleporter to the next area.

Area 6

When you start move through the doors leading down so that you get to the bottom of the screen where a health pack is. Return to the start point and go to the left. Keep moving left to reach a door leading into a large room below. Move to the bottom left of the room to find the teleporter to the next area.

Area 7

Move to the left and go through the door leading into the room below. In the top right corner is a teleporter which brings you to a room on the far left where theres a grenade. The teleporter to the next area is at the bottom of the main room.

Area 8

In the next area it is a mine field. Weave through the mines will fighting off or avoiding enemies to reach the top right corner where the next teleporter to the next area is.

Area 9

This area is nothing more than a big room. There are a lot of mines and enemies in the room but there are also a lot of health packs to be collected. Go to the teleporter at the top left of the room to go to the next area.

Area 10

As soon as you enter the area a swarm of enemies attacks. Move down the hall untill you come to the hallway leading left. Along this path is a hallway leading into the room in the middle of the area. On the path to the room it is lined with mines. But in the middle is a gun. Continue to follow the hallway at the botton of the screen leading left to get a hall leading up and to the

teleporter to the next area.

Area 11

In this area keep moving through the rooms to the left until you reach a room with a door leading into a room below. Now move from room to room to the right. Keep following this pattern of going down into a room below and then moving in the opposite direction to get to the last room with a door leading into the next set of rooms. When you get to the bottom use the teleporter to the next area at the bottom left.

Area 12

Boss Fight!

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Slightly harder than previous fights. There are a lot of grenade pick ups and teleporters to get from one side of the room to the other to avoid being shot at. Use your strongest weapon to take this robot down. Then go through the door at the far left of the room.

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Level 6

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Area 1

Follow the hallway down and around the room until you come to a door leading into a larger room in the middle. Enter here and now go for the teleporter at the top left corner of the room to go to the next area.

Area 2

Move down into the teleporter in the middle of the hallway to go to the other side of the room. Move down and go through the teleporter to go into the room on the right. Move down and use the next teleporter. This will bring you to the room to the right. In this room is a door leading into the room next to you. In this room is a grenade surrounded by mines. When ready go onto the teleporter below the teleporter you had just used. This will bring you to a room on the bottom right corner of the area with the area teleporter to your right and three health packs above you. Go through the area teleporter to go to the next area.

Area 3

Follow the hallway around the room until you come to an entry to the room in the middle. Move across the room to the left side and go through the teleporter at the top to go to the next area.

Area 4

In this area go into the room at the top and use the teleporter at the right corner of this room to teleport to a room on the bottom right corner of the area. Use the teleporter in this room in the bottom right corner. This

teleporter will bring you to a room at the top of the area. Use the teleporter to the left in this room. This brings you to the left side of the area. Move up to the top of this part and use the teleporter to get to the main room. Go to the top right corner and use the teleporter to go to the next area.

Area 5

Move up the hallway and if you go into the room on the right you can get a few pick ups. Go to the top of the main hallway and continue to follow it around until you reach the top left corner where the teleporter is for the next area.

Area 6

This is just a really big room. Move to the top left corner to find the teleporter that will bring you to the next area. There are a few gun pick ups at the bottom of the screen.

Area 7

The exit to the next area is at the top right corner but if you want some extra items then go to the left side of the room to get some gun pick ups and in a small room are some health pick ups but they are guarded by mines.

Area 8

From the starting point move to the top right corner and go through the door to enter into the larger room. Go through the top corner into the small side room and go down to reach the teleporter to the next area.

Area 9

In this area move forward and step on the teleporter. Keep moving forward to be eventually teleported to a small room at the bottom. The teleporter to the next area is at the bottom left corner of the room.

Area 10

Keep moving through the rooms to the left to reach a larger room. When given the option of either going up or down go up and to the right to get to the next teleporter to get to the next area.

Area 11

Move down the long hallway to reach a large room. At the bottom right corner are some gun pick ups. Go along the hallway at the bottom of the screen to the left to reach a teleporter to the next area.

Area 12

Move along the hallway until you reach a big room. Go to the top and then go to the right along the hallway at the top of the screen to reach the next teleporter to the next area.

Area 13

Use the teleporter to the right of the starting point to avoid the mines. On the other side move to the left and then down and around to reach the next teleporter.

Area 14

Move down through the door into the large room. In the room go to the bottom right corner to use the teleporter to get to the next area.

Area 15

You will have no other choice but to move across the mines to get to the other side. On the other side you can go through a door leading into the room above. At the top of this room is a hallway leading to the left. There is a long stretch of mines but at the end is a huge cache of weapons. When ready move into the teleporter at the bottom of the screen.

Area 16

This is another straight forward room. At the bottom left of the room is the teleporter to the next area. But should you want more weapons they are scattered throughout the room.

Area 17

Move directly to the left to reach the next teleporter to get to the next area.

Area 18

Move down the hallway avoiding the mines until you come to a door leading into the room above. In this room move to the right to reach the teleporter to the next area.

Area 19

Move to the right until you come to a door leading into the room below. Move through the doors until you come to the room at the bottom. Move to the left to reach the teleporter to the next area.

Area 20

In this area there are teleporters and pick ups. Gather everything you need and then go through the teleporter in the middle of the top wall to be teleported to the front of the area teleporter. Go onto it to get to the next area.

Area 21

You start off in a small room. Exit out of the room and use the teleporter at

the bottom right to get to the top left corner room. Move down from this room. In the room below use the teleporter at the bottom left corner. This will bring you to the far right corner. Above from the teleporter you just got off of is another teleporter. Use it to get by the mines. Move to the right and use the area teleporter.

Area 22

Directly across from the starting point is the area teleporter. If you go into the room on the left you will find a huge amount of weapons and health. Stock up and head for the area teleporter.

Area 23

Boss Fight!

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Unleash all your strongest weapons on this guy and remember to refill your health with a health pack whenever your health starts to drop. In the middle of the room is a gun pick up but its surrounded by mines. When the boss is defeated go to the door at the top left corner.

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DeathBot

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This is the last boss fight. Hit him with everything you got. Be sure to dodge his attacks or you will lose a lot of health. With him defeated you are then seen outside the base and witness it as it explodes. The screen goes black and tells you that you win and that the evil DeathBot has been destroyed or has it?

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The End

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3. Codes

(CDS)

Emulator Cheat:

If you are using the FCE Ultra emulator with this game, you could get infinite lives. To get infinite lives just follow these steps:

- 1) Start the emulator with the ROM
- 2) On the top, press NES then Cheats
- 3) To the right will be some sections where you could type. Put the following in the corresponding boxes:

*Name - DeathBots Infinite Lives

*Address - 0248

*Value - 5

- 4) Now when you die you will have 04 lives remaining if you die again that number will stay the same.

-Submitted by AdamL

4. Contact

(CNTCT)

Any tips, hints, secrets, suggestions, advice are all very much appreciated if you find something I don't have already here or you have a question without an answer already listed here then you can email me at (removed).

Any input will be greatly appreciated.

5. Disclaimer

(DISCLMR)

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