

Double Dragon II Game Script

by DinobotMaximized

Updated to v1.0 on Feb 1, 2005

This walkthrough was originally written for Double Dragon II on the NES, but the walkthrough is still applicable to the GENESIS version of the game.

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*****
Double Dragon II: The Revenge
Game Script FAQ Version 1.0
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1. Introduction
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*****
1. Introduction *****
*****
In this FAQ I have typed up all the text that appears in Double Dragon II: The
Revenge. The text is exactly as it appears in the game except it's not all
capitals.
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2. Version History *****
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1.0 - December 30, 2004
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3. Script *****
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In 19XX....
Violence ruled the streets
of New York City after the
nuclear war. Even with the
crime syndicates growing
bigger every year,
two young men were brave
enough to challenge them,
While their names were
Billy and Jimmy Lee...

...People called
them
The Double Dragon!

And yet,
the Dragons had one
terrible enemy.
to fight against him
was the destiny and
fate of
The Double Dragon.

One day, Shadow Warriors
attacked the city and
Billy's girlfriend,
Marian, was killed.

The Double Dragons
swore to
avenge her death!

Let's go Double Dragons!
Mission 1- Into the Turf

"They're escaping
in that chopper.

You'll never
make it!"

Mission 2- At the Heliport.

"Hold it!"

"You'll never
escape from us!"

G-R-A-S-P

The chopper
escaped
into the
neon-filled
night.

Mission 3- Battle in the Chopper.

=====

Practice level ending:

You have completed the
practice level.
Many more enemies and
challenges await you.

Charge on, Double Dragons,
The Warrior level awaits you.

=====

The chopper is landing
on a mysterious island.

Mission 4- Undersea Base

"Where does

this path
lead us?

We've got
no choice but to go on,
though this is the way
to certain death."

Mission 5- Forest of Death.

"Where in the
world are we?"

There is evil
in the air.

Mission 6- Mansion of Terror.

Billy.....
from here on
it's too
dangerous!

"I think I heard
Ma...Marian's voice.
That's impossible,
or is it?"

Mission 7- Trap Room

"O.K. goons,
Where's your
slime ball
boss hiding?!"

"Ha...ha...
ha... You'll
never defeat
our
boss. You'll only destroy
yourselves."

Mission 8- The Double Illusion

=====

Warrior level ending:

Well done, Double Dragons,
very few have ever made it
to the end of the warrior
level. But now your greatest
challenge is ahead.

The master level has an

enemy so evil, no one has
ever seen him and survived.
good luck!

=====

"It's
impossible...
it can't
be her!"

"Ma...
Marian?"

Mission 9- Final
Confrontation?

"This is the end of the
line, Double Dragons.
You are no match for me
or my illusions.
Let's go!"

"I can't be beaten
in my revenge for Marian.
Get ready,
Shadow Warrior!"

Go Billy Lee!

=====

Supreme Master level (real) ending:

"It appears our
battle is finally
over. But,
I will leave you with
the legend of the Shadow....
'if the illusion spreads, The
evil will live again. But if
two Dragons soar through the
sky, an Angel will fall to
the Earth."

"Soon...I will die
and you will join
me.
Farewll Double Dragons.
Ha,ha,ha!"

"....."

The mysterious warrior died,
leaving no clue to what his
last words meant.
But, Billy and Jimmy felt
their revenge was complete...
at least for now...

"When two Dragons
soar through the

sky, an Angel will
fall to the
earth..."

That night an Angel
descended from the
heavens and returned
Marian to the
Double Dragons
alive and well.

=====

The End

4. Thanks and Credits *****

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Thank you to Neoseeker for hosting this FAQ.

Thank you to the people who wrote and translated this game.

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