

Dragon Warrior Monster List

by SSJ4Kain

Updated to vFinal on May 14, 2007

```
.;;      ::      t;. :jtt.     22j;;v       .C50C tt      t6CCC.   jCjjt   ;60j;
 6PhP.:8Kh  ts08C vPh5  :   S66S.      jShC      hK2 Ch8t   60h   v6v5:   P
  8C0      858   8262   5vh8   ;8C20:   .PC5       8C 8C5t   6C0C CCvCC   #
  0C8      8C0   hv62   0652   v;tC6C   820. .    60 0C6t   6C5C 25CC5j   #
  028      025.  8v6C   0Ch6   8 ;5C8    8v0:      t2 5C5j   6C6C v2tCC8   E
  020      820.  82Ct   506    # :8C0t   8v0:      5C5j   6C66 v2 8C0   E
  0C0      8v5.  0vCC2P8t .h   5C6C    h25tvh#PP0 5C62   66C6 j5 5CC5   #
  020      hv5.  8262   600: 28   C650    hC5j   0CC5 665C   C6C5 t0 .0C5 0
  020.     820.  0C65   C655 5v   :560    8C52   8CC5 566C   C6C6 t8 26Cj8
  820:     820j  06C6   C6C5 hCvCv6C5 hC5v   0CC5 6CCC   2625 .h   8CC0
  020.     hv5t  8CC5   6CC5 P PS  0C6C   8C0v   0C60 5655   C560 :h   2520
  020.     8C0j  02C0   6526 h     CC20 565j   6C8C 6806   v55C 8     025
  5C5      850   5CC5   S0C 6     ;568    88C   SP5    CPh. 0S5   vP     68h:
;8MhP05SP6 2P00ht .65CP6 v05CCC; j55v      ;CC.   2vtt:
      .      .      .;      ..;tt;  2CCC56.  C00j   tC008h0Phv
t5Khh0 thPh# ;8Et.Ph8E :KhK;.8K8. 5hht vPSj j85h 0P2  PP6  h60: .hhP.
 j5C8  0C0   th  8226   0C8  .560 t55j  86S  hCh 685v 8C8  825;  h68.
 028   5C0j  00 v6t2;  5Ch  ;0C8 v00j  hCh  5vh 6562 020 820t 8C0.
 6C8;  SC66  KC ht.55  jC8  ;80h 205j  h5P  ;#0K 2CCC 025. 020j 820
 C65C  S2Ch  E E 0.t  tt6  ;hSt j05t  88j  :5jS v6CC  5C5: 026. 8Ch
 t068 .0CC0. E E 8jj  t56;8:h  t56j2PC  5j8 j6v5 5C6: 0v6; ;05:
 .820 tv220: P ;K 0CC  Pt8  ;85. t06v 00v 0vh ;520 5C6; 0C6j2S6
 5C6.2ttC6t;C 2v v6:; ;5CC .050 ;5CC 0Ch 8vh ;0v5 5C0; 0262 858
 v5C26 .52j6 P. 6v :5CC 020 :5CC 020. 82S .8v6 6C6t 0CC6 8v8t
 ;0C28 hCCh M:#M.5Cv 0C0h 520 .0C6 0C0. S2h 8C8 565j 5CC5 h25v
 80CP SCCh B v vCC 0250 020 025 hC5. S2h h65 C68t CCC0 82CC
 8220 h22C # 52j0C0hj 260 0C0 jhP: S6h vhh: 5SS C6v0 822C
 26C5 5CCC 5Kt;.jCKhS8Cph5 ;85CPH5j th0jh506t .Ch85; 2620 0v26
  h66  j56j                                         j620 8225
  05j   85                                         ;Cv5 jSCC
  5h:   P0                                         2PPSK6;jt5P8
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Dragon Warrior - Monster List.
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System(s): Famicom, Gameboy Color, NES And Super Famicom.

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NOTE: I've added a Search Engine into all my FAQs now. To use this, if there's something you wish to find instantly in my FAQ, in the above table, on the left is the name of a section or sub-section. To the right is a weird code, like GOK5.1. Basically, if you wish to go to the section where I tell you about Goku under The Playable Characters Of The Story, on your Keyboard, hold Ctrl and then hit F and a window will open. Type in GOK5.1 and hit Find Next. It'll bring you to that section instantly. The code to reach the Table Of Contents is just that: Table Of Contents. I hope this makes browsing my FAQs easier for you. Enjoy!

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= I. Introduction . . . . . [ INTR1 ]=
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Welcome, reader, to another one of my Monster List guides. If you're not familiar with my other works, that's ok, but just know that this guide will cover everything you need to know about the Monsters in Dragon Warrior and it'll help you get by. Sound good? Great. Anyway, for the legal stuff, please don't steal this and claim it as your own work. I did this for the benefit of others, not for money, so respect that. Also, do not change this guide in any way, shape or form. This guide is to appear on GameFAQs and IGN ONLY. Well, that about covers what I had to say. I won't take up anymore of your time, so with that all said, onto the guide!

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= II. Current Updates . . . . . [ CURUP2 ]=
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5/14/07 - Just writing in to let any readers know if they E-Mail me any questions or comments, that my address still works. My willpower to write walkthroughs over the last few years died, mostly to college and real life, but I may just start this up again. Feel free to write in, thanks.

11/22/03 - Added the new layout to this FAQ. How's it look?

9/6/03 - I've completed the guide and made it the final version. If I ever need to make some corrections, additions, etc, I'll do so, but until then, what you see is what you get. If anyone thinks I've missed something or wants to submit information to me that I may have missed/made wrong, feel free to do so and you'll get credit. Well, enjoy!

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= III. FAQ (Frequently Asked Questions.) . . . . . [ FAQ3 ] =
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There are none...yet. If I get any, I'll add some up, so start E-Mailing me so I can add to this area!

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= IV. Monster List . . . . . [ MOL14 ]=
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Note: Even though you'll see a value for their Hit Points, sometimes

Monsters have less than what that is. I think it's like a possible 20% less or so, but whoever knows for sure, feel free to correct me on that. So if you kill a Monster before you saw you delt damage to his maximum amount of Hit Points, just remember that. An example is if a Monster has like 5 Hit Points, he could possibly have 4 and not 5. Simple, right?

- Armored Knight -

Hit Points: 90.
EXP: 70.
Gold: 140.

- Axe Knight -

Hit Points: 70.
EXP: 54.
Gold: 165.

- Blue Dragon -

Hit Points: 70.
EXP: 60.
Gold: 150.

- Dragonlord 1 -

Hit Points: 100.
EXP: 0.
Gold: 0.

- Dragonlord 2 -

Hit Points: 130.
EXP: 0.
Gold: 0.

- Drakee -

Hit Points: 6.
EXP: 2.
Gold: 2.

- Drakeema -

Hit Points: 20.
EXP: 11.

Gold: 20.

- Droll -

Hit Points: 25.

EXP: 10.

Gold: 25.

- Drollmagi -

Hit Points: 38.

EXP: 22.

Gold: 90.

- Druin -

Hit Points: 22.

EXP: 7.

Gold: 16.

- Druinlord -

Hit Points: 35.

EXP: 20.

Gold: 85.

- Ghost -

Hit Points: 7.

EXP: 3.

Gold: 5.

- Goldman -

Hit Points: 50.

EXP: 6.

Gold: 200.

- Golem -

Hit Points: 70.

EXP: 5.

Gold: 10.

- Green Dragon -

Hit Points: 65.

EXP: 45.

Gold: 160.

- Knight -

Hit Points: 55.

EXP: 33.

Gold: 130.

- Magician -

Hit Points: 13.

EXP: 4.

Gold: 12.

- Magidrakee -

Hit Points: 15.

EXP: 5.

Gold: 12.

- Magiwyvern -

Hit Points: 58.

EXP: 34.

Gold: 140.

- Metal Scorpion -

Hit Points: 22.

EXP: 14.

Gold: 40.

- Metal Slime -

Hit Points: 4.

EXP: 115.

Gold: 6.

- Poltergeist -

Hit Points: 23.

EXP: 8.

Gold: 18.

- Red Dragon -

Hit Points: 100.

EXP: 100.

Gold: 140.

- Red Slime -

Hit Points: 4.

EXP: 1.

Gold: 3.

- Rogue Scorpion -

Hit Points: 35.

EXP: 26.

Gold: 110.

- Scorpion -

Hit Points: 20.

EXP: 6.

Gold: 16.

- Shadow Skeleton -

Hit Points: 50.

EXP: 37.

Gold: 150.

- Skeleton -

Hit Points: 30.

EXP: 11.

Gold: 30.

- Slime -

Hit Points: 3.

EXP: 1.

Gold: 1.

- Specter -

Hit Points: 36.

EXP: 18.

Gold: 70.

- Starwyvern -

Hit Points: 65.

EXP: 43.

Gold: 160.

- Stoneman -

Hit Points: 160.

EXP: 65.

Gold: 140.

- Warlock -

Hit Points: 30.

EXP: 13.

Gold: 35.

- Werewolf -

Hit Points: 60.

EXP: 40.

Gold: 155.

- Wizard -

Hit Points: 65.

EXP: 50.

Gold: 165.

- Wolf -

Hit Points: 34.

EXP: 16.

Gold: 50.

- Wolflord -

Hit Points: 38.

EXP: 20.

Gold: 80.

- Wraith -

Hit Points: 36.

EXP: 17.

Gold: 60.

- Wraith Knight -

Hit Points: 46.

EXP: 28.

Gold: 120.

- Wyvern -

Hit Points: 42.

EXP: 24.

Gold: 100.

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= V. Credits [CRED5]=
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Well, here's where I give credit to the ones that helped make this guide possible. Here's the following people I'd like to thank:

Enix - For making Dragon Warrior/Quest, mainly. It's not my favorite game and it's actually VERY, VERY boring, but hey, it was one of the first console NES RPGs, so I can't bash it that much. Oh well, good job with touching up the series each time, as the games DID get better, in my opinion. Good luck with working with Squaresoft now and I hope you both continue making excellent games.

Myself - For writing this guide. Thanks for reading it and I hope it helped you in playing the game.

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= VI. My Words [MYWO6]=
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Thanks for reading my guide, first of all. I sure hope it helped you. If you wish to submit something to this guide, send it to ssj4kain@aol.com and label the subject as "Submit-Dragon Warrior Monster" and as nothing else please. It isn't too hard and I'm not asking for alot. If you have any questions regarding this game, also send them to me and label the subject as "Question-Dragon Warrior Monster" please. Again, not asking much here and it isn't hard to understand. Now for the legal stuff.

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