

Faxanadu Item Guide

by DarknessSavior

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There is only one website right now that should have this guide on it, and thats www.gamefaqs.com, when I get my site back up, it will be there as well, but for now, only they should have it, if I find out you put this on any other site, without my permission, I will sue you.

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Section I- Weapons

Hand Dagger- This is your basic weapon. Unless this is your first weapon, do not use it. It has the least power of all the weapons in the game, as well as least range, and can be bought in the first shop.

Long Sword- This is the second sword. Two times the power of the Hand Dagger, as well as twice the range. It also can be bought in shops.

Giant Blade- Three bladed sword. It has 50% more power than the long sword, with slightly better range. It can also be bought in shops. The best sword in the game besides the Dragon Slayer.

Dragon Slayer- The most powerful weapon in the game, and has the best range. Its more powerful than the Giant Blade. You cannot defeat the last boss without it. It is found after you defeat The King of The Dwarves, King Greive, in the Castle of Fraternal. You cannot equip this until you get all of the last pieces of equipment.

Section II- Armor

Leather Armor- This is the basic armor, you start the game off with it, it has the weakest defense so get the studded mail as fast as you can.

Studded Mail- This is the second armor you find, its better than the Leather Armor. You can buy this in shops. It reduces the damage that you take by 5%.

Full Suit of Armor- This armor covers your whole body, although it still looks like the Studded Mail, it just covers the rest of your body. You can buy this in shops. It reduces the damage that you take by 10%.

Battle Suit- The strongest armor in the game. It has more defensive power than any of the other armors. You get this armor in the Conflate, after defeating a boss. You cannot equip this until you get all of the last pieces of equipment. You need this to get the Sapphire Ring of Dwarf.

Section III- Shields

Small Shield- You can buy this in the third shop in the game. Better than having no shield at all. This shield reduces 50% of the enemy's magical spells.

Large Shield- You can buy this shield in shops. This shield reduces 75% of the enemy's magical spells.

Magic Shield- You can buy this shield in the second shop of the game, although it is very expensive, you would be better off if you bought it in the beginning of the game, it takes a while, but is worth it. This shield reduces 90% of the enemy's magical spells.

Battle Helmet- You find this shield (which coincidentally is a helmet... -.-) in the Conflate, after defeating a boss. It disperses almost all of the enemy's magical spells. You cannot equip this until

you get all of the last pieces of equipment. You need this to get the Sapphire Ring of Dwarf.

Section IV- Magic

Deluge- The worst magic with the least power. Sold at the first couple of shops. Better than having no magic at all, and is good if you dont like fighting hand to hand.

Fire- Second magic, you can buy this from a Druid (like the guy who restores your magic in the first town) in a building behind the second town, he sells it to you for 3000 gold, while warning you not to rely on magic too much. This magic is 150% more powerful than Deluge.

Thunder- Can be bought at some shops. Moves enemies away from you. This magic is 400% more powerful than Deluge.

Death- Can be bought in the second shop in the game, and in some other shops. If you want a really powerful magic in the beginning of the game, its worth it, if not, deluge works, get the magic shield instead, or both. This magic is 600% more powerful than Fire.

Tilt- Magic of Curses. This is the best magic in the game. This is bought in the shop at Daybreak , and is a big help in the fight against the last boss, although it fires in a diagonal direction.

Section V- Items

Red Potion- Completely restores your health. Can be found in almost all the shops in the game, although it gets more expensive every shop you go to. Can also be found by eliminating all the enemies in certain areas.

Keys- There is five types of keys, Jack, Queen, King, Joker, and Ace. Used to open doors with the name of the key inscribed on the door.

Wing Boots- Expensive. Allows you to fly for 30 seconds. Push Up and A to fly. Can be found in some shops, or found by eliminating all the enemies in certain areas.

Mattock- You find the first one by defeating a Wyvern. Can also be bought in certain shops. Destroys weakened walls.

Hourglass- Can be bought in certain shops, or found in certain areas after defeating all the enemies within. Stops the movement of all the enemies you encounter for 30 seconds.

Section VI- Items used when touched

Glove- Found in certain areas. Increases our attack power for 30 seconds.

Ointment- Found in certain areas. Protects you from any attack for 30 seconds.

Poison- Found in certain areas. You lose some health when you touch this.

Section VII- Magical Items

Sapphire Ring of Elf- Ring used to identify yourself as a citizen of Eolis. Given to you from a Guru.

Ring of Ruby- You get this from a Druid after you release the second fountain. You can move the rock away from the well outside of town and get into the Area of Mist with this ring.

Sapphire Ring of Dwarf- You get this from a Guru as well, but you can only get it after you find the Battle Helmet and Battle Suit, you use it to get into Dartmoor.

Demon's Ring- You need this ring in order to enter the the evil fortress, Zenis. A guru gives it to you in the Castle of Fraternal.

Elixir- Can be bought at some shops, or found in the area where the second fountain is. Needed to activate the second fountain. This also restores all of your health and magical power when you run out of health.

Magical Rod- Increases the power of all your spells when it is in your inventory. You find it in Conflate, sitting next to one of those spiked monsters that give you health.

Pendant- Increases the power of all of your weapons. Can be found in the Area of Mist inside of The Tower of Suffer, which is where the Black Onyx was, but was moved by the evil ones because they heard of the hero's approach, after defeating not one, but two Wyverns.

Black Onyx- Reduces the damage that you receive when in your inventory. It is supposed to be in the Tower of Suffer, but the evil ones moved it to the Tower of Mist when they heard of the hero's approach. It is found in the tower of mist, after defeating the boss.

Section VIII-Frequently Asked Questions

Q: Where can I find (insert item here)?

A: The guide already states where most of the items are, not always specific places though, remember, this is only a list of all the items in the game, and im adding something extra and telling you where it is, and unless stated that I will add the location later, I either don't know, or you are just out of luck, because I wont tell you. Sorry

Section IX- Cheats

Extra 1500 Gold Trick- If you spend all the 1500 golds that the king gives you in the beginning, and go back to him, he will give you another 1500 golds in return! You can also buy some things with it, and die, and because of your low rank, you will start with full health, and no gold,

make sure you visited the guru first.

Section X- Thank You Section

I'd like to thank my mom for getting me into video games at a young age.

I'd like to thank Winds of Change (arvidii@hotmail.com) for clarifying a few things for me.

I'd like to thank Jaymond Flurrie for correcting a spelling mistake.

I'd like to thank the manager of GameFaq's (dont know his/her name)

I'd also like to thank YOU for reading this guide.

Have any questions not answered in this guide, or something to add, or just wanna chat with me? Email me at DarknessSavior@aol.com

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