

Crystalis Game Maps (ASCII)

by StarFighters76

Updated to v2.0 on Jun 22, 2004

This walkthrough was originally written for Crystalis on the NES, but the walkthrough is still applicable to the GBC version of the game.

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F O R T H E 8 - B I T N I N T E N D O

V e r s i o n 2 . 0

M a d e B y S t a r F i g h t e r s 7 6

Welcome all to my walkthrough on a game that has been known as a classic for it's time. That game is called Crystalis. I hope this walkthrough helps out as much as possible. Below is nothing but spoilers on the game, so if you don't want to be spoiled, please take a detour and hit the Back button now. However if you want to be spoiled or need some help, please scroll down as far as you need to. Consider this as your Spoiler Warning!

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 SECTION 1: |INTRO|

 A: |Version Guide|

Version 1.0: Just finished making the walkthrough for the game, and submitted it to GameFAQS. (03/04/03)

Version 2.0: Decided to update all my FAQs with a new Disclaimer section as well as change the style a bit. No new information to report. (08/02/03)

 B: |The Story Of Crystalis|

You're a young scientist that was from the future. You came back to the past, because it was destined for you to save the world from the evil forces of Draygonia. And what makes it worse, you're not given a name. You are to go through many different areas, as you make your way around the world, collecting the 4 magical swords: Sword Of Wind, Sword Of Fire, Sword Of Water and Sword Of Thunder. Thus getting these 4 powerful swords, will you be able to combined them to form the legendary Sword Of Crystalis. You'll meet interesting

characters and fight many monsters, as part of your mission. But will our young warrior be able to save the world, only you will know that answer, as you play one of the finest RPG games of the late 80's, Crystalis.

C: |About This Walkthrough|

This type of walkthrough I am making, is what I call a "mapthrough", which is a walkthrough full of maps. I made this mapthrough to help people navigate in some of the areas of Crystalis. Nothing much to say about this FAQ, except I do hope it helps out alot.

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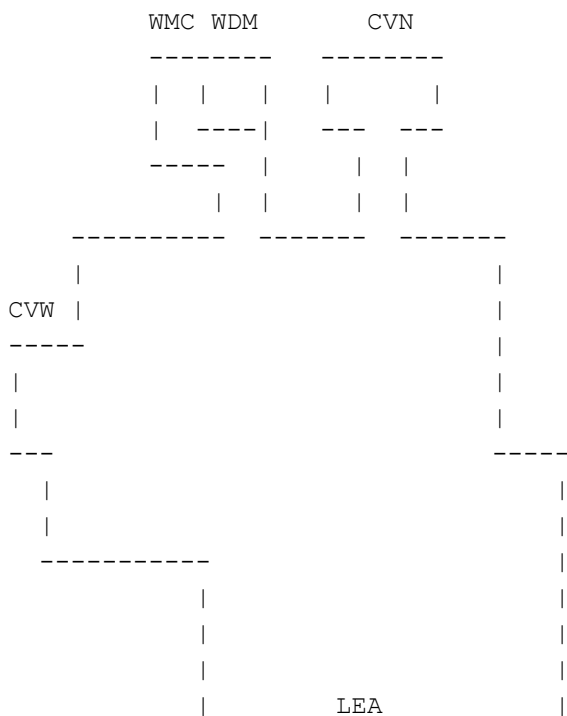
SECTION 2: |WALKTHROUGH|

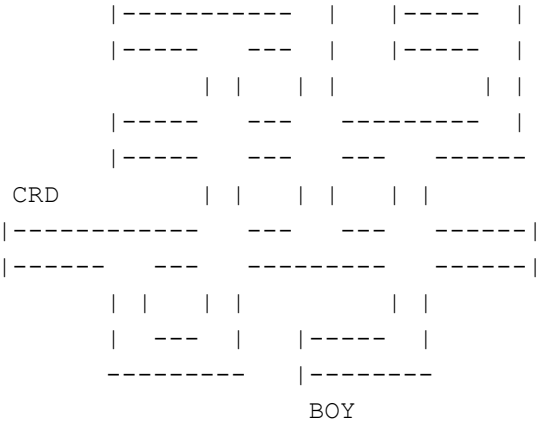
A: |Wind Valley & Caves|

This section will cover the following locations: Wind Valley, Wind Valley West Cave & North Cave and Windmill Cave. Legends are located with each area.

1. |Wind Valley|

- WMC - Windmill Cave
- WDM - Windmill
- CVN - Wind Valley North Cave
- CVW - Wind Valley West Cave
- LEA - Leads to Leaf





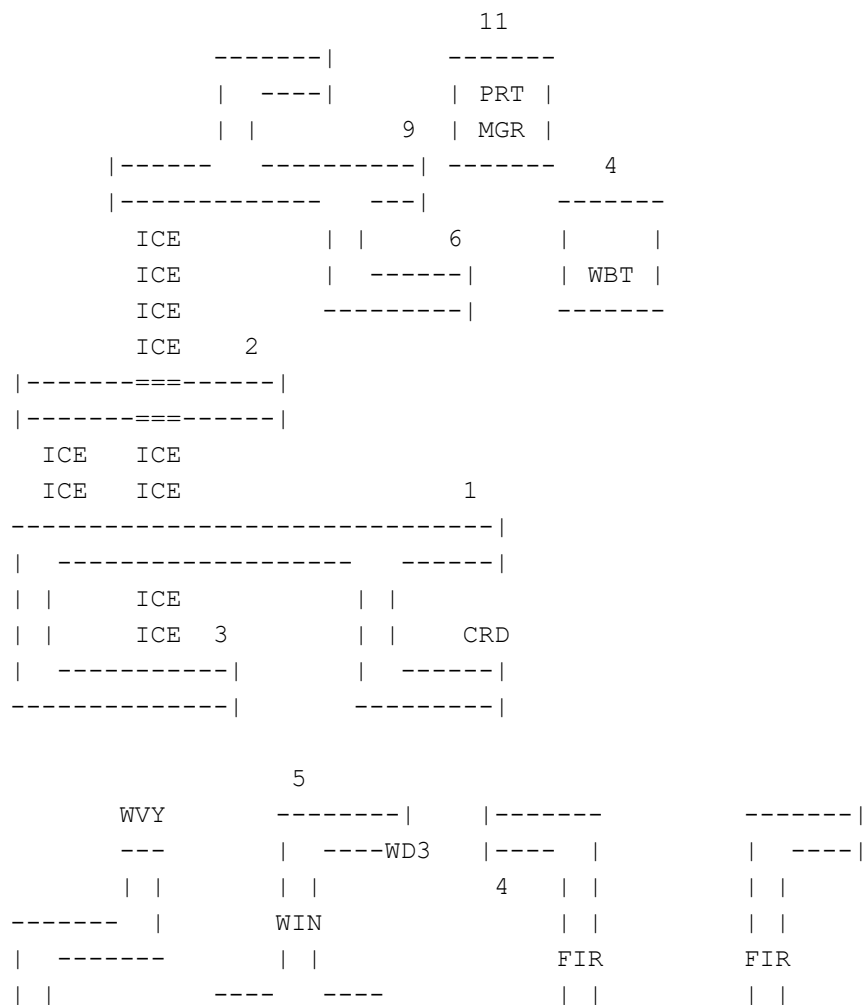
C: |Mt. Sabre S.W. & N.E.|

This section will cover the following locations: Mt. Sabre S.W. and Mt. Sabre N.E. Legends are located with each area.

1. |Mt. Sabre S.W. Outside & Caves|

NOTE: Numbers connect to one another (example 1 connects to 1).

- ICE - Ice Patches
- === - Bridges
- PRT - Learn Teleport Spell
- MGR - Magic Ring
- MED - Medical Herb
- WD3 - Tornado Bracelet
- WBT - Warp Boots
- WVY - Leads to Wind Valley
- CRD - Leads to Cordel Field
- WIN - Use Level 2 Wind Blast
- FIR - Use Level 3 Fire Blast




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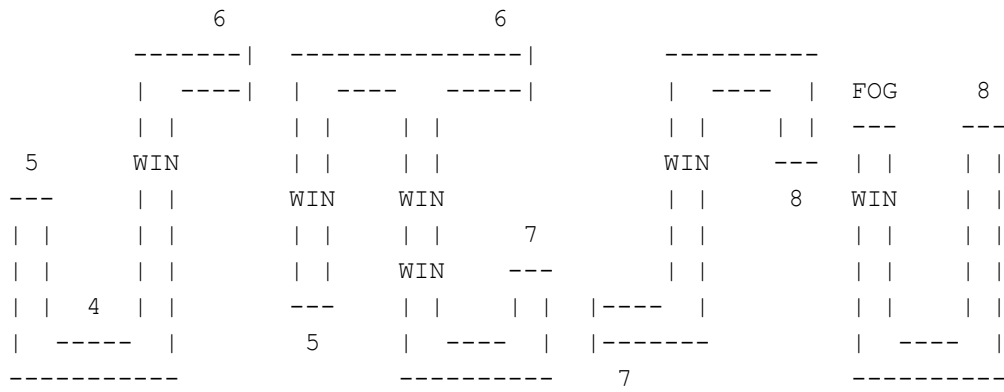
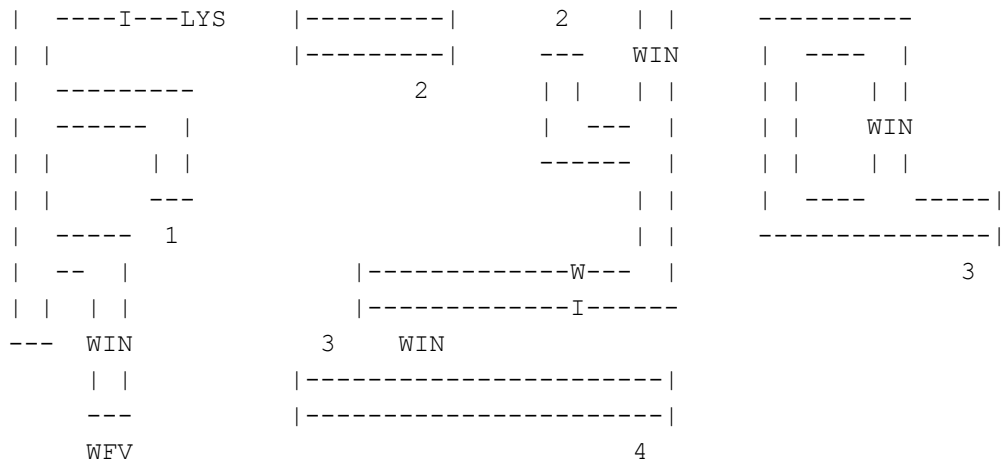
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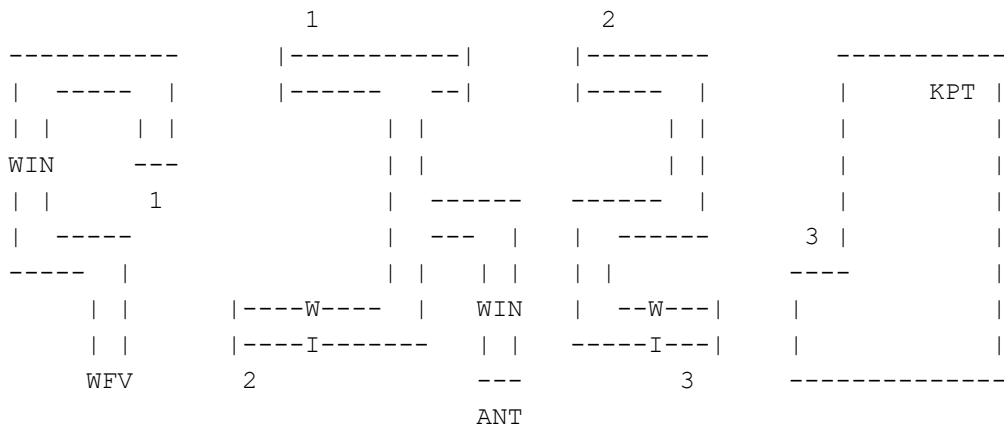
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5. |Kirisa Cave|

NOTE: Numbers connect to one another (example 1 connects to 1).
WFV - Leads to Waterfall Valley ANT - Antidote
WIN/WI - Use Level 2 Wind Blast KPT - Kirisa Plant



E: |Angry Seas & Sabera's Castle|

This section will cover the following locations: Angry Seas, Caves
Of Angry Seas and Sabera's Castle. Legends are located with each
area.

1. |Angry Seas|

NOTE: Once you leave Portoa on the boat, you can not reenter it


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3. |Sabera's Castle|

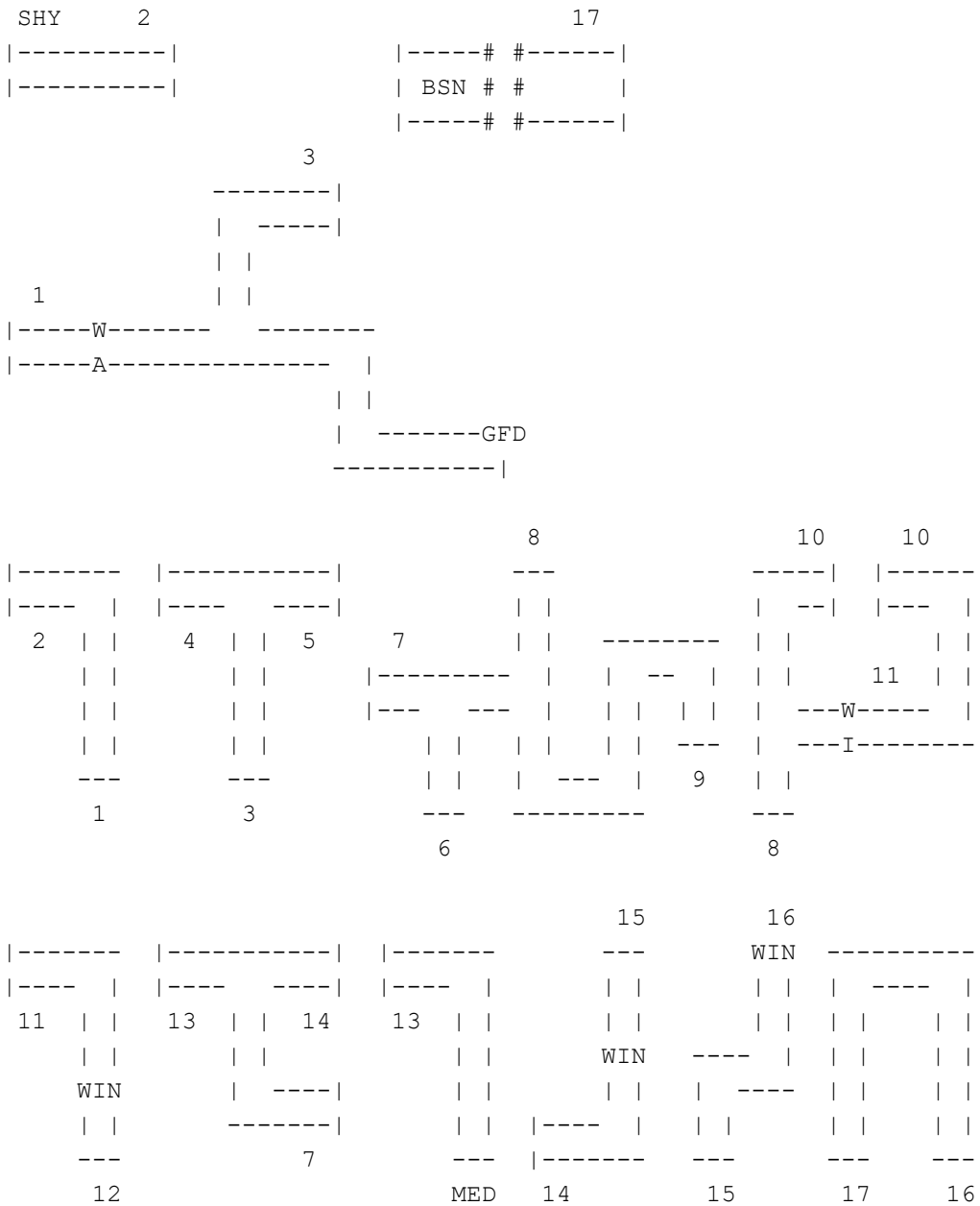
NOTE: Numbers connect to one another (example 1 connects to 1).

ESI - Leads to Evil Spirit Island SPK - Spikes
BS4 - Boss #4: Big Bat MED - Medical Herb
FPR - Fruit Of Power BS5 - Boss #5: Sabera
PIT/PT - Pit drop BRK - Broken Statue

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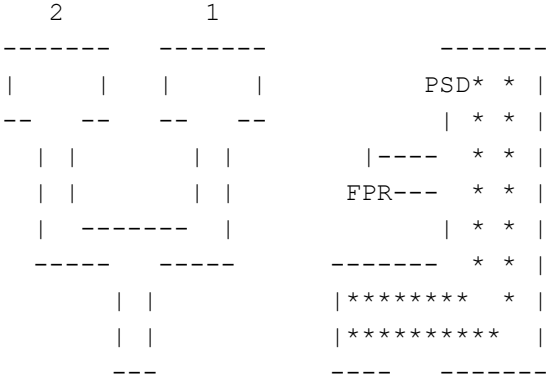
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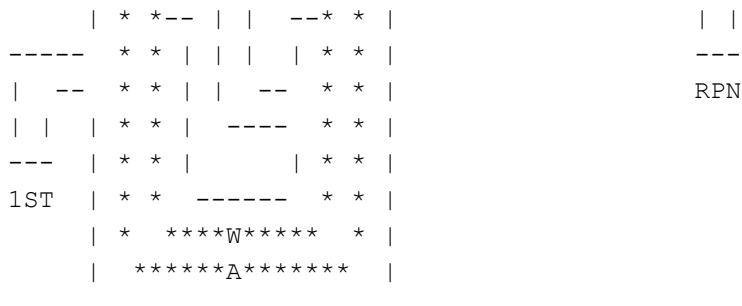



3. |Cave Of Styx|

NOTE: Numbers connect to one another (example 1 connects to 1). Also '*' represents shorelines, and anything that's in between them is a river.

- MTH - Leads to Mt. Hydra
- FPR - Fruit Of Power
- PSD - Psycho Shield
- WAT - Use Level 2 Water Blast
- MED - Medical Herb
- PIT - Pit drop
- SPK - Spikes
- TH1 - Sword Of Thunder

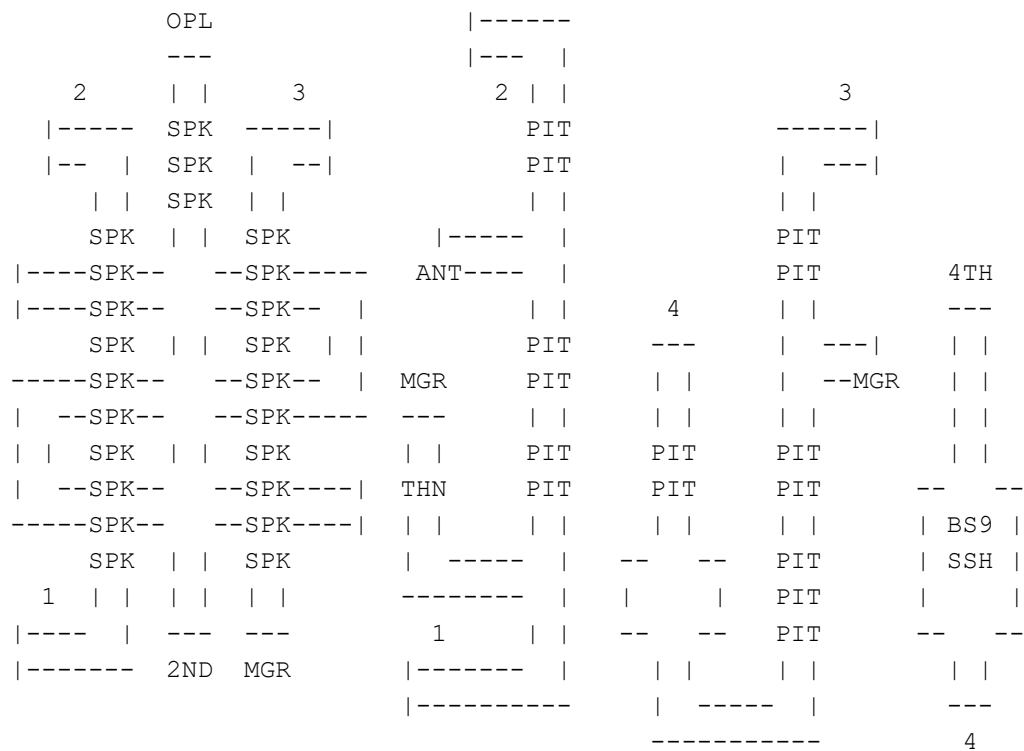




3. |Goa Fortress 3rd Floor|

NOTE: Numbers connect to one another (example 1 connects to 1).

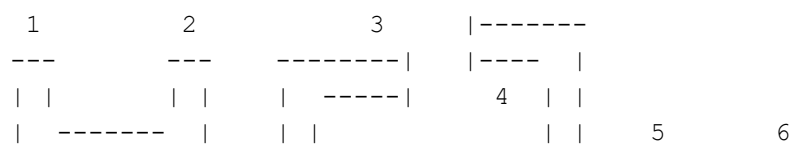
- 2ND - Leads to 2nd Floor ANT - Antidote
- MGR - Magic Ring THN - Use Level 2 Thunder Blast
- SPK - Spikes BS9 - Boss #9: Mado
- OPL - Opel Statue SSH - Sacred Shield
- PIT - Pit drop 4TH - Leads to 4th Floor



4. |Goa Fortress 4th Floor|

NOTE: Numbers connect to one another (example 1 connects to 1).

- 3RD - Leads to 3rd Floor WBT - Warp Boots
- FLG - Learn Flight Spell MGR - Magic Ring
- (must defeat Karmine first) B10 - Boss #10: Karmine
- PT - Pit drop IVR - Ivory Statue
- THN - Use Level 2 Thunder Blast TH3 - Storm Bracelet
- SPK - Spikes OSC - Leads to Oasis Cave



SECTION 3: |IN CONCLUSION|

A: |What's To Come|

I honestly do not know what would be to come of this FAQ, but if anything does come up, I shall post it here.

B: |Special Thanks|

First I want to take a couple of lines here, to say I want to dedicate this walkthrough and any others I may do (especially map walkthroughs), to my grandma. Since I was younger, she always believed in me, not to mention kick my butt into studying for school. To this day, she is proud of anything I do, even if she don't understand it. Okay so this took 6 lines to say, hehe ^_^.

Personal Thanks To:

ExoSquad18: Simply because of his confidence and belief that I will be very successful at this stuff ^_^.

On-line Thanks To:

To GameFAQS for hosting my walkthroughs, as well as many more.

To anyone who help made this game possible. Thanks! ^_^

C: |The Disclaimer|

Making maps is one of my favorite things to do, and making an ASCII map is more of a challenge for me, that's why I had so much fun making it (not to mention I really love Crystalis). I hope this walkthrough helps you out in any way possible. Now here comes the important stuff you need to read.

Ok, I'll make this quick and simple. This walkthrough is my work. I've made this walkthrough, describing the game the best possible way I can. You can use whatever info you want, so long as you give me credit and don't alter anything. All you have to do is email me at StarFighters76@hotmail.com if you're gonna do anything with this walkthrough. And to show that I'm not a complete selfish bastard, if you have something you wanna add, email me and I will give you full credit ^_^.

This walkthrough, like many others are intended for GameFAQS ONLY. You want it on your site, well you better start emailing me. Failure to comply with this, and I will be mad, among other things.

Email me at StarFighters76@hotmail.com

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Mike Leatherwood AKA StarFighters76

Crystalis copyright (C) 1986 Nintendo

