

Kunio-Kun no Nekketsu Soccer League (Import) FAQ

by RCREX

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Kunio Kun Nekketsu Soccer League

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Version 1.0

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Faq History: Well, is the first one for now!

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Introduction

Now, as you know this is another game in one of the great kunio series. The kunio series consists of many sports games but basically without any foul rules or penalties.

Ok, in the beginning when the Technos logo appears, wait till the message from Misako appears then press start. You will come to a new screen with the title in it and a soccer ball. Then you will notice Kunio running toward the ball. Now you will be able to control kunio. Kick around the ball a bit and get used to it for awhile. When you're ready, press the start button to go to the main menu screen.

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Controls

Now since is a nes game, the controls will be very easy to figure out. But I'll give you the info anyways.

A- To pass the ball. To slide tackle an enemy. Ask an ally to pass.

B- Kicking the ball. Elbow bash an enemy. Ask an ally to shoot.

A+B- Jump

Direction Keys- Move up, down, left, and right.

Select- Pausing the game.

Start- Pausing the game. Yes to all questions and commands.

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Single Player

This mode can be played by 1 player and 1 player only. Computer allies and enemies still assist you in all the areas but just not with a human ally or opponent.

Story Mode-

This is the world cup series mode. To play this mode, simply go to the first option on the main menu screen and press A. Then after that, choose your difficulty. The one on the left is easy, the middle one is normal, and lastly the one on the right is hard.

Once that is finished, you will come to a new screen with 12 options with 4 rows each in it. These teams are: Korea, Thailand, Mongolia, Cameroon, New Guinea, Senegal, Argentina, Mexico, Brazil, England, Germany, and Italy. Defeat any of them 16 times to enter the world cup championships. At the championships, beat everyone there to get the world cup and finish the game and the credits will appear.

Pk Mode-

This mode you just have penalty shootouts with a computer if you choose 1 player. There is no story in this just a single player trying to

shoot the ball in the goal protected only by 1 single goalie. If you win or lose, it just takes you back to the main menu screen again.

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Multiplayer

This mode can be played by 2 or more players(up to 4). These modes cannot be played by only 1 player. A link adapter might be needed for 3 or more players.

Story Mode-

Play the story mode with 2 players(details on story mode shown above). The second player will now be a goalie and can command the other team.

Pk Mode-

Nothing new except that the computer opponent you've been facing is now a human player. The pk mode can only be played by 2 players.

Versus Mode-

This is probably the coolest mode in the game. This mode enables you to have a game against your human controlled opponent. The only thing missing from this is that the Japanese team will be missing some players. Also certain features on the half break menu will disappear too. The character data disappears from the half break menu. Also the team meeting one is also disabled. Lastly, the team victories view screen is also disabled. And this mode can be up to 4 players so that means the 1st and 2nd player are the forwards. The 3rd and 4th players are goalies.

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Options

Difficulty Level- Press right or left either on the pk mode's screen or the story mode screen.

How the team reacts- This is only accessible in story mode. Go to the team members selection screen and finish selecting all the players and subs. Then a new screen will pop up.

1st option is the 1st one of your offense style. The left one is making all your allys pass the ball when they get it. The 2nd option of your offense is the teammates shoot option. The left one is always, the middle one is

sometimes, and the right one is never.

Now the Defense style. The 1st option is defense stealing style. The left one is Tackle with elbow. The middle one is both. The right one is sliding tackle or jump kick. The last option is how the goalie reacts. The left one is making the goalie be a forward and a goalie the same time. The middle one is he sometimes comes out of his goalie box. The right one is keeping him as a goalie for the game.

Theme Song- In the half break menu screen, press right and A or start.

This takes you to a new option screen. There is 8 options.

Choose which one sounds best to you. :)

Kick Off- This is the default selected one when during the beginning of a game or a half break. Press A or start to play the next half.

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Opponent Team Guide

This is the part of the section where I will explain the strategy, strengths, and players on the opponents teams in the story mode.

Korea

- They are basically very very weak. When they attack you with elbow smash or anything else thats not slide tackle, then they will hurt themselves in the process of hitting you.(you still get hit but you don't fall)
- No special Moves of defense whatsoever.
- They have the standard class of moves for offensive special shots
- Everytime when you challenge them, is always going to be a grassy terrain.
- Goalie's really weak. Just shoot a normal shot without jumping at close range in the beginning at him and he will get hurt and fall(sometimes even goes through or maybe most of the times). Note: This will only work once or twice in the beginning.

Thailand

- Like Korea, they hurt themselves in the process of hitting you.
- Their special move for defense is a kinda like fast jump knee bash which isn't helpful because he does hit you and you don't fall but he falls. Only good thing about this is that this is usually unpredictable.
- Yes, the standard class of moves
- They always play in a muddy, rainy, and bad weathered terrain
- Goalie like Koreans are weak too but he knows the quick jump knee bash also. This goalie can hurt you with that and make you fall and he doesn't fall. Note: All goalies are strong than usual people for some reason. This is the jumping arm swoosh punch type goalie. This means that he doesn't try to hold the ball if the ball's in air he just tries to hit it away.

Mongolia

- Their strengths are better than korea's and thailands by a little bit.

Only 2 people in their team that can hit you without hurting themselves. Those two are the main kick offer, and the small eyes one in defense. The small eyes one has good defense; sometimes if you try to hit him, it might hurt you too!

- No special moves for defense
- Yes the normal set of special shots
- This one could be a muddy one or a normal grassy one
- The goalie is just the previous 2 teams. Except he tries to catch the ball if it is in the air and not trying to just knock it out.

Cameroon

- Whoa! this is a big jump in strengths! This team almost have the same aggressiveness as your team. You can hurt them without hurting yourselves and also them. But 1 player on their team you can get hurt if you try to hit him. He doesn't get hurt by any of your players when he hits you unless you gave the victim items for better defense.
- No special moves for defense
- Normal set of special shots
- Could be either kind of terrains
- Goalie is alot stronger this time. The close up normal shot in the beginning won't work. He tries to knock the ball out.

New Guinea

- Back to the weakling kind of strength. No strong dude in this team.
- They have a spinning jump move which makes them fall and not you.
- Normal set of special shots
- Usually muddy terrains, barely normal grassy kinds
- Goalie can also do the spinning move. He tries to knock the ball out.

Senegal

- Same weak strength as New Guinea. No strong dude in this one either.
- Also have the spinning jump move.
- Normal set of special shots
- Usually muddy, hardly grassy
- Goalie also knows spinning jump move. He tries to knock the ball out if it is in the air.

Argentina

- Alot stronger than any of the teams previously. Most of them can hurt you really bad. You could injure yourself if you hit mostly any of them. Only 1 person in this team you could hit without hurting yourself.
- No special defense moves
- Normal set of special shots
- Grassy Terrain always
- Goalie tries to knock the ball out of bounds if it is in the air. Sometimes the goalie misses for no reason. The goalie only comes out of his goalie box 1 time in the beginning.

Brazil

- Even tougher than Argentina. If you hit anyone here, you'll hurt yourself. They have no problem hitting you.
- No special defense moves
- Their fish shot usually 90% of the time fakes the goalie out. 80% of the time they score if they use that shot.
- Grassy terrain usually, like 2% of the time is muddy terrain.

- Goalie tries to knock the ball out of bounds if it's in the air. The goalie comes out only if you're controlling this team in versus mode.

Mexico

- Now back to really weak again. They don't hurt themselves if they hit you. Neither do you get hurt from them if you hit them.
- They have a special spinning drill move that can go through multiple enemies at once.
- Normal set of special shots
- Muddy terrain all the time
- Goalie is the knocking ball out of bounds in the air type.
- Unique thing about them is that if you score, they don't cry like everyone else.

England

- Stronger than Mexico by several bits. You can hit them without problem and also they have no problem with you so it's like you guys are even.
- No special defense moves
- Normal set of special shots
- Grassy terrain all the time
- Goalie is the normal grabbing the ball in the air type. The goalie never comes out of his goalie box in this team. This goalie is not weak at all but not strong either.

Germany

- Now we're talking about really strong. Stronger than Brazil which means you can hurt yourself pretty bad if you hit them. Any of their moves can hit you with no problem. They can do the close ranged normal shoot to your goalie and score.
- No special defense moves
- Normal set of special shots
- Grassy Terrain all the time
- Goalie comes out sometimes. He tries to knock the ball out of bounds if it's in the air.

Italy

- The strongest team in the game. Stronger than Germany, this team can do just about anything to make your goalie fly far away. Even if your goalie attacks one of their normal players, your goalie would hurt himself in the process.
- No special defense moves
- Normal set of special shots
- Grassy terrain 99% of the time
- Goalie never comes out. The goalie grabs the ball if it is in the air. The only time when it fails is if it makes the goalie fly (which is impossible).

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This is the section where you will learn how to shoot special moves to score for better outcome to win.

Jump and when it gets to the highest peak, press B - Makes your own special shot

Jump and when it gets to the highest peak, press forward+B - You will do a header with glowing heat that travels at a super fast speed hitting anyone in the way to the sky

Jump and when it gets to the highest peak, press backward+B - You'll do a tricycle kick that glows red heat traveling at fast speed hitting anyone in the way to the sky

Note: This only works if you have the jump spinning hit ability:

Do the jump spinning hit when the top of your head hits the ball -

This does a glowing red heat traveling at tremendous speed hitting anyone in the way to the sky and usually hitting the goalie pretty bad too

You must be carried by someone to do this:

When the ball gets very high into the air, press B to do a double person jump somersault kick to hit the ball with glowing fast speed hitting anyone in the way to the sky and hitting the goalie really bad and lowers his lasting defense down(probably the strongest shot in the game)

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Credits

First of all Technos for making the game! (obviously)

Also thanks to a fan who translated the game so I understood it.

And a computer. :)

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