Legacy of the Wizard Save State Hacking Guide

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LEGACY OF THE WIZARD / DRAGON SLAYER 4
 Item and Stats Hacking Guide
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What is this about?
This is a hacking guide for Dragon Slayer 4 for the NES. It uses built-in hex
editing for VirtuaNES under "Tool" as "Cheat Support". It's lets you change your
items in your inventory AND the ones you're holding. To boot, you can also
modify the stats for your current character!
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NEED
-NES emulator with same or similar built-in hexxer, hopefully VirtuaNES
-Rom of Legacy of the Wizard  OR  Japanese version, called Dragon Slayer 4
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NOTES AND HINTS
-When modifying strength, number of shots, jump or distance, check your stats
 whenever you stay at an inn or go to the house. They might go back to normal.
 Also, the same offsets for the stats apply to your current character.
-It might "confuse" the game if you modify the number of crowns you have. So
 don't do it, just to be safe.
-Might help if you make a save-state. If you cause a "overflow" or edit the
 wrong address and/or wrong data, your game will freeze.
-When fighting the last boss, you'll always inflict 2 points of damage,
 regardless if you changed your strength rating.
-Change "Enemy Life" only when you're actually fighting a boss.
-If your character is killed and you try to hex him/her back to health it won't
 work, since the death was already registered.
-For current HP, magic, keys and gold held, only put 100 at msot or you'll cause
 an overflow! It won't harm if items are over 99, but they will look something
 like 1E (still harmless). Maximum should be 255. Too high for stats can also
 cause an overflow and make your game freeze. But for anything, NEVER place
 anything above 255. This applies to all games and other hex stuff.
-When changing your stats, keys and/or gold, your meters won't change until you
 "refresh" the screen. Here's how to "refresh" the screen with each stat:
  Life: Get hit or heal
  Magic: Use or gain magic
  Gold: Get gold or buy anything
  Key: Get or lose a key
  So, if you've hexxed your gold and it looks like it didn't change, buy what
  you want and you'll get the gold you hexxed, subtract it by the item's price.
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Items
Address        Item
0060------------Wings
0061------------Armor
0062-----------Pick/Mattock
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0063------------Glove (to push blocks)
0064------------Crossbow
0065------------Jump Shoes (with star, the shoes that let you jump on enemies)
0066------------Springboard Boots
0067------------Wand (item which uses magic as keys)
0068------------Knuckle
0069------------Rod
006A------------Shield
006B------------Magic Potion
006C------------Elixer (winged bottle)
006D------------Crystal
006E------------Crowns
006F------------Sword (Dragon Slayer)
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Miscelaneous
Current HP-------------0058
Current Magic----------0059
Current Gold Held------005A
Keys Held-------------005B
Current Jump-----------005C
Current Strength-------005D
# of shots allowed-----005E
Current Distance/range-005F
Enemy Life------------00F2 (used in boss battles)
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