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Energy Capsule  
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Restores a large portion of Mega Man's health.

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Weapon Energy Pellet  
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These tiny blue pellets partially restore the weapon Mega Man has activated, with the exception of the Mega Buster.

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Weapon Energy Capsule  
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These larger blue capsules restore a great deal of energy for the weapon Mega Man has activated, with the exception of the Mega Buster.

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1-Up  
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This icon of Mega Man's head gives you an extra life.

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Energy Tank  
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These capsules have an "E" written on them. When you get them, they are stored on the Weapon Menu, and you can use them to fully restore Mega Man's health. You can only hold four at a time, so use them carefully!

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FAQ

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Q. Isn't Crash Man supposed to be named Clash Man?

A. No. In other Mega Man games, he is. So it's just a mistake. Thanks to Meowthnum1 for this information.

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Q. I can't beat Quick Man's level!

A. Try using Time Stopper at the hard(est) parts, and it should be easy.

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Q. Why do you tell players to start with Flash Man, instead of \_\_\_\_\_?

A. Flash Man is very easy, so there should be no trouble beating him with the Mega Buster.

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| AIR SHOOTER | AIR MAN | 6/10 /

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| Air Shooter is good for nothing except taking |  
| out a Robot Master. In this case, that Robot |  
| Master is Crash Man. You'll fire out a series |  
| of mini tornadoes. Other than that, don't |  
| bother with it. |

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| CRASH BOMBS | CRASH MAN | 7/10 /

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| Alright, you do need it to beat a boss later |  
| in the game, and it does help you get items |  
| and take you to other areas, but are firing |  
| out little bombs that take a while to explode |  
| the best thing out there? Not really. It's |  
| good against one Robot Master, Wood Man. |

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| BUBBLE LEAD | BUBBLE MAN | 8/10 /

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| Bubble Lead is very helpful in levels, like |  
| Wood Man's. It is also needed to beat a boss |  
| in Wily's Castle later in the game. The only |  
| drawback is that it fires pretty slow, or at |  
| least not as fast as it could/should. I mean, |  
| you're just shooting out bubbles. |

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| ATOMIC FIRE | HEAT MAN | 6/10 /

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| Atomic Fire, Heat Man's weapon is pretty bad. |  
| It's good against Wood Man fully charged and |  
| that's basically it. Fully charged. Yeah, it |  
| can be charged, but it's not as great as it |  
| could be. You simply fire out bursts of fire. |  
| Too bad, it had a cool name, anyway. |

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Teleporting Layout

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HEAT				FLASH	
MAN				MAN	
+-----+					
+-----+					
AIR				METAL	
MAN				MAN	
+-----+					
+-----+					
WOOD		BUBBLE		QUICK	
MAN		MAN		MAN	
+-----+					

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General Tips

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- \*Use Energy Tanks only when needed
- \*Get extra lives whenever you can
- \*Do not take risks (such as jumping over a wide gap) unless you must
- \*Use Items 1, 2 and 3 if you think an event will be easier
- \*Don't fight a Robot Master with its weakness unless your health is at least 3/4 full; if it's not, and you have a life to spare, lose on purpose
- \*Do not think you have to use a Robot Master's weakness only; use whatever effects it

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Passwords

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Here are the passwords for Mega Man 2. Want to get to an area quickly? Want a certain Robot Master defeated? Use these.

If any of these are wrong, let me know.

Metal Man Defeated -

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|A2|B1|C2|C5|D1|D2|D4|E1|E4|

+=====+

Flash Man Defeated -

+=====+

|A2|C2|C5|D1|D2|D3|D4|E1|E2|

+=====+

Quick Man Defeated -

+=====+  
|A3|B1|C1|C2|C5|D1|E2|E3|E5|  
+=====+

Wood Man Defeated -

+=====+  
|A1|C3|C4|D2|D3|D5|E1|E2|E4|  
+=====+

Air Man Defeated -

+=====+  
|A1|B5|C3|C4|D5|E1|E2|E3|E4|  
+=====+

Crash Man Defeated -

+=====+  
|A2|C1|C4|C5|D1|E1|E2|E4|E5|  
+=====+

Heat Man Defeated -

+=====+  
|A5|B2|B3|B4|C1|C3|C4|D4|D5|  
+=====+

Dr. Wily's Castle

+=====+  
|A1|B2|B4|C1|C5|D1|D3|E3|E5|  
+=====+

Start w/Max Energy Tanks

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|A5|B1|B3|C4|D2|D3|E1|E4|E5|  
+=====+

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[V.] C L O S I N G  
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<http://www.gamefaqs.com>  
<http://www.ign.com>

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## Contact Information

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### E-Mail

=====

astroblade [at] gmail [dot] com  
"@"            "."

Feel free to e-mail me about -

- Suggestions
- Contributions

Do not e-mail me about -

- Anything Irrelevant
- Anything answered in this guide

### Instant Messenger

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As of now, my AIM is list is closed. Sorry.

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### Credits

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|---|--|
| GameFAQs ( <a href="http://www.gamefaqs.com">http://www.gamefaqs.com</a> )      | - For hosting this FAQ/Walkthrough                                   |
| Trace "Meowthnum1" Jackson  | - For being a Mega Man Master, and the Crash Man contribution.       |
| The Mega Man Homepage ( <a href="http://www.mmhp.net">http://www.mmhp.net</a> ) | - For having everything about Mega Man and giving me the Item names. |

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Goodbye!

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Hope you enjoyed the guide.

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(c) Astro Blade