

Mega Man 5 Game Script

by RandyPandy

Updated to v1.0 on Feb 3, 2006

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Script
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Opening

Narrator: In the year 20XX AD.

(A silhouette of ProtoMan and eight robots appears. The nine robots go out and start attacking the city.)

Narrator: A vicious army of robots is bent on destroying the world!! And behind this destruction is...

(Dr. Light is standing outside his house when suddenly ProtoMan appears, grabs him, and disappears. MegaMan runs home, only to have a yellow scarf float into his hand. He stares at it with a look of disbelief.)

Narrator: ProtoMan!?

The Fake ProtoMan

(ProtoMan's whistle is heard in a lower octave as MegaMan finds ProtoMan without his scarf in his castle. MegaMan hesitates to fire, and ProtoMan fires, injuring him. Another

whistle, normal this time, is heard, and both robots turn their heads, confused. Another ProtoMan, this one the real one and also wearing his scarf, appears. The fake fires, but ProtoMan jumps over it and fires back, revealing it to be a DarkMan robot. ProtoMan gives MegaMan an L-Tank and leaves. MegaMan uses the L-Tank and defeats DarkMan. The room goes dark.)

?: You've done well, MegaMan! I never expected you to defeat my powerful DarkMan robot!!

(Dr. Wily appears in his saucer.)

Dr. Wily: Until now I have managed to frame ProtoMan for my crimes, but now the real ProtoMan has appeared and spoiled my plan!! Dr. Light is a captive in my lab. Come if you dare!! Ha, ha, ha.

(Dr. Wily flies away in his ship.)

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Credits
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Me, for writing this FAQ

Capcom, for making this game

My brother, for buying me MegaMan Anniversary Collection with this game on it

GameFAQs and Neoseeker, for hosting this FAQ

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Copyright
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