

Rampage FAQ/Walkthrough

by Revned

Updated to v1.1 on Dec 11, 2004

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(1) Version History
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- 1.1 (12/11/04) - Added a couple new glitches, thanks to GrimReaperBostock.
- 1.0 (12/07/04) - First version. I decided to make this since this game doesn't have any guides at all.

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(2) Introduction
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Feeling frustrated? Want to cut loose? Then go on a RAMPAGE! Become George the Ape or Lizzie the Lizard. Go from city to city, smashing buildings and punching helicopters. You can cause serious trouble from coast to coast! But it's getting so a monster can't have any good clean fun anymore. There's gunfire, dynamite, poisonous food, rivers - even your fellow monsters may pound on you. So go ahead - stomp L.A. Trash N.Y. When was the last time you got to punch out

Destroying Buildings

If you plan on beating the game, you're going to be doing a lot of this. To punch a building, you must be climbing on it. To do so, walk up to the side and push Up on the Control Pad. You'll start climbing the building. Now you want to punch as many holes as you can by hitting A. Each tile of the building takes 2 hits to be destroyed. When that happens, a black hole will appear and a food item may or may not appear. Feel free to eat it, if it's a safe item (see Food Items section). Now climb a bit higher, and repeat the process. After you have punched holes in one third of the building, it will collapse. You can tell when this is happening by the smoke clouds that will appear at the bottom. When you see them, jump off the building quickly. If you don't, you will fall off the building and take some damage.

Special Punching

If you hold the Control Pad button opposite the direction you are facing, you will punch that way. You can do this to hit a building next to the one you are on. If you hold Up, you will punch, surprisingly enough, up! Holding Down will make you punch forward and down, so you can hit the building you are on. When punching down it sometimes damages the building in a different way than usually, so food will not be able to appear.

Health

Your character is not invincible, like you might hope. There is a meter at the top of the screen which shows how much energy you have. Enemies or eating a bad food item can lower your health. Eat a good food item to regain some of it (see Food Items section). When you enter a water section, you will slowly lose energy until you get out. Most water is covered by a bridge, but jumping and landing on it will destroy it and leave you underwater.

The Enemies

As you're trying to destroy the buildings, you'll meet some resistance from the humans. The enemies (listed in the People section) will shoot at you or throw bombs at you. While it's better to avoid their fire, it is sometimes easier to just let them shoot you. You have as many lives as you want, so it's really not all that big of a deal. When a soldier carrying dynamite walks across the bottom of the screen and drops it by a building, it will blow up and take the building down. You can either use this to your advantage, or try to destroy the building before the dynamite blows up. The Tank and the Police Car are the 2 most annoying enemies. They will rapidly shoot at you, preventing you from doing much. Try to climb a building to get out of their way before they get to you, or take advantage of the Screen Warping glitch detailed in the Glitches section of this guide.

Search Bonuses

Every 7 levels you will enter a special Search Bonus stage. There is one building, and you are supposed to search it for a special food item that will restore all your health. The building doesn't fall down unless you destroy almost every square, by which time you should have found the food.

The Map

Since your goal is to take over all of the USA and Canada, there is a map to tell you how far you've gotten. Every few levels you will see the map, and your character will punch a region. It will turn black (sometimes brown, then you

(Misspelling of Albuquerque)

Colorado and New Mexico destroyed.

Search Bonus

- 015 Day: Amarillo - Still at large.... Very large.
- 016 Day: Lubbock - Real life Jekyll and Hyde story.
- 017 Day: Tulsa - Your ad here. Call now 1-800-ZOO KEEP
- 018 Day: Dallas - Hint: If you watch what you eat you can live longer.
- 019 Day: Dallas - Hint: Mega Vitamin bonus every week.
- 020 Day: Houston - Hint: Want to eat well, punch slower.
- 021 Day: Houston - Still at large.... Very large.

Texas and Oklahoma destroyed.

Search Bonus

- 022 Day: La Crosse - Ex-Mutant is arrested for streaking.
- 023 Day: Little Rock - Mutant spouse files legal action.
- 024 Day: Baton Rouge - Hint: Food behind open windows.
- 025 Day: New Orleans - Your ad here. Call now 1-800-ZOO KEEP
- 026 Day: New Orleans - Mutant spouse files legal action.
- 027 Day: New Orleans - Hint: Mega Vitamin bonus every week.

Louisiana, Mississippi, and Arkansas destroyed.

- 028 Day: Tampa Bay - Ex-Mutant is arrested for streaking.

Search Bonus

- 029 Day: Miami - Hint: Want to eat well, punch slower.
- 030 Day: Miami - Lab foul-up film at 11.
- 031 Day: Miami - Lab foul-up film at 11.
- 032 Day: Tampa Bay - Real life Jekyll and Hyde story.
- 033 Day: Daytona - Hint: During a jump hold [Control Pad] button up to grab side of building.

Florida destroyed.

- 034 Day: Mobile - Hint: Mega Vitamin bonus every week.
- 035 Day: Tuscaloosa - Lab foul-up film at 11.

Search Bonus

- 036 Day: Atlanta - Your ad here. Call now 1-800-ZOO KEEP
- 037 Day: Atlanta - Hint: If you watch what you eat you can live longer.
- 038 Day: Savannah - Lab foul-up film at 11.
- 039 Day: Savannah - Ex-Mutant is arrested for streaking.

Alabama and Georgia destroyed.

- 040 Day: Memphis - Mutant spouse files legal action.
- 041 Day: Memphis - Hint: Mega Vitamin bonus every week.
- 042 Day: Nashville - Hint: During a jump hold [Control Pad] button up to grab side of building.

Search Bonus

- 043 Day: Nashville - Your ad here. Call now 1-800-ZOO KEEP
- 044 Day: Charlotte - Hint: Food behind open windows.
- 045 Day: Raleigh - Still at large.... Very large.

South Carolina, North Carolina, and part of Tennessee destroyed

- 046 Day: Knoxville - Real life Jekyll and Hyde story.
- 047 Day: Chattanooga - Hint: Want to eat well, punch slower.
- 048 Day: Richmond - Ex-Mutant is arrested for streaking.

049 Day: Richmond - Ex-Mutant is arrested for streaking.

Search Bonus

050 Day: Baltimore - Hint: Food behind open windows.

051 Day: Baltimore - Hint: Want to eat well, punch slower.

Virginia, Maryland, Delaware, and the rest of Tennessee destroyed.

052 Day: Manhattan - Real life Jekyll and Hyde story.

053 Day: Boston - Hint: Mega Vitamin bonus every week.

054 Day: Bangor - Mutant spouse files legal action.

055 Day: Boston - Hint: During a jump hold [Control Pad] button up to grab side of building.

056 Day: Manhattan - Hint: Want to eat well, punch slower.

Search Bonus

057 Day: Boston - Mutant spouse files legal action.

058 Day: Manhattan - Hint: If you watch what you eat you can live longer.

New York, Rhode Island, Massachusetts, Vermont, New Hampshire, and Maine destroyed.

059 Day: Montreal - Hint: Food behind open windows.

060 Day: Montreal - Hint: If you watch what you eat you can live longer.

061 Day: Quebec - Lab foul-up film at 11.

062 Day: Ottawa - Your ad here. Call now 1-800-ZOO KEEP

063 Day: Toronto - Hint: Want to eat well, punch slower.

Search Bonus

064 Day: Toronto - Your ad here. Call now 1-800-ZOO KEEP

Canada destroyed.

065 Day: Philadelphia - Still at large.... Very large.

066 Day: Philadelphia - Ex-Mutant is arrested for streaking.

067 Day: Philadelphia - Hint: Food behind open windows.

068 Day: Newark - Hint: Food behind open windows.

069 Day: Pittsburgh - Lab foul-up film at 11.

070 Day: Pittsburgh - Your ad here. Call now 1-800-ZOO KEEP

Search Bonus

071 Day: Charleston - Hint: Food behind open windows.

072 Day: Charleston - Hint: Want to eat well, punch slower.

Pennsylvania, West Virginia, and New Jersey destroyed.

073 Day: Cincinnati - Ex-Mutant is arrested for streaking.

074 Day: Cincinnati - Real life Jekyll and Hyde story.

075 Day: Cleveland - Hint: Mega Vitamin bonus every week.

076 Day: Cleveland - Hint: During a jump hold [Control Pad] button up to grab side of building.

077 Day: Lexington - Hint: If you watch what you eat you can live longer.

Search Bonus

078 Day: Louisville - Still at large.... Very large.

079 Day: Indianapolis - Your ad here. Call now 1-800-ZOO KEEP

Ohio, Indiana, and some of Kentucky destroyed.

080 Day: Kalamazoo - Hint: If you watch what you eat you can live longer.

081 Day: Detroit - Lab foul-up film at 11.

082 Day: Detroit - Mutant spouse files legal action.

083 Day: Detroit - Hint: Want to eat well, punch slower.

East half of Michigan destroyed.

084 Day: Peoria - Hint: Food behind open windows. (Misspelling of Peoria)

Search Bonus

085 Day: Joliet - Real life Jekyll and Hyde story.

086 Day: Chicago - Hint: Want to eat well, punch slower.

087 Day: Chicago - Your ad here. Call now 1-800-ZOO KEEP

088 Day: Mackinaw - Real life Jekyll and Hyde story.

Illinois and more of Michigan halfway destroyed.

089 Day: Chicago - Still at large.... Very large.

090 Day: Homewood - Hint: Want to eat well, punch slower.

091 Day: Aurora - Real life Jekyll and Hyde story.

Search Bonus

092 Day: Plano Ill. - Your ad here. Call now 1-800-ZOO KEEP

Illinois and more of Michigan completely destroyed.

093 Day: Milwaukee - Ex-Mutant is arrested for streaking.

094 Day: Milwaukee - Still at large.... Very large.

095 Day: Milwaukee - Ex-Mutant is arrested for streaking.

096 Day: Green Bay - Hint: Food behind open windows.

097 Day: Green Bay - Real life Jekyll and Hyde story.

Wisconsin and the West half of Michigan destroyed.

098 Day: Duluth - Hint: During a jump hold [Control Pad] button up to grab side of building.

Search Bonus

099 Day: St. Paul - Hint: Food behind open windows.

100 Day: Des Moines - Hint: If you watch what you eat you can live longer.

101 Day: St. Louis - Lab foul-up film at 11.

102 Day: St. Louis - Hint: Mega Vitamin bonus every week.

Minnesota, Missouri, and Iowa destroyed.

103 Day: Wichita - Still at large.... Very large.

104 Day: Kansas City - Hint: Food behind open windows.

105 Day: Kansas City - Hint: Want to eat well, punch slower.

Search Bonus

106 Day: Lincoln - Hint: During a jump hold [Control Pad] button up to grab side of building.

107 Day: Omaha - Mutant spouse files legal action.

108 Day: Custer - Mutant spouse files legal action.

109 Day: Bismarck - Hint: During a jump hold [Control Pad] button up to grab side of building.

North Dakota, South Dakota, Nebraska, and Kansas destroyed.

110 Day: Billings - Hint: If you watch what you eat you can live longer.

111 Day: Cheyenne - Hint: Mega Vitamin bonus every week.

112 Day: Boise - Hint: Want to eat well, punch slower.

Wyoming, Montana, and Idaho destroyed.

Search Bonus

113 Day: Spokane - Hint: Food behind open windows.

114 Day: Portland - Your ad here. Call now 1-800-ZOO KEEP

115 Day: Portland - Ex-Mutant is arrested for streaking.

116 Day: Seattle - Still at large.... Very large.

building, watch for one of them to pop out. If you see a white circle, get out of the way quickly. If you don't, he'll take a picture and the flash will knock you off the building. You can eat him after he's taken the picture, or before if you're quick.

Police Car - These cars will drive on the screen and shoot at you if you get in front of it. They deal out a lot of damage and keep you cornered on one part of the screen. Either jump on a building to get out of their way, or use the Screen Warping glitch described in the Glitches section.

Soldier with Dynamite - These guys sometimes walk on the screen and drop their dynamite at the bottom of a building. If it explodes, it will knock the whole building down. Eat them only after they set it down; eating them with their dynamite will hurt you.

Soldier with Grenades - These guys will pop out of windows and throw grenades at you. It's hard to avoid them, so you had best ignore them or eat them.

Soldier with Gun - These guys will pop out of windows and shoot at you. It's hard to avoid them, so you had best ignore them or eat them.

Storm Cloud - On a few levels, one of these will briefly fly by on the top of the screen. It will shoot little lightning bolts at you. They deal lots of damage, but are pretty easy to avoid.

Tank - These tanks will drive on the screen and shoot at you if you get in front of it. They deal out a lot of damage and keep you cornered on one part of the screen. Either jump on a building to get out of their way, or use the Screen Warping glitch described in the Glitches section.

Taxi - These harmless cars appear in a few levels. Just punch them to destroy them.

Trolley - Some levels have these on the bottom of the screen. Punch them once to make them turn around, and another time to destroy them. They don't harm you, so you can just ignore them unless you want points.

Truck - These are harmless, and can be punched for points.

Waving Man, Person, Woman - Sometimes you will see one of these people waving out a window like they want help. Punch them to knock them onto the street, then eat them to regain a lot of health.

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(7) Food Items
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You can eat just about anything in this game if it is smaller than you. Some of them increase your health, but others hurt you. Here's a list of all the good food and all the bad food. I can't give you exact values because they change from time to time.

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If you have any questions, comments or concerns, email me at:
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