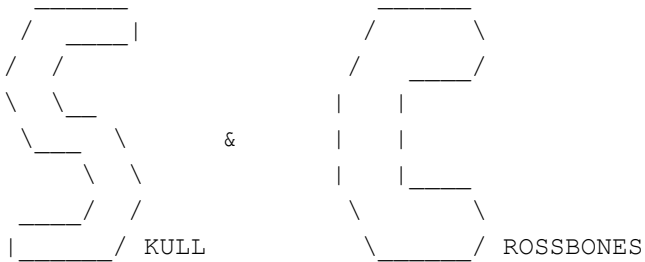


Skull & Crossbones FAQ/Walkthrough

by DarkSunDS

Updated to v1.1d on Jan 25, 2008



Skull & Crossbones FAQ/Walkthrough

Nintendo Entertainment System

By DarkSunDS

Version 1.1d (2008-01-25)

=INTRODUCTION=

This guide is Copyright (c) 2007 DarkSunDS. Publishing this walkthrough is only authorized for these websites:

-<http://www.gamefaqs.com>

-<https://www.neoseeker.com>

-<http://www.supercheats.com>

You are not allowed to copy, even partially, this walkthrough without my permission.

=VERSION HISTORY=

[BEGINNING] 0.2 - Started the walkthrough, completed Stage 1.

[UPDATE] 1.0 - Completed the walkthrough.

[UPDATE] 1.1 - Made a strategy for the final boss, corrected some errors, made a review.

[WEBSITES] 1.1a - Added Neoseeker as an authorized website.

[WEBSITES] 1.1b - Added Super Cheats as an authorized website.

[WEBSITES] 1.1c - Stopped updating on every website except GameFAQs.

[UPDATE] 1.1d - Added a small paragraph at the very end.

Note: When I add letters at the end of the version number, that means that it's just a minor update, so small that I don't need to update it on the websites that are hosting my guide.

=WHAT I'M LOOKING FOR=

-I heard there were different endings, because of the paths you can choose. I would like to know about these endings.

-I need questions for the FAQ section.

=SPECIAL THANKS=

-Thanks to GameFAQs, and all the other websites that are/will be hosting it.

-Thanks to all of you who are reading this walkthrough. Without you all, what would be the point in making this FAQ?

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=1.BASICS=

1-1.Controls

- D-Pad (Left & Right): Move
- D-Pad (Down): Duck
- D-Pad (Up): Nothing...
- Select: Menu/Status
- Start: Pause
- B: Attack
- A: Jump

1-2.Game Basics

Hints:

- You must kill at least 15 enemies to move on.
- Do not waste weapons.
- Try to find all booty.
- Do not touch skulls.
- Try to hurt the wizard every time you see him.

These hints have been taken from the game. Anyway, here's how the game works: You are controlling a pirate, and you have to get your booty back from the wizard. To get some score, collect the booty along the way, and some items will restore your energy. After each stage, you have to choose a path. The paths you choose will influence the ending. After each stage, the booty you got will be traded for weapons.

=2.QUESTIONS AND ANSWERS=

I don't have any question for now, so ask me anything!

=3.WALKTHROUGH=

Before starting the walkthrough, I want to tell you that this is an arcade game so this walkthrough might not help you a lot. One more thing: My walkthrough is from easiest from hardest, but you can play with any order.

3-1.Story

In a time long before ours there were two pirates who entered the forbidden land.

They went there to
steal the wizards
magic powers.

It is told that the
wizard enslaved a
princess and...

The wizard has taken your
princess to his cave.

Collect weapons from a ship.

Collect booty on land waves
for weapon trades.

Kill the wizard in
time to save the princess.

Find the magic weapons
in the land waves.

Kill the wizard in
time to save the princess.

??? (I don't remember).

Kill the wizard in
time to save the princess.

Look for hidden power seekers
in the land waves.

Kill the wizard in
time to save the princess.

Look for the hidden bonus wealth
in the land waves.

Kill the wizard in
time to save the princess.

Hurt the wizard every
time you see him.

Kill the wizard in
time to save the princess.

... (There should be something here).

3-2.The Beginning

Difficulty: 1/10

Just kill the enemies here, there are only one or two mummies coming to you.
When you advance, a wizard will "kill" you automatically and kidnap the
princess.

Note: This "stage" counts, because you still get the weapon trade and you keep
the same health on the next stage.

3-3.Stage 1: Easiest

Difficulty: 3/10

Barrels will start rolling towards you, so jump to evade them. Take the dagger, then go up the ladder and take the bottle. The enemies can't reach you there, so kill the pirate on the same level as you, then kill the other pirate who's coming. When you're done, jump over the gap. If you fall down the gap, another barrel will come at you, so evade it and retry. Next jump over the other gap, and to a lower level, evading the attacks while killing the pirate here. There is an endless number of barrels rolling to you, so jump over the next gap. As you can see, all the enemies follow you, so if you don't move, enemies on the upper and lower levels won't do anything to you. Jump carefully, shooting the pirate on the upper level while dodging his attack. more pirates and a rat will come at you, so kill them all. Jump over the next gap, and take the two bottles for some energy. Climb the ladder carefully then quickly evade, then kill the rat. go on the far left for a crossbone item: it is a hidden item, that can be either good or bad. Anyway, go right for a bottle and kill the pirates. Continue right for another crossbone item, then jump down and get the weapons here. Be careful about the barrels, then head left and climb the ladder again. This time, just kill every enemy you see, and when you have killed 15 enemies or more, you will see an arrow pointing to the right of the screen. Go right, take the weapon, and advance to see the boss. He looks like a normal pirate.

Stage 1 Boss

Difficulty: 5/10

Strategy: Use daggers or a gun. First quickly advance a little, then shoot or throw your daggers and quickly run to the previous "area" so he can't reach you. Do that several times and he will die. If you don't have enough daggers or guns, it's more likely that you will die, so use a Continue and kill him.

When it's over, you will have this pirate's booty. Be careful not to step on the skulls, if you do then you will die and waste one of your precious Continues. If you spent a Continue against the boss, you will get one more anyway. When you're done taking the booty, you will be able to exit to the next stage.

3-4.Stage 2: Easy

Difficulty: 4.5/10

First jump up for a hidden crossbone item. Take it, and also take the other two that are on the same level. Carefully kill the enemies (1 pirate and 2 rats) because you shouldn't have much weapons right now. Anyway, climb up the ladder, and take the crossbone item. You may get a little S bonus thing, it's a one-use item that can 1-hit KO common enemies. Be careful about the archer on the left. You may also get little spark things that doesn't hurt you, but you get stunned for a few seconds. Anyway, continue on the right, avoiding the cannons' shots while getting the crossbone items. Don't get the one on the right of the cannons, it's a killing item. Kill the archer on the stairs, kill the pirate who's coming down, and take the crossbone item. Just continue like this, and you will get to the boss.

Stage 2 Boss

Difficulty: 6/10

Strategy: Like in any boss battle, you should use ranged weapons, and if you don't have any, you'll just lose a life before beating him. It's almost impossible to win without losing any life anyway.

When you're done, the wizard will appear, so quickly attack him and he will... transform into a skeleton or something. It's a sign that you've hit him.

3-5.Stage 3: Medium-Easy

Difficulty: 5.5/10

At least you have some more space to move here. Just move around, slashing everyone you see, and when the arrow appears, go to the boss. Be careful not to waste your health. You should also take some time to get the items because you can't dodge the boss here. And in this area, there is no crossbone item, so you won't die by mistake. Anyway, try not to have too much enemies in your way. If you see a pirate using ranged weapons, try to dodge his weapons and get him with daggers or a gun. Rats are easy to kill, but they are small and fast, so jump on them instead of wasting weapons. When you're done with that, go to the boss.

Stage 3 Boss

Difficulty: 6/10

It's not much harder than the boss in Stage 2, but you have no space to move here, so you will most likely lose a life before being able to beat him. If you have 100 Health or more, then you may win without losing a life.

When you're done with him, you can get the booty and go to the next stage.

3-6.Stage 4: Medium-Hard

Difficulty: 7/10

This time, you're going to kill ninjas (?). They throw shuriken, these are fast weapons, so be careful. You can get the S weapon here, so use it well. The rats here can be a pain, so squash them before they kill you. If you are still alive at the end, you can meet the boss.

Stage 4 Boss

Difficulty: 8/10

You have to beat an old ninja... He is very fast, and can kill you easily, so you may lose another life here. If you have daggers or a gun, use them, but an S weapon would be even better.

When you're done, you can weaken the wizard again, so do it. You can now enter another stage.

3-7.Stage 5: Hard

Difficulty: 9/10

This place REALLY is a pain. First of all, it is hardly possible to get to the boss before the time is over. Second reason: Some of the pirates here have guns, some have daggers, while others have swords. Third reason: The cannons really make you waste your time. Fourth: The floor makes you become unbelievably slow, and the fifth and last reason is that the booty that you have to get at the end is scattered around the place. Anyway, if you can get to the boss in time, here you go:

Stage 5 Boss

Difficulty: 8/10

Strategy: He's not fast, but he's strong, so use ranged weapons, and, of course, there's a good chance that you lose a life before winning...

When you're done, take the booty, and if you have an incredible luck, if it is your 100th try, or if you're cheating, you may go to the next wave.

3-8.Stage 6: Hardest

Difficulty: 9.5/10

It's about the same thing as Stage 5, but the enemies are really hard to hit, so you've got to just go everywhere, pressing the B button over and over to hit the enemies. It's easier here to get to the boss in time, so if you get there, here's the boss:

Stage 6 Boss

Difficulty: 8/10

Strategy: The boss looks like a witch in a cauldron... Anyway, just keep hitting and you will eventually win (maybe you'll lose a life). As with every boss, the only strategy here is "pressing the attack button over and over as fast as you can"...

3-9.Final Stage: Hell

Difficulty: 12/10

This place is like hell! The enemies are hard to hit, there are four bosses, but the worst, here, is the time! it's almost impossible to get to the wizard AND kill him! Anyway, here are the bosses you will encounter:

-Stage 2 Boss

-Stage 4 Boss

-Stage 6 Boss

-Wizard

Here's the strategy for beating the wizard:

Final Stage Boss

Difficulty: 1/10

Strategy: It really looks like a joke. The wizard doesn't even try to hurt you much, and all you have to do is hit him, then he will teleport to another place. Continue hitting him until he dies. If you weakened it every time you saw him, he shouldn't be a pain AT ALL.

When you win, enjoy your ending.

THE END

=4.REVIEW=

This game was, to me, the worst video game experience I've ever had in my life. The concept of the game is great, it's a really good game, compared to some other NES games, but what I don't like about this game, for example, is the lack of time and that it is too hard for many people (including me, I even had to cheat in order to win). Also, there are a lot of little things that fly in the air, and it's hard to identify, so you may miss an S weapon or get hit by mistake. The game is also too short, unless you want to restart over and over to cover all of the possible endings. I've played this game once, and I don't want to try again ever. You should give it a try, but it's definitely a bad game, at least to me. If you're looking for a challenge, then try to beat the game, but I think it's so challenging that it gets boring in the end. I will give ratings compared to the other NES games I've played.

Graphics: 8/10

Sound: 8/10

Playability: 4/10

Fun: 1.5/10

Features --> 2P Mode: 9/10 (That's a pretty interesting feature)

Total: 61%

When I look back at my review, I'm surprised of the relatively high score I gave the game. This is due to the 2P Mode, but it doesn't really make up for the BAD parts of the game. I mean, the graphics ARE retarded, it's just good

FOR THE NES. And the fun part is the most important isn't it? Anyways, if you are REALLY bored and need something to do, I suggest you take a look at this game. I hate to admit it, but it's so hard it's addictive. But it soon gets frustrating and made me drop it before beating the final boss, though.

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