

Tecmo Bowl FAQ

by psykh00

Updated to v1.00 on Jun 7, 2006

This walkthrough was originally written for Tecmo Bowl on the NES, but the walkthrough is still applicable to the GENESIS version of the game.

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Tecmo Bowl
for: Nintendo
US Release: 1989
Designer: Tecmo
Publisher: Nintendo of America

Version 1.00, 06/04/2006
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=====
Version History (VHIST)
=====

1.00 (June 4, 2006) First release of FAQ

=====
Controls (CTRLS)
=====

There are 3 different control sets that correspond to offense, defense, and choosing a play.

Offense Set

D-Pad - Move

B - Kick a Punt or Field Goal, Pass

A - Kick a Punt or Field Goal, Snap, Choose Receiver, Break Tackle (press repeatedly)

Defense Set

D-Pad - Move

B - Diving Tackle (only when close to a player)

A - Break Block (press repeatedly), Select Player (only works before the snap)

Choosing a Play

The screen displays 4 plays. Below each play is a picture of the controller with two buttons that are blinking. Select a play by pressing the two blinking buttons beneath the play.

Pressing B on this screen will also bring up the field goal/punt kick menu.

=====
Modes (TBMDS)
=====

There are 3 menus in Tecmo Bowl: 1Player, 2Players, and Coach.

1Player and 2Players modes are pretty self-explanatory: you either play against the computer or against a friend (there isn't a 2-player cooperative mode).

The Coach mode puts you up against a friend as a coach of your teams (you need 2 players for this mode). You pick the plays and the computer does the actual grunt work for you.

=====
Teams (NFLTM)
=====

The following is a list of all of the teams available to play as in Tecmo Bowl. The list also includes a roster of the players on each team, and the plays of each team.

Indianapolis (INDPL)

TE 81 Beach	LT 75 Hinton	LB 55 Krauss
RB 29 Dicker	KR 20 Bentley	LB 50 Bickett
QB 10 Trudeau	RE 78 Hand	CB 38 Daniel
WR 80 Brooks	NT 76 Sally	FS 47 Robinson
RG 66 Solt	LE 99 Thompson	K 04 Biasucci
C 53 Donald	LB 98 Cooks	P 03 Stark

Plays

Run 1

```

      |
      |
x  xxxx /x
      x / x
      x/

```

Run 2

```

      |
      |
x x\  xxxx
      \ x   x
      \x

```

Pass 1

```

|          ----+
|          |
|          / |
x  xxxxxx |
 \   x   x
  ----x

```

Pass 2

```

 /          /
|          |
|          |  +--
x  xxxxxx |
      x   x
      x

```

Miami (FLMIA)

WR 85 Duper	RG 76 Toth	LB 50 Shipp
TE 84 Hardy	RT 72 Lee	LB 56 Offerdah
RB 27 Hampton	KR 82 Pruitt	LB 51 Brown
QB 13 Marino	RE 97 Bosa	CB 49 Judson
WR 83 Clayton	NT 70 Sochia	CB 44 Lankford
LG 76 Foster	LE 95 Turner	K 07 Reveiz
C 57 Stephen	LB 59 Brudzin	P 04 Roby

Plays

Run 1

```

-----
      |
      |
x   xxx|xx
      x\   x
      x

```

Pass 1

```

-----
/\      /\  /\
|        |  |
|        |  |
x   xxxxxx |
      x    x
      |  x
      |/

```

Pass 2

```

-----
\        \
>        \  --+
|         \  |
|         |  |
x   xxxxxx |
      x    x
      |  x
      |/

```

Pass 3

```

-----
/
| \           |3:55 AM 6/7/2006
| \         +--|
x |xxxxx |  x
  x     x
  |
  x

```

Cleveland (CLVLN)

WR 88 Langhorn	RG 69 Fike	LB 51 Johnson
TE 82 Newsome	RT 63 Risien	LB 59 Johnson
RB 34 Mack	KR 89 McNeil	LB 57 Matthews
QB 19 Kosar	RE 78 Hairston	CB 29 Dixon
WR 84 Slaughte	NT 79 Golic	CB 31 Minnifie
LT 74 Farren	LE 96 Camp	K 09 Bahr
C 61 Baab	LB 50 Sanford	P 11 Johnson

Plays

Run 1

```

-----
      |
      |

```

```
x  xxxx /x
      x /  x
      x/
```

Run 2

```
-----
|
|
x x\  xxxx
   \ x    x
   \x
```

Pass 1

```
-----
|\    \
|      \  |
|      |  |
x  xxxxxx |
      x /  x
      x--
```

Pass 2

```
-----
\
>      +-- |
|      |  |
|      |  |
x  xxxxxx |
      x    x
      x
```

```
*****
                        Denver (DNVER)
*****
```

WR 84 Nattiel	RG 79 Humphrie	LB 77 Mecklen
TE 88 Kay	RT 70 Studdard	LB 98 Hunley
RB 33 Dorsett	KR 35 Bell	LB 50 Ryan
QB 07 Elway	RE 75 Jones	CB 31 Harden
WR 80 Jackson	NT 71 Kragen	SS 49 Smith
LG 54 Bishop	LE 90 Gilbert	K 03 Karlis
C 62 Freeman	LB 73 Fletcher	P 02 Horan

Plays

Run 1

```
-----
|
x | xxxxxx
  |  x    x
  \__x
```

Run 2

```
-----
|
|
x  xxxx /x
      x /  x
```

x/

Pass 1

```

-----
 /      /
 |      |
 |      | +--
x  xxxxx |
      x   x
      |  x
      | /

```

Pass 2

```

-----
+--      \
|         \ |
| |       | |
x | xxxxxx | x
      x     x
      x

```

Seattle (STTLE)

WR 80 Largent	LG 65 Bailey	LB 50 Young
TE 32 Williams	LT 70 Mattes	LB 55 Bosworth
RB 28 Warner	KR 30 Edmonds	LB 56 Gaines
QB 17 Krieg	RE 77 Bryant	SS 45 Easley
WR 81 Turner	NT 72 Nash	CB 41 Robinson
RG 71 Millard	LE 79 Green	K 09 Johnson
C 59 Bush	LB 57 Woods	P 05 Rodrigue

Plays

Run 1

```

-----
 |
x | xxxxxx
  |  x    x
  \___x

```

Run 2

```

-----
      |
      |
x  xxxx /x
      x / x
      x/

```

Pass 1

```

-----
 /      /
 |      |
 |      | +--
x  xxxxxx |
      x   x
      |  x

```

|/

Pass 2

```

|      /|  \
|      |  \
|      |  |
x  xxxxxx |
      x    x
      |  x
      |/

```

 Los Angeles (LANGL)

TE 46 Christen	RG 64 Miraldi	LB 55 Millen
RB 32 Allen	RT 66 Wright	LB 57 Robinson
RB 34 Jackson	KR 81 Brown	LB 53 Martin
QB 13 Schroede	RE 99 Jones	CB 22 Haynes
WR 81 Brown	NT 71 Pickel	FS 26 McElroy
LG 73 Hannah	LE 75 Long	K 10 Bahr
C 72 Mosebar	LB 52 King	P 05 Talley

 Plays

Run 1

```

|
x | xxxxxx
  |  x    x
  \__x

```

Run 2

```

      |
      |
xxxxxx /
      x /  x
x--x/

```

Pass 1

```

      |
      |  --+
|  xxxxxx |
\   x     x
-x |  x
  |/

```

Pass 2

```

      |
      |  |
\  xxxxxx |
\   x     x
-x |  x

```

 Washington (WSHNG)

WR 84 Clark	RG 69 Thielema	RT 77 Grant
TE 86 Didier	RT 66 Jacoby	LT 65 Butz
RB 36 Smith	KR 28 Green	LB 55 Kaufman
QB 17 Williams	RE 72 Manley	CB 45 Wilburn
WR 83 Sanders	LB 52 Olkewicz	CB 28 Green
LG 68 Grimm	LE 71 Mann	K 04 Atkinson
C 53 Bostic	LB 58 Marshall	P 12 Cox

 Plays

Run 1

```

      |
      |
x  xxxx /x
      x / x
      x/
  
```

Run 2

```

|
x| xxxxxx
|   x   x
 \____x____/
  
```

Pass 1

```

/\      /\  /\
|        |  |
|        |  |
x  xxxxxx |
      x   x
      x
  
```

Pass 2

```

|        \   \
|        \   \
|        |   |
x  xxxxxx |
      x   x
      x
  
```

 San Francisco (SFRAN)

WR 85 Wilson	RG 69 Collie	LB 55 Fahnors
TE 81 Francis	RT 79 Barton	LB 99 Walter
RB 33 Craig	KR 83 Crawford	LB 58 Turner
QB 16 Montana	RE 76 Board	FS 42 Lott
WR 80 Rice	NT 95 Carter	CB 22 McKyer

LG 61 Sapolu LE 67 Kugler K 14 Werschin
C 51 Cross LB 53 McColl P 04 Runager

Plays

Run 1

```
      |
      |
x  xxxx /x
     x / x
     x/
```

Pass 1

```
 /      /
|      |
|      |  +--
x  xxxxx |
     x   x
     |  x
     |/
```

Pass 2

```
| \    \
|    \    |
|    |    |
x  xxxxx |
     x   / x
     |  x--
     |/
```

Pass 3

```
|      \    |
| | \    \    |
| |      |    |
x | xxxxx | x
   x      x
       x
```

Dallas (DLLAS)

WR 82 Renfro RG 68 Ker RT 54 White
TE 84 Cosbie RT 66 Gogan LT 99 Brooks
RB 34 Walker KR 29 Lavette LB 58 Hegman
QB 11 White RE 77 Jeffcoat CB 38 Francis
WR 81 Edwards LB 56 Lockhart FS 26 Downs
LG 61 Newton LE 72 Jones K 07 Ruzek
C 64 Rafferty LB 50 Rohrer P 04 Saxon

Plays

Run 1

```

  |
x x| xxxx
  | x   x
  \__x

```

Run 2

```

      |
x   xxxxxx /
      x /  x
      x/

```

Pass 1

```

\      \
>      \  ---+
|      \  |
|      |  |
x   xxxxxx |
      x   x
      |  x
      |/

```

Pass 2

```

|          |
| /      /| |
| |      | |
x | xxxx | x
  x      x
      x

```

New York (NYORK)

WR 86 Manuel	RG 68 Johnson	LB 52 Johnson
TE 89 Bavaro	RT 66 Roberts	LB 53 Carson
RB 20 Morris	KR 80 McConkey	LB 56 Taylor
QB 11 Simms	RE 70 Marshall	CB 23 Williams
WR 81 Robinson	NT 64 Burt	FS 43 Kinard
LG 67 Ard	LE 75 Martin	K 02 Allegre
C 65 Oates	LB 58 Banks	P 05 Landeta

Plays

Run 1

```

  |
x x| xxxx
  | x   x
  \__x

```

Run 2

|

```
x   xxxxxx /
      x / x
      x/
```

Pass 1

```
-----
/\      /\  /\
|        |  |
|        |  |
x   xxxxxx |
      x     x
      |  x
      |/
```

Pass 2

```
-----
\
>      +-- |
|        |  |
|        |  |
x   xxxxxx |
      x     x
      |  x
      |/
```

```
*****
                          Chicago (CHCGO)
*****
```

WR 83 Gault	RG 62 Bortz	RT 72 Perry
TE 86 Boso	RT 78 Horne	LT 76 McMichae
RB 34 Payton	KR 29 Gentry	LB 55 Wilson
QB 09 McMahon	RE 95 Dent	FS 22 Duerson
WR 84 Morris	LB 50 Singleta	SS 25 Bell
LT 74 Covert	LE 99 Hampton	K 06 Butler
C 63 Hilgen	LB 59 Rivera	P 15 Wagner

Plays

Run 1

```
-----
|
x | xxxxxx
  |  x    x
  \___x
```

Run 2

```
-----
|
x   xxxxxx /
      x / x
      x/
```

Pass 1

```
-----
|
|
x   xxxxxx | \
```

```
  x      / x
  |  x--
  |/
```

Pass 2

```
  |      \  ---+
  |      >  |
x   xxxxxx |
      x    x
      |  x
      |/
```

Minnesota (MSOTA)

WR 81 Carter	RG 68 Koch	RT 75 Millard
TE 83 Jordan	LT 76 Irwin	LT 97 Thomas
RB 20 Nelson	KR 81 Carter	LB 57 Martin
QB 09 Kramer	RE 56 Doleman	SS 47 Browner
WR 87 Lewis	LB 55 Studwell	CB 24 Hender
LG 72 Huffman	LE 79 Martin	K 01 Nelson
C 63 Lowder	LB 54 Solomon	P 08 Coleman

Plays

Run 1

```
  |
x | xxxxxx
  |  x    x
  \__x
```

Run 2

```
  |
x   xxxxxx |
  \    x   / x
  \__x_/
```

Pass 1

```
  |      \  \
  |      |  |
  |      |  |
x   xxxxxx |
      x    x
      x
```

Pass 2

```
  | \      \
  |      \  |
  |      |  |
x   xxxxxx |
      x  /  x
```

=====
Game Rules (GMRLS)
=====

Tecmo Bowl follows most of the rules of regular football. However, it also contains a few of its own rules that make it slightly different.

Time - There are 4 quarters, each lasting a minute and thirty seconds (1:30). The clock is not continually running, though. The clock stops after every tackle.

Touchbacks - The only two ways to get a touchback is if a punt goes into the endzone or if you intercept the ball in the opponent's endzone and immediately get tackled. Any other time you are tackled in the endzone is considered a safety, even during kickoffs.

Subs and Audibles - They do not exist in Tecmo Bowl. Whoever is on the team and whatever plays the team has is what you're stuck with. Once you select a play, that's the formation the team is going to stick to until the down is finished.

Stiff Arms and Fumbles - These also do not exist in Tecmo Bowl. The only way to force a turnover is stopping the other team from getting a first down or from getting an interception.

=====
Passwords (PSSWD)
=====

The following three sections all deal with the passwords in the game. You can access the password menu on the team select screen. You should see "PASSWORD" right beneath "MINNESOTA".

Tecmo Bowl Passwords (TBPWD)

These passwords are for Tecmo Bowl games between the given teams. You will be the first team listed.

- 02AFFDA6 Indianapolis vs. Miami
- 04AFFBA3 Miami vs. Cleveland
- 08AFF7A0 Cleveland vs. Denver
- 0C9FEFA9 Denver vs. Seattle
- 108FDFAA Seattle vs. Los Angeles
- 146FBFAB Los Angeles vs. Washington
- 182F7FAC Washington vs. San Francisco
- 1C9EFFAD San Francisco vs. Dallas
- 208DFFAE Dallas vs. New York
- 246BFFAF New York vs. Chicago
- 2837FFA0 Chicago vs. Minnesota
- 2DBFFEAl Minnesota vs. Indianapolis

Specialty Passwords (SPPWD)

These passwords allow you to play yourself or play an invisible team.

697BFFA5	Chicago
49AFFBA9	Cleveland
63AEFFA5	Dallas
CFBFF7A0	Denver
43AFFEAC	Indianapolis
969FDFA5	Los Angeles
46AFFDAB	Miami
AC37FFA9	Minnesota
269DFFA1	New York
9C3F7FA5	San Francisco
93AFFEFA5	Seattle
5B7FBFA3	Washington
397BFFA5	Invisible Team

Password Breakdown (PWDBD)

This section looks at the technical side of the passwords. Once you fully understand this section, you'll be able to create a password that will allow you to place yourself at any point in the season as any team. The team that you play will be random (unless you go to the Tecmo Bowl), because I did not take the time to decipher the part of the password that differentiates between randomness and a select team. You will need some basic math skills to be able to understand this section.

Each password is constructed of eight characters with each being represented by one of sixteen possible characters: the numbers 0 through 9 or A, B, C, D, E, or F. It could look like the following:

1234ABCD

Now, each part of the password can be broken down. The easiest way to think of it is in three parts: what team you are, what week you're on in the season, and who you've beaten. It's actually more complicated than this, but this breakdown essentially tells you everything you need.

To start, you'll need to order the teams as they are in the game, into groups of four (the numbers will be explained in a bit):

Indianapolis	xxx001xx
Miami	xxx002xx
Cleveland	xxx004xx
Denver	xxx008xx
Seattle	xxx010xx
Los Angeles	xxx020xx
Washington	xxx040xx
San Francisco	xxx080xx
Dallas	xxx100xx
New York	xxx200xx
Chicago	xxx400xx
Minnesota	xxx800xx

To start, we'll look at the first two characters of a password. These help to tell the game where to start the list of who you've beaten and who you are. Use the top line to find what team you are or would like to be. Next, think of who you would like to have already beaten. From the list of teams you want to have beaten, go down the column until you run into the first team on the list.

	IND	MIA	CLV	DNV	SEA	LAN	WAS	SNF	DAL	NWY	CHI	MIN
IND	xx	04	08	0C	10	14	18	1C	20	24	28	2C
MIA	01	xx	09	0D	11	15	19	1D	21	25	29	2D
CLV	02	06	xx	0E	12	16	1A	1E	22	26	2A	2E
DNV	03	07	0B	xx	13	17	1B	1F	23	27	2B	2F
SEA	40	44	48	4C	xx	54	58	5C	60	64	68	6C
LAN	41	45	49	4D	51	xx	59	5D	61	65	69	6D
WAS	42	46	4A	4E	52	56	xx	5E	62	66	6A	6E
SNF	43	47	4B	4F	53	57	5B	xx	63	67	6B	6F
DAL	80	84	88	8C	90	94	98	9C	xx	A4	A8	AC
NWY	81	85	89	8D	91	95	99	9D	A1	xx	A9	AD
CHI	82	86	8A	8E	92	96	9A	9E	A2	A6	xx	AE
MIN	83	87	8B	8F	93	97	9B	9F	A3	A7	AB	xx

For example, let's say you want to be Chicago and you already beat Seattle, Dallas, and Cleveland. You go over to the Chicago column, and go down to Cleveland (the first one on the list according to the game's order). So the first two digits in the password would be "2A".

Next, let's look at the following characters of a password: xxxABCxx. These work together to tell the game what teams you've beaten. Remember the numbers in the first list that I said would be explained in a bit? Well, that's what this part is for. All you do is add the numbers together. Include your own team when doing this. Also think of the letters as numbers: A=10, B=11, C=12, D=13, E=14, and F=15.

Let's look at another example. You're Chicago and you already beat Seattle, Dallas, Washington, San Francisco, and Cleveland. You'd add up the columns like so:

```

0 0 4 (Cleveland)
0 1 0 (Seattle)
0 4 0 (Washington)
0 8 0 (San Francisco)
1 0 0 (Dallas)
+4 0 0 (Chicago)
-----

```

5 D 4 (D because the middle column adds up to 13, which corresponds to D. You don't carry the one or anything. Add up each column individually). The password for this example so far would be: "8Ax5D4xx".

Now for the last part of the password: xxlxxx23. This part of the password is by far the most complicated. It took hours to figure this out. Like the chart above, you want to find the team you are on the first line. Then go down that column until you get to the first team on your list of beaten teams. The numbers in this chart can be thought of as base sets. Once you find the base set you need, we'll need to do some adding.

Notice that this chart has an extra column labeled ++. It also has a gap after Denver. The first four teams affect the 1st and 3rd digits in the base. The last eight teams affect the 1st and 2nd. To find the first number, start with your base and add the numbers in the ++ column for each team on your "teams beaten" list.

When you add, you have to think of the digits as a cycle. Once you get to F,

the next digit would be 0, then 1 and 2 and 3 and so forth. After 9 is the letter A. So if your base has a C, and you need to add 6, then you would count D, E, F, 0, 1, 2. Do NOT use the number in the ++ column that corresponds to the base set. If you are Indianapolis and Seattle is the base, do not add the 1 for Seattle. You DO, however, need to use the number that corresponds to your own team.

If you go from F to 0, you need to mark up the 2nd digit in the base. For example, if the first two are C8 and you have to add 6, the first number would be 2 and you'd have to mark up the 8 to a 9.

For the 3rd number in the base set, you have to look at the first four teams. Similar to the 1st number, you find your base, but this time you use the numbers in the ++ for the first four teams only. Once again, do NOT use the number in the ++ column that corresponds to the base set, but DO use the number that corresponds to your own team. If you go from F to 0, you'll have to mark up the 1st digit in the base.

	IND	MIA	CLV	DNV	SEA	LAN	WAS	SNF	DAL	NWY	CHI	MIN	++
IND	xxx	B89	B8A	B8B	B8C	B8D	B8E	B8F	C80	C81	C82	C83	1
MIA	B8A	xxx	B8C	B8D	B8E	B8F	C80	C81	C82	C83	C84	C85	2
CLV	B8D	B8E	xxx	C80	C81	C82	C83	C84	C85	C86	C87	C88	4
DNV	C82	C83	C84	xxx	C86	C87	C88	C89	C8A	C8B	C8C	C8D	8
SEA	C8B	C8C	C8D	C8E	xxx	D80	D81	D82	D83	D84	D85	D86	1
LAN	D8C	D8D	D8E	D8F	E80	xxx	E82	E83	E84	E85	E86	E87	2
WAS	F8D	F8E	F8F	090	091	092	xxx	094	095	096	097	098	4
SNF	39E	39F	490	491	492	493	494	xxx	496	497	498	499	8
DAL	C8F	D80	D81	D82	D83	D84	D85	D86	xxx	D88	D89	D8A	1
NWY	E80	E81	E82	E83	E84	E85	E86	E87	E88	xxx	E8A	E8B	2
CHI	091	092	093	094	095	096	097	098	099	09A	xxx	09C	4
MIN	492	493	494	495	496	497	498	499	49A	49B	49C	xxx	8

Let's look back at the last example with a few changes. This time you are Indianapolis and you've beaten Dallas, Seattle, Washington, San Francisco, and Cleveland. Go to the Indianapolis column and go down to Cleveland. Your base set is B8D. We have Dallas (1), Seattle (1), Washington (4), and San Francisco (8) from the bottom eight teams: $8+1+1+4=14$. So we need to add 12 to the B. This gives us C, D, E, F, 0, 1, 2, 3, 4, 5, 6, 7, 8, and 9. The new first digit becomes 7, and since we went from F to 0, the 2nd digit gets marked up to 9. We don't add the 4 for Cleveland since that is the base team, but we do add the 1 for Indianapolis. So the 3rd digit now go from D to E. Our final 3-digit set is 99E. The incomplete password would look like xx9xxx9E.

To finish the password, use chart one to see first two digits are 02 and the remaining three add up to be 1D5. This makes the finished password 0291D59E.

=====
 Game Genie Codes (GGCDE)
 =====

GAOATSPA More time in the 1st Quarter
 ZAXAYIGA+ZAXOTPGA Only 2 downs allowed
 TAXAYIGA+TAXOTPGA 6 downs allowed

=====

Credits (THNKS)

=====
The specialty passwords were obtained from the Tecmo Bowl Cheat Codes & Secrets section on www.gamefaqs.com. They were provided by Dallas.

The Game Genie codes were obtained from www.gamegenie.com.

=====
Legal Information (LGALS)
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The following list includes the only websites with my expressed, written consent for the public display of this Tecmo Bowl FAQ:

Gamerhelp.com

GameFAQs.com

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