Tetris FAQ

by IceQueenZer0   Updated on Nov 4, 2009

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------------------------------ [ TETRIS BPS ] ----------------------------
------------------------------[by Ice Queen Zero]---------------------------
------------------------------[NINTENDO FAMICOM/NES]------------------------
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       INTRODUCTION
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Before all the legal hoopla surrounding Tetris came to a head in North America
between Nintendo and other companies (mostly Tengen), there was a Tetris game
released for the Nintendo Famicom (Japanese NES) developed by a company called
Bulletproof Software. You will probably be wondering why does look like a color
version of Tetris for the Gameboy. It didn't hit me right away but a flash of
memory came to mind and then I realized that Bulletproof Software was the same
company that developed the Gameboy version of Tetris. Just turn the game on and
you will see their name on the intro screen. Of course this didn't get released
in North America or Europe but to honest... just be glad it didn't. Normally I
would do a Angry Video Game Nerdish FAQ for this game like I used to do with my
reviews before becoming a GameFAQs but to satisfy SB, I will be professional
with it.

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       DISCLAIMER
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Tetris BPS is copyrighted by BulletProof Software as a game. Tetris as a whole
is the copyright of creator Alexey Pazhitnov.

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other websites or posted without given permission nor can it be reproduced
without proper consent.

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       CONTROLS
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Start - starts game/pause/unpause
Select - Turn off/on preview of next block
A - Select option, Hard Drop
B - Go back
D-pad - highlight options
Left - move pieces left
Right - Move pieces right
Down - rotate

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       SCORING
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Your score is given to you whenenver you clear 25 lines in a stage or if you
lose a life. Here is the scoring breakdown.

Drops: Random
Number of singles x 40

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Number of Doubles x 100
Number of Triples x 300
Number of Tetrises x 1200


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        PIECES
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There are 7 pieces that fall which you guide into place.

Four Bar
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Four Square

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|   |   |
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T-Block

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L-Block and L-Block Reverse (J-Block)

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Z-Block and Z-Block Reverse (S-Block)

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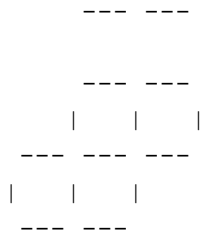
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These blocks are referred to as Tetrads because each piece consists of four
mini-squares. Here is an explanations of the pros and cons of what the pieces
do.

Z-Block and Z-Block Reverse (S-Block)
Pros: They can fill in corners with pockets when turned sideways and leave an
extra space for other pieces to fill.

Cons: The block might be opposite of the piece you needed. Especially for the
left side for S-Blocks and right side for Z-Blocks

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L-Block and L-Block Reverse (J-Block)

Pros: They can make triples, can adjust to the situation, can cover corners
better than Z-Blocks and S-Blocks

Cons: Can come out when the opposite piece is needed, bulky

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T-Block

Pros: can fit in every pocket, rotates easily in tight spaces

Cons: Can't dig in deep like the L-Block, J-Block, and Four Bar can.

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Four Square

Pros: Can make doubles without much vertical space

Cons: Can't be rotated, often comes out while there is not enough space

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Four Bar

Pros: only piece that can make a Tetris

Cons: often too wide for horizontal placement

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        GAMEPLAY
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The main object of this game is to stack to pieces into place so that they fill
in a whole line and disappear. There are 7 different pieces to use and you have
to make sure that they do not reach the top of the screen.

There are four sets of lines to make:
Single (clearing one line)
Double (clearing two lines)
Triple (clearing three lines)
Tetris (clearing four lines)

When the game starts push any button to go to the menu. You'll notice that this
game is similar to NES/GB Tetris. So that means you will chose from stage 0-9
and round 0-5. Then you choose one of three tracks to listen to: Technotris,
Karinka (which is really Kalinka) and Troika or you can play the game without
music. The higher the Stage the faster the blocks fall down. The higher the
round, the more filler blocks that will be on the screen. If the blocks reach
the top of the screen. You lose a life. Lose three lives and the game is over.
This game is ridiculous, you have to rotate with the down button and hard drop
it with the A button. If you want to try out this piece of crap, I suggest that
you play at the higher levels because this crap is super slow and you got to
wait forever to place certain blocks. The only good part about this game is the
Russian dancers that come onto the screen when you complete a game at level 9.

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        CREDITS
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Bulletproof Software - made the game itself
Alexey Pazhitnov - made the game Tetris
GameFAQs - hosting this FAQ
You - reading it.

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        CONTACT ME
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Don't want any email bots.

Thank you for reading

-Ice Queen Zero