

Volleyball FAQ Final

by nm14

Updated on Feb 23, 2005

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Volley Ball
Author: nm14
For the NES
Version Final
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1. Legal Info/E-mail Policy sec1
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If permission is given to you, please do not change the content of format of the FAQ. It is meant to stay in this state until I say otherwise. So, again, if you wish to use this FAQ in any way, please consult with me. Thanks you, and the following sites may use this FAQ at the present date.

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Hey everyone. This is the e-mail policy portion of this FAQ. I am going to list what I believe to be "acceptable" or "unacceptable" e-mails. Of course, it would be very wise of you to correctly e-mail me if you are hoping for a

response. Also, if you have made a mistake when e-mailing me, it is very likely I will block you so that you cannot send me any more messages. So, now that you all know what will happen if you incorrectly e-mail me, you have to find out what is acceptable and what is unacceptable. Please read below.

Do you have information that we have not covered in this FAQ? Well, read below. If you happen to know something in the FAQ please e-mail me. I am always interested in adding information from readers, but there are a few exceptions. If this FAQ is NOT labeled "Final" as its version, your added information may not necessarily be used. I could possibly already know your information, but have not gotten to that section yet. So, do not guarantee that I will post your comments just because you were nice enough to e-mail us.

Now, for a little more about an "acceptable" e-mail, let's talk about the subject of the e-mail. I get a lot of e-mails about other FAQs that I have written, so I can easily miss your e-mail unless you identify it. So, in the subject line, please include the words "Volley Ball" in your subject line. This makes it a lot easier to sort things out in my e-mail. If you do not refer to what game you are commenting/asking for help on, I will most likely ignore the entire e-mail.

The last aspect that we would like to talk about is reading the FAQ. If you are in doubt, check around the entire FAQ before coming to us for direct help. It is likely that information is in other parts of the FAQ, and not necessarily the part that you are looking at during that very moment. Any comments that are already answered in this FAQ will simply be ignored and blocked, as I have taken a lot of time to write this guide for you, you can do a little something for me as well.

If any of the above guidelines are not followed correctly your e-mails will be considered "unacceptable" and I am sure you know what that means. I personally think that it will be simple to follow the guidelines, and you will not have to worry very much about the process. Thank you, again, for your cooperation.

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2. Strategy/Game sec2

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Welcome to the strategy portion of Volley Ball for the NES. This game is one of my favorites, as I never really had any taste for Volley Ball until I tried this one. It is surprisingly fun for only a NES game, and you will get a lot of hours out of it. Let's begin with the Controls.

- D-Pad - Moves the line near the front of the net, moves players
- A - No function
- B - Hit the ball, throw the ball up, spike the ball

START MENU

In the start menu, you will have two options. They will be "Game" and the other is "Training." Based on how many times you have played this game, you should pick either option. If this is your first time playing, I would recommend that you simply choose the training mode. You will get a good taste of how to move

your players without missing the ball, and how to control your line up. I will explain all of that in this guide as well.

Choose game...

Now you have the Play Select screen. You have several options, as seen below.

- 1 Player Women
- 1 Player Men
- 2 Player Women
- 2 Player Men

Choose whichever gametype you want, women or men, and 1 or 2 players. But, more importantly, you must choose what country your team will represent. You will have the following options:

- USA - United States
- URS - Russia
- CHN - China
- CUB - Cuba
- JPN - Japan
- BRA - Brazil
- KOR - Korea
- TUN - ???

So, once you choose your team, the game will start. Basically, the volleyball team will run onto the court and automatically get into their positions. The starting line up is as follows where the X's are your players...

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Row 1 | Row 2
-----
      X |
    X   |
      X |
    X   |
      X |
X      |
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So, while you are in the game, you will be able to move the players only in one row at a specific time. So, row 2 players will all move when the ball is near them, or row 1 will all move when the ball goes deep. Make sure you get a good handle on moving them, so if you need more practice, go to the training mode before you head into this match. So, let us begin the match.

Throw the ball up with your player that holds the ball, and then press B again to serve the ball over the net. This will challenge the other team to hit the ball back over. If they fail to, you will get one point, and will remain doing the serving. If they hit it back over, and you miss, then they will gain a point and start serving. Serving is always an advantage, because returning a normal shot is much easier than returning a serve.

So, the next strategy that you must learn is how to return the ball because that is the only tricky part in a match. Basically, the other team will serve the ball, and you can return it by pressing B. Usually, they will serve it right at one of your players, so you should not have any trouble with the first hit. However, your hit will usually go straight up in the air. So, right after you hit the ball, make sure you rush another player to hit the ball over the net. You can set a spike up as well if you have a person close to the net. This will get you more points as you progress. The winner of the match will be the

one to 21 winning by two. Have fun playing the game. Hope my strategy has helped you understand how to play this game! Enjoy!

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3. Conclusion

sec3

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Thank you for tuning in to my FAQ. I truly hope that you actually learned something from this guide. I hope that I did what I was supposed to do, which is to make you a better gamer. If I did, I can pat my self on the back because I helped someone get something done. If you really enjoy my work, you can take a look at some of the other games that I have written for.

As for the credits of this guide, I would like to credit a few people...
-CJayC, who runs a nice site full of amazement.

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All of my work can be found at:

<http://www.gamefaqs.com/features/recognition/32285.html>