

Super Smash Bros. Fast Bonus Times Guide

by Ness47x

Updated to v1.3 on Oct 15, 2001

Fast Bonus Times Guide

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Fast Bonus Times Guide
| October 15, 2001 | Version 1.3 |
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1. Version Data
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10/12/01: Version 1.3: Updated both best times sections. Updated DK's and Samus' BtT strategies and Link's and Fox's BtP strategies.

9/15/01: Version 1.2: Updated the Best Times Sections. Updated Jigglypuff's and Samus' BtT strategies and Ness' BtP Strategy.

9/02/01: Version 1.1: Updated both Best Times Sections and Jigglypuff's and Mario's BtP strategies.

8/30/01: Version 1.0: Got everything done.

8/29/01: Version 0.3: Got the BtT section done. Got the Best Times section of BtP done. Got Luigi's, Fox's, and Jigglypuff's BtP levels done.

8/27/01: Version 0.2: Got from DK's to Kirby's BtT levels.

8/25/01: Version 0.1: Got all the way through to Mario's BtT Level.
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2. Introduction
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This Guide was made to help you get better times in the two bonuses of Super Smash Brothers, a great Nintendo64 game.

I got interested in perfecting my BtT and BtP times when PDM made a BtT and BtP topic on the GameFAQs Message Boards. During the time that I have been there, I have greatly improved my times. This inspired me to write this Guide.
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3. Break the Targets
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A. Best Times

Best Known Times

This Section is about the best times ever achieved in Break the Targets. The people who achieved them are in parentheses.

Total Best Time: 2'28"45

`12"17 Luigi (malva00)

`09"31 Mario (malva00)

`10"41 DK (Mario 64 Master)

`12"54 Link (Andrew Kent)

`09"05 Samus (TylerF)

`10"53 C. Falcon (malva00)

`18"73 Ness (malva00)

`15"37 Yoshi (R3M)

`15"21 Kirby (malva00)

`10"85 Fox (malva00)

`09"83 Pikachu (malva00)

`14"45 Jigglypuff (Perfect Donkey Moon)

My Times

These are the times I have achieved:

Total Best Time 2'38"43

`13"77 Luigi
'09"67 Mario
'10"57 DK
'12"87 Link
'09"49 Samus
'11"79 C. Falcon
'19"99 Ness
'15"89 Yoshi
'16"37 Kirby
'11"97 Fox
'10"45 Pikachu
'15"60 Jigglypuff

B. Strategies

These are the strategies I used to achieve MY times.

Luigi

* If you position yourself correctly when using UP+B on a target, you can do a Coin Punch instead of a Fire Punch, thus saving time. This is crucial to getting a good time.

- (1) Immediately turn around and a weak punch on the Target there.
- (2) Jump up and a little to the right and use an UP+A attack on the Target there.
- (3) Double Jump to the right and try to not land on the moving thing, but instead go over it into the pit on the other side. Fast fall (Tap down on the control stick) and use an UP+B attack to get the Target there. Land on the Moving thing.
- (4) Run to the left edge of the Moving thing and Double Jump so you are near the Target. UP+B the Target and land on the high platform to your right. Try to land near the Target.
- (5) Weak Punch the Target.
- (6) Run to the left and fall off the platform. Immediately use you Double Jump and shoot a Fireball so it hits the highest Target.
- (7) Keep pressing B to shoot another Fireball at the Target below it.
- (8) Fast Fall and land on the blueplatform to the right of the 8th Target. Fall off the Platform and use a RIGHT+A attack to get the Target there.
- (9) When you are below the Platform, jump to the right trying to land on the Blue Moving Platform. Before you land shoot a Fireball at the Target behind the blue block.
- (10) Fall off the Platform and UP+B into the final Target below the Moving thing.

Mario

- (1) Jump and UP+A to get the Target above you.
- (2) Drift right and use a RIGHT+A attack to get the Target below the platform.
- (3) Double Jump to the right and shoot a Fireball to hit the Target in the bottom-right corner. Land on the Platform below the Moving Platform.
- (4) Double Jump to the Moving Platform and use an UP+A aerial attack on the Target there.

- (5) Shoot a Fireball to the left to hit the Target directly above the first Target.
- (6) Tap C to do a little jump to the left and shoot a Fireball to hit the Target to the left of your starting position.
- (7) Jump and UP+B to hit the Target beside you. Land on the Platform to the upper-left.
- (8) Tap C to do a little jump and shoot a Fireball to hit the Target to your left.
- (9) Don't land on the platform again, instead fast fall and use a Downward Drill Kick to hit the 9th Target.
- (10) Keep falling to the left and use a RIGHT+A attack on the remaining Target once you get under the platform.

DK

- (1&2) Turn around and use a Ground Pound (DOWN+B)
- (3) Double Jump to the left and use an UP+A attack to hit the Target on the moving platform. Land on the very edge on the platform on the left that has a Target on it.
- (4) Weak punch the Target.
- (5) This is tough to pull off. Jump once to the right, then use your second jump to get on the platform above the one you were just on. Try to land right beside the Target in the box. If you are close enough, weak punch the Target in the box. If not, medium punch it.
- (6&7) Double Jump to the left a little and UP+B to the right you should hit both Targets. Land on the yellow and black platform. You should be facing left.
- (8&9) When the time is ripe, double jump to the right and use a UP+A attack. It should take out both Targets.
- (10) Fast fall to the left of the red platform and attack the Target below it.

Link

- (1) Turn around and weak attack the Target.
- (2) Do a quick double jump to the platform above and to the left of you. While you are still in the air, take out a bomb. When you land, throw it so it will hit the Target at the bottom left.
- (3) Double jump up to the thin platform above you. Then double jump a little to the left. Use an UP+B attack so it will hit the Target above the platform on your left. Hold right so you will land on the platform to your right.
- (4,5&6) Take out a bomb then jump to the right. Jump again and immediately throw the bomb up so it will hit the edge of the highest Target but not explode and later come down the shoot hitting both Targets there.
- (7&8) Hold right so you will go down the chute and fast fall. Throw a Boomerang to the left so it will hit the wall right above the first Target you pass. Fast fall again. The boomerang will hit the Target on the moving platform and the Target in the box.
- (9) When you land, double jump to the lowest moving platform and then double jump to the highest moving platform. Throw a Boomerang left so it hits the wall and bounces back. Before it comes back to you, triple jump up hitting the Target on the ledge with your triple jump.
- (10) The Boomerang will hopefully hit the Target to your right.

Samus

- (1) Hold A to hit the Target in front of you.
- (2) Turn around and quickly double jump to the left. Use a

Flamethrower attack so you hit the bottom of the Target on the other side of the wall.

(3) As soon as you hit it, drift right and then tap A to kick the Target on the suspended platform.

(4) Double Jump to the moving platform hitting the Target in the process.

(5) Jump once and shoot an uncharged charge shot at the Target to the far right. Land on the moving platform.

(6) Double jump and shoot another charge shoot at the highest Target on the left.

(7) Fast fall and UP+A attack the Target below you.

(8) Keep falling and use an upward attack on the Target between the two platforms.

(9) Land on the lowest platform. Shoot an uncharged charge shot at the Target below the "U-shape" you started in.

(10) While it is still on its way, UP+B into the last Target.

Captain Falcon

(1) Run to the left and double jump over the wall. Then, fast fall and DOWN+A to get the Target on the moving platform. Land on it and Z-Cancel.

(2) Turn around and double jump. Use an UP+A attack to hit the Target there.

(3) Fast fall and use a LEFT+A attack to get the bottom on the two Targets beyond the wall.

(4) Jump and immediately use an UP+A attack to hit the top Target beyond the wall. Then, drift right and use your double jump to get to the tiny platform on top of the wall

(5&6) Fall off the right side of it and immediately use a RIGHT+A attack to get both of the Targets you skipped in the beginning. Try to Z-Cancel.

(7) Double jump to the right and use an UP+A attack to get the Target below the suspended platform.

(8) Jump once to the suspended platform. Then jump twice and use an UP+A or LEFT+A attack to get the highest Target. Fast fall and land on the platform you were just on.

(9) Run off the right edge of the platform and use a RIGHT+A attack to hit the Target there.

(10) Keep falling and once you under the wall, jump and use a LEFT+A attack on the final Target.

Ness

(1) Hold A before GO appears to weak attack the Target.

(2) Quickly double jump to the "post" on the left. Then, PK Thunder the Target to your left.

(3) PK Thunder the Target in the box below you.

(4) PK Thunder the Target above the yellow arrow.

(5) PK Thunder the high Target above the one just mentioned. Use start to help you guide it.

(6) Double jump to the right and use a RIGHT+A attack to hit the Target directly to your right. Land on the platform to the right of it.

(7) Double jump to the right and use a DOWN+A attack on the Target on the ledge.

(8) Double jump into the chute and fast fall. Land on the platform above the Target. Fall off the platform and use a RIGHT+A attack on the Target. Try to land on the platform below you so you will automatically fall off.

(9) Tap A to do a kick hitting the Target.

(10) When you get below the long chute with the Target in it, PK Thunder the last Target.

Yoshi

(1&2) Run to the left so you are a little to the left of the Target and jump with C. Immediately use a DOWN+A attack while pushing right to take out both Targets. Land near the Target in the box.

(3) Use a RIGHT+A smash to take out the Target in the box.

(4) While facing right, double jump to the top platform of the two suspended platforms. Then double jump to the platform with the Target on it and use a LEFT+A attack to take out the Target.

(5) Fall off the left side of the platform and when you get under the wall, double jump to the left and use a RIGHT+A attack on the Target that is up there.

(6) Fast fall and drift left. When you are below the wall, throw an egg at the left-most Target. Land on the ledge that is close to the bottom.

(7) Quickly double jump and throw an egg up at the Target that was to the right of the one you just hit.

(8&9) Fall off the ledge and RIGHT+A attack the Target there. Then use your double jump. Try to land on the moving platform that is coming toward you. Before you land, throw an egg at the Target that is on the ledge above you.

(10) Fall off the right side of the platform. Then double jump to the last Target and use an UP+A attack on it.

Kirby

(1&2) Hold the control stick in an upper left position and after GO appears, immediately press B to hopefully get the first target. Land on the left part of the U-Shaped structure you started in. The projectile will hit the second target.

(3) Triple jump up to the platform above you and use a RIGHT+A attack on the Target before you land.

(4) Jump to the right and use a Final Cutter to hit the Target there. Land on the platform above the one you were originally on.

(5&6) Double jump to the platform above you. Then run right and fast fall down the chute. When you get right beside the first Target, drill kick it. It should hit both Targets in the chute.

(7) Backwards attack the Target when you get out of the chute.

(8) Single jump to the platform and while you are still in the air, use a LEFT+A attack on the Target there.

(9) Jump off the platform and then puff your way left until you can Final Cutter the Target on the ledge.

(10) Jump three times and use the Final Cutter on the final Target.

Fox

(1) Jump and UP+A to get the Target.

(2) Hold right and tap A to hit the second Target.

(3) Double jump to the right and shoot a laser while in midair to hit the Target at the top of the "steps". Land where the Target was.

(4) Double jump to the moving platform. While still in midair, shoot a laser to hit the Target above the platform.

(5&6) Shoot two lasers to the left to hit both Targets.

(7) Double jump to the suspended platform above you and then double jump to the left and shoot a laser at the highest Target. Fast fall while still falling right.

(8) When you get close enough, UP+B into the Target in the upside down "U-shaped structure".

(9&10) Fast fall. From here you can go two ways:

A. Fall onto the left side of the platform below you and time a laser so it will hit the moving Target beyond the wall. Then fall off the left side of the platform and shoot a laser right so it will hit the moving Target below the area you started it.

B. Fall onto the right side of the platform and time a laser so it will hit the Target beyond the moving wall. Then fall off the right side of the platform and shoot a laser right so it will hit the moving Target.

B is faster than A, but it's harder to pull off.

Pikachu

* When you jump to a platform, try to barely make it onto the platform. It will save you some time.

(1) Jump and UP+A to hit the first Target.

(2) Drift to the right and hit B to shoot a spark.

(3) When you land, headbutt the Target beside you.

(4) Shoot a spark to the right. It will hit the bottom Target.

(5) Double jump and use an UP+A attack to hit the Target on the moving platform.

(6) Double jump to the platform on your right and shoot a spark at the Target in the pit.

(7) Double jump to the "post" on the right side of the long "U-shaped" structure. Shoot a spark into the structure while you are still in midair. This will take out the Target down there.

(8) Quickly double jump to the left and fast fall. Use a LEFT+A attack to hit the Target on the platform while falling past the right side of the platform.

(9&10) Keep falling left and use a DOWN+B attack so it will miss you but hit both of the remaining Targets.

Jigglypuff

(1) Jump and UP+A.

(2) Drift right and drill kick the Target there.

(3) Run to the left a little and triple jump to the left. When you get close to the Target, LEFT+A attack it. Keep jumping till you get to the platform on top of the wall.

(4) Fall off the left on it, and then jump and drill kick while pushing right.

(5) Don't land on the platform again. Instead go over it and fast fall. Use a RIGHT+A attack on the Target on the ledge and then fall to the right side of the up-down platform.

(6) When you are close enough, drill kick the Target on the lowest moving platform.

(7) Single jump to the stationary platform on your right. While you are doing so, UP+A the Target on the up-down platform.

(8) Then single jump so you are right beside the Target above you and Puff Punch (B).

(9) Use all your jumps to get to the little ledge. While you are still in midair, use an UP+A attack to get the Target on the ledge.

(10) Fall off the ledge and jump to the final Target and UP+A it.

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4. Board the Platforms

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Best Times

Best Known Times

This Section is about the best times ever achieved in Board the
Platforms. The people who achieved them are in parentheses.

Total Best Time 4'41"41

21"55 Luigi (malva00)

17"09 Mario (malva00)

23"80 DK (malva00)

24"53 Link (malva00)

27"91 Samus (malva00)

21"87 C. Falcon (malva00)

27"61 Ness (malva00)

16"63 Yoshi (malva00)

31"51 Kirby (malva00/MojoJojo)

25"08 Fox (Andrew Kent)

19"80 Pikachu (malva00)

24"03 Jigglypuff (malva00)

My Times

These are the times I have achieved:

Total Best Time 4'58"33

`22"71 Luigi

`18"25 Mario

`24"51 DK

`26"67 Link

`29"15 Samus

`23"77 C. Falcon

`29"75 Ness

`17"35 Yoshi

`33"81 Kirby

`25"75 Fox

`21"81 Pikachu

`24"80 Jigglypuff

B. Strategies

All of the strategies are the ones I used to achieve my times.

Luigi

(1) Jump onto the platform to the left.

(2) Jump onto the platform above you.

(3) Run off the right side of the platform and land on the green pipe.

When the time is right, run to the left so the platform will come up
under you and you will keep running and fall off the pipe.

(4) Fast fall and land on the platform below the orange thing you
started on.

(5) Fall off the left side of the platform and fast fall at the right
time so you will be able to skip the blue platform and keep falling.
When you get under the moving gray thing, jump so you will hit your
head on it and fast fall landing on the platform there.

(6) Fall off the right side of the platform and jump so you will hit
your head on the gray thing that's jutting down. Then UP+B so you will
land on the blue platform. Run to the right and jump so you will hit
your head on the ceiling. Keep holding right to land on the platform
there.

(7) Double jump to the platform above you. Land as far right on it as
you can.

(8) Triple jump to the platform swaying left and right.

(9) Double jump to the biggest red platform and then double jump to the

highest platform.

(10) Fast fall off the left side of the platform. When you get close enough, UP+B onto the remaining platform in the upside down "U-shape".

Mario

(1) Run to the right and fall onto the first platform.

(2) Fall off the right side of the platform and jump to the platform on your right.

(3&4) Fast fall off the right side of the platform and hit the third platform on the left side so you will automatically fall off onto the fourth platform that is in the lava.

(5) Jump to the platform on your left.

(6) Jump to the platform on your left.

(7) Jump to the left and fast fall landing on the red platform below the lava. Fall off the right side of it and jump to the platform above the pit.

(8) Double jump to the right onto the red platform above the 8th platform. Fall onto the 8th platform.

(9) Jump once to the right and then after your land, double jump to the next platform.

(10) Double jump to the blue platform above you and the triple jump to the final platform.

DK

(1) Fall off the ledge you're on and jump to get to the first platform.

(2) Run off the right side of the platform and land on the one to the right of it.

(3) Jump to the right and land on the next platform.

(4) Double jump to the red platform moving up and down. Then jump to the little orange platform beside the lava and double jump to the platform above you.

(5) Fall through the platform and land on the red platform moving left and right. Then jump so you head your head on the wall between the 4th and 5th platforms. Then use your double jump to get onto the fifth platform to your right.

(6) Fall through the platform and fast fall. Land on the platform above the lower lava.

(7) Double jump to the left and then UP+B to the other platform above the lava.

(8) Fall off the left side of it and use your double jump to get to the platform moving up and down.

(9) When the platform gets close enough, double jump to the platform above it.

(10) Fast fall off the right side of it and then UP+B onto the red platform to your right. Then triple jump to the final platform.

Link

(1) Double jump onto the platform above you.

(2) Single jump to the platform above you and to the right.

(3) Single jump to the platform on your left.

(4) Double jump to the platform above you.

(5) Double jump to the right so you are standing beside the lava.

Double jump to the right over the lava and fast fall. Fall off the edge of the ledge you landed on and when you get under the wall, jump and triple jump to the left to make it onto the platform in the alcove.

(6) Jump once to the right. When you get under the wall, jump and triple jump to get onto the top of the block. Double jump to the thin

platform above you. Triple jump to the platform above that. Then double jump to the platform on your left.

(7) Double jump to one of the platforms spinning around the platform in the middle and then single jump to that platform.

(8) Double jump to the left onto one of the platforms spinning around the middle one and then double jump and fast fall onto the platform on your left.

(9) Fast fall off of it and land on the ground below you. Fall off the left side and when you get under the wall, single jump to the platform there.

(10) Fast fall off the right side of it and when you get close enough, jump and triple jump onto the final platform.

Samus

(1) Run to the right and land on the platform there.

(2) Jump to the platform above you.

(3) Fall onto the moving platform below you.

(4) When it gets as far left as it can go, fall off. Then use your double and triple jumps to get to the platform on your left.

(5) Triple jump to the moving platform two platforms below the flashing platform. Then single jump to the platform.

(6) Triple jump to the platform just coming out of the wall and then single jump so you will land on the flashing platform.

(7) Double jump to the ground above you and then double jump to the platform above you.

(8) Fast fall off the right side of it and land back where you were. Then run right and jump down into the "hole". Roll left past the bumper and jump onto the platform.

(9) Triple jump to the platform on top of the wall. Then triple jump to the right and land on the platform there.

(10) Fast fall off the left side of it and land on the platform below you.

Captain Falcon

(1) Run to the left and land on the platform.

(2) Keep running and get the second platform.

(3) Keep running to the left until you fall in the pit. Fast fall while pushing right. Then run to the right and fall on the blue stuff and get the platform there.

(4) Run to the right and fast fall into the pit. Use your double jump to get to the platform in midair.

(5) Run off the right side off it and then use your double jump to get onto the other platform in the blue stuff.

(6) Double jump to the right and then use an UP+B to get onto the ground above the platform you landed on. Then run to the left and jump to the platform moving up and down.

(7) Double jump to the right onto the ground you can run on and run right. When you get to the edge, double jump to the next platform on your right.

(8) Double jump over the wall on your right and fast fall onto the platform moving left and right.

(9) Fast fall off the left side of it and land on the platform far down below it.

(10) Immediately fall off of it and then jump and UP+B onto the final platform.

Ness

- (1) Run to the left and fast fall off the edge onto the platform below.
- (2) Fast fall off the right side of the platform onto the next.
- (3) Fast fall off the right side of the platform onto the next.
- (4) Fast fall off the right side of the platform onto the next.
- (5) Fast fall off the left side off the platform and when you get under the wall, use your triple jump to get onto the platform by the wall.
- (6) Fall off of it and when you land, run to the left and jump to the platform over the pit.
- (7) Tap C twice to get onto the platform above and to the left of it.
- (8) Fall off the left side of it. Then double jump and then triple jump up the chute. Then double jump up onto the ledge above the platform you are on. Double jump to the moving platform on the right wall and then double jump to the higher platform on the right wall. Then double jump to the highest moving platform on the right wall. Then double jump to the platform above the bumpers.
- (9) Fall off the platform and land on the platform to the right of the bumpers. Fall off the right side of it then double jump and triple jump to the platform in the box.
- (10) Fast fall through the platform and land on the platform below it.

Yoshi

- (1) Double jump to the platform above you.
- (2) Double jump to the moving wall and then double jump to the platform above it.
- (3) Fall off the right side of it use your double jump to get over the "hill" and land on the next platform on the other side.
- (4) Fall off the right side and land on the platform to the right of it.
- (5) Fall off the right side and land on the platform to the right of it.
- (6) Fall off the right side of it and fast fall. Land on the platform with a "ceiling" over it.
- (7) Double jump to the platform moving downward toward you.
- (8) Fall off the left side of it and land on the immobile tan platform. Then double jump to the moving platform to your left.
- (9) Jump to the platform on your left.
- (10) Fall off the left side of it and use your double jump to get to the final platform.

Kirby

- (1) C jump to the platform on your left.
- (2) C jump to the platform on your right.
- (3) C jump to the top platform on your left.
- (4) Jump to the ground on your right and then run right. When you get close enough, jump onto the platform above the bumpers.
- (5) Jump over the bumpers and DOWN+B through them. When you get to the bottom of the "slide", press B to get out of the rock form. Then run left off the ledge and fast fall onto the platform moving downward which should have just appeared.
- (6) Fast fall off the right side of the platform and when you get under the wall, puff two times and Final Cutter onto the platform there.
- (7) Jump onto the platform coming out of the wall and let it take you up. When you get close enough, jump onto the platform in the corner above you.
- (8) Jump and keep jumping until you can fast fall into the chute. When you land, run to the left until you are on the same platform as the bumper. Roll passed the bumper and run right till you get to the edge. Then jump to the right and upward until you can Final Cutter onto the

platform high up.

(9) Fast fall off the edge of the platform and land on the ledge near the bottom. Jump to the right and when you get under the wall jump until you run out of jumps and Final Cutter onto the platform by the wall.

(10) Fast fall off the platform and when you get under the wall, Final Cutter onto the last platform.

Fox

* If you hit a bumper start over, you won't be able to make it.

(1) Run to the right.

(2) Jump once and land on the Platform.

(3) Jump twice and land on the Platform. Then jump to the moving platform you started on.

(4) When you are sure you can double jump from the moving platform over the hump on to the platform down in the hole, do it.

(5) Single jump up onto the top part of the level and run to the platform and jump onto it.

(6) Run off the edge of the top part and press down to fall faster. Land on the platform down there.

(7) Land on the moving platform ahead of the one you started on and triple jump up onto the ledge beside the moving things. Then double jump to the platform above you.

(8) Fall off the right side of it then press down and fall on the platform closest to the bottom off the level.

(9) Now you have to double jump to the moving platform and then jump up to the platform above it.

(10) Now fall off the left side of the platform and just as you get right under the wall use your second and third jumps to get onto the platform between the walls.

Pikachu

(1) Run to the right and jump onto the first platform.

(2) Run off the right side of it and land on the platform there.

(3) Jump to the platform on your right.

(4) Fall off the right side of it and use your double jump to get to the platform beside the wall.

(5) Fall off of it and land on the first of the set of moving platforms. Run off the left side of it and jump then use a double quick attack to land on the final moving platform. Fast fall off the left side of it and hold right. When you land, immediately jump to the platform on your right.

(6) Fall off the right side of it and run to the right. Then jump onto the platform there.

(7) Fall off the right side of it and use your double jump to jump left over the moving block coming at you. Double jump to the left and land on the moving platform.

(8) Jump once to the left to get over the block coming at you and then jump over the next block and fast fall into the pit. Then use your double jump to land on the platform to your left.

(9) Double jump to the platform above it.

(10) Double jump and then double quick attack to the final platform.

Jigglypuff

* Don't hit any of the bumpers. If you do, you will have to start over.

(1) Hold left and tap C to do a "little" jump onto the platform in front of you.

- (2) Run off the left side of it and jump once in the air to get onto the platform above you.
- (3) Fast fall off the left side of it and then run left. Right before you get to the slope, tap C to do a "little" jump then fast fall and land on the first platform on the "escalator". Immediately fall off of it.
- (4) Run downward and when you fall off the second to last step before the big step, tap C to jump. Fast fall onto the second platform on the "escalator". Immediately fall off of it.
- (5) Run right until you fall off the "escalator". While pushing right, fast fall into the pit. Land on the blue stuff. Start running right. A platform will pop up halfway through the blue stuff. Tap C to do a "little" jump and fast fall onto the platform. This takes many tries to get right.
- (6) Keep running right and when you get close enough, double jump onto the lowest platform in the area with the moving bumpers.
- (7) Triple jump to the platform above you.
- (8) Double jump to the platform above you and to the right.
- (9) Fast fall off the right side of it and fall into the pit on the right side of the bumper area. When you close enough, tap C while pushing left to land on the platform moving downward.
- (10) Run left to the edge and jump to the left. While still holding left, press B, C, B, C until you reach the platform.

5. Credits

Ness47x- I wrote the guide.

Perfect Donkey Moon- He made the BtT and BtP topic on the GameFAQs message boards.

TylerF- He helped me lower my BtT times. He also has a BtT FAQ.

smashbro- He was a big help in lowering my BtT times.

malva00- He has outstanding BtT and BtP times.

MojoJojo- He helped me lower my BtP times.

Mario 64 Master- He helped me fix some mistakes.

6. Legal Stuff

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If you want to put this on your site, e-mail me and I will think about it.

7. Farewell

I would like to thank you for reading my Guide. If you still need help or noticed any mistakes, feel free to e-mail me.

Farewell, and good luck.

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