



Controls -

L: Pin (With Opponent Lying Down), Switch To Back Grapple (In Grapple), Avoid/Reverse Grapple (While Standing), Flip Standing Opponent (When dazed), Flip Opponent To Front Grapple (While in back grapple)

R: Block/Reverse Attacks, Release Grapple (While in grapple), Pick Up Opponent (Hold R while opponent lays on mat)

Z: Switch between manual/CPU control

<C: Flip Opponent (While opponent lays on mat)

>C: Switch Focus (While standing)

^C: Climb into ring, Grab a weapon (When next to crowd), Drag Opponent (While opponent lays on mat), Tag Partner

vC: Run, Climb Turnbuckle, Jump Over Opponent (While opponents lays on mat), Slide Into Ring (While outside/inside ring)

A: Grapple (Hold for strong grapple, tap for weak)

B: Striking Attacks (Hold for strong, tap for weak), Weapon Attack

A: Headlock
< or > A: Shoulder Thrusts (@Favorite@)
^ + A: Neck Breaker 02
v + A: Backslide Pin
B: Knee Strike 03
< or > B: Guillotine Choke
^ + B: Hurricanrana Pin
v + B: Chokeslam 01
Special: Analog: Punching Combination 03

Back Weak Grapple

A: Forearm Smash
Control Pad + A: Forearm Smash
B: Atomic Drop
Control Pad + A: Atomic Drop

Back Strong Grapple

A: School Boy
Control Pad + A: School Boy
B: Sleeper Hold
Control Pad + B: Sleeper Hold
Special: Analog: Big Clothesline

Reversals

Back Weak Grapple Counter: Counter Elbow Strike
Back Strong Grapple Counter: Counter Groin Kick

===== Standing =====

Weak Striking

Weak Arm Striking
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B: Body Punch
Control Pad + B: Jab
-
Weak Leg Striking
-
B: Front Kick 01
Control + B: Front Kick 05

Strong Striking

B: Jab L 01
Control Pad + B: Punch 03
A + B: Jab L 02 (@Favorite@)

Recovering Attack: Low Blow

Counter Attack

Counter Punch: Strong Attack (Control Pad + B)

Special Counter Punch: Front Special Grapple

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Counter Kick

Special Counter Kick: Special Back Grapple

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A: Pushing Takedown Counter

B: Elbow Crush Counter

Walking Moves: Generic 01

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Running

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Running Attack

vC + B: Shoulder Block

vC + A & B: Back Elbow Smash 01

Control Pad & vC + B: Diving Forearm Smasg

Control Pad & vC + A & B: Jumping Back Elbow Attack (@Favorite@)

Running Grapple

Front: vC + A: Swinging Neck Breaker

Back: vC + A: Bulldog

Running Ground Attack (Run and press B)

Facing Up: Elbow Drop 01

Facing Down: Stomp

Sitting Up: Stomp

Sitting Down: Stomp

Evasion: Roll (Run and press R)

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Ground

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Upper Body Submission (Press A)

Facing Up: Mounted Position Punching

Facing Down: Rear Naked Choke

Sitting Up: Sleeper Hold

Sitting Down: Camel Clutch

Facing Up Special: None

Facing Down Special: None

Lower Body Submission (Press A)

Facing Up: Groin Knee Drop

Facing Down: Knee Stomp

Facing Up Special: None

Facing Down Special: None

Ground Attack (Tap B)

Facing Up: Elbow Drop 02

Facing Down: Stomp 01

Sitting Up: Double Axe Handle

Sitting Down: Double Axe Handle

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Turnbuckle

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Turnbuckle Attack

B: Straight Punch

Control Pad + B: Jab R

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Running Turnbuckle Attack

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vC + B: Forearm Smash

vC + A & B: Jumping Back Elbow Attack

Corner Counter

Irish Whip to Corner Counter: Sling Over Opponent

Tree of Woe Attack

B: Front Kick 05

Control Pad + B: Front Kick 05

Running Tree of Woe Attack: Dropkick to Knee

Front Turnbuckle Grapple

Front Weak Grapple

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A: Eye Rake on Ropes

B: 10 Punch

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Front Strong Grapple

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A: Tornado DDT

B: Knee Strikes

-

Front Special Grapple

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Control Stick: Bronco Buster

Back Turnbuckle Grapple

Back Weak Grapple

-

A: Forearm Smash

B: Forearm Smash

-

Back Strong Grapple

-

A: Super Back Drop

B: Super Back Drop

-

Back Special Grapple

-

Control Stick: Super Back Drop

Counter Grapple

Front Counter Grapple: Rack Em Up

Back Counter Grapple: Super Back Drop

Flying Attack

Standing Opponent: Double Axe Handle

Standing Opponent to Outside: Double Axe Handle

Standing Opponent[Special]: Flying Clothesline

Laying Opponent: Back Elbow Drop

Laying Opponent to Outside: Back Elbow Drop

Laying Opponent[Special]: Back Flip Splash 03

Turnbuckle Inside Attack

Turnbuckle Inside Attack: Diving Elbow

Turnbuckle Taunt

Corner Taunt: Taunt 011

Turnbuckle Taunt: Taunt 008

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Ringside

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Grapple To Apron

Weak Grapple: Club to Chest

Strong Grapple: Suplex to Inside

Special Grapple: None

Counter Grapple: Suplex Reversal to Inside

Rope Inside Attack (Control Pad + B near ropes): None

Flying Attack to Outside

Flying Attack: Vaulting Body Press

Running Diving Attack (A): Baseball Slide

Running Diving Attack (Control Pad + A): Diving Body Press

Running Diving Taunt: None

Rebound Flying Attack: None

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Apron

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Apron Attack

Apron Kick to Inside (B): Middle Kick

Apron Kick to Outside (B): Strong Kick

Grapple from Apron

Weak Grapple from Apron (A): Guillotine

Strong Grapple from Apron (Hold A): Guillotine Drop

Special Grapple from Apron: None

Counter Grapple from Apron: Suplex Reverse

Flying Attack from Apron

Flying Attack (Back + B): Dropping Elbow

Running Flying Attack (Run + A): None

Flying Attack to Ring

Standing Opponent: None

Laying Opponent: None

Special Opponent (Special): None

Apron Taunt: X-Pac

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Irish Whip

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Irish Whip Attack: Sidekick 02

Irish Whip Grapple

Weak Whip: Tap A: Back Toss 02

Weak Whip: Hold A: Monkey Toss

Strong Whip: Lou Thesz Press Pin

Strong Whip: Hold A: Monkey Flip

Special: Analog: Front Special Grapple

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Taunt

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Taunt
