



Controls -

L: Pin (With Opponent Lying Down), Switch To Back Grapple (In Grapple), Avoid/Reverse Grapple (While Standing), Flip Standing Opponent (When dazed), Flip Opponent To Front Grapple (While in back grapple)

R: Block/Reverse Attacks, Release Grapple (While in grapple), Pick Up Opponent (Hold R while opponent lays on mat)

Z: Switch between manual/CPU control

<C: Flip Opponent (While opponent lays on mat)

>C: Switch Focus (While standing)

^C: Climb into ring, Grab a weapon (When next to crowd), Drag Opponent (While opponent lays on mat), Tag Partner

vC: Run, Climb Turnbuckle, Jump Over Opponent (While opponents lays on mat), Slide Into Ring (While outside/inside ring)

A: Grapple (Hold for strong grapple, tap for weak)

B: Headlock Takedown
< or > + B: Neck Breaker 02
^ + B: Suplex
v + B: Piledriver 02

Front Strong Grapple

A:
< or > A: Russian Leg Sweep
^ + A: Fallaway Slam (@Favorite@)
v + A: Running Knee Strike
B: Small Package
< or > B: DDT 01
^ + B: Standing Clothesline (@Favorite@)
v + B: Snap Powerbomb 03
Special: Analog: Strong Lariat (@Favorite@)

Back Weak Grapple

A: Back Drop
Control Pad + A: Back Drop
B: Forearm Smash
Control Pad + A: Forearm Smash

Back Strong Grapple

A: Pump Handle Suplex
Control Pad + A: Pump Handle Suplex
B: Full Nelson Slam
Control Pad + B: Full Nelson Slam
Special: Analog: Big Clothesline (@Favorite@)

Reversals

Back Weak Grapple Counter: Counter Elbow Strike
Back Strong Grapple Counter: Counter Russian Leg Sweep

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Standing

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Weak Striking

Weak Arm Striking

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B: Elbow Strike
Control Pad + B: Chop 01

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Weak Leg Striking

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B: Front Kick 01
Control + B: Front Kick 05

Strong Striking

B: Standing Big Boot
Control Pad + B: Punch 01
A + B: Bradshaw Hammer (@Favorite@)

Recovering Attack: Rising Clothesline

Counter Attack

Counter Punch: Strong Attack (Control A + B)
Special Counter Punch: Front Special Grapple

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Counter Kick

Special Counter Kick: Special Back Grapple

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A: Leg Push Takedown Counter

B: Standing Clothesline 01

Walking Moves: Generic 01

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Running

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Running Attack

vC + B: Shoulder Block

vC + A & B: Diving Shoulder Block

Control Pad & vC + B: High Front Kick

Control Pad & vC + A & B: Clothesline from Hell (@Favorite@)

Running Grapple

Front: vC + A: Swinging Neck Breaker

Back: vC + A: Release German Suplex

Running Ground Attack (Run and press B)

Facing Up: Leg Drop

Facing Down: Stomp

Sitting Up: Stomp

Sitting Down: Stomp

Evasion: Roll (Run and press R)

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Ground

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Upper Body Submission (Press A)

Facing Up: Eye Gouge

Facing Down: Sitting Reverse Armbar

Sitting Up: Sleeper Hold

Sitting Down: Camel Clutch
Facing Up Special: None
Facing Down Special: None

Lower Body Submission (Press A)

Facing Up: Single Leg Crab
Facing Down: Reverse Achilles Lock
Facing Up Special: None
Facing Down Special: None

Ground Attack (Tap B)

Facing Up: Elbow Drop 02
Facing Down: Stomp 01
Sitting Up: Kick
Sitting Down: Double Axe Handle

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Turnbuckle

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Turnbuckle Attack

B: Front Kick 05
Control Pad + B: Chop 01

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Running Turnbuckle Attack

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vC + B: Jumping Knee Attack
vC + A & B: Clothesline from Hell (@Favorite@)

Corner Counter

Irish Whip to Corner Counter: Boot to Face

Tree of Woe Attack

B: Front Kick 05
Control Pad + B: Front Kick 05
Running Tree of Woe Attack: Shoulder Block

Front Turnbuckle Grapple

Front Weak Grapple

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A: Shoulder Thrusts
B: Knee Strikes

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Front Strong Grapple

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A: Superplex
B: Multiple Clotheslines (@Favorite@)

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Front Special Grapple

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Control Stick: Super DDT

Back Turnbuckle Grapple

Back Weak Grapple

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A: Forearm Smash

B: Forearm Smash

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Back Strong Grapple

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A: Super Back Drop

B: Super Back Drop

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Back Special Grapple

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Control Stick: Super Back Drop

Counter Grapple

Front Counter Grapple: Throw

Back Counter Grapple: Super Back Drop

Flying Attack

Standing Opponent: Shoulder Block

Standing Opponent to Outside: Double Axe Handle

Standing Opponent[Special]: Flying Clothesline

Laying Opponent: Back Elbow Drop

Laying Opponent to Outside: Back Elbow Drop

Laying Opponent[Special]: None

Turnbuckle Inside Attack

Turnbuckle Inside Attack: Diving Elbow

Turnbuckle Taunt

Corner Taunt: Taunt 009

Turnbuckle Taunt: Taunt 002

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Ringside

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Grapple To Apron

Weak Grapple: Club to Chest

Strong Grapple: Suplex to Inside

Special Grapple: None

Counter Grapple: Suplex to Inside

Rope Inside Attack (Control Pad + B near ropes): None

Flying Attack to Outside

Flying Attack: None

Running Diving Attack (A): Baseball Slide

Running Diving Attack (Control Pad + A): Baseball Slide

Running Diving Taunt: None

Rebound Flying Attack: None

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Apron

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Apron Attack

Apron Kick to Inside (B): Middle Kick

Apron Kick to Outside (B): Strong Kick

Grapple from Apron

Weak Grapple from Apron (A): Guillotine

Strong Grapple from Apron (Hold A): Suplex Outside

Special Grapple from Apron: None

Counter Grapple from Apron: Suplex Reverse to Outside

Flying Attack from Apron

Flying Attack (Back + B): Dropping Elbow

Running Flying Attack (Run + A): None

Flying Attack to Ring

Standing Opponent: None

Laying Opponent: None

Special Opponent (Special): None

Apron Taunt: Taunt 001

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Irish Whip

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Irish Whip Attack: Big Boot

Irish Whip Grapple

Weak Whip: Tap A: Back Toss 02

Weak Whip: Hold A: Somoan Drop 01

Strong Whip: Tap A: Powerslam 01

Strong Whip: Hold A: Spinebuster (@Favorite@)

Special: Analog: Front Special Grapple

