

WWF No Mercy Scotty 2 Hotty Character FAQ

by Nomad Z 2000

Updated to v1.0 on Sep 5, 2001

WWF No Mercy Character Guide for:

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Version 1.0

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I. Scotty's Bio

Don't get all up in Scotty's grill just because he's mackin' in the World Wrestling Federation. If you're not down, this means don't get upset with Scotty cause he's having a good time. He's got the look, the lingo, and the moves. He's Scotty Too Hotty.

Some people think that Scotty and his tag team partner, Grandmaster Sexay, are confused, but the truth is, they're cool. With a language that is hipper than Lenny Kravitz and a look more unique than a Miami snowstorm, Too Cool is one of the most popular tag teams in Federation history. Although their in-ring ability and post-match dancing always get the crowds on their feet, it is perhaps Scotty's Worm Chop that stands out as the most anticipated weapon in their arsenal.

Trying his best to bring us back to the mid-80s when break dancing was at its peak, there comes a time in each of his matches when Scotty gets that look of

shock on his face and you know what is about to come!
"W-O-R-M"...followed by the whooshing karate-like chops
in the air...and bam! A move rivaled by only the
People's Elbow in its devastation, Scotty's Worm will
be in style for much longer than break dancing ever was!

II. Scotty's Moves

GRAPPLING

-Weak Front Grapple-

A: Slap

A+L/R: Snapmare

A+Up: Eye Rake

A+Down: Scoop Slam

B: Arm Wrench/Elbow Smash

B+L/R: Neck Breaker 01

B+Up: Suplex

B+Down: Piledriver 02

-Strong Front Grapple-

A: Headlock

A+L/R: Shoulder Thrusts

A+Up: Hopping Rolling Pin

A+Down: Backslide Pin

B: DDT 01

B+L/R: Underhook BTB Suplex 01

B+Up: Shoulder Breaker Thrust

B+Down: Manhattan Drop (F)

Special: Powerbomb Pin 05

-Weak Rear Grapple-

A: Back Drop

A+D-pad: Back Drop

B: Back Rake

B+D-pad: Back Rake

-Strong Rear Grapple-

A: School Boy Pin

A+D-pad: School Boy Pin

B: Pump Handle Suplex

B+D-pad: Pump Handle Suplex

Special: Reverse Suplex

-Reversals-

Back Weak Grapple Counter: Counter Elbow Strike

Back Strong Grapple Counter: Counter Grapple

STANDING

-Weak Striking-

B (Arm): Elbow Strike

B+D-pad (Arm): Chop 01

B (Leg): Front Kick 01

B+D-pad (Leg): Front Kick 05

-Strong Striking-

B: Diving Clothesline

B+D-pad: Punch 03 (F)

A+B: Sidekick 03

-Reversals-

Ducking Attack: High Flipping Dropkick

-Counter Attacks-

Counter Punch: Strong Attack [B+D-pad]

Special Counter Punch: Back Slide

Counter Kick [A]: Leg Pushing Counter

Counter Kick [B]: Elbow Crush Counter

Special Counter Kick: Special Rear Grapple

-Walking Moves-

Walking Moves: Too Cool

RUNNING

-Running Attacks-

Down-C+[B]: Shoulder Block

Down-C+[A+B]: Back Elbow Smash 01

D-Pad + Down-C + [B]: Jumping Back Elbow Attack

D-pad + Down-C + [A+B]: Clothesline R 01

-Running Grapple-

Down-C + A (Front): Swinging Neck Breaker

Down-C + A (Back): Two Handed Facebuster (F)

-Running Ground Attack-

Facing Up: Elbow Drop 01

Facing Down: Stomp

Sitting Up: Stomp

Sitting Down: Stomp

-Evasion-

Evasion: Roll

GROUND

-Upper Body Submission-

Facing Up: Clutching Punch

Facing Down: Mahistrol Cradle

Sitting Up: Sleeper Hold

Sitting Down: Camel Clutch

Facing Up (Special): None

Facing Down (Special): None

-Lower Body Submission-

Facing Up: Headbutt to Groin

Facing Down: Knee Stomp

Facing Up (Special): None

Facing Down (Special): None

-Ground Attack-

Facing Up: Scotty Worm Chop

Facing Down: Stomp 01

Sitting Up: Dropkick to Knee

Sitting Down: Flipping Heel Kick

TURNBUCKLE

-Turnbuckle Attack-

B: Front Kick 05

D-Pad + B: Punch 03

Down-C + B: Clothesline R 01

Down-C + A + B: Back Elbow Smash 01

-Corner Counter-

Irish whip to Corner Counter: Sling Over Opponents

-Tree of woe Attack-

B: Front Kick 05

D-Pad + B: Front Kick 05

Down-C + B: Shoulder Block

-Front Turnbuckle Grapple-

A (Weak): Shoulder Thrusts

B (Weak): 10 Punch

A (Strong): Superplex

B (Strong): High Kick

Control Stick: Frankensteiner

-Back Turnbuckle Grapple-

A (Weak): Forearm Smash

B (Weak): Forearm Smash

A (Strong): Super Backdrop

B (Strong): Super Backdrop

Control Stick: Super Backdrop

-Counter Grapple-

Front Counter: Throw

Back Counter: Super Backdrop

-Flying Attack-

Standing Opponent: Double Axe Handle

Standing Opponent to outside: Double Axe Handle

Standing Opponent (Special): Missile Dropkick

Laying Opponent: Guillotine Leg Drop

Laying Opponent to outside: Body Splash

Laying Opponent (Special): None

-Turnbuckle Inside Attack-

Turnbuckle Inside Attack: Corner Sling Body Splash

-Turnbuckle Taunt-

Corner Taunt: Too Cool

Turnbuckle Taunt: Taunt 003

RINGSIDE

-Grapple to apron-

Weak Grapple: Club to Chest

Strong Grapple: Suplex to Inside

Special Grapple: None

Counter Grapple: Suplex Reverse

-Rope Inside Attack-

Rope Inside Attack: None

-Flying Attack to outside-

A: Vaulting Body Press

Down-C + [A]: Baseball Slide

Down-C + D-Pad + [A]: Baseball Slide

-Running Diving Taunt-

Control Stick: None

-Rebound Flying Attack-

A: None

APRON

-Apron Attack-

To Inside: Middle Kick

To Outside: Weak Kick

-Grapple from apron-

Grapple (Weak): Guillotine

Grapple (Strong): Sunset Flip Over Ropes
Grapple (Special): None
Counter Grapple: Suplex Reverse
-Flying Attack from apron-
A: Dropping Elbow
Down-C + [A]: Running Flip
-Flying Attack to ring-
Standing Opponent: None
Laying Opponent: None
Standing Opponent (Special): None
-Apron Taunt-
Taunt: Taunt Scotty

IRISH WHIP

-Irish whip Attack-
B: Flipping Dropkick
-Irish whip Grapple-
Tap A (Weak): Back Toss 02
Hold A (Weak): Monkey Toss
Tap A (Strong): Powerslam 01
Hold A (Strong): Tilt-A-Whirl Backbreaker
Control Stick (Strong): Front Special Grapple

TAUNTS

-Taunt-
Up + Control Stick: Scotty 02 (F)
Left + Control Stick: Scotty 01
Right + Control Stick: Taunt 035
-Special Taunt-
Control Stick: Scotty WORM (F)
-Ducking Taunt-
Control Stick: Scotty
-Celebration Taunt-
Celebration: Taunt 035
-Entry Way Taunt-
Taunt: Scotty

DOUBLE TEAM

-Double Team Grapple-
Front Grapple: Wishbone Split
Back Grapple: Double Atomic Drop
Sandwich Grapple: Double Piledriver
Irish whip Grapple: Double Arm Drag
-Double Team Attack-
Double Team Attack: Doomsday Device
Attack to outside: Doomsday Device
Attack to ring: None
-Reversals-
Counter Attack: Roll-Up Pinning Reversal

III. Appearance/Fighting Style/Parameter

APPEARANCE

Name: Scotty Too Hotty
Short Name: Scotty
Alias: None
Picture: Scotty
Height: 5'9"
Weight: 209 lbs.
Music: Too Cool
Titantron: Too Cool
Body: Skinny 02 (4th)
Head: Male 02
Face: Male 25
Hair: Shocked
Front Hair: N/A
Facial Hair: 18
Masks/Etc.: Gold Chain
Hats/Caps: Scotty Hat (Default)
Ring Attire: Scotty 2 (Default, Default)
Upper Body: None
Tattoo: None
Gloves: None
Wristbands: None
Elbow Pad: None
Knee Pad: None
Feet: Athletic 2 (4th, Default)
Entrance Attire: Too Cool 2 (Default, Default)
Weapons/Props: None

FIGHTING STYLE

Stance: Wrestling
Ring Entry: Normal
Counter/Reversals: Light-Heavy
Speed: Fast
Submission Skills: Novice
Irish Whip Evasion: Yes
Recovery Rate: Slow
Bleeding: Rarely
Reaction to Blood: Panic
Endurance: Weak
Turnbuckle Climbing: Climbing
Jumping Distance: Normal
Specific Weapon: Random

PARAMETER

-Offense-
Head: 2
Body: 2
Arms: 2
Legs: 2
Flying: 4

-Defense-

Head: 2

Body: 2
Arms: 2
Legs: 2
Flying: 4

ALLYS/ENEMYS

50%: Edge

30%: Christian

20%: Malenko

Ally: Sexay

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