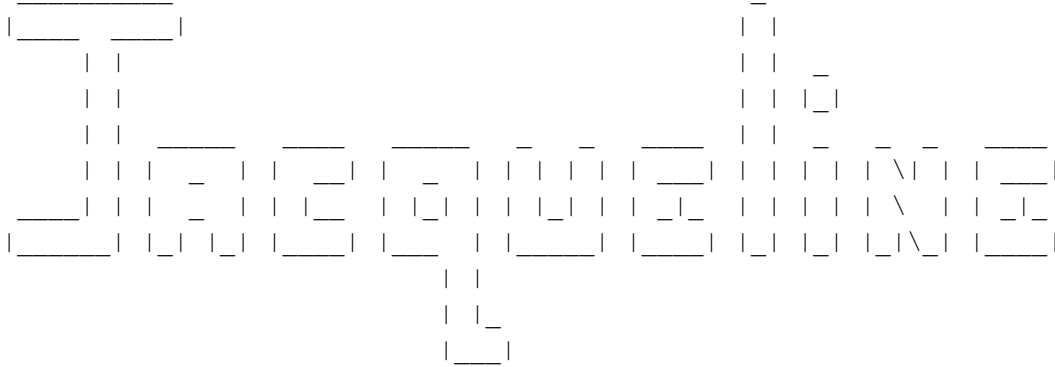


# WWF Wrestlemania 2000 Character Guide: Jacqueline

by DaLadiesMan

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WWF Wrestlemania 2000 Character Guide for:



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Written By: Nomad Z 2000

System: Nintendo 64

E-Mail: joshuamccammon@hotmail.com

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I. Jacky's Bio  
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As a former World Wrestling Federation Women's Champion, Jacqueline is one of the most distinguished female combatants in the sport. In her early days, she made a name for herself in several independent wrestling promotion in Texas-often beating her male counterparts in the process!

Years later after the break-up of Marc Mero and Sable, the "Marvelous One" revealed that Jacqueline was his new love interest-and immediately unleashed her in an attempt to humiliate the blonde beauty.

In a subsequent bout to determine a new Federation Women's Champion, Jacqueline upended her nemesis for the gold-a victory that drove Sable to dedicate herself to mastering mat warfare. Although Sable would claim the gold at their Survivor Series re-match, Jacky would gone to form a bond with Terri Runnels...dubbing themselves P.M.S. Together, these pretty mean sisters have vowed to make every male superstar's life a living hell!

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II. Jacky's Moves  
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\*STRIKING\*

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-Weak Attacks-

B (Arm): Woman's Slap

B+D-pad (Arm): Elbow Strike  
B (Leg): Front Kick 05  
B+D-pad (Leg): Front Kick 05  
-Strong Attacks-  
B: P.M.S. Left Slap  
B+D-pad: P.M.S. Right Slap  
A+B: Flipping Dropkick  
-Running Attacks-  
Down-C+[B]: Woman's Running Push Attack  
Down-C+[A+B]: Woman's Running Push Attack  
D-Pad + Down-C + [B]: Body Attack  
D-pad + Down-C + [A+B]: Body Attack  
-Turnbuckle Attacks-  
B: Front Kick  
D-Pad + B: Front Kick  
-Running Turnbuckle Attacks-  
Down-C + B: Woman's Running Push Attack  
Down-C + A + B: Running Back Elbow Smash  
-Corner Counter-  
Irish whip to Corner Counter: Sling Over Opponent  
-Tree of Woe Attacks-  
B: Front Kick  
D-Pad + B: Front Kick  
Down-C + B: Running Shoulder Block  
-Apron Attacks-  
To Inside: Knee Strike  
To Outside: Strong Kick  
-Irish Whip Attack-  
B: Short Kick  
-Recovery Attack-  
Ducking Attack: Low Blow  
-Counter Attacks-  
Counter Punch: Strong Attack [B+D-Pad]  
Special Counter Punch: Front Special Grapple  
Counter Kick [A]: Pushing Takedown Counter  
Counter Kick [B]: Pushing Takedown Counter  
Special Counter Kick: Special Back Grapple

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\*GRAPPLING\*

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-Weak Front Grapple-  
A, A+L/R, A+Up, A+Down: Elbow Strike  
B, B+L/R, B+Up, B+Down: Piledriver 01  
-Strong Front Grapple-  
A, A+L/R, A+Up, A+Down: Headlock with Punch  
B, B+L/R, B+Up, B+Down: Suplex  
Special: Samoan Neckbreaker  
Front Stolen Move (A+B): Samoan Neckbreaker  
-Weak Rear Grapple-  
A, A+D-pad, B, B+D-pad: Forearm Smash  
-Strong Rear Grapple-  
A, A+D-pad, B, B+D-pad: Sleeper Hold  
Special: Back Rake  
Back Stolen Move (A+B): Back Rake  
-Counter Grapple-  
Back Weak Grapple Counter: Counter Elbow Strike  
Back Strong Grapple Counter: Counter Groin Kick  
-Irish Whip Grapple-  
Tap A (Weak): Scissor Sweep

Hold A (Weak): Scissor Sweep  
Tap A (Strong): Shoulder Back Toss  
Hold A (Strong): Shoulder Back Toss  
Control Stick (Weak or Strong): None  
-Front Turnbuckle Grapple-  
Weak A/B: Eye Rake on Ropes  
Strong A/B: Superplex  
Control Stick: None  
Stolen Turnbuckle Grapple: Eye Rake on Ropes  
-Back Turnbuckle Grapple-  
A/B (Weak): Forearm Smash  
A/B (Strong): Super Backdrop  
Control Stick: None  
Stolen Back Turnbuckle Grapple: Super Backdrop  
-Counter Grapple-  
Front Counter: Throw  
-Grapple to Apron-  
Weak Grapple: Club to Chest  
Strong Grapple: Suplex to Inside  
Special Grapple: None  
Counter Grapple: Suplex Reverse  
-Grapple from Apron-  
Grapple (Weak): Guillotine  
Grapple (Strong): Sunset Flip Over Ropes  
Grapple (Special): None  
Counter Grapple: Suplex Reversal to Suplex Inside  
-Double Team Grapple-  
Front Grapple: Wishbone Split  
Back Grapple: Double Atomic Drop  
Sandwich Grapple: Double Piledriver  
Counter Attack: Punching Reversal

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\*GROUND\*  
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-Submission-  
Upper Body Facing Up: Mounted Position Punches  
Upper Body Facing Down: Rear Naked Choke  
Lower Body Facing Up: Figure-4 Leglock  
Lower Body Facing Down: Knee Stomp  
Sitting Up: Sleeper Hold  
Sitting Down: Camel Clutch  
-Ground Attacks-  
Facing Up: Stomp  
Facing Down: Stomp  
Running Facing Up: Running Stomp  
Running Facing Down: Running Stomp  
Sitting Up: Hammer Blow  
Sitting Down: Hammer Blow  
Running Sitting Up: Running Stomp  
Running Sitting Down: Running Stomp

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\*HIGH FLYING\*  
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-Turnbuckle 1-  
Standing Opponent: Flying Body Press  
Standing Opponent (Special): Missile Dropkick  
Standing Opponent to Outside: Missile Dropkick  
-Turnbuckle 2-

Laying Opponent: Double Stomp  
Laying Opponent (Special): Body Splash  
Laying Opponent to Outside: Double Stomp  
-To Outside of the Ring-  
Running Diving Attack to Outside Down-C + [A]: Baseball Slide  
Running Diving Attack to Outside Down-C + D-Pad + [A]: Baseball Slide  
Running Diving Taunt Control Stick: None  
Flying Attack to Outside [A]: Vaulting Body Press  
Flying Attack to Inside at Rope: None  
Flying Attack to Inside at Turnbuckle: None  
Flying Attack from apron to Outside [A]: Dropping Elbow  
Running Flying Attack from Apron to Outside Down-C + [A]: Dropkick  
-Flying Body Attacks-  
Flying Attack to Ring Standing Opponent: None  
Flying Attack to Ring Laying Opponent: None  
Flying Attack to Ring Standing Opponent (Special): None  
-Rebound Flying Attacks-  
Rebound Flying Attack [A]: None

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\*TAUNTS\*

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Entry Way Taunt: Women  
Walking Taunt: Women  
In Ring Taunt: Women  
Taunt Up: Women 01  
Taunt Left: Women 03  
Taunt Right: Women 02  
Special Taunt: Taunt 121  
Ducking Taunt: Taunt 13  
Corner Taunt: Taunt 12  
Turnbuckle Taunt: Taunt 08  
Apron Taunt: Taunt 10  
Celebration Taunt: Women 01  
Evasion: Roll

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III. Appearance/Fighting Style/Parameter  
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\*APPEARANCE\*

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-Profile/Music-

Name: Jacqueline  
Short Name: Jacqueline  
Height: ???  
Weight: ???  
Music: P.M.S  
Video: P.M.S  
-Attire-  
Design 2

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\*FIGHTING STYLE\*

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Stance: Wrestling  
Speed: Normal  
Submission Skills: Expert

Recovery Rate: Slow  
Reaction to Blood: Normal  
Turnbuckle Climbing: Climbing  
Weapon Use: Rare  
Weight Class: Light-Heavy  
Counters/Reversals: Light-Heavy  
Ring Entry: Women  
Bleeding: Slow  
Endurance: Weak  
Jumping Distance: Shortest  
Specific Weapon: None

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\*PARAMETER\*  
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-Offense-

Head: 1  
Body: 1  
Arms: 1  
Legs: 1  
Flying: 3

-Defense-

Head: 1  
Body: 1  
Arms: 1  
Legs: 1  
Flying: 1

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\*ALLIES/ENEMIES\*  
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50%: Ivory  
30%: Tori  
20%: None  
Ally: Terri

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IV. Credit and Copyright Information  
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