

The Legend of Zelda: Majora's Mask Stray Fairy FAQ

by Nocturne

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--- "Zelda 64: Majora's Mask" Stray Fairy FAQ ---

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--- ABOUT THIS FAQ: ---

This FAQ was made by Nocturne [templarnocturne@yahoo.com] to help solve the puzzles associated with the Stray Fairies in Zelda 64: Majora's Mask. If you have any questions about the FAQ or its contents, please e-mail the author. Replies 'usually' in less than 24 hours.

This FAQ should be viewed at 800 x 600 Pixels using MSIE, otherwise margins will be off, making this look rather poor.

--- CONTACT: ---

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--- UPDATES ---

09 Nov 2000: After beating Majora's Mask and getting all the fairies, I decided to write an FAQ guide for it, because in some areas, it is quite difficult.

--- WHY BOTHER? ---

In order to complete the game fully, you need to grab all 15 Stray Fairies in each of the four dungeons you'll encounter. Each holds a special and unique reward. This is quite lengthy, so set up a large block of time to complete it.

Questing for these fairies also results in you getting some items or powers

that allow you to progress in the game MUCH easier than without collecting them!

--- WHAT ITEMS YOU NEED ---

To do these quests, I suggest that you first beat the dungeon for ease of use. This will make you more acquainted with the dungeon, and understand where to go a lot easier than if you just read.

You CAN do this as you progress through a dungeon, but do NOT lose track of the Time of Day. Focus on the DUNGEON, not the Fairies for now.

You should have gotten the Great Fairy Mask from the Fairy in CLOCK TOWN before you even start on this quest. If you don't have it, GO GET IT!!!

You should have a few bottles, but make sure you have at least three. I recommend you have the Giant's Wallet, but the Adult's Wallet will be fine.

Fill a bottle with Green Potion in case you need magic and there aren't any areas around with pots. Fill the rest with Fairies. Leave one bottle open.

You'll need a little bit of time around, at least an hour per dungeon, since they are very confusing at some points. There are few points that reset, such as the Puzzles in various rooms of dungeons, but often you'll be able to just run through.

Each dungeon has a total of 15 STRAY FAIRIES, hidden in chests, bubbles, or just floating around in the open. Wearing the GREAT FAIRY MASK will show you when there is a STRAY FAIRY in close proximity to you, as the hair will start SHIMMERING.

--- WOODFALL TEMPLE ---

LOCATION: Found after playing the SONATA OF AWAKENING as DEKU LINK in WOODFALL on the DEKU KING'S EMBLEM.

DIFFICULTY SCALE: 4; Most Fairies are contained within the same room.

TIME FACTOR: 25-45 Minutes.

EQUIPMENT YOU NEED: Arrows, Hero's Bow, Great Fairy Mask, Deku Sticks, Deku Mask.

SUGGESTED EQUIPMENT: Hookshot, Chateau Romani, Fire Arrows.

--FAIRY REWARD--

For completing this quest, you will master the CHARGED SPIN ATTACK. To use this form of attack, press and hold [B] to let your sword charge energy. Release a devastating wave of energy at your target by letting go of [B].

--LOCATION OF STRAY FAIRIES--

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1. In front of you will be a Stray Fairy hovering. Put on the GREAT FAIRY MASK, and it will fly to you.
 2. In that same room (the entrance room), you'll see a chest on a nearby platform. If you have the HOOKSHOT, fire to it, otherwise change into DEKU LINK and propel yourself to it. Open the Chest.
 3. In the second room (north of the Entrance Room), you'll notice a Deku Baba (purple plant that munches at you) next to the Locked Door. Kill it,

and a Fairy will appear.

4. In the room with the GIANT FLOWER, hop over to the far door. Turn RIGHT and notice the platform with the pots. If you have the HERO'S BOW, you can shoot the pots to shatter them, then wear the GREAT FAIRY MASK to collect it. If you don't have the bow yet, turn into DEKU LINK and hop over.
5. In the room with the FOUR VENUS FLY TRAPS surrounding a DEKU LAUNCHER on an island, take note of the treasure chest. To the left of it is a beehive, which looks small and brown. Shoot it with an arrow or a DEKU BUBBLE, and wear the GREAT FAIRY MASK.
6. In the room with the STONE BLOCK that you have to push (behind the Locked Door where you collected Fairy #3), there is a Stray Fairy. You can position yourself after you get the HERO'S BOW and shoot it (you'll have to push the block around and move until you have a clear shot at the side of the bubble). Wear the GREAT FAIRY MASK to collect it.
7. Above the STONE BLOCK in that same room are a few beehives. Shoot them all with the HERO'S BOW, and one contains a fairy.
8. In that same STONE BLOCK room, there's a Skulltula hanging from the wall near the torch. Kill it to reveal a fairy.
9. In the DARK ROOM, kill all of the BLACK BOES to make a chest appear. Open it to get the 9th Fairy.
10. In the GIANT FLOWER room, you can see a bubble from one side of the room. You can run over to the other side to kill it or use the HERO'S BOW and shoot it from a distance. Put on the GREAT FAIRY MASK to claim it.
11. In the GIANT FLOWER room, use the DEKU LAUNCHER near the unlit torch and switch. Fire yourself onto the switch and step on it to activate it. Then, fly over and open the chest that opens.
12. In the DEKU LAUNCHER ROOM before ODOLWA, the fairy is in a BUBBLE on the first ledge on the right side of the room.
13. In the same room above, there's another fairy on the third ledge up on the right side.
14. In the same room above, there's another fairy on the third ledge up on the left side.
15. In the same room above, there's a fairy trapped in a bubble in the Flames. Shoot the bubble with the HERO'S BOW to free it, then wear the GREAT FAIRY MASK to save it.

--LOCATION OF FAIRY FOUNTAIN--

The WOODFALL FAIRY FOUNTAIN is located in the large cave behind the ledge where you played the SONATA OF AWAKENING to bring up the temple. Use the DEKU LAUNCHER to fly to a nearby ledge with another DEKU LAUNCHER, and use that final blast to get into the fountain!

---SNOWHEAD TEMPLE---

LOCATION: Top of Mountain in SNOWHEAD.
DIFFICULTY SCALE: 7; Due to tricky jumps.
TIME FACTOR: 30-60 Minutes.

EQUIPMENT YOU NEED: Fire Arrows, Bunny Hood, Hero's Bow, Great Fairy Mask, Goron Mask, Empty Bottles.

SUGGESTED EQUIPMENT: Hookshot, Chateau Romani.

--FAIRY REWARD--

For completing this quest, you will DOUBLE YOUR MAGIC METER. The GORON ROLL uses a lot of magic over time, this bar is a necessity for most gamers.

--LOCATION OF STRAY FAIRIES--

1. In the room with the BROKEN BRIDGE and the three FREEZARDS (Ice enemies that breathe frost at you), shoot the bubble under the platform at the end of the bridge and wear the GREAT FAIRY MASK to collect it.
2. In the same room, drop down to the bottom. Look at the STONE PILLAR where the end of the bridge is connected. Shoot the bubble with an arrow and put on the GREAT FAIRY MASK.
3. In the room with the COLORED DOORS and large CENTRAL PILLAR, drop down to the bottom and become GORON LINK. Hit the SWITCH and open the CHEST to get it.
4. In the room with the FROZEN EYE SWITCH with a FREEZARD and BOMBCHU, it is in a bubble to your right.
5. In the same room, use the LENS OF TRUTH to reveal platforms and an alcove on the wall across from the FROZEN EYE SWITCH.
6. In the room with the DOUBLE BLOCKS stacked on one another (where you get the first small key, I believe), pull the blocks as GORON LINK until the end. A chest will appear, but you won't be able to access this until you make your way into the COMPASS ROOM.
7. In the room with the ICE PILLARS (this is room where you shoot the Icicles on the ceiling with your Hero's Bow, and they fall and crack the ice below), use the LENS OF TRUTH to search near the ICE MARKS on the room. Jump inside.
8. In the COMPASS ROOM, (the one with the White Wolfos and structures frozen under the ice), use FIRE ARROWS to melt the ice and step on the switch. Then, move the BLOCK near the ledge and climb up.
9. In the same room, throw a BOMB at the crate on the right pillar near the bombable passageway.
10. In the room with the GORON SWITCHES, use the LENS OF TRUTH to look at the ceiling. Use the HERO'S BOW to pop the bubble and wear the GREAT FAIRY MASK to collect it.
11. In the room with the NUMEROUS ICE PLATFORMS and torches (near the Goron Switch that activates the Central Pillar), kill all the Freezards to make a chest appear.
12. In the room with the many EENOS (snowmen), use the LENS OF TRUTH to locate ICE MARKS on the wall. Get it.
13. In the CENTRAL PILLAR ROOM, When you are on one of the higher floors - 3rd or 4th - use the LENS OF TRUTH to target ICE MARKS on the wall. Put on the BUNNY HOOD and jump into it.
14. In the room with the TWO DINALFOS, kill one.

15. In the room with the TWO DINALFOS, kill the other.

--LOCATION OF FAIRY FOUNTAIN--

The Fairy Fountain is located on the way up to SNOWHEAD TEMPLE. It's on the mountain, and it's a big cave as you start scaling the mountain.

---GREAT BAY TEMPLE---

LOCATION: Accessed by playing the NEW WAVE BOSSA NOVA song to LULU as ZORA LINK, then HOOKSHOTTING onto the TURTLE as LINK.

DIFFICULTY SCALE: 9; Due to tricky jumps, repetitive nature, and confusion.

TIME FACTOR: 45-90 Minutes.

EQUIPMENT YOU NEED: Fire Arrows, Ice Arrows, Bunny Hood, Hero's Bow, Great Fairy Mask, Goron Mask, Zora Mask, Empty Bottles, Deku Sticks.

SUGGESTED EQUIPMENT: Chateau Romani.

--FAIRY REWARD--

For completing this quest, you will receive DOUBLE DEFENSE. This is displayed as a WHITE OUTLINE around your hearts, and it lessens the damage you take from enemies by 50%! A necessity for most, if not all gamers.

--LOCATIONS OF STRAY FAIRIES--

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1. In the first room you appear in, light all four torches to reveal a chest, a Fairy is inside.
 2. In the second room with the elevators, put on the ZORA MASK and sink down to the bottom. There's a fairy under the platform to the left. Use the Zora Boomerangs to pop the bubble, then grab the fairy.
 3. In the same room, the Skulltula that guards the platform with the rupees has a Fairy. Kill him to get it.
 4. In the GIANT BLADE ROOM, smash the barrel (you can Hookshot to it) as GORON LINK, and a fairy is inside.
 5. In the GIANT BLADE ROOM, there is a pot at the very bottom. Shoot it with an arrow, then wear the GREAT FAIRY MASK.
 6. In the room with the DUNGEON MAP, use the hookshot to shatter the pots across the chest, then wear the GREAT FAIRY MASK.
 7. In the LONG NARROW ROOM prior to the COMPASS ROOM, kill the four Deku Babas to reveal a chest.
 8. In the COMPASS ROOM, find the two Dixihands that are guarding the pit. Shoot the bubble or Dixihands with an arrow, then wear the GREAT FAIRY MASK.
 9. In the room BEHIND THE GIANT BLADE ROOM (behind the WATERFALL you froze with ICE ARROWS), launch some ICE ARROWS into the water after you HOOKSHOT to the platform with the barrels. Look at the ceiling, and hit the HOOKSHOT TARGET. The Fairy is in a chest.
 10. In the GIANT SPINNING FAN ROOM, freeze the waterfalls. Run along the

axle of the Blade, and jump onto the FAN, then turn to the RIGHT and look to see a chest in a small alcove. Use the HOOKSHOT.

11. In the same room, go on the SECOND elevator. Look to your right side and you'll see another alcove with a chest.
12. In the SEE-SAW ROOM, become ZORA LINK after you hit the GREEN SWITCH. Run up the pipe and drop into the small FENCED IN ALCOVE for a chest and another Fairy.
13. In the same room, swim into the barrel underwater (under one of the See-Saw openings) and smash it for another fairy.
14. In the room prior to GYORG, shoot the bubble in the VENT HEADING TO THE GIANT BLADE ROOM, and get the Fairy.
15. In the same room, under the GREEN SWITCH there is a fairy.

--FAIRY FOUNTAIN LOCATION--

This fountain is a bit out of the way. Head to GREAT BAY COAST, and go into the second area (where you enter Zora Hall). Swim out and look for the islands with palm trees on them. Use the HOOKSHOT to get to each one, then use a BOMB to blow open the fountain.

---STONE TOWER TEMPLE---

LOCATION: Accessed by playing the ELEGY OF EMPTINESS on numerous switches to maneuver blocks that allow entry to the temple.

DIFFICULTY SCALE: 10; Due to repetitive nature, confusion, and lengthy sequences that require you to go back and do things again.

TIME FACTOR: 60+ Minutes, depending on efficiency.

EQUIPMENT YOU NEED: Fire Arrows, Light Arrows, Bunny Hood, Hero's Bow, Great Fairy Mask, Goron Mask, Zora Mask, Deku Mask, Empty Bottles, Bombs, Hookshot, Mirror Shield.

SUGGESTED EQUIPMENT: Chateau Romani - STRONGLY RECOMMENDED HERE!

--FAIRY REWARD--

For completing this quest, you will receive the GREAT FAIRY SWORD. Although big, bulky, and there's not a whole lot you can use it for at this point in the game, it's fun to run around back in time whacking things silly with it. The sword is etched with a Black Rose, and doesn't look that bad. :) It's not required in any way, shape, or form to beat the game, but if you are one of the gamers going for the COMPLETED GAME like myself, do it.

--LOCATIONS OF STRAY FAIRIES--

KEEP IN MIND THAT SOME OF THE CHESTS CONTAINING FAIRIES CAN ONLY BE ACCESSED WHEN IT IS FLIPPED OR WHEN IT IS NORMAL. COMPLETE ALL THE NORMAL ONES FIRST TO MAKE THE MOST OF YOUR TIME AND BE EFFICIENT. YOU SHOULD HAVE CHATEAU ROMANI FROM THE NUMEROUS MAGIC ARROWS YOU WILL BE FIRING!

1. In the FIRST ROOM you enter, shoot the EYE SWITCH with an arrow to get a chest with a fairy.
2. In the MIRROR ROOM (with the Black Boes), shine light onto the RIGHT MIRROR with your MIRROR SHIELD. Run up to the rays it puts out and melt the SUN BLOCK, and a Fairy is in a chest behind it.

3. In the same room, use the MIRROR SHIELD to deflect the sun's light onto one of the six SUN CRESTS on the wall. A chest will appear.
4. In the DUNGEON MAP room, use the HOOKSHOT on the target above the two ARMOS STATUES and open the chest.
5. Inside of the LAVA VENT ROOM, turn into DEKU LINK and propel yourself to the ledge with rupees, and open the chest.
6. Inside the same room, stomp on the GORON SWITCH as GORON LINK. QUICKLY (I know, this is VERY hard, you have to keep trying!!) GORON ROLL through the lava. DO NOT let yourself go into GORON-SPIKE mode, because you'll lose control. Roll around as smoothly as possible to the other side, and roll over the SWITCH to put out the flames around the chest.
7. Inside the HIPLOOP BRIDGE ROOM, kill the Hiploop. Then jump down onto the ledge to your right and grab the rupees. Plant a BOMB over the CRYSTAL SWITCH and get the chest that appears.
8. In the WATER ROOM, let the DIXIHAND throw you up onto the ledge. Use a bomb and hit the CRYSTAL SWITCH, making a chest appear. Use LIGHT ARROWS to melt the SUN BLOCK, and open the chest, guarded by a Beamos Statue.
9. In the room to the EAST of the entrance, sink to the bottom as ZORA LINK. Shoot the spikes with your Zora Boomerangs, then step on the switch. When you come back here after the temple is flipped, launch up to the switch platform. Play the ELEGY OF EMPTINESS as LINK on the switch, then fly over to the platform as DEKU LINK.
10. In the room after you beat the GARO MASTER, kill the EYEGORE enemy. Open the chest to get another fairy.
11. In the MAIN ROOM, go forward a few steps and turn around. Shoot the SUN CREST to reveal a chest.
12. Kill WIZROBE and open the CHEST that appears.
13. In the room prior to the SECOND EYEGORE, there's a CHEST you can hookshot onto.
14. Sink to the bottom of the WATER ROOM, and you'll find a chest on a ledge.
15. While the temple is UPSIDE DOWN, enter the EAST ROOM. Run out onto the narrow strip, turn, and fire a FIRE ARROW at the EYE SWITCH. Sink to the bottom and open the chest.

--FAIRY FOUNTAIN LOCATION--

This fairy fountain is found in IKANA CANYON. Hop down the ravine and into the water below, then swim to the EXTREME RIGHT and into the cave to find the last Fairy Fountain.

CONGRATULATIONS! YOU'VE FOUND ALL THE STRAY FAIRIES!

--- CREDITS & COPYRIGHT ---

Credits for this FAQ goes to GameFAQ's for having an awesome site and being an unlimited source of information. I've been using GameFAQ's for over two years, and plug them constantly on forums and messageboards.

Other noteworthy names are Dallas and Nemises; because I used their 'walkthroughs'

to beat the game. Both FAQ's are awesome, and if you're stuck, check them out!

Thanks to the Nintendo 64 team for doing it again, and revolutionizing the industry...we thought we saw it all after 'Ocarina of Time'.

This FAQ was designed fully by myself.

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I look over many FAQs on various sites to see about their Heart Piece section and make sure it is their own, and not stolen in any way, shape, or form from me.

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Visit the official Zelda website at:

<http://www.zelda64.com/>

--- THE NEXT UPDATE... ---

10 Nov 2000: This will be updated only if I missed something or can clarify.

--- FAQ'S BY NOCTURNE ---

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- 1) Zelda 64: "Majora's Mask" Heart Piece Location FAQ, November 2000.
 - 2) Zelda 64: "Ocarina of Time" Heart Piece Location FAQ, July 1999.
 - 3) Zelda 64: "Majora's Mask" Anju/Kafei Trade Series FAQ, November 2000.
 - 4) Zelda 64: "Majora's Mask" Title Deed Trade Series FAQ, November 2000.
 - 5) Zelda 64: "Majora's Mask" Stray Fairy FAQ, November 2000.

Hope this helped you! -Nocturne

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