

The Legend of Zelda: Ocarina of Time Guide Part 3

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Updated on Oct 5, 2000

Yet Another Zelda 64 Guide (Yes, that is the real name): Version 1.5, Part 3

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Hello, and welcome to yet another Zelda 64 Guide. Hopefully, you will find this one useful to you. I am making this so people who get the game on Christmas will find it useful. This guide lists many secrets not found on most internet based guides. If you would like to take from this guide, just give some credit to me. Now, on with the show!

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13. Version Updates for Part 3

Version 1.5: January 29, 1999 - Took out last three sections, moved to new file. Added a lot of detail to Gold Skulltula List.

Version 1.4: January 15, 1999 - Took out Requested Questions due to large size. Can be found in another file.

Version 1.3: January 10, 1999 - Fixed date on 1.2, fixed TOC, added great fairy section, added mini-games, more thanks.

Version 1.2: January 3, 1999 - Happy birthday to me! Oh yeah, and also added more Requested Questions.

Version 1.1: December 24, 1998 - Added all 100 Gold Skulltulas and the Requested Questions Section.

Version 1: December 12, 1998 - Started the dang thing, duh!

14. All 100 Gold Skulltulas

Yes, I've found every single one, and boy, was that a task to finish. Of course, the prize for it stinks, but you get some sense of self-worth.

Unlike with the hearts, I won't list them in order. I may in the future, but it will be real annoying for me to do so at this point and time. I will tell you if the Skulltula you can get requires anything special and a special timeframe (adult or child). Remember, most Skulltulas come out at night.

--Kokiri Forest

CHILD

#01-After you are able to go out into Hyrule Field, wait in Hyrule Field for awhile until it becomes night. Then, go back into Kokiri Forest and look behind the Know It All Bros' house. You should find a Gold Skulltula.

#02-Find the plot of Soft Soil that is near the Kokiri Forest Shop. When you get near to it, use a Bug. When the bugs go inside the Soft Soil, a Skulltula will pop out.

ADULT

#03-After you clean up the Forest Temple, look on one of the pillar types things on the Twins House. Look behind one of them to find a Gold Skulltula.

--Hyrule Field

BOTH

#04-In the dirt area in Hyrule Field (just before Gerudo Valley) look for a circle of stones (should be to your right if you entered the area straight). Place bomb in the middle of the stones to reveal a pit with a lot of webs. Use Din's Fire to burn the webs.

#05-In the little island that has the entrance to Kakariko Village, there are two trees. Place a bomb next to the one that is closest to the Castle. Go into the pit revealed.

--Hyrule Market

CHILD

#06-In the room with the many pots (and many Rupees), there should be 5 crates. Break open the ones nearest to the guard to reveal a Gold Skulltula.

--Hyrule Castle

CHILD

#07-As you enter the outdoor area of the Castle from the Market, just roll into the tree that is just north of the entrance from the Market.

#08-Come back to Hyrule Castle after you learned the Song of Storms and go as far as you can go. When you are in fenced in area, there should be only one tree. Play the Song of Storms near that tree and go into the pit revealed.

--Ganon's Castle

ADULT

#09-On the ruined Hyrule Castle pillar, look on the other side of it. There should be a Gold Skulltula on it. Use your Hookshot to kill and grab its token.

--Lon Lon Ranch

CHILD

#10-As you enter the big field (via the gate) make sure to look to your left when you do. There should be a tree there. Roll into that tree.

#11-The fence that contains most of horses has a wooden part on it. Go over and look at the back of the wooden part (the part not inside the pen).

#12-From the little shed with the cows (in the back) look at the wall just northwest of it. There should be a Gold Skulltula on the wall. (You need the Boomerang).

#13-On the house, there are many windows. One of the high floor ones will have a Gold Skulltula climbing on one. (You need the Boomerang).

--Kakariko Village

CHILD

#14-As you enter Kakariko Village, there should be a tree (the Carpenter Boss or Weird Man sits by it, depending on time of day). Roll into that tree for a Gold Skulltula.

#15-Look on the left side of the Skulltula house (Left if you are looking at the door of the Skulltula house).

#16-In the building that is being made, there is a pile of bricks in the center of it. There is a Gold Skulltula there.

#17-Look on the side of the Graveyard Kid's house (the side that is facing the Death Mountain entrance).

#18-Look on the ladder that climbs up to the lookout point. There should be a Gold Skulltula on that ladder.

ADULT

#19-Use the Hookshot on any part of Impa's Roof to climb up to it. Once there, look on the nearby wall for a Gold Skulltula.

--Kakariko Graveyard

CHILD

#20-From the Royal Tomb, just follow the wall that is west of it (west if you are looking away from the Royal Graves). (You need the Boomerang).

#21-Find the plot of Soft Soil that is near the East row of graves. When you get near to it, use a Bug. When the bugs go inside the Soft Soil, a Skulltula will pop out.

--Lost Woods

CHILD

#22-Find the plot of Soft Soil that is in the area just south of the single Skull Kid. When you get near to it, use a Bug. When the bugs go inside the Soft Soil, a Skulltula will pop out.

#23-Find the plot of Soft Soil that is near the area with the two Business Scrubs. When you get near to it, use a Bug. When the bugs go inside the Soft Soil, a Skulltula will pop out.

ADULT

#24-Use the magic plant that is planted in the Soft Soil spot just mentioned above (#23).

--Sacred Meadow

ADULT

#25-As you go to the Forest Temple in the Sacred Meadow, climb up the ladder at the enter of the maze. From there look on the east wall to find a Gold Skulltula.

--Death Mountain

CHILD

#26-Find the plot of Soft Soil that is near the Dodongo Cavern. When you get near to it, use a Bug. When the bugs go inside the Soft Soil, a Skulltula will pop out.

#27-From the entrance from Kakariko Village, there is a bombable wall that is on the east wall. It looks like a big rock and is very noticable. You can climb up the wall to get the Gold Skulltula.

ADULT

#28-There is a brown rock in the area where you threw the Bomb Plant to open the Dodongo Cavern. Use the Megaton Hammer to break that rock.

#29-In the area where the rocks fall, there are a few brown rocks. Just break open the one that is touching the wall.

--Goron City

CHILD

#30-In the rock bombing maze, at the end is a crate. Roll into that crate to get a Gold Skulltula.

ADULT

#31-Find a spot where you can see the back of the center platform (that is held by ropes). Use a Hookshot to kill the Gold Skulltula on the back of the altar.

--Death Mountain Crater

CHILD

#32-As you enter the Crater from the Death Mountain Trail, there should be a crate in front of you. Just roll into it to get it.

#33-Find the plot of Soft Soil that is near the Fire Temple. When you get near to it, use a Bug. When the bugs go inside the Soft Soil, a Skulltula will pop out. (To get here as a child, just play the Bolero of Fire as a child).

--Zora's River

CHILD

#34-As you enter the River from Hyrule Field, there should be a tree near the wall. Roll into the tree.

#35-On the natural bridges near the entrance to Zora's Domain, there is a ladder that leads to the water at the end of one of them. On that ladder is a Gold Skulltula.

ADULT

#36-Go through Zora's River until you get to the point where you get access the little inlet that has the ladder that leads to high hill. Climb up the ladder and go to the Fairy Fountain (you have to jump to reach it, it is on another island). From the Fairy Fountain island, look for the Gold Skulltula on the wall nearby.

#37-Look high and to the left on the wall near the bridge to Zora's Domain.

--Zora's Domain

ADULT

#38-Go to the top of the frozen waterfall. Look for the Gold Skulltula climbing the wall nearby.

--Zora's Fountain

CHILD

#39-As you enter Zora's Fountain, go to the little island in the southeast. Roll into the tree that is there.

#40-Near the big rock in Zora's Fountain, there is a submerged log. Use that log to find the Gold Skulltula just near it on the wall. (You need a Boomerang).

ADULT

#41-As you enter Zora's Fountain, go to the little island in the southeast. You should find a Gray Rock there, lift it up with the Silver Gauntlets and enter the secret pit. In there are some invisible Big Skulltulas, but you should be able to kill them since you can still Z-Target them. At the end of the cave is a Gold Skulltula and a high jumping point back into the fountain.

--Lake Hyila

CHILD

#42-You can find the Gold Skulltula on the back of the Old Man's house. It is on the side that is facing the lake, so you'll need to get it from the bridge.

#43-Find the plot of Soft Soil that is near the Old Man's House. When you get near to it, use a Bug. When the bugs go inside the Soft Soil, a Skulltula will pop out.

#44-In Lake Hyila, there are three island. One with a grave, one with a Triforce symbol and the other with two pillars. Swim to the one with two pillars and you will a Gold Skulltula on one of them.

ADULT

#45-On the island with the Triforce symbol, use the Hookshot to climb up the tree and find the Gold Skulltula on the top of the broken tree.

#46-In the Old Man's house, equip the Iron Boots. Drop to the bottom of the

diving pool. Roll into the crate at the bottom to release a Gold Skulltula.

--Gerudo Valley

CHILD

#47-Find the plot of Soft Soil that is on the ledge below the BLOCKED entrance to the rest of Gerudo Valley. To get to the ledge, pick up the Cucco nearby and glide down until you reach the ledge. When you get near to it, use a Bug. When the bugs go inside the Soft Soil, a Skulltula will pop out.

#48-When you enter Gerudo Valley, you will cross a small log bridge. The log bridge is near a little start of a spring (to the right of the bridge). There is a Gold Skulltula at the start of the spring.

ADULT

#49-When you reach the other side of the bridge, look behind the carpenter's tent. There is a Gold Skulltula on the wall.

#50-There are many stone arches on the other side of Gerudo Valley. Look under the one that is across from the tent.

--Gerudo Fortress

ADULT

#51-Outer wall (Center of East side up high). (You need the Hookshot).

#52-In the east part of the outdoor Gerudo Fortress, there is a Horseback Archery Range. You can't play it at night, but use your targeting skills to kill the Gold Skulltula on the northern single target.

--Haunted Wasteland

ADULT

#53-When you reach the midpoint fortress, just go inside it. Once inside, you can't miss the Gold Skulltula inside.

--Desert Colossus

CHILD

#54-Find the plot of Soft Soil that is near the Spirit Temple. When you get near to it, use a Bug. When the bugs go inside the Soft Soil, a Skulltula will pop out. (To get here when you are a child, just play Requiem of Spirit as a child).

ADULT

#55-In the southeast part of the Desert Colossus is a dry oasis (which can be filled by playing Song of Storms on the rock nearby). Use the Hookshot to kill a Gold Skulltula on one of the palm trees.

#56-Use the Magic Plant you planted as a child to ride around the Desert Colossus. When you reach the big rock, jump off and land on it. Kill the Gold Skulltula.

--Deku Tree

CHILD

#57-In the room with the three raising platforms, jump from the second platform into the small alcove.

#58-When you jump down from floor 1F into B1, you will notice there is ivy that can take you back to 1F. On that ivy, there is a Gold Skulltula.

#59-There are wooden bars in the first room of B1 that prevent you from passing them. On the northern wooden bars, there is a Gold Skulltula.

#60-In the room with the 3 Gohma Spawn, there is a Bombable wall behind the Deku Baba. Blow up the wall and enter the room revealed. In the next room, there is a Gold Skulltula.

--Dodongo Cavern

CHILD

#61-In the room with your first meeting with Baby Dodongos, just kill one

near the Bombable wall so you can enter the revealed room.

#62-In the room with the many Bomb Flowers, at the exit of the room there is some ivy. There is a Skullwalltula and a Gold Skulltula.

#63-In the second big room inside the skull's mouth, there is a bombable wall at the north part of the room. Blow it up and enter the room. In the room, there is a Gold Skulltula behind the Armos.

#64-When you leave Dodongo Cavern, you should have activated a pillar to rise really high. When you enter the Cavern again, use that pillar to go back to the top of the many Bomb Flowers room (the pillar has been reset). Go from the entrance to your left and continue on the wooden path until you reach the ivy that grows on the pillar. Climb up so you can enter the little area with the Gold Skulltula.

ADULT

#65-Use Pierre in the room where you first met Baby Dodongos. Hookshot onto him and you should reach the Gold Skulltula.

--Inside the Belly of Jabu Jabu

CHILD

#66-In the room with the switch that activates the rising water, there is a Gold Skulltula on the ivy in the same room.

#67-On wall in the room after falling through hole that had the Green Tentacle. (You need the Boomerang).

#68-On wall in the room after falling through hole that had the Green Tentacle. (You need the Boomerang).

#69-In the room before the boss, there is a Gold Skulltula on the ivy.

--Forest Temple

ADULT

#70-There is a Gold Skulltula on the ivy in the first room with the two Wolfos.

#71-Once you enter the main room, go to the northern most door. Don't enter, just look to your right (if you are facing the door) and use your Hookshot on the Gold Skulltula there.

#72-Look on the wall of northeastern part of the northeast courtyard. (You need the Hookshot).

#73-Look on the wall of the northwest courtyard, second floor. (You need the Hookshot).

#74-The rotating room before the boss contains one room with a Gold Skulltula. Keep moving the pillars for it.

--Fire Temple

ADULT

#75-After you use the Song of Time to move the blue block, in the next room will be a Like Like and spinning tiles. Behind the Like Like on the wall is a Gold Skulltula.

#76-In the room where the screen turns overhead (rock maze) you have to find the bombable wall. In that room is a Gold Skulltula.

#77-Look around in the area you get to after you use Pierre against the fence. (You need the Hookshot).

#78-Look around in the area you get to after you use Pieere in the circular room on wall. (You need the Hookshot).

#79-In the other spinning tile (you can't miss this one, you have to go to this room) room, find the Gold Skulltula on the wall.

--Ice Cavern

ADULT

#80-In the spinning blades room, there is a Gold Skulltula against one of the walls.

#81-In the room where you can get the Compass a Piece of Heart, there is a

Gold Skulltula near the Piece of Heart.

#82-In the ice block sliding puzzle, there is a Gold Skulltula against one of the walls.

--Water Temple

ADULT

#83-Inside the center room (the one with the 2nd Triforce Symbol) there is a Gold Skulltula on the very top against a wall.

#84-There is a Gold Skulltula against the east wall in the room with the moving Gold Skulltula platforms.

#85-After going through the south way when the water level is the lowest, at the end of the path is a gate containing a switch and a Gold Skulltula. Use the Biggoron sword or a Charged Spin Slash to activate the switch to open the gate.

#86-Look on the wall around the midpoint in the whirlpool river. (You need the Longshot).

#87-Look on the wall where the boulders drop. (You need the Longshot).

--Bottom of the Well

CHILD

#88-Look on the wall in the room behind the left locked door in center area. (You need the Boomerang).

#89-Look on the wall in the room behind the right locked door in center area. (You need the Boomerang).

#90-In the northeast part of the Bottom of the Well, there is a crawl space. From the crawl space, enter the rooms and complete them until you reach the room with the Like Like. In that room, there is a Gold Skulltula.

--Shadow Temple

ADULT

#91-Look on the wall in the room with the invisible spinning blades. (You need the Longshot).

#92-Look on the wall in one of the cells in the room with the falling spikes. (You need the Longshot).

#93-Look on the wall behind the flaming skull.

#94-Look on the little high ledge that is near the boat. (You need the Longshot, Pierre can be used here, but not needed).

#95-Look on the wall behind the 3 flaming skulls. (You need the Longshot).

--Spirit Temple

CHILD

#96-Look on the wall in the rupee collecting room. (You need the Boomerang).

#97-Look behind the ladder at the top in the room with the two Lizalfos. (You need the Boomerang).

#98-Look about the doorway in the hall before you fight the Iron Knuckle. (You need the Boomerang).

#99-Play the Song of Time on the Blue Block in the rolling boulders room. (You need the Ocarina of Time).

#100-Look on the high platform to the left in the room with the big statue. (You need the Longshot, Pierre can be used here, but not needed).

Hopefully you've found all 100 Gold Skulltulas now. If you are confused with any of them, just email me the number of it and i'll see what I can do.

15. Great Fairies

In all, there are 6 Great Fairies. They represent Power, Wisdom, and Courage. 3 of them give you special powers and the other 3 give magical powers.

Although you don't need their help, it will be wise to get these powers anyway.

FIRST GREAT FAIRY - Death Mountain Trail

After beating the Dodongo Cavern, go back on the trail to where the trail divides. One side (left of the big flag) goes up to the peak, while the other side (right) goes to the Goron City. Go on the left path, blowing up the rocks if they block your way. You will have to throw a bomb at the rock on the other side of the steps. When you get to the top of the steps, you should hear mooing. You can blow up the boulder there to reveal a pit. Inside the pit, you can jump in to get some Rupees and even get some milk. Keep going north until the screen turns red and you hear rumbling. Make sure to have your Hylian shield ready. When the shadow around you turns circular, you should either run or place your shield on top of you. Run while the rock falling is delayed, or whenever you can find the time. After that, climb the ivy, but watch out for the Skullwalltulas. Z-Target them and Slingshot them. Once you reach the peak (finally) you will see a open cave, a blocked up one, and that owl! (When you want to leave, let the owl carry to Kakariko Village). Use a blow to blow up the rubble in front of the blocked up cave and go inside. Follow the marble path and play Zelda's Lullaby on the triforce symbol. The Great Fairy that appears will give you the magical spin slash (you can charge it up for more power).

SECOND GREAT FAIRY - Hyrule Castle

Go back to the front of the castle (with all the soldiers). Pass the guard you can talk to (either by bribing him or using the ivy and go to the sign that warns of a Dead End. Blow up the boulder just past it and climb inside the little hole. Play Zelda's Lullaby on the Triforce symbol and receive Din's Fire, the spell of Fire which costs 6 MP to use, but does a good amount of damage, and can light torches.

THIRD GREAT FAIRY - Zora's Fountain

At Zora's Fountain, go to the little island in the southeast. Place a bomb on the wall (in between the rocks if you like) to blow up the whole wall. Go in and play Zelda's Lullaby on the Triforce symbol and receive Farore's Wind. Use it once to set a warp point and use it again to either remove that point or warp to the point.

FOURTH GREAT FAIRY - Death Mountain Cavern

Make sure you have the hammer for this. You can do this right after beating the Fire Temple by Hookshooting over to the other side using the fallen bridge (make sure to point the lazer at the top piece of wood so you will climb up). Go to south of the little island you are now on (use the map). You will see some rocks blocking a cave. Break the rocks and go inside. Once inside, play Zelda's Lullaby to enable the Great Fairy. She will give you a double magic bar.

FIFTH GREAT FAIRY - Desert Colossus

Once entering the Desert Colossus, walk along the north wall. Once you reach the crack in the wall (in between the two palm trees), blow it up and enter. Play Zelda's Lullaby and get Naryu's Love. You can use Naryu's Love to make a magical shield surround you. While the shield is on, you don't take damage, but act if you did (ex. if you get hit while climbing on a ledge, you will scream, but won't take any damage).

SIXTH GREAT FAIRY - Ganon's Castle

When you get the Gold Gauntlets, go back to the area where you got Din's Fire. Pass the little rocks and head for the pillar with the crescent on it. Grab it and watch the little cinema. Enter through the revealed archway and play Zelda's Lullaby. Your hearts will now be coated with a white border. This means that all damage done to you is now halved.

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