

# Army Men Air Combat FAQ/Strategy Guide

by General Eric

Updated to v1.2 on Dec 17, 2000

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|Army Men Air Combat FAQ/Strategy Guide |
|/Tips and Tricks For The N-64 console |
|      By "General" Eric Burkemper      |
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Last updates 12/17/00  
Version 1.2

Hello, I'm Eric Burkemper, you can call me General Eric, and I rented this game and found it good, here you will learn all about the game and info and strategy's to be able to win. This game is much like the Desert Stike series so please note that.

## E-mail info

You can e-mail me or message me any info about this game or me.  
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## Sites this is on

[www.gamefaqs.com](http://www.gamefaqs.com)  
<http://vgstrategies.about.com>  
[www.cheatplanet.com](http://www.cheatplanet.com)  
[www.cheatcc.com](http://www.cheatcc.com)  
If you want this on your site, e-mail me and ask permsission.

## Version history

Version 1.2  
12/17/00  
Added a How to beat the robot in the last level in the FAQ's section.

## Version 1.1

11/26/00  
Added stuff here and there

## Version 1.0

11/25/00  
Made it

## Table of contents

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## 1.Game info

The story(part of it recylclcd from my Army Men Sages Hero's 2

Ever since they were made, the Tan and Green army have been fighting, the Green for peace, the Tans for World Conquering, since they have fought each side had tricks up their sleeves, the greens have a great team called "Sarges Hero's", and the Tans have a big army and always have something stored for attack and also treachery, there leaders, General Plastro for Tan, and Colonel Grimm for Green have been always targeted for attacks, they fought the war in the real world, and their world. But now, the Tan's have amased on the Green borders and being beatened, but now, a special helicopteer force is made, called Army Men Air Combat they are the last hope to the green's, because if they fail, the whole world is at stake.....

The main menu

Start Game:

1 player game- YOU PLAY the regular missions  
2 player game-You play the regular missions with a human partner  
Officer's Club- You play the multiplayer games

Load Game:

You play a game loaded off the controller pack

Password:

You enter a level password

Options:

Sound- Adjust the sound and music  
Controller- Pick from three controller button styles  
Credits- Watch the credits

The controller options

Control 1 (default)

L-Strafe Left  
R-Strafe Right  
<C-Same as L  
C>-Same as R  
\ / C- Change special weapons  
^C- View objective map  
Control Stick- Move helicopter  
Control Pad- Same as Control Stick  
A-Fire special weapons  
B-Drop Winch  
Z- Fire machine guns

Control 2 (advanced)

C> and A-Fire machine guns  
Control Stick and Contol pad- Move helicopter  
L and Z-Strafe Left  
^C-View map  
<C-Next weapons  
B-Fire special weapons  
C \ /-Winch  
R-Strafe Right

Control 3 (Back ops)

Control Stick and C pad-Move helicopter  
L-Strafe left  
R and Z-Strafe right  
B-View map  
A and ^ control pad-Fire machine guns  
< control pad-Change special weapons  
>control pad-Fire special weapon  
\ / pad- Winch

This game is just like the Desert Strike series so if you played them, then this should be just like that.

2.Everything about you and your enemy's  
Green weapons and info

Green(the allies scarttered through the level)troop info

RIFLE Carrier

This guy has a medium firing gun and is pretty weak

Bazooka Carrier

Has a slow firing Bazooka and can take out a tank in about 3 hits, great back-up

Flame-thrower carrier

Has a flame-thrower and is a good back-up

Jeep

A jeep that fires rifle like bullets, faster and more armored then the green rifle carrier

Guard Tower

Protects any green base, can delay any enemy force

Tank

A long lasting thing, it will go up to enemies and shoot away, great back-up

Half-Track

Carries a flame-thrower and is like a tank

Huey

Sometimes another huey will join you and fire it's machine guns, great back-up

The Green helicopter's(your aircraft)

Your helicopter's weapons

Machine gun- Infinite ammo, it does little damage but can take out small enemy's with some effort, best used as a strafe weapon and used in conjunction with other weapons

Rocket- A unguided rocket, it will go straight and cause minor damage, best used as a last ditch attack. Fast fire rate

Missile- Same as rocket but will hit any nearby enemies, same damage as the rocket, best used in many situations. Medium fire rate

Naplam- A missile that when on impact, will spread a fireball that will take out most enemies, best used against a lot of enemies or enemies that take a lot of hits. Slow fire rate

Paratrooper flare- When fired, a flare will pop out and land in front of you, then two paratroopers will land there and will do a suicide dive on any enemies, medium-heavy damage, best used as a diversion or weakening device. Slow fire rate

4 missiles- Will fire 4 regular missiles, each targeting a nearby target, medium damage for each rocket, best used in many situations. Slow fire rate

Laser- Fires a laser that will hit both far and close range targets, causes heavy damage, best used in any situation. Medium fire rate.

Helicopter info

Example-

Helicopter name

Helicopter info

Weapons carries

Stats

-Stats info-

Mobility- Rates how quick it can go and how it's evading is

Winch- Rates how much it can carry with ease

Armor-Rates how tough it can last

Weapons-Rates how much damage the weapons do

-Stats rating info-

Best- This helicopter's stat is the best among the other's

Excellent- It excels in this category

Good-Medium at it

O.K Sort of good at it

Bad- Crappy at it

Rating(1 being worst, 10 being best)

Huey

Info:The huey is a mobile aircraft often used in hit-and-run situations because of its mobility, great for hit-and-runs but not good in major combat

Weapons:It carries rockets,missles, naplam, and machine guns

Stats:

Mobility-Best

Winch-Bad

Armor-Bad

Weapons-O.K

Rating:6

## Chinook

Info: This helicopter was made to carry heavy payloads, it isn't good in big firefights and only should be used in pick-up missions

Stats:

Mobility-Bad

Winch-Best

Armor-Good

Weapons-Good

Rating:7

## Super Stallion

Info: A helicopter that's the most used in the navy, the Stallion one ups everything on the Chinook except for winch, it is a great fighter.

Stats:

Mobility-Good

Winch-Good

Armor-Excellent

Weapons-Excellent

Rating:8

## Apache

Info:The main hero in The Desert Strike series, and the best helicopter to choose from in the game , it has excellent all around stats and can take out enemies with ease.

Weapons: Machine guns, rockets, missiles, napalm, paratroopa's, 4 rockets, and laser's

Stats:

Mobility-Excellent

Winch-Good

Armor-Best

Weapons-Best

Rating: 9

## Tan troops

Coming soon!

## 3.Strategy's

Here are strategy's to use in single player levels

On some of the levels, it's easier to get a friend and help you in the level, each of you can take different paths and take out enemies quicker

Always Strafe, it's easier to cause damage and take less hits that way

Level fun to know info!

Level 1- You can get 7 green troops and 2 green vehicles to follow you, you get 1 rifle carrier and two jeeps by just waiting at the start, after you

go past the base another rifle carrier will follow you if you save him, in the area

where you pick up the supplies will be two rocket guys battling tanks, destroy the

tanks and they'll follow you. Now follow the path to the portal and go near

the mountains to the right,  
you'll see two green rifle carriers and destroy all nearby Tans and they'll  
follow you, now keep on going  
and you'll see one last rifle carrier, now after they are all following you  
play some fun games  
like "Follow the leader" or go back to base and see how long they take to  
come back!

Level 6- Put as much food in a green base and see how long you can hold them  
off!

Also you can put all the food in one area and watch all the ant hills ants  
come to it!

4. Multiplayer strategy's and info

Everything you need to know about multiplayer and more!

Please e-mail me strategies and scenarios!

Note: The helicopter's have the same stats from the single player game.

Also I give school type grades on the games, also you can hurt your  
friends helicopter's by firing weapons at them in the games.

The games

Bug Hunt-Chew Chew Bug B Q

In this scenario you have to kill 100 points of bugs

(Big insects are worth around 8 points, small ones are worth about 8)

before your opponent does, you battle in a level 3 like arena with a  
indestructible

train going around the arena, if you hover by it, it will drop you a item.

Funness rating- B+

Strategies-

Bug Hunt-Crispy Criters

Same scenario before but with a twist, the bugs are more prone to attack you,  
there's a magnifying glass that's

trying to destroy everyone and sometimes when you destroy a bug, it will  
transform into

four ladybugs, a bottlerocket launcher and others, you have to get 100  
points to win.

Funness rating-B-

Strategies- Remember, when you kill a bug that transforms into a bottle  
rocket,

the bottle rocket goes away after it fires its rocket, also if you have a  
magnifying

glass chasing you, try going over a bug or another helicopter to distract it.

Flag-nab-it-Fort Frenzy

It's capture the flag! You must steal the other's guy's flag from their base

(their base is just a guard tower near the enemy's flag that attacks you and  
when

you destroy it it comes back after 5 seconds) Each enemy flag dropped off at  
your

base is worth 25 points and you must get 100 points to win.

Funness rating-A-

## Strategies-

### Flag-Nab-it-Freezer Burn

In this one there are paper cups all over the place, if you destroy the cups there will either be nothing, a powerup, or a red flag, bring 3 red flags to your base and you win, enemies can't steal the flag from you if you dropped it off your base, but there are 3 UFO's hidden underneath the 3 separate cups and if you release them they will barrage anyone near to them with lasers and there's hard to destroy, sometimes the UFO's may find a flag underneath cups and take it, if you destroy them if they have a flag then you may steal the flag from them.

Funness rating-C+

## Strategies-

### Food fight-Picnic panic

In this game in the middle of the arena there's a machine, the color of the water in the machine will be the color of one of the human opponents, drop food into the machine and helicopters and Tanks of the color the water is will start coming out, they will attack any enemies near them, the object of the game is to put 100 points of food in the machine and have units by the machine of your color to win, if the color of the water in the machine isn't yours you can find a crayon lying around of one guy's color and if you drop it into the machine the machine will start making units the color of the crayon you put in it.

Funness rating-A+

## Strategies-

### Food fight-Cherry Surprise

In this game you must bring a chicken leg, an apple, a cupcake, and a ham can to your base to reveal a doughnut in the middle of the arena, in order for this to happen you must bring the food mentioned earlier and drop them off at your base, a countdown will occur and at the end of the countdown the doughnut will appear, you must then bring the doughnut to your base, you can delay the countdown by throwing a cherry bomb to their base, but watch out dragonflies will attack you.

Funness rating- C+

## Strategies-

### Rescue-Don't feed the crabs

In this game you must save ten scientists before the bugs kill them, the first to rescue ten scientists wins, but there's a lot of bugs waiting to kill you. There's really nothing to talk about here.

Funness rating- C+

## Strategies-

### Rescue-Tide pool terror

This game is very much like "Don't feed the crabs" except for differnt Bugs and the scientist seem to live longer, the same rules as above, this game is kinda like a "Expansion" to the the crab one.  
Funness rating-C-

Strategies-

#### 5.FAQ

Q:How do I defeat the robot in the last level?

A:This strategy is best done with two people, but one person could do it if but it would be harder.

First, ignore the cherry bomb on the battery thing, that does not do anything in the mission, go toward the robot and switch to your paratroopers, fire them off and while doing this fire your machine gun, then after your paratroopers are done strafe around him and try to avoid the gun fire, now fire your naplam at him, keep on doing it until you run out of naplam, now use your laser aganist him, if you run out of laser, use your 4 missles, while doing all of this keep on firing your machine gun, this is the best strategy used on him.

#### 6.End notes

This info should help you on this game enough so you can win,  
I hope you enjoyed it.

General Eric

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