Bomberman Hero Game Script

by TheSinnerChrono   Updated to v0.01 on Dec 2, 2008

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                          Bomberman Hero

                     Game Script (US, English)

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           http://www.gamefaqs.com/features/recognition/56771.html
         https://www.neoseeker.com/members/submissions/TheSinnerChrono/

 Note 1:  To skip to a particular section, initiate the search function in the
          program with which this file is being viewed, and input the [] code
          that precedes the desired portion's name in the table of contents.
          Include the brackets to ensure the propriety of the result.


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<game>    : Bomber Nebula!

* - A new planet appears. Spiked spheres are deployed from it, prompting
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      explosions as they collide with the other planets. After Primus Star
      is attacked, a small spaceship containing a young woman and a robot
      leaves said planet.

Millian    : We need to tell Bomberman and his friends right away!

* - The robot notices a large spaceship that is pursuing theirs.

Pibot      : Princess Millian! Something is approaching!

Millian    : Eeeeyyaaaahhh!

* - Their ship is enveloped by a tractor beam.

Millian    : Take this disk and go hide in the engine room.

Pibot      : Princess Millian, what are YOU going to do?

Millian    : Don't worry about me. Just hurry!


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$#  Area 1:  Bomber Base  #$
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   [ Stage 1:  Battle Room ]
Radios     :{1} Place a bomb on the switch and the floating board will move!

           {2} Tap the R Button, or C Down, twice to do a Bomb Kick!

           {3} Hold B to throw a Rolling Bomb! Hold longer to throw up to four
               bombs at once!

           {4} Press C UP, C RIGHT and C LEFT to move the camera angles.


* - As Bomberman enters the base:

Robot      : Bomberman, you're back! I'll train you now.

Bomberman : OK.

* - Bomberman boards an elevator. As it ascends the base, he hears Millian's
    spaceship crash.

Bomberman : Wha, what was that?!


Radios     :{1} You'll earn points if you defeat enemies or get items!

           {2} Set the bomb underneath the reaction plate!

           {3} Place a bomb on the switch and the floating board will move!
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    [ Stage 2:  Hyper Room ]
Radios    :{1} Place a bomb on the switch to stop the conveyer belt!

          {2} You will need a card key to open the exit door ahead!



    [ Stage 3:  Secret Room ]
Radios    :{1} To open the Tower Door, you will need 4 Key Crystals!



    [ Stage 4:  Heavy Room ]
Radios    :{1} An enemy has placed an Adok bomb somewhere in this room.
              I'll remove it!

          {2} If you destroy the barrier tower core, the wall will disappear!



    [ Stage 5:  Sky Room ]
Radios    :{1} You will need a card key to open the exit door ahead!


Robot     : Your training is done. I'll give you the Bomber Pitch. Use the Power
            Gear to fly. Power Gear works in the water, too.

            This is your mission. A UFO just landed in the mountain. Go check
            it out.

Bomberman : OK.


#$#$#$#$#$#$#$#$#$#$#$#$#$#$#
$#  Area 2:  Sea of Trees  #$
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    [ Stage 3:  Red Cave ]
Radios    :{1} Set the bomb underneath the reaction plate!



    [ Stage 5:  Dark Wood ]
Radios    :{1} I've heard that red tornadoes are mean and white tornadoes
              are kind!



    [ Stage 7:  Vs. Nitros ]
Nitros    : You must be here to see the UFO that landed nearby.

            I am Nitros, a soldier of the Garaden Empire. Go back! No one shall
            pass me!

Bomberman : Ha! YOU are going to try and stop me?

Nitros    : If you insist, you will have to fight me!
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* - After the battle, Nitros disappears, and Pibot approaches Bomberman.

Bomberman : Who are you?

Pibot     : I am Pibot. Please help Princess Millian! Primus Star was invaded by
            the Garaden Empire. Princess Millian stole the enemy's disk and left
            by shuttle. The Princess was kidnapped. My shuttle was shot down.
            I'll give the disk to you. Please help Princess Millian!

Bomberman : Don't worry! I'll rescue the Princess for sure!

Pibot     : The Princess is nearby. I can feel it!


#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$
$#  Area 3:  Peace Mountains  #$
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   [ Stage 4:  Vs. Endol ]
* - Nitros is standing by Millian.

Millian   : Bomberman, is that you?! How did you get here?

Bomberman : Princess Millian! I'm here to rescue you.

* - Endol--a robot in the form of an anthropomorphic catfish--appears.

Endol     : Hello, little man. I am Endol! YOU came here to rescue the Princess?
            I can't let you do that. I must stop you! Nitros, take Millian with
            you!

* - Nitros and Millian exit via tractor beam.

Bomberman : This Endol guy looks tough!

Endol     : Here it COMES!!!

* - After the battle:

Pibot     : The Princess is nearby. I can feel it! She's on Primus Star.
            Let's hurry!


#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$
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#$# [01'03] ---         Primus Star        --- [01'03] #$#
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#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$
$#  Area 1:  Woods of Esuram  #$
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   [ Stage 1:  Groog Hills ]
Pibot     : The Princess is very close. She's inside Primus Castle! Primus
            Castle is just ahead, but the guard is tough. Find the underground
            tunnel that's connected to the lake.

Bomberman : Will do!
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Radios    :{1} Defeat quick groogs by dropping bombs then running away!

           {2} Attack 2 Freeze Flowers at the same time, and they'll give you
               flower sprinkles.

           {3} Attack the Freeze Flower with a Rolling Bomb.



   [ Stage 2:  Bubble Hole ]
Radios    :{1} The hole with the big bubble may contain a secret!

           {2} To go through the exit ahead, you will need a wall-through item.


#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$
$#  Area 2:  Primus Castle  #$
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   [ Stage 1:  Rock'n Road ]
* - Just before Bomberman arrives, two guards take Millian into the castle.



   [ Stage 5:  Dark Prison ]
Radios    :{1} To open the Crystal Door, you will need 4 Key Crystals.



   [ Stage 6:  Vs. Nitros ]
* - Bomberman and Pibot approach Millian's cell.

Bomberman : Princess Millian, are you alright?

Millian   : Bomberman! Pibot! Thank goodness you're here! Nitros is looking for
             the disk I stole.

* - Nitros appears.

Nitros    : Bomberman! You're a persistent little creature! I'm NOT letting this
             girl go! We'll fight again in Adok.

* - After the fight, Bomberman runs to Pibot, who was knocked to the ground.

Bomberman : Are you okay, Pibot?

Pibot     : The Princess is in the Clock Tower!

Bomberman : What?!


#$#$#$#$#$#$#$#$#$#$#$#$#$#$
$#  Area 3:  Clock Tower  #$
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   [ Stage 1:  Killer Gate ]
Radios    :{1} To open the Killer Gate, you have to destroy the 10 submarines.
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    [ Stage 4:  Vs. Baruda ]
* - Princess Millian stands atop one of the hands of the clock tower, while
    Baruda--a giant bird--flies nearby.

Baruda     : It's about time you showed up, Bomberman! I'm Baruda, big brother
             Endol's first pupil! I held Millian hostage so you'd come.

Bomberman  : You mean this is a trap?!

Baruda     : We'll settle this over there! Get ready, Bomberman!

Bomberman  : Here I come!

* - After the battle, Bomberman falls into an aircraft piloted by Pibot.

Pibot      : Now the Princess is on Kanatia Star! Let's hurry!


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#$# [01'04] ---        Kanatia Star       --- [01'04] #$#
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#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$
$#  Area 1:  Lavana Volcano  #$
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   [ Stage 1:  Hades Crater ]
Bomberman  : It's SO hot. My life meter is getting low!

Pibot      : When your life meter gets low, enter the Cooling Capsule.

* - Bomberman looks around and nods.


Radios     :{1} Destroy the Garaden control towers to open the exit door!



   [ Stage 2:  Magma Dam ]
Radios     :{1} If you destroy the dam, the box will disappear revealing the
                item inside!

            {2} Lava will spout if a bomb hits the dam!


#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$
$#  Area 2:  Death Pyramid  #$
#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$


   [ Stage 1:  Death Temple ]
* - Outside of the temple, a spider-like robot named "Cronus" renders Bomberman
    unconscious via laser. A humanoid cat approaches.

Natia      : Bomberman, you jerk! Bolban will take care of you!

* - After some time, Bomberman awakens inside of a cell.
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Bomberman : Oh no! I'm trapped!



   [ Stage 4:  Float Zone ]
Radios    :{1} If you get a Bubble Panel, you'll be able to float!



   [ Stage 5:  Aqua Tank ]
Radios    :{1} Destroy the blue tank to pass the Framing Gate!



   [ Stage 7:  Vs. Nitros ]
* - Millian is chained to a wall.

Nitros    : Not bad, Bomberman. You've made it this far. To rescue the Princess,
            you have to defeat me. We'll fight at Adok!

Bomberman : This time I'll rescue the Princess for sure!

* - After the battle:

Bomberman : I'm coming, Princess Millian!

* - She disappears.

Bomberman : Princess!!!!


#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#
$#  Area 3:  Kanatia Shrine  #$
#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#

   [ Stage 1:  Hard Coaster ]
Radios    :{1} To open the Crystal Door, you will need 4 Key Crystals.



   [ Stage 4:  Move Stone ]
Radios    :{1} Push all four stones into the hole to make the lighted path
                appear.



   [ Stage 5:  Vs. Bolban ]
* - Millian lies on the ground next to Bolban, a giant stone lion.

Millian   : Bomberman, you're here!

Bolban    : What?! Bomberman?! Here?! Do you want to suffer that robot's fate?

Bomberman : ??!!

Millian   : Pibot has been turned to stone by Bolban's magic.

Bolban    : Come and get me! I'm waiting!

* - After the battle, Bolban's magic is annulled.
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Pibot      : Thank you, Bomberman! I'm back to normal.

* - Bomberman smiles and nods.

Pibot      : Nitros took Princess Millian to Mazone Star! Let's hurry!


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#$# [01'05] ---        Mazone Star        --- [01'05] #$#
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#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#
$#  Area 1:  Louie's Jungle  #$
#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#

   [ Stage 1:  Hopper Land ]
Pibot      : Mazone Star has many high places. Louie lives here. He's a lot of
             help!

Louie      : Pip pip!

* - Louie, a kangaroo-esque animal, appears from behind a few bushes.

Pibot      : Hey, it's Louie! Let's ride him!

* - Bomberman waves at Louie.


Radios     :{1} Louie can kick the wall and jump high!


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$#  Area 2:  Slush Mountains  #$
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   [ Stage 1:  Snowland ]
* - Natia and Cronus observe Bomberman from atop a cliff.



   [ Stage 2:  Storm Valley ]
Radios     :{1} Defeat all of the screw-shaped enemies to make the snowball
                bridge appear!


#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#
$#  Area 3:  Mazone Dome  #$
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   [ Stage 1:  Vs. Nitros ]
Nitros     : I have question for you, Bomberman. We can't find the last disk!
             Do you have it?

Bomberman : I will NEVER give it to you!

Nitros     : I'll defeat you and get the disk.
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* - After the battle:

Millian   : Bomberman!

* - A hologram of Millian appears.

Millian   : There are three more disks like that one. They are hidden somewhere
            in this dome. What is Garaden going to do with these disks?
            Something big is going to happen. I can feel it.

            You can rescue me later! Find the other three disks! Hurry!

* - The hologram disappears. Bomberman nods.



   [ Stage 3:  Zero G Room  ]
Radios     :{1} Throw a bomb at this switch to hump higher!



   [ Stage 4:  Mirror Room ]
Radios     :{1} See yourself in the mirror to go forward!

           {2} To open the Mirror Door, blow hot air on the nearest switch!



   [ Stage 5:  Vs. Natia ]
Millian   : Bomberman, you did it! Give me the disks!

* - Bomberman does so.

Millian   : Now we have all four disks.

* - She places them into a large cylinder.

Millian   : Thank you for retrieving them. These four disks will be sent to
            Garaden Star.

* - The disks disappear.

Millian   : Now Lord Bagular can be restored! Hah! You fool! I am Natia!

* - She removes her disguise.

Natia     : If you want to rescue Millian, come with me! My pet, Cronus,
            is waiting for you!

* - Bomberman follows Natia into the teleportation device. After their battle,
    Bomberman and Pibot locate Millian, who is trapped within a force field.

Bomberman : Here she is! I found the Princess!

* - He terminates the force field via a nearby computer.

Millian   : Thank you for helping me! Are you going to Garaden to defeat
            Bagular?

* - Bomberman nods.
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Millian    : Take me with you!

* - Bomberman shakes his head, and turns to Pibot.

Pibot      : I'll take the Princess to Bomber Star.

Millian    : I understand. I'll wait for your return.

* - Bomberman departs.

Millian    : Bomberman, please hurry back!


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#$# [01'06] ---        Garaden Star        --- [01'06] #$#
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$#  Area 1: Garaden Star  #$
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   [ Stage 1:  Boss Room 1 ]
* - In a different room, Nitros stands near a large machine, at the top of which
    is a glass case containing a brain.

Nitros     : The time for revival has come. Arise, Lord Bagular!

* - He inserts the four disks into the machine. A new body for Bagular is
    created, whereinto the brain is implanted.

Bagular    : I.AM.ALIVE!!! It's time for retribution, Bomberman!

* - In Boss Room 1, an image of Bagular appears on a monitor as Bomberman
    arrives.

Bagular    : It's been a long time, Bomberman. I'm impressed you made it this
             far. You KNOW defeating me is impossible. I revived the Four Devils
             of Garaden and they are waiting for you! Ha ha ha!



   [ Stage 4:  Boss Room 4 ]
* - Nitros appears.

Nitros     : Ah, you are finally here! The long battle is almost over. Come and
             get me, Bomberboy!

* - After the battle:

Nitros     : Where am I? Why am I here?

* - He shakes his head.

Nitros     : I remember now! I'm a Bomber Base trainee! Garaden erased my memory
             and controlled me! I will share my power with you. Defeat Bagular
             for me!
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* - Bomberman nods. Nitros transfers his power.

Nitros   : I'm counting on you, Bomberman.

* - Nitros departs.

   [Stage 7: Vs. Bagular]
Bagular   : Ha ha ha! You're very persistent. You think you can defeat me? ME?!

Bomberman : You can never win!

Bagular   : Here I come! Get ready for pain!

* - After the battle:

Bagular   : Don't let this victory go to your head. Here's a gift from me.

* - Three bombs are thrown into the room, each with a countdown of five seconds.
    Bomberman manages to escape in his spacecraft before their explosions cause
    the entirety of Garaden Star to become wrecked.

    Some time later, fireworks are launched over Primus Castle, where Millian
    presents a medal to Bomberman.

Millian   : Thank you, Bomberman! I'm thankful for your courage.

* - She kisses him. Bomberman freezes in place with hearts in his eyes.

Pibot   : I envy you.

* - Bomberman and Millian wave to the crowd before the castle.

<game>   : End

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#$#$#$#$#$#$#$#$ $#$#$#$#$#$#$#$#
#$# [01'07] ---   Gossick Star   --- [01'07] #$#
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#$#

* - This planet appears once all of the twenty-four Adok bombs are collected,
    and a rating of 5 is achieved in every level.

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$# Area 1: Gossick Star #$
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   [Stage 1: Outer Road]
* - A winged humanoid figure looks at Garaden Star.

EvilBomber: Bagular, you fool! You lost again! It's Evil Bomber's turn!

   [Stage 3: Vs. ????]

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EvilBomber: We meet again, Bomberman! You dare to steal the Adok bombs I set?!

Bomberman : So it was you, Evil Bomber!

EvilBomber: Today is payback day!

* - After the battle, Bomberman takes leave of Gossick. Millian and Pibot
    approach his spacecraft in their own.

Millian    : Way to go, Bomberman!

Bomberman : Thank you, Princess.

* - Two other spacecrafts approach.

Black Bomb: This is Black Bomb. Good work!

Bomberman : Thank you, Black Bomb.


<game>     : Gossick Star invasion complete!


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#$#$#$#$#$#$#$#                        $#$#$#$#$#$#$#$#
#$# [02'01] ---           Bonuses         --- [02'01] #$#
#$#$#$#$#$#$#$#                        $#$#$#$#$#$#$#$#
#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#$#

#$#$#$#$#$#$#$#$#$#$#$#
$#  Slider Race  #$
#$#$#$#$#$#$#$#$#$#$#$#

   [ Start ]
Snowman    : You've got a lot of guts to challenge me. Let me show you something
             I learned on Mazone Star.

Bomberman : You'll never win!



   [ Victory ]
Snowman    : Not bad, Bomberman. You defeated me. Your time is ##:##:##! I won't
             let you win next time!

Bomberman : Ha ha! I did it!



   [ Defeat ]
Snowman    : I pity you, Bomberman! Your time is ##:##:##! You can never defeat
             me!

Bomberman : Waaaaaah!
```

```
#$#$#$#$#$#$#$#$#$#$#
$#  Golden Bomber  #$
#$#$#$#$#$#$#$#$#$#$#

    [ Start ]
* - Bomberman approaches the robot in the training area of Bomber Base.

Robot     : Good work, White Bomb! I'll give you this gold chip.

Bomberman : If I power-up with this I can go through water!

Robot     : Next, you must defeat the boss in the Sea of Trees!

Bomberman : OK.

* - Bomberman equips the item as he leaves the base, causing his body to
    become golden.



    [ End ]
Bomberman : Golden Bomber, here. Take me to Bomber Base, please!
            Mission complete! I'm returning to Bomber Base!


#$#$#$#$#$#$#$#$#$#$#$#$#$#$#
$#  Millian's Treasure Hunt  #$
#$#$#$#$#$#$#$#$#$#$#$#$#$#$#

    [ Start ]
* - Bomberman is in Bomber Base. Pibot approaches him.

Pibot     : Bomberman! Please help us!

Bomberman : What's wrong, Pibot?

Pibot     : The transport, loaded with treasures stolen from Garaden, crashed
            into a meteorite and exploded! Scattered about the crash are 24
            treasures. Please find them! Princess Millian is searching too.

Bomberman : I'll find them!



    [ End ]
* - Pibot and Millian wait for Bomberman outside of the base.

Millian   : Thank you, Bomberman! I had to ask for your help again.

Pibot     : Millian Kingdom celebrates our hero, Bomberman!

Millian   : We have prepared a celebration for you! Let everyone partake and
            rejoice!

Bomberman : Yeeeehaaa! We did it!
```