

Cruis'n Exotica FAQ

by Bonds Legacy

Updated to vFinal on Aug 21, 2001

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Complete FAQ
Cruis'n Exotica (N64)
Ryan Kavanagh (Bonds Legacy)
Final Version - Updated: 08/21/01

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Introduction -----

This game is a racing sim, you've probably played Cruis'n USA or World before, so if you have, you know exactly what to expect from this game.

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T a b l e o f C o n t e n t s

I....FAQ Revision History
II...Game Overview
III..Review
IV...The Tracks/Modes
V....The Cars
VI...Credit/Thanks
VII..Copyright Info

I. F A Q R e v i s i o n H i s t o r y

---Start---

Version 0.05 - 06/16/01: Did some formatting, etc.
06/16/01: Finished Copyrighting

Version 0.10 - 06/20/01: Did some work on the overview section, added the controls, tricks, etc

Version 0.40 - 06/24/01: The first release of this FAQ to the public, did some MAJOR work today as well, finished off the tracks and cars sections.

Version 0.50 - 07/15/01: The first update in a while, did some work on the tracks section, as well as added a few details for the cars.

Version 0.60 - 07/22/01: I added descriptions for the tracks along with where the secrets are located.

Final Version - 08/01/01: Finished off everything left in the FAQ that needed done.

II. G a m e O v e r v i e w

Controls

Gas.....Z or B
Brake.....B
Move.....Analog Stick

Tricks

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This game has 3 tricks that you can do to decrease your time for the current race. They are listed below...

Barrel Roll

This is one of the harder tricks to pull off. When going off a ramp Tap A twice, while holding the analog stick to either the left or right. The car will go on it's side and when it goes off the ramp, it will do a barrel roll

Flip

The simplest of the 3, when you go off a ramp, just tap A twice. You can also tap A twice when you're driving normally. This will rear you back on two tires. If you hit another car when you're doing this, you will be popped up in the air and do a flip.

360

This one is easy, but can be hard to pull off. When going off a ramp, press A and push the analog stick to either the left or the right

Cars

There are a bunch of ways that you can unlock cars to use. For most of them, just keep getting miles under your name.

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III. R e v i e w
=====

Introduction

Well here it is, the newest installment of the 'Cruis'n' series, and it lives up to it's reputation. Sure, the cruis'n games are better in the arcade, but that doesn't mean that they're bad for the N64. This game follows close ahead of Cruis'n' World, except in this game, you get to race on the bottom an ocean, or on mars. The controlling system is just like any other Crusin' game, so there's not really anything to explain, well on to the review..

Graphics: 7/10

The only thing stopping me from giving it an 8 is that the graphics are pretty choppy, although there is no drop in the framerate. A big improvement over the other games in the series too. The exotica mode does get a little distracting though, too many bright colours! in fact, I even think i lost some of my vision playing this mode. And the driver is turned around, so he looks at you the entire race, it's scary!

Storyline: ?/10

Story line? What story line? This is a racing game. The only racing game I have ever seen with a story was Diddy Kong Racing. Well, I guess you could consider ''Trying to collect all the cars'' as a semi-story, don't you think? What's that? You think I'm a loser? Oh well.

Sound/Music: 5/10

Well, I gave it a passing mark. It should be about a 3 though. The game has decent sound effects but the music is just terrible. There is only a few songs and each one gets on your nerves. But at least the motor sounds somewhat like a real motor

Cars

Yes, even the cars get their own section. The cars are great. Unlike Crusin' USA where there is a choice of 7 cars, this one has a choice of 28

cars! That is alot of cars. They range from trucks to olds mobiles to F1's. You get the car you want, when you want. And theres no more going through the whole mode with one car. In this game you get to choose a new car each track! So pick one that you want! They all have their advantages and disadvantages

Rent/Buy

If and only if, you liked the old Crusin' games. Then you might buy it. If you didn't like the crusin games, then why are you even reading this review?

So in conclusion, I give this game a 6/10 overall. The game is pretty good but not alot of replay value. Too bad, could have been a better game. Oh well, we can always wait for the gamecube versions

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IV. T h e T r a c k s / M o d e s
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Challenge Mode

In this mode, there are 4 tracks in each section. If you place first on a teack, then a trophy appears in the bottom left hand corner of the track picture

Korea

Race 1: Pyongyang to Seoul

Race 2: Seoul to Cheju

Race 3: Circuit Track

Race 4: Drag Race

Korea is one of the easiest tracks in the game. Most of it is a plain straightaway. Not a lot of turns.

Secrets: As far as i know, there is only one secret to this level. Nerar the end, drive behind the banner. it will take you onto a pth that will cut through the turn and launch you back onto the track.

Atlantis

Race 1: Aquarius to Oceanis

Race 2: Oceanis to Hydropolis

Race 3: Circuit Track

Race 4: Drag Race

This race is kind of wierd. The entire race is underwater.

Secrets: As you are racing through the underwater tunnel. Notice a pathway on the left. Thee is a breakable rock in front of it. Just drive right through it to fly up a ramp and cut a head of other people on the track.

Sahara

Race 1: Mali to Algeria
Race 2: Algeria to Mauritania
Race 3: Circuit Track
Race 4: Drag Race

This race is in the Sahara dessert. You race through it as helicopters chase after you.

Secrets: Only one. Near the end, as you turn to go up a hill, turn further to the left to cut through the turn and skip ahead of the other racers.

Hong Kong

Race 1: Wanchai to Macau
Race 2: Macau to Kowlong
Race 3: Circuit Track
Race 4: Drag Race

This race is through the city of Hong Kong as you may or may not have noticed by the name. The city's bright and full of colour.

Secrets: I can't think of any secrets in this level right now, mybe I'll discover some later.

Alaska

Race 1: Bering Straight to Juneau
Race 2: Juneau to Yukon
Race 3: Circuit Track
Race 4: Drag Race

This takes place in the icy state of Alaska. You must drive down a dirt road while whales jump out of the water to the left and right of you. Then you must go through an acient snow cavern and race along the wide open country side.

Secrets: As you're going throught he snow cavern, near the end, ggo through the ice wall to be launched off a ramp and back onto the track.

Vegas

Race 1: North Vegas to The Strip
Race 2: The Strip to Downtown
Race 3: Circuit Track
Race 4: Drag Race

Race down "the Strip" With lights ablaz'n all around you, race down Vegas while jumpin goff ramps and even driving through a fountain!

Secrets: Nothing as of now. I'll try to get back to you on this one.

India

Race 1: Bangladesh to nepal
Race 2: Nepal to Bombay
Race 3: Circuit Track
Race 4: Drag Race

Who wouldn't want to race through india? Through the rocky, jagged tunnels.
Past the elephants, tigers, and other cars, OH MY.

Secrets: Durin one of the turns near the end, instead of going off to the
right, go straight, past the road onto a dirt path. It will take you back
onto the road, only quicker than the regular way goes.

Ireland

Race 1: Waterford to Belfast
Race 2: Belfast to Dublin
Race 3: Circuit Track
Race 4: Drag Race

This is a really cool track. There are tons of hills and straight-a-ways.
Most of the track is racing down the irish country side, but near the end, you
take a plummet to the beach below and finish the race on sand.

Secrets: There's lots. Almost every turn you make in the country side area,
go staright and it will take you to a dirt path, that leads back onto the
track.

Holland

Race 1: Amsterdam to Zwolle
Race 2: Zwolle to Arnhem
Race 3: Circuit Track
Race 4: Drag Race

This track is wierd. You must race through cities and Holland's country side.
The cities can get pretty tough, lots of tight cornering.

Secrets: Whenever you're in the country side, rounding corners, there's
usually a little patch of flowers in front of a short cut. just drive right
over top of the flowers, don't worry about the caretakers. Another short cut
is in the third city area. near the end, the road will split up, take the
right road.

Amazon

Race 1: Dino Trail to Temple
Race 2: Temple to Lost Forest
Race 3: Circuit Track
Race 4: Drag Race

This race is through the jungles of the Amazon. It appears you've travelled
back in time to when the dinosaurs were alive. Just follow the jeep tracks
and you should do fine. Near the end, you will need to race through an

ancient temple

Secrets: Sorry, no secrets for this level, unless you have a game shark and know how to hack with it.

Tibet

Race 1: Himalayas to Sang Sang

Race 2: Sang Sang to Shaolin

Race 3: Circuit Track

Race 4: Drag Race

The mountainous area of Tibet. You race along the dirt track making your way closer and closer to the mountains looming in front of you.

Secrets: near the end, there is a large statue type thing of the earth or something. Instead of wasting your time driving around it, drive right through it. There is a hole and a ramp in the middle of it.

Mars

Race 1: Venusville to Cerberus

Race 2: Cerberus to Valhalla

Race 3: Circuit Track

Race 4: Drag Race

Mars? Where did the programmers come up with these tracks? Anyways, you must drive along the dusty surface of the red planet. It's not too hard though. It gets easier when you have to drive down, into the Martian city though.

Secrets: In the first corner, there is a barely seeable pathway. But it's there, right beside the big boulder. It will take along and drop you off of a cliff.

Free Style Mode

There's not much to this mode, you just get to race the tracks over and over until you get better at them, more of a practice than anything, but I guess I'll list the tracks, but be warned, there's nothing new

Track 1: Korea

Korea is one of the easiest tracks in the game. Most of it is a plain straightaway. Not a lot of turns.

Secrets: As far as i know, there is only one secret to this level. Nerar the end, drive behind the banner. it will take you onto a pth that will cut through the turn and launch you back onto the track.

Track 2: Atlantis

This race is kind of wierd. The entire race is underwater.

Secrets: As you are racing through the underwater tunnel. Notice a pathway on the left. There is a breakable rock in front of it. Just drive right through it to fly up a ramp and cut a head of other people on the track.

Track 3: Sahara

This race is in the Sahara dessert. You race through it as helicopters chase after you.

Secrets: Only one. Near the end, as you turn to go up a hill, turn further to the left to cut through the turn and skip ahead of the other racers.

Track 4: Hong Kong

This takes place in the icy state of Alaska. You must drive down a dirt road while whales jump out of the water to the left and right of you. Then you must go through an ancient snow cavern and race along the wide open country side.

Secrets: As you're going through the snow cavern, near the end, go through the ice wall to be launched off a ramp and back onto the track.

Track 5: Alaska

This takes place in the icy state of Alaska. You must drive down a dirt road while whales jump out of the water to the left and right of you. Then you must go through an ancient snow cavern and race along the wide open country side.

Secrets: As you're going through the snow cavern, near the end, go through the ice wall to be launched off a ramp and back onto the track.

Track 6: Vegas

Race down "the Strip" With lights ablaze all around you, race down Vegas while jumping off ramps and even driving through a fountain!

Secrets: Nothing as of now. I'll try to get back to you on this one.

Track 7: India

Who wouldn't want to race through India? Through the rocky, jagged tunnels. Past the elephants, tigers, and other cars, OH MY.

Secrets: During one of the turns near the end, instead of going off to the right, go straight, past the road onto a dirt path. It will take you back onto the road, only quicker than the regular way goes.

Track 7: Ireland

This is a really cool track. There are tons of hills and straight-a-ways. Most of the track is racing down the Irish country side, but near the end, you take a plummet to the beach below and finish the race on sand.

Secrets: There's lots. Almost every turn you make in the country side area, go straight and it will take you to a dirt path, that leads back onto the track.

Track 8: Holland

This track is wierd. You must race through cities and Holland's country side. The cities can get pretty tough, lots of tight cornering.

Secrets: Whenever you're in the country side, rounding corners, there's usually a little patch of flowers in front of a short cut. just drive right over top of the flowers, don't worry about the caretakers. Another short cut is in the third city area. near the end, the road will split up, take the right road.

Track 9: Amazon

This race is through the jungles of the Amazon. It appears you've travelled back in time to when the dinosaurs were alive. Just follow the jeep tracks and you should do fine. Near the end, you will need to race through an ancient temple

Secrets: Sorry, no secrets for this level, unless you have a game shark and know how to hack with it.

Track 10: Tibet

The mountainous area of Tibet. You race along the dirt track making your way closer and closer to the mountains looming in front of you.

Secrets: near the end, there is a large statue type thing of the earth or something. Instead of wasting your time driving around it, drive right through it. There is a hole and a ramp in the middle of it.

Track 11: Mars

Mars? Where did the programmers come up with these tracks? Anyways, you must drive along the dusty surface of the red planet. It's not too hard though. It gets easier when you have to drive down, into the Martian city though.

Secrets: In the first corner, there is a barely seeable pathway. But it's there, right beside the big boulder. It will take along and drop you off of a cliff.

----- Exotica Mode

This mode is "main" mode of Cruis'n Exotica. You race on everyone of the tracks. But you can't advance to the next one without getting 1st place on the on before it. The AI bots are very cheap and will try to knock you off the road every chance they get, so don't give them a chance! The tracks are the same as listed in the Freestyle mode, but in case you didn't see it, here they are again:

Track 1: Korea

Korea is one of the easiest tracks in the game. Most of it is a plain straightaway. Not a lot of turns.

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=====
V. T h e C a r s
=====

Invader

Acceleration: 0.94

Traction: 0.65

Mass: 1.00

Areo: 0.60

Default

Mach4

Acceleration: 0.91

Traction: 0.63

Mass: 0.99

Areo: 0.61

Default

On The Job

Acceleration: 1.02

Traction: 0.75

Mass: 1.10

Areo: 0.60

Default

Long Haul

Acceleration: 0.91

Traction: 0.72

Mass: 1.00

Areo: 0.66

Default

Hippy Hauler

Acceleration: 0.90

Traction: 0.65

Mass: 1.30

Areo: 0.60

Default

Warwagon

Acceleration: 0.89

Traction: 0.84

Mass: 1.45

Areo: 0.80

Default

Wide Load

Acceleration: 0.85

Traction: 0.80

Mass: 2.00

Areo: 1.00

Default

Mud Buggy

Acceleration: 0.88

Traction: 0.82

Mass: 1.10

Areo: 0.73

Default

Vapor

Acceleration: 0.92

Traction: 0.60

Mass: 0.90
Areo: 0.55
Default

Rugged Ride

Acceleration: 0.88
Traction: 0.72
Mass: 1.25
Areo: 0.60
Default

Sundowner

Acceleration: 0.94
Traction: 0.62
Mass: 0.70
Areo: 0.20
Default

Surfin

Acceleration: 0.90
Traction: 0.75
Mass: 0.90
Areo: 0.85
Default

Heavy Liftin

Acceleration: 0.98
Traction: 0.75
Mass: 0.95
Areo: 0.71
Unlockable

Lil Lightnin

Acceleration: 0.97
Traction: 0.72
Mass: 0.91
Areo: 0.60
Unlockable

Jalopie

Acceleration: 0.92
Traction: 0.73
Mass: 0.95
Areo: 0.80
Unlockable

Bad Mobile

Acceleration: 1.05
Traction: 0.85
Mass: 1.05
Areo: 0.60
Unlockable

Hunka Junk

Acceleration: 0.89

Traction: 0.50

Mass: 1.00

Areo: 0.60

Unlockable

Skidmarks

Acceleration: 0.88

Traction: 0.72

Mass: 1.25

Areo: 0.60

Unlockable

G Ride

Acceleration: 1.00

Traction: 0.75

Mass: 1.07

Areo: 0.58

Unlockable

Cooler

Acceleration: 0.90

Traction: 0.72

Mass: 1.50

Areo: 0.55

Unlockable

Pie Wagon

Acceleration: 1.04

Traction: 0.75

Mass: 1.13

Areo: 0.60

Unlockable

Boxcar

Acceleration: 1.00

Traction: 0.72

Mass: 0.91

Areo: 0.60

Unlockable

Scrapin By

Acceleration: 0.95

Traction: 0.66

Mass: 1.04

Areo: 0.62

Unlockable

Glide

Acceleration: 1.08

Traction: 0.55

Mass: 0.96
Areo: 0.64
Unlockable

Formula 2

Acceleration: 1.10
Traction: 0.65
Mass: 1.00
Areo: 0.60
Unlockable

Whiplash

Acceleration: 1.15
Traction: 0.85
Mass: 0.92
Areo: 0.60
Unlockable

Rail

Acceleration: 1.20
Traction: 0.86
Mass: 0.95
Areo: 0.40
Unlockable

Rocket

Acceleration: 1.25
Traction: 0.70
Mass: 1.00
Areo: 0.25
Unlockable

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VI. F r e q u e n t l y A s k e d Q u e s t i o n s
=====

Question: Is this game any good?

Answer: Rent it and try it, I can't make a decision for you, I don't know what kinds of games you like, dislike, etc

Question: Is it possible to buy this game used?

Answer: Of course, but it's up to you to find the place to buy it to buy it from.

Question: Are the cars in this game officially liscensed?

Answer: Nope, unless there's a car shaped like a rocket I don't know of...

Question: I can't find any secrets in this game, HELP ME!

Answer: Whoa, whoa, calm down. Look in the track section above this one. It tells you where the secrets are located.

Question: Is there a multiplayer?

Answer: Yes, there are a few modes to choose from to compete with up to 3 more people

Question: Are there any secret cars to unlock?

