

Beetle Adventure Racing Flower Box Locations

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Beetle Adventure Racing (Nintendo 64)
Cheat Box (a.k.a. Flower Box) Locations FAQ
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- 0. Intro

Welcome to this guide on how to activate Beetle Adventure Racing's cheats! This game utilizes a unique approach to cheats: you must find Cheat Boxes (a.k.a. Flower Boxes) to activate the goods. These boxes are usually hidden in out-of-the-way areas that can be difficult to access and/or navigate. This guide is the product of many hours of searching and sweating, as well as a year and a half of looking, and it is my goal that you will find it useful. Enjoy!

- λ. Revision History

Version 0.1- Finished on 2/15/02  
--Added everything.

## 1. Legal

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This FAQ can appear on the following sites without asking me:

><http://www.gamefaqs.com><  
><http://www.cheatcc.com><  
><http://sages.ign.com><  
><http://www.CheatCodes.com><  
><https://www.neoseeker.com><

Why those sites? I send this directly to GameFAQs, and I like going to Cheat Code Central.

This list will probably expand over time. I added GameSages because I felt like it. CheatCodes.com and Neoseeker were added because they asked if they could use my FAQs.

It can also appear on my site at <http://www.crosswinds.net/~icyguy>.

## 2. Coventry Cove

1) Easy enough, although it was the product of the CPU's reckless driving. Right after jumping the bridge, slam on the regular brakes. (The reason I say "regular brakes" is that the handbrake will stop you too soon.) You should stop a little way after the crane. Turn around, and go into a gap in the fence behind the crane. There it is, just sitting there.

2) A product of a tendency for using cars with poor handling. Upon approaching the barn, you'll see two haystacks- one on the shoulder of the road and one to the right of the barn's door (from your P.O.V.). Ram through the left haystack's center.

3) Harder to find than the last two. After the barn and a light turn, you'll enter a cave and be presented with two paths- one on the left, going to a Stonehenge-like island and the normal track, which curves around the lake. Jump onto the island, hit the handbrake, and look to one side of the ramp. The box is behind a pillar.

## 3. Mount Mayhem

1) This requires you to take a shortcut. Just after the snow area starts, look to the right for a snow-covered ramp. Hit this ramp a little to the right to jump to the house on the right side of the road. Go through the garage to come out on a straightaway. Alternatively, you could wait until the track is about to go downhill and take a 90-degree right-hand turn into the shortcut. Regardless of which path you take, you'll be on a straightaway with banners on the left side with the writing "Ski Fest" on them. At the end of the road is an abrupt cliff, with a trolley wire overhead. Your goal is to speed over this, aiming to the far left to land on that ledge. BE CAREFUL! On the thicker part of the ledge, which is back the way you came, you'll find the box.

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|   |
|Ledge \      Cliff
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| Box  |      | |
|       |      |Road|
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|       |      |
|       |      |
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OK. That may not be the best ASCII, since it's my first (Whoo-hoo!), but I tried to give you an idea of how it looks. No that the "/\\" does NOT indicate a ramp, but an abrupt drop. This is very difficult and will take a few tries, unless you're some racing ace who always hits their mark.

2) Just as dangerous as the last one, only slightly easier to get. As the track continues, you're going to be presented with a cavernous cavern with two levels. You've got two shots a race to do this, unless you don't mind being disqualified. This is because the finish line cutoff point is in the previous cave. I'd recommend the Alien Car, the Police Car, or the car with lightning bolts and a spoiler. Know where the cave mouth on the track is, and prepare in advance. Some ways before you near the cave be sure that there aren't going to be any CPU problems by either going into first or last place. Gun it, and try and hit your top speed before the entrance. Now here's the tricky part: The cave has two ramps. You'll need to launch off the upper ramp at around 110-120 MPH to make it. The upper ramp is a concealed ledge. To hit it, go around the lower cave entrance by driving up the incline, and plow through the trees. Provided you hit it correctly, you should have enough speed to make it across. Just don't hit the L Button, as that repositions you on the track below. While in the air, all you have to worry about are the icicles/stalactites, which will stop you dead and make you smack into the main track, slow you down, or slow you down slightly and halt your momentum on the ledge that you're aiming for. What I recommend is just taking the jump and hoping for the best. Once you land, take the right fork and continue until you hit the bridge. As you're about to cross the end farthest from you, hit the handbrake. Go to the left of the end of it. The box is there, nestled in the snow.

3) Piece of cake, although it was a pain to find. Take either the aforementioned path or the main track until the main road takes a left. Stop. Turn around and look at the trees on your left. There it is, sitting in plain view. NOTE: If you took the path that crosses the bridge after the insane cavern jump, just slam on the brakes when you see two trees at the end of the path and drive down. Spin around, and there it is.

#### 4. Inferno Isle

1) This is when the boxes start to be better hidden. After you finish racing through the beach portion at the beginning, keep a sharp eye for a dirt path on your right. Race through this torch-lit jungle until the torch line curves to the right. Hit the handbrake and gaze at the hut in front of you on an island. Drive slowly into the hut (it'll break) after driving onto the island via the bridge. Note how part of the hut is not demolished. By stopping on the island, you'll notice the Cheat Box hidden behind that part of scenery. Hit it!



is a ramp with a 5-Point Box. Hit this ramp while angling to the right to jump on the building across the street. Drive around the other side (if you made the landing without crashing) and grab the Flower Box, which is basking in the light of the Need for Sleep Hotel (Clever!).

3) This took me a long time to find. Stick to the main track until you come to the point that has several large boxes on either side of the road. There is one lying above, but across, the road. There is a ramp on the right side. Head up the ramp and turn into the Cheat Box inside the large box.

## 7. Wicked Woods

NOTE: It is highly advised to turn up the brightness on your T.V. so you can see the road and other things, due to the fact that this level's contrast is very dark.

1) Proof that these woods are very wicked indeed! Follow the road until the cathedral appears. Drive on through. When you come out, stop, turn right, and follow the cathedral around until you find the box. (An alternate but somewhat more suicidal method is to hit the jump to the left of the road before the cathedral while turning right, hit the side of the cathedral, and bounce down onto the box. However, this is HIGHLY unrecommended.)

2) Probably the hardest Flower Box in the game. This is another "two shots per race" box, because the finish line cutoff point is just before the route you take.

Drive through the village on the left side until you see a faint path leading away from the main track. Carefully gauge your speed here. You're going to need to avoid that Nitro Box for this. Hit the right side of the ramp at around 80-90 MPH so you fall on the Flower Box. You'd better hit the L Button to reposition yourself real quick- you fall into the river otherwise.

3) The last Cheat Box in the game is relatively simple. After the village, keep an eye out for a path on the right side of the track. When you see it, take it. It leads you through a spooky patch of wood before presenting you with two options: a haunted house in your path or a dungeon on the right. Regardless of the doors' actions, drive into the house. Ignore the spectral skulls and drive up the stairs on either side. You should be going around 55 MPH. At the top, stop, and turn. If you went up the left staircase, turn right. If you went up the right staircase, then turn left.

Congratulations! You now have all 18 cheats! Enjoy!

## 8. Outro

Well, there you go. I hope that you can use this to find all 18 of those elusive boxes in a shorter time than I did (took me a year and a half). If there's anything you want to correct/contribute (ASCII maps, alternate tips, etc.), then E-mail me at [IcyGuy900@aol.com](mailto:IcyGuy900@aol.com). Seeya for now!

## 9. Credits

CJayC- For GameFAQs.

The webmasters of their respective sites.

EA- For making the most innovating racing game of 1999, possibly ever.

Paradigm- For making those worlds look like they do.

Nintendo- For the N64.

You- For reading this.

Ben & Jerry's Chocolate Chip Cookie Dough pints- For giving me the energy to look for the boxes.

The guy who invented portable fans- For keeping me cool during the summer(s).

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