

Mortal Kombat 4 FAQ/Move List

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MK4 Extreme *N64* FAQ <http://mk4.home.ml.org> <-check for latest info!

*** ADDED ***

Unlimited Run Kombat Kode (got deleted er somethin)

Took off the Ranper Kombat Kode (doesn't work - thanxs to ICEOUT's faq comparison)

*** 6/14/98 ***

All Fatalities are close, unless noted

HP/LP=High/Low Punch HK/LK=High/Low Kick BLK=Block RN=Run

FDBU = Forward,Down,Back,Up ST=Start

^ =in air @ =also in air () =hold + =Press together

[D+RN] = pick up weapons,rocks,heads and spiked ball.

Throw Weapons [Same as the weapon pull]

To flip a select screen pic, hold ST and hit any button.

Flip once = alternate color

Flip twice = alternate uniform/weapon for all but Kai, Sonya and Tanya

Flip three times = alternate uniform/weapon for Kai, Sonya and Tanya

Fujin

Weapon [B,B,LP] (Crossbow)

Whirlwind Spin [F,D,(LP)] Air Dive Kick [D+LK^]

Levitate [F,D,F,HP]~~~Slam [B,F,D,LK]

Super Knee [D,F,HK]

!Fatality(sweep) [RUN+BLK x4] 2nd (outside sweep) [D,F,F,U,BLK]

!Fan Fatality [D,D,D,HK] Spike Fatality [B,F,B,HP]

Goro

Fireball [F,B,HP] Air Stomp [F,F,B,HK]

Lunge Kick [B,B,HK] Swipe [F,F,HP]

Juggle Uppercut [D,D,HP] Ground Stomp [B,F,D,D,HK]

Taunt [] Dash Punch []

Jarek

Weapon [F,F,HP] (Weird Blade)

Cannonball Roll [B,F,LK] Ground Shaker [B,D,B,HK]

Projectile [D,B,LP] Vertical Roll [F,D,F,HP]

!Fatality [F,B,F,F,LK] 2nd(outside sweep) [U,U,F,F,BL]

!Fan Fatality [F,D,F,HK] Spike Fatality [B,F,F,LP]

Jax

alternate outfit: white shirt/pants

Weapon [D,F,HP] (Spiked Klub)

Energy Wave [F,F,D,LK] Dash Punch [D,B,LP]

Backbreaker [BLK ^] Fireball [D,F LP]

Multi-Slam [LP,RN+BLK+HK,HP+LP+LK,HP+BLK+LK,HP+LP+HK+LK]

!Fatality[(LK)3secF,F,D,F rel] 2nd [B,F,F,D,BL]

!Fan Fatality [F,F,B,LK] Spike Fatality [F,F,B,HP]

Johnny Cage

alternate outfit: Bond-esque tux

Weapon [F,D,F,LK] (Weird BladeII)

Shadow Kick [B,F,LK] High Fireball [D,F,HP]

Uppercut [B,D,B,HP] Low Fireball [D,B,LP]

Crotch Punch [BLK+LP]
!Fatality [F,B,D,D,HK] 2nd [D,D,F,D,BLK]
!Fan Fatality [D,D,F,F,HK] Spike Fatality[B,F,F,LK]

Kai

alternate outfit: leather jacket/shades

Weapon [D,B,LP] (Kali Dagger)
Fallin Fireball[B,B,HP] Rising Fireball [F,F,LP@]
Turbo Air Fist [D,F,HP] Super RoundHouse[D,F,LK]
Handstand [BLK+LK] (LP)spin)LK/HK(kicks)BL(standup)
!Fatality [U,F,U,B,HK] 2nd(outside sweep) [U,U,U,D,BL]
!Fan Fatality [F,F,D,BLK] Spike Fatality [B,F,D,HK]

Liu Kang

Alternate outfit: headband/karate outfit

Weapon [B,F,LK] (Flamberge` Sword)
Fireball [F,F,HP@] Low Fireball [F,F,LP]
Flying Kick [F,F,HK] Bicycle Kick [(LK)+3secs release]
!Fatality(Sweep) [Fx3,D,HK+LK+BLK] 2nd [F,D,D,U,HP]
!Fan Fatality [F,F,B,LP] Spike Fatality [F,F,B,HK]

Noob Saibot

alternate outfit: hood

Weapon [F,F,HK] (Scythe)
Fireball [D,F,LP@] Air Throw [BLK ^]
Teleport/Slam [D,U @]~~[BLK (when close, to slam)]
!Fatality [] 2nd []
!Fan Fatality [D,B,B,HK] Spike Fatality [F,D,F,HK]

Quan Chi

Weapon [D,B,HK] (Mace)
Air Throw [BLK ^] Tele-Stomp [F,D,LK]
Skull Fireball [F,F,LP] Dash Kick [F,F,HK]
Weapon Steal [F,B,HP]
!Fatality[(LK)5sec F,D,F,rel] 2nd (outside sweep)[U,U,D,D, LP]
!Fan Fatality [F,F,D HP] Spike Fatality [F,F,B,LK]

Raiden

alternate outfit: blue sleeves

Weapon [F,B,HP] (Wooden Mallet)
Torpedo [F,F,LK@] Teleport [D,U]
Electric Spark [D,B,LP]
!Fatality [BL(F,B,U,U,HK)] 2nd [D,U,U,U,HP]
!Fan Fatality [D,F,B,BLK] Spike Fatality [F,F,D,LP]

Reiko

Weapon [D,B,HP] (Spiked Klub)
Teleport/Slam [D,U @]~~[BLK (when close, to slam)]
Spin Behind [B,F,LK] Flip Kick [B,D,F,HK]
Ninja Stars [D,F LP]
!Fatality[F,D,F,LP+BLK+HK+LK] 2nd(outside sweep) [B,B,D,D,HK]
!Fan Fatality [D,D,B,LP] Spike Fatality[F,F,D,LK]

Reptile

alternate outfit: old ninja costume

Weapon [B,B,LK] (Battle Axe)
Acid Bubbles [D,F,HP] Dashing Punch [B,F,LP]
Invisibility [BLK+HK] Super Krawl [B,F,LK]
!Fatality [(HP+HK+LP+LK) U] 2nd (outside sweep) [U,D,D,D,HP]
!Fan Fatality [D,F,F,LP] Spike Fatality [D,D,F,HK]

Scorpion

alternate outfit: grey without mask

Weapon [F,F,HK] (Broad Sword)
Spear [B,B,LP] Teleport Punch [D,B,HP@]
Air Throw [BLK ^] Flame Breath [D,F,LP]
!Fatality(sweep) [B,F,F,B,BL] 2nd [B,F,D,U,HP]
!Fan Fatality [F,F,D,D,LK] Spike Fatality [B,F,F,LK]

Shinnok

Weapon [B,F, LP] (Nagimaki(Bladed Staff))
Impersonation Moves:Jarek [B,B,B,LK] Kai [F,F,F,LK]
Sub [D,B,LP] Liu [B,B,F,HK] Fujin [F,F,B HK]
Scorp [F,B,LP] Sonya [F,D,F,HP] Raiden [D,F,F,HP]
Quan [F,B,F,LK] Tanya [B,F,D,BLK] Reptile [B,B,F,BLK]
Reiko [B,B,B,BLK] Cage [D,D,HP] Jax [F,D,F,HK]
!Fatality [D,B,F,D,RN] 2nd [D,U,U,D,BL]
!Fan Fatality [D,D,F,HK] Spike Fatality [D,F,B,HP]

Sonya

alternate outfit: pink uniform w/o hat

Weapon [F,F,LK] (Blade Wheel)
Fireball [D,F,LP] Leg Grab [D+LP+BLK]
Sq-Wave Punch [F,B,HP] Vert. Bike Kick[B,B,D,HK]
Air Throw [BLK ^] Front Flip Kick[B,D,F,LK]
!Fatality(sweep) [D,D,D,U,RN] 2nd(outside sweep) [U,D,D,U,HK]
!Fan Fatality [D,D,B,B,HK] Spike Fatality [F,D,F,HP]

Sub-Zero

alternate outfit: half-frozen

Weapon [D,F,HK] (Icy Wand)~freeze with it [B+LP]
Ice Blast [D,F,LP] Ice Clone [D,B,LP@]
Slide [LP+BLK+LK]
!Fatality [F,B,F,D,HP+BL+RN] 2nd(outside sweep) [B,B,D,B+HP]
!Fan Fatality [D,U,U,U,HK] Spike Fatality [D,D,D,LK]

Tanya

Alternate uniform: black dress

Weapon [F,F,HK] (Boomerang)
Fireball [D,F,HP] In Air Fireball [D,B,LP]
Splits Kick [F,D,B,LK] Corkscrew Kick [F,F,LK]
!Fatality [D,D,U,D,HP+BLK] 2nd [D,F,D,F,HK]
!Fan Fatality [B,F,D,HP] Spike Fatality [F,F,F,LP]

Kombat Kodes

123 123 - One-Hit Win
012 012 - Noob Saibot Mode (?)
020 020 - Red Rain (do on the Rain stage)
050 050 - Explosive Kombat
002 002 - Weapon drawn and can't be knocked out of your hands
100 100 - Disable throws
010 010 - Disable Max Damage
001 001 - Unlimited Run
110 110 - No Throw/ Disable Max Damage
111 111 - Free Weapon (Random weapon falls)
222 222 - Start With Random Weapon
444 444 - Start With Weapons Drawn
555 555 - Many Weapons
666 666 - Silent Kombat
321 321 - Big Heads

Stage Select

011 011 - Goro's Lair (Spike Pit)
022 022 - The Well (Scorpion's Stage)
033 033 - Elder God's (Blue Face)
044 044 - The Tomb Stage
055 055 - The Rain Stage
066 066 - Snake Stage
101 101 - Shaolin Temple
202 202 - Living Forest
303 303 - Prison (Fan Stage)
313 313 - Ice Pit

Access Secret Options

At the Options screen, select 'continue' then hold BL+RN on Controller 1, listen for a laugh, keep holding, until you hear "Outstanding" and the Cheat Menu is activated.. This will enable 4 options [Endings, Fatalities I, Fatalities II and Level Fatalities] With Endings toggled to ON, after you beat the first opponent, you see your characters Ending, as for the Fatalities, turn on which ever, and when the finish him comes up, press Down, HP to execute the Fatality.

Play as Noob Saibot

The Secret Options Menu must be activated first!!!

at the select screen, choose the Hidden option at the bottom of the screen, then move up to Reiko and hit BL+RN. This will access Noob Saibot.

Play as Goro

The Secret Options Menu must be activated first!!!

at the select screen, choose the Hidden option at the bottom of the screen, then move up to Shinnok and hit BL+RN. This will access Goro.

** Note for Noob and Goro **

To Select Noob and Goro with ease, press and hold Run on 'Hidden' move up and over to the mentioned characters and press Block, while still buffering the Run button, this will act as though they were pressed at the same time.

Play as "Meat"

Beat "Group Mode" (keep choosing "group" in a 2 player game).

After you have WON with all the character, select any character.

Now you will be that character, but with a different look..."Meat".