

Pokemon Stadium 2 FAQ/Walkthrough

by Rolent X

Updated to v0.1 on Apr 11, 2001

Pokemon Stadium 2 Walkthrough

Nintendo 64

By Justin Ridenour aka Rolent X

Version 0.1

03/29/01

E-mail: RolentoHeat@aol.com

Copyright 2001 by Justin Ridenour. This document may not be used elsewhere without permission of the author. If discovered that you did use it without my permission, you will be hunted down and smacked around. Have a nice day =).

Version 0.1: Game modes, strengths and weaknesses, and starts of Gym Leader and Stadium modes added.

=====
Game Modes

White City

Stadium

The Stadium is where you get to prove your Pokemon skills by winning the Pokemon Cups.

GB Tower

Use the Transfer Pak to play your Game Boy Pokemon games on the Nintendo 64.

My Room

You can see what the room of your Gold/Silver character looks like. You must have the Transfer Pak to use this option.

Pokemon Lab

This is Professor Oak's laboratory. He can help you check your Pokedex, organize your items, and trade Pokemon.

Gym Leader Castle

Battle your way through the castle defeating the Gym Leaders and their friends.

Mini-Games

Play mini-games involving some new Pokemon.

Free Battle

Battle with your friends. Up to four players can fight.

Pokemon Academy

Earl's Pokemon Academy is here. Earl can teach you different things about Pokemon.

Battle Now!

Select this mode to quickly go to a battle. You'll be randomly selected a group of Level 40 Pokemon. Select your difficulty and fight.

Event Battle

This is a two-player mode. Play by the rules of the regular cups or devise your own set of rules.

Mystery Gift

Visit the girl in Goldenrod City Department Store to open this mode. Now a girl will give you items, but you can only receive one a day.

=====

Strengths and Weaknesses (Attacking)

=====

Normal Type

Strong Against: n/a
Poor Against: Rock, Steel
Weak Against: Ghost

Fire Type

Strong Against: Grass, Ice, Bug, Steel

Poor Against: Fire, Water, Rock, Dragon

Weak Against: n/a

Water Type

Strong Against: Fire, Ground, Rock

Poor Against: Water, Grass, Dragon

Weak Against: n/a

Grass Type

Strong Against: Water, Ground, Rock

Poor Against: Fire, Grass, Poison, Flying, Bug, Dragon, Steel

Weak Against: n/a

Electric Type

Strong Against: Water, Flying

Poor Against: Grass, Electric, Dragon

Weak Against: Ground

Ice Type

Strong Against: Grass, Ground, Flying, Dragon

Poor Against: Fire, Water, Ice, Steel

Weak Against: n/a

Fighting Type

Strong Against: Normal, Ice, Rock, Dark, Steel

Poor Against: Poison, Flying, Psychic, Bug

Weak Against: Ghost

Poison Type

Strong Against: Grass

Poor Against: Poison, Ground, Rock, Ghost

Weak Against: Steel

Ground Type

Strong Against: Fire, Electric, Poison, Rock, Steel

Poor Against: Grass, Bug

Weak Against: Flying

Flying Type

Strong Against: Grass, Fighting, Bug

Poor Against: Electric, Rock, Steel

Weak Against: n/a

Psychic Type

Strong Against: Fighting, Poison

Poor Against: Psychic, Steel

Weak Against: Dark

Bug Type

Strong Against: Grass, Psychic, Dark

Poor Against: Fire, Fighting, Poison, Flying, Ghost, Steel

Weak Against: n/a

Rock Type

Strong Against: Fire, Ice, Flying, Bug

Poor Against: Fighting, Ground, Steel

Weak Against: n/a

Ghost Type

Strong Against: Poison, Ghost

Poor Against: Dark, Steel

Weak Against: Normal

Dragon Type

Strong Against: Dragon

Poor Against: Steel

Weak Against: n/a

Dark Type

Strong Against: Poison, Ghost

Poor Against: Fighting, Dark, Steel

Weak Against: n/a

Steel Type

Strong Against: Ice, Rock

Poor Against: Fire, Water, Electric, Steel

Weak Against: n/a

=====
Gym Leader Castle
=====

Violet Gym

My Pokemon: Select all electric Pokemon for this Gym and electrocute these bird Pokemon.

Bird Keeper Matt

Pokemon: Pidgey, Hoothoot, Spearow, Natu, Doduo, Pidgeot

Violet Gym Leader: Faulkner

Pokemon: Pidgeot, Farfetch'd, Noctowl, Delibird, Fearow, Togetic

Azalea Gym

My Team: Jynx, Houndoom, Chinchou, Dragonair, Golem, Politoed

Bug Catcher Chaz

Pokemon: Yanma, Spinarak, Shuckle, Rattata, Paras, Geodude

Choose Chinchou, Houndoom, and Dragonair. Chinchou can use lightning on the flying Pokemon and water attacks on Geodude. Houndoom and Dragonair can clean up the rest.

Twins Min & Lyn

Pokemon: Ledyba, Sunkern, Jigglypuff, Hoppip, Pikachu, Clefairy

Choose Chinchou, Houndoom, and Golem. Chinchou's lightning attacks will take out Ledyba and Confuse works wonders against Clefairy and Jigglypuff. Use Houndoom to take out the grass types and use Golem against Pikachu.

Azalea Gym Leader: Bugsy

Pokemon: Scyther, Butterfree, Beedrill, Weepinbell, Pinsir, Pupitar

Choose Chinchou, Jynx, and Houndoom. Use Chinchou's water attacks to

destroy Pupitar and his lightning attacks against the flying Pokemon.
Houndoom can take out the plants and use Jynx if need be.

Goldenrod Gym

My Team: Jynx, Houndoom, Chinchou, Dragonair, Golem, Politoed

Lass Lois

Pokemon: Teddiursa, Marill, Meowth, Phanpy, Poliwag, Snubble

Choose Chinchou and any two others you like. This was a one Pokemon
battle for me. Use Chinchou to electrocute Marill and Poliwag and drown
and confuse the rest.

Beauty Rita

Pokemon: Aipom, Mareep, Diglett, Ponyta, Remoraid, Sentret

Choose Politoed, Chinchou, and Jynx. Use their water and ice attacks
and you should have no problem.

Goldenrod Gym Leader Whitney

Pokemon: Miltank, Clefable, Wigglytuff, Gloom, Dodrio, Stantler

Get Chinchou, Jynx, and Dragonair. Use Chinchou and Jynx to confuse
your opponent. Dragonair can easily take out Gloom, but use confuse and
powerful attacks to deal with the rest.

Ecruteak Gym

My Team: Jynx, Houndoom, Chinchou, Dragonair, Golem, Politoed

Medium Holly

Pokemon: Bellsprout, Hoothoot, Ledian, Ditto, Nidorina, Unown

Choose Chinchou, Dragonair, and Houndoom. Houndoom can destroy Nidorina
and Bellsprout with Ember. Chinchou can use lightning attacks on the
flying ones and Dragonair can clean up the rest.

Sage Ty

Pokemon: Zubat, Smoochum, Gastly, Golbat, Misdreavous, Haunter

Choose Chinchou, Jynx, and Dragonair. Chinchou can shock Zubat and Golbat while Confusing the rest. Jynx' Lick works wonders on the ghosts and use whatever attacks you choose to finish them.

Ecruteak Gym Leader Morty

Pokemon: Gengar, Ariados, Sudowoodo, Marowak, Girafarig, Noctowl

Choose Houndoom, Dragonair, and Chinchou. Houndoom can easily defeat Gengar with his Bite attack. Also use him against Girafarig. Chinchou's Lightning can take out Noctowl and it's Surf against Sudowoodo. Use any other attacks to take out the rest.

Cianwood Gym

My Team: Chinchou, Houndoom, Jynx, Smoochum, Slowking, Politoed

Blackbelt Nick

Pokemon: Hitmontop, Nidorino, Dugtrio, Hitmonlee, Seaking, Rhyhorn

Choose Jynx, Chinchou, and Smoochum. Use Jynx to KO Hitmonlee and Hitmontop. Chinchou can easily clean house with the rest using Lightning on the Seaking and Surf on the rest.

Cianwood Gym Leader Chuck

Pokemon: Poliwrath, Granbull, Machoke, Hitmonchan, Sandslash, Primeape

Choose Jynx, Smoochum, and Chinchou. Defeat Hitmonchan, Machoke and Primeape with Psychic attacks. KO Poliwrath with Lightning and Sandslash with Surf. Take out Granbull using attacks of your choice.

Olivine Gym

My Team: Jynx, Houndoom, Chinchou, Dragonair, Golem, Politoed

Olivine Gym Leader Jasmine

Pokemon: Steelix, Corsola, Magnetron, Mantine, Skarmory, Forretress

Choose Houndoom, Golem, and Chinchou. Fire and Ground attacks for the Steel pokemon and Lightning for the Water ones.

Team Rocket

Rocket Grunt

Pokemon: Geodude, Koffing, Pineco, Graveler, Weezing, Electrode

Choose Chinchou, Houndoom, and Golem. Chinchou can pretty much clean house by itself. Use Surf on Geodude, Graveler and Pineco. Lightning will take out Koffing and Weezing. Use Golem on Electrode.

Rocket Grunt

Pokemon: Murkrow, Drowzee, Spinarak, Dunsparce, Zubat, Houndour

Rocket Executive

Pokemon: Sneasel, Muk, Lickitung, Vileplume, Raticate, Arbok

Rocket Executive

Pokemon: Houndoom, Golbat, Persian, Misdreavus, Victreebell, Wobbuffet

=====

Little Cup

=====

Challengers

Zephyr Badge

Youngster Bernie

Pokemon: Togepi, Omastar, Sunkern, Slugma, Squirtle, Mankey

Hive Badge

Picnicker Stacy

Pokemon: Igglybuff, Snubble, Meowth, Pidgey, Rattata, Teddiursa

Plain Badge

Camper Grant

Pokemon: Chikorita, Totodile, Cyndaquil, Diglet, Chinchou, Bellsprout

=====

Mini-Games

=====

Select the Mini-Games selection on the map and you can choose from four options.

Play A Mini-Game: Select a mini-game and play for fun. Can play with up to four players.

Mini-Game Champion: Play against three other players for coins by playing the mini-games.

1P Quiz: Answer as many questions as you can before time runs out.

Quiz For All: Multi-player quiz. Get 10 right to win.

Play A Mini-Game

Begin by choosing how many players will play. The rest will be computer controlled. Next, select the difficulty of the computer intelligence. Now select your game.

Gutsy Golbat

Get as many hearts as you can before the end of the level to win. Ram the other Golbats to steal their hearts but watch out because they'll be after you too. Avoid the Magnetons because you'll lose hearts if they shock you.

Controls:

Control Stick: Move

A Button: Fly Up

Tips: Try to ram the other Golbats as often as possible into the Magnetons to steal their hearts. Fly far above or below the others so they can't get your hearts. When you see a Magne-ton, quickly get to the center of the screen.

Topsy-Turvy

You'll control Hitmontops here trying to knock each other out of the ring. Knock the others out five times to win.

Controls:

Control Stick: Move

A Button: Spin Attack

Tips: Use your Spin Attack to knock your opponents out. Wait until they are close to the edge of the arena and use it.

Clear Cut Challenge

Here you'll either take control of a Pinsir or a Scyther. Logs will drop in front of you with a white line on it. Cut it as close to the

white line as you can without going over it.

Controls:

A Button: Cut

Tips: Cut it as close to the line as you can for bigger points. If you go over it, you'll lose points.

Furret's Frolic

Pokeballs will move into the group of Furets. Throw it into the grass next to your goal and then into it for points. Get as many points as you can in the time allowed.

Controls:

Control Stick: Move

A Button: Throw Ball

Tips: Get as many balls as you can into your goal. The bigger the ball, the more points it's worth so go for them the second you see them.

Barrier Ball

Play as a Mr. Mime and smash the ball into your opponents court. You'll get points for scoring on them and lose them if they score on you.

Controls:

Control Stick: Move left or right

A: Smash the ball

Tips: Watch the balls carefully because sometimes they will curve suddenly and come towards your goal. Don't worry so much about getting goals as protecting yours as you'll lose whatever points you've gotten if one gets in.

Pichu's Power Plant

Try and power up your Pichu faster than your opponents. Light bulbs will appear around you and you must absorb their energy.

Controls:

Control Pad: Move the angle that you absorb

A/B Buttons: Press to absorb energy (A Button for a blue bulb, B for a green bulb)

Tips: Press your buttons as fast as you can to absorb more energy. Quickly move towards a new bulb as soon as it appears.

Rampage Rollout

Control a Donphan and race against others around the track. You'll get dust tornadoes if you're in any place but 1st. Use them to attack your

opponents.

Controls:

Control Pad: Move

A Button: Use a dust tornado

Tips: You'll get one tornado for 2nd, two for 3rd, and three for 4th. Lay them on the track if another Donphan is right behind you. Try to stay on the inside of the track to get faster laps. Don't run behind other Donphans if they have tornadoes.

Streaming Stampede

You'll either be a Igglybuff or a Cleffa. Before each round, you'll be told the name of the Pokemon you are looking for. Press A Button for each one that goes by. The closer you are to the right answer, the more points you'll get.

Controls:

A Button: Count

Tips: Be very careful in later rounds because sometimes you'll have to look for two types of Pokemon or some others will show up and mess you up.

Tumbling Togepi

You must help Togepi get to the finish line while avoiding flowers, rocks, and logs on the way down. Step on an arrow to get a burst of speed.

Controls:

Control Stick: Move

Tips: Hit as many arrows as you can to get ahead of your opponents. You can jump over the logs, but you slow down.

Delibird's Delivery

Compete against other Delibirds to grab gifts and to take them to the delivery line. Grab two of the same gifts in a row to get more points. Avoid the Swinubs or you'll lose all of your gifts. The points are as follows:

Bubble Gum	10
Stocking	50
Game Boy	100
Nintendo 64	250
Snorlax Doll	350
Piano	600
Diamond Ring	1000

Controls:

Control Stick: Move

Tips: Don't grab a lot of gifts or you will move a lot slower. Time yourself moving upscreen to avoid the Swinubs. Get the most points to win.

Egg Emergency

Play as a Chansey and collect eggs falling from the sky. Get the most eggs to win while avoiding Voltorbs. There are 100 in all.

Controls:

L & R Buttons: Move left and right

Tips: Avoid the Voltorbs or you'll lose eggs. Move very quickly to get them all.

Eager Eevee

Eevees run around a path as an Aipom lifts a cover up and down revealing food. Get the most food to win.

Points:

Melon	1000
Grapes	500
Strawberry	100 each
Pineco	Penalty

Controls:

A Button: Dash
B Button: Feint

Tips: Grab as much fruit as you can, but Feint dash if you see a Pineco or you'll be penalized.

Mini-Game Champion

The computer will select who goes first and then that person will get to roll a die. Each side corresponds with a different consequence, either offering coins to the winner, or making the previous winner be forced to win or his opponents get coins. The winner gets to select the mini-game you play. If you become the champion, and have your Gold/Silver pak in the Transfer Pak, you win Coins to use in the Arcade.

1P Quiz

Select a difficulty and try to answer as many questions as you can in 100 seconds. If you answer a question wrong, you're penalized 10 seconds. Try to break the records of 25 on Easy, 15 on Normal, and 5 on Hard.

Easy

Questions consist of shadows, evolution, name, color questions.

Normal

Questions get a little trickier and add more trivia about the Gold/Silver games.

Hard

If you want to win this round, you better be up on your Gold/Silver trivia. Questions are about Gym Leaders, Pokedex, moves, and areas of the game. Color questions also try to trick you.

Quiz For All

Assortment of all kinds of questions for two through four players. Be the first to answer ten questions to win.

=====
Mystery Gift
=====

Here is a list of the items I've received using the Mystery Gift option. To select this option, you must have your Pokemon Gold/Silver pak attached to your Transfer Pak and must have talked to the girl on the 5th floor of the Goldenrod City store.

Room Decorations

Clefairy Poster

Diglett Doll

Shellder Doll

Items

Guard Spec.

Music Mail

Pzncureberry

X Accuracy

Note

In order to get the special items that you use in battle, go to the Lab after you get them and decide where you'd like to place it. You can store it in your Pack or in the Computer.

=====
Secrets

=====

Very Hard Mode in Mini-Game Champion

Win on Hard Mode for 7 Coins to unlock the Very Hard mode.

This document is copyright Rolent X and hosted by VGM with permission.