

Pokemon Snap Ultimate FAQ

by GameSlayer

Updated to v2.5 on Aug 21, 1999

Pokemon Snap Ultimate FAQ by Ben "GameSlayer" G.

Version 2.5 August 21, 1999

Updates:

1.5- 7/29 Added more info on level 6.

2.0- 8/16 Added how to get Goldeen (nothing much, really, but some people complained that they couldn't find it), affected by info updated.

2.5- 8/21 Added more flute info.

I am writing this FAQ for Pokefreaks who bought this game and need help. If you plan to do anything but read/print this FAQ, please read my legal info. THANKS! ???

1. Controls

A-Throw Apple (Pokemon Food)

B-Throw Gas Ball (Pester Ball)

C Down-Play Pokeflute

R-Dash

C Up, Left, and Right-Change Camera Angles

Z-Change to camera view

Z+A-Shoot Picture

Start-Pause (duh)

2. How to Play

The object of this game is to catch all the Pokemon. On Film. At first, this may sound like a very easy, wimpy game, but it's actually kind of fun.

There are seven levels in the game. You have to earn all of them after the first by completing different tasks.

3. Items (some info obtained from Nintendo)

Apples (Pokemon Food)- Get 24,000 Points- With these, you can lure Pokemon over closer to you for a closer shot

Gas Ball (Pester Ball)- Get 72,500 Points- With these, you can gas Pokemon out of hiding places like logs

Pokeflute- Get a lot of Points (I got mine at 146000 but people say it takes longer) - With this, you can get extra points by playing and making the Pokemon dance.

Dash- Take hidden route in level 6- Now you can catch up to Pokemon that normally run away

4.Scoring- You may pick 1 of each Pokemon you catch for Professor Oak to judge. Here's how it works.

Special- If you catch a Pokemon doing something special (example: Surfing Pikachu), he will give you extra points

Size- The clearer your photo is, the more points you will get. A Pokemon a mile away is worse than one right up there with you.

Pose- If it's facing you, or dancing, or something, you get more points.

Technique- If the lens flashes a red dot in the center of the photo, you will

center it and the professor will double your points.

Same Pokemon- If you get good shots of other Pokemon (example: 3 Bulbasaur), you get more points.

5. Levels

Level 1. The Beach

Pokemon- Pidgey, Doduo, Pikachu, Butterfree, Lapras, Snorlax, Meowth, Scyther, Magikarp, Eevee, Chansey, Kangaskhan.

Tricks-

The first Pikachu can be caught surfing if you throw apples toward the board.

Lapras can be found out in the ocean just after the first Pichachus and Butterfrees.

To catch Snorlax, throw a gas ball at it. For more points, play the pokeflute to catch it dancing. (one of the tunes gets him to dance better and you'll be able to get even more.)

To get Scyther, wait until you see grass being disturbed and throw a gas ball at it.

If you get Scyther, two Pichachus will jump up onto tree stumps and thunder shock. You can get a lot of points this way.

To catch Magikarp, wait for the bridge and throw a bunch of apples into the water and get it when it jumps up. You can get it in levels 1-6 if you throw an apple when you see water.

To get Chansey, wait until you see Eevee chasing an egg and throw an apple at the egg.

For Kangaskhan, throw an apple at it and it turns around so you can get a good shot of its head.

Level 2. The Tunnel- Snap six Pokemon on the beach (that info was obtained from Nintendo)

Pokemon- Pikachu, Electrode, Electabuzz, Kakuna, Zubat, Zapdos, Magikarp, Haunter, Diglett, Dugtrio, Magnemite, Magnetron

Tricks-

Catch the first Pikachu twice and he'll jump on Electrode.

To make Electrodes blow up, throw something at them.

To get good Electabuzz photos, throw something at them to stun them.

Zapdos can be caught if you lure the second Pikachu over to the egg with apples and use the Pokeflute to get him to thunder shock.

Haunter appears as a purple ball, but will appear when you develop the shot.

When you see a Pikachu playing with a Diglett, Keep on taking pictures of Diglett to make it evolve into Dugtrio.

To get Magnetron, lure three Magnemites together with apples.

Level 3. The Volcano- Blow up the last Electrode (right before Magnemite) In Level 2.

Pokemon- Rapidash, Vulpix, Magmar, Charmander, Charmeleon, Moltres, Growlithe, Arcanine, Magikarp, Charizard

Tricks-

Throw apples at the Rapidashes to get a better pose.

Throw apples at the Vulpixes so they face the camera.

Don't bother trying to catch the first Charmander. There will be more, and it's a bad shot, anyway. Instead, throw an apple over in between it and Magmar. Magmar will knock out Charmander and evolve it into Charmeleon.

To get 6 (yes, 6!) Charmanders in one shot, wait until the egg stops the car and toss apples over to the left and Charmander will call on the others. If they don't come right away, keep throwing the apples. When you're done, throw an apple at the egg and Moltres will hatch.

Throw an apple in between the two Magmars and get a photo of them fighting.

Just before Charizard, you see three lava craters to the right. Throw Gas Balls in them. Sometimes a Growlithe will pop out, sometimes Arcanine.

To evolve the Charmeleon running around the lava pit, throw an apple at it to knock it into the lava and it'll evolve into Charizard.

Level 4. The River- Get 22 Pokemon in previous levels (that info obtained from Nintendo)

Pokemon- Poliwhg, Bulbasaur, Shellder, Vilplume, Slowpoke, Slowbro, Psyduck, Metapod, Porygon, Cloyster, Magikarp, Pikachu

Tricks-

Poliwhgs can be sent into the river by throwing gas balls at them.

There are actually three Bulbasaur at the logs. Two are up on stumps, while the other is hiding in the log at the bottom. Use gas balls for all.

When you see a plant exhaling poisonpowder in the air, play the Pokeflute to make the Vileplume dance.

To evolve Slowpokes, use apples to lure them over to the Shellder sign. It'll then fish for Shelders. Once it gets one, if you want Shellder, take Shellder. If not, take Slowpoke (they both get you extra points if Slowpoke has it). It then evolves into Slowbro.

Throw an apple at Psyduck and wait for it to pop out of the water.

You can get more points by throwing gas balls at the Metapods for a close-up.

Right after the second Psyduck, there are three Porygons hiding on the wall on the right. First, throw a gas ball, then again to take off its camouflage.

When you see Pikachu, snap a photo and it'll fly out and become "SPEED PIKACHU". Make sure you're very quick to catch him flying.

Level 5. The Cave- Hit the third Porygon with a gas ball to hit a switch in level 4.

Pokemon- Zubat, Grimer, Bulbasaur, Ditto, Muk, Jigglypuff, Koffing, Magikarp, Weepinbell, Victreebel, Pikachu, Jynx, Articuno

Tricks-

Take photos of the first two Grimers, and two more appear in the main part of the cave. To evolve them into Muk, throw three gas balls at them

Look at the Bulbasaur in this level. Notice that they have small eyes. This means they're Dittos in disguise! Throw a gas ball at them to turn them back

to the real form.

Now, you'll see three Jigglypuffs, all being chased by Koffings. Save them by throwing something at the Koffings. Save as many as you can, they come in use for extra points later in the level.

On the ground after the Jigglypuffs, there's a pond with a Weepinbell. Evolve this Pokemon into Victreebel by throwing an apple at it to knock it into the pond.

Now, a Zubat swoops down and picks up Pikachu. Save it by throwing an apple at the stupid Zubat (a very hard task). Get some photos of Pikachu falling down with balloons. Now, play the Pokeflute. Wait a long while and Articuno will pick it up. You get a 2,000 point bonus getting a photo of it riding the bird.

Here's where those Jigglypuffs you saved come in handy. If you saved one, it'll be singing near the end. If you saved more, it has others (1 or 2) floating around it. Make sure you focus on the singing one for the big bonus

Level 6. The Valley- Get 40 Pokemon in previous levels (that info obtained from Nintendo)

Pokemon- Squirtle, Magikarp, Goldeen, Dratini, Mankey, Geodude, Sandshrew, Graveler, Sandslash, Gyrados, Staryu, Dragonite, Starmie

Tricks-

At the beginning, the shells in the river are Squirtles. Get good shots by throwing gas balls at them to wash them up on the land.

To get Goldeen, throw things into the water just like you did with Magikarp

At the beginning, you'll see a Magikarp jumping in and out of the water. Throw gas balls at it and a Mankey will kick it over to the waterfall. Now, go to the waterfall and look to the left at the Gravelers (that do the dance for the Pokeflute). Magikarp will be out of water. Throw more gas balls at it and it will evolve into Gyrados.

At the waterfall, play the pokeflute and the Gravelers will dance. This is definitely how you want to catch them for points.

When you see three Staryus, snap a photo of as many as possible. Now, when you get to the whirlpool they will jump in and evolve into Starmies, allowing you to get some Pokemon bonus points.

At the whirlpool, toss lots of gas balls in, and out comes Dragonite

At the end, there are three Squirtles. One will crawl in its shell. This is a great pose for bonus points if you were concentrating on getting other Pokemon at the beginning.

Level 7. The Rainbow Cloud- Get photos of 6 Pokemon Signs. Here's how:

Level 1. Just after the first Pikachu, on the left is a Klinger-shaped Rock. Get a photo of it after the small turn.

Level 2. Get Zapdos and go through the door. Go to the purple area and get a photo of the green Pinsir-shaped shadow.

Level 3. Throw a gas ball into the crater right at the Rapidashes and get a photo of the Koffing smoke.

Level 4. Use the Pokeflute to make Vileplume dance and get a shot of the Cubone tree behind it.

Level 5. When you see Weepinbell, turn left and snap a photo of the Mewtwo Constellation.

Level 6. After the Squirtle shells pass you at the beginning, get a photo of the mountain that looks like Dugtrio.

Now, you've got all the signs. Go to Rainbow Cloud!

Level 7. The Rainbow Cloud

Pokemon- Mew

Tricks- To catch a good photo of Mew:

Hit its shield with an apple three times and it will drop it and get another one. Hit this one three times and it comes from either the right or left side. Throw an apple at it and it will turn around for what the Professor calls a "perfect pose". Keep on throwing apples so your vehicle thing catches up. This is your best chance at getting a high score.

CONGRATULATIONS! YOU'VE BEATEN POKEMON SNAP!

6. Pokemon in the game

#	Name	Level #	S Affected By (for points)	A=Apple G=Gasball F=Flute
1	Bulbasaur	4,5	AGF	
4	Charmander	3	AGF	
5	Charmeleon	3	AG	
6	Charizard	3	AG	
7	Squirtle	6	AGF	
11	Metapod	4	G	
12	Butterfree	1		
14	Kakuna	2	AG	
16	Pidgey	1	AG	
25	Pikachu	1,2,4,5	AGF	
27	Sandshrew	6	AG	
28	Sandslash	6	AG	
37	Vulpix	3	AG	
39	Jigglypuff	5	AGF	
41	Zubat	2,5		
45	Vileplume	4	F	
50	Diglett	2		
51	Dugtrio	2		
52	Meowth	1	AGF	
54	Psyduck	4	AG	
56	Mankey	6	AG	
58	Growlithe	3	AGF	
59	Arcanine	3	AGF	
60	Poliwag	4	AG	
70	Weepinbell	5	AG	
71	Victreebel	5	AG	
#	Name	Level #	s Affected by (for points)	A=AppleG=GasballF=Flute
74	Geodude	6	G	
75	Graveler	6	GF	
78	Rapidash	3	AG	
79	Slowpoke	4	AF	
80	Slowbro	4	AGF	
81	Magnemite	2	AG	
82	Magneton	2	A	
84	Doduo	1	AG	
88	Grimer	5	AG	
89	Muk	5	AG	
90	Shellder	4		

91	Cloyster	4	AG
93	Haunter	2	
101	Electrode	2	AG
109	Koffing	5	AGF
113	Chansey	1	AGF
115	Kangaskhan	1	AGF
118	Goldeen	6	AG
120	Staryu	6	
121	Starmie	6	
123	Scyther	1	GF
124	Jynx	5	F
125	Electabuzz	2	AG
126	Magmar	3	AGF
129	Magikarp	1,2,3,4,5,6	AG
130	Gyrados	6	AG
131	Lapras	1	
132	Ditto	5	AG
133	Eevee	1	AGF
137	Porygon	4	AG
143	Snorlax	1	AGF
144	Articuno	5	F
145	Zapdos	2	F
146	Moltres	3	AG
147	Dratini	6	AGF
149	Dragonite	6	G
151	Mew	7	AG

"Affected By" info obtained from Nintendo

7. Legal Info

I, Ben "GameSlayer" G. created this FAQ. Feel free to give it to your friends, put it on other websites, whatever. BUT, HOWEVER, YOU MAY NOT edit it, update it, change it in any way, sell it, put your name on it, or buy it.

8. Credits

1. Nick Graham for reminding me about a level I forgot to list Magikarp.

So, how did you like this? It is my third attempt at an FAQ. I first did Mega Man for Game Gear a.k.a. Best of Megaman, then Super Smash Brothers for Nintendo 64. Megaman was published to www.gamefaqs.com and I tried to get Smash Bros., but I forgot to use Courier New 10, and it was not published. If you find any mistakes, have questions, or something you wanted to add, email me at gunterl@earthlink.net (those are Ls in the address, not ones) and I will give you credit. Thanks again! ???

©1999 Ben "GameSlayer" G.