

Pokemon Stadium FAQ

by RJ 2000

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Pokemon Stadium
Version 5.75
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CONTENTS

- 1) Updates
 - 2) Introduction
 - 3) Controls
 - 4) Game Modes
 - 5) Strategy and Battle Tips
 - 6) Pokemon Teams
 - 7) Wonders of the Gym Leader Castle
 - 8) Stadium
 - 9) Tips and Tricks
 - 10) Contact Info
 - 11) Credits
-

1) Updates

Version 5.75 - It has been about a week since my last update and there has been many emails that been sent lately on things they want to add the the site. I have been busy lately with work and so I really won't be able to update the FAQ too often anymore so I would like to ask for everyone to keep their questions and submissions until the weekends when I will have time to check and update it. Thank you very much. The teams section and tricks sections have a few updates so be sure to check those out and look at the credits to see who sent these wonderful tips. But only posted the ones that were most needed because some were repeats of the others.

Version 5.40 - I got some new teams in the teams section and I also have some. Some more tips and tricks and maybe a strategy or two. Well, look at the crdits to see who deserves the award for the strategies given.

Version 5.30 - I have updated the tricks and tips sections with a few tips thanks to a few people. Look into the credits to see who these people were. The teams sections has also been updated as well. Look in the credits for these people as well.

Version 5.26 - I just had to change the credits.

Version 5.25 - Okay, I have a few things to add to the FAQ. People are having trouble battling Mewtwo so in a few days, I will to have a strategy on beating Mewtwo. Well, the strategy section has been updated, thanks once again Mr. Cactus. The tips and tricks section has been updated with more color tricks thank to THOTHmiddel.

Version 5.0 - A few updates here. I have updated the Strategy section. The new

addition to the strategy section was sent by Mr. Cactus. It provides information on how to beat Mew on the hard mode. And we all know that Mew can give us a hard time. Also add into the Strategy section some background over some tips on beating psychic Pokemon

Version 4.75 - Nothing much changed here neither. The Gym Leader Castle has been updated with some tips on defeating Lt. Surge. Thanks ant330 for sending this tip. The tips and trick section has been updated as well. Check the credits for the person who sent this tip. He also sent in a Pokemon team as well.

Version 4.50 - Not to many updates here. I am going to finally confirm the doduo mode for the game so I don't need any more emails on how to get the doduo mode because it has been done. Thanks JoshuaToy for submitting the solution to this mode. Also I have just had a hard fought battle in the Pika Cup and have finally found another team that will be effective in that area. So check out the Pokemon Teams section for tips on that.

Version 4.25 - I have just completed the Petit Cup I few minutes ago again and I have discovered I a team of Pokemon that do really well. So go on over to the Pokemon Teams section to check them out. I also have a part in the strategy section on how to battle those pesky little electric Pokemon.

Version 4.0 - Yet another addition to the Pokemon Teams section. This one was sent by Mew1515596. Thank you for the support of my FAQ. Mew1515596 also sent a way to change the color of Mewtwo. The strategy section is being updated as well on a few things.

Version 3.5 - There are only two extra editions to the FAQ this time. I have brought back the Strategy section with a few tips to keep your reminded of. And there is new team of Pokemon that are being added to the teams section.

Version 3.0 - I have received more emails with tricks to add to the Tips and Tricks section. Take a look at the credits for seeing the people who submitted these tips. The strategy section is not complete yet. I have added some tips for battling in the Pika Cup in the stadium section.

Version 2.5 - I have added another section to the FAQ. This section is for teams of Pokemon that I have found to be useful in the Stadium mode. If you have some good teams, send them and explain how they are good so I can put them up in the FAQ in detail. Also, I have received more emails on things to put in the Tips and Tricks section. So take a look there for these updates and look at the credits to see the people have sent these excellent tips. And I will be working today to develop strategies to help everyone out.

Version 2.0 - I have finally gotten some emails from people and have found out how the secret pokemon tricks work and about how to get the doduo mode. Thank you mlmorris and SSJvegitaX4 for the tips. There are also tips on the color of Pokemon depending upon the nickname. I also updated the strategy area with some tips on burning. Also I would like to start a new area in the FAQ where you can submit your Teams of Pokemon and why you think they are effect. Please submit any teams of Pokemon you have used lately. Include the attacks for them and anything else you will probably need.

Version 1.00 - This is the first release of the FAQ, if you need extra some help in any areas you can email me for help. Look at Contact Info for details of getting in contact with me.

2) Introduction

Pokemon Stadium is the ultimate pokemon game for the N64. After a long wait for the release of the game, Pokemon Stadium lets trainer fight their Pokemon in full 3D. You can use Pokemon straight from your Red, Blue, and Yellow Game Boy. This FAQ is going to get into the game a little bit and give some strategies to beating your opponents and give you an upper edge in battle. So move on ahead and read on to the next section.

3) Controls

The controls to the game depends on where you are and what you are doing:

In the main menus the buttons are:

- A button - Select things
- B button - Cancels Selection
- Control Stick - Use in the Kids Club
- Control Pad - Move Cursor
- L button - Change Boxes in certain modes
- R button - Change Boxes in certain modes
- C buttons - Flip through pages

In Battle the controls are:

- A button- To battle
- B button - To switch pokemon
- Start - To run away from battle(you will automatically loose)

If you select battle the controls are simple:

- L button - To cancel and go back to the strategy selection screen
- R button - To Check attacks and which buttons the attacks are assigned to.

The attacks are designed to the C buttons by this order from the GB game:

- C-UP - First Attack
- C-RIGHT - Second Attack
- C-DOWN - Third Attack
- C-LEFT - Fourth Attack

For example:

In the Game Boy game if you had the attack in the following order:

- Gust
- Sand-Attack
- Quick Attack
- Whirlwind

Then in the game, it would be like this:

- C-UP - Gust
- C-RIGHT - Sand-Attack
- C-DOWN - Quick Attack
- C-LEFT - Whirlwind

If you choose to switch Pokemon, the order of the Pokemon are like this:

C-UP - 1st Pokemon
C-LEFT - 2nd Pokemon
B button - 3rd Pokemon
C-RIGHT - 4th Pokemon
C-DOWN - 5th Pokemon
A button - 6th Pokemon

4) Game Modes

There are several different game modes in Pokemon Stadium. Each one has rules or fun things to do while you play them. The game modes are:

Battle Now!
Event Battle
Gallery
Stadium
Free Battle
Gym Leader Castle
Pokemon Lab
Victory Palace
GB Tower
Kids Club

* There have also been word of other special game modes available. These modes are available only if you have completed certain modes of the game. Check Tips and Tricks section for details.

The game modes will be explained in detail now:

Battle Now! - This mode is available right after the main menu and this is for anyone who is just ready to get into a Pokemon battle. All you have to do is select whether it is one or two players and get ready to battle. You don't get to pick which Pokemon to use during this battle, but that's okay because the Pokemon chosen by the computer are a very well-balanced team.

Event Battle - This is a two-player mode. This is a mode where you battle your friends, with the rules according to the rules in the cups of the game. Each player will have a Pokemon Game Boy game and a separate controller. This battle is a 6 vs. 6 Pokemon Battle.

Gallery - This mode is a simple mode where you are able to snap pictures of Pokemon. You can print out your pictures at Pokemon Snap Stations at your local Blockbuster Video store.

Stadium - This mode is the heart of Pokemon Stadium. This mode is where you will be able to participate in the various cups in the game. They are the Pike Cup, Petit Cup, Poke Cup, and the Prime Cup. Each has its own special rules. See the Stadium section for details.

Free Battle - This mode is where you are in a free-for-all battle. You can play against the computer or you can play with your friends. It can also be a tag-team match where two people can team up to face the computer or two people vs. two people. You are allowed to play according to the rules of the various cups or if you want to be really hardcore go for the ANYTHING GOES match rules.

Gym Leader Castle - This mode is where you play against the GYM leaders of the Pokemon Game Boy Game. There is a lot more to this mode than you will expect as it will very difficult as you progress along through the game. See the Wonders of the Gym Leader Castle section for details.

Pokemon Lab - You can organize your pokemon and items in this mode. You can also take a look at your pokedex and search through Pokemon you have selected. You can also trade with your friends in this mode.

Victory Palace - This is where you can see the Pokemon that won in the Stadium mode.

GB Tower - This is where you can play your Pokemon Game Boy Games.

Kids Club - When battle makes you weary, then make a stop here for a little bit of fun and games. This a one to four player mode and is packed with fun. So come here and try out the games.

Where there are the basic modes for Pokemon Stadium.

5) Strategy and Battle Tips

Well, I have finally gotten a strategy section back up, since yesterday. My goal here is to keep remind of the little things that are over looked in Pokemon Stadium. Look below to see what has been added.

When you are choosing or training Pokemon to use in the Stadium, remember that Pokemon aren't limited to attacks of their own type. For example, I used a rental Starmie to fight in the Pika Cup and this Pokemon knew Thunder. This was really handy because when I got to the point when I battle a lot of water-type Pokemon, it was really simple to win because the opponent was using many water-type attacks such as SURF, but it wasn't effective against Starmie and Starmie was damaging the opponent with Thunder. It was really effective against the water-type and psychic-type Slowpoke and Slowbro. Since this Pokemon uses all water and psychic attacks most of the time. So when you are training Pokemon on your Game Boy, be sure to have it well equipped with some attacks out of its type. If you are picking Rental Pokemon then try to find some Pokemon that have these abilities out of its type. It is a very important aspect to Pokemon.

In my opinion, you should always check for speed when picking Pokemon. I was playing in the Poke Cup and I discovered that even Pokemon that have disadvantages over other types still can get a win, if they are used carefully. The main reason was because they had a speed advantage over my Pokemon and they were able to get many regular attacks. These attacks also included many critical hits. The various electric-type Pokemon are always good Pokemon because they have fast speeds. Flying and Water types come in close with these guys as well. When you are picking Pokemon be sure to look for ones that have high speed. Even though you have a disadvantage, if you can always get the first hit then you can cause some serious damage. For example, if you were playing with a Pidgey and your opponent had an Alakazam and the Alakazam was on its last little bit of HP then you could always use Quick Attack to get the upper edge and win because Quick Attack always hits first. Now, if Quick Attack wasn't available then your best bet is to switch to the Pokemon with the highest speed. If you are using a Pokemon that can Paralyze the opponent, then use it because Paralyze cuts the opponents speed so it should be able to give you an advantage, plus it will sometimes make your opponent be immobile for a turn and that might be all that you need to get the upper wing at beating your opponent. So next time you are picking Pokemon, look for one with a lot speed, but see if you can also find one with high attack or special while you are at it.

Okay, I have looked at Pokemon Stadium a little more and I have discovered a little bit

more on ratings. Attack and Defense should go together when you are looking Pokemon to pick and/or train. Usually when you see a Pokemon with a high attack, it will usually come with a high defense. This is handy because while you are throwing out strong attacks or lowering the opponents ratings then you have the extra defense you need to stay up. An example of this Pokemon could be Dragonite. This Pokemon has a very high defense and isn't effected by fire,water,electric,and grass attacks, but can be easily knocked down with ice attacks. You could use a Dragonite with Thunderwave to Paralyze the opponent, then you could finish the opponent of with a hyper beam, if it has a low defense. So be sure to look at the advantages of high attack and defense. The ratings of an attack is just as important as its type. You can use a flying attack on a grass-type and still won't cause the right amount of damage just because the Pokemon doesn't have a high attack or sometimes it can be because the opponent has a high defense. Remember this when playing the Game Boy Pokemon especially.

I know you have probably had a little bit of trouble combating those pesky electric-type Pokemon, so with the battle experience that I have had I will give you a little bit of advice. The electric-types in Pokemon Stadium are probably among the most annoying types to have and if you have one and know how to use them, they can be very effective, but for now I will explain how to battle them. The electric-types in the game always end up having something special that gives them advantages over types that are suppose to have an advantage over them. Raichu is among some of these Pokemon. I was battling one in the Poke Cup and I lost due to the Raichu having a body-slam attack that Paralyzed most of my Pokemon and my Pokemon wouldn't move most the time. Plus the Raichu was very fast. I was able to over come the Pokemon by using my own Pikachu that actually had a speed advantage over it. I paralyzed it first then took the chance of switching to one of my Pokemon with a strong attack rating and took it out. Most of the other electric-types aren't that much of a problem. Your real worry will be Raichu, but the others you can easily get around. Just remember that most of the electric-types will always have a speed advantage. Your best bet will always be to cut their speed down to size first before they can kick in with one of their strong electric attacks. Even rock-types can fall to some electric-types due to some of them having Paralyzing attacks such as Body Slam. A Psychic-type Pokemon always will come handy as well. Your best bet: Alakazam or the deadly Mewtwo. So good luck with you journey of becoming a Pokemon Master

This was sent by Mr.Cactus:

This Mew is the hardest of all the enemy Pokemon out there. Mew's moves are Thunder Wave, Tri Attack, Psychic, and Softboiled. This is a good strategy for beating him. You should have a Gyarados with Thunderbolt, Blizzard, Hydro Pump, and Hyper Beam. Also a Fast Ground Type like Dugtrio would be helpful. Lastly have an Exeggutor with Solarbeam, Psychic, Sleep Powder, and Explosion or another powerful Normal Type Attack. Next, send out Gyarados 1st. Use Thunderbolt on Starmie, and Hydro Pump on Rhydon and Tauros. If Exeggutor is sent out hit him with Blizzard. You may freeze him. If so good. If not he will use Psychic. Now switch to another Pokemon. He usually uses Explosion. When Mew is sent out switch to Exeggutor or Dugtrio. Be careful though. You do not want Exeggutor to become paralyzed. Use Sleep Powder on Mew. Put it to Sleep, and choose either Gyarados or Dugtrio. Use attacks on Mew until he wakes up. Repeat putting him to sleep, and switching. If Mew and Exeggutor are low on health you may want to use Explosion to take Mew out. After that finish off the other Pokemon.

This was also sent by Mr.Cactus

The Snorlax in the Round 2 Prime Cup is one of the worst Pokemon besides Mew. First send out a Pokemon that knows Sleep Powder (Make this your first Pokemon because he is usually sent out first). Put Snorlax to Sleep, and then hit him with attacks until he wakes up. When he wakes up, put him back to Sleep. Unless you are Parylized you should get the first attack. This Snorlax has Rest, Body Slam, Earthquake, and Self Destruct. I reccomend using an Exeggutor with Psychic, Sleep Powder, Solarbeam, and any other attack, or a Ghost type. This way you can have some strong attacks for him and the other Pokemon. If you choose a Ghost type use Hypnosis to put him to Sleep or use Confuse Ray to Confuse

him. Also do not use Solarbeam on him at all. If he wakes up while you are charging energy you will be stuck using Solarbeam. Beware of Body Slam. He uses this the most, and it Paralyzes most Pokemon pretty easily. He rarely uses Self Destruct though.

Psychic-type Pokemon are among the most powerful because they all have high special and they can throw out many devastating attacks. In your hands, they will give a good victory if you use them right. In the opponents hands could mean trouble. I have had a lot of psychic Pokemon problems. I lost the finals of the master ball tournament when I was about to beat the Poke Cup. A Kadabra and Alakazam was the cause of this defeat. You should always have at least one Pokemon that can defeat psychics. In the past, they said that ghosts could beat the psychic-types, but the ghost's poison properties give it a disadvantage. So there is only one type that can defeat them easily.. Bugs. This doesn't mean that you have to have a Bug-type Pokemon. Plus most Bugs that bug-attacks are also poison properties(Beedrill). You want the Pokemon that has the most reliable speed and has a bug attack.. Jolteon. Some people really over-look this Pokemon when they are having trouble with psychics. When you are battling Sabrina or any type of psychic opponent, Jolteon is your best friend. This is because he knows the handy Pin Missile attack and has top notch speed. But not everyone will want to use Jolteon or maybe you don't have one, so if you don't have one, you have to find a good physical opponent with a good amount of special. Golem and other rocks-types have some of the best strength to be able to knock out psychics but their low special and slow speed make psychics make quick work out of them. You should consider maybe another psychic-type which has a good physical attack, such as Body Slam, Take Down, or Double-Edge. Slowbro is a good Pokemon for this because it can absorb most of the psychic damage without getting severely hurt because it is a psychic type as well and can nail the opponent with a good physical attack. Don't attempt to use fighting-types and everyone knows why. Raichu is fairly good if it knows Body Slam because will more than likely get the first hit(it depends). You might paralyze the opponent as well give you a bigger advantage. So be sure to watch yourself combating the psychics. If you are still having problems beating Sabrina or any psychic opponent, let me know and I will try to help you out a little bit more as I can. Just remember that we all learn something new and I still have a lot to learn on combating all types of Pokemon but as I learn them, I will let everyone know.

6) Pokemon Teams

This section is for teams of Pokemon that have been effective in the Stadium mode, but they might come in handy also when you head on over to the Gym Leader Castle. I will also describe how these teams are effective in the game and what they should have.

Here is an all around kind of team. They should be able to battle most types of Pokemon if you use the right strategy:

Charizard - Strong Fire-Type: Should have at least Fire Blast and Fire spin and among others.

Weepinbell - Grass-type that can use the handy combination of poison and wrap.

Parasect - Another good grass-type: This Pokemon is effective because it can put others to sleep with its strong Spore attack then finish it off with Solarbeam or you can switch to a Pokemon that has an advantage and can finish it off.

Articuno - Best all around ice-type: With Ice Beam or Blizzard to freeze up most opponents, its very fast speed, and using Sky Attack to help combat the Psychic-types, this is a Pokemon to always include in your team. Beware of electricity and fire.

Kadabra - Good psychic-type: I picked him over Alakazam because for those who don't use the Game Boy for your Pokemon, you can have a good psychic-type that uses Psychic, plus can recover most of its energy with its Recover.

Starmie - One the best water-types: Blastoise isn't as fast as Starmie. That is why Starmie should be used. Make sure that it has Surf and Harden. You can use Recover also if you want to help keep it in battle.

This team was sent by Mew1515596. This team is best Pokemon to use in fighting in the Prime Cup:

Mewtwo - its attacks should include: physic, recover, confusion

Mew -

Pikachu -

Charizard -

Blastoise - attacks should include: hydro pump, surf, bubblebeam, strength

Venusaur- attacks should include at least solarbeam.

Here is another team that is useful in the Pika Cup only, but you have to be strategic with these Pokemon:

Pikachu - Electric-type: It is mainly here for its speed and its good variety of attacks. Use should use whenever there are difficult water opponents. If you are still having trouble then try a Raichu.

Tentacruel - A handy poison and water type Pokemon. It has fair speed. It is mainly here to act as a back-up against some of the other water type attacks. This is true because it can learn some grass-type attacks.

Starmie - The best water type: Just like above, it is a lot faster than the other water Pokemon. If you are training it from the Game Boy Pokemon, then give it Surf and Recover. You can use harden to help touch up on the surface, but would be better to use other good attacks such as Substitute.

Abra/Kadabra - These are handy psychics. Use them in almost every battle because they have really good special attacks and will really kicks tail if you use it wisely. Abra is the regular Pokemon that should be used, but if you have trouble then try to work up to use Kadabra.

Gastly - A ghost Pokemon. It is here for one reason: It can't be hurt by most physical attacks, which is good for you. In the mean time you can knock your opponent out with some of its attacks. Haunter is useful if you are having trouble. It is best to raise this Pokemon up with your Game Boy Pokemon.

Geodude - A ground and rock type. It is here to defend against those super fast electric Pokemon. The electric-types are super fast against most others and should be taken down carefully. Geodude is your best bet in the Pika Cup because it is immune to most electric attacks. Its high defense will also help you get around some of the fire-types as well.

Here is a team of Pokemon that will really help you out in the Petit Cup, try them out and see how effective they are:

Charmander - This fire type will help you with the bug-type Pokemon at the beginning. It has the speed and the power to over come the enemy. If it is a rental Pokemon then it should have the Fire-Blast move, if not thats okay any fire-type attack is effective with Charmander.

Squirtle - Your standard water-type. He will be very useful against all of your opponents. He has the speed to get through most Pokemon in the Petit Cup. The rock and ground types are watch really make this Pokemon a winner because with Bubblebeam and its fast speed, you can cause some serious damage.

Pikachu - He is here to battle all water types and maybe a few flying types. His speed is what makes him the winner over most electric types in the Petit Cup. He should know Thunderwave and Thunderbolt or Thunder. He should always be at the top of your list at certain points because you can use him to Paralyze the opponent and then cause a certain amount of damage before you opponent end up making it faint.

Sandshrew - This ground-type Pokemon is one of my favorite Pokemon. He has the average speed and knocks down most rock-types, electric-types, and fire-types with ease. He will also be able to easily knock down the notorious Gastly if you encounter it during the Cup.

Oddish - Good Plant type. You should always have a good well rounded grass type Pokemon to cause all some damage to the opponent with its sleep powered and poison attacks. This Pokemon's defense isn't really high, so if you wish to have a bit more defense, goto Bulbasaur instead, but I put Oddish over Bulbasaur because I think that Oddish's movelist as a Rental Pokemon is better.

Machop - Your fighting-type Pokemon. It is here for its brute strength and good defense. I have used it for the various normal-type Pokemon. He usually can get the job done against opponents with low defense. He will come in handy, you just need to find the situation that requires him. He should at least have Karate Chop and Low Kick.

Here is the team that one the Pika Cup tournament for me:

Raichu - Your electic-type Pokemon. He is here to battle your water-types and to paralyze the opponents that give you a hard time. His speed is what makes him special and comes in handy in the Finals of the tournament.

Kadabra - This Pokemon is your all around Pokemon. He should be able to down almost any other type. He was the Pokemon that won the Tournament for me by downing the opponents Dragonair and Clefable. So make sure you use his psychic abilitities to your advantage.

Ivysaur - He is really just here for the back up. You could really go on well without it. If you have a better Pokemon for back up, use it instead of this. I picked him because he would be a back up for Raichu against some of those water-types.

Vulpix - Your fire-type Pokemon. I would have choosen Charmander or Charmeleon, but when I look at the speed ratings, this Pokemon had a faster speed. If he is a rental Pokemon then he should have the Fire-Blast technique or the Flamethrower.

Rhyhorn - Your Rock-Type Pokemon. I picked him for the high defense, but any other rock-type should do the trick. Just make sure his is armed with Earthquake to really cause some major damage. He also contributed to the final battle when he attempted down the Dragonair at the end.

Starmie - Water-type with speed and special all in one. This pokemon can even take physical attacks quite well. I love this Pokemon also because he can learn Thunder and usually has it when you pick it as a Rental Pokemon. He is good for combating the water-types because while the opponent is throwing water-type attacks and not causing so much damage, you can knock them out cold with the Thudner attack.

This Pokemon Team was sent by Shuriken Zero, it is a good team to use in the Petit Cup:

Gengar - His most used Pokemon

Bulbasaur -

Charmander -

Farfetch'd - This Pokemon was very own Pokemon.

Geodude -

Omanyte -

Here is a team sent by Pichu, it is called the Omega Blast Team: It is said the be one of the most powerful teams around

Mewtwo - fast

Mew - Extreme and fast

Pidgeot -

Victreebel - Very fast

Raichu - Very fast

Gyarados - Very fast

This teams was sent by Psyduck54:

Mewtwo- He should Have subsitute, recover, Psychic, and any other good attack.

Mew- It should have Psychic, psybeam, and two other good attacks.

Charizard- It should have Fire Blast, Fire Spin, Slash, and another attack.

Venusaur- Sleep Powder, Mega Drain, Razor Leaf, and Solar Beam.

Blastoise- Hydro pump, Surf, Skull bash, and Strength

Raichu- Thunder, Thunderbolt, Thunder wave, and another attack

another pokemon that you should use instead of raichu is

Zapdos- Thunder, Thunderbolt, Fly, and sky attack

Pokemon should all be at level 100.

This team was sent by Silverbolt7T:

Charizard - Attacks - Fire blast, flamethrower, earthquake, slash

Articuno - attacks - ice beam, fly, blizzard, sky attack

Mewtwo - attacks - psychic, barrier, recover, blizzard or thunder(bolt)

Dragonite - attacks - blizzard, fireblast, hyper beam, thunder(bolt)

Exeggutor - attacks - sleep powder, egg bomb, psychic, solarbeam
Gyarados - attacks -thunder(bolt), blizzard, hyperbeam, hydro pump

Here are some team tips thanks to Earthq3846:

Hypno- My favorite Pokemon, EVER. Has Psychic, Toxic, Flash, and Hypnosis. It's speed isn't good, but that's because I haven't experminted with the drugs yet :-D

Omastar- I think Rock and Water is a GREAT combination. He's got blizzard, Hydro Pump, Surf, and Spike Cannon. Too bad his attack and speed are a bit low, but since he is not extremely weak to many attacks, and resists physical attacks well, I will probably lead him off first when I get the game.

INTERCHANGEABLE TWO (depends on situation and difficulty of fights).

Chansey- It's HP and special are enormous!!!! It's speed is Ok, and even good if I boost it with Carbos. Since its defense and attack are so low, and it takes 100 hp of damage from minor attacks, I equipped it with Counter. If anyone tries a major attack on me, and Chansey survives without flinching, then its practically guaranteed to make the other Pokemon. To allow it to recover, I equipped it with Softboiled, and kept Sing on it in case I leave out Hypno. Also, there is Metronome, just for variety.

or, if I'm in the mood for a variety Pokemon...

Hitmonchan- Sure, its special is crappy, but everything else is GREAT, especially attack :-D. It's equipped with Submission (fighting types need fighting moves!!) Thunder Punch for Paralysis, Ice Punch for freezing the pesky Psychics, and a Hyper Beam that took me FOREVER to win in the Game Corner (I play my games without a gameshark.)

And another set of interchangables, depending on if I'm in the mood for obnoxious cute things or scary things that go boom.

Pikachu (I can't evolve it, and I want it to talk.) The only thing going bad for it is its defense. It's got Thunder, Thunderbolt (if I run out of Thunder) Pay Day to bring in the money on Game Boy, and Mimic if I run into something with "Recover."

If I prefer something scarier, I opt for

Electrode. It's pretty well-rounded, and I boosted it with as many attack and defense raising vitamins as I could afford (and I played this game for ten hours trying to get enough money.) It's got Explosion if I'm in the mood to kill, Thunderbolt, Flash (because I like laughing at people who miss.) and Light Screen to block out Psychic damage.

Ninetales- My second favorite Pokemon. My firestarter has good everything, except attack, which was easily countered with a few vitamins. It's got Fire Blast, Fire Spin, Confuse Ray, and Swift.

And my favorite flying one, Articuno. Everything is great about it, but its level is too high for the tournament :- (Outfitted with the standard stuff, except for one thing. Ice Beam, Blizzard, Fly, and Hyper Beam.

That's just one of my teams I will use when I buy the game. I have another, better group on Red (due to the Missingno. Cheat) but I prefer not to bash you over the head with that one.

7) Wonders of the Gym Leader Castle

The Gym leader Castle mode is one of the hardest modes to complete in Pokemon Stadium and you should always develop a good strategy. In this mode you will battle all the Gym Leaders from the Pokemon Game Boy game. This includes the Elite Four and your Rival. Each Gym Leader has three people under their wing which stands in your way of facing off against them. I will mention what you need to beat the different Gyms Leaders.

Brock - Use a strong combination of water Pokemon for him. His underlings will use Bugs and other little types of Pokemon. Bring a psychic-type Pokemon for you to KO their with a little bit of ease.

Misty - Use Electric or Grass Pokemon to get the advantage over her. Her underlings have many types so just pick in a matter of taste.

Surge - Use Pikachu or Raichu with Quick Attack to battle Lt. Surge. Use the quick attack mainly on his Raichu though. If you use a rock-type, then he will more than likely use SURF on you. Thank you ant330 for submitting this tip. If you still have trouble with Surge, use a FAST ground-type and make sure it knows dig to help it out because those raichu and pikachu may deploy an unexpected SURF on you.

Erika - Use some strong fire-pokemon. If you don't have anything of those types then use some psychic or flying-type Pokemon to get the advantage.

Koga - Well some psychic and ground Pokemon will come handy the whole trip.

Sabrina - A Jolteon with Pin Missile and a Beedrill with Twinneedle is what I used to bring down most of her Pokemon.

Blaine - Use some water Pokemon for him, but use a well rounded team of psychic and fighting for his underlings.

Giovanni - Use some grass and flying types to get the advantage through the hole Gym.

Elite Four - Use Mewtwo to win. If not available use Vaporeon, Zapdos, Alakazam, and along with a few other Pokemon of your choice to get the wind against all of them.

Rival - You must use a very well-rounded team. Mewtwo will get the win though if available.

?????? - As I have heard is that beyond the credits there is another opponent that you must beat. I have had word that this special level 100 Pokemon Mewtwo so be ready for anything. Use Freeze to get around it.

8) Stadium

This mode is the heart of the game. You will be able to compete in various cups in the game. There is no specific strategy for none of the cups. So I will explain what the various cups are:

Petit Cup - This is a cup where all the cute Pokemon are able to battle each other. The combination of the levels of the Pokemon cannot go higher than 80. Mew is not allowed to participate. The Pokemon levels can be between levels 25-30.

Pika Cup - This is where the weaker Pokemon can fight. Mew can't attend this fight and there is no tips here. Strategy is the key here, nothing else. The Pokemon can only be between levels 15-20 and the combination can't be higher than 50.

Poke Cup - This the official Pokemon League tournament. The levels are between levels 50-55 and the Pokemon can't exceed a combination of 155. Mew can't attend. This is a very difficult tournament.

Prime Cup - This is difficult. This is a hardcore match where anything goes. Mew can attend this very electric match up. There is no level limit so go here when you are ready to kick some serious Pokemon behind.

I have given it some thought and have decided to attempt to give you some tips on getting through the Pika Cup of the game. So take a look at the following tips below:

Your best bet of winning the Pika Cup in the Stadium mode is to just simply raise up some well rounded Pokemon from your Game Boy. This is the only effective way of guarantee a win because your Pokemon that you raise on your own have a better chance of winning than those that the game has, this is true because you know what the Pokemon can do and you can adjust to meet your needs as well. My best bet is trying to use a combination of Charmander, Squirtle, Bulbasaur, Pikachu, Geodude, and Mankey. These Pokemon will give you an a very well rounded team for the beginning part and are every well-rounded. You just need to adjust them to where you can battle your opponent effectively. I got these Pokemon from using the Yellow version of Pokemon. If you don't have the yellow version of Pokemon, then you should try to find some good substitutes for the two starter Pokemon that you didn't get.

9) Tips and Tricks

Okay, this has finally been cleared up: to get the Doduo mode which you use to speed up the Pokemon Game Boy game, you have to beat the POKE CUP on Master Ball to get this Mode. Thank you JoshuaToy for submitting this. Thank you also SSJvegitaX4.

You can get hard mode by beating the Gym Leader Castle and all cups on Master Ball. If you get this mode you can rent MEW. You will fight a level 100 Mewtwo when you beat Gym Leader Castle and the cups on Master Ball to get hard mode. Thank you again SSJvegitaX4 and mlmorris for submitting these tips.

Depending on the name of the Pokemon, color will be different. Suppose a Golbat was named Golbact3, then it could be a deep blue shade.

Dodrio mode is a mode that lets you play your Game Boy Pokemon at x3 its normals game play speed. You can achieve this by beating both the Poke Cup and Prime Cups on the master ball level. Thanks X-Calibur, JJ32285, and The Watcher7 for submitting these corrections to me.

If you register all 151 Pokemon in the the hall of fame, you get a special amnesia psyduck which will come in handy as you battle. Thanks evenci for this one. Thank you Paulman5@bellsouth.net also for giving me these tips.

Surfing Pikachu is available to use in the Yellow version. It can be download to the game, but it can be found somewhere in the "hard mode" of the game. Thanks Evenci for this one too. You acheieve it by getting to the master cup of the prime cup level and you can't use rental pokemon with this one nor can you use any contiunes. Remember that it can't be a rental Pikachu that you use this trick with.

You can change the name of Mewtwo to twomew to get him to turn the color blue. Thank you Mew1515596 for sending this code.

Here are some nicknames submitted by Shuriken Zero to change the colors of some various Pokemon:

Mewtwo with darker purple hues: Orochi
Greenish Pikachu: Anemo
Dark Red Charizard: Inferno
Orange Charizard: Ganon
Greenish Meowth: Goten or Gohan (wasn't sure which one)

These were sent by THOTHmiddel on color:

depending on you'r ID number and name, color nick name codes work differently, but some work no matter what those are.

1. make lowercase of original name
2. reversing names (like TWOMEW)
3. using simuler nicknames (MUK renamed YUK makes a green tounge muk)
4. using a nickname that is very far off from the original name (MEW renamed transport made it purple colored instead of pinkish)

THOTHmiddel also sent this tip:

thats all I know for color, but thairs also secret pictures if you beat R-2 mode after beating the 6 vs. 1 battle of MEWTWO, go to gallery then go to print, then hold R and L, supposedly it will change to BONUS

X-Calibur sent this tip on how to get all 150 pokemon into the hall of fame easily:

just go into gym leader castle with a mewtwo, that has blizzard, psychic, recover, and either barrier or thunder and bring in 5 other pokemon of your choice that u wish to be regestered. mewtwo should be in the front line and have him slaughter every pokemon the elite four and gary has.

beating them should be easy, use blizzard on lance's dragonair if he has one and if u have thunder use them on lorlei and lance's pokemon for quick finishes. for the others, psychic them to death!!!!!!

u should be able to register all 151 in no time if your able to just use a mewtwo to beat them all.

KRaZY dUvA has confirmed that you can also beat the PRIME CUP first instead of the POKE CUP to received the doduo mode.

PkMnWatcherTaily sent this wonderful tip:

To miss any pokemon's attack, press C up, C right, Z all at the same time right after the defending pokemon does it's attack, but before the camera angle changes to your pokemon.

Dom Likes Pork sent this wonderful trick:

If Your Opponent's pokemon uses wrap, fire spin, or another repeating attack, it can get very annoying. But if you switch your pokemon and the attack would have continued, it doesn't, and your opponent does not get the free hit they normally get when you switch.

VegetaIsTheBest and Gohan2000 sent this:

Kids Club: Hyper CPU Difficulty

To unlock this hidden difficulty setting, select a single-player game against three CPU-controlled opponents. You need to win the "Who's the Best?" challenge five times in a row on HARD difficulty. This will open up the new HYPER difficulty setting for the CPU players

sigelsias@earthlink.net sent this:

Talking Pikachu

For a talking Pikachu, you need to upload one from Pokemon Yellow. Rental, Red, and Blue versions will just be silent.

Here are some more colors from Silverbolt7T:

Multicolored pokemon

Tyrannamon - Redder Charizard

Myotison - Blue Mewtwo

Birdamon, Seadramon-dark blue articuno and gyarados

Note: ALL letters capitalized

One more things from Silverbolt7T:

Helpful hint: According to my findings, Mew isnt stronger than Mewtwo. Apparently Mewtwo is stronger in every way, but speed, and the Mew can learn ALL technique.

* If have any tips or tricks or secrets to the game then email me and you will receive some credit for sending the code.

10) Contact Info

You can get into contact with me by sending all e-mails to:

RTMG123@aol.com

You can send questions, comments, or if you see any kind of errors then you can correct those errors.

11) Credits

GameFaq - For posting up this FAQ.

Nintendo - For making the N64

sigelsias@earthlink.net - For sending the great tip on pikachu

Nintendo/GameFreak - For making the greatest Pokemon game there is

Pokemon Strategy guide - For reminding me of the ratings.

scorchion@hotmail.com - For submitting the Secret Pokemon.

His website: www.angelfire.com/ms/scorchion

VegetaIsTheBest and Gohan2000 - For sending in the hyper difficulty code.

Martial Arts Master - For submitting the color trick.

SSJvegetaX4 - For submitting the Doduo mode tip to me. Thanks!

X-Calibur - For sending the greats tips on registering all the Pokemon.

KRaZY dUvA - For add a tip for the Doduo mode.

JJ32285, and The Watcher7 - For sending the Dodrio mode tips.

Evenci - For submitting the amneisa psyduck and surfing pikachu tricks. And for help confirm the dodrio mode.

Paulman5@bellsouth.net - For submitting the amneisa psyduck trick and also for helping correcting the surfing pikachu thing.

Mew1515596 - For submitting the Prime Cup team and to change Mewtwo's color.

JoshuaToy - For finally solving our doduo mode problem.

Ant330 - For sending the tip on how to defeat Lt. Surge a little more efficently.

Shuriken Zero(Orochi Nanaki) - For the Pokemon Team and for submitting the Pokemon Colors.

Mr. Cactus(WalknCacts@Aol.Com) - For the wonderful strategies. Thanks A lot!

THOTHmiddel - For all the neat little tips and tricks.

Pichu(olstad@pconline.com) - For the great pokemon team.

PkMnWatcherTaily - For sending a very helpful tip on missing attacks.

Dom Likes Pork - For sending in the wondeful trick

Psyduck54 - For sending in the Pokemon Team.

Silverbolt7T - For sending the teams and tricks.

Earthq3846 - For sending the teams tricks.

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