# San Francisco Rush: Extreme Racing Course Maps FAQ 

by slimjim25c
Updated to v1.0 on Nov 23, 2001



| U | U | SSSSSSSS | $\mathrm{H} \quad \mathrm{H}$ |
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E X T R E M E
R A C I N G

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San Francisco Rush Extreme Racing
Course maps
By slimjim25c
Version 1.0
Created on 11/23/01
"- "_
[I N T R O D U C I O N]

Hello everyone! I decided to make a course maps FAQ for San Francisco rush extreme racing. Everything is about done. So yeah, this will be the only version I'll be making. I sent this FAQ to some of my buds before I send it to submissions@gamefaqs.com. They had some questions about the FAQ so I'll put it up. If I get more questions about this FAQ and stuff, I'll probably won't put them up. I'll just e-mail you, but if $I$ have enough time to, I'll put them up on this FAQ. Unless if they're good questions. Well anyways, here is my course map FAQ! Enjoy ^^^
[L E G A L] (please read)

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you must give me credit. Don't sell this to anyone, it's for free.
$\left[\begin{array}{lllllll}\mathrm{C} & \mathrm{O} & \mathrm{N} & \mathrm{T} & \mathrm{A} & \mathrm{C} & \mathrm{T}\end{array}\right]$

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I will be getting Yahoo IM and ICQ soon...
$\left[\begin{array}{llll}M & A & P & S\end{array}\right]$

Alright! Here are all the course maps. There are a total of 6 tracks in the game. First, I'll tell you the key.
=-- key--=
C=Check point
K=Key
S=Start
$\mathrm{F}=$ Finish

| [][][] | [][][] | [] | [][] | [] | [] | [] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| [] | [] | [] | [] | [] | [][] | [] |
| [] | [] | [][][] | [] | [] | [] | [] |
| [] | [] | [] | [] | [][] | [] | [] |
| [] |  |  |  |  |  |  |

Total keys $=6$

[]

| [][][] | [][][] | [] | [][] | [] | [] | [] | [] |
| :---: | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| [] | [] | [] | [] | [] | [][] |  | [] |
| [] | [] | [][][] | [] | [] | [] | [] |  |
| [] | [] | [] | [] | [][] | [] | [] | [][][] |

Total keys=7

|  | * ${ }^{* * * * * ~}$ |  |  |
| :---: | :---: | :---: | :---: |
| * | *****K | KKK* |  |
| * |  | * | $\star$ |
| * |  |  | *** |
| * |  |  | C |
| C |  | K |  |



| [][][] | [][][] | [] | [][] | [] | [] | [][][] |
| :---: | :--- | :--- | :--- | :--- | :--- | :--- |
| [] | [] | [] | [] | [] | [][] | [] |
| [] | [] | [][][] | [] | [] | [] | [][] |
| [] | [] | [] | [] | [][] | [] | [] |
|  |  |  |  |  |  | [][][] |

Total keys: 8


| [][][] | [] [] [] | [] | [] [] | [] [] | [] [] |
| :---: | :---: | :---: | :---: | :---: | :---: |
| [] | [] | [] [] | [] | [] [] | [][][][] |
| [] | [] | [][][] | [] | [] [] | [] |
| [] | [] | [] [] | [] [] | [] [] | [] |

Total keys= 8


```
****K
*K
```

[] [] []

| [][][] | [][][] | [] | [][] | [] | [] | [] |
| :---: | :--- | :--- | :--- | :--- | :--- | :--- |
| [] | [] | [] | [] | [] | [][] | [][][] |
| [] | [] | [][][] | [] | [] | [] | [] |
| [] | [] | [] | [] | [][] | [] | [] |

Total keys: 8


| [][][] | [][][] | [] | [][] | [] | [] | [][][] |
| :---: | :--- | :--- | :--- | :--- | :--- | :--- |
| [] | [] | [] | [] | [] | [][] | [] |
| [] | [] | [][][] | [] | [] | [] | [][][] |
| [] | [] | [] | [] | [][] | [] | [] |
|  |  |  |  |  |  |  |
|  |  |  |  |  | [][][] |  |

Total keys: 8

[Q U E S T I O N S]

Q: What was the easiest track to make?
A: The track 5
"_
Q: You forgot to add a track
A: I know, but in the next version I'll add it

Q: When are you going to make the next version
A: I don't know, later on like January or something
"-"-"-"-"-"-"-"-"-"-"-"-"-"-"-"-"-"-"-"-"-"-"-"-"-"-"-"-"-"-"-"-"-"-"-"
Q: How did you find all the key locations?
A: By playing the game
"_
Q: Was this really hard to make?
A: Not really

Q: How long did it take to make this FAQ
A: About 1 hour at least

$\left[\begin{array}{llllll}\mathrm{T} & \mathrm{H} & \mathrm{A} & \mathrm{N} & \mathrm{K} & \mathrm{S}\end{array}\right]$

Always thanks to Jeff "CjayC" Veasey for making a fabulous site and posting this

Thanks to Midway for making this wonderful game

Thanks to my Dad for buying this game for me
$[\mathrm{E}$ N D I N G N O T E S]

Well that's my FAQ. This was my first course map FAQ I ever made! I like doing it and will make more in the future. Well, thanks for reading!


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