

Bomberman Land FAQ/Walkthrough

by Eastman

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This walkthrough was originally written for Bomberman Land on the PSP, but the walkthrough is still applicable to the Wii version of the game.

Bomberman Land PSP FAQ/Walkthrough V1.0a

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1. Introduction

Hey, it's my first PSP FAQ! What system will I write for next?

Welcome back to Bomberman Land! Bomberman Land for PSP is known as Bomberman Land Portable in Japan. It is the second PSP version of Bomberman. The first game, entitled simply "Bomberman", is a good old-school Bomberman adventure, broken up into levels with the simple objective of defeating all enemies. You can get it really cheap, too. Bomberman Land, however, is more of an RPG/minigame collection. You still get the classic Bomberman battle mode, and unlike the first PSP game, the battle mode is rendered in 2D graphics (but the main game and minigames are 3D).

Bomberman Land fans will also want to check out Bomberman Land Touch 1 and 2 on Nintendo DS, as well as Bomberman Land for Nintendo Wii. If you really enjoy the series, you can go the extra mile and import Bomberman Land 2 for GameCube or Playstation 2. It's entirely in Japanese, but I've written an extensive FAQ that will get you through the game. Bomberman Land 2 has much more content than the portable games; it's worth checking out. Will I ever write a guide for Bomberman Land 1 (PS1 only)?

Oh, and Xbox 360 owners must download Bomberman Live for Xbox Live Arcade and challenge me to a match. There's no single-player story mode, but online Bomberman can't be beat.

2. Version History

02/05/08 Version 0.4 FAQ created.
02/11/08 Version 0.9 update. Everything complete but the Attractions portion of the Collections section. I kept busy!
07/17/08 Version 1.0 update. Gourmet Mania, Fashion check, and Attractions portion of the Collections section updated.
07/19/08 Version 1.0a update. Gourmet Mania section updated.

3. Menus

Title Screen:

1-Bomberman Land

- New
- Continue

2-Battle Game

- See Battle Game section for menus.

3-Collections

- Attractions
- Items
- Music

4-Sharing

- Battle Game
- Attractions

5-Options

- Message Speed: Normal, Fast, or Instant
- Sound Settings:
 - Music Volume
 - SE Volume
- Load

4. How to play Bomberman Land Mode

Controls:

D-Pad or Analog Stick: Move Cheerful White.
Circle Button: Hold to walk faster on map/Cancel menus
X Button: Enter/send messages/selects menus
Square Button: Toggles field Guideline
Triangle Button: Opens Bomb Pad in the field
L Button: Warp to other zones (once unlocked)
R Button: Toggle field icons
Start: Pause during Minigames.

Bompad Menu:

- 1-Pieces: Select one of the zones, then press X to see a hint about where to find each individual piece.
- 2-Mail
- 3-Bombnet

- Status: Shows name, number of pieces, and time played.
- Change Name
- 4-Inventory
 - Outfits: Change your outfit. You can even go naked! Press left or right on the Analog Stick to rotate your character.
 - Items
 - Music
- 5-Options
 - Message Speed
 - Sound Settings
- 6-Save/Quit
 - Save
 - Quit

Earning Money:

You can't earn money until the first boss battle at the Guard Station in the Red Zone. Once you've won that battle, you can replay it to win 100 Bom per victory. It's better to wait until you get to the Yellow Zone, where gambling games await. Hammer Time is the best way to earn money in that zone. In the Green Zone you will be able to sell insects, but more importantly, you can play Gourmet Mania, which is the single best way to earn money in the game. Cha-ching!

Gourmet Mania:

Buy about ten of each food item from the Restaurant in the Yellow Zone (or the other zone's Restaurants, but I haven't documented their food properties). When the fat guy says what he feels like eating, check the Combinations list here. The order he mentions the food traits in doesn't matter - Simple and fresh is the same as Fresh and simple, for example. When you give him something that he likes, you will receive 1,000 or 2,000 Bom for your trouble.

Key:

HS: Hamburger Steak (Yellow Zone Restaurant)
 FR: Fried Rice
 MP: Meat Pie
 OJ: Orange Juice
 OM: Orange Milk
 OS: Orange Soda
 CR: Cabbage Rolls (Green Zone Restaurant)
 PS: Potato Salad
 C: Cheese
 SJ: Strawberry Juice
 SM: Strawberry Milk
 SS: Strawberry Soda
 FF: French Fries (White Zone Restaurant)
 DS: Daikon Salad
 AP: Apple Pie
 BJ: Banana Juice
 BM: Banana Milk
 BS: Banana Soda
 S: Sushi (Blue Zone Restaurant)
 OF: Octopus Fritters
 O: Oden
 GJ: Grape Juice
 GM: Grape Milk
 GS: Grape Soda
 GSQ: Grilled Squid (Red Zone Restaurant)
 FS: Fried Shrimp
 CS: Cabbage Salad

AJ: Apple Juice
AM: Apple Milk
AS: Apple Soda

Combinations: I don't feel like testing every combination,
but please let me know if you find any successful combinations
that I have missed. I didn't test the other zone's food
items at all - whoops!

Simple and fresh: OJ: 1,000 not HS, FR, MP, OS, OM
Simple and heavy: Not HS, FR, MP, OJ
Simple and fancy: OS: 1,000; Not HS, OM
Simple and quick: OJ: 1,000; OM: 1,000; OS: 1,000
Simple and tasty: Not OM
Simple and new: Not HS
Simple and light: Not FR, OJ, OM, OS
Light and heavy: MP: 2,000 not HS, FR, OJ, OM, OS
Light and fresh: OJ: 1,000; not FR
Light and tasty: GSQ: 1,000; MP: 1,000; Not OM
Light and new: MP: 1,000; Not HS
Light and quick: OJ: 1,000; OM: 1,000; OS: 1,000; Not FR
Fancy and heavy: HS: 2,000; MP: 2,000; OS: 1,000
Fancy and light: MP: 2,000; OS: 1,000; not FR, OJ, OM
Fancy and tasty: HS: 2,000; FR: 1,000; MP: 1,000
Fancy and fresh: OS: 1,000; not HS, FR, MP, OJ, OM
Fancy and quick: OS: 2,000; OM: 1,000; Not HS, MP
New and fancy: HS: 1,000; MP: 1,000; OS: 1,000; GSQ: 1,000; Not OM, OJ
New and fresh: Not FR, OJ, OS, OM
New and quick: OM: 1,000; OS: 1,000; AS: 1,000; not FR, OJ
New and heavy: HS: 1,000; MP: 1,000
Heavy and quick: OJ: 1,000; OM: 1,000; OS: 1,000
Heavy and fresh: OJ: 1,000; Not HS, FR
Fresh and tasty: FR: 1,000; Not OJ
Fresh and quick: OJ: 2,000; OM: 1,000; OS: 1,000; not HS, FR
Quick and tasty: Not HS, MP, OJ, OS

5. Bomberman Land Shops

If an item is marked "Do not buy", that means you can find or win
it during your adventure.

Red Zone

Accessory Shop:

-Surgical Mask: 300
-Sideburns: 50 (Do not buy... Err, well they are cheap.)
-Clown Nose: 500
-Long Nose: 400
-Bunny Teeth: 200
-Katana: 350
-Gold Bell: 400

Item Shop:

-Watering Can: 480
-Power Glove: 600 (Do not buy.)
-Flute: 500

Restaurant:

- Grilled Squid: 50
- Fried Shrimp: 150
- Cabbage Salad: 75
- Apple Juice: 60
- Apple Milk: 60
- Apple Soda: 60

Blue Zone

Glasses Shop:

- Round Glasses: 500
- Literati Glasses: 400
- Black Shades: 480
- Retro Sunglasses: 580
- Round Sunglasses: 450
- Cool Sunglasses: 260
- Ski Goggles: 250

Hat Shop:

- Red Ribbon Ball: Don't buy!
- Sun Visor: 200
- Top Hat: 450
- Clown Hat: 150
- Pirate Bandana: 300
- Hard Hat: 400
- Mailman Hat: 300
- Sailor Cap: 375
- Yellow Ribbon Balls: 50

Restaurant

- Sushi: 125
- Octopus Fritters: 50
- Oden: 125
- Grape Juice: 60
- Grape Milk: 60
- Grape Soda: 60

Yellow Zone

Restaurant:

- Hamburger Steak: 150
- Fried Rice: 125
- Meat Pie: 125
- Orange Juice: 60
- Orange Milk: 60
- Orange Soda: 60

Mustache Shop:

- Small Mustache: 100
- Hermit Beard: 180
- Dandy Mustache: 300
- Eminent Mustache: 230
- Bushy Beard: 250
- Captain Mustache: 400
- Thief Face: 500

Music Shop: Each song costs 300 Bom.

- Opening
- Title

- Red Theme
- Attraction 5
- Yellow Theme
- Attraction 7
- Attraction 8

Green Zone

Belt Shop:

- Bomb Buckle: 250
- Skull Buckle: 250
- Cammie Buckle: 480
- Pink Buckle: 350
- Cheerful Buckle: 580
- Star Buckle: 480

Shoe Shop:

- Guard Shoes: 380
- Red Shoes: 580
- Blue Shoes: 580
- Cammie Shoes: 450
- Red Vert. Shoes: 480
- Red Horz. Shoes: 480
- Blue Horz. Shoes: 480

Restaurant:

- Cabbage Rolls: 150
- Potato Salad: 125
- Cheese: 75
- Strawberry Juice: 60
- Strawberry Milk: 60
- Strawberry Soda: 60

Music Shop: Each song costs 300 Bom.

- Battle 1
- Attraction 1
- Attraction 6
- Attraction 9
- Attraction 10
- Casino 1
- Casino 3

White Zone

Clothing Shop:

- Underwear: 280
- Suit: 495
- Cammie Suit: 320
- Red Vert. Suit: 480
- Red Horz. Suit: 480
- Orange Suit: 580
- Suit of Hearts: 320
- School Uniform: 495

Item Shop:

- Planter: 480 (Do not buy.)
- Flashlight: 375
- Bird Feed: 220

Hat Shop:

- Pigtail Balls: 150
- Headband: 300
- Double Balls: 400
- Guard Antennae: 300
- Bobbed Hair: 375
- Mohawk: 450
- Chef's Hat: 250

Restaurant:

- French Fries: 50
- Daikon Salad: 125
- Apple Pie: 75
- Banana Juice: 60
- Banana Milk: 60
- Banana Soda: 60

Accessory Shop:

- Red Scarf: 480
- Black Backpack: 300
- Red Backpack: 300
- Knapsack: 300
- Necktie: 200
- Twisted Necktie: 250
- Toy Gun: 325

Music Shop: Each song costs 300 Bom.

- Battle 2
- Menu
- Attraction 2
- Attraction 11
- Attraction 12
- Casino 2
- Casino 4

Shop of Whimsy:

- Rainbow Essence: Do noy buy.
- Rainbow Theme: 300
- Attraction 13: 300
- Bonus: 300
- Ending: 300
- Beret: 500
- Angler's Cap: 500
- Topknot: 500
- Cowboy Hat: 500
- Bellboy Hat: 500
- Afro Wig: 300
- Headphone Hat: 420

6. Bomberman Land Walkthrough

Red Zone

- Select the Bomb Statue. You must now search for the Director.
- Talk to the Director at the WayPoint, the Speedboat, and the Ship.
- Talk to him again at the Bomb Statue for Green Piece 23.
- Go to the Waypoint and the Ship to get Green Pieces 24 and 25.

- Go to the Area Gate to open a new area.
- Go to the Accessory Shop and answer Yes, No, No, No for Purple Piece 11. You can now purchase accessories here.
- Go to the Information Desk and answer Yes for Yellow Piece 20. Talk to the Staff Member again and answer Yes for an Easy Pass. This allows you to pass an Attraction with a lower score than usual.
- Go to the Area Gate at the top-right corner of the island to open a new area.
- Go to the next Waypoint and answer Yes for White Piece 7.
- Visit the Overpass and talk to the black ninja.
- Now play Radio Control, the first Attraction. Beat the high score of 51 seconds to get Red Piece 17.

- Go back to the Area Gate above the Hotel and open a new area.
- Go up to the Fountain and answer Yes to get a Blue Horizontal Suit.
- Go to the Restrooms and answer Yes, Yes, Yes, Yes for Green Piece 10.
- Go to Lost Children and answer Yes, Yes. Return for Green Piece 6.
- Go to Jump Rope and beat the high score of 700 for Red Piece 20.
- Go to Leaning Labyrinth and beat the high score of 600 for Blue Piece 2.
- Go to Mallet Mayhem and beat the high score of 120 for Red Piece 5.
- Go to First Aid, then back to the Bomb Statue, and return to First Aid for Green Piece 5.

- Now go up to the Area Gate and open a new area.
- Beat Hectic Herding's high score of 450 for Blue Piece 7.
- Go to the Tent for Green Piece 1.
- Go to the Underground Entrance to get a Power Glove.
- Beat Skateboarding's high score of 800 for Blue Piece 10.
- Go to the Guard at the top-right corner of the island. Beat Black at Laser Balls by scoring 480 points to gain access to the Blue Zone and White Piece 2.
- You can return to the Guard and beat the Laser Bomb score of 640 to earn 100 Bom. Do this as many times as you want.

Blue Zone

- Beat the Lily Pad Leap high score of 700 for Blue Piece 1.
- Beat Whack-an-Ogre's high score of 400 for Red Piece 23.
- Beat Toilet Paper's high score of 16'66 for Blue Piece 18.
- Unlock the Area gate with Blue 17 and Red 23.
- Go left and beat the Ninjas high score of 500 for Red Piece 22.
- Check the Palm Trees to the right, and then the Palm Trees to the left. Do it again and choose Yes when asked to shake them for White Piece 12.
- Go up and right to Volcano Blast. Beat the high score of 300 for Blue Piece 23.
- Go down to the Information Desk and answer Yes for Yellow Piece 17.

- Head down and to the right to open the Area Gate with Yellow 17.
- Beat Octobomber's high score of 500 for Blue Piece 14.
- Beat Water Skipping's high score of 1200 for Red Piece 21.
- Go to the Anchor Statue for a free blue vertical-stripe suit.
- Go left, then up to the Area Gate and use Blue-14 and Red-21.
- Head to the Palm Trees at the top and talk to the pirate ninja to get a Pirate Hat.
- Go to the Pirate Ship. Go to the Islet for White Piece 20.
- Return to the Pirate Ship and choose Yes.

Red Zone

- Head to the lower Pillar and talk to Black.
- Visit the upper Pillar for White Piece 10.

- Find the Red-22 Area Gate and open it.
- Beat the Laser Ball high score of 480 for Red Piece 3.
- At the Light House, flip the first switch. Go down to the Cave and get White Piece 5.
- Flip the second switch at the Light House and enter the Cave on the right to get White Piece 6.
- Go up to the Guard Station to play Mallet Mayhem against Pink. Get 160 points to win. You will want to use an Easy Ticket here. You will get White Piece 4 and access to the Yellow Zone upon winning.
- You can return here and play Mallet Mayhem any time for 100 Bom, but it's not worth the trouble.

Yellow Zone

- You can now warp between zones with the L button.

 - Pirate's Plunder: You can gamble money on this minigame. Bomberman races forward and turns at every intersection, so pick a path that will lead him to the treasure. I recommend against doubling up after winning, unless you are really good at it.

 - Visit the Waypoint while carrying an Easy Pass and choose Yes to get Green Piece 22.
 - Beat the Putting Green high score of 1000 for Blue Piece 5. That's my kinda blue piece.
 - Go up-right and beat the Hair-Raising Highway score of 70 to get Red Piece 7.
 - Head down and answer No at the Information Desk for Yellow 15.

 - Hammer Time: This is a great way to earn money. Press and hold X, then release to hit the bomb. Try not to hold it too long or the bomb will fly off the scale. Holding X for one second will raise it about half-way. If the bomb stops next to the number with a Bomb on its left, you earn double money.

 - Head to the top-right Area Gate and use Red-7 to open it.
 - Answer Yes at the Space Coaster to get Yellow Piece 8.
 - Go up to the Ferris Wheel and answer No for Yellow Piece 14.
 - Go to the Boulders and choose Yes. Search and choose Yes again for Purple Piece 3.

 - Jot on down to the lower-right Area Gate and use Blue-5 to open that sucker.

 - Prize Catcher: Press X to move the claw horizontally. Press it again to move it vertically. Press Triangle to check the prizes. It costs 50 Bom to play. If you catch a grey ball, you get 300 Bom. Catch colored balls for Items. If you get an item, you also get Yellow Piece 3. You must catch the Red ball to get the Wrestling Wear.
- Other prizes:
- Yellow: Red Ribbon Ball,
 - Green: Sneakers
 - Purple: 3D Glasses
 - Blue: Pacifier
 - Orange: Bow Tie
 - Dark Purple: Attraction 3 (Music)

- Go down and search the Palm Trees to get the Cat Whiskers.
- Equip the Wrestling Wear if you don't have it already, and equip it.

- Go up to the top-left and open the Area Gate with the Wrestling Wear. You'll need to buy one if you can't win it in the Prize Catcher.
- Go up to the Fountain, then up to the Palm Trees, and back to the Fountain. Head down to the Ordinary Trees for Purple Piece 1.

- Go left to the Area Gate that needs Green 22 and open it.
- Go up to the Carousel and answer No for Yellow Piece 13.
- Move up again and beat the score of 700 at Extreme Pogo for Blue Piece 11.
- Balancing Act is just above, where you must score 400 for Red Piece 19.
- Move left to the Choo-Choo Station and answer Yes for White Piece 25.

- Make sure you have 3000 Bom, then head back to Red Zone.

Red Zone

- Go to the area Gate that costs 3000 Bom and open it.
- Walk up to the Coffee Cups and answer Yes for Yellow Piece 6.
- Head right to Aerial Adventure for Yellow Piece 10.
- You'll get Yellow Piece 11 at the Flight Tower up above.
- Go left and find the Guard Station where Green and Blue await. Beat their score of 800 at Plasma Ball for White Piece 3 and access to the Green Zone.
- Head down to Waypoint-2, near the Accessory and Item Shops, for White Piece 13.

Blue Zone

- Go up to the Beach House while carrying a drink from the Yellow Zone Restaurant and choose Yes to get White Piece 15.
- Trek up and to the right to the Area Gate that needs Purple-3 to open.
- Walk right and beat the Scramble Puzzle for Blue Piece 3.
- Go right again to Parking and beat the score of 200 to win Red Piece 13.
- Further right, enter the Kart Center and say No every time for Green Piece 9.
- Move down to the Restrooms and say Yes 4 times to grab Green Piece 11.

- Go down to the Gate that requires 30 Pieces to open and fling that sucker open!
- Go to the Container and choose Yes to use your Power Glove for White Piece 23.
- The nearby Treasure Chest contains White Piece 24, so answer Yes and open it.
- The way that can be named is not the real way.

Green Zone

- Go to Gourmet Mania and answer Yes, Yes to get Yellow Piece 22. Return here to earn a lot of money... See section 4 for details.

- Go to Log Logic and score 650 for Red Piece 15.
- Go left to the Information Desk for Yellow Piece 16.
- Go down to Bug Catcher and score an easy 700 for Blue Piece 19.
- Go left to Flying Bomber and score 530 for Blue Piece 24.
- Go down and open the Area Gate that needs Blue-19 and Blue-24.
- Go to Panic Fall and answer Yes, Yes for Yellow Piece 5.

- Go up-right and open the Area Gate that needs Yellow-22.

- Beat the Dash 'n Swim score of 24", or use an Easy Pass, maybe even a Super Pass, for Red Piece 11.
- Play Dumpings and eat, I mean, beat the score of 600 to get Blue Piece 16.
- Go up to the Sign and talk to the staff member.
- Go down to the Ordinary Trees and answer Yes. Check each tree, starting on the right, until you find a Gold Beetle. Take it back to the Sign to get Purple Piece 7.
- Scoot up to the Area Gate and open it with your Gold Beetle. Go back to the trees and get another Gold Beetle and a Black one and a Brown one while you're at it. You may have to search a spot several times to get them all.
- Walk left to the Small Bridge and you will find a Cowboy Pistol.
- Make sure you have a Watering Can from the Red Zone Item Shop. Then visit the Pond and click Yes for some water. Now head south to the Flower Bed and score Purple Piece 6.

Yellow Zone

- Go up to the Tent and answer Yes, No, No, Yes (to show the Bomb Pad) and get Yellow Piece 25.
- Go down and right to the Monorail Station and present the Cowboy Pistol for Purple Piece 5.
- Go up to Waypoint 2 and show your Cowboy Pistol off again. Who needs modesty when you can get Purple Piece 2?
- Go left and open the Red-11 Area Gate.
- Play Kaboom, score 700, and receive Red Piece 1.
- Have fun on the Trampoline, scoring 300, to get Blue Piece 22.
- Visit Choo Choo Adventure and say Yes, Yes to get Yellow Piece 9.

Green Zone

- Open the Area Gate that is next to the Green Zone entrance.
- Pachinko: This gambling game costs 10 Bom to play.
- Insect Buyer: Answer Yes to get Green Piece 3. Now you can sell insects here.
 - Values:
 - Brown Beetle: 100
 - Black Beetle: 500
 - Gold Beetle: 1000
- Go down to the Tent to scavenge Green Piece 2.
- Open the Area Gate to the left with White Piece 10.
- Push the Container to get Purple Piece 12.
- Talk to Charlie in the Monorail Station for Purple Piece 10.
- Play Bomber Samurai and get 300 Points to win Blue Piece 13. Yaa!

Blue Zone

- Go to the top and fight Gold at the Guard Post. Win at Colorful Kaboom to gain White Piece 14 and access to the White Zone.

White Zone

- At the first Waypoint, you will receive a Student Cap. Snazzy.
- Visit the Information Desk twice and the lazy lady will give up Yellow Piece 18.
- Go right and open the Area Gate with Green-9.
- Bingo Pachinko: This is a gambling game that costs 10 Bom to

- play. Press Triangle to check the rewards, and press X to shoot.
- Play the classic Attraction Bomb Factory and score 550 to win Red Piece 9.
- Score 700 in the Space Tube to get Blue Piece 12.
- Soccer Lifting will award you Blue Piece 25 upon scoring 700.
- Purchase a Guard Antennae from the Hat Shop and equip it. Go to the Area Gate in the lower-left corner and open it.
- Flying Froggies: This gambling game costs 10 to play. Press and hold X to hit the frog. The longer you hold it, the farther the frog will fly. Make sure the frog lands on the yellow block - that's Yellow Piece 1 and you need it!
- Go up to the Red-9 Area Gate and open it.
- Play Bubble Wrap Snap and get 400 to win Blue Piece 9.
- Get 400 in Count 'em All for Red Piece 25.

- Go left to the Area Gate that requires Red-25 and Blue-9.
- Visit the Event Stage to get a Superhero Belt. Equip it and visit again to get Green Piece 7.
- Walk to the Swing and say Yes to get the Pinwheel Hat.

Blue Zone

-
- Go to the play Dash n' Jump at the Beach House, Parking in the Palm Trees, and Dash n' Swim in the Underground Entrance.
 - Now you can fight Dark piece in the Volcano. Score 900 in Bomb Factory II to get Purple Piece 22.
 - Head all the way down and right to the Palm Trees and talk to Charlie.
 - Open the Area Gate that needs Green-7 while you're over that way.
 - Walk down and talk to the Young Man in the Palm Trees. Then go left to the Drawbridge for White Piece 22.
 - Go to Jungle River and answer Yes, No for Yellow Piece 7.
 - Walk back to the left and open the Purple Piece 22 Area Gate.
 - Bomber Slots: This gambling game costs 10 Bom to play. Use left or right on the D-pad to select a slot, and then press X to stop the slot. Triangle shows the winning combinations.
 - Talk to the woman by the Palm Trees, then go to the left Palm Trees and talk to the man. Repeat this to get White Piece 18. Finally, talk to the woman again for White Piece 19. Isn't love grand?

Red Zone

-
- Talk to Gold at the Sign towards the south.
 - Play Hair-Raising Highway at the Bench, Road Hog Highway at the Fountain, and Bomb Factory at the other Bench.
 - Fight Dark Witch at the Hotel. Score 250 in Mallet Mayhem II to get Purple Piece 21, my all-time favorite Purple Piece.
 - Open the Purple-21 Area Gate.
 - Check the Hill for White Piece 11.
 - Score 150 in Free Throw for Red Piece 24. Easy Pass, you say?
 - Beat Math Class with a score of 150 for Blue Piece 8. Easy peasy!
 - Push the Container for a free Scuba Mask.
 - Visit the Tent and answer Yes, No to score Yellow Piece 24.
 - Bomber Roulette: This gambling game costs 10 to play. Wesley Snipes says to always bet on Black, but you can't in this one!

White Zone

- I really want some candy right now.
- Equip the Suba Mask and go up to the Pond. Say Yes to find Purple Piece 19.
- With the Scuba Mask still equipped, go down and right to the Fountain and say Yes for Purple Piece 16.

Yellow Zone

- Talk to Gold at the Sign.
- Go up and right to the Palm Trees and answer Yes, Yes, No to find Purple Piece 4. Thanks, Black!
- Play Log Logic at the Dark Castle, Putting Green at the Bird, and Radio Control at the Repair Shop.
- Challenge Dark Doll at the Dark Castle. Play a dark game of Parking II and score 300 to win Purple Piece 24. Might want to use a Super Pass...
- Open the Purple-24 Area Gate.
- Coin Flick: This gambling game costs 20 Bom to play. The longer you hold X, the farther the ball will shoot. The object is to get the ball to the prize without it falling in a hole. It's not hard until the ball reaches the bottom. Then you'll need to watch the handle as you hold X. When the bottom of the handle is about 2 pixels below the black vertical line to the right of it, release the button for a good chance at winning. Win a prize and you will get Yellow Piece 2 when you quit.

Prizes (awarded randomly):

- Sentry Hat
- Cat Ears
- Halo
- Blue Vert. Shoes
- Blue Theme
- Green Theme
- White Theme
- 500 Bom
- Play Galactic Dodger and score 500 to win Blue Piece 21.
- Target Practice: Another gambling game that costs 20 Bom to play. Can you believe it? Aim with left and right, and press and hold X to build up power. You need a certain amount of power to knock a target out, but don't let the meter fill all the way up. Aim for the tops of the targets. Press Triangle to check the Bom values of the targets.
- Trot down to the Seafood Buyer and say No to get Green Piece 4. Four is considered an unlucky number in Japan. You can also sell fish here later on.
- Brave the Haunted House and answer No, No, No to receive Yellow Piece 12.
- Go down and right to talk to Charlie at the Palm Trees.

Green Zone

- Go to the lower Ordinary Trees and search to find the Staff Badge.
- Play Water Skipping at the Small Bridge, Balancing Act in the Cave, and Jump Rope at the Tree Stump.
- Smack Dark Rose in the Giant Tree. Beat 1'07" in Radio Control II to get Purple Piece 23.

-Guard Hunt: Score 450 in Rainbow Ball in the Cave.

-Open the Purple-23 Area Gate.

-Talk to the ninja at the Sign to get a Blue Clown Hat.

-Check the Sign to get a Fishing Rod.

-Visit the Pavilion to get Purple Piece 13.

-Open the Blue-12 Area Gate.

-Higher or Lower: This guessing, gambling game costs 10 to play.

Press Circle if you think the next card will be Lower; press X

if it will be higher. Triangle will take your payout.

Blue Zone

-Go up to the top-right Pier and get White Piece 21. Return here any time and say Yes to get a fish. You can sell them to the Yellow Zone Seafood Buyer.

The fish he can catch:

-Fish

-Squid

-Octopus

-Rare Fish

-Guard Hunt: Play Leaning Labyrinth at the Beach House and score 700.

Red Zone

-Guard Hunt: Score 350 on Number Recall at the Bench.

-Make sure you have the Flashlight from the White Zone Item Shop.

Enter the Cave to get White Piece 9.

Yellow Zone

-Talk to the Man in Black at the Choo-Choo Station to get some stylin' Headphones.

White Zone

-Talk to the Man in Black at the lower-left Sign and get the Cammie Hat.

-Talk to Charlie at the top-right Sign.

-Open the Rare Fish Area Gate with a fish from the Blue Zone Pier.

-Baseball: This gambling but sporty game costs 10 Bom to play. Hit X at the right time to knock the ball towards one of five panels. If you hit two or more good panels before hitting an Out panel, then you will win some Bom.

-Answer Yes at DJ Request to get Yellow Piece 21. Return here and choose any song you have unlocked, which will become the map music for a while.

-Play Number Recall and score 300 to win Blue Piece 6.

-Win Stage Left or Right with a score of 800 to pick up Blue Piece 20.

-Guard Hunt: Go to the Underground Passage and beat the Sliding Puzzle. I hate these so!

-Enter the Bomber Tower. Win at Ninjas, Whack-an-Ogre, Free Throw, and Count 'em All.

-Beat Dark Bomber at Lily Pad Leap by scoring 1000.

-Win at Lily Pad Logic II with a score of 1200 to receive Purple Piece 25.

-You got the first ending! After the credits roll, you can choose to Save or Exit. When you Exit, it asks if you're sure. Press

Select here if you want to delete a save file.

- Continue and you will receive the Legendary Crown and Cape.
- You can now replay Log Logic II in the Bomber Tower to win 500 Bom.
- Go to the Purple-25 Area Gate.
- Talk to Black at the Sign.
- Make sure you visit the Item Shop and buy everything but the Planter.
I forgot to do this until now, doh!

Blue Zone

- Go to the Drawbridge to get White Piece 16.
- Check the Boat to get Thick Glasses. I wear glasses, but they are not thick like these.

Green Zone

- Talk to the woman at the Cave again to get Purple Piece 14.

Red Zone

- Talk to the woman at the Speed Boat to get White Piece 1. She can take you to the Rainbow Zone now.

Rainbow Zone

- Check the Sign to get a Planter. Free is the right price!
- Win at Plasma Ball by scoring 560 to get Red Piece 4.
- Open the Red-4 Area Gate.
- Prize Catcher: This works the same way as before. After you win a prize, leave and you will get Yellow Piece 4 as well.

Prizes:

- Yellow: Pompadour
 - Red: Guard Suit
 - Green: Sandals
 - Purple: Eye Patch
 - Blue: Sideburns
 - Orange: Dual Katana
 - Dark Purple: Attraction 4 (Music)
 - Grey: 300 Bom
-
- Equip the Retro Sunglasses (from the Blue Zone Glasses Shop) and read the Sign to get Green Piece 13.
 - Visit the Fashion Check for Yellow Piece 23. You can come back here to play a sort of game. Camera Bomber asks you to dress a certain way. Then you must equip an outfit and return to see if he likes it. He will give you money if he does. You have to win 500 Bom in order to open an upcoming Area Gate. Here are the combinations I have tried.
- #### Combinations:
- Animal and cute: -Cat Ears, Suit of Hearts, Sandals, Round Glasses, Cat Whiskers, Pink Buckle, Gold Bell: 400 Bom
-Cat Ears, Suit of Hearts, Sneakers, Round Sunglasses, Cat Whiskers, Cheerful Buckle, Bow Tie: 300 Bom
 - Animal and frugal: -Cat Ears, Underwear, Same Old Shoes, Cat Whiskers: 100 Bom
 - Animal and manly: -Cat Ears, Wrestling Wear, Sneakers, Retro Sunglasses, Cat Whiskers, Superhero Belt, Necktie: 0 Bom
 - Amusing and lavish: -Legendary Crown, Underwear, Red Horz. Shoes, Thick Glasses, Eminent Mustache, Star Buckle, Legendary Cape: 100 Bom

- Cool and lavish: -Pinwheel Hat, Suit, Red Shoes, Cool Sunglasses,
Dandy Mustache, Superhero Belt, Legendary Cape: 700 Bom
- Pinwheel Hat, Suit, Red Shoes, Cool Sunglasses,
Dandy Mustache, Superhero Belt, Legendary Cape: 500 Bom
- Cool and manly: -Legendary Crown, Suit, Sneakers, Retro Sunglasses,
Sideburns, Superhero Belt, Dual Katanas: 1100 Bom
- Manly and cute: -Hard Hat, Suit of Hearts, Cammie Shoes, Eye Patch
Captain Mustache, Skull Buckle, Dual Katana: 200 Bom
- Manly and frugal: -Hard Hat, Same Old Suit, Same Old Shoes,
Captain Mustache, Necktie: 300 Bom
- Meek and cool: -Legendary Crown, Underwear, Red Horz. Shoes,
Thick Glasses, Eminent Mustache, Star Buckle,
Legendary Cape: 0 Bom
- Lavish and Manly: -Legendary Crown, Suit, Guard Shoes, Retro Sunglasses,
Captain Mustache, Superhero Belt, Legendary Cape: 900 Bom

-Play Rainbow Ball and get 350 points to win Blue Piece 4.

-Coin Soccer: This gambling game costs 10 to play. Press X to shoot the ball into the goal, but don't let it hit a player. It's random whether you get a reward or not, but you can check the rewards by pressing Triangle.

-Play Log Logic II and score 750 to pick up Red Piece 16.

-Want to play a game that's too hard to be fun? Radio Control II wants you to play it; beat 1'15" and get Red Piece 18. Okay, it wasn't as hard this time, but still.

-Gold recommends Robo Bomber II. You must get 600 points if you want Blue Piece 17.

-Go left and open the 10,000 Bom Area Gate.

-Talk to the Main in Black at the Sign to get a Band Major Hat.

-Read the next Sign, then check both Palm Trees several times until you find Green Piece 16.

-Open the Fasion Check Area Gate by winning 500 or more Bom in Fashion Check.

-Go to the Pond and answer Yes, No, No, Yes to get Green Piece 21.

-Score 70 at Roadhog Highway to get the celebrated Red Piece 8.

-Play Bomb Factory II and get 650 points to win Red Piece 10.

-Equip the Legendary Crown and open the Area Gate that uses it.

-Go up to the Islet and say Yes to find Green Piece 15.

-Enter the Cave to find a Screw.

-Win at Dash n' Jump by finishing under 24" to procure Red Piece 12.

-Open the 120 Pieces Area Gate.

-Play Mallet Mayhem II, that loathesome game, and score 240 to gain Red Piece 6.

-Go to the Rainbow Bridge and say Yes to get some Rainbow Essence.

-Walk down to the Islet and use the Rainbow Essence to get Green Piece 20.

-Use the Rainbow Essence on the nearby Sign to get the Bunny Ears!

Red Zone

-Go back to the Main in Black at the Overpass and pick up that long-overdue White Piece 8.

Green Zone

-
- Equip the Bunny Ears and talk to all 3 Birds. The Mole will now award you Purple Piece 9.
 - Go up to the Ordinary Trees and give the Young Man a Screw to receive Purple Piece 15.
 - Go right to the Black Rock and say Yes to get Purple Piece 8.
 - Talk to the Hamster, who will kindly give you a Fan.

Blue Zone

-
- Go to the left Pier and give the bird some Bird Seed from the White Zone Item Shop to get White Piece 17.
 - While carrying a Planter, talk to the Young Man at the Palm Trees to get a Hair Band.

White Zone

-
- Go to the Bench to get Purple Piece 18.
 - The next Bench will net you Purple Piece 17.
- Open the Purple-9 Gate to the left.
- Buy up all the items in the Music Shop.
 - Read the Sign.
 - Answer Yes, Yes, No, No, Yes at the Auction Site to get Green Piece 8.
 - Play Cave Caper and score 650 to win Blue Piece 15.
- After reading the Sign, head up and check Bench 3 to get Purple Piece 20, the last Purple Piece!
- Check the Sign towards the bottom-left and find Green Piece 12.

Rainbow Zone

-
- Open the Area Gate that needs 20 Music Cards. You did buy them all, right?
 - Talk to the Peacock.
 - Equip the Small Mustache and check the Sign to find a Monocle. Rich!
 - Parking II, one of the worst Attractions ever, tasks you with scoring 200. Grab an Easy Pass and win Red Piece 14.
 - Play Colorful Kaboom and score 400 to get Red Piece 2.
- Open the 140 Piece Area Gate.
- Enter the Cave if you want Green Piece 18.
 - Visit the Palm Trees to get a Pick.
 - Talk to Black at the Palm Trees.
 - Chat with Charlie at the other Palm Trees.

Green Zone

-
- Go to the Cave to deliver the Pick.
 - Speak with the Peacock.

Rainbow Zone

-
- Return to the Peacock and receive Green Piece 19.
 - Pick up Green Piece 17 in the Palm Trees to the left.
 - Equip the Pinwheel Hat and search the Sand Dunes. You will get Green Piece 14, the final piece!
- Open the top Area Gate.
- Head to the Ruins to pick up a Guitar.

-You can now attempt the Attraction Challenge here. You have to beat 10 Attractions in a row to get to a continue point. Beat them all and you will get the Golden Crown.

There does not seem to be any reward for getting all 150 pieces, so you're done! That was fun, wasn't it?

7. Bomberman Land Piece locations

Red Zone

Red Piece 1:

Score 700 in Yellow Zone's Kaboom.

Red Piece 2:

Score 400 in Rainbow Zone's Colorful Kaboom. Diversity, yeah!

Red Piece 3:

Beat Red Zone's Laser Ball score of 480.

Red Piece 4:

Score 560 at Plasma Ball in the Rainbow Zone.

Red Piece 5:

Beat the Red Zone's Mallet Mayhem high score of 120.

Red Piece 6:

Beat Rainbow Zone's Mallet Mayhem II score of 240.

Red Piece 7:

Score 70 in Yellow Zone's Hair-Raising Highway.

Red Piece 8:

Get 70 in Rainbow Zone's Roadhog Highway.

Red Piece 9:

Beat the White Zone's Bomb Factory score of 550.

Red Piece 10:

Get 650 Points in Rainbow Zone's Bomb Factory II.

Red Piece 11:

Exceed Green Zone's Dash n' Swim score of 24".

Red Piece 12:

Finish under 24" in Rainbow Zone's Dash n' Jump.

Red Piece 13:

Beat the Blue Zone Parking score of 200.

Red Piece 14:

Beat Rainbow Zone's insufferable Parking II.

Red Piece 15:

Score 650 in Green Zone's Log Logic. You are nice.

Red Piece 16:

Score 750 in Rainbow Zone's Log Logic II: Revenge of the Log.

Red Piece 17:

Beat the Red Zone's Radio Control score of 51 seconds.

Red Piece 18:

Show Rainbow Zone's Radio Control II that you know how to race by finishing under 1'15".

Red Piece 19:

Get 400 points in Yellow Zone's Balancing Act.

Red Piece 20:

Beat the Red Zone's Jump Rope score of 700.

Red Piece 21:

Beat Blue Zone's Water Skipping score of 1200.

Red Piece 22:

Beat the Blue Zone's Ninjas score of 500.

Red Piece 23:

Beat Blue Zone's Whack-an-Ogre high score of 400.

Red Piece 24:

Score 150 in Red Zone's Free Throw.

Red Piece 25:

Win White Zone's Count 'em All with a score of 400.

Blue Zone

Blue Piece 1:

Beat Blue Zone's Lily Pad Leap high score of 700.

Blue Piece 2:

Beat Red Zone's Leaning Labyrinth high score of 600.

Blue Piece 3:

Solve the Blue Zone Scramble Puzzle.

Blue Piece 4:

Score 350 points in Rainbow Zone's Rainbow Ball.

Blue Piece 5:

Beat Yellow Zone's Putting Green score of 1000.

Blue Piece 6:

Beat White Zone's Number Recall score of 300.

Blue Piece 7:

Beat Red Zone's Hecting Herding high score of 450.

Blue Piece 8:

Get 150 points in Red Zone's Math Class.

Blue Piece 9:

Score 400 in White Zone's Bubble Wrap Snap.

Blue Piece 10:

Beat Red Zone's Skateboarding high score of 800.

Blue Piece 11:

Score 700 in Yellow Zone's Extreme Pogo.

Blue Piece 12:

Win White Zone's Space Tube with a 700 score.

Blue Piece 13:

Get 300 Points in Green Zone's Bomber Samurai.

Blue Piece 14:

Exceed Blue Zone's Octobomber high score of 500.

Blue Piece 15:

Get 650 Points in White Zone's Cave Caper.

Blue Piece 16:

Green Zone's Dumplings will give it up if you score 600.

Blue Piece 17:

Defeat Rainbow Zone attraction Robo Bomber's score of 600.

Blue Piece 18:

Beat Blue Zone's Toilet paper high score of 16'66.

Blue Piece 19:

Get 700 points in Green Zone's Bug Catcher.

Blue Piece 20:

Get 300 points in White Zone's Stage Left or Right?.

Blue Piece 21:

Get 500 points in Yellow Zone's Galactic Dodger.

Blue Piece 22:

Win Yellow Zone's Trampoline Attraction with 300 points.

Blue Piece 23:

Beat Blue Zone's Volcano Blast high score of 300.

Blue Piece 24:

Get 530 Points in Green Zone's Flying Bomber.

Blue Piece 25:

Yellow Zone

Yellow Piece 1:

Play White Zone's Flying Froggies and land a frog on the Yellow Piece.

Yellow Piece 2:

Win a prize in the Yellow Zone Coin Flick and then leave.

Yellow Piece 3:

Catch a colored ball in Yellow Zone's Prize Catcher game.

Yellow Piece 4:

Play Rainbow Zone's Prize Catcher game.

Yellow Piece 5:

Answer Yes, Yes in Green Zone's Panic Fall.

Yellow Piece 6:

Answer Yes at Red Zone's Coffee Cups.

Yellow Piece 7:

Answer Yes, No at the Blue Zone Jungle River.

Yellow Piece 8:

Answer Yes at Yellow Zone's Space Coaster.

Yellow Piece 9:

Answer Yes, Yes in Yellow Zone's Choo Choo Adventure.

Yellow Piece 10:

Visit Red Zone's Aerial Adventure.

Yellow Piece 11:

Investigate Red Zone's Flight Tower.

Yellow Piece 12:

Answer No, No, No in the Yellow Zone Haunted House.

Yellow Piece 13:

Answer No at the Carousel in Yellow Zone.

Yellow Piece 14:

Answer No at the Yellow Zone's Ferris Wheel.

Yellow Piece 15:

Answer No at the Yellow Zone Information Desk after beating Hair-Raising Highway.

Yellow Piece 16:

Visit Green Zone's Information Desk after beating Log Logic.

Yellow Piece 17:

Answer Yes at the Blue Zone's Information Desk after beating the Volcano Blast Attraction.

Yellow Piece 18:

Visit the White Zone Information Desk twice.

Yellow Piece 19:

Mini Bomber gives this to you during the opening.

Yellow Piece 20:

Answer Yes at the Red Zone Information Desk.

Yellow Piece 21:

Say yes to White Zone's DJ Request.

Yellow Piece 22:

Answer Yes, Yes in Green Zone's Gourmet Mania.

Yellow Piece 23:

Visit the Rainbow Zone Fashion Check.

Yellow Piece 24:

Answer Yes, No at the Red Zone Tent. Snakerific.

Yellow Piece 25:

In Yellow Zone's Tent, answer Yes, No, No, Yes to the staff member.

Green Zone

Green Piece 1:

Go to Red Zone's Tent 2.

Green Piece 2:

Check the Green Zone Tent.

Green Piece 3:

Answer Yes to the Green Zone Insect Buyer.

Green Piece 4:

Answer No at the Yellow Zone Seafood Buyer.

Green Piece 5:

Go to Red Zone First Aid, then the Bomb Statue, then return to First Aid.

Green Piece 6:

Answer Yes, Yes at Red Zone Lost Children, then return.

Green Piece 7:

Get the Superhero Belt from White Zone's Event Stage. Equip the belt and visit the stage again.

Green Piece 8:

Answer Yes, Yes, No, No, Yes at the White Zone Auction Site

Green Piece 9:

Answer No each time in the Blue Zone Kart Center.

Green Piece 10:

Answer Yes, Yes, Yes, Yes at the Red Zone Restrooms.

Green Piece 11:

In the Blue Zone Restrooms, say Yes four times. Yes yes yes yes!

Green Piece 12:

After reading the White Zone Sign about checking everywhere, check the Sign towards the bottom-left of the map.

Green Piece 13:

Equip the Retro Sunglasses from the Blue Zone Glasses Shop and then read the Rainbow Zone Sign.

Green Piece 14:

Equip the Pinwheel Hat and say Yes at the Rainbow Zone Sand Dunes.

Green Piece 15:

Answer Yes at the Rainbow Zone Islet.

Green Piece 16:

Read the Rainbow Zone Sign about Palm Trees and then search the 2 nearby Palm Trees repeatedly.

Green Piece 17:

Talk to the woman at Rainbow Zone Palm Trees 2 to get the Pick. Take it to the Green Zone Cave; then return to the Palm Trees.

Green Piece 18:

Enter the Rainbow Zone Cave.

Green Piece 19:

Equip the Bunny Ears and speak to the Rainbow Zone Peacock. Talk to the Green Zone Peacock and then return to the first Peacock.

Green Piece 20:

Visit the Rainbow Zone's Rainbow Bridge and say Yes to get Rainbow Essence. Use it on the Islet.

Green Piece 21:

Answer Yes, No, No, Yes at the Rainbow Zone Pond.

Green Piece 22:

Visit the Yellow Zone Waypoint 1 while carrying an Easy Pass and choose Yes.

Green Piece 23:

Follow the director from the Bomb Statue and back again.

Green Piece 24:

Talk to the Captain at the Ship.

Green Piece 25:

Talk to the Young Man at Red Zone Waypoint 1.

White Zone

White Piece 1:

After defeating Dark Bomber, go to the Red Zone Speed Boat.

White Piece 2:

Beat Cool Black in a game of Laser Ball at the Red Zone Guard station.

White Piece 3:

Defeat Blue and Green at a Red Zone Guard Station in a game of Plasma Ball by scoring 800 points.

White Piece 4:

At the second Red Zone Guard Station, beat Pink at Mallet Mayhem.

White Piece 5:

At the Red Zone Light House, flip the first switch and then enter the cave below it.

White Piece 6:

At the Red Zone Light House, flip the second switch and then enter the cave to the right of it.

White Piece 7:

Answer Yes at Red Zone Waypoint 3.

White Piece 8:

Talk to every Man in Black and return to the Red Zone Overpass.

White Piece 9:

Purchase the Flashlight from the White Zone Item Shop. Enter the Red Zone Cave 3.

White Piece 10:

After collecting White-20, visit Blue Zone's Pirate Ship and choose Yes. Go back down to Red Zone's upper Pillar.

White Piece 11:

Check the Hill in Red Zone after beating Dark Witch.

White Piece 12:

Check all the palm trees in the lower-left corner of Blue Zone repeatedly. Choose Yes when asked to shake them.

White Piece 13:

Found in Red Zone Waypoint 2 after White-2 is obtained.

White Piece 14:

Beat Gold Bomber at the Blue Zone Guard Station in a game of Colorful Kaboom.

White Piece 15:

Enter the Blue Zone Beach House while carrying a drink from Yellow Zone's Restaurant and pick Yes.

White Piece 16:

After Black sends you a message about it, go to Blue Zone Drawbridge 2.

White Piece 17:

Using the Bunny Ears from the Rainbow Zone and the Bird Seed from the White Zone Item Shop, feed the bird on the Blue Zone Pier.

White Piece 18:

On Blue Zone's left-most island, there are two Palm Trees. Talk to the woman first, then talk to the man in Palm Trees 1. Repeat.

White Piece 19:

On Blue Zone's left-most island, there are two Palm Trees. After getting White Piece 18, talk to the woman in Palm Trees 2.

White Piece 20:

After visiting the Blue Zone Pirate Ship, go to the Islet.

White Piece 21:

Get the Fishing Rod from the Green Zone Sign. Go to Blue Zone's Pier. I love sushi.

White Piece 22:

After talking to the Young Man in the Palm Trees next to Blue Zone Drawbridge 1, check the Drawbridge.

White Piece 23:

Found in the Blue Zone Container by choosing Yes while carrying the Power Glove.

White Piece 24:

Answer Yes at the Blue Zone Treasure Chest... If you dare!

White Piece 25:

Answer Yes at the Yellow Zone's Choo-Choo Station.

Purple Zone

Purple Piece 1:

Go to Yellow Zone's Fountain, then up to the Palm Trees, back to the Fountain, and down to the Ordinary Trees.

Purple Piece 2:

After getting the Cowboy Pistol in the Green Zone's Small Bridge, go to Yellow Zone Waypoint 2.

Purple Piece 3:

Search the Yellow Zone's Boulders twice and choose Yes each time.

Purple Piece 4:

After Black sends you a message about it, head to the Yellow Zone Palm Trees and answer Yes, Yes, No.

Purple Piece 5:

After getting the Cowboy Pistol in the Green Zone's Small Bridge, go to the Yellow Zone Monorail Station.

Purple Piece 6:

Purchase a Watering Can from Red Zone's Item Shop. Go to Green Zone's Pond and fill it with water. Walk down to the Flower Bed.

Purple Piece 7:

In the Green Zone, talk to the staff member at the Sign about bugs. Head down to the Ordinary Trees and catch a Gold Beetle. Return to the Sign for the piece.

Purple Piece 8:

After Black messages you about the Green Zone Black Rock, head there and say Yes to watering the rock.

Purple Piece 9:

Sprinkly the Rainbow Zone Sign with Rainbow Essence to get the Bunny Ears. Equip them and talk to all 3 Birds in the Green Zone. Now talk to the Mole.

Purple Piece 10:

Talk to Charlie in the Green Zone Monorail Station.

Purple Piece 11:

Go to the Red Zone Accessory Shop and answer Yes, No, No, No.

Purple Piece 12:

Using the Power Glove, push the Green Zone Container.

Purple Piece 13:

Enter the Green Zone Pavilion.

Purple Piece 14:

Talk to the woman at the Green Zone Cave several times.

Purple Piece 15:

Find a Screw in the Rainbow Zone Cave. Give it to the Young Man in the Green Zone Ordinary Trees.

Purple Piece 16:

Equip the Scuba Mask from the Red Zone Container. Say Yes at the White Zone Fountain. Be awesome to each other.

Purple Piece 17:

After visiting the Rainbow Zone, go to White Zone Bench 2.

Purple Piece 18:

After visiting the Rainbow Zone, go to the White Zone Bench 1.

Purple Piece 19:

Get the Scuba Mask from the Red Zone Container. Equip it, head up to the White Zone Pond, and say Yes.

Purple Piece 20:

Read the White Zone Sign about searching everything. Then check Bench 3.

Purple Piece 21:

Defeat Dark Witch at Mallet Mayhem II in the Red Zone Hotel.

Purple Piece 22:

Beat Dark Piece at Bomb Factory II in Blue Zone's Volcano.

Purple Piece 23:

Give Dark Rose one for at Radio Control II in Green Zone's Giant Tree.

Purple Piece 24:

Whoop Dark Doll at Parking II in the Dark Castle. That'll show him!

Purple Piece 25:

Defeat Dark Bomber at Log Logic II in the Bomber Tower.

8. Battle Mode

Controls:

D-Pad or Analog stick: Move your character.

Circle Button: Stop kicked bombs

X Button: Lay bombs

Square Button: Not used

Triangle Button: Not used

L Button: Displays the Set Items screen from the Set Rules menu

R Button: Displays the Set Handicaps screen from the Set Rules menu

Start: Pause. Allows you to fast-forward when only computer players remain.

Menus:

-Players Menu:

-Single Player

-Create Group

-Join Group

-Select Players: Set each player to human (happy eyes), Easy computer (crying eyes), Normal computer (normal eyes), Hard computer (angry eyes), or no player (Sleeping).

-Select Mode:

-Normal Battle (last player standing wins)

-Stars Battle (player with the most Star items wins)

-Point Battle (player with the most kill points wins)

-Crown Battle (player that touches the crown wins)

-All-Out Battle (random)

-Select Stage: Choose from 47 stage variations.

-Pattern: Choose from 8 background tile sets, or Random.

-Normal Battle - Set Rules:

-Wins: Set the number of wins that will end the game.

-Time: Set the time before a match ends.

-Sudden Death: When on, blocks will during the last 40 seconds of a match until only one player remains. When off, blocks don't fall and a draw occurs if

more than one player remains at time up.

-Revenge: Off, On, or Super. The Super option allows you to revive yourself if you manage to kill someone. Revenge sucks.

-Position: Fixed or Random starting positions.

-Skulls: Off or On.

-Star, Point, and Crown Battle - Set Rules:

-Wins: Set the number of wins that will end the game.

-Time: Set the time before a match ends.

-Position: Fixed or Random starting positions.

-Skulls: Off or On.

-Set Items: Press L Button at the Set Rules screen.

-Set Handicap: Press R Button at the Set Rules screen.

-Rule Confirmation: Press the Circle button if you want to change anything. Press the X button to begin playing.

-Post Game Menu: Retry, Back to Menu, Back to Title

Pause Menu: Resume, Back to Battle Mode Menu, Back to Title

Items:

Fire Up: Orange Fire. Makes your explosions one space bigger.

Fire Down: Blue Fire. Makes your explosions one space smaller.

Bomb Up: Bomb. Lets you lay one extra bomb.

Bomb Down: X Bomb. Takes away one added bomb.

Speed Up: Skate. Makes you walk a little faster.

Speed Down: Wooden Shoe. Makes you walk a little slower.

Bomb Kick: Push against a bomb and it will fly in the opposite direction. You can stop the bombs.

Bouncing Bomb: Your bombs will bounce off of walls when kicked, and bounce around randomly when thrown.

Penetrating Bomb: Your explosions will not be stopped by soft blocks.

Skull: Gives you a random negative effect. You can pass it on to others by touching them.

Star: Adds to your score in Star Battle Mode.

Crown: Whoever gets the crown wins in Crown Battle Mode.

Stages:

1-Normal

2-Pipes

3-Inferno

4-Conveyor Belt

5-Seesaws

6-Seesaws & Belts

7-Items Galore

8-Full Power

9-Holes

10-Bomb Benders (Arrows)

11-Bend & Hide

12-Belts & Holes

13-Speedy

14-Mini Jr

15-Holy Holes!

16-Wobble

17-Trapdoors

18-Full Power Jr

19-Full Power Holes

20-Pipes & Belts
21-Traps & Seesaws
22-Teeter Wobble
23-The Works
24-Belt Bonanza
25-Belt Jr
26-Seesaw Surplus
27-Pipes Jr
28-Inferno Jr
29-Seesaws Jr
30-Saws & Belts Jr
31-Items Galore Jr
32-Holes Jr
33-Bomb Benders Jr
34-Bend & Hide Jr
35-Belts & Holes Jr
36-Speedy Jr
37-Holy Holes! Jr
38-Wobble Jr
39-Trapdoors Jr
40-Power Holes Jr
41-Pipes & Belts Jr
42-Traps & Saws Jr
43-Teeter Wobble Jr
44-The Works Jr
45-Belt Bonanza Jr
46-Saw Surplus Jr
47-Random

9. Collections

These will be empty until you unlock things in Bomberman Land mode.

-Attractions (list incomplete)

- Radio Control: X is gas and Square is reverse. Let off the gas on turns so you don't leave the track.
- Jump Rope: Press X to jump. Good and Great jumps earn more points. Combo 10 Great jumps to start flipping. Watch out for Speed Downs!
- Leaning Labyrinth: Use the D-pad or Analog Stick to tilt the maze.
- Mallet Mayhem: Press X to stop the hammer in the middle of a block. Press X again to stop the power meter at full power. Firstly, there are only 2 ways to stop and try to hit a block. You have to either hit almost directly in the middle of a block, or hit the line where 2 different blocks meet. If you line up poorly here, you will probably fail the minigame. Secondly, once you are lined up well and hit X like I said, you need to stop the power meter on full or very close to it. You will knock the block(s) out without knocking over the tower. The way to get a high score is to knock 2 blocks out at once by aiming for the line between both blocks... This multiplies the score and saves time.
- Hectic Herding: Touch a sheep, and then press and hold X. Take it inside the fence and release X to let it go. Close the gate by pressing and holding X as well.

- Skateboarding: Press X to jump, Up + X to jump higher, and Down to crouch. Collect coins for points.
- Laser Ball: It's Pang/Buster Brothers! Press X to fire shots at the balls, which split into smaller balls when hit.
- Lily Pad Leap: Hold Left + X or press Square to jump left, and hold Right + X or press Triangle to jump right. Don't fall in the water or land on a bomb.
- Whack-an-Ogre: This should be fun, but due to the controls, it isn't. Press Square to hit left, Triangle to hit up-left, X to hit up-right, and Circle to hit right. Don't hit bombs or let the enemies hit you.
- Toilet Paper: Rapidly press X. If the toilet paper is in danger of tearing, a symbol will flash white and you need to slow your button presses down.
- Ninjas: Press up to jump up, down to jump down, and X to attack. You gain points by striking a ninja or collecting a coin. You get extra points for striking a ninja who is behind you (while jumping).
- Volcano Blast: Press X to fire and hold Circle to move the cursor faster. Teach those rocks a lesson!
- Octobomber: Aim with up, down, left, and right. Press X to fire. Ink stuns you, so try to dodge.
- Water Skipping: Press X to jump when you get to the water's edge, and then press X whenever White is about to touch the water again.
- Putting Green: Use left or right to check the position of the hole. Press X to bring up the power meter, then X again to hit the ball. A hole in one is worth 500 points.
- Hair-Raising Highway: Use left and right to dodge. Press X to honk, but don't honk too much or you'll stop.
- Extreme Pogo: Move left or right and press X to jump higher. Collect coins for points and don't fall, darn you!
- Balancing Act: Move left or right and try to balance the bomb while avoiding the balls that are thrown at you.
- Plasma Ball: is just like Laser Ball, except for harder and bloodier!
- Scramble Puzzle: Press X to slide the pieces into an empty space. Everyone knows how to play this annoying puzzle.
- Parking: Press X to accelerate, Square to brake, and Triangle to reverse. Try to park exactly in the designated spot!
- Dash n' Swim: You can't just rapidly tap the buttons during the swimming. You have to actually time the button presses with the arm's movements... So try watching the arms, or just press the buttons a little slower. Mastering the swimming portion is key to winning.
- and more!
- Items:
 - Key Items:
 - Watering Can
 - Power Glove
 - Flute
 - Planter
 - Flashlight
 - Bird Feed
 - Rainbow Essence
 - Cowboy Pistol
 - Fishing Rod
 - Pick
 - Screw
 - Fish

- Squid
- Octopus
- Rare Fish
- Brown Beetle
- Black Beetle
- Gold Beetle
- Easy Pass
- Super Pass

Outfit:

- Same Old Ball
- Red Ribbon Ball
- Sun Visor
- Top Hat
- Clown Hat
- Pirate Bandana
- Hard Hat
- Mailman Hat
- Sailor Cap
- Yellow Ribbon Balls
- Pigtail Balls
- Headband
- Double Balls
- Guard Antennae
- Bobbed Hair
- Mohawk
- Pompadour
- Blue Clown Hat
- Band Major Hat
- Headphones
- Chef's Hat
- Student Cap
- Hair Band
- Cammie Hat
- Pirate Hat
- Sentry Hat
- Cat Ears
- Beret
- Angler's Cap
- Topknot
- Cowboy Hat
- Bellboy Hat
- Afro Wig
- Headphone Hat
- Halo
- Bunny Ears
- Pinwheel Hat
- Golden Crown
- Legendary Crown

- Same Old Suit
- Wrestling Wear
- Underwear
- Guard Suit
- Suit
- Cammie Suit
- Red Vert. Suit
- Red Horz. Suit
- Orange Suit
- Suit of Hearts

- School Uniform
- Blue Vert. Suit
- Blue Horz. Suit

- Same Old Shoes
- Sneakers
- Guard Shoes
- Red Shoes
- Blue Shoes
- Cammie Shoes
- Red Vert. Shoes
- Blue Vert. Shoes
- Red Horz. Shoes
- Blue Horz. Shoes
- Sandals

- Scuba Mask
- Round Glasses
- Literati Glasses
- Black Shades
- Retro Sunglasses
- Round Sunglasses
- Cool Sunglasses
- Ski Goggles
- 3D Glasses
- Eye Patch
- Monocle
- Thick Glasses

- Surgical Mask
- Clown Nose
- Long Nose
- Bunny Teeth
- Small Mustache
- Hermit Beard
- Dandy Mustache
- Eminent Mustache
- Bushy Beard
- Pacifier
- Captain Mustache
- Sideburns
- Cat Whiskers
- Thief Face

- Bomb Buckle
- Skull Buckle
- Cammie Buckle
- Punk Buckle
- Cheerful Buckle
- Star Buckle
- Superhero Belt
- Staff Badge

- Red Scarf
- Black Backpack
- Red Backpack
- Knapsack
- Bow Tie
- Katana
- Gold Bell

- Dual Katana
- Necktie
- Twisted Necktie
- Toy Gun
- Fan
- Guitar
- Legendary Cape

Food:

- Grilled Squid
- Fried Shrimp
- Cabbage Salad
- Apple Juice
- Apple Milk
- Apple Soda
- Sushi
- Octopus Fritters
- Oden
- Grape Juice
- Grape Milk
- Grape Soda
- Hamburger Steak
- Fried Rice
- Meat Pie
- Orange Juice
- Orange Milk
- Orange Soda
- Cabbage Rolls
- Potato Salad
- Cheese
- Strawberry Juice
- Strawberry Milk
- Strawberry Soda
- French Fries
- Daikon Salad
- Apple Pie
- Banana Juice
- Banana Milk
- Banana Soda

-Music:

- Opening
- Title
- Battle 1
- Battle 2
- Menu
- Attraction 1
- Attraction 2
- Red Theme
- Attraction 3
- Attraction 4
- Blue Theme
- Attraction 5
- Attraction 6
- Yellow Theme
- Attraction 7
- Attraction 8
- Green Theme
- Attraction 9
- Attraction 10

- White Theme
- Attraction 11
- Attraction 12
- Rainbow Theme
- Attraction 13
- Casino 1
- Casino 2
- Casino 3
- Casino 4
- Bonus
- Ending

10. Sharing

You can play the Battle Game against other people, or send unlocked Attractions for them to play on their own. Make sure the Wireless LAN switch is turned On, of course.

- Battle Game (Multiplayer)
- Attractions (Single-player)

11. Special Thanks

Thank You Hudson Soft for bringing this game to America and publishing it yourselves. Good show!

Thanks also to the following people for contributing to the Gourmet Mania and Fashion Check portions of this guide:

- GameFAQs users Adrianism, Mrcoonut, and Teddyboy_09
- Anthony Yim, Calumn, and MJR Death

12. Contact Information

I'd love to receive your suggestions and questions. I can be slow to answer my FAQ email, so use Xbox Live messages if you are in a hurry. Please do not send me a friend request without introducing yourself first!

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