

|---Dinn
|
|---Ginn(TMf/S-3)
|
(After 2 *)
|
|---Dinn
|
|---Ginn(TMf/S-3)
|
(After 3 *)
|
|---Dinn(Purple)
|
|---LaGowe-\
|
(After 2 *)
|
|---Aegis
|
(After 3 *)
|
|---Aegis
|
|---Justice
|
|---Gaia

|---Aile Grasper- ---Ginn(TMf/S-3)
|
(After 1 *)
|
|---Dinn
|
(After 2 *)
|
|---BaCUE
|
(After 3 *)
|
|---BaCue-\
| |
| | (After 2 *)
| |
| | |---BaCue(Missle)-\
| | |
| | | (After 3 *)
| | |
| | |---LaGowe
| | |
| | |---Gaia
| | |
| | |---Abyss
| |
| | (After 3 *)
| |
| |---LaGowe

```

|                                     |---LaGowe
|
|
|---Sword Grasper- ---Ginn(TMf/S-3)
|
|   (After 1*)
|
|   |---Dinn
|
|   (After2*)
|
|   |---BuCUE- ---LaGowe---
|           |
|           |---Gaia
|           |   ||
|           |---Chaos
|
|
|   |---BuCUE (Missle)

```

```

Ginn (VWmf/S-1)-\
  (After 2 *)
  |
  |---GOohn- ---ZnO
  |           |
  |           (After 1 *)
  |           |
  |           |---ZnO
  |           |
  |           (After 2 *)
  |           |
  |           |---ZnO
  |           |
  |           (After 3 *)
  |           |
  |           |---Raider
  |           |
  |           |---Sword Strike
  |           |
  |           |---Blitz
  |
  |
  (After 3 *)
  |
  |---ZnO- ---Sword Strike
  |           |
  |           |---Blitz
  |           |
  |           |---Abyss

```

!!!Note:Moebius 0 & Strike D. are gained after 4th & 8th missions.

```

Moebius Zero- ---
|
|   (After 1 *)
|
|   |---Ginn
|
|   |---Ginn(Rail Gun)
|

```

```
(After 2 *)
|
|---Ginn
|
|---Ginn(Rail Gun)
```

Strike Dagger-\

```
|
(After 1 *)
|
|---M1 Astray---Duel---Strike*1---Freedom
|
(After 2 *)
|
|---M1 Astray---Duel---Strike*1---Freedom
|
(After 3 *)
|
|---M1 Astray---Duel---Strike*1---Freedom
|
|---Duel- ---Strike---Freedom
```

```
|
(After 2 *)
|
|---Strike-\
|           |
|           (After 2 *)
|           |
|           |---Aile Strike
|           |
|           (After 3 *)
|           |
|           |---Aile Strike
|           |
|           |---Freedom
|
(After 3 *)
|
|---Forbidden
|           ||
|---Strike Rouge
```

*1-No Striker packs

*||-Swap Between

Z.A.F.T

ZuOOT- ---Ginn(Desert Camo)

```
|
(After 1 *)
|
|---Ginn(Desert Camo)
|
|---Dinn
|
(After 2 *)
|
|---BaCUE(Missile)
|
|---Dinn
|
```

```
(After 3 *)
|
|---LaGowe- ---CGuE
|
|      |
|      | (After 1 *)
|      |
|      | |---C.Dinn
|      |
|      | (After 2 *)
|      |
|      | |---Gaia
|      |
|      | |---Blitz
|      |
|      | (After 3 *)
|      |
|      | |---Sword Impulse
|      |
|      | |---Zaku Phantom(YJ*)
|
|
|---Dinn
```

*YJ-Yzak Joule

```
Ginn(VWMF/S-1)-\
      (After 2 *)
      |
      |---GOOhn
      |
      (After 3 *)
      |
      |---GOOhn
      |
      |---ZnO- ---Sword Strike
      |
      |---Blitz
      |
      |---Abyss
      |
      (After 2 *)
      |
      |---Aegis
      |
      |---Abyss
      (After 3 *)
      |
      |---Aegis
      |
      |---Saviour---Justice
      |
      |---Justice
```

!!!Note:Ginn(YMF-018/Generic Ginn) & Ginn(ZGMF-1017/Generic grey flying Ginn)
are unlocked after missions 12 & 11

```
Ginn(YMF-018)- ---
|
| (After 1 *)
|
```

```

|---
|
|---
|
(After 2 *)
|
|---Ginn(RG*)
|
|---
|
(After 3 *)
|
|---Ginn(RG*)-\
|
|           (After 3 *)
|           |
|           |---Ginn(LRR*)
|           |
|           |---ZAKU Warrior(Red)
|           |
|           |---ZAKU Phantom(RZB*)-\
|           |
|           |           (After 1 *)
|           |           |
|           |           |---Chaos
|           |           |
|           |           |---Buster
|           |
|---Ginn(HA*)-\
|
|           (After 3 *)
|           |
|           |---Ginn(LRR*)
|           |
|           |---G.ZAKU Warrior(LH*)- ---ZAKU Warrior
|           |
|           |           (After 1 *)
|           |           |
|           |           |---ZAKU Warrior
|           |           |
|           |           |---Zaku Phantom(RZB*)
|           |           |
|           |           (After 2 *)
|           |           |
|           |           |---Chaos
|           |           |
|           |           |---Buster
|           |           |
|           |           (After 3 *)
|           |           |
|           |           |---Buster
|           |           |
|           |           |---Providence
|           |           |
|           |           |---Blast Impulse
|           |
|           |---G.ZAKU Warrior
|
|---Ginn Long Range
Recon Type

```

*RZB-Rey Za Burel
*RG-Rail Gun
*HA-Heavy Artillery
*LH-Lunamaria Hawke

Ginn (B*) - ---Ginn (MG*)

|
| (After 1 *)

|
| ---Ginn (MG*)

|
| ---CGuE

|
| (After 2 *)

|
| ---Ginn (MG*)

|
| ---GuAIZ

|
| (After 3 *)

|
| ---CGuE-\

| (After 2 *)

| |
| | ---Zaku Warrior

| |
| | (After 3 *)

| |
| | ---Zaku Warrior

| |
| | ---Duel-\

| (After 1 *)

| |
| | ---Zaku Warrior

| |
| | ---GuAIZ

| |
| | (After 2 *)

| |
| | ---Zaku Warrior

| |
| | ---Duel A.S.

| |
| | (After 3 *)

| |
| | ---Force Impulse

| |
| | ---Freedom- ---Force Impulse

| |
| | ---Duel A.S.

| |
| | (After 1 *)

| |
| | ---

|
|
|
| ---GuAIZ

*B-Bazooka

*MG-Machine Gun

EXP.

These are just some ways that I found give out a ton of Exp.

1.Fight the MS "boss" for the level. To be more accurate you just need to have the final blow. You could let the CPU cut down his health then wait for the right moment to strike.

!!!Missions!!!

OMNI/35-Commander Dinns fly at you after a while. Then Duel A.S. arrives. You fight him for a while then he tries to escape. It is possible to kill him though. Aegis arrives, then after like 30 sec. Sword Strike arrives. Fight him or wait a minute or so. Blitz arrives, you can kill him with 3-5 blasts.

OMNI/40-Dinns are attacking the Archangel throughout most of the battle. A min. or so into the battle Duel A.S. arrives. After he disappears, Buster arrives.

OMNI/45-This is Z.A.F.T/33 but in the OMNI perspective. A couple of Dinns later, you see Tolle fly to his death. Seconds later Aile Strike and Aegis arrive.

OMNI/113-You start out with one Zaku Phantom(YJ*) on top of the platform. After you defeat him four ZAKU Warriors appear. After you go through a couple packs of them, Providence appears with Freedom. As you fight it, Heavy Artillery Ginns occasionally appear. I suggest you just hit & run, while Freedom whittles down his health. Killing all the other MS' and the Providence gets you a good 70,000-90,000 EXP.

Z.A.F.T/33-When playing the Z.A.F.T storyline this is a mission in which you and the Aegis fight the Strike. A couple of min. into the battle, Kira's friend, Tolle comes to help in a Sky Grasper. 1 hit kills it. Anyways, destroy the 2 M1 Astrays in the beginning, Sky Grasper, and Strike to get 12,000-20,000 Exp.