## Monster Hunter Freedom Yian Kut-Ku Hunting Guide

by Chronic Apathy

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1) Introduction

Hi, and welcome to my newest guide. This covers the wyvern Yian Kut-Ku in the videogame Monster Hunter Freedom. The Yian Kut-Ku is generally the first wyvern people fight in the game, making him a huge stepping stone in the game. Many people new to the game have found him hard, and this faq/guide is result of that. Before we getting started, I'd like to cover a few things:

First off, I'm still new at writing faqs, so I'd like constructive critism on my writing. This means pointing an area where I can improve, then giving an example on how I can fix it. This doesn't mean saying "zomg, u r teh suzzorz. "Second, I'll give credit where credit's due. If you email me with a strategy or correction, you'll get an acknowledgement. So if I missed a carve, an attack, etc., and you point that out, I'll be grateful enough to thank you.

Some people may be upset to find that I didn't put the training in this guide. Unfortuantly, that took to much time to complete, time I don't have right now. I can't promise anything, but there MAY be a training guide later on.

I think that covers everything as far as the introduction goes, have fun and remember, only you, can prevent forest fires!

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2) Basic Info
2)
Elemental Stats
(Based on a scale of 1-5)
Fire - 1
Dragon - 2
Thunder - 3
Water - 5
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There are two versions of the Yian Kut-Ku. The regular one, and a blue one. The only difference between the two is the Blue Kut-Ku is faster, does more damage, and has more HP. Also, he looks cooler.

Yian Kut-Ku has a weakness to sonic bombs and explosions. If a sonic or barrel bomb goes off near him, there's a 75% chance of it stunning him (assuming he's not in fury mode, which lowers the chance to 10%). During this 10 second period, you can hammer him while he can't move. Be warned, this puts him in fury mode.

When red smoke starts coming from his mouth, he's in fury mode. He moves faster, does more damage, and hitting him doesn't do as much during this period of time.

Pitfall traps and flash bombs work well against him. Throw a flash bomb, then trap him for several easy hits.

In quests with more than one Kut-Ku, they rarely team up, letting you take your time when attacking (assuming it's not in the arena).

3) Attacks

Bite - An attack that does minimal damage, even with no armor it won't do much. It's easily dodgeable or blockable, and if he misses, you can score some free hits.

Dash - He runs at you, doing a fairly large amount of damage. If you have more than 100 Defense, it won't do much damage. It's fairly easy to dodge, but it's probably better to block instead.

Fireball - He launches anywhere from 1-3 fireballs. This is extremely dodgeable unless you're in K.O. mode. You can also block it. If he misses, this is an excellent oppurtunity to score some hits.

Peck - This is his most dangerous attack. If he boxes you into a corner and spams it, it's all over. It doesn't enough damage when done once at a time, but several times in a row can make an impact, which leads back to the boxing you into a corner idea.

Fury Fireball - This version of his fireball replaces the other one when he's in fury mode. He fires four fireballs in this pattern: his left, right, left, right. It does more damage than regular fireballs, so beware.

Items Needed.
1) A wepon lol preferable water attribute.
2)Some armor
3) Flash Bombs
4)Sml Bareel bombs
5) Pitfall trap (optional)
6) Potions and mega if your nooby

..::KILL IT::..

Find it.
 When you have found it use a flash bomb to get it's attention.
 use another flash bomb to stun it.
 Place one flash bomb under it then when it rises up attack it's belly.

5) When it starts to jump up and down place the other sml barrel bomb down.6)Flash the Kut ku then slash vigrously at it's wings, tail or head.8)slash at it's legs till limp.9) when it starts to limp away throw flash bomb then finally kill it

....:-Submitted by mhf fan123~:::...

Shopping list/Items to Bring

2. 3 spider webs ( can be obtained from the lady across from the peddling granny or in area 6 )

3. 1 pitfall trap ( Ivy + spider web = net, Net + traptool = pitfall trap )

4. 2 extra trap tools ( can be bought from the lady across from the peddling granny )

5. 5 Flash bombs ( can be obtained from the 2\* quest "The Formidable Velocidrome!"

6. About 10 potions ( Can be bought in guild shop at the right of the guild )

7. 3-5 Sonic bombs ( gunpowder + screamer = sonic bomb )

## Strategy

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Before anything stop at the blue box in the home base and grab the whetstones first aid meds and the paintballs. Ok first go to area 3 and hold tight while looking up at the top of the tree near area 10 entrance. Then when you see a bird wyvern ( Yian kut-ku ) come flying down look down to your normal battle position and stand a little ways away from his shadow ( It's a large black circle on the ground .) Now When he hit's the ground he will most likely scream when he sees you ( MAKE SURE HE SEES YOU! IF NOT WHEN YOU ATTACK HE'LL RUN!!!) Now throw a paintball at him and dodge his first attack now right after you dodge his attack put up the pitfall trap as quick as possible a ways away from him. After that when it is set up stand so the pitfall trap is between you and him. Now he will charge you and when he does he will get trapped! Now is your chance to strike. Attack his head with what ever weapon you are using . When he breaks free and lands hit him with a sonic boom and attack again. Then when he starts to attack again hit him with another sonic boom and attack and keep doing this untill you run out of sonic booms. Now if he is still attacking (Hopefully he will be dead but it depends on your weapon ) Throw a flash bomb \*IN FRONT OF NOT ON BUT IN FRONT OF\* his head. He will be blinded and attack his legs. Now if he flees to zone 4 just follow him and do the flashbomb attack technique. By now he will be dead for sure.

\*Important\* Use first aids/ potions as necessary do not die and have fun with it! If you loss the first few times don't give up keep trying! Also make sure you ATLEAST have a weapon that has been upgraded 3 times.

5) Legal Stuff

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