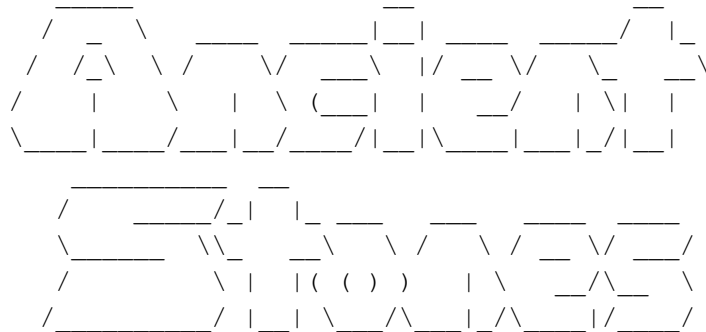


# Monster Hunter Freedom Ancient Stone FAQ

by MHxOGRE

Updated to v2.00 on Sep 17, 2006



Author: Marcus Girard ( MHxOGRE )  
Began: August 3rd, 2006  
Last Update: August 9th, 2006  
Email: MarkyMarkDT73(at)yahoo(dot)com

## Table of Contents

No.	SECTION/Subsection	CtrlF	SECTION DETAILS	% Complete
(00)	ANCIENT STONE FAQ	----	-----	Complete 100%
(01)	INTRODUCTION	INTR0	Before We Begin...	Complete 100%
(02)	ANCIENT STONES	ANCST	(AS): Ancient Stone	Complete 100%
--	What's An AS?	WTNAS	What an Ancient Stone is	Complete 100%
--	Why An AS FAQ?	WNASF	Why I created this Faq	Complete 100%
--	Where To Find ASs	WTFAS	Location of Ancient Stones	Complete 100%
--	How To Obtain ASs	HTOAS	How they're collected	Complete 100%
--	Polishing ASs	PLSAS	How to Polish Anc. Stones	Complete 100%
(03)	ANCIENT STONE TRICK	ANSTT	How it is performed	Complete 100%
(04)	ANCIENT WEAPONS	ANCWP	Weapons found in ASs:	Complete 100%
--	Great Swords	ANCGS	Great Swords found in ASs	Complete 100%
--	Hammers	ANCHR	Hammers found in ASs	Complete 100%
--	Lances	ANCLN	Lances found in ASs	Complete 100%
--	Dual Swords	ANCDs	Dual Swords found in ASs	Complete 100%
--	Light Bowguns	ANCLB	Light Bowguns found in ASs	Complete 100%
(05)	VERSION HISTORY	VRSHS	Details on all updates	0.00 - 2.00
(06)	CONTACT INFO	CNTCT	My Email & Mailing Policy	Complete 100%

```
| (07) |          LEGAL          | CPYRT | My Copyright          | Complete 100% |
|-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+
| (08) |          CREDITS          | CRDTS | Special Thanks          | Complete 100% |
o-----o-----o-----o-----o-----o-----o-----o-----o-----o
```

```
O=====O
|
|                      Introduction                      (INTRO) |
O=====O
```

This is my 5th Monster Hunter Freedom Faq. This guide was written to help you know whatever it is you want about Ancient Stones. ( You can contact me by e-mailing me at markymarkdt73@yahoo.com ). If you do email me make sure the subject says "Monster Hunter Freedom Ancient Stone FAQ" or else i'm just going to delete it. You can only e-mail me if you find any errors or if you find any new info on Ancient Stones not found in this guide.

```
O=====O
|
|                      Ancient Stones                      (ANCST) |
O=====O
```

```
| \ / |
| |ONSTER o-----o
| |_ | |                      What's an Ancient Stone?          |
| |UNTER |                      (WTNAS)                          |
FREEDOM o-----o
```

An Ancient Stone is an item Monster Hunter Freedom that contains a weapon. In other words it is a G-Class Ruststone. A rarer ruststone containing rarer weapons. It can host a number of rare weapons, most notably the Eternal Schism.

```
| \ / |
| |ONSTER o-----o
| |_ | |                      Why an Ancient Stone FAQ?          |
| |UNTER |                      (WNASF)                          |
FREEDOM o-----o
```

The Ancient Stone is the only opportunity to get one of the best weapons in the game, the Eternal Schism. The Eternal Schism is the best dragon distributing weapon in Monster Hunter Freedom. Many people ask how to get this weapon due to that alone which is why I created this FAQ.

```
| \ / |
| |ONSTER o-----o
| |_ | |                      Ancient Stone Locations          |
| |UNTER |                      (WTFAS)                          |
FREEDOM o-----o
```

Map : Volcano		Map: Desert	
Area	Location of Mine Site	Area	Location of Mine Site
3	At the top of the Area & At the bottom of the Area	6	At the far left mine site & At the middle mine site & At the far right mine site
4	At the northern mine site	Secret	Search the walls of the Secret area to find two Mining spots, one gives Stones, the other may gives Ancient Stones.
8	At the middle mine site & At the far left mine site	3%	
Secret	Search the walls of the Secret area to find two Mining spots, one gives		

```

| | | Stones, the other may |
| 3% | give Ancient Stones. |
o-----o

```

Map : Swamp		Map : Forest & Hills	
Area	Location of Mine Site	Area	Location of Mine Site
Secret	Search the walls of the	Secret	Search the walls of the
	Secret area to find two		Secret area to find two
6* to 8*	Mining spots, one gives	6* to 8*	Mining spots, one gives
	Stones, the other may		Stones, the other may
3% Spawn	give Ancient Stones.	3% Spawn	give Ancient Stones.

```

|\\|
| |ONSTER o-----o
|_| | How To Obtain Ancient Stones |
| |UNTER | (HTOAS) |
FREEDOM o-----o

```

Before you venture out to quest bring lots of pickaxes. Go to the mining area and Hold the Left Trigger button until an item screen appears. Either scroll left(Square) or right(Circle) until you have a pickaxe in your item window. This is the tool used to find ancient stones.

To obtain an ancient stone go to any of the areas listed above in "Where To Find Ancient Stones". With a pickaxe in hand mine each site until it says; "There is nothing else here.", which means there is nothing left to mine in that site. If your lucky you might mine an ancient stone.

```

|\\|
| |ONSTER o-----o
|_| | Polishing Ancient Stones |
| |UNTER | (PLSAS) |
FREEDOM o-----o

```

To polish an ancient stone first go to the Equipment & Crafting Shop, located in the north of the Kokoto Village. Talk to the guy in charge of crafting weapons. Second select "Weaponcraft", then "Create Wpn". You will need to scroll to the last page of the crafting list (simply press left on the dialog pad). You should see a crafting option saying "???????", which is a type of Ancient Stone. If you have all 5 types of Ancient Stones there will be 5 options that read "???????". Once polished the Ancient Stone becomes a weapon. There are random weapons that can be obtained in an easier fashion, but you might find an Ancient Weapon...

```

o-----o
| Ancient Stone Trick (ANSTT) |
o-----o

```

NOW, This is a strategy I got in an email by Keoppo:

At the end of every quest, the MHF randomly decides that the "nth" stone that you polish will be a rusted weapon. so you if u dont have "n" number of stones, you wont be able to get the rusted weapon. So my advice is to keep on farming for ancient/rust stones until you have accumulated quite a few, then try polishing. And when you get no rusted weapon, reset your MHF and go complete a quest to get MHF to reset the value of "n" (easiest would be the raw meet one). So when you DO actually get a rusted weapon, you remember the number of stones u have polished before ( for example, the 5th stone is a

rusted weapon), then you reset MHF and go and polish any 4 stones. Then for the 5th stone, you polish the ancient/rust stone you want (weapon type).

```

=====O
|
|           Ancient Weapons                               (ANCWP) |
|=====O
| \ / |
| |ONSTER  o-----o
| |_ |      |                               Great Sword      |
| |UNTER   |                               (ANCGS)           |
| FREEDOM  o-----o

```

```

=====O
|
|           Ancient Weapons                               |
|=====O
|
| NAME          | PRICE      | ATTACK | RARITY | MATERIALS |
|-----+-----+-----+-----+-----o
| Worn Grt Sword | 1,000 Zeni | ?????? | 6      | 1 Ancient Stone |
|-----+-----+-----+-----+-----|
| Weathered Grt Sword | 20,000 Zeni | ?????? | 6      | 20 Earth Crystal |
|-----+-----+-----+-----+-----|
| Antique Grt Sword | 40,000 Zeni | ?????? | 7      | 40 Earth Crystal |
|-----+-----+-----+-----+-----|
| Epitaph Blade   | 60,000 Zeni | 1008   | 7      | 60 Earth Crystal |
|-----o-----o-----o-----o-----o

```

```

=====O
|
|           Other Weapons                                |
|=====O
|
| NAME          | PRICE      | ATTACK | RARITY | MATERIALS |
|-----+-----+-----+-----+-----o
| Buster Sword+ | 1,825 Zeni | 432    | 1      | 8 Iron Ore |
|               |             |         |         | 3 Earth Crystal |
|-----+-----+-----+-----+-----|
| Golem Blade+  | 3,075 Zeni | 672    | 2      | 2 Lg Monster Bone |
|               |             |         |         | 1 Blos Fang |
|               |             |         |         | 1 Monster Fluid |
|-----+-----+-----+-----+-----|
| Bone Katana Wolf | 2,625 Zeni | 624    | 4      | 5 Dragonite Ore |
|               |             |         |         | 15 Machalite Ore |
|               |             |         |         | 7 Wyvern Fang |
|               |             |         |         | 2 Monster Bone+ |
|-----o-----o-----o-----o-----o

```

```

| \ / |
| |ONSTER  o-----o
| |_ |      |                               Hammer             |
| |UNTER   |                               (ANCHR)           |
| FREEDOM  o-----o

```

```

=====O
|
|           Ancient Weapons                               |
|=====O
|
| NAME          | PRICE      | ATTACK | RARITY | MATERIALS |
|-----+-----+-----+-----+-----|
| Worn Hammer   | 1,000 Zeni | 780    | 6      | 1 Ancient Stone |
|-----+-----+-----+-----+-----|
| Weathered Hammer | 20,000 Zeni | 884    | 6      | 20 Earth Crystal |
|-----+-----+-----+-----+-----|
| Antique Hammer | 40,000 Zeni | 968    | 7      | 40 Earth Crystal |
|-----+-----+-----+-----+-----|

```

| Pulsating Core | 60,000 Zeni | 1092 | 7 | 60 Earth Crystal |  
o-----o-----o-----o-----o

o=====o

| Other Weapons |

o=====o

| NAME | PRICE | ATTACK | RARITY | MATERIALS |

o-----+-----+-----+-----+-----o

| War Hammer+ | 1,125 Zeni | 468 | 1 | 10 Iron Ore |  
| | | | | 8 Disk Stone |

|-----+-----+-----+-----+-----|

Anvil Hammer	5,025 Zeni	884	4	10 Dragonite Ore
				15 Machalite Ore
				50 Iron Ore
				8 Monster Bone+

o-----o-----o-----o-----o

| \ / |

| |ONSTER o-----o

| | | | | Lance |

| |UNTER | | | | (ANCLN) |

FREEDOM o-----o

o=====o

| Ancient Weapons |

o=====o

| NAME | PRICE | ATTACK | RARITY | MATERIALS |

|-----+-----+-----+-----+-----|

| Worn Lance | 1,000 Zeni | 345 | 6 | 1 Ancient Stone |

|-----+-----+-----+-----+-----|

| Weathered Lance | 20,000 Zeni | 391 | 6 | 20 Earth Crystal |

|-----+-----+-----+-----+-----|

| Antique Lance | 40,000 Zeni | 437 | 7 | 40 Earth Crystal |

|-----+-----+-----+-----+-----|

| Matenro | 60,000 Zeni | 483 | 7 | 60 Earth Crystal |

o-----o-----o-----o-----o

o=====o

| Other Weapons |

o=====o

| NAME | PRICE | ATTACK | RARITY | MATERIALS |

o-----+-----+-----+-----+-----o

| Knight Lance+ | 1,215 Zeni | 207 | 1 | 10 Iron Ore |  
| | | | | 3 Earth Crystal |

| | | | | 3 Velociprey Scale |

|-----+-----+-----+-----+-----|

| Dark Lance | 4,992 Zeni | 368 | 4 | 2 Hornetaur Head |

| | | | | 2 Hornet Bladefin |

| | | | | 4 Stun Sac |

o-----o-----o-----o-----o

| \ / |

| |ONSTER o-----o

| | | | | Dual Sword |

| |UNTER | | | | (ANCDS) |

FREEDOM o-----o

o=====o

| Ancient Weapons |

o=====o

| NAME | PRICE | ATTACK | RARITY | MATERIALS |

|-----+-----+-----+-----+-----|

Worn Blades	1,000 Zeni	126	6	1 Ancient Stone
Weathered Blades	20,000 Zeni	140	6	20 Earth Crystal
Antique Blades	40,000 Zeni	168	7	40 Earth Crystal
Eternal Schism	60,000 Zeni	182	7	60 Earth Crystal

=====

Other Weapons

NAME	PRICE	ATTACK	RARITY	MATERIALS
Dual Tomahawk	4,620 Zeni	252	4	5 Dragonite Ore 25 Machalite Ore 10 Disk Stone 8 Monster Bone+
Bone Scythe	1,380 Zeni	154	2	5 Med Monster Bone 30 Sm Bone Husk 5 Velocidrome Claw

|\|

MONSTER	Light Bowgun
UNTER	(ANCLB)
FREEDOM	

-----+

Name | Island of the Gods |

Price | 1,000 Zeni |

Attack | 204 - 264 |

Reload | Slow |

Recoil | Moderate |

Rarity | 7 |

Description | Unrecognizable Bowgun vastly  
different from normal Guild  
design.

Ammunition |

Load LV | 1 | 2 | 3 |

Normal S | 6 | 6 | 9 |

Pierce S | 3 | 3 | 3 |

Pellet S | 4 | - | - |

Crag S | 3 | 3 | 3 |

Clust S | 3 | 3 | 3 |

Flam S | 3 |

Ice S | - |

Thnd S | - |

Drgn S | - |

```
+-----+---+
|RecovS | -| 3|
|Poison | -| 1|
|Stun S | -| 1|
|SleepS | -| 1|
+-----+---+
|TranqS | 2|
|PaintS | 2|
|DemonS | 1|
|ArmorS | 1|
+-----+---
```

```
O=====O
|                                     VERSION HISTORY                      (VRSHS) |
O=====O
```

Version 0.00 - (August 2nd, 2006) - Began The Walkthrough  
Version 2.00 - (August 3rd, 2006) - Main Walkthrough Complete

```
O=====O
|                                     CONTACT INFO                          (CNTCT) |
O=====O
```

This will be my information to you and will provide the guidelines for contacting me, and my info.

Email: MarkyMarkDT73@yahoo.com

#### Guidelines:

In order for me to answer your emails to me you will need to follow a very few simple guidelines.

- If you recognize me from Monster Hunter please Email Me.
- Must not be Junk and/or Bulk mail.
- Must be written in proper etiquette for me to be able to respond to it.
- Must be in English.
- Put either "Gamefaq Related", or "Monster Hunter Freedom Ancient Stones" as the main topic.

Here is where you can vew all of my other works:

<http://www.gamefaqs.com/features/recognition/64076.html>

```
O=====O
|                                     LEGAL                                (CPYRT) |
O=====O
```

This guide is copyright (c) ʘ 2006 Marcus Girard A.K.A. MHxOGRE.  
All rights reserved. Please contact me before taking anything from this guide.  
All unauthorised reproduction is forbidden. If need be, I will take legal action against the person, party, or company involved in the infringement of my regulations.

Monster Hunter Freedom is a copyright ʘ of Capcom of America.

Monster Hunter Portable is a copyright ʘ of Capcom of Japan.

Sites that can legally post this faq:

GameFAQ - <http://www.gamefaq.com>

Neoseeker - <https://www.neoseeker.com>

Super Cheats - <http://www.supercheats.com>

GameSpot - <http://www.gamespot.com>

=====O  
| CREDITS (CRDTS) |  
=====O

I'd like to thank Capcom for making this great game. I'd also like to thank  
OmegaEuzan, Silenced Wind, SpoonofDoom and Orange\_Stripe for all of the  
contributions. Thank You People!

=====O

This document is copyright MHxOGRE and hosted by VGM with permission.