

# Mortal Kombat: Unchained Fatality List

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--TABLE OF CONTENTS--

A1--Introduction--

A2--Version History--

A3--Contact--

A4--Key--

A5--Fatalities--

1. Ashrah
2. Baraka
3. Blaze
4. Bo' Rai Cho
5. Dairou
6. Darrius
7. Ermac
8. Frost
9. Goro
- 10.Havik
- 11.Hotaru
- 12.Jade
- 13.Jax
- 14.Kabal
- 15.Kenshi
- 16.Kira
- 17.Kitana
- 18.Kobra
- 19.Lie Mei
- 20.Liu Kang
- 21.Mileena
- 22.Nightwolf
- 23.Noob-Smoke
- 24.Raiden
- 25.Scorpion
- 26.Shao Kahn
- 27.Shujinko
- 28.Sindel
- 29.Sub-Zero
- 30.Tanya

A6--Thank You--

A1--INTRODUCTION--

This is my second FAQ I've written-My first FAQ was for Syphon Filter: Dark Mirror and some of you viewing this FAQ may have read or seen that FAQ. If you liked that one I hope you like this one.

For starters this is the exact port of Mortal Kombat: Deception for PS2. The fatalities are pretty much same and the characters from Deadly Alliance are the same as well. Also note that I put the characters in alphabetical order. It's easier for me that way so I can just scroll through real quick and find my character. Who remembers the order the characters are in on the select screen anyways? I've always found FAQs that are set up that way annoying. I also made the layout for the standard default control setup. It always annoyed me when the FAQs would have the buttons numbered, and that always made things harder to memorize. I have also added a description to each fatality so you know what it does before you execute the code.

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Mortal Kombat: Unchained is 7 Midway Entertainment.

#### A2--VERSION HISTORY--

V1.0 (3/5/07) - This was just codes copied from Mortal Kombat: Deception and Mortal Kombat: Deadly Alliance. If I receive any correction or new content I will add it here.

V1.2 - Changed Scorpion's fatality descriptions around since they were in the wrong order. Thanks to Verner Helin for the heads up.

V1.3 (6/20/07) - Added Sub-Zero's Hara-Kiri that I forgot. Thanks goes to Tom Jones for spotting this.

#### A3--CONTACT--

Please contact me at [ivorysoul@gmail.com](mailto:ivorysoul@gmail.com) with the subject MKU if you see any things I missed in the walkthrough such as misspelled words, or any codes that are wrong. This would be a lot easier on me so I would appreciate it if you could submit fixes.

#### A4--KEY--

--HIT THE L BUTTON TO CHANGE INTO THE FATALITY STYLE FOR EASIER BUTTON EXECUTION--

Close: You have to stand right next to the character.

Sweep: Stand at sweep distance or about 2 steps back (just tap the back button and the character will jump back a whole step), or just almost half way.

Full Screen: Stand as far away from you opponent as you can get.

Anywhere: This means the fatality can be performed anywhere on the screen.

F1: Fatality 1  
F2: Fatality 2  
HK: Hara-Kiri

/\: Triangle  
[]: Square  
(): Circle  
X: Well...X

#### A5--FATALITIES--

--NOTE--

For those of you who don't already know Midway finally brought two fatalities

back into the game and all new death traps (which instantly kill the opponent once knocked into it. These represent red lines), stage hazards (which can seriously damage an opponent and these represent yellow lines), stage specific weapons (which you can pick up and use at will and you can pick these up by pressing /\+()), and Hara-Kiris (which are suicides that you can do if you are defeated(!)).

#### 1.--ASHRAH--

F1: Down, Down, Up, Up, /\ (Close)

--Ashrah spins backwards and pulls out a voodoo doll, then she repeatedly stabs it with her Kriss which affects her opponent--

F2: Forward, Down, Forward, Down, /\ (Sweep)

--Ashrah's hands glow blue and she waves them around, then she brings them down and her opponent starts to glow blue. Then she thrusts them to the upwards and her opponent's body parts start melting--

HK: Up, Down, Up, Up, /\

--She spins so fast she glows blue and her body parts fly everywhere--

#### 2. --BARAKA--

F1: Forward, Up, Down, /\ (Close)

--Baraka slices the arms legs and head off the opponent. The parts slide off the victim and then he impales the center body and holds it up triumphantly--

F2: Forward, Down, Back, Forward, /\ (Sweep)

--Baraka slices the opponent's head off with one of his blades and then catches it with his blade by skewering it--

HK: Down, Back, Up, Back, ()

--Baraka slices his own head off with one of his blades then falls to the ground--

#### 3. --BLAZE--

Blaze doesn't have any fatalities, unfortunately, and Midway kept it this way from Deadly Alliance. If you don't know who Blaze is he's the boss character in Mortal Kombat: Armageddon (PS2, Xbox, Wii), and he was an unlockable character in Deadly Alliance if you did the Konquest (training) mode with all the characters.

#### 4. --BO' RAI CHO--

F1: Down, Up, Forward, Forward, /\ (Close)

--Bo' Rai Cho reaches into his pocket and pulls out a torch and a jug of alcohol. He then drinks the alcohol and lights the torch on fire and spits it at the opponent causing he/she to become engulfed in flames--

F2: Up, Back, Forward, X (Sweep)

--Bo' Rai Cho pulls a torch out of his pocket, as before, and lights it. This time he farts on it and causes a huge green flame to engulf the opponent--

HK: Back, Back, Forward, Forward, /\

--Bo' Rai Cho outstretches his arms and starts to inflate then he explodes in a gory mess--

5. --DAIROU--

F1: Down, Up, Back, Back, [] (Sweep)

--Dairou slips behind the opponent and grabs both of their arms while putting his feet on their back. He then sends their upper body to the ground causing it to explode on impact--

F2: Down, Down, Back, X (Close)

--Dairou turns his opponent around and rips out two of the opponents ribs. He then jabs them into the opponents eyes while the opponent stumbles back in pain--

HK: Back, Back, Back, Down, []

--Dariou fall straight back and snaps his back and it splits him in two--

6. --DARRIUS--

F1: Up, Down, Back, Forward, X (Sweep)

--Darrius rearranges the opponent's body parts when he grins and kicks them to the ground--

F2: Down, Forward, Foward, Up, [] (Close)

--Darrius rips the opponents arms off and beats his/her head off with them--

HK: Back, Forward, Forward, /\

--Darrius puts both hands on the sides of his head and squeezes it off--

7. --ERMAC--

F1: Down, Back, Back, Down, X (Sweep)

--Ermac uses his telekenesis and raises and slams the opponent to the ground a few times then the last time the opponent explodes on impact--

F2: Back, Down, Back, Down, () (Full Screen)

--Ermac uses his telekenesis and lifts the opponent up and forces him/her into a ball, then on the last force he tears them apart--

HK: Down, Up, Up, Down, X

--Ermac smashes his head into the floor a few times, gets dizzy, then on the last hit his head explodes--

8. --FROST--

Frost only has her one fatality from Deadly Alliance

F1: Foward, Back, Up, Down, [] (Anywhere)

--Frost freezes the opponent then she kicks off there top half and it falls and shatters on the ground--

9. --GORO--

Goro has the same fatalities as he did on Deception for GameCube

F1: Back, Back, Forward, Forward, X (Sweep)

--Goro takes his four daggers out and cuts the opponent once then he impales them all into the opponent's torso. He then takes the lower left one and impales the opponent's head--

F2: Foward, Back, Foward, Back, [] (Close)

--Goro lifts the opponent up by his/her arms with his upper arms then he takes his lower arms, along with his upper, and rips the oppoents limbs off--

HK: Up, Forward, Forward, Back, ()

--Goro takes out his four daggers and impales his lower torso with his lower arms and his eyes with his upper arms--

10.--HAVIK--

F1: Down, Forward, Forward, Up, () (Close)

--Hawik pushes the opponent's arm to face him then he rips off their leg and knocks their head off with it. He then holds it up in victory and drops it--

F2: Forward, Forward, Forward, Back, /\ (Sweep)

--Havik screams at you then he eats both of the opponents arms and pukes up some blood--

HK: Forward, Up, Up, Up, X

--Havik rips his own head off and shows it to you then he falls to the ground--

11.--HOTARU--

F1: Forward, Up, Back, Down, [] (Sweep)

--Hotaru picks the opponent up by his/her leg and throws him/her over his shoulder and the opponent hits the ground. He then throws them forward and then he spins them around in a circle then slams the opponent down one more time and he/she explodes on impact--

F2: Down, Forward, Back, Foward, /\ (Close)

--Hotaru kicks the opponent to their knees then twists his/her neck three three times. He then kicks them one more time--

HK: Up, Back, Back, Back, /\

--Hotaru twists his neck so it faces behind him and falls to the ground--

12.--JADE--

F1: Back, Forward, Up, Forward, [] (Sweep)

--Jade throws her Bojutsu into the opponent's head. She then jumps into the air and grabs the Bojutsu and comes down while throwin the opponent's body off his/her head--

F2: Back, Forward, Forward, Forward, /\ (Close)

--Jade slices the opponent in half with her Bojutsu then the upper half slowly slides off (like Baraka's fatality)--

HK: Forward, Forward, Forward, Back, /\

--Jade throws her boomerang away from her and it comes back and slices her head off--

13.--JAX--

Jax only has his one fatality from Deadly Alliance

F1: Down, Forward, Forward, Down, /\ (Anywhere)

--Jax lifts his opponent over his head and slams them on the ground. He then jumps and stomps on his/her head and it explodes--

14.--KABAL--

F1: Forward, Up, Up, Up, X (Close)

--Kabal kicks his opponent in a fast spin then he slowly cuts them downward with his hookswords sending body parts flying everywhere--

F2: Up, Up, Down, Down, /\ (Close)

--Kabal kicks his opponent high into the air then he aims and throws his hookswords at him/her and slices them in half--

HK: Forward, Up, Up, Down, /\

--Kabal impales one of his hookswords into his head and falls down--

15.--KENSHI--

F1: Forward, Forward, Back, Back, /\ (Sweep)

--Kenshi impales his opponent in his chest and then takes it out and slices his/her torso in two areas. The opponent's torso then slides apart (like Baraka and Jade's fatalities)--

F2: Up, Forward, Back, Forward, /\ (Sweep)

--Kenshi uses his telekenesis and rips the opponent in half (like Ermac's fatality)--

HK: Down, Back, Back, Forward, ()

--Kenshi falls to his knees and starts to slice open his right side with his Katana but bleeds to death first--

16.--KIRA--

F1: Back, Forward, Forward, Back, () (Full Screen)

--Kira throws her daggers into the opponent's feet. She then does a sexy walk up to him/her and rips their torso off--

F2: Up, Forward, Down, Back, X (Sweep)

--Kira whips our on of her daggers and slices the opponent's neck. She then does a roundhouse kick to the opponent's torso and the opponent's head falls to the ground (like Baraka, Jade, and Kenshi's fatality)--

HK: Foward, Back, Up, Back, X

--Kira impales her kidneys with her Dragon Teeth and falls to the ground--

17.--KITANA--

Kitana only has her one fatality from Deadly Alliance

F1: Down, Up, Forward, Forward, /\ (Anywhere)

--Kitana kisses her opponent's cheek and he/she inflates three times then on the fourth they explode--

18.--KOBRA--

F1: Down, Back, Foward, Down, () (Close)

--Kobra rips the opponent's heart out and shoves it down his/her throat--

F2: Foward, Back, Forward, Forward, /\ (Close)

--Kobra does a super powerful kick which knocks the opponent's head off--

HK: Up, Up, Back, Back, /\

--Kobra rips his own heart out and falls to the ground--

19.--LI MEI--

F1: Forward, Forward, Forward, Forward, [] (Sweep)

--Li Mei does a bunch of quick punches all over the opponent's body then they shake and explode--

F2: Up, Back, Forward, Forward, () (Sweep)

--Li Mei uppercuts the opponent's head off then she kicks it into the opponent's body and he/she explodes--

HK: Up, Down, Up, Down, X

--Li Mei takes out her Kun Lun Dao and she bends over and the sword comes down and slices her head off--

20.--LIU KANG--

F1: Back, Back, Back, Foward, /\ (Sweep)

--Liu throws a huge fireball at his opponent and he/she explodes--

F2: Foward, Forward, Up, Up, X (Sweep)

--Liu teleports inside the opponent's body and tears he/she's head off and his head shows--

HK: Down, Down, Down, Up, X

--Liu creates a green energy and disintegrates himself--

21.--MILEENA--

F1: Forward, Forward, Down, Down, [] (Sweep)

--Mileena takes off her veil and jumps on the opponent and rips his/her head off with her teeth. She then spits it out and does a creepy laugh and sexy

pose--

F2: Up, Up, Forward, Forward, X (Full Screen)

--Mileena takes out her Sai's and throws them into the air then kicks them into her opponent's torso--

HK: Back, Down, Forward, Back, []

--Mileena takes out her Sai's and stabs them into the sides of her head--

22.--NIGHTWOLF--

F1: Down, Forward, Back, Forward, [] (Full Screen)

--Nightwolf pulls out a Tomahawk and throws it into the opponent's face--

F2: Down, Forward, Down, Up, /\ (Sweep)

--Nightwolf decapitates his opponent with his Tomahawk then he catches the head and holds it up triumphantly--

HK: Up, Up, Up, Up, X

--Nightwolf throws a Tomahawk into the air and it falls into his chest--

23.--NOOB-SMOKE--

You must be Noob to perform this

F1: Back, Forward, Back, Forward, () (Sweep)

--Noob throws shurikens into the opponent and they stumble back gurgling on blood--

You must be Smoke to perform this

F2: Up, Down, Down, Forward, /\ (Sweep)

--Smoke disappears then he hits the opponent's head and then rips their arms and head off and reappears--

You must be Noob to perform this

HK: Down, Up, Up, Down, ()

--Noob throws his shurikens into the air and they imbed in his body as they fall--

You must be Smoke to perform this

HK: Down, Up, Up, Down, ()

--Smoke will push buttons on his arm and he'll slowly raise it up and he'll explode--

24.--RAIDEN--

F1: Back, Down, Forward, Down, [] (Sweep)

--Raideen raises his hands into the air and lightning will strike and make both opponents explode--



F2: Up, down, Forward, Forward, [] (Full Screen)

--Raide raises his hand creating a lightning ball then he shoots it as his opponent until he/she explodes--

HK: Forward, Up, Up, Back, []

--Raiden makes himself explode with his powers--

25.--SCORPION--

F1: Foward, Back, Foward, Back, [] (Close)

--Scorpion walks up to his opponent and rips their head off by reaching in his/her neck and pull his/her throat out--

F2: Forward, Down, Forward, Forward, [] (Sweep)

--Scoprion steps back and throws his spear into his opponent's arm and rips it off and repeats for the other arm. He then walks up to the opponent and snaps his/her neck--

HK: Forward, Up, Up, Back, []

--Scorpion snaps his neck and falls to the ground--

26.--SHAO KAHN--

Shao Kahn has the same fatalities as he did on Deception for GameCube

F1: Down, Up, Up, Forward, /\ (Sweep)

--Shao Kahn uppercuts his opponent into the air then takes his hammer and swings it at him/her like a baseball bat and he/she explodes--

F2: Back, Forward, Down, Forward, /\ (Close)

--Shao Kahn takes his hammer and pounds his opponent into the ground three times until just his/her head sticks up. Then he swings the hammer and bashes his/her head off--

HK: Down, Up, Up, Down, []

--Shao Kahn throws his hammer into the air and it comes down and smashes his head--

27.--SHUJINKO--

F1: Up, Down, Down, Forward, X (Close)

--Shujinko takes his Autumn Daos and slices the opponent up. He then kicks him/her in the torso and they fall apart (like Baraka, Jade, Kenshi, and Kira's fatalities)--

F2: Back, Up, Foward, Forward, [] (Close)

--Shujinko uses his swords like shears and snips his opponents head off--

HK: Down, Back, Down, Back, X

--Shujinko throws his swords into the air and they come down and slice his arms off--

28.--SINDEL--

F1: Back, Forward, Forward, Back, [] (Sweep)

--Sindel does her Banshee Scream and makes her opponent's limbs and head fly off--

F2: Up, Up, Back, Forward, X (Sweep)

--Sindel knocks her opponent into the air with her Kwan Do and then spins it above her head and her opponent comes down and gets diced to bits--

HK: Foward, Up, Up, Down, ()

--Sindel backflips high into the air and comes down on her head breaking her neck--

29.--SUB-ZERO--

F1: Forward, Back, Down, Forward, /\ (Close)

--Sub-Zero freezes his opponent's body then he rips their head off and slides back, then he throws it at him/her and they shatter to pieces--

F2: Back, Down, Forward, Down, [] (Sweep)

--Sub-Zero freezes the lower half of his opponent then kicks off there torso. His opponent crawls backwards a bit and dies--

HK: Down, Up, Down, Up, /\

--Sub-Zero basically just freezes himself from the ground up.--

30.--TANYA--

F1: Forward, Down, Down, Down, [] (Sweep)

--Tanya rips out her opponents right femur (thigh bone) and jabs it into his/her eye--

F2: Up, Back, Forward, Up, /\ (Close)

--Tanya takes her Kobu Jutsu an slices her opponent's arm and neck. Then she steps back and impales her opponent with her Kobu in the torso--

HK: Down, Down, Foward, Up, X

--Tanya rips both of her femurs out and jabs them into her eyes--

A6--THANK YOU--

Thank you for reading my FAQ and I hope it helped.

♣ Richie Baker All Rights Reserved