

- [V.7] Stage C-07 | Kidou Butouden G Gundam
- [V.8] Stage C-08 | Kidou Senshi Gundam 00 (2nd Season)
- [V.9] Stage C-09 | Kidou Senshi Z Gundam
- [V.10] Stage C-10 | Kidou Senshi Gundam Seed: Destiny
- [V.11] Stage C-EX
- [VI] Stage Rank D
 - [VI.1] Stage D-01 | Kidou Senshi Gundam
 - [VI.2] Stage D-02 | Kidou Senshi Gundam 00 (2nd Season)
 - [VI.3] Stage D-03 | Kidou Senshi Gundam Seed: Destiny
 - [VI.4] Stage D-04 | Kidou Senshi Gundam ZZ
 - [VI.5] Stage D-05 | Kidou Senshi Gundam Seed: Destiny
 - [VI.6] Stage D-06 | Kidou Senshi Gundam
 - [VI.7] Stage D-07 | Kidou Senshi Gundam: Char's Counterattack
 - [VI.8] Stage D-08 | Kidou Senshi V Gundam
 - [VI.9] Stage D-09 | Kidou Senshi Gundam Seed
 - [VI.10] Stage D-10 | Kidou Senshi Gundam 00 (2nd Season)
 - [VI.11] Stage D-EX
- [VII] Stage Rank Final
 - [VII.1] Stage Final 1
 - [VII.1] Stage Final 2
- [VIII] Frequently Asked Questions
- [IX] Version History
- [X] Credits

 [I] Introduction
 #####

SD Gundam G-Generation World was made by Tom Create and published by Bandai Namco Games. I'd like to apologize for any grammatical errors you may find in this guide. English is not my mother language.

This Guide isn't meant to be very detailed. Such as how to do the Wars Trigger easily, what Units I should recommend you to use, etc. And pardon me if there's misspelled characters when you read this guide (done the best that I can do). And I also included the Challenge Mission as well in this Guide, hope it can be useful to anyone.

If you have any questions, suggestions or corrections, please contact me via GameFAQs message board of this game. Or PM me.

 [II] Legal Stuff
 #####

This Guide is for use on www.GameFAQs.com
 Please do not publish this guide on any other website without a permission from me.

 [III] Stage Rank A
 #####

*To unlock Stage A-EX, clear at least 7 A-stages.

++++
[III.1] Stage A-01 | Kidou Senshi Gundam
++++

=====
1st Break Trigger
=====

Requirement

Gundam [Amuro] defeat Char's Zaku II [Char].

Ally Reinforcements

Gundam Mk. II [Kamille Bidan].
Rick Dias [Quattro Bajena].
Rick Dias [Apolley Bay].
Rick Dias [Roberto].

Note: Appears from south.

Enemy Reinforcements

Hizack [Jerrid Messa].
GM Quail x4.

Note: Appears from south.

=====
2nd Break Trigger
=====

Requirement

Gundam Mk. II [Kamille] defeat Hizack [Jerrid].

Enemy Reinforcements

Tieren Taotzie [Some Peries].
Tieren Space Type [Sergei Smirnov].
Lao Hu (Warship).
Tieren Space Type x7 (3 inside Lao Hu).

Note: Appears from north.

=====
Challenge Mission
=====

Before 1st Break

Gundam [Amuro] defeat Char's Zaku II [Char] in 1 turn.

After 1st Break

Gundam Mk. II [Kamille] defeat Hizack [Jerrid] within 2 turns.

Secret Reinforcement

Physalis [Anavel Gato].

Note: Appears from south.

+++++

[III.2] Stage A-02 | Kidou Senshi Gundam Seed

+++++

=====

1st Break Trigger

=====

Requirement

Aile Strike Gundam [Kira] defeat Aegis Gundam [Athrun] in more than 2 turns.

Ally Reinforcement

Astray Red Frame [Lowe Gulle].

Note: Appears from east.

Enemy Reinforcements

Ginn x6.

Note: Appears from east.

=====

2nd Break Trigger

=====

Requirement

Astray Red Frame [Lowe] defeat 2 Ginn in more than 2 turns.

Enemy Reinforcements

Galbaldy B [Lyla Mira Lyla].

Hizack [Jerrid Messa].

Salamis Kai (Warship) x2.

Galbaldy B x2.

Note: Appears from west.

=====

Challenge Mission

=====

Before 1st Break

Aile Strike Gundam [Kira] defeat Aegis Gundam [Athrun] within 2 turns.

After 1st Break

Astray Red Frame [Lowe] defeat 2 Ginn within 2 turns.

Secret Reinforcement

Val Valo [Kelly Layzner].

Note: Appears from east.

+++++
[III.3] Stage A-03 | Kidou Senshi Gundam 00 (1st Season)
+++++

=====
1st Break Trigger

=====

Requirement

Gundam Exia [Setsuna] defeat AEU Enact (Demo Chara) [Collaseur].

Ally Reinforcement

V Gundam [Usso Ewing].

Note: Appears from north.

Enemy Reinforcements

Recarl [Meager Rubens].

Godzorla [Gallie Tan].

Zolo x2.

AEU Helion x4.

Note: Appears from north.

=====
2nd Break Trigger

=====

Requirement

V Gundam [Usso] defeat Godzorla [Gallie].

Enemy Reinforcements

Tallgeese [Zechs Marquise].

Supersonic Transporter (Warship).

Aries x5 (3 inside Supersonic Transporter).

Note: Appears from north.

=====
Challenge Mission
=====

Before 1st Break

Gundam Exia [Setsuna] defeat AEU Enact (Demo Chara) [Collaseur] while
in Super Max Tension (Super Critical attack)

After 1st Break

V Gundam [Usso] defeat Godzorla [Gallie] while in in Super Max Tension
(Super Critical attack).

Secret Reinforcement

Gundam Spiegel [Schwarz Bruder].

Note: Appears from south.

+++++
[III.4] Stage A-04 | Kidou Senshi Gundam: 08th MS Team
+++++

=====
1st Break Trigger
=====

Requirement

GM Command [Sanders] reach the green squares area (wrecked Warship).

Ally Reinforcement

Temptation (Spaceship) [Bright Noah].

Note: Appears from east.

Enemy Reinforcements

Messala [Paptimus Scirocco].
Salamis Kai (Warship).
Hizack x4 (2 inside Salamis Kai).

Note: Appears from east.

=====
2nd Break Trigger
=====

Requirement

Temptation [Bright] reach the green squares area (wrecked Warship).

Ally Reinforcement

Civilian Spaceship.

Note: Appears from west.

Enemy Reinforcements

Rezun's Geara Dogd [Rezun].
Geara Dogd x2.

Note: Appears from west.

=====
Challenge Mission
=====

Before 1st Break

GM Command [Sanders] reach the wrecked Warship (green squares area)
without taking damage.

After 1st Break

Ball Type K [Shiro] defeat Prototype Zaku [Aina], and then
Temptation [Bright] reach green squares area (wrecked Warship).

Secret Reinforcement

Gundam X Divider [Jamil Neet].

Note: Appears from east.

+++++
[III.5] Stage A-05 | Turn A Gundam
+++++

=====
1st Break Trigger
=====

Requirement

Turn A Gundam [Loran] defeat Wadom [Po] in more than 3 turns.

Ally Reinforcements

Kapol [Socie Heim].
Kapol [Miashie Kune].

Note: Appears from north.

Enemy Reinforcements

Geze [Goemon Barjack].
Geze [Yazan Gable].
Endra (Warship) [Gotton Go].
Gaza C x3 (inside Endra).

Note: Appears from north.

=====
2nd Break Trigger
=====

Requirement

Turn A Gundam [Loran] defeat both Geze [Goemon & Yazan].

Ally Reinforcement

Gundam Rose [George Du Sand].

Note: Appears from north.

Enemy Reinforcements

John Bull Gundam [Gentle Chapman].
Cashing x6.

Note: Appears from north.

=====
Challenge Mission
=====

Before 1st Break

Turn A Gundam [Loran] defeat Wadom [Po] within 3 turns.

After 1st Break

Turn A Gundam [Loran] defeat both Geze [Goemon & Yazan]
in the same turn.

Secret Reinforcement

Hildolfr [Oliver May].

Note: Appears from north (1st Generation Break).
Appears from south (2nd Generation Break).

=====
1st Break Trigger
=====

Requirement

Z Gundam [Judau] defeat Gallus J [Mashymere] in more than 2 turns.

Ally Reinforcement

Moebius Zero [Mwu La Flaga]

Note: Appears from north.

Enemy Reinforcements

Cgue [Raww Le Creuze].
Ginn x4.

Note: Appears from north.

=====
2nd Break Trigger
=====

Requirement

Moebius Zero [Mwu] defeat Cgue [Creuze].

Enemy Reinforcements

Velga Dalas [Dorel Ronah].
Den'an Gei x2.
Den'an Zon x2.

Note: Appears from east.

Dahgi Iris [Annamarie Bruge].

Evil S x4.

Note: Appears from west.

=====
Challenge Mission
=====

Before 1st Break

Z Gundam [Judau] defeat Gallus J [Mashymere] within 2 turns.

After 1st Break

Moebius Zero [Mwu] defeat Cgue [Creuze] without taking damage.

Secret Reinforcement

Kaempfer [Mikhail Kaminsky]

Note: Appears from south.

+++++
[III.7] Stage A-07 | Kidou Senshi Gundam 00 (2nd Season)
+++++

=====
1st Break Trigger
=====

Requirement

Destroy all Automatons in 3 turns.

Ally Reinforcement

Seravee Gundam [Tieria Erde].

Note: Appears from south.

Enemy Reinforcements

Mallet's Act Zaku [Mallet Sanguine].
Rick Dom II [Yeuman Carrail].
Rick Dom II [Lilia Flowbell].
Rick Dom II [Geistar Bieber].
Zanzibar (Warship).
Rick Dom x3 (inside Zanzibar).

Note: Appears from south.

=====
2nd Break Trigger
=====

Requirement

Master Unit defeat Mallet's Act Zaku.

Enemy Reinforcements

Mercurius [Heero Yuy].
Vayeate [Trowa Barton].
OZ Spaceship.
Aries x12 (3 inside OZ Spaceship).

Note: Appears in new 2nd Map.

=====
Challenge Mission
=====

Before 1st Break

Destroy all Automaton within 2 turns.

After 1st Break

Defeat 3 Rick Dom II's [Yeuman, Lilia & Geistar], and then defeat Mallet's Act Zaku using Master Unit.

Secret Reinforcement

Gyan [Ma Kube].

Note: Appears from north.

+++++
[III.8] Stage A-08 | Kidou Butouden G Gundam
+++++

=====
1st Break Trigger
=====

Requirement

Shining Gundam [Domon] defeat Neros Gundam [Michello] using Shining Finger in more than 2 turns.

Enemy Reinforcements

Blue Destiny Unit 1 [Marion Welch].
Septem x2.
Septem Kai x2.
Daughtress x2

Pirene (Warship).
Jenice x4 (3 inside Pirene).
Daughtress.
Daughtress Weapon.

Note: Appears from east.

Pirene (Warship).
Jenice x4 (3 inside Pirene).
Daughtress.
Daughtress Weapon.

Note: Appears from west.

=====
2nd Break Trigger

=====

Requirement

Shining Gundam [Domon] defeat Blue Destiny [Marion].

Enemy Reinforcements

Eagail [Corin Nander].
Godzo [Bruno].
Godzo [Jacob].
Wadom x2.
Wadd x6.

Note: Appears from north.

=====
Challenge Mission
=====

Before 1st Break

Shining Gundam [Domon] defeat Neros Gundam [Michello] using
Shining Finger within 2 turns.

After 1st Break

Shining Gundam [Domon] defeat Blue Destiny [Marion]
while in Super Mode (Max Tension).

Secret Reinforcements

Dom [Gaia].
Dom [Ortega].
Dom [Mash].

Note: Appears from north (1st Generation Break).
Appears from south (2nd Generation Break).

++++
[III.9] Stage A-09 | Kidou Senshi Gundam: 08th MS Team
++++

=====
1st Break Trigger
=====

Requirement

Gundam Ez-8 [Shiro] destroy 4 Turrets.

Enemy Reinforcements

Efreet Kai [Nimbus Starzen].
Hy Gogg x3.

Turret x2.

Note: Appears from north.

=====
2nd Break Trigger
=====

Requirement

Gundam Ez-8 [Shiro] defeat Efreet Kai [Nimbus].

Enemy Reinforcements

Loengrin.
Gellsghee.
Dagger L (Jet Striker) x6.

Note: Appears from north.

=====
Challenge Mission
=====

Before 1st Break

Defeat Gouf Custom [Norris], and then
Gundam Ez-8 [Shiro] destroy 4 Turrets.

After 1st Break

Gundam Ez-8 [Shiro] defeat Efreet Kai [Nimbus] while in Super Max Tension
(Super Critical attack).

Secret Reinforcement

Sachez' AEU Enact Custom [Ali Al Sachez].

Note: Appears from north.

++++++
[III.10] Stage A-10 | Shin Kidou Senki Gundam W
++++++

=====
1st Break Trigger
=====

Requirement

Destroy all 5 Shuttles in 4 turns.

Ally Reinforcements

Gundam Heavyarms [Trowa Barton].

Gundam Sandrock [Quattre Raberba Winner].
Shenlong Gundam [Chang Wufei].

Note: Heavyarms Appears from south, Sandrock appears from north,
and Shenlong appears from east.

Enemy Reinforcements

Aries x6.

Note: Appears from east.

Graham's Union Flag Custom [Graham Acker].
Over Flag [Howard Meison].
Over Flag [Daryl Daze].
Over Flag x6.

Note: Appears from west.

=====
2nd Break Trigger
=====

Requirement

Wing Gundam [Heero] defeat Graham's Union Flag Custom.

Enemy Reinforcements

Strike Noir [Sven Cal Vyan].
Blu Duel [Midee Holcroft].
Verde Buster [James Cozer].
Dark Dagger L x6.
Dark Dagger L (Double Horn) x6.

Note: Appears from east.

=====
Challenge Mission
=====

Before 1st Break

Destroy all 5 Shuttles within 2 turns.

After 1st Break

Defeat 2 Over Flags [Howard & Daryl], and then
Wing Gundam [Heero] defeat Graham's Union Flag Custom.

Secret Reinforcement

Live Zaku Warrior [Meer Campbell].

Note: Appears from east.

++++
[III.11] Stage A-EX
++++

=====
1st Break Trigger
=====

Requirement

Master Unit defeat Sazabi [Char] in more than 5 turns.

Enemy Reinforcements

Messala [Paptimus Scirocco].
Gabthley [Jerrid Mesa].
Gabthley [Muoar Pharaoh].
Marasai x2.
Hizack x4

Note: Appears from south.

=====
2nd Break Trigger
=====

Requirement

Master Unit defeat Messala [Scirocco] in more than 5 turns.

Enemy Reinforcements

Velga Dalas [Dorell Ronah].
Velga Giros [Zabine Charreux].
Den'an Gei x2.
Den'an Zon x4.

Note: Appears from northeast.

Contioh [Chronicle Asher].
Rig Shokew [Katejina Loos].
Zoloat x6.

Note: Appears from northwest.

=====
Challenge Mission
=====

Before 1st Break

Master Unit defeat Sazabi [Char] within 5 turns.

After 1st Break

Master Unit defeat Messala [Scirocco] within 5 turns.

Secret Reinforcement

Zaku 50 [Neuro].

Note: Appears from north.

[IV] Stage Rank B
#####

*To unlock Stage Rank B, clear Stage A-EX.
*To unlock Stage B-EX, clear at least 7 B-stages.

+++++
[IV.1] Stage B-01 | Kidou Senshi Gundam 0080: War In the Pocket
+++++

=====
1st Break Trigger
=====

Requirement

Zaku II Kai [Bernie] defeat Alex [Chris] in more than 3 turns.

Ally Reinforcement

Sword Impulse Gundam [Shinn Asuka].

Note: Appears from north, inside Colony.

Enemy Reinforcements

Chaos Gundam [Sting Oakley].
Abyss Gundam [Auel Nider].
Gaia Gundam [Stellar Loussier].

Note: Appears from north, inside Colony.

Exus [Neo Loarnoke].
Gady Ru (Warship) [Ian Lee].
Dark Dagger L x3 (inside Gady Ru).

Note: Appears from east, inside Colony.

=====
2nd Break Trigger
=====

Requirement

Sword Impulse Gundam [Shinn] defeat either Chaos Gundam [Sting],
or Abyss Gundam [Auel], or Gaia Gundam [Stellar Loussier].

Enemy Reinforcements

Velga Giros [Zabine Charreux].
Vigna Ghina [Cecillia Fairchild].
Den'an Gei x2.
Evil S x2.
Den'an Zon x4.

Note: Appears from east, outside Colony.

=====
Challenge Mission
=====

Before 1st Break

Zaku II Kai [Bernie] defeat Alex [Chris] within 3 turns.

After 1st Break

Sword Impulse Gundam [Shinn] defeat either Chaos Gundam [Sting],
Abyss Gundam [Auel], or Gaia Gundam [Stellar Loussier] while
preventing them from escaping the Colony.

Secret Reinforcement

Loto [Dougser Marcool].
Loto x2.

Note: Appears from south, outside Colony (1st Generation Break).
Appears from north, outside Colony (2nd Generation Break).

+++++
[IV.2] Stage B-02 | Kidou Senshi Gundam: Char's Counterattack
+++++

=====
1st Break Trigger
=====

Requirement

Jagd Dogd [Gyunei] defeat Re-GZ [Amuro] in more than 2 turns.

Enemy Reinforcements

Yzak's Slash Zaku Phantom [Yzak Joule].
Dearka's Blaze Zaku Phantom [Dearka Elsmann].
Guaiz x4.

Meteor Breaker x4.

Note: Appears in a new 2nd map, near Fifth Luna.

=====
2nd Break Trigger
=====

Requirement

Destroy all Meteor Breakers in 5 turns.

Ally Reinforcements

Flat [Muron Muron].
Mahelow [Cancer Kefka].

Note: Appears from north.

Enemy Reinforcements

Mahelow [Svetson Stelo].
Earth Beat (Warship).
Mahelow x9 (3 inside Earth Beat).

Note: Appears from north.

=====
Challenge Mission
=====

Before 1st Break

Jagd Dogd [Gyunei] defeat Re-GZ [Amuro] within 2 turns.

After 1st Break

Destroy all Meteor Breakers within 4 turns.

Secret Reinforcement

Mandala Gundam [Kyrall Mekirel].

Note: Appears from south, 1st map, far Fifth Luna (1st Generation Break).

Appears from north, 2nd map, near Fifth Luna (2nd Generation Break).

+++++
[IV.3] Stage B-03 | Kidou Shin Seiki Gundam X
+++++

=====
1st Break Trigger
=====

Requirement

Gundam X [Garrod] defeat either Gundam Virsago [Shagia]
or Gundam Ashtaron [Olba].

Ally Reinforcements

Gundam Airmaster [Witz Shou].
Gundam Leopard [Roybea Roy].

Note: Appears from west.

Enemy Reinforcements

Apsalus II [Aina Saharin].
Dopp [Norris Packard].
Dopp x4.
Magella Attack x6.

Note: Appears from west.

=====
2nd Break Trigger
=====

Requirement

Gundam X [Garrod] defeat Apsalus II [Aina].

Enemy Reinforcements

Gundam Throne Ein [Johan Trinity].
Gundam Throne Drei [Mihael Trinity].
Gundam Throne Zwei [Nena Trinity].
Grandyne [Fon Alternative].
Daughtress Weapon x6.

Note: Appears from east.

=====
Challenge Mission
=====

Before 1st Break

Gundam X [Garrod] defeat either Gundam Virsago [Shagia]
or Gundam Ashtaron [Olba] using Sattelitte Cannon (not Map attack).

After 1st Break

Gundam X [Garrod] defeat Apsalus II [Aina] using
Sattelitte Cannon (not Map attack).

Secret Reinforcement

Nobel Gundam [Allenby Beardsley (Berserk)].

Note: Appears from west (1st Generation Break).
Appears from east (2nd Generation Break).

++++
[IV.4] Stage B-04 | Kidou Senshi Gundam Seed: Astray
++++

=====
1st Break Trigger
=====

Requirement

Astray Red Frame [Lowe] defeat Astray Blue Frame [Gai].

Ally Reinforcements

Dreadnought Gundam [Prayer Reverie].

Note: Appears from north.
Astray Blue Frame [Gai Murakumo] become your ally.

Enemy Reinforcements

Hyperion Gundam [Canard Fals].
Drake (Warship) x2.
Strike Dagger x12 (6 inside Drake, 3 each).

Note: Appears from north.

=====
2nd Break Trigger
=====

Requirement

Dreadnought Gundam [Prayer] engage Hyperion Gundam [Canard].

Enemy Reinforcements

GN-X [Sergei Smirnov].
GN-X [Soma Peries].
GN-X x8.
Virginia (Warship) [Katie Mannequin].

Note: Appears from north.

=====
Challenge Mission
=====

Before 1st Break

Astray Red Frame [Lowe] defeat Astray Blue Frame [Gai]
using Gerbera Straight.

After 1st Break

Dreadnought Gundam [Prayer] attacks Hyperion Gundam [Canard]
while in Super Max Tension (Super Critical attack).

Secret Reinforcement

G-3 Gundam [Amuro Ray (UC 0079)].

Note: Appears from south (1st Generation Break).

Appears from north (2nd Generation Break).

+++++
[IV.5] Stage B-05 | Kidou Senshi Gundam Seed: Destiny
+++++

=====
1st Break Trigger
=====

Requirement

Until turn 6, keep at least one Meteor Breaker alive.

Note: Careful, new enemies will appears in every turns except turn 6.

Enemy Reinforcements

Gundam Epyon [Milliardo Peacecraft].
Taurus x6.

Note: Appears from south.

=====
2nd Break Trigger
=====

Requirement

Blaze Zaku Warrior [Athrun] engages Gundam Epyon [Milliardo].

Enemy Reinforcements

Harrison's F91 [Harrison Madeen].
Club (Warship).
Heavygun x2.
G Cannon x4.
Jegan x 3 (inside Club).

Note: Appears from north.

=====
Challenge Mission
=====

Before 1st Break

Until turn 6, not even one Meteor Breaker get destroyed.

After 1st Break

Blaze Zaku Warrior [Athrun] defeat Gundam Epyon [Milliardo].

Secret Reinforcement

Blue Destiny Unit 3 [Yuu Kajima].

Note: Appears from north (1st Generation Break).

Appears from south (2nd Generation Break).

+++++
[IV.6] Stage B-06 | Kidou Senshi Gundam 0083: Stardust Memory
+++++

=====
1st Break Trigger
=====

Requirement

Cima's Gelgoog M [Cima] defeat Zephyrantes Full Vernian [Kou].

Enemy Reinforcements

Gundam Unit 4 (Bst) [Fold Romfellow].
Gundam Unit 5 (Bst) [Ruse Cassel].
Salabread (Warship) [Kilstein Lombart].
Salamis (Warship) x2.
Guncannon x3.
GM x6 (inside Salamis, 3 each).

Note: Appears from east.

=====
2nd Break Trigger
=====

Requirement

Cima's Gelgoog M [Cima] defeat Gundam Unit 4 (Bst) [Fold] and
Gundam Unit 5 (Bst) [Ruse] not in the same turn.

Enemy Reinforcements

Crossbone Gundam X1 [Kincaid Nau].
Crossbone Gundam X2 [Zabine Charreux].
Mother Vanguard (Warship) [Berah Ronah].
Zondo Gei [Umon Samon].
Zondo Gei [Yona].

Zondo Gei [Gerard].
Zondo Gei x3 (inside Mother Vanguard).

Note: Appears from west (new map).

=====
Challenge Mission
=====

Before 1st Break

Defeat Albion [Eiphar], and then Cima's Gelgoog M [Cima] defeat
Zephyrantes Full Vernian [Kou].

After 1st Break

Cima's Gelgoog M [Cima] defeat Gundam Unit 4 (Bst) [Fold] and
Gundam Unit 5 (Bst) [Ruse] in the same turn.

Secret Reinforcement

Gundam F90 (Full Equip) [Dave Stallion].

Note: Appears from west.

+++++
[IV.7] Stage B-07 | Kidou Senshi Gundam MS Igloo
+++++

=====
1st Break Trigger
=====

Requirement

Until turn 4, keep at least one HLV alive.

Note: Be careful, every turns except turn 4, enemies keep appearing.

Ally Reinforcements

Aile Strike Gundam [Kira Yamato].
Moebius Zero [Mwu La Flaga].
Archangel (Warship) [Murrue Ramius].

Note: Appears from north.

Enemy Reinforcements

Aegis Gundam [Athrun Zala].
Duel Gundam Assault Shroud [Yzak Joule].
Buster Gundam [Dearka Elzman].
Blitz Gundam [Nicol Amalfi].
Ginn x12.

Note: Appears from north.

=====
2nd Break Trigger
=====

Requirement

Master Unit defeat Aegis Gundam [Athrun].

Ally Reinforcement

Dendrobium [Kou Uraki].

Note: Appears from south.

Enemy Reinforcements

Neue Ziel [Anavel Gato].
Gwadan (Warship) [Egie Delaz].
Rick Dom II [Calius].
Musai (Warship) x2.
Rick Dom II x7.
Zaku II x6 (inside Musai, 3 each).

Note: Appears from north.

=====
Challenge Mission
=====

Before 1st Break

Until turn 4, not even one HLV get destroyed.

After 1st Break

Aile Strike Gundam [Kira] defeat Aegis Gundam [Athrun].

Secret Reinforcement

Crossbone Gundam X2 [Zabine Charreux].

Note: Appears from north.

+++++
[IV.8] Stage B-08 | Kidou Senshi Gundam UC
+++++

=====
1st Break Trigger
=====

Requirement

Galanciel reach the green squares area.

Note: Careful, there'll be enemy reinforcements appears from south when Galanciel getting near the green squares area. They are:

Nel Argama Kai (Warship) [Otto Mitas].
Rezel [Riddhe Marcenas].
Rezel x2.

Enemy Reinforcements

Dominion (Warship) [Natale Bajiruel].
Calamity Gundam [Olga Sabnak].
Raider Gundam [Clotho Buel].
Forbidden Gundam [Shani Andras].
Strike Dagger x9 (3 inside Dominion).

Note: Appears from south.

=====
2nd Break Trigger
=====

Requirement

Kshatriya [Marida] defeat either Calamity Gundam [Olga],
Raider Gundam [Clotho], or Forbidden Gundam [Shani].

Enemy Reinforcements

Embrace [Divine Nova].
Garazzo [Bring Stability].
Gadessa [Revive Revival].
Ahead x2.
GN-X III x6.

Note: Appears at the center of the map, new 2nd map.

=====
Challenge Mission
=====

Before 1st Break

Galanciel reach the green squares area and your Score already
reached 4.000 points or more.

After 1st Break

Defeat Nel Argama Kai (Warship) [Otto], and then
Kshatriya [Marida] defeat either Calamity Gundam [Olga],
Raider Gundam [Clotho], or Forbidden Gundam [Shani].

Secret Reinforcement

Qubeley Mk. II [Ple Two].

Note: Appears from north (for 2nd Generation Break, appears in new 2nd map).

++++
[IV.9] Stage B-09 | Kidou Senshi Z Gundam
++++

=====
1st Break Trigger
=====

Requirement

Gundam Mk. II [Kamille] defeat Marasai [Jerrid].

Enemy Reinforcements

Efreet Nahalt [Eric Blanche].
Zaku II [Fritz Bauer].
Zaku II [Eiros Bard].
Gouf x2.
Dom x4

Note: Appears from north.

Gau (Warship) x2.
Acguy x6 (inside Gau, 3 each).

Note: Appears from south.

Zock.
Z'Gok x2.

Note: Appears from under water.

=====
2nd Break Trigger
=====

Requirement

Master Unit defeat Efreet Nahalt [Eric].

Enemy Reinforcements

Master Gundam [Touhou Fuhai Master Asia].
Devil Gundam [Kyoji Kasshu].
Gundam Head x2.
Death Army x12 (6 inside Gundam Head, 3 each).

Note: Appears from north.

=====
Challenge Mission
=====

Before 1st Break

Gundam Mk. II [Kamille] defeat Marasai [Jerrid] without taking damage.

After 1st Break

Defeat both Zaku II [Fritz & Eiros], and then
Master Unit defeat Efreet Nahalt [Eric].

Secret Reinforcement

Corin Kapol [Corin Nander].
Kapol [Socie Heim].
Kapol [Miashei Kune].

Note: Appears from south (1st Generation Break).
Appears from north (2nd Generation Break).

+++++
[IV.10] Stage B-10 | Kidou Senshi Gundam Seed
+++++

=====
1st Break Trigger
=====

Requirement

Aile Strike Gundam [Kira] defeat Lagowe [Waltfeld].

Ally Reinforcement

Gundam [Amuro Ray].

Note: Appears from the center of the map.

Enemy Reinforcements

Gouf [Ramba Ral].
Gallop (Warship) [Clawre Hamon].
Zaku II [Clamp].
Zaku II.
Magella Attack x7 (3 inside Gallop).

Note: Appears from north.

Magella Attack x4.

Note: Appears from south.

=====
2nd Break Trigger
=====

Requirement

Gundam [Amuro] defeat Gouf [Ral].

Enemy Reinforcements

Agrissa [Ali Al Schez].
AEU Helion Ground Type x6.

Note: Appears from south.

=====
Challenge Mission
=====

Before 1st Break

Defeat 10 Bucues, and then Aile Strike Gundam [Kira]
defeat Lagowe [Waltfeld].

After 1st Break

Defeat 5 Magella Attacks (including Magella Dopps), and then
Gundam [Amuro] defeat Gouf [Ral].

Secret Reinforcement

Gundam Unit 6 (Mudrock) [Eigar].

Note: Appears from south (1st Generation Break).

Appears from north (2nd Generation Break).

++++
[IV.11] Stage B-EX
++++

=====
1st Break Trigger
=====

Requirement

Master Unit defeat Turn X [Gyngganam] in more than 5 turns.

Enemy Reinforcements

Gundam Epyon [Milliardo Peacecraft].
Tallgeese II [Treize Kushrenada].
Taurus x8.
Leo (OZ) x8.

Note: Appears from north.

=====
2nd Break Trigger
=====

Requirement

Master Unit defeat Gundam Epyon [Milliardo] and Tallgeese II [Treize] in more than 5 turns.

Enemy Reinforcements

Gundam Virsago Chest Break [Shagia Frost].
Gundam Ashtaron Hermit Crab [Olba Frost].
Oct Ape x2.
Febral x3.
Septem x4.
Valiant x6.
Jenice x6.

Note: Appears from south (new map).

=====
Challenge Mission
=====

Before 1st Break

Master Unit defeat Turn X [Gyngganam] within 5 turns.

After 1st Break

Master Unit defeat Gundam Epyon [Milliardo] and Tallgeese II [Treize] within 5 turns.

Secret Reinforcement

Devil Gundam Jr. [Neuro].

Note: Appears from south.

[V] Stage Rank C
#####

*To unlock Stage Rank C, clear Stage B-EX.
*To unlock Stage C-EX, clear at least 7 C-stages.

++++
[V.1] Stage C-01 | Kidou Senshi Gundam Seed: C.E. 73 Stargazer
++++

=====

1st Break Trigger

Requirement

Stargazer [Selene] engage Strike Noir [Sven].

Enemy Reinforcement

Wing Gundam ZERO [Quattre Raberba Winner (Psycho)].

Note: Appears from north, 1st map, near station.

2nd Break Trigger

Requirement

Stargazer [Selene] engage Wing Gundam ZERO [Quattre (Psycho)].

Enemy Reinforcements

Quavarze [Gillie Gadecca Aspies].
Abiju [Rosemary Raspberry].
Tutouga [Barnes Ganzback].
Jibber (Warship) x2.
Batara x12 (6 inside Jibber, 3 each).

Note: Appears from west, 1st map, near station.

Challenge Mission

Before 1st Break

Defeat Verde Buster [James], and then
Stargazer [Selene] defeat Strike Noir [Sven].

After 1st Break

Stargazer [Selene] defeat Wing Gundam ZERO [Quattre (Psycho)].

Secret Reinforcement

Gerbera Tetra Kai [Cima Garahau].

Note: Appears from south, 1st map, near station.

1st Break Trigger

Requirement

Crossbone Gundam X1 [Kincaid] defeat El Vante in more than 8 turns.

Enemy Reinforcements

D.O.M.E. Bit x12.

Note: Appears from east.

2nd Break Trigger

Requirement

Destroy 6 D.O.M.E. Bits in 3 turns.

Enemy Reinforcements

Gundam F90 (ZEON Color) [Borsch].
RF Musai (Warship).
RF Gelgoog x2.
RF Dom x6.
RF Zaku x7 (3 inside RF Musai).

Note: Appears from east.

Challenge Mission

Before 1st Break

Crossbone Gundam X1 [Kincaid] defeat El Vante in 8 turns.

After 1st Break

Destroy 6 D.O.M.E. Bits within 2 turns.

Secret Reinforcement

Dendrobium [Kou Uraki].

Note: Appears from west.

[V.3] Stage C-03 | Kidou Senshi Gundam: Hathaway's Flash

1st Break Trigger

=====

Requirement

Penelope [Ren] engage Xi Gundam [Mafty] in more than 3 turns.

Enemy Reinforcements

Zaku III [Lacan Dakaran].
Mindra (Warship).
Dreissen x9 (3 inside Mindra).

Note: Appears from above, new map, sky.

=====
2nd Break Trigger
=====

Requirement

Penelope [Ren] defeat Zaku III [Lacan] in more than 3 turns.

Enemy Reinforcements

Serpent x12.

Note: 6 Serpent Appears from north, 6 appears from south. Appears in the 1st map, city area.

=====
Challenge Mission
=====

Before 1st Break

Penelope [Ren] engage Xi Gundam [Mafty] within 3 turns.

After 1st Break

Penelope [Ren] defeat Zaku III [Lacan] within 3 turns.

Secret Reinforcement

0 Gundam [Ribbons Almark].

Note: Appears from north, 1st map, city area.

++++
[V.4] Stage C-04 | Shin Kidou Senki Gundam W
++++

=====
1st Break Trigger
=====

Requirement

Destroy 4 Virgos in 4 turns.

Enemy Reinforcements

Calamity Gundam [Olga Sabnak].
Raider Gundam [Clotho Buel].
Forbidden Gundam [Shani Andras].
Strike Dagger x6.

Note: Appears from south.

=====

2nd Break Trigger

=====

Requirement

Master Unit defeat Gundam Epyon [Heero (ZERO System)].

Ally Reinforcements

V2 Gundam [Usso Ewing].
V Gundam Hexa [Marvet Fingerhat].
Gunblastor [Odelo Henrik].
Gunblastor [Tomache Masarik].

Note: Appears from north.

Enemy Reinforcements

Adolasthea (Warship) [Alpeo Pipineeden].
Dodgore [Lupe Shino].
Domuttlia [Renda de Paloma].
Listhea (Warship) [Docker Eik].
Listhea (Warship).
Gedlav x6.
Zolo x8 (6 inside Listhea, each).

Note: Appears from south.

=====

Challenge Mission

=====

Before 1st Break

Destroy 4 Virgos within 3 turns.

After 1st Break

Taurus [Noin] defeat Gundam Epyon [Heero (ZERO System)].

Secret Reinforcement

Hein's Gouf Ignited [Heine Westenfluss].

Note: Appears from north.

+++++
[V.5] Stage C-05 | Kidou Senshi Gundam Seed
+++++

=====
1st Break Trigger
=====

Requirement

Freedom Gundam [Kira Yamato] defeat Duel Gundam Assault Shroud [Yzak].

Enemy Reinforcements

Takemikazuchi (Warship) [Todaka].
Aegis Ship x2.
Murasame x5.
M1 Astray (Shriek) x12 (6 inside Aegis Ship, 3 each).

Note: Appears from east.

=====
2nd Break Trigger
=====

Requirement

Archangel [Murrue] engage Takemikazuchi [Todaka].

Enemy Reinforcements

Ahead Sakigake [Mister Bushido].
Bering (Warship) [Katie Mannequin].
Ahead Smultron [Soma Peries].
Ahead [Barack Zinin].
GN-X III [Andrei Smirnov].
GN-X III [Louise Halevy].
Trilobyte x4 (2 inside Bering).
GN-X III x6.

Note: Appears from east.

=====
Challenge Mission
=====

Before 1st Break

Sky Grasper [Mwu] defeat Creuze's Dinn, and then
Freedom Gundam [Kira Yamato] defeat Duel Gundam Assault Shroud [Yzak].

After 1st Break

Archangel [Murrue] defeat Takemikazuchi [Todaka] in one attack.

Note: This one is kinda hard to do, because you have to move Archangel carefully so it won't get in Takemikazuchi attack range. As you may already know, a Warship can't attack after it moved.

Secret Reinforcement

Penelope [Ren Aim].

Note: Appears from west.

+++++

[V.6] Stage C-06 | Kidou Senshi V Gundam

+++++

=====

1st Break Trigger

=====

Requirement

Gausland reach the green squares area in more than 6 turns.

Ally Reinforcement

Altron Gundam [Chang Wufei].

Note: Appears from new 2nd map, near Asteroid.

Enemy Reinforcements

Tallgeese II [Treize Kushrenada].

Leo (OZ) x18.

Note: Appears from new 2nd map, near Asteroid.

=====

2nd Break Trigger

=====

Requirement

Altron Gundam [Wufei] defeat Tallgeese II [Treize].

Enemy Reinforcements

Gaplant [Yazan Gable].

Alexandria (Warship) [Gady Quinze].

Salamis Kai (warship) x2.

Hizack x5 (3 inside Alexandria).

Galbaldy B x6 (inside Salamis Kai, 3 each).

Note: Appears from east, 1st map.

Doggs Gear (Warship) [Paptimus Scirocco].
Gabthley [Jerrid Mesa].
Gabthley [Muoar Pharaoh].
Marasai x10 (4 inside Doggs Gear).

Note: Appears from west, 1st map.

=====
Challenge Mission
=====

Before 1st Break

Gausland reach the green squares area within 6 turns.

After 1st Break

Altron Gundam [Wufei] defeat Tallgeese II [Treize]
while in Super Max Tension (Super Critical attack).

Secret Reinforcement

GN Armor Type-E [Setsuna F. Seiei].

Note: Appears from east, 1st map (1st Generation Break).

Appears from east, 2nd map (2nd Generation Break).

+++++
[V.7] Stage C-07 | Kidou Butouden G Gundam
+++++

=====
1st Break Trigger
=====

Requirement

God Gundam [Domon] defeat Master Gundam [Master Asia] while in
Hyper Mode (Max Tension) in more than 3 turns.

Enemy Reinforcements

Devil Gundam [Kyoji Kasshu].
Gundam Head x2.
Death Army x5.

Note: Appears from north.

Neo's Windam [Neo Loarnoke].
Destroy Gundam [Stellar Loussier].

Abyss Gundam [Auel Nider].
Chaos Gundam [Sting Oakley].
Windam (Jet Striker) x12.

Note: Appears from south.

=====
2nd Break Trigger
=====

Requirement

Defeat Devil Gundam [Kyoji] within 7 turns.

Enemy Reinforcements

Patoulia [Caris Nortilas].
Bandall (Warship) x2.
Vertigo x2 (inside Bandall, 1 each).
Juracg x12 (6 inside Bandall, 3 each).

Note: Appears from north.

=====
Challenge Mission
=====

Before 1st Break

God Gundam [Domon] defeat Master Gundam [Master Asia] while in
Hyper Mode (Max Tension) within 3 turns.

After 1st Break

God Gundam [Domon] defeat Devil Gundam [Kyoji] within 7 turns.

Secret Reinforcement

Lu Bu Tallgeese.

Note: Appears from south (1st Generation Break).
Appears from north (2nd Generation Break).

+++++
[V.8] Stage C-08 | Kidou Senshi Gundam 00 (2nd Season)
+++++

=====
1st Break Trigger
=====

Requirement

Ptolemaios 2 [Sumeragi] destroy Memento Mori [Alba] in 6 turns.

Enemy Reinforcements

Memento Mori [Jamaican Dunningham].
Hambrabi [Yazan Gable].
Hambrabi [Ramsus Hasa].
Hambrabi [Dunkel Cooper].
Thebee Kai (Warship).
Musai Kai (Warship) x2.
Barzam x9 (3 inside Thebee Kai).
Galbaldy B x6 (inside Musai Kai, 3 each).

Note: Appears from west.

=====
2nd Break Trigger
=====

Requirement

00 Raiser [Setsuna] destroy Memento Mori [Jamaican] in 4 turns.

Enemy Reinforcements

Barge Kai (Warship) [Shibarov].
Virgo x15 (3 inside Barge Kai).
Taurus x18.

Note: Appears from east.

=====
Challenge Mission
=====

Before 1st Break

Ptolemaios 2 [Sumeragi] destroy Memento Mori [Alba] within 5 turns.

After 1st Break

00 Raiser [Setsuna] destroy Memento Mori [Jamaican] within 3 turns.

Secret Reinforcement

Zanneck [Farah Griffon].

Note: Appears from where the destroyed Memento Mori were
(for 2nd Generation break, appears from the 2nd destroyed
Memento Mori).

+++++
[V.9] Stage C-09 | Kidou Senshi Z Gundam
+++++

=====
1st Break Trigger
=====

Requirement

Gundam Mk. II [Kamille] defeat Psycho Gundam [Four] in more than 5 turns.

Ally Reinforcement

God Gundam [Domon Kasshu].

Note: Appears from north, 1st map, city.

Enemy Reinforcements

Walter Gundam [Great Wong].

Gundam Head x5.

Death Beast x9.

Death Army x6 (inside the 2 Gundam Head near God Gundam, 3 each).

Note: Appears from north, 1st map, city.

=====
2nd Break Trigger
=====

Requirement

God Gundam [Domon] defeat Walter Gundam [Wong] using Sekiha Tenkyo God Finger (only available in Hyper Mode) in more than 5 turns.

Enemy Reinforcements

Apsalus III [Ginias Saharin].

Gaw (Warship).

Adzam (inside Gaw).

Gouf Flight Type x2.

Dopp x9 (3 inside Gaw).

Note: Appears from north, 2nd map, sky.

=====
Challenge Mission
=====

Before 1st Break

Gundam Mk. II [Kamille] defeat Psycho Gundam [Four] within 5 turns.

After 1st Break

God Gundam [Domon] defeat Walter Gundam [Wong] using Sekiha Tenkyo God Finger (only available in Hyper Mode) within 5 turns.

Secret Reinforcement

Gold Sumo [Harry Ord].

Note: Appears from where Psycho Gundam originally were, 1st map, city (1st Generation Break). Appears from north, 1st map, city (2nd Generation Break).

++++
[V.10] Stage C-10 | Kidou Senshi Gundam Seed: Destiny
++++

=====
1st Break Trigger
=====

Requirement

Archangel [Murrue] reach the green squares area in 8 turns.

Enemy Reinforcements

Improved Wadom [Phil Ackman].
Improved Wadom [Po Eiji].
Almaier (Warship).
Wadom x2.
Muttou x3.

Note: Appears from west.

Bucue x4.

Note: Appears from east.

=====
2nd Break Trigger
=====

Requirement

Archangel [Murrue] reach the greensquares area in 10 turns.

Enemy Reinforcements

Embrace [Divine Nova].
Gadessa [Healing Care].
Gadessa [Revive Revival].
Bering (Warship) [Katie Mannequin].
Ahead Smultron [Louise Halevy].
Ahead [Andrei Smirnov].
Trilobyte x2.
Ahead (inside Bering).
GN-X III x9 (3 inside Bering).

Note: Appears from west.

=====
Challenge Mission

Before 1st Break

Archangel [Murrue] reach the green squares area within 7 turns.

After 1st Break

Archangel [Murrue] reach the green squares area within 9 turns.

Secret Reinforcement

Amuro's Zeta Plus (Waverider) [Amuro Ray (UC 0087)].
Zeta Plus (Waverider) x2.

Note: Appears from east (1st Generation Break).
Appears from west (2nd Generation Break).

+++++
[V.11] Stage C-EX
+++++

=====

1st Break Trigger

=====

Requirement

Master Unit defeat Reborns Gundam [Ribbons] in more than 5 turns.

Enemy Reinforcements

Dominion (Warship) [Natale Bajiruel].
Calamity Gundam [Olga Sabnak].
Raider Gundam [Clotho Buel].
Forbidden Gundam [Shani Andras].
Strike Dagger x6.
Missile x12.

Note: Appears from west, 1st map.

Exus [Neo Loarnoke].
Chaos Gundam [Sting Oakley].
Abyss Gundam [Auel Nider].
Gaia Gundam [Stellar Loussier].
Gady Ru (Warship) [Ian Lee].
Windam x6.

Note: Appears from new 2nd map.

=====

2nd Break Trigger

=====

Requirement

Destroy all Missiles in more than 5 turns.

Enemy Reinforcements

Providence Gundam [Raww Le Creuze].

Gouf Ignited x6.

Blaze Zaku Warrior x6.

Note: Appears from east, 1st map.

Gundam Throne Ein [Johan Trinity].

Gundam Throne Drei [Mihael Trinity].

Gundam Throne Zwei [Nena Trinity].

Note: Appears from north, 1st map.

Strike Noir [Sven Cal Vyan].

Blu Duel [Midee Holcroft].

Verde Buster [James Cozer].

Note: Appears from south, 1st map.

=====

Challenge Mission

=====

Before 1st Break

Master Unit defeat Reborns Gundam [Ribbons] within 5 turns.

After 1st Break

Destroy all Missiles within 5 turns.

Secret Reinforcement

EVil Dogd [Neuro].

Note: Appears from west, 1st map.

#####

[VI] Stage Rank D

#####

*To unlock Stage Rank D, clear Stage C-EX.

*To unlock Stage D-EX, clear at least 7 D-stages.

+++++

[VI.1] Stage D-01 | Kidou Senshi Gundam

+++++

=====

1st Break Trigger

=====

Requirement

Gundam [Amuro] with Core Booster [Sleggar] as Support Attack defeat Big Zam [Dozle] in more than 3 turns.

Enemy Reinforcements

Granzam [Dozle Zabi].

RF Dom x6.

Note: Appears from north, new 2nd map, Solomon.

=====

2nd Break Trigger

=====

Requirement

Gundam [Amuro] defeat Granzam [Dozle] in more than 5 turns.

Enemy Reinforcements

Garazzo [Bring Stability].

Gadessa [Revive Revival].

Ahead x2.

GN-X III x4.

Note: Appears from north, 1st map.

GN-X III [Patrick Collaseur].

Baikal (Warship) [Katie Mannequin].

Baikal (Warship) x2.

Ahead x4 (2 inside Baikal, left and right, 1 each).

GN-X III x11 (4 inside Baikal, left and right, 2 each).

Note: Appears from south, 1st map.

Ahead Smultron [Louise Halevy].

Ahead [Barack Zinin].

Ahead [Andrei Smirnov].

GN-X III x4.

Note: Appears from north, 1st map, appears in the next turn.

=====

Challenge Mission

=====

Before 1st Break

Gundam [Amuro] with Core Booster [Sleggar] as Support Attack defeat Big Zam [Dozle Zabi] within 3 turns.

After 1st Break

Gundam [Amuro] defeat Granzam [Dozle] within 5 turns.

Secret Reinforcement

Skull Heart [Tovia Alonax].

Note: Appears from north, 2nd map, Solomon.

+++++

[VI.2] Stage D-02 | Kidou Senshi Gundam 00 (2nd Season)

+++++

=====

1st Break Trigger

=====

Requirement

Destroy all Pillars (falling debris) in 5 turns.

Ally Reinforcement

Gouf Ignited [Athrun Zala]

Note: Appears from north, 1st map.

Enemy Reinforcements

Destiny Gundam [Shinn Asuka].

Legend Gundam [Rey Za Barrel].

Note: Appears from north (1st map).

Big Pillar (falling debris).

Medium Pillar (falling debris) x4.

Small Pillar (falling debris) x6.

Note: Appears from north, 2nd map, sky.

=====

2nd Break Trigger

=====

Requirement

Destroy all Pillars (falling debris) in 4 turns.

Enemy Reinforcements

Medium Pillar (falling debris) x4.
Small Pillar (falling debris) x3.

Note: Appears from where the destroyed debris.

Gundam Virsago Chest Break [Shagia Frost].
Gundam Ashtaron Hermit Crab [Olba Frost].
Large Transport Plane (Warship) x2.
Gadeel x6.
Valiant x9.

Note: Appears from north, 2nd map, sky.

=====
Challenge Mission
=====

Before 1st Break

Destroy all Pillars (falling debris) within 4 turns.

After 1st Break

Destroy all Pillars (falling debris) within 3 turns.

Secret Reinforcement

Wing Gundam ZERO (EW) [Heero Yuy].

Note: Appears from south, 2nd map, sky.

+++++
[VI.3] Stage D-03 | Kidou Senshi Gundam Seed: Destiny
+++++

=====
1st Break Trigger
=====

Requirement

Reach 7.000 in Score in 4 turns.

Ally Reinforcement

Strike Freedom Gundam [Kira Yamato].

Note: Appears from east, new 2nd map, sky.

Enemy Reinforcement

Psycho Gundam Mk. II [Ple Two].

Note: Appears from west, new 2nd map, sky.

=====
2nd Break Trigger
=====

Requirement

Master Unit defeat Psycho Gundam Mk. II [Ple Two].

Enemy Reinforcements

Zolidia [Katejina Loos].
Adolasthea (Warship) [Chronicle Asher].
Listhea (Warship) x2.
Zolidia x2.
Gedlav x12 (6 inside Listhea, 3 each).

Note: Appears from east.

=====
Challenge Mission
=====

Before 1st Break

Reach 7.000 in Score within 3 turns.

After 1st Break

Akatsuki [Cagalli] defeat Psycho Gundam Mk. II [Ple Two].

Secret Reinforcement

Gundam Nataku [Chang Wufei].

Note: Appears from east, 1st map.

+++++
[VI.4] Stage D-04 | Kidou Senshi Gundam ZZ
+++++

=====
1st Break Trigger
=====

Requirement

Qubeley [Haman] defeat Qubeley Mk. II [Ple Two].

Enemy Reinforcements

Quin Mantha [Glemy Toto].
Gwanban (Warship).
Sandra (Warship).
Mindra (Warship).
Dreissen x3 (inside Gwanban).
Mass Produced Qubeley x6.

Note: Appears from north.

=====
2nd Break Trigger
=====

Requirement

Qubeley [Haman] defeat Quin Mantha [Glemy] in more than 5 turns.

Enemy Reinforcements

Char's Gelgoog [Char Aznable].
Elmeth [Lalah Sune].
Gelgoog x3.

Note: Appears from northeast.

Jagd Dogd [Gyunei Guss].
Jagd Dogd [Quess Paraya].
Rezun's Geara Dogd [Rezun Schneider].
Geara Dogd x2.

Note: Appears from northwest.

=====
Challenge Mission
=====

Before 1st Break

Do not let Sadalan (ally Warship) get destroyed, and
Qubeley [Haman] defeat Qubeley Mk. II [Ple Two].

After 1st Break

Qubeley [Haman] defeat Quin Mantha [Glemy] within 5 turns.

Secret Reinforcement

Tallgeese III [Preventer Wind].

Note: Appears from south.

=====
1st Break Trigger
=====

Requirement

Destiny Gundam [Shinn] or Legend Gundam [Rey] reach the green squares area within 5 turns.

Ally Reinforcement

Blast Impulse Gundam [Lunamaria Hawke].

Note: Appears from where the cannon are.

Enemy Reinforcements

Gady Ru (Warship) [Ian Lee].
Turn X [Gym Gyngganam].
Bandit [Maribell Gazette].
Ashbeat (Warship) x2.
Bandit x2.
Mahelow x6.
Zssan x9 (6 inside Ashbeat, 3 each).

Note: Appears from east.

=====
2nd Break Trigger
=====

Requirement

Destroy Gady Ru [Ian] in 4 turns.

Enemy Reinforcements

Calnigs [Calisto of Shadow].
Amakusa x12.

Note: Calnigs and 6 Amakusas Appears from north, the rest appears Amakusas appears from south.

=====
Challenge Mission
=====

Before 1st Break

Desstroy all Destroy Gundams (hehe :p), and then
Destiny Gundam [Shinn] or Legend Gundam [Rey] reach the green squares area within 5 turns.

After 1st Break

Destroy Gady Ru [Ian] within 3 turns.

Secret Reinforcement

Devil Gundam (Final Form) [Rain Mikamura].

Note: Appears from west.

+++++
[VI.6] Stage D-06 | Kidou Senshi Gundam
+++++

=====
1st Break Trigger
=====

Requirement

Gundam [Amuro] defeat Zeong [Char] within 5 turns.

Enemy Reinforcements

The O [Paptimus Scirocco].
Palace Athene [Recco Londono].
Bolinoak Sammahn [Sarah Zabiarov].
Doggs Gear (Warship) [Bask Ohm].
Baund Doc [Jerrid Mesa].
Barzam x16 (4 inside Doggs Gear).

Note: Appears from south, 1st map, far A Boa Qu.

=====
2nd Break Trigger
=====

Requirement

Gundam [Amuro] defeat The O [Scirocco] in the remaining turns
(ie. after you defeat Zeong, the turn counter to the bottom right
shows that you only have 3 turns left, meaning you need to defeat
Scirocco within 3 turns).

Enemy Reinforcements

Sinanju [Full Frontal].
Kshatriya [Marida Cruz].
Angelo's Geara Zulu [Angelo Sauber].
Reulla (Warship) [Hill Dawson].
Geara Zulu x9 (3 inside Reulla).

Note: Appears from north, 1st map, far A Boa Qu.

=====
Challenge Mission
=====

Before 1st Break

Defeat Gato's Gelgoog [Gato] and Ridden's Gelgoog [Johnny], and then
Gundam [Amuro] defeat Zeong [Char] within 5 turns.

After 1st Break

Defeat Palace Athene [Recco] and Bolinoak Sammahn [Sarah], and then
Gundam [Amuro] defeat The O [Scirocco] in the remaining turns.

Note: This is harder to do, I suggest you to fulfill the challenge
mission for the 1st Break instead of this.

Secret Reinforcement

Strike Freedom Gundam [Kira Yamato].

Note: Appears from south, 2nd map, near A Boa Qu. (1st Generation Break).
Appears from north 2nd map, near A Boa Qu. (2nd Generation Break).

+++++
[VI.7] Stage D-07 | Kidou Senshi Gundam: Char's Counterattack
+++++

=====
1st Break Trigger
=====

Requirement

Destroy all Missiles within 5 turns.

Enemy Reinforcements

GN Armor Type-D [Lockon Stratos]
GN Armor Type-E [Setsuna F. Seiei].
Kyrios Gundam [Allelujah Haptism].
Virtue Gundam [Tieria Erde].
Ptolemaios [Sumeragi Lee Noriega].

Note: Appears from northwest, 1st map, near Axis.

=====
2nd Break Trigger
=====

Requirement

Defeat GN Armor Type-D (including Gundam Dynames) [Lockon] and
GN Armor Type-E (including Gundam Exia) [Setsuna].

Enemy Reinforcements

V2 Assault Buster [Usso Ewing].

V Dash Gundam [Marvet Fingerhat].
V Dash Gundam [Franciska O'Hara].
V Dash Gundam [Mileela Katarn].
V Gundam Hexa [Connie Francis].
V Gundam Hexa [Yuka Meilasch].
Gunblastor [Odelo Henrik].
Gunblastor [Tomache Masarik].
Reinforce Jr. (Warship) [Roberto Gomez].
Club (Warship) x2.
Javelin x12 (6 inside Club, 3 each).

Note: Appears from northeast, 1st map, near Axis.

=====
Challenge Mission
=====

Before 1st Break

Defeat Nu Gundam [Amuro], and then
Destroy all Missiles within 5 turns.

After 1st Break

Master Unit defeat GN Armor Type-D (including Gundam Dynames) [Lockon]
and GN Armor Type-E (including Gundam Exia) [Setsuna].

Secret Reinforcement

Deep Striker [Ryu Roots].

Note: Appears from west, 2nd map, far Axis (1st Generation Break).
Appears from east, 2nd map, far Axis (2nd Generation Break).

+++++
[VI.8] Stage D-08 | Kidou Senshi V Gundam
+++++

=====
1st Break Trigger
=====

Requirement

V2 Assault Buster [Ussu] destroy Shibatten (Warship) [Tashiro]
within 6 turns.

Enemy Reinforcements

Rig Contioh [Chronicle Asher]
Gottrlatan [Katejina Loos].
Adolasthea (Warship).
Listhea (Warship) x2.
Zolidia x3 (inside Adolasthea).
Rig Shokew x8 (2 inside Listhea, 1 each).
Jyabaco x10 (4 inside Listhea, 1 each).

Note: Appears from south.

Alvatore [Allejandro Corner].
GN-X x8.

Note: Appears from north.

=====

2nd Break Trigger

=====

Requirement

Master Unit destroy Rig Contioh [Chronicle] and defeat
Gottrlatan [Katejina] in the same turn.

Enemy Reinforcements

Divinidad [Clarks Dougatie] x5.
Crossbone Gundam X2 Kai [Zabine Charreux].
Nortilas [Karas].
Jupiter Warship x2.
Mass Produce Quavarze x12 (6 inside Jupiter Warship, 3 each).

Note: Appears from north, new 2nd map, far Angel Halo.

=====

Challenge Mission

=====

Before 1st Break

V2 Assault Buster [Usso] destroy Gengaozo [Farah] and
Shibatten (Warship) [Tashiro] within 6 turns.

After 1st Break

V2 Assault Buster [Usso] destroy Rig Contioh [Chronicle] and
defeat Gottrlatan [Katejina] in the same turn.

Secret Reinforcement

Akatsuki (Shiranui) [Neo Loarnoke (ORB)].

Note: Appears from south (1st Generation Break).
Appears from north, 1st map (2nd Generation Break).

+++++

[VI.9] Stage D-09 | Kidou Senshi Gundam Seeds

+++++

=====

1st Break Trigger

=====

Requirement

Justice Gundam [Athrun] reach the green squares area within 7 turns while Meteor's not equipped anymore (Meteor got destroyed).

Enemy Reinforcements

Virgo II x18.

Note: Appears from east.

=====
2nd Break Trigger
=====

Requirement

Destroy 10 Virgos in 5 turns.

Enemy Reinforcements

Rafflesia [Carozzon Ronah].
Samus Gal (Warship) [Jle Krueger].
Velga Giros x2 (1 inside Samus Gal).
Velga Dalas x2 (1 inside Samus Gal).
Den'an Gei x8 (2 inside Samus Gal).
Den'an Zon x8 (4 inside Samus Gal).
Bug x12

Note: Appears from east.

=====
Challenge Mission
=====

Before 1st Break

Justice Gundam [Athrun] reach the green squares area within 7 turns while Meteor's still equipped.

After 1st Break

Destroy 10 Virgos within 4 turns.

Secret Reinforcement

Nightingale [Char Aznable].

Note: Appears from east.

=====
1st Break Trigger
=====

Requirement

Ptolemaios 2 [Sumeragi] reach the green squares area within 4 turns.

Enemy Reinforcements

Reborns Gundam [Ribbons Almark].
Garazzo [Healing Care].
Gadessa [Revive Revival].

Note: Appears from north, 1st map.

Grand Master Gundam [Urube Ishikawa].
Gundam Head x2.
Death Bat x18.
Death Ball x8.

Note: Appears from north, new 2nd map.

=====
2nd Break Trigger
=====

Requirement

00 Raiser [Setsuna] defeat Reborns Gundam [Ribbons] within 5 turns.

Ally Reinforcement

Gundam Exia Repair II [Setsuna F. Seiei].

Note: Appears from northwest, 2nd map. Not a reinforcement actually,
Setsuna just changed his MS, that's all.

Enemy Reinforcements

0 Gundam (Battle Color) [Ribbons Almark].

Note: Appears from northeast, 2nd map.

Destiny Gundam [Shinn Asuka].
Legend Gundam [Rey Za Barrel].
Force Impulse Gundam [Lunamaria Hawke].
Minerva (Warship) [Talia Gladys].
Nasca (Warship) x2.
Zaku Phantom x2 (inside Nasca, 1 each).
Gouf Ignited x6.
Guaiz R x6.

Zaku Warrior x12 (6 inside Nasca, 3 each).

Note: Appears from north, 1st map.

=====
Challenge Mission
=====

Before 1st Break

Cherudim Gundam GNHW [Lockon] defeat Arche Gundam [Sachez], and then
Ptolemaios 2 [Sumeragi] reach the green squares area within 4 turns.

After 1st Break

Defeat Garazzo [Healing] and Gadessa [Revive], and then
OO Raiser [Setsuna] defeat Reborns Gundam [Ribbons] within 5 turns.

Secret Reinforcement

Hi-Nu Gundam [Amuro Ray].

Note: Appears from south, 1st map.

+++++
[VI.11] Stage D-EX
+++++

=====
1st Break Trigger
=====

Requirement

Master Unit engage Halphas Gundam.

Enemy Reinforcements

Gundam [Neuro].
Char's Zaku II [Neuro].

Note: Appears from north.

Wing Gundam [Neuro].
Gundam Exia [Neuro].
Tallgeese [Neuro].
Ahead Sakigake [Neuro].

Note: Appears from south.

=====
2nd Break Trigger
=====

Requirement

Master Unit engage Halphas Gundam.

Enemy Reinforcements

Z Gundam [Neuro].

Gundam Mk. II (Titans) [Neuro].

Note: Appears from south.

Gundam F91 [Neuro].

Vigna Ghina [Neuro].

Aile Strike Gundam [Neuro].

Aegis Gundam [Neuro].

Note: Appears from north.

=====

Challenge Mission

=====

Before 1st Break

Master Unit engage Halphas Gundam while in Super Max Tension
(Super Critical attack).

After 1st Break

Master Unit engage Halphas Gundam while in Super Max Tension
(Super Critical attack).

Secret Reinforcement

Psycho Gundam [Neuro] x2.

Note: 1 appears from east, 1 appears from west.

#####

[VII] Stage Rank Final

#####

*To unlock Stage Rank Final, clear Stage D-EX.

+++++

[VII.1] Stage Final 1

+++++

=====

1st Break Trigger

=====

Requirement

Master Unit destroy Guarder (Version II).

Enemy Reinforcements

Regina [Neuro] x10.

Note: Appears from north.

=====
2nd Break Trigger
=====

Requirement

Master Unit destroy Guarder (Version II).

Enemy Reinforcements

Regina [Neuro] x10.

Note: Appears from south.

=====
Challenge Mission
=====

Before 1st Break

Halphas Gundam destroy Guarder (Version II).

After 1st Break

Halphas Gundam destroy Guarder (Version II).

Secret Reinforcement

Turn A Gundam (Dark History) [System-Turn A Neuro].

Note: Appears near the 2nd Guarder (1st Generation Break).

Appears from south (2nd Generation Break).

++++
[VII.2] Stage Final 2
++++

=====
1st Break Trigger
=====

Requirement

Destroy all Copies in more than 3 turns.

Note: The Copies have fixed stats, nothing to be afraid of.

Enemy Reinforcements

Copy [Neuro] x8.

Note: Appears from where the previous Copies appeared.

=====
2nd Break Trigger
=====

Requirement

Destroy all Copies in more than 3 turns.

Enemy Reinforcements

Copy [Neuro] x8.

Note: Appears from where the previous Copies appeared.

=====
Challenge Mission
=====

Before 1st Break

Destroy all Copies within 3 turns.

After 1st Break

Destroy all Copies within 3 turns.

Secret Reinforcement

Guarder (Version III) [Neuro] x4.

Note: 2 Guarder appears from west-southwest,
2 Guarder appears from east-southeast.

[VIII] Frequently Asked Questions
#####

Q: Is it necessary to do the Break Triggers and/or Challenge Missions?
A: If you're aiming for 100% Profile completion then yes, because there's
Units & Characters which only appears during certain Generation Break or
extra (secret) reinforcement. A good example would be Stage C-04, Heine
will only appears as a secret unit.

Q: How to unlock Hell difficulty?
A: Beat Stage Final 2. Save the game, load your game, now choose World Tour.
You should be in Hell difficulty. To change back to Normal difficulty
highlight World Tour menu, press Square button.

Q: I heard there's a Stage Final 3, how to unlock it?

A: You unlocked the Stage after you beat Stage Final 2. And it's only accessible in Hell difficulty, no Generation Breaks or Challenge Missions, that's why I didn't include it in this Guide.

[IX] Version History
#####

Version 1.00 [Alpha] (March, 23rd, 2011)

*Submitted this Guide to GameFAQs.

[X] Credits
#####

Thanks goes to:

1. God, because I'm still alive when writing this guide.
2. My parents, I won't be what I am today or even able to play this game if it weren't for them.
3. Tom Create and Bandai Namco Games for this game.
4. You, for reading my guide.

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