

Shin Megami Tensei: Persona 2: Innocent Sin FAQ/Walkthrough

by Black Genesis

Updated to vFinal on Jan 23, 2012

This walkthrough was originally written for Shin Megami Tensei: Persona 2: Innocent Sin on the PSP, but the walkthrough is still applicable to the PSX version of the game.

Shin Megami Tensei: Persona 2 - Innocent Sin
FAQ/Walkthrough
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-----[INTRODUCTION]-----
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Thank you for taking your time to read my Guide and I hope that this Guide can help you complete the game. This is my seventh time writing/rewriting a Guide so I hope that it lives up to your expectations. This Guide also contains spoiler so read at your own risk. Furthermore, this Guide is based on my personal gameplay so there is a possibility that you can complete this game in a different way.

I've decided to rewrite my Persona 2 Innocent Guide since it's officially released in the U.S. However, I'm going to retain all my informations, rename some things, and add some infos that I did not include in the original guide.

Persona 2: Innocent Sin is the 2nd installment in the Persona series. Sequel to Persona (PS and PSP Version) and prequel to Persona 2: Eternal Punishment.

If you have any comments, suggestions, questions, strategies, or tips you want to share, please don't hesitate to email me.

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-----[VERSION HISTORY]-----
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January 22, 2012
- Guide Completed

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-----[TABLE OF CONTENTS]-----
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Just press CTRL+F and then type the Roman Numerals to make it more easier for you to find what you are looking for.

- I. How to Play the Game FINISH!!!
- II. Walkthrough FINISH!!!
- III. Skills FINISH!!!
- IV. Fusion Spells FINISH!!!
- V. Kuzunoha Rumor Guide FINISH!!!
- VI. Legendary Weapon Guide FINISH!!!

- VII. Contact Guide FINISH!!!
- VIII. Demon List FINISH!!!
- IX. Persona List FINISH!!!
- X. Sweepstakes FINISH!!!
- XI. Casino FINISH!!!
- XII. Weapon/Armor/Accessory Shop Guide FINISH!!!
- XIII. Item List FINISH!!!
- XIV. Card List FINISH!!!
- XV. Weapon List FINISH!!!
- XVI. Equipment List FINISH!!!
- XVII. Accessory List FINISH!!!
- XVIII. Extra FINISH!!!
- XIX. Frequently Asked Questions FINISH!!!
- XX. Legal FINISH!!!
- XXI. Credit FINISH!!!

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-----I. HOW TO PLAY THE GAME-----

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Everything that you want to know in this game is on the game manual. I suggest that you skim it (not read), so that you know the basics of the game. Since the game manual explains it really well, I'll explain just a gist of it.

CONTROL FUNCTIONS

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O-----O
|CONTROLS IN MENU          |
O-----|
|Directional Button/Analog Stick | Move Cursor |
|-----|
|X Button                   | Confirm    |
|-----|
|O Button                   | Cancel    |
|-----O

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O-----O
|DISTRICT MAP              |
O-----|
|Directional Button/Analog Stick | Select a District |
|-----|
|X Button                   | Confirm    |
|-----|
|Triangle Button           | Access Command Menu |

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|-----|
|Square Button          | Display names |
|-----|
|Triangle Button       | Display names |
|-----|
|L Button              | Display names |
|-----|
|R Button              | Display names |
O-----O
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O-----O
|AREA MAP
O-----|
|Directional Button/Analog Stick | Moves player marker |
|-----|
|X Button              | Enter Area/Talk |
|-----|
|Triangle Button       | Access Command Menu |
|-----|
|O Button              | Cancel/Hold to run |
|                      | (w/ Directional) |
|-----|
|Square Button          | Display names |
|-----|
|Triangle Button       | Display names |
|-----|
|L Button              | Display names |
|-----|
|R Button              | Display names |
O-----O
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O-----O
|FIELD MAP
O-----|
|Directional Button/Analog Stick | Moves protagonist |
|-----|
|X Button              | Enter/Talk/Check |
|-----|
|Triangle Button       | Access Command Menu |
|-----|
|O Button              | Cancel/Hold to run |
|                      | (w/ Directional) |
|-----|
|Square Button          | Display Map |
|-----|
|Triangle Button       | Access Command Menu |
|-----|
|L Button              | Rotate Camera |
|-----|
|R Button              | Rotate Camera |
O-----O
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O-----O
|BATTLE
O-----|
|Directional Button/Analog Stick | Select Menu Choices |
|-----|
|X Button              | Confirm |
|-----|
|Triangle Button       | Access Command Menu |
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|-----|
|O Button          | Cancel/Cancel Auto |
|-----|
|Triangle Button  | Activate Auto Battle|
|-----|
|L Button         | Display status     |
|-----|
|R Button         | Toggle             |
|               | Animation skip     |
O-----O

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COMMAND SCREEN

By pressing the Triangle Button, you will open the Command Screen. In here, you can choose various menus like your Character Status, Command Menus, Money, and your current Elapsed Time.

-Command Menus-

A. Skills Menu

List of spells that the character can use during inside or outside of battles. You need SP to use spells.

B. Item Menu

You can use or view items/cards that are available in your party's stock.

C. Equip Menu

You can view or change your equipment that are available in your party's stock/

D. Persona Menu

You can view or equip personas that are available in your party's stock.

C. Status Menu

A profile screen will appear if you select this menu. In this screen, various statistics will be shown like your the character's HP (Health Points) and SP (Spirit Points), his/her persona's statistics, the character's statistics, the character's full name, birth sign, blood type, the current level, experience, persona compatibility, and the character's equipment.

-Character's and Persona's Statistics-

ST - Strength, affects attack damage.

VI - Vitality, affects defense and HP increase rate.

DX - Dexterity, affects attack and defense spells/skills as well as the rate of SP.

AG - Agility, affects evasion and attack order.

LU - Luck, affects various things like item drop rate, mutation rate, critical hit rate, sweepstakes, and casino games.

ATTACK - affects the amount of damage dealt.

DEFENSE - affects how much damage you received.

M.ATTACK - Magic Attack, affects the amount of damage dealt through spells/skills.

M.DEFENSE - Magic Defense, affects how much damage you received through spells/skills.

D. Analyze Menu

You can view a detailed information on demon, Persona, and Fusion Spell you've already acquired.

E. Battle settings Menu

You can choose the setting that suits your battle system.

F. System

Use this to save, load, or change your setting that suits your game.

----- VELVET ROOM -----

In order to summon a persona, you need to go to the Velvet Room. In this room, you will meet Igor, Demon Artist, Belladonna, and Nameless. Igor is the one who is able to summon and activate Persona. You can also ask him questions about them. The Demon Artist is the one who can duplicate any Tarot Card (except Fool Tarot) you need for summoning. You need to use Free Tarot Cards if you want to duplicate any Tarot Card from him. If you talk to Igor, a small menu will open.

Summon Persona - Use this if you want to summon a persona. You can only summon a persona if you have the correct type and amount of Tarot Cards. Also, you can only summon a persona if that persona is 5 levels above your character's highest level. You can also view the persona's stats by pressing the Square Button. If you can able to summon a persona, you can embed it with either a skill card or incense card that you already acquired in your gameplay.

Take on Persona - The Velvet Room can hold a max of 34 personas in addition to the 20 you can carry in your party's stock. Use this if you want to switch personas between stocks.

Return Persona - If you can't hold any more personas, you need to return it. If you return a persona when it's rank 8, you can acquire an item from it.

Mutate Persona - You will get this option if one of your persona can change form. Igor will explain this to you after you got it. Basically, you can mutate your persona into another persona. However, if you mutate a Rank 8 persona into another persona, then its rank will go back to 1.

Talk to Igor - Use this if you have any questions regarding Personas.

Personas don't level up in battles, they gain ranks instead. Each persona can increase their rank up to 8. Everytime, a persona gains a rank, its stats will increase and can learn a new skill. In order for a persona to gain a rank, you have to use it in battles.

----- BATTLE SYSTEM -----

Battle can be initiated via encounters. Exploring any dungeon will lead you into many encounters with various demons and enemies. You can fight, run, or talk your way out of these encounters by initializing demon contact. When a battle starts, you will be in a battle field. During a battle, you will be presented with the Battle Menu.

A. Fight - If you pick this command, then your characters will act based on the strategies you assigned for them. You can either Attack with your equipped weapon, use a Skill, Use an Item, change Persona, adjust the Set Turn Order, view party Status, or Guard/depend to reduce damage.

B. Fusion Spell - This option lets you view all the Fusion Spells you already

learned. You can set your Fusion Spells to auto, standby, or don't use. In order to perform a Fusion Spell, you need to combine specific spells or personas in an orderly manner. For example, in order to perform Towering Inferno, set your characters to cast a water spell (Aqua), then an earth spell (Magna), and finally a fire spell (Agi). You need to do this in an orderly manner for it to work. For more information about Fusion Spells, please consult the FUSION SPELL section of this guide.

C. Contact - If you pick this command, then you will make a conversation on the enemy. Talking to the enemies has many benefits. They can give you tarot cards, items, money, and information. They can also heal you from your injuries. Each character has 4 contacts they can use to communicate with the enemy. They can also perform Group Contacts as well. When a contact is performed, an emotion is shown by the enemy.

Yellow with "!" - Eager
Green Aura - Happy
Blue Aura - Scare
Red Aura - Anger

After you made a demon feel an emotion 3 times, something will happen. If you made a demon feel Eagered 3 times, then the demon will give you Tarot Cards (Plus Free Tarot Cards if you have a Pact with that demon). After the demon gives you the cards, then the battle will end.

If you made a demon feel Happy 3 times, then the demon will ask you if you want a pact with it. If you made a pact with that Demon then the demon will either give you either Free Tarot Cards (if you made that demon feel Eager again 3 times) or the demon will give you item, money, or information (if you made the demon feel Happy again 3 times). Please note that you need to be at the same level as the demon if you want to receive their Tarot Cards or Pact. Otherwise, that demon will either nullify the pact or the demon won't give you any Tarot Cards.

If you made a demon feel Anger 3 times, then the demon will become enraged and attack you. If you made a pact with that demon, then it will be nullified.

If you made a demon feel Scared 3 times, then the demon will flee from battle. If you made a contract with that demon, then it will be nullified.

Sometimes when you perform contact with them, they will ask you questions. The answers you choose will also affect their emotions.

If you made a demon feel Happy and Eager 3 times, then that demon will either give you money, heal you, or give you an item.

If you made a demon feel Eager and Scare 3 times, then that demon will get a charmed status and the battle will continue.

If you made a demon feel Eager and Angry 3 times, then that demon will get a furious status and the battle will continue.

For more information about contacts, please consult the CONTACT

GUIDE section of this guide.

D. Analyze - it gives you a detailed information about the enemies you're fighting. In order to fully analyze the enemy, you need to do the following.

Skills - The enemy must perform the skills in order for them to be analyzed.

Stats/Conditions - Defeat the enemy once in battle.

Personality/Comments - Perform a Contact.

Items - The item must either be acquired through Demon Contact or dropped after the battle.

E. Set Turn Order - You can use this menu to arrange your character's order of action.

F. Auto Settings - You can either Replay the action you perform last or Attack the enemies or demons with your Weapons

G. Escape - This command will let you escape. However, it is not always 100% successful.

After the battle, you will get the Result. In the Result screen, you will get your Money, Experience, and the items dropped from the enemy. If you ended a battle with a Fusion Spell, there's a chance that the persona used in the fusion will either get 2 ranks up, increase its parameters (stats), learn a special skill, or can change form (Mutate). If a character gains enough experience, then that character will level up. When a character gains a level, then that character will get 3 points that he/she can use to increase his/her stats. Tatsuya is the only one that you can increase stats manually. Other characters will increase their stats automatically.

AFFINITIES AND RESISTANCES

There are 17 affinity types, and 5 resistant types that a demon/persona can have.

Affinities:

SW - Sword
RN - Range
SK - Strike
TH - Thrown
HV - Havoc
FI - Fire
WT - Water
WI - Wind
ER - Earth
IC - Ice
EL - Electric
NC - Nuclear
LI - Light
DK - Dark
AL - Almighty
NR - Nerve
MN - Mind

Resistances:

Wk - Weakness to that infinity
St - Strong resistant to it
Nu - affinity will be Nulled
Dr - damage to that affinity will be Drained/Absorbed
Rp - damage to that affinity will be Repelled back to the attacker

COMPATIBILITY

Each character has different compatibilities with various personas. If their

compatibility is bad, it will cost more SP to invoke the persona, and especially bad compatibility may prevent the persona to be summoned at all. Conversely, if their compatibility is Great, it will cost less SP to invoke, and especially great compatibility may cause the persona to gain 2 ranks, learn a special skill or to mutate to other persona.

Character's Compatibility List for all Personas:

Worst -> Bad -> Normal -> Good -> Great

MAGICIAN:

Tatuya: Normal, Eikichi: Bad, Ginko: Normal

Maya: Great, Yukino: Bad, Jun: Great

PRIESTESS:

Tatuya: Normal, Eikichi: Normal, Ginko: Good

Maya: Good, Yukino: Bad, Jun: Normal

EMPRESS:

Tatuya: Normal, Eikichi: Normal, Ginko: Good

Maya: Good, Yukino: Great, Jun: Normal

EMPEROR:

Tatuya: Good, Eikichi: Good, Ginko: Normal

Maya: Normal, Yukino: Normal, Jun: Good

HIEROPHANT:

Tatuya: Bad, Eikichi: Good, Ginko: Normal

Maya: Normal, Yukino: Normal, Jun: Good

LOVERS:

Tatuya: Normal, Eikichi: Normal, Ginko: Great

Maya: Bad, Yukino: Good, Jun: Normal

CHARIOT:

Tatuya: Good, Eikichi: Good, Ginko: Normal

Maya: Normal, Yukino: Normal, Jun: Good

STRENGTH:

Tatuya: Normal, Eikichi: Great, Ginko: Normal

Maya: Bad, Yukino: Great, Jun: Bad

HERMIT:

Tatuya: Normal, Eikichi: Normal, Ginko: Great

Maya: Great, Yukino: Great, Jun: Normal

FORTUNE:

Tatuya: Good, Eikichi: Good, Ginko: Normal

Maya: Normal, Yukino: Normal, Jun: Great

JUSTICE:

Tatuya: Good, Eikichi: Good, Ginko: Normal

Maya: Normal, Yukino: Normal, Jun: Good

HANGED MAN:

Tatuya: Great, Eikichi: Great, Ginko: Normal

Maya: Normal, Yukino: Normal, Jun: Great

DEATH:

Tatuya: Worst, Eikichi: Bad, Ginko: Worst

Maya: Worst, Yukino: Worst, Jun: Worst

TEMPERANCE:

Tatuya: Normal, Eikichi: Normal, Ginko: Great

Maya: Great, Yukino: Great, Jun: Normal

DEVIL:

Tatuya: Bad, Eikichi: Bad, Ginko: Bad

Maya: Bad, Yukino: Bad, Jun: Bad

TOWER:

Tatuya: Normal, Eikichi: Normal, Ginko: Bad

Maya: Bad, Yukino: Bad, Jun: Normal

STAR:

Tatuya: Bad, Eikichi: Bad, Ginko: Great

Maya: Great, Yukino: Great, Jun: Bad

MOON:

Tatuya: Good, Eikichi: Good, Ginko: Bad

Maya: Great, Yukino: Normal, Jun: Good

SUN:

Tatuya: Great, Eikichi: Normal, Ginko: Good

Maya: Good, Yukino: Good, Jun: Normal

JUDGEMENT:

Tatuya: Normal, Eikichi: Normal, Ginko: Good

Maya: Good, Yukino: Good, Jun: Normal

WORLD:

Tatuya: Great, Eikichi: Great, Ginko: Normal

Maya: Normal, Yukino: Normal, Jun: Great

FOOL:

Tatuya: Great, Eikichi: Great, Ginko: Great

Maya: Great, Yukino: Great, Jun: Great

WAND

Tatsuya: Good, Eikichi: Good, Ginko: Great

Maya: Great, Yukino Good, Jun: Great

CUP

Tatsuya: Great, Eikichi: Great, Ginko: Good

Maya: Good, Yukino: Good, Jun: Great

WORD

Tatsuya: Great, Eikichi: Great, Ginko: Good

Maya: Good. Yukino: Great, Jun: Good

COIN

Tatsuya: Good, Eikichi: Good, Ginko: Great

Maya: Great, Yukino: Great, Jun: Good

USEFUL TIPS

- Always SAVE YOUR GAME since you don't know what will happen next.

- MAKE MULTIPLE SAVED FILES, so that if you mess up something, you can always go back.
- Always UPGRADE YOUR EQUIPMENTS. Upgrading your equipments will help you survive some of the toughest bosses in the game.
- Always SELL THE ITEMS AND EQUIPMENTS YOU DON'T NEED.
- Always STOCK UP WITH HEALING AND REVIVING ITEMS. You don't know what trap awaits you inside a dungeon.
- DO A LOT OF SIDEQUESTS since they give you items that can help you in your journey.
- DON'T USE RETREAT, USE CONTACT INSTEAD. Using retreat is not always 100% successful, so use Contact instead. Not only it lets you escape successfully, but it can also gives you an item or card.
- LEVEL YOUR PERSONAS TO RANK 8, so that when you return them in the Velvet Room, you can get some nice items.
- Always MATCH each character with the MOST COMPATIBILITY persona since it costs LESS SP to invoke.
- Always USE ANALYZE to know what the enemy's strengths and weaknesses.
- USE THE AUTOMAP to prevent you from getting lost.
- Always SEARCH EVERYTHING, you don't know what you will find inside a dungeon.
- USE FUSION SPELLS. Not only they can cause huge damage on the enemies, but also help your personas to rank faster.
- USE TEMPORARY STAT BOOSTING FOODS AND FORTUNE. Eventhough they are temporary, they are very effective and useful in battles.
- Use the spell ESTOMA if the enemy encounter rate is too much for you. This spell is very useful since it lowers the encounter rate of enemies weaker than your party. You can either get it from summoning personas, or from an item box.
- BEWARE OF HULA OF MISFORTUNE AND PROPHECY SPELLS. Hula of Misfortune is a spell that can cause your money to be cut in half. Robin Goodfellow and Bukimi are some of the demons that can cast it. Prophecy is a spell that can return your persona's rank back to 1. However, Kudan is the only demon that can cast it.

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 -----II. WALKTHROUGH-----
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 Movies #1: Intro (Remake) Unlocked!
 +--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+
 +--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+
 Movies #2: Intro (Original) Unlocked!
 +--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+

Items: Antidote x2, 1000 Yen

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SEVEN SISTERS HIGH BIKE RACKS

During the scene, you will meet Principal Hanya (from Persona 1). Also, during the scene, you will name your protagonist. I am going to use his default name "Tatsuya" in my guide to avoid confusion. Anyway, after the scene, go to the door to your right.

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1F

Go to the center hall of this floor and speak with the male student standing there, then exit N to the Courtyard.

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SEVEN SISTERS HIGH COURTYARD

Speak with the woman near the rock statue (Narurato Stone) to meet Maya "Ms. Ideal" Okamura. Speak with her again, then go back to 1F.

=====

1F

Feel free to speak with everyone in this floor. Once you're done, go upstairs to 2F.

=====

2F

Speak with the female student in the hall. Go all the way to the E, and then N to find an item box that contains ANTIDOTES x2. Feel free to speak with everyone in this floor. Once you're done, go upstairs to 3F.

=====

3F

Speak with the male student in the hall. Go all the way to the E, and then N to find an item box that contains 1000 YEN. Feel free to speak with everyone in this floor. Once you're done, head all the way back to the Bike Racks.

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SEVEN SISTERS HIGH BIKE RACKS

You will trigger a scene with Ms. Saeko (from Persona 1) when you enter. During the scene, you will be given some choices. It doesn't matter what you choose, so don't worry. It just alters some of the dialogue scenes later.

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Movies #3: To Sumaru Prison Unlocked!

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AREA #02 - SUMARU PRISON

Items: Lighter, Iris

During the scene, you will use a FUSION SPELL, which I will explain later. One of the choices you made with Ms. Saeko will also play here. Anyway, after the scene, you will get IRIS. Speak with everyone if you like then attempt to leave the place for a scene. After the scene, leave this place and you'll be in Hirasaka.

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Movies #4: Liminal State Unlocked!
+-----+-----+-----+-----+-----+-----
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*****
DISTRICT #01 - HIRASAKA
Items: None
*****
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You're next destination is Kameya Alley which is located NW. Feel free to talk to the people and visit the available areas for some additional dialogues.

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*****
AREA #03 - KAMEYA ALLEY
Items: Incense Set, Misericorde, Standard Case, Leather Gloves, Revival Bead
*****
```

Once you reach Kameya Alley, you will be given a lot of options. The one you want is the Shiraishi Ramen, but feel free to choose the other options for some additional dialogues and scenes. Once you're ready, enter Shiraishi Ramen for a scene. When you regain control, speak with Tadashi (from Persona 1) then exit this place and go to Kuzunoha Detective Agency for another scene where you will meet Chief Todoroki and Tamaki (a devil summoner from Shin Megami Tensei: If, and a minor character from Persona 1). Speak with Chief Todoroki and choose the first option twice, then the bottom option and then choose "Yes". After that, feel free to speak with everyone. You can also pop 100 YEN on the Lucky Cat Statue. If you donate 10000 Yen on the Lucky Cat Statue, it will give you an INCENSE SET (St Incense, Vi Incense, Dx Incense, Ag Incense, Lu Incense, HP Incense, SP Incense). You can come back here anytime, so don't worry if you don't have the money yet.

Once you're ready, leave the place and head back to Shiraishi Ramen to trigger a scene. After the scene, you will receive your weapons. It's time to go back to Seven Sisters High, but before you go there, make sure that you are properly equipped. You can now buy weapons, armors, and temporary stat boosting foods in Kameya Alley. The Velvet Room is also open for new summons, but you don't have Tarot Cards yet. However, you can get a REVIVAL BEAD from Nameless when you choose the option "To find that answer" as your answer to his question (If you can't trigger it, just exit then reenter the Velvet Room). Furthermore, another shop called Tominaga Chiropractic can be used if you want some healing.

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SHIRAISHI RAMEN
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-Weapon-	-Price-
Misericorde	450 Yen
Rapier	1700 Yen
Standard Case	500 Yen
Classic Case	1650 Yen
Leather Gloves	480 Yen
Tsunode	1770 Yen
Colt Pony	750 Yen
Walther P99	1900 Yen

Fei Cha 900 Yen
Veritum 2200 Yen

-Food-	-Price-
Shoyu Ramen (AG +5)	500 Yen
Miso Ramen (VI +2)	600 Yen
Veggie Ramen (DX +1)	700 Yen
Char Siu Ramen (VI +4)	700 Yen
Ramen Set (ST +2)	900 Yen
Ramen Mix (AG +7)	800 Yen
Spicy Onion Ramen (ST +3)	780 Yen
Shiraishi Special (VI +8)	600 Yen

TOUA DEFENSE

-Armory-	-Price-
Cowboy Hat	300 Yen
Gold-Threaded Hat	580 Yen
Hard Jacket	450 Yen
Chain Mail	850 Yen
Cowboy Boots	300 Yen
Gold Weave Tights	550 Yen

SATOMI TADASHI

-Item-	-Price-
Medicine	100 Yen
Rattle Drink	500 Yen
Bead	2000 Yen
Chewing Soul	850 Yen
Revival Bead	950 Yen
Balm of Life	6000 Yen
Antidote	200 Yen
Tranquilizer	200 Yen
Energy Drink	350 Yen
Ohnusa	300 Yen
Sweepstakes Magazine	750 Yen

GATTEN SUSHI

-Food-	-Price-
Tuna (DX +2)	300 Yen
Squid (AG +6)	300 Yen
Sweet Shrimp (VI +2)	400 Yen
Eel (AG +1)	400 Yen
Sea Urchin (DX +4)	500 Yen
Salmon Roe (ST +4)	500 Yen
Halibut (DX +8)	400 Yen
Albacore (VI +3)	400 Yen

TOMINAGA CHIROPRACTIC

-Healing-	-Price-
Chiropractic	1200 Yen

Once you're ready, exit Hirasaka and you will be in Sumaru City.

CITY #01 - SUMARU CITY

Items: None

At the map, choose Rengedai.

DISTRICT #02 - RENGEDAI

Items: None

Your next destination is Seven Sisters High, but feel free to talk to people for additional dialogues or feel free to check the other areas for additional scenes. An area called Lotus has some shops that sell items and accessories, check them if you like.

AREA #04 - LOTUS

Items: None

Just like Kameya Alley, you'll be given a lot of options.

TIME CASTLE

-Accessory-	-Price-
Antique Watch	2000 Yen

ROSA CANDIDA

-Armor-	-Price-
Silver Dress	5000 Yen

SATOMI TADASHI

-Item-	-Price-
Medicine	100 Yen
Rattle Drink	500 Yen
Bead	2000 Yen
Chewing Soul	850 Yen
Revival Bead	950 Yen
Balm of Life	6000 Yen
Antidote	200 Yen
Tranquilizer	200 Yen
Energy Drink	350 Yen
Ohnusa	300 Yen
Sweepstakes Magazine	750 Yen

KAORI

-Healing-	-Price-
Aroma Therapy	1200 Yen

Once you're ready, go to Seven Sisters High.

AREA #01 - SEVEN SISTERS HIGH

Items: None

You will trigger a scene when you enter. After the scene, you will be in the first dungeon of the game.

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Movies #5: The Great Clock Ticks Unlocked!

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DUNGEON #01 - SEVEN SISTERS HIGH

Items: Hanako's Nametag, Brink Tea x5, Clock Tower Key, Achillea

Demons: Lv1 Ghost, Lv1 Slime, Lv2 Pixie, Lv2 Poltergeist, Lv3 Xaphan,

Lv3 Nightmare, Lv4 Ratatoskr

Boss: Lv5 Hanako (Optional), Lv7 Principal Hanya

Suggested Party Level: N/A

DEMONS	LV	EAGER	HAPPY	CONTACT ITEM	CARDS
Ghost	01	T4	Eikichi + Maya	Antidote	Devil x2
					Free Card x1
Slime	01	T4	L4	Medicine	Tower x3
					Free Card x2
Pixie	02	T3	T1	Saffron Earring	Lovers x4
					Free Card x3
Poltergeist	02	T2	Eikichi + Maya	Medicine	Devil x4
					Free Card x3
Nightmare	03	T2	Y1	Revival Bead	Moon x6
					Free Card x4
Xaphan	03	T3	T1	Ultraviolet	Hanged Man x8
				String	Free Card x6
Ratatoskr	04	M1	T2	Open	Hermit x8
				Sesame	Free Card x6

OBJECTIVES:

- Go to the Principal's Office
- Break all 10 classroom's clocks
- Acquire the Clocktower Key
- Defeat Principal Hanya
- Learn Towering Inferno, Hydro Boost, Flame Cut EX, Earth Slice EX, Blazing Burst, Light Smasher, Death's Roulette, and Stun Claw EX Fusion Spells (Optional)
- Collect 8 Devil Cards from the demon Poltergeist (Optional)
- Collect 8 Lovers Cards from the demon Pixie (Optional)
- Defeat Hanako (Optional)

As you can see from the above objectives, there are 4 optional sidequests. You

don't have to do them if you don't want to. Those 4 optionals are for those completionist players who want to get everything. Since I'm a completionist myself, I designed this guide to help you get all the secrets this game has to offer.

You can do the three optional objectives right now. Let's start with fusion spells. For more information about Fusion, please read my explanation about Fusion Spells in the HOW TO PLAY THE GAME section of this guide under BATTLE SYSTEM.

Fusion Spell: Towering Inferno (Aqua-Magna-Agi)
Hydro Boost (Agi-Magna-Aqua)

Once your persona's rank has increase, they will learn new moves. We need Michel's Straight Slash to learn two more Fusion Spells. You will learn it when Michel's Persona Rank reaches to 2. In order for your personas to rank faster, kill the last enemy with a Fusion Spell. If you did it correctly, those personas who participate in that Fusion Spell will sometimes gain 2 ranks.

Fusion Spell: Flame Cut EX (Agi-Straight Slash)
Earth Slice EX (Magna-Straight Slash)

The other 2 optional objects involves collecting Devil Cards and Lover Cards. You need Devil Cards and Lover Cards in order to summon two new personas when you return to Velvet Room later. And we need to use those two personas for another fusion spells later. You can collect Devil Cards from Poltergeist and you can collect Lovers Cards from Pixie. For more information about Cards, please read my explanation about Contact in the HOW TO PLAY THE GAME section of this guide under BATTLE SYSTEM.

In order for the Poltergeist to get eager status, you need to use Tatsuya's "Persuade" (T2). In order for the Pixie to get eager, you need to use Tatsuya's Contact "Discuss Manliness" (T3).

=====

1F
Feel free to speak with everyone on this floor. If you want to heal, just go to the Janitor's Room which is located NW and speak with the caretaker. You will get an optional scene when you enter the Courtyard. Once you're ready, go to 2F.

=====

2F
Feel free to speak with everyone on this floor. You will get an optional scene when you enter the classroom 2-C. In classroom 2-B, make sure that you speak with everyone until they mention about a ghost named Hanako. You need to do this to fulfill one of the optional objectives. After you're done, go to 3F.

=====

3F
Feel free to speak with everyone on this floor. Once you're ready, go NW and enter the Principal's Office.

=====

SEVEN SISTERS HIGH PRINCIPAL'S OFFICE
You will trigger a scene when you enter. Btw, Lisa's name will be named Ginko

now if anyone is interested. After the scene, Maya and Yukino (a Persona user from Persona 1), will join you. Try to leave the area for another scene. Your next objective is to destroy all 10 clocks in the school.

=====

Since you have two new allies, it's time for some new fusion spells.

Fusion Spell: Blazing Burst (Agi-Agi)
Light Smasher (Hama-Straight Slash)
Death's Roulette (Hama-Mudo)
Stun Claw EX (Dormina-Feral Claw)

You can learn Mudo when Rhadamanthus' rank reaches 4, you can learn Dormina when Vesta's rank reaches 3, and you can learn Feral Claw when Maia's rank reaches 3.

There are 2 clocks in 3F, 2 clocks in 2F, and 3 clocks in 1F. All you have to do is approach the clock hanging on the wall and press the X Button and Tatsuya will do the rest.

Now that you've broken the clocks in the classrooms, you can now go to the Faculty Room in 2F. However, before you go there, we need to do the last optional objective. Leave the school and go to Hirasaka. From Hirasaka, go to Kameya Alley and then to Kuzunoha Detective Agency. Speak with Chief Todoroki and choose "Spread rumor". You can see that there's a new rumor concerning the ghost of Hanako. Spread it and then go back to the school. Now roam around the school until you encounter Hanako.

OPTIONAL BOSS: HANAKO - "I'll flush you!"

Lv: 5

HP: 108

Skill: Aqua, Dormina, Poison Claw

Item: Hanako's Nametag

Exp: 24

Money: 800 Yen

Suggested Party Lv: 5

If your party level is at least 5, then you're going to be okay. Just use Fusion Spells that you've already learned (I used Stun Claw EX to put her into sleep then spam her with Towering Inferno) and you'll be fine. Don't hesitate to use Dia or healing items when your character's HP gets low.

Head for classroom 2-B and give the nametag to one of the bandage male student to get BRINK TEA x5 as your reward. Well that's all the optional objectives you can do at this point of the game so go to the Teacher's Lounge (NW) to move on to the story.

=====

SEVEN SISTERS HIGH TEACHER'S LOUNGE

You will trigger a scene when you enter. After the scene, break all 3 clocks here for another scene. Speak with everyone until someone mentions that the janitor has the Clocktower Key. Your next objective is to get the Clocktower Key from the Janitor's Room in the 1F.

=====

SEVEN SISTERS HIGH JANITOR'S ROOM

You will trigger a scene when you enter. After the scene, speak with everyone and search the box, cupboard, and cabinet until you get another scene. After the scene, you will get the CLOCK TOWER KEY. Since you have the key, you can now go to the 4F.

=====

4F
Make sure that your average party lv is at least 6 before going through the door.

=====

SEVEN SISTERS HIGH CLOCK TOWER

You will trigger a scene when you enter. After the scene, a Boss Battle.

BOSS: PRINCIPAL HANYA - "Ah, student-teacher outreach!"

Lv: 7

HP: 662

Skill: Chill Drill, Under Drill, Whatever Drill, Dark Young Legend

Item: None

Exp: 130

Money: 12000 Yen

Suggested Party Lv: 6

If your party lv is at least 6, then this battle is a little easier for you. Use Fire Fusion Spells you've learned earlier since he's weak against Fire (I used Towering Inferno and Blazing Burst) and let Maya be your healer for this battle. Maya should already learned "Media" by now. If for some reasons she hasn't learned it yet, use Dia instead.

After the battle, watch the scene. During the scene, you will be given a choice. The choice you pick will affect something later in the game, so choose the 2nd option "No, he made it." as your answer, so that you can get one of the Legendary Weapons easier later. After the scene, you will receive ACHILLEA. It's time to leave the school. Please note that once you leave the school, you won't get back until much later in the game, so do whatever you need to do here before you leave. If you talk to Noriko in classroom 2-B, you will trigger an optional scene.

=====

DISTRICT #02 - RENGEDAI

Items: None

Your next objective is to meet Kozy in the Peace Diner at Yumezaki District. But before you go, visit Honmaru Park.

AREA #05 - HONMARU PARK

Items: None

Speak with the man in the center to meet Toku-san, the Rumormonger (if you haven't yet). He has some new rumors to share with you, so make sure to choose

them all. Once you're done, exit this place.

DISTRICT #02 - RENGEDAI
Items: None

Don't buy any weapon or armor just yet since you'll be getting new ones in a minute or 2. Once you're done, exit this district and go to Hirasaka. I'm not going to bother about the Theater just yet until I've defeated the Final Boss since it doesn't have anything to do with the storyline.

DISTRICT #01 - HIRASAKA
Items: None

Enter Kameya Alley.

AREA #03 - KAMEYA ALLEY
Items: None

Choose Gatten Sushi and speak with the man sitting in front of the counter to meet another Rumormonger, Toro (from Persona 1). Just like Toku-san, choose every rumors in his arsenal. Once you're done, exit this place.

DISTRICT #01 - HIRASAKA
Items: None

Leave this district and choose Yumezaki.

DISTRICT #03 - YUMEZAKI
Items: None

Your next destination is Yumezaki Center which is located NE. Feel free to talk to people and explore the remaining areas for additional dialogues. Once you're ready, enter Yumezaki Center.

AREA #06 - YUMEZAKI CENTER
Items: None

Your next destination is the Peace Diner, so feel free to explore the remaining shops if you like.

TONY'S SHOP

-Accessory- -Price-
Pale Hairband 350 Yen

ANIMA MUNDI

-Armor- -Price-
Casual Shirt 500 Yen

SATOMI TADASHI

-Item-	-Price-
Medicine	100 Yen
Rattle Drink	500 Yen
Bead	2000 Yen
Chewing Soul	850 Yen
Revival Bead	950 Yen
Balm of Life	6000 Yen
Antidote	200 Yen
Tranquilizer	200 Yen
Energy Drink	350 Yen
Ohnusa	300 Yen
Sweepstakes Magazine	750 Yen

BIKINI LINE

-Healing-	-Price-
Tanning	1200 Yen

Once you're ready, enter the Peace Diner.

PEACE DINER

You will trigger a scene when you enter. After the scene, speak with Chikarin to find out that she's the 3rd Rumormonger. Just like Toku-san and Toro, choose every rumors in her arsenal. Speak with the girl behind the counter if you want to buy temporary stat boosting foods.

-Food-	-Price-
Peace Burger (VI +3)	230 Yen
Chicken Burger (VI +4)	300 Yen
Fish Burger (DX +4)	300 Yen
Peace Double Meat (DX +3)	350 Yen
Big Peace Burger (AG +8)	380 Yen
Fries (AG +4)	270 Yen
Peace Shake (ST +5)	150 Yen
Fresh Shake (ST +1)	200 Yen

Once you're ready, exit this place.

DISTRICT #03 - YUMEZAKI

Items: None

Your next destination is Zodiac, but before you go, lets head back to Kuzunoha Detective Agency in Hirazaka to try some rumors shall we?

DISTRICT #01 - HIRASAKA

Items: None

Go to Kameya Alley.

AREA #03 - KAMEYA ALLEY

Items: None

Go to Kuzunoha Detective Agency and speak with Chief Todoroki. Choose the "Spread Rumor" option. As you can see there are 4 new options, and each of them came from the Rumormongers you've just spoken earlier. When you pick the first option, you can see that you need to choose between the 3 available rumors. Please note that if you choose to spread a rumor, you can never unspread it, so think carefully before spreading a rumor.

INFO: SWEEPSTAKES

If you don't know how to do the sweepstakes, just buy the sweepstake magazines from any Satomi Tadashi Store and give them to Tamaki in Kuzunoha Detective Agency. To find out the result, you need to go to the Silverman Manor in Rengedai and speak with Ginko's Father. It takes time before you get the result Just talk to him everytime you finish a dungeon. Good Luck! Players from the GAMEFAQs Shin Megami Persona 2: Innocent Sin Message Board say that you need to have 300 steps by either walking/running in the dungeon for the sweepstake result to pop in. If that's the case, then the credit goes to them.

As for the sweepstakes I chose "Hard to win, but the prizes are good" since this is the only sweepstakes rumor where you can get some of the best prizes in the game. The chance of winning depends on the Protagonist's Luck (Lu) and the amount of Sweepstake Magazines you brought to Tamaki.

These are the prizes that you can win when choosing the Sweepstake rumor "Hard to win, but the prizes are good".

- Four-D Eraser
- Desperate Measure
- Five-Spirit Bullets
- Supernova
- Demolition Hand
- Brilliant Mane
- Spirit Source

If you want my advice, choose "Quality is good, but it's expensive" for both weapon and armor. As for the Mu Casino, I chose "It's easy to win the slots." (Since I'm not good at playing poker or blackjack).

INFO: MU CASINO

After you spread the rumor about Mu Casino, IMMEDIATELY talk to the people scattered around Yumezaki District to learn which slot/machine is the luckiest. The chance of winning depends on the Protagonist's Luck (Lu) according to Persona 2 Sin Communication Strategy:

(<http://kouryakutsushin.com/persona2/>)

You can now purchase weapons and armors at Lotus in Rengedai.

AREA #04 - LOTUS

Items: None

Since each rumor has its own set of weapons and armors, I'm just going to put the one I've chosen.

TIME CASTLE

"Quality is good, but it's expensive"

-Weapon/Accessory-	-Price-
Shogun Sword	960 Yen
Mail Breaker	1200 Yen
Super Hard Case	930 Yen
Champion Gloves	980 Yen
Power Falcon	1200 Yen
Llama Lynx 2	1560 Yen
Crane Edge	1800 Yen

Sell your old weapons and armors to have some extra money.

ROSA CANDIDA

"Quality is good, but it's expensive"

-Armor-	-Price-
Rodeo Hat	360 Yen
Super Hat	540 Yen
Metal Faceguard	600 Yen
Jihad Jacket	540 Yen
Almighty Suit	660 Yen
Top Ladies Mail	780 Yen
Rodeo Boots	360 Yen
Almighty Shoes	500 Yen

VELVET ROOM

Remember those 8 Devil Cards and 8 Lover Cards I asked for you to collect? Well, you can get Pixie now, but I suggest that you wait a little longer for Poltergeist since we need to embed him with a specific spell card which can be acquired in the next dungeon. We will going to use both Personas later to learn some Fusion Spells.

And speaking of summons I have an announcement to make. Since there are a lot of summons/personas in this game, I'll only concentrate on the ones that I'm going to use for Fusion Spells and summoning requirements. The ones that I don't need will be ignored completely. There is a lot of reasons why I'm doing this, but the most important reason is because I don't have the patience to spend a lot of time collecting tarot cards and summon every personas in the game. If you have the patience, then be my guest and collect them, but I'm not going to cover them in this walkthrough. However, I'll guarantee that you can summon any

persona you want later in the game.

Once you're ready, head for Yumezaki.

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*****
DISTRICT #03 - YUMEZAKI
Items: None
*****

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Since you already activated the Casino rumor, Mu is finally open. Visit it if you like.

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*****
AREA #07 - MU CASINO
Items: Styx
*****

```

There are some nice prizes for you to get if you acquired a lot of coins. To exchange your money for coins, just speak with the manager behind the counter. You can play Bingo, Poker, Slot Machine, or Black Jack to increase the amount of your coins.

1 Coin = 100 Yen

Redeem for items	-Coins-
Disguised Kit	1000
Muscle Drink	500

Redeem for weapons	-Coins-
Moebius Ring	8000

Redeem for accessories	-Coins-
Luck Source	10000
Vitality Source	10000
Orb of Solving	3000

Redeem for cards	-Coins-
Styx	10000
Recarm Card	3000
Dia Card	2000
Agi Card	2000
Aqua Card	2000
Garu Card	2000
Magna Card	2000

You need the item STYX if you want Charon to be included in the Summon List at the Velvet Room.

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*****
DISTRICT #03 - YUMEZAKI
Items: None
*****

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Enter Zodiac to move on to the story.

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*****
AREA #08 - ZODIAC
Items: None
*****

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Head N and enter the only opened door.

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DUNGEON #02 - CLUB ZODIAC

Items: Poisma Card, Agi Card, Zio Card, Dia Card, Bufu Card, Free Card,
Magna Card, Medicine x3, Aqua Card, Garu Card, Strange Mask

Demons: Lv2 Pixie, Lv2 Poltergeist, Lv3 Xaphan, Lv4 Nightmare, Lv4 Ratatoskr,
Lv4 Zombie DJ, Lv5 Zombie Junkie, Lv5 Blob, Lv5 Harpy, Lv6 Puck,
Lv6 Phantom

Boss: Lv9 Leader (Optional)

Suggested Party Level: 6

+++++

DEMONS	LV	EAGER	HAPPY	CONTACT ITEM	CARDS
Zombie DJ	04	--	--	--	--
Blob	05	T4	G4	Poisma Card	Tower x6 Free Card x4
Harpy	05	M3	T2	Tranquilizer	Temperance x10 Free Card x7
Zombie Junkie	05	--	--	--	--
Puck	06	T3	T1	Open Sesame	Lovers x10 Free Card x7
Phantom	06	T4	T2	Energy Drink	Devil x10 Free Card x7

OBJECTIVES:

- Follow Michel inside Club Zodiac
- Get the Mysterious Mask inside the 3F Staff Room
- Spread the Rumor about Zodiac's 2F being a maze (Optional)
- Get Poisma Card from the demon Blob (Optional)
- Acquire the Poltergeist Persona with Poisma Spell (Optional)
- Learn Poison Claw EX, Stone Rise, and Mega Blaze Fusion Spells (Optional)
- Level Poltergeist to Rank 8 (Optional)
- Level Pixie to Rank 8 (Optional)

You will trigger a scene when you enter. After the scene, Michel will leave your party and he won't rejoin you until you fight the Boss in this dungeon. Anyway, speak with everyone until you heard a rumor about the second floor being a maze. After that, leave this place and go to Kuzunoha Detective Agency. Speak with Chief Todoroki and spread the rumor you've just acquired. If you spread the rumor, then you will get some extra items when you reach 2F. Anyway, head back to Club Zodiac.

Since you already did the first optional objective, lets go to the next one. Remember the spell card I've talked about earlier? That spell card is called Poisma Card which you can get from the enemy Blob. In order to get it, just make a pact with the enemy by using Ginko's Contact "Seduce" (G4). If you did it correctly, the Blob will laugh at you instead of having an exclamation point on its head. Do this three times and the Blob will ask you if you want to have a pact with it. Say "Yes" and it will leave. Fight it again and do the same

routine with Ginko. At the end, he will ask you what do you need from him, pick the item and you will get the POISMA CARD. Since you already acquired the Poisma Card, leave this dungeon and go to Velvet Room. Summon Poltergeist with the Poisma Card to learn Poisma Spell. Congratulations! You've just completed the 3rd optional objective. Make sure that you swap Poltergeist and Pixie in your party.

Since you already have Poisma Spell, you can now learn some new Fusion Spells. Remember that Pixie can use Garu spell when her rank reaches 2.

Fusion Spell: Poison Claw EX (Poisma-Feral Claw)
Stone Rise (Agi-Garu-Magna)
Mega Blaze (Agi-Garu-Agi)

Since you already have Poltergeist and Pixie as your new personas, increase their ranks to 8 so that they can learn the following spells:

Poltergeist - Zan, Rakukaja, and Bash
Pixie - Media

We need those spells for Fusion later.

SUGGESTION: ABOUT ENEMY ENCOUNTER RATE

I got this amazing trick from the players on GAMEFAQs Shin Megami Persona 2: Innocent Sin Message Board!!!

If you are tired of random encounters, there's a way to lessen it. Since you have an access to Pixie then you can turn her to another persona by using mutation. In order to get a mutation, Pixie needs to participate in performing Fusion Spell. If you kill the last demon with a Fusion Spell, the personas who participated in performing Fusion Spell will have a 50% chance of getting a mutation. The more compatible the persona has to your character, the more chances they will get a mutation, so equip Pixie with Lisa.

If you get a mutation with Pixie, then there's a 50% chance that it will turn into Budai (you need to go to Velvet Room in order to mutate it). Make sure that YOU DO NOT SAVE YOUR GAME until you know the result of the Mutation. Once you turn Pixie into Budai, level Budai to rank 8 and you will get "ESTOMA". This spell is very useful since it lowers the encounter rate of enemies weaker than your party. Make another MAX rank Pixie since you need her for Fusion spell later.

#####

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1F
There's no item on this floor so just find the stairway to 2F which is located at the N section of this area.

=====

2F
If you spread the rumor about the 2F being a maze, then you will get some extra items here. In the NW section, you will find an item box that contains AGI CARD. In the N section, you will find an item box that contains ZIO CARD. In the NE section, you will find an item box that contains DIA CARD. In the E section, you will find an item box that contains BUFU CARD. In the SE section, you will find an item box that contains FREE CARD. In the S section, you will

find an item box that contains MAGNA CARD. In the SW section, you will find an item box that contains MEDICINE x3. At the W section, you will find an item box that contains AQUA CARD and also the stairway to 3F. In the center section, you will find an item box that contains GARU CARD. Btw, if you want some healing, there's a room called Trish's Spring in the center section of this floor. However, you have to pay everytime you want healing.

=====

3F
There's no item on this floor. However, you need to go to the Staff Room which is located E.

=====

STAFF ROOM
Speak with Yukki and you will be given a choice, pick the 1st choice "Yeah." to get a new Group Contact with her. Search the boxes here to get the key item STRANGE MASK. After you've gotten it, exit this room.

=====

3F
Since you already have a mask, you can now go to the door to the N. Make sure that you did everything before going through the door.

=====

SECRET LOUNGE
You will trigger a scene when you enter. During the scene, you will be given a choice. The choice you make will affect something later in the game, so pick the 2nd choice "Wait and see what happens" as your answer. It is recommended to pick the 2nd choice because it is very important not to help Eikichi since this is the only way to get his Prime Persona later. Fighting the boss (Lv9 Leader) in this dungeon is not worth it since he only gives you 328 Exp and 4500 Yen.

OPTIONAL BOSS BATTLE

If you really want to fight him and see how he looks like, then be my guest. Just remember to RESET and RELOAD your game after you've fought with him.

BOSS: LEADER - "I give the orders here!"
Lv: 9
HP: 794
Skill: Straight Slash, Malaqua, Gry
Item: None
Exp: 328
Money: 4500 Yen
Suggested Party Lv: 9

Use Fire Fusion Spells you've learned earlier since he's weak against Fire (I used Towering Inferno and Blazing Burst) and let Maya be your healer for this battle. Maya should already learned "Media" by now. If for some reasons she hasn't learned it yet, use Dia instead.

Again, if you decided to fight him, YOU WILL NOT GET Eikichi's Prime Persona.
#####

After the scene, you'll be outside Yumezaki District.

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DISTRICT #03 - YUMEZAKI
Items: None

Your next destination is Kasugayama High in Hirasaka. Feel free to do anything you want. Once you're done, go to Kasugayama High.

+++++
DUNGEON #03 - KASUGAYAMA HIGH
Items: None
Demons: Lv5 Harpy, Lv5 Blob, Lv6 Phantom, Lv6 Puck, Lv7 Phaleg, Lv7 Empusa,
 Lv8 Agathion, Lv8 Ogre, Lv9 Apep, Lv10 Nisroc, Lv10 Erinyes
Boss: None at the moment
Suggested Party Level: 10
+++++

DEMONS	LV	EAGER	HAPPY	CONTACT ITEM	CARDS
Empusa	07	T1	E3	Medicine	Magician x12 Free Card x9
Phaleg	07	E1	T2	Garu Card	Judgement x13 Free Card x9
Agathion	08	E3	T1	Agi Card	Star x12 Free Card x9
Ogre	08	E2	M2	Medicine	Chariot x12 Free Card x9
Apep	09	T1	E3	Bufu Card	Strength x13 Free Card x9
Nisroc	10	M1	T1	Agi Card	Hanged Man x15 Free Card x11
Erinyes	10	T3	Tatsuya + Maya*	Aques Card	Moon x20 Free Card x15

*After the event in Air Raid Shelter

OBJECTIVES:

- Find Yasuo inside Kasugayama High
- Learn Wind Slash EX and Kamaitachi (Optional)
- Collect 48 Strength Cards from demon Apep (Optional)
- Collect 72 Lovers Cards from demon Puck (Optional)

You will trigger a scene when you enter. Your objective is to go to the Student Council Room in 2F. Since Eikichi rejoins you, you can now learn two new Fusion Spells with him.

Fusion Spell: Wind Slash EX (Garu-Straight Slash)

Now for the 2nd optional objective, you need to collect 48 Strength Cards and 72 Lovers Cards from demons in this dungeon to summon new personas later. We also need to get Free Cards from them. Free Cards are blank cards that can be converted into any Tarot Card you want(excluding Fool Card). Since they are some Tarot Cards that can't be obtained from demons (Priestess, Emperor, Empress, Hierophant, Justice, and Sun), we need Free Cards in order for those Tarot Cards to become available.

In order to get Free Cards, you need to make a demon pact by increasing their Happy Mood (The same process you did from the demon Blob). After you made a pact with that demon, fight that demon again. However, instead of increase its Happiness, you need to increase its Eagerness instead. When you did it correctly, that demon will give you Tarot Cards + Free Cards.

In order to make a pact with the demon Apep, you need to use Eikichi's Contact "Discuss Life" (E3). To get the demon's Eager status, you need to use Tatsuya's Contact "Do impressions" (T1). If you did it correctly, you will get 13 Strength Cards plus 9 Free Cards. In order to make a Contact with the demon Puck, you need to use Tatsuya's Contact "Do Impressions" (T1). To get the demon's interest, you need to use Tatsuya's Contact "Discuss manliness" (T3). If you did it correctly, you will get 10 Lovers Cards plus 7 Free Cards.

From now on you will going to do this routine every time you made a contact with a demon.

---THE FOOL TAROT---

If you've been wondering why Fool Card is excluded, it's because they are VERY RARE in the game. You only need a total of 10 Fool Cards in the game and acquiring them can be a pain in the @\$\$\$. In order to get a Fool Card, first you need to make a Demon Contact by increasing their Eagerness. After you increase its eager status, the demon NEEDS to ask you a question in return. Reply that question in a way that will make the demon angry. After you make it angry, the demon needs to ask you another question again, but this time your answer should increase the demon's eager status. You must repeat this process until the demon had asked you 4 questions continuously without any interruption whatsoever, and your response should be in this order: EAGER, ANGRY, EAGER, ANGRY, EAGER. If you did it correctly, you have 1 in 32 chances that the demon MIGHT ask you a fool question. Reply this with the most foolish answer and FOOL CARD will be yours. If the demon didn't give you a question, then you blew it.

You can also do ANGRY, ANGRY, EAGER, EAGER, EAGER, or ANGRY, EAGER, EAGER, ANGRY, EAGER, or even EAGER, EAGER, ANGRY, ANGRY, EAGER. The important thing is that the Demon had ASKED YOU 4 QUESTIONS CONTINUOUSLY WITHOUT INTERRUPTION. If you managed to get that far, then you have 1 OUT OF 32 CHANCES that the demon will ask you a FOOL Question.

Do you think that's easy? You're wrong! FIRST of all, it's VERY RARE that the demon will ask you 4 questions straight with only 1 contact. SECONDLY, the demons are very unpredictable with their emotions. You only have 25% chance that one of the answer to the question will invoke EAGER or ANGER. Please note that only ANGER and EAGER lead to further questions, SCARED and HAPPY instantly break the chain. AND LAST, but not least, you only have 1 OUT OF 32 chances (1 out of 32 successful demon contacts) that the demon will ask you a FOOL QUESTION.

You need a total of 10 Fool Cards if you want to summon all the Fool Personas

in the Velvet Room. If you're not going to summon them, then you still need 3 Fool Cards since you need to return one Fool Persona in order to unlock another persona in the Velvet Room. GoodLuck!

If you want an easy way to get 10 Fool Cards, ironjoe provided us a savegame file with 10 Fool Cards already in his inventory. You can get it from Shin Megami Tensei: Persona 2 GAMEFAQs Saves sections. Thanks, ironjoe!

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1F
Feel free to speak with everyone on this floor. In classroom 1-2, speak with Eikichi to get a set of choices. Pick the 1st choice "I'm cooler" to get a new Group Contact with him. Go NW to Gym Entryway if you want to be healed by speaking with the School Nurse. Otherwise, go to 2F.

=====

2F
Feel free to speak with everyone on this floor. Once you're done, head W and enter the Student Council Room.

=====

STUDENT COUNCIL ROOM
Speak with Eikichi to trigger a scene. After the scene, speak with the Earnest student council member to find out that the student body president is in 3F. Exit this room.

=====

2F
Go to 3F.

=====

3F
Your next destination is room 3-1, so feel free to check the other room first before going in there. Once you're ready, enter the room and speak with either Eikichi or Maya to trigger a scene. After the scene, speak with the Male student in front of Eikichi and Maya to find out that the student body president is in classroom 2-4. Exit this room and go to 2F.

=====

2F
Enter classroom 2-4. Once and speak with one of the male students in front of Eikichi to find out that the student body president is in the Basement. Exit this room and return to 1F.

=====

1F
Go downstairs (SW) to the B1.

=====

B1
Head SW and enter the door for a scene.

=====

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DUNGEON #04 - AIR RAID SHELTER

Items: Flashlight, Aques Card, Posumudi Card, Kotoludi Card, Dormina Card, Bead Mr. Bunbun

Demons: Lv7 Phaleg, Lv8 Agathion, Lv8 Ogre, Lv8 Zombie Schoolgirl, Lv9 Apep Lv9 Zombie Soldier, Lv10 Nisroch, Lv10 Erinyes, Lv11 Robin Goodfellow

Boss: None

Suggested Party Level: 11

+++++

DEMONS	LV	EAGER	HAPPY	CONTACT ITEM	CARDS
Zombie	08	--	--	--	--
Schoolgirl					
Zombie	09	--	--	--	--
Soldier					
Robin	11	E1	T1	Medicine	Lovers x17
Goodfellow					Free Card x12

OBJECTIVES:

- Find the exit inside the Bomb Shelter

=====

SMALL ROOM (A)

This dungeon doesn't have a map so you need to rely in your instincts. This dungeon can be pretty frustrating since it's a maze and you don't really know where to go. Your objective here is to find your way out (if there is really an exit). Once you regain control, speak with everyone if you like. Once you're done, go through the door near Ginko.

=====

SMALL ROOM (B)

I can't give you any direction since this area is out of place. There are traps on the floor that can either lose your HP or poison you, so be careful. Make sure that you search every nook and cranny of this place since there are secret passages. At the E corner, you will find two item boxes. One of them contains a trap and the other one contains an AQUES CARD. At the W corner, there's a hidden passage that leads to 2 item boxes. One of them contains nothing, and the other one contains a POSUMUDI CARD. From the hidden passage, head NE to get to another area.

=====

SMALL ROOM (C)

Speak with everyone and proceed through the opposite door (near Ginko).

=====

SMALL ROOM (D)

Again, this area is completely out of whack. Make sure that you search every nook and cranny. There's a Trish's Spring near you, but it's hidden. If you

want to go there, hug the S wall and keep hugging it until you go S. There's suppose to be a hidden passage to your left leading to the Spring. From the spring, hug the W wall until you go W. Keep heading W and you will find another hidden passage leading to 2 item boxes containing another trap and a KOTOLUDI CARD. From the hidden passage head all the way E until you can't go any further. Now hug the E wall and go S. At the S corner, there's another hidden passage leading to another 2 item boxes containing DORMINA CARD and a fight against Lv16 Tengu. After you've defeated it, you will get a BEAD. From the hidden passage, head all the way SW to get to another area.

=====

SMALL ROOM (A)

Speak with everyone to realize that you just return to the first room you were in. Basically, all you have been doing is running around in circles. Don't worry, you're supposed to go back here.

In order to move on to the story, you have to go through the rooms again twice to trigger a scene. You know that you're doing it right because everytime you speak with your party members, they have something new to tell you. During the scene, you will be given some choices. Pick your choices in the following order:

- Top Option: "You don't know where the exit is."
- Bottom Option: "There was one person."
- Bottom Option: "A mirror."
- Top Option: "Everything in range."
- Bottom Option: "You can see things indirectly."

After the scene, you will obtain the key item MR. BUNBUN.

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DUNGEON #03 - KASUGAYAMA HIGH
Items: Masquerade Mask, Bukimi's Nametag, Soma x5
Demons: Lv5 Harpy, Lv5 Blob, Lv6 Phantom, Lv6 Puck, Lv7 Phaleg, Lv7 Empusa,
Lv8 Agathion, Lv8 Ogre, Lv9 Apep, Lv10 Nisroc, Lv10 Erinyes
Boss: Lv13 Bukimi (Optional), Lv14 Council President
Suggested Party Level: 12
+++++

OBJECTIVES:

- Defeat the Council President
- Defeat Bukimi (Optional)

=====

B1
Go upstairs to 1F.

=====

1F
Feel free to speak with everyone in this area. Once you're done, go NW to Gym Entryway.

=====

KASUGAYAMA HIGH GYM ENTRYWAY

Speak with the school nurse if you need some healing. Speak with the Masquerade committee member beside the table to obtain MASQUERADE MASK. Since you have the mask, go to the Gym.

=====

KASUGAYAMA HIGH GYM

You will trigger a scene when you enter. After the scene, your next destination is to go to 3F. Feel free to speak with everyone on your way there.

=====

3F

Speak with everyone on this floor especially the Effeminate male student near the stairs who will mention about a ghost named Bukimi. Just like what you did with the ghost Hanako back at the Seven Sisters High. You need to go to Kuzunoha Detective Agency in Kameya Alley to spread it. Once you've done that, go back to Kasugayama High and roam around the school until you encounter it.

OPTIONAL BOSS: BUKIMI - "Blue paper or red paper...?"

Lv: 13

HP: 256

Skill: Malaqua, Stun Claw, Hula of Misfortune

Item: Bukimi's Nametag

Exp: 121

Money: 1580 Yen

Suggested Party Lv: 12

If your party level is at least 12, then this battle is a little bit easier for you. Use the same strategy when you fought Hanako. Use Towering Inferno first then Stun Claw EX to put her to sleep.

After the battle, you will obtain BUKIMI'S NAMETAG. Speak with the Effeminate male student again and he will reward you with SOMA x5. Once you're done here, go to 4F.

=====

4F

Before going through the door, make sure that your party level is at least 13. Please note that once you go through the door, you won't be able to enter Kasugaya High ever again, so do whatever you need to do here before you go there. Once you're ready, head through the door.

=====

KASUGAYAMA HIGH ROOF

You will trigger a scene when you enter. After the scene, a Boss Battle.

BOSS: COUNCIL PRESIDENT - "I don't wanna dieeeeeeee!"

Lv: 14

HP: 740

Skill: Magaru, Sleeping Spell, Bufula, War Cry, Diarama

Item: None

Exp: 560

Money: 7000 Yen

Suggested Party Lv: 13

If your party lv is at least 13, then this battle is a little bit easier for you. Since the boss is weak against Fire, use the Fusion Spell Mega Blaze. Let Maya be the healer here and let her use Media when your HP gets low.

After the battle, watch the scene. After the scene, you'll be at Hirasaka again.

=====

DISTRICT #01 - HIRASAKA

Items: None

Your next destination is the Peace Diner again. Feel free to talk to people if you like. Again, don't buy any weapons or armor since you're going to get new ones in a minute or two. Talk to all 3 Rumormongers again since they have new rumors for you to spread. If you visit Honmaru Park, you will get a funny scene. Once you're ready, go to the Yumezaki Center in Yumezaki District.

AREA #06 - YUMEZAKI CENTER

Items: None

Enter the Peace Diner and speak with Chikarin. Choose all the rumors she has for you if you haven't yet and then choose "Talk with Chikarin" to unlock Kounan District.

DISTRICT #04 - KOUNAN

Items: Incense Set x2

Your next destination is Seaside Mall, so feel free to explore other areas. You can find Maki Sonomura (a Persona user from Persona 1) in Hiiragi Psychotherapy. For additional scenes, visit Lunar Palace Kounan and Kounan PD (where you're going to meet Kasuya Suou, Tatsuya's older brother and a Persona user in Persona 2: Eternal Punishment). In Kounan PD, speak with the little boy near the door. He'll mention about seeing something in the Abandoned Factory and he won't say its name. Leave Kounan PD and reenter. Speak with the little boy again until he mentions a demon named Dresser Hag in the Abandoned Factory. Also, inside the Kounan PD, there's a dog statue named Copsy. Just like the Lucky cat statue in Kuzunoha Detective Agency, donate 10000 Yen on the dog statue and it will give you INCENSE SET x2 as your reward. Once you're ready, enter Seaside Mall.

AREA #09 - SEASIDE MALL

Items: None

Your next destination is Sumaru Genie, so feel free to explore the other shops.

JOLLY ROGER

-Food-

-Price-

Coffee Blend (VI +7)	380 Yen
Tea Blend (AG +1)	350 Yen
Veggie Juice (ST +2)	280 Yen
Special Cocoa (ST +7)	320 Yen
Baked Apple Pie (ST +1)	400 Yen
Chocolate Cookie (AG +3)	420 Yen
Brown Rice Curry (DX +6)	700 Yen
Secret Menu (DX +3)	900 Yen

LONDON CLOTHIER

-Armor-	-Price-
Tailor Suit	150000 Yen

SATOMI TADASHI

-Item-	-Price-
Medicine	100 Yen
Rattle Drink	500 Yen
Bead	2000 Yen
Chewing Soul	850 Yen
Revival Bead	950 Yen
Balm of Life	6000 Yen
Antidote	200 Yen
Tranquilizer	200 Yen
Energy Drink	350 Yen
Ohnusa	300 Yen
Sweepstakes Magazine	750 Yen

HIIRAGI PSYCHOTHERAPY

-Healing-	-Price-
Psychotherapy	1200 Yen

VELVET ROOM

If you been using your personas even though they're already at rank 8, there's a possibility that they can change form. Igor will automatically discuss this with you if one of your persona is able to mutate into another persona. Since you're already Level 13 and have 48 Strenight Card & 72 Lovers Cards, you can now summon Longma and Jack Frost. We will going to use these 2 personas to do some Fusions later, so swap them in your party.

Once you're done, go to Sumaru Gympsy.

SUMARU GENIE

Speak with the Sumaru Genie to find out that she's the 4th Rumormonger. She will tell you to meet with the other Rumormonger at Honmura Park in Rengedai. Make sure that you gathered all the rumors she have. Now, pick the "Hear your fortune" option. "Fortune" may aid you in battle. If you activate it (You have to pay 3,000 Yen), you will receive one of the following effects.

The Wheel of Fortune: Raises Luck
The Fool: Lowers Luck

The Queen of Swords: Doubles your experience earn after battle
The Moon: Gains less experience after battle
The Six of Wands: Gains 10% more money after battle
The Two of Swords: Gains less money after battle
The Magician: Raises Contact Success rate
The Five of Cups: Lowers Contact Success rate
Temperance: No Effect

If you're not satisfy with the one you got, reset your game and try again. The effect will last for 20 minutes.

Once you're done, head for Honmaru Park in Rengedai.

AREA #05 - HONMARU PARK
Items: None

Since you already activated the scene about Ginko being the third member of the muse. Speak with your party members to find out that you need to speak with Chief Todoroki at Kuzunoha Detective Agency in Kameya Alley.

AREA #03 - KAMEYA ALLEY
Items: None

Go to Kuzunoha Detective Agency and speak with Chief Todoroki or Maya to trigger a scene. Since you already talked to all 4 Rumormongers and the little boy inside Kounan PD, speak with Chief Todoroki again to spread them. I choose "Quality is good, but it's expensive." for all of them. You can now buy new weapons and armors at Yumezaki Center in Yumezaki.

AREA #06 - YUMEZAKI CENTER
Items: None

Since each rumor has its own set of weapons and armors, I'm just going to put the one I've chosen.

TONY'S SHOP

"Quality is good, but it's expensive."

-Weapon/Accessory-	-Price-
Stota Baselard	3720 Yen
Mirage Case	3660 Yen
Talon Gloves	3540 Yen
Vector SP1	3600 Yen
Super Boomerang	4000 Yen
Crimson Choker	1170 Yen
Tangerine Studs	1270 Yen
Iris Lariat	1120 Yen
Navy Hairband	1050 Yen
Snowy Hachimaki	1200 Yen

"Quality is good, but it's expensive."

-Armor-	-Price-
Bronze-Threaded Hat	690 Yen
Kettle Helm	900 Yen
Bakaba Hat	1400 Yen
Steel Chain Mail	1020 Yen
Heavy Breastplate	1800 Yen
Steel Chain Tights	660 Yen
King's Plates	870 Yen
Midnight Legs	1400 Yen

Since you already have new weapons and armors, it's time to do the rumor about the old lady. You can find this demon inside the Abandoned Factory in Kounan District.

+++++

OPTIONAL DUNGEON #XX - ABANDONED FACTORY

Items: Hag's Dresser, Ag Incense, Lu Incense

Demons: All the demons you've encountered so far.

Boss: Lv31 Dresser Hag (Optional)

Suggested Party Level: 13

+++++

OBJECTIVES:

- Defeat Dresser Hag (Optional)

Okay just let me tell you that this is an optional dungeon, and it has nothing to do with the storyline. In this dungeon, you will encounter all the demons you've already encountered so far from previous dungeons. This is also the place where you can gather Tarot Cards anytime since it's always open. However, some areas are locked and can only be opened as you progress in the game. In addition, it is a good place for leveling up since the demons become stronger as you go to other areas of this dungeon. Furthermore, you will get some of the characters' Legendary Weapons here and some of the most powerful personas in the game.

=====

1F

Read the NOTE lying a little E from you. Most of the doors here are locked. The only opened door is located in the S of this area.

=====

SERVICE ENTRANCE

Roam around until you encounter Dresser Hag.

OPTIONAL BOSS: DRESSER HAG - "Come in, come in.... Come into my drawers..."

Lv: 31

HP: 1028

Skill: Feral Bite, Venom Bite, Stun Bite, Demonic Breath, Fire Breath, Ice Breath

Item: Hag's Dresser

Exp: 1156

Money: 4820 Yen

Suggested Party Lv: 13

If your party level is at least 13, then this battle is a little bit easier for you. Don't be fooled by her level because she's very easy. Use Fusion Spells (I used Towering Inferno and Stun Claw EX). Let Maya be the healer here and cast Media when needed.

After the battle, you will receive HAG'S DRESSER. There's an item box that contains AG INCENSE located N of this area and a LU INCENSE located a little S from the escalator going left. There are two NOTES in this area. You need to read them before you leave. The first NOTE is located E on the top of some drums, and the other NOTE is located SW on the top of some crates. That is all you can do for now so leave this dungeon.

=====

DISTRICT #04 - KOUNAN

Items: Incense Card Set

Go to Kounan PD and give the dresser to the little boy. He will give you an INCENSE CARD SET (St Card, Vi Card, Dx Card, Ag Card, Lu Card, ALL Card) as your reward. That's all the side quests you can do for now, so go to Mu in Yumezaki to move on to the story.

AREA #07 - MU CASINO

Items: None

You will trigger a scene when you enter. After the scene, take the opposite door.

+++++

DUNGEON #05 - MU

Items: Rattle Drink x2, St Card, Miracle Egg, 10000 Yen, Malaqua Card

Demons: Lv11 Robin Goodfellow, Lv11 Taurus Mask 3, Lv11 Scorpio Mask 3, Lv11 Aquarius Mask 3, Lv11 Leo Mask 3, Lv12 Moh Shuvuu, Lv13 Ixtab, Lv13 Ochre Jelly, Lv14 Nekomata, Lv14 Cockatrice, Lv15 Minotaur

Boss: None

Suggested Party Level: 15

+++++

DEMONS	LV	EAGER	HAPPY	CONTACT ITEM	CARDS
Taurus Mask 3	11	--	--	--	--
Scorpio Mask 3	11	--	--	--	--
Scorpio Mask 3	11	--	--	--	--
Aquarius Mask 3	11	--	--	--	--

Moh Shuvuu	12	G1	E3	Antidote	Temperance x18	
					Free Card x13	
O-----O	-----O	-----O	-----O	-----O	-----O	-----O
Ixtab	13	G1	E3	Silver Manisha	Death x20	
					Free Card x15	
O-----O	-----O	-----O	-----O	-----O	-----O	-----O
Ochre	13	T4	Eikichi + Maya	Chewing Soul	Tower x20	
Jelly					Free Card x15	
O-----O	-----O	-----O	-----O	-----O	-----O	-----O
Cockatrice	14	T4	G4	Balzac Card	World x9	
					Free Card x6	
O-----O	-----O	-----O	-----O	-----O	-----O	-----O
Nekomata	14	E1	E4	Rattle Drink	Hermit x20	
					Free Card x15	
O-----O	-----O	-----O	-----O	-----O	-----O	-----O
Minotaur	15	E2	M2	Rattle Drink	Chariot x20	
					Free Card x15	
O-----O	-----O	-----O	-----O	-----O	-----O	-----O

OBJECTIVES:

- Go to the Video Game Room in 4F
- Learn Heavy Rain, Bane Splash, Ice Blade EX, Pegasus Strike, and Ice Blast Fusion Spells (Optional)
- Collect 56 Hermit Cards from demon Nekomata (Optional)
- Collect 76 Temperance Cards from demon Mo Shuvuu (Optional)
- Level Jack Frost to Rank 8 (Optional)6
- Level Longma to Rank 8 (Optional)

Your objective is to go to Video Game Room in 4F. Since you already have Jack Frost and Longma in your party, you can now learn some new Fusion Spells.

Fusion Spell: Heavy Rain (Aqua-Aqua)
 Bane Splash (Aqua-Magna-Aqua)
 Ice Blade EX (Aqua-Straight Slash)
 Pegasus Strike (Garu-Sonic Punch)
 Ice Blast(Aqua-Garu-Bufula)

You can learn Sonic Punch when Jack Frost's rank reaches to 2, and you can learn Bufula when Jack Frost's rank reaches to 8. Increase both Jack Frost's and Longma's rank to 8, so they can learn the following spells:

Jack Frost - Sukukaja
 Longma - Samakaja

We need those spells for Fusion later.

Now for the next 2 optional objectives, you need to collect 50 Hermit Cards and 76 Temperance Cards from demons in this dungeon to summon new personas later. You can get 50 Hermit Cards from the demon "Nekomata" and you can get 76 Temperance Cards from the demon "Moh Shuvuu". In order to get a pact from Nekomata, make sure that Eikichi is Lv14 and use his contact "Sing" (E4) to get her Happy Mood (for Free Cards), and to get her Eager, use Eikichi's "Self-Promotion" (E1). If you did it correctly, you will get 20 Hermit Cards and 15 Free Cards. In order to get a pact from Mo Shuvuu, use Eikichi's "Discuss Life" (E3) to get its Happy Mood, and to get its Eager, use Ginko's "Dance" (G1). If you did it correctly, you will get 18 Temperance Card and 13 Free Cards.

=====

1F

There are two stairs here that leads to 2F. The first one is located E and the other one is located W. The stairs in the W is a dead end, but there's an item box that contains RATTLE DRINK x2 near the stairs, so get it. After you've gotten it, take the stairs to the E, ignore the item box along the way since it's empty.

=====

2F

There are two stairs here. The first one is located at the center, and the other one is located S. Take the center stairs to 3F.

=====

3F

Take the stairs to 4F.

=====

4F

There's an item box here that contains ST CARD. After you've gotten it, head back to 2F.

=====

2F

Take the other stairs to the S to 1F.

=====

1F

Ignore the item box here since it's a trap. Take the other stairs to 2F.

=====

2F

Take the other stairs to 1F.

=====

1F

There's an item box here that when you open it, you will fight a Lv20 demon named Faust. Use Pegasus Strike and the victory is yours. You will get a MIRACLE EGG after the battle. Take the other stairs to 2F.

=====

2F

Take the other stairs to 3F.

=====

3F

Take the other stairs to 2F.

=====

2F

Take the other stairs to 3F.

=====

3F
Go W and open the item box that contains 10000 YEN. Take the stairs near you to 4F.

=====

4F
There's an item here that contains MALAQUA CARD. After you've gotten it, head back to 3F.

=====

3F
Head all the way SE to reach another stairs to 4F. There's a Trish's Fountain located near the stairs to 3F if you want some healing.

=====

4F
The Video Game Room is located N. Make sure that you're at least level 15 before going in there since once you enter that room, you can never go back in this dungeon again. So make sure that you did everything you want to do before going through the door.

=====

VIDEO GAME ROOM
You will trigger a scene when you enter. After the scene, you'll be at Yumezaki again.

=====

DISTRICT #03 - YUMEZAKI
Items: None

Your next destination is Giga Macho, but before you go there, head for Velvet Room first in Yumezaki Center.

AREA #06 - YUMEZAKI CENTER
Items: None

VELVET ROOM

Since you're already Lv15, and have 56 Hermit Cards & 76 Temperance Cards, you can now summon Nekomata and Fjalar. We will going to use these 2 personas later, so swap them in your party. Since you can only bring 5 extra personas with you, remove Poltergeist.

Once you're ready, head for Giga Macho.

+++++
DUNGEON #06 - GIGA MACHO

Items: Chewing Soul x3, Physical Guard, Balm of Life, Open Sesame,
 Jnana Mudra, Brink Tea, St Incense, Magical Guard
 Demons: Lv12 Mo Shuvuu, Lv13 Ochre Jelly, Lv13 Ixtab, Lv14 Nekomata,
 Lv14 Cockatrice, Lv15 Minotaur, Lv15 Kinnara, Lv16 Wraith,
 Lv16 Tengu, Lv17 Shax, Lv17 Kiyohime, Lv18 Jack Frost

Boss: None

Suggested Party Level: 18

+++++

DEMONS	LV	EAGER	HAPPY	CONTACT ITEM	CARDS
Kinnara	15	E2	T1	Revealing Glass	Star x20 Free Card x15
Wraith	16	G1	E3	Ohnusa	Devil x16 Free Card x12
Tengu	16	E1	T2	Antidote	Magician x23 Free Card x17
Shax	17	T1	E3	Zio Card	Hanged Man x23 Free Card x17
Kiyohime	17	M4	Y4	Magenta Choker	Strength x27 Free Card x20
Jack Frost	18	T4	G1	Bufu Card	Lovers x10 Free Card x7

OBJECTIVES:

- Go to the FM Viewing Studio in 5F
- Learn Atomic Destruction, Low End Breaker, High End Crusher, Sonic Wave, Dragon Flight, Maxi Tempest, Boulder Smash, and Craggy Fang Fusion Spells (Optional)
- Collect 84 Strength Cards from demon Kiyohime (Optional)
- Collect 60 Star Cards from demon Kinnara (Optional)
- Spread the Demon Rumor "Jack Frost can use Atomic Bufula" (Optional)
- Spread the Demon Rumor "Jack Frost's Atomic Bufula is strong", or "Jack Frost's Atomic Bufula is weak" (Optional)

Your objective is to go to the FM Viewing Studio in 5F of this dungeon. Since you already have Nekomata and Longma in your party, you can now learn some new Fusion Spells.

Fusion Spell: Atomic Destruction (Agi-Aqua-Zanma)
 Low End Breaker (Zanma-Hama)
 High End Crusher (Zanma-Mudo)
 Sonic Wave (Garu-Aqua-Magarula)
 Dragon Flight (Garu-Magaru)
 Maxi Tempest (Garu-Agi-Magaru)
 Boulder Smash (Magna-Mamagna)
 Craggy Fang (Magna-Aqua-Mamagna)

You can learn Mamagna, and Zanma when Nekomata's rank reaches to 3 and 8.
 You can learn Magarula when Fjalar's rank reaches to 8.

For your next optional objectives, you need to collect 84 Strength Cards and 60 Star Cards. You can get 84 Strength Cards from the demon Kiyohime, and you

can get 60 Star Cards from demon Kinnara.

In order to get 84 Strength Cards, you need to make a demon contract by using Yukki's "Take Photo" (Y4) to increase Kiyohime's Happy Mood. To increase her Eager, use Maya's "Compliment" (M4). If you did it correctly, you'll get 27 Strength Cards and 20 Free Cards.

In order to get 60 Star Cards, you need to make a demon contract by using Tatsuya's "Do Impressions" (T1) to increase Kinnara's Happy Mood. To increase his Eager, use Eikichi's "Take Control" (E2). If you did it correctly, you'll get 20 Star Cards and 15 Free Cards.

Now, we are going to start doing Demon Rumors. These rumors cannot be activated through Chief Todoki, but you can view them by speaking with him. You need to spread them by making Demon Pacts. Okay let's start by making a pact with a demon. Now, encounter that demon again and increase its Happy Mood. Since the demon has a pact with you, choose "Give me information" until you get the rumor that "Jack Frost can use Atomic Bufula". Encounter that demon and increase its Happy Mood again then choose "Spread the rumor for me" -> "Skills" -> "Jack Frost" -> "He uses Atomic Bufula". Jack Frost can now use "Atomic Bufula".

You're not done yet. After you spread the rumor, do another gathering of information until someone mentions about the Atomic Bufula being "weak" and another one for "strong". It's up to you which one of these rumors you want to spread. If you want my opinion, I suggest that you spread the "Strong" first, then after you return/mutate Jack Frost then change it to "Weak".

=====

1F

You can buy some CDs here by talking to the Employee.

-Primo-	-Price-
Zodiac	500 Yen
Silver River	1000 Yen
Main Theme A	800 Yen
Recollection (Nostalgia)	900 Yen
Meteor Masa to the Max	400 Yen

You can play these CDs back at Lunar Palace Kounan (Maya's Home). Once you're done, go N and take the stairs to 2F.

=====

2F

There are 2 item boxes located at the NW corner, one of them is a trap and the other one contains CHEWING SOUL x3. You need to go around the shelves in order to get the other item box though. The stairs to 3F is to the N, but you need to go around the shelves to get there.

=====

3F

There are 2 item boxes located at the W side of this area. This first one is empty and the other one contains PHYSICAL GUARD. You have to go around the shelves to get it. Since the stairs is sealed tight, you need to use the elevator to the S to reach 4F. However, before you reach the elevator, head N a little for another item box, open it to fight a Lv23 demon named Lich. Use Low End Breaker to eliminate it quickly. You will get an BALM OF LIFE after

you defeated it. Go to the Elevator and pick 2F first. 1F is a dead end.

=====

2F

Open the item box that contains OPEN SESAME. After you've gotten it, go back to the Elevator and pick 5F.

=====

5F

Open the item box that contains JNANA MUDRA. After you've gotten it, go back to the Elevator and pick 4F.

=====

4F

There's a Trish's Fountain just a little N if you want healing. There are 2 item boxes at the center of this area that contains a ST INCENSE and a Lv24 demon Rasputin. Again, use Low End Breaker to eliminate it quickly. After the battle, you will get a BRINK TEA. Another 2 item boxes are located at the NE section of this area. One of them is a trap and the other one contains MAGICAL GUARD. Take the stairs to 5F.

=====

5F

Go to the center of this area and head N to reach FM Live Studio. Please note once you enter the studio, you can never go back to this dungeon again (2F-5F will become inaccessible), so be sure that you did everything that you need to do before going there. Make sure that you're at least Lv18 before leaving this dungeon. Ginko will be leaving your party for a while, so make sure that you only equip her with her default persona Eros. Once you're ready, go through the door.

=====

FM VIEWING STUDIO

You will trigger a scene when you enter. After the scene, you'll be at Yumezaki again.

=====

DISTRICT #03 - YUMEZAKI

Items: None

Please note that Ginko won't rejoin you until you've completed the next 2 dungeons. Your next destination is Aoba Park in Aoba District. When you leave this district, you will notice that a new district has been added.

DISTRICT #05 - AOBA

Items: None

Aoba Park is located E of this district, but don't enter it yet, we have some sidequests to do. Speak with the Man near Aoba Park until he mentions about a rumor that flowers can talk. Now, feel free to explore the other areas of this

district if you like especially Aoba Way. You will meet Hidehiko "Brown" Uesugi (a Persona user from Persona 1) inside Sumaru TV.

AREA #10 - AOBA WAY
Items: None

Don't buy any weapons or armors yet since you'll be getting new ones in a minute or two.

CLAIR DE LUNE

-Food- -Price-
Vichyssoise (VI +1) 1000 Yen
Escabeche (DX +2) 1000 Yen
Cassoulet (ST +8) 1000 Yen
Brochette (AG +2) 1000 Yen
Brandade (VI +5) 1000 Yen
Bouillabaisse (ST +3) 1000 Yen
Ballotine (AG +4) 1000 Yen
Navarin (VI +6) 1000 Yen

ROSA CANDIDA

-Armor- -Price-
Purple Jacket 8500 Yen

SATOMI TADASHI

-Item- -Price-
Medicine 100 Yen
Rattle Drink 500 Yen
Bead 2000 Yen
Chewing Soul 850 Yen
Revival Bead 950 Yen
Balm of Life 6000 Yen
Antidote 200 Yen
Tranquilizer 200 Yen
Energy Drink 350 Yen
Ohnusa 300 Yen
Sweepstakes Magazine 750 Yen

DOUBLE SLASH

-Food- -Price-
Coffee (DX +5) 350 Yen
Cafe au Lait (ST +6) 400 Yen
Lemon Tea (AG +3) 300 Yen
Herbal Tea (AG +2) 450 Yen
Sandwich (ST +4) 700 Yen
Pizza Toast (VI +1) 600 Yen
Spaghetti (DX +1) 980 Yen
Curry Rice (DX +7) 700 Yen

Search the red computer in the center to meet Baofu, the 5th Rumormonger, and

a Persona user in Persona 2: Eternal Punishment. Hear all the rumors he has to offer, then leave this place.

ETHERIA

-Healing-	-Price-
Esthetics	1200 Yen

VELVET ROOM

Since you're Lv18, and have 84 Strength Cards & 60 Star Cards, you can now summon 2 new personas: Kinnara and Otohime. We will going to use these 2 personas later, so swap them in your party. Remove Fjalar, Longma, and Jack Frost, then swap Poltergeist back in your party.

Once you're done here, exit the district and enter Kameya Alley in Hirasaka.

AREA #03 - KAMEYA ALLEY
Items: None

Enter Shiraishi Ramen and speak with a Maniac. He will tell you a rumor about a singer went missing in the park. Now, talk to the remaining 4 Rumormongers in each district since they have some new rumors for you to spread. After you've done that, go to Kuzunoha Detective Agency and spread them. I chose "Quality is good, but it's expensive." for both. Also, don't forget to spread the rumors about the singer and the flowers. You can now buy new weapons and armors at Aoba Way in Aoba.

AREA #10 - AOBA WAY
Items: None

Since each rumor has its own set of weapons and armors, I'm just going to put the one I've chosen.

CLAIR DE LUNE

"Quality is good, but it's expensive."

-Weapon-	-Price-
Top Walloon	8520 Yen
Gatling Type 2	8280 Yen
Special Mission	10680 Yen
Mail Duster	8370 Yen
Steel Gloves	10800 Yen
Beretta M93RR	8400 Yen
Super Majou-Sen	8600 Yen
Twinkling Bird	11800 Yen

ROSA CANDIDA

"Quality is good, but it's expensive."

-Armor-	-Price-
Kettle Helm	900 Yen
Full Face Order	2000 Yen
Heavy Breastplate	1800 Yen
Vivid Suit	4200 Yen
Prodigy Apron	6000 Yen
King's Plate	870 Yen
Guardian Boots	2100 Yen
Heroic Pumps	3200 Yen

If you haven't donated 10000 Yen on the Dog Statue (Coppo) inside Kounan PD, do it now since this is your last chance of getting the 2 Incense Sets. Once you're ready, it's time to go to Aoba Park.

+++++
DUNGEON #07 - AOBA PARK
Items: Linda's Bra, Frei Card, Medicine, Antidote x3, Rattle Drink x3,
Balm of Life x2, Bead x2, Vi Card, Rainbow Light, Chewing Soul x3,
Kiku-ichimonji, Revival Bead, St Incense, Employee Badges
Demons: Lv15 Minotaur, Lv15 Kinnara, Lv16 Wraith, Lv16 Tengu, Lv17 Shax,
Lv17 Kiyohime, Lv18 Jack Frost, Lv18 Angel, Lv19 Fjalar
Boss: Lv17 Linda (Optional)
Suggested Party Level: 19
+++++

O-----O-----O-----O-----O-----O-----O-----O-----O-----O
DEMONS LV EAGER HAPPY CONTACT ITEM CARDS
O-----O-----O-----O-----O-----O-----O-----O-----O-----O
Angel 18 E1 M3 Dia Card Judgement x25
Free Card x18
O-----O-----O-----O-----O-----O-----O-----O-----O-----O
Fjalar 19 E4 E3 Revival Bead Temperance x25
Free Card x18
O-----O-----O-----O-----O-----O-----O-----O-----O-----O

OBJECTIVES:

- Go to the Concert Hall
- Spread the rumor about the flowers (Optional)
- Spread the rumor about a wandering ghost idol (Optional)
- Learn Diamai, Mediamai, Classic Melody, Extreme Melody, Venom Needle EX, Dream Needle EX, and Water Talons Fusion Spells (Optional)
- Collect 100 Hangedman Cards from demon Shax (Optional)

Your objective is to get to the Music Hall. Since you already have Otohime and Kinnara in your party, you can now learn some new Fusion Spells.

Fusion Spell: Diamai (Dia-Healing Melody)
Mediamai (Media-Healing Melody)
Classic Melody (Dormina-Healing Melody)
Extreme Melody (Balzac-Healing Melody)
Venom Needle EX (Poisma-Needle Rush)
Dream Needle EX (Dormina-Needle Rush)
Water Talons (Aqua-Garu-Malaques)

You can learn Malaques when Otohime reaches rank 8, and you can learn Healing Melody when Kinnara reaches rank 3.

In order to get 100 Hangedman Cards, you need to make a demon contract from the

demon Shax, you can get its Happy mood by using Eikichi's "Discuss Life" (E3). In order to get its Eager, use Tatsuya's "Do Impressions" (T1). If you did it correctly, you'll get 23 Hanged Man Cards and 17 Free Cards.

If you spread the rumor about a wandering ghost, then you will fight demon Linda while roaming in this dungeon.

OPTIONAL BOSS: LINDA - "You can't believe in rumors! Ha!

Lv: 17

HP: 358

Skill: Sharpshoot, Glamorous Dance, Feral Step

Item: Linda's Bra

Exp: 225

Money: 2450

Suggested Party Lv: 18

Use Low End Breaker and the victory is yours.

After the battle, you will receive LINDA'S BRA. Now exit this dungeon and head back to Shiraishi Ramen in Rengedai. Speak with the Maniac again and give him the bra to get FREI CARD as your reward.

=====

AOBA PARK: SOUTH SIDE

If you already spread the rumor about the flowers, then you can talk to them. Speaking with them will give you some choices. If you pick the correct choice, then they will reward you with an item. If not, then they will punish you by either poisoning you, or lowering your HP or SP to 1. Anyway, move a little E to find a red flower. Speak with it and when given a choice, pick the 2nd choice "They speak with your gaze" and it will give you a MEDICINE. At the S corner of this area, there's an item box that contains RATTLE DRINK x3, and at the SE corner of this area, there's an item box that contains ANTIDOTE x2. At the center of this area, there's an item box that contains BALM OF LIFE. At the left side of that item box, there's an orange flower for you to talk to. When given a choice, pick the 1st option "Good morning!" and it will give you an ANTIDOTE as your reward. Now head NE, but before you reach the exit, there's a yellow flower standing in the way. Speak with it and when given a choice, pick the 3rd choice "The sun." and it will give you a BEAD as a reward. Now head all the way to the E to find another item box that contains VI CARD. Head N and go to the next screen.

=====

AOBA PARK: NORTH SIDE

Move W a little to find a yellow flower. Speak with it and when given a choice, pick the top choice "Thorns and poison." and it will give you a BEAD as your reward. Head W to find an item box that contains RAINBOW LIGHT. This item let you summon Iris in the Velvet Room. Now head NE and enter the small clearing at the center to find an item box that contains CHEWING SOUL x3. Above that is another flower, speak with it if you want to but it won't give you anything. From that flower, head a little E and go all the way to the S to find another item box that contains KIKU-ICHIMONJI. Head back to the flower and head NW until you find another blue flower. Speak with it and when given a choice, you can either choose the 1st option "If it's just my HP..." and lose a lot of HP, or choose the 2nd option "If it's just my SP..." and lose a lot of SP. Either way, you will get a REVIVAL BEAD. Follow the W path until you find another item box. Open it and you will fight 2 Lv25 Kabandha. Just use Fusion

Spells (Low End Breaker) on them to eliminate them quickly. After the battle, you will get ST INCENSE. Now head all the way NW until you find a purple flower. Speak with it and when given a choice, pick the 2nd option "All are equally beautiful." and it will give you an BALM OF LIFE. W of that flower is a Trish's Fountain, use it if you want some healing. Head E to find the exit, but before you go there, make sure that you're at least Lv20.

=====

CONCERT HALL REAR ENTRANCE

You will trigger a scene when you enter. After the scene, approach the concert staff members and talk to the one behind the door. Pay 10000 Yen and you'll get your own EMPLOYEE BADGES. Go through the door to the next dungeon.

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DUNGEON #08 - CONCERT HALL

Items: Vi Incense, Calling Card 1

Demons: Lv11 Taurus Mask Group 3, Lv16 Tengu, Lv17 Kiyohime, Lv18 Jack Frost, Lv18 Angel, Lv19 Fjalar, Lv20 Faust

Boss: Lv24 Prince Taurus

Suggested Party Level: 20

+++++

DEMONS	LV	EAGER	HAPPY	CONTACT ITEM	CARDS
Faust	20	M3	E3	Energy Drink	Magician x30
					Free Card x22

OBJECTIVES:

- Find Ginko inside Concert Hall
- Defeat Prince Taurus
- Get the Oracle inside the Concert Hall
- Escape from the Concert Hall before time runs out.

=====

1F

Your objective is to find Ginko in this dungeon. Anyway, at the fork, head E and go all the way to the end to find an item box that contains VI INCENSE. Now go back to the fork, and head S to find a door. Before going in there, I suggest that you level your characteres to Lv22 since there's a boss battle up ahead. Once you're ready, go through the door.

=====

OUTDOOR CONCERT HALL STAGE

You will trigger a scene when you enter. When you regain control, speak with Eikichi. Again, the choice you make here will affect something later in the game. It is recommended to pick the 1st choice "Let's wait and see what happens." because it is very important not to help Ginko since this is the only way you can get her Prime Persona later.

Watch the concert. After the concert, a boss battle.

BOSS: PRINCE TAURUS - "I said I'd use force."

Go to Double Slash for a scene with Eriko "Elly" Kirishima (another Persona user from Persona 1). After the scene, exit this area.

DISTRICT #05 - AOBA
Items: None

You're next destination is Hirasaka District, but before you go there make sure that you talk to all 5 Rumormongers across Sumaru City since they have some new rumors for you to spread. After you've talked to all of them, speak with Chief Todoroki at Kuzunoha Detective Agency in Kameya Alley and spread those rumors. Again, choose "Quality is good, but it's expensive". You can now buy new weapons and armors at Seaside Mall in Kounan.

AREA #09 - SEASIDE MALL
Items: None

Since each rumor has its own set of weapons and armors, I'm just going to put the one I've chosen.

JOLLY ROGER

"Quality is good, but it's expensive."

-Weapon-	-Price-
Tengumaru	16800 Yen
Kris Naga	22200 Yen
Hall of Fame Case	16200 Yen
Bichawa Bagh Nakh	15400 Yen
S&W Sigma 2000	15600 Yen
Uzi Dragon	22800 Yen
Darkness Shuriken	15700 Yen

LONDON CLOTHIER

"Quality is good, but it's expensive."

-Armor-	-Price-
Great Spangen	4200 Yen
Improved Trick Hat	5600 Yen
Brigandine Maximum	8400 Yen
Jet Black	11700 Yen
Krewe Boots	4400 Yen
Starched Socks	5800 Yen

VELVET ROOM

Since you're Lv22 and have 100 Hanged Man Cards, you can now summon Kabhanda. We will going to use Kabhanda for Fusion Spells later, so swap him in your party and remove Otohime.

A new area has been opened in the Abandoned Factory in Konan.

OPTIONAL DUNGEON #XX - ABANDONED FACTORY
Items: Buddha's Words, Muscle Drink x5, Tarukaja Card
Demons: All the demons you've encountered so far, Lv29 Shakya
Boss: None
Suggested Party Level: N/A

- OBJECTIVES:
- Defeat Sakya (Optional)
 - Learn Charming Melody (Optional)
 - Collect 112 Hermit Cards (Optional)

Since there's no Hermit-type demon in the next dungeon that you're going to, I suggest that you get them in this dungeon. You can get them from the demon Nekomata at Door no. 2. You already made a demon contract with her so this should be easier for you. You need to get 112 Hermit Cards from her since you're going to use them to summon a new persona later.

Since Ginko rejoins your party, you can now learn a new Fusion Spell.

Fusion Spell: Charming Melody(Marin Karin-Healing Melody)

=====

1F
Head NE and enter Door no.2 that says "Factory".

=====

FACTORY
You can encounter a Lv29 Sakya here. Use Low End Breaker to defeat her. After you defeated her, you will get BUDDHA'S WORDS. This item will let you summon her in the Velvet Room.

From the entrance, head all the way S to find an item box that contains MUSCLE DRINK x5, There's a NOTE on top of a crate located E of this room, so make sure that you read it. From that note, head S to find an item box that contains TARUKAJA CARD. After you got it, leave this area.

=====

1F
Well that's all you can do for now so leave this dungeon.

=====

DISTRICT #04 - KOUNAN
Items: None

Return to the Velvet Room and remove Pixie then swap Fjalar back to your party. That's all the sidequests you can do for now so head for Hirasaka to move on to the story.

DISTRICT #01 - HIRASAKA

Items: None

Two areas have been added here, but you can only choose one. The one you want is Smile Hirasaka, not Sakagami Building. If you choose Sakanoue Building, then Smile Hirasaka WILL explode, and you don't want that to happen.

+++++

DUNGEON #09 - SMILE HIRASAKA

Items: Cigarettes, Chewing Soul x3, Pipe Fox, Dx Incense, 30000 Yen, Tranquilizer x3, Maragi Card, Energy Drink x3, Sukukaja Card, Vi Incense, Calling Card 2

Demons: Lv18 Angel, Lv18 Jack Frost, Lv19 Fjalar, Lv20 Faust, Lv21 Kraken, Lv21 Gandharva, Lv22 Hel, Lv22 Parica, Lv23 Lich

Boss: Lv23 Ixquic, Lv24 Belphegor

Suggested Party Level: 23

+++++

DEMONS	LV	EAGER	HAPPY	CONTACT ITEM	CARDS
Kraken	21	T4	Y3	Tranquilizer	World x25 Free Card x18
Gandharva	21	E1	T1	Silver Manisha	Star x30 Free Card x22
Hel	22	Y1	E3	Magna Card	Death x37 Free Card x27
Pairika	22	G1	E3	Pulinpa Card	Moon x35 Free Card x26
Lich	23	T3	E3	Medicine	Devil x30 Free Card x22

OBJECTIVES:

- Find the next Riddle and the Remote Transmitter inside Smile Hirasaka
- Defeat Ixquic and Belphegor
- Learn Venom Bite EX, Stun Bite EX, and Triple Charge Fusion Spells (Optional)

Since you already have Kabhanda in your party, you can now learn some new Fusion Spells.

Fusion Spell: Venom Bite EX (Poisma-Feral Bite)
 Stun Bite EX (Dormina-Feral Bite)
 Triple Charge (Bash-Bash-Bash)

Your objective is to find the next Riddle and the Remote Transmitter in this dungeon. You can learn Feral Bite when Kabhanda's rank reaches 2, and you can learn Bash when Kabhanda reaches 8.

=====

4F

You will be alone for now, but don't worry, you will be with your party soon. In the NE corner of this area, there are 2 item boxes here that contain PIPE FOX and DX INCENSE. In the N corner, there's an elevator, but don't use

it just yet. Head SW to find an item box that contains CHEWING SOUL x3 near the stairs. After you've gotten it, take the stairs to 3F.

=====

3F
Head all the way E to find Maya, talk to her and she will join you. In the NE corner of this area, there's an item box that contains 30000 YEN near the stairs. In the NW corner, there's a Trish's Fountain and an item box that contains TRANQUILIZER x3. After you've gotten it, take the stairs at the "NE SECTION" to 2F.

=====

2F
In the SE corner of this area, there's an item box that contains MARAGI CARD. In the NW corner of this area, there's an item box that contains ENERGY DRINK x3. After you've gotten the items, take the stairs to 1F.

=====

1F
Take the stairs to B1F.

=====

B1F
Proceed your way through the crates and go S to find Yukki. Talk to her and she will join you. Head all the way back to 3F.

=====

3F
Take the "W CORNER" stairs to 2F.

=====

2F
Take the stairs to 1F

=====

1F
Go S to to find Ginko. Talk to her and she will join you. Return to the stairs and go to B1F.

=====

B1F
Head NW to find an item box that contains SUKUKAJA CARD. In the NE corner, there's an item box. When you open it you have to fight a Lv21 Kraken. Defeat it by using Low End Breaker and you'll get VI INCENSE after the battle. It's time to return to 4F, so use the Elevator.

=====

4F
Before you go back to the Women's Restroom (SE), make sure that your level is at least 25 since you're going to fight a Boss in there. Once you're ready, go inside.

=====

WOMEN'S RESTROOM

You will trigger a scene when you enter. After the scene, a Boss Battle.

BOSS: IXQUIC - "Shut up, evildoer!"

BELPHEGOR - "And why would I speak with you?"

Lv: 23 (Ixquic)

24 (Belphegor)

HP: 1656 (Ixquic)

1778 (Belphegor)

Skill: Ixquic: Magarula, Stun Claw, Zanma

Belphegor: Gigantic Fist, Makakaja, Gryva, Poison Breath

Item: None

Exp: 2500

Money: 23000 Yen

Suggested Party Lv: 25

Your first Boss Battle with two bosses. Use Fusion Spells and make sure that you fight them one at a time. Use Triple Charge and Earth Slice EX on Belphegor then use Mega Blaze and Light Smasher on Ixquic. Have two of your characters cast Media once in a while.

After the battle, watch the scene. After the scene, you'll be outside Hirasaka again.

=====

DISTRICT #01 - HIRASAKA

Items: None

Your next destination is Yumezaki District, but before going there let's go to the Velvet Room in Kameya Alley first.

AREA #03 - KAMEYA ALLEY

Items: None

VELVET ROOM

Since you're Lv25 and have 112 Hermit Cards with you, you can now summon Gullinbursti. We will need Gullinbursti for a Fusion Spell later, so swap him in your party and remove Poltergeist. After you're done, head for Yumezaki Center in Yumezaki District.

AREA #06 - YUMEZAKI CENTER

Items: None

Go to Peace Diner and talk to the girl in front of Chikarin to meet Fuyuko from Seven Sisters High. She'll tell a rumor about a taxi. When given a choice, pick the 2nd choice "Not at all." so that she can tell you that the taxi appears

in Abandoned Factory. Now head for Kuzuho Detective Agency in Hirasaka and talk to Chief Todoroki to spread it. After you spread it, head for the Abandoned Factory in Kounan District.

+++++
OPTIONAL DUNGEON #XX - ABANDONED FACTORY
Items: Taxi Hat, Me Patra Card, Makakaja Card, Open Door Card
Demons: All the demons you've encountered so far.
Boss: Lv33 Cursed Taxi (Optional)
Suggested Party Level: N/A
+++++

OBJECTIVES:

- Learn Landspark Fusion Spell (Optional)
- Collect 124 Magician Cards (Optional)
- Collect 132 Hermit Cards (Optional)
- Defeat Cursed Taxi (Optional)

Since you already have Gullinbursti in your party, we can learn a new Fusion Spell.

Fusion Spells: Landspark (Magna-Agi-Mamagnara)

You can learn the spell Mamagnara when Gullinbursti's rank reaches 6. Increase Gullinbursti to rank 8 since you need it for a summoning requirement later.

We need 124 Magician Cards and 132 Hermit Cards to summon some new personas later. And since this dungeon has all the enemies you have fought so far, then it'll be easier for you to gather them.

If you want to find a demon that has more Magician Cards, then I suggest demon "Faust" from Door no. 2. In order to get a demon pact with him, use Eikichi's "Discuss Life" (E3). In order to get his Eager, use Maya's "Discuss Parents" (M3). If you did it correctly, then you will get 30 Magician Cards and 22 Free Cards. As for Hermit Cards, use Nekomata again.

Roam around this dungeon until you fight Cursed Taxi.

OPTIONAL BOSS: CURSED TAXI - "I am the cursed taxi... I will start from the bottom, and work my way up by doing my very best"

Lv: 33
HP: 1500
Skill: High Pressure, Explosive Gateway
Item: Taxi Hat
Exp: 1936
Money: 6210 Yen
Suggested Party Lv: 25

Use Low End Breaker to kill it quickly.

After the battle, you will get the item TAXI HAT.

=====

1F
Head SE and open Door no.3 that says "Factory"

=====

FACTORY (3RD DOOR)

At the SW corner of this area, there's an item box that contains ME PATRA CARD. In the SE corner of this area, search the lockers to find MAKAKAJA CARD (You need to use the secret passage in the S in order to get it). In the NE corner, there's a NOTE on top of a drum, so be sure to read it. Now head through the NE door to the next screen.

=====

FACTORY (2ND DOOR)

This is the area where we can't go through earlier from Door no.2. Anyway, search the lockers for a OPEN DOOR CARD. After you've gotten it, return to the previous screen.

=====

FACTORY (3RD DOOR)

That is all you can for now, so exit this room.

=====

1F

Exit this dungeon and head back to Kounan District.

=====

DISTRICT #04 - KOUNAN

Items: Mediarama Card

Return to Peace Diner in Yumezaki District and speak with Fuyuko. Since you got the wrong hat, you have to go back in the factory, and fight another cursed taxi again. She will give you MEDIARAMA CARD for all your troubles. Anyway, return to Kuzunoha Detective Agency in Hirasaka and spread the rumor again. After you're done, head back to the Abandoned Factory.

+++++

OPTIONAL DUNGEON #XX - ABANDONED FACTORY

Items: Yacht Hat

Demons: All the demons you've encountered so far.

Boss: Lv34 Cursed Escort (Optional)

Suggested Party Level: N/A

+++++

OBJECTIVES:

- Defeat Cursed Escort (Optional)

Roam around the dungeon until you encounter the Cursed Escort.

OPTIONAL BOSS: CURSED ESCORT - "I'm getting ticked off! C'mon, man! What's up with this!? I don't need this pointless jabber"

Lv: 34

HP: 1600

Skill: Makarakarn, Explosive Gataway

Item: Yacht Hat

Exp: 2704

Money: 7280 Yen
Suggested Party Lv: 25

Again, use Low End Breaker to defeat it quickly.

After the battle, you'll get YACHT HAT. Exit this dungeon and return to Yumezaki District.

DISTRICT #03 - YUMEZAKI

Items: Sacrifice Card

Go to the Peace Diner and speak with Fuyuko. She'll reward you with SACRIFICE CARD for your hard effort. That's all the sidequests you can do for now, so let's head back to the main storyline.

New areas have been added in Yumezaki District: GOLD and Pachinko Silver. You can only choose one, and the one you want is GOLD. If you choose Pachinko Silver, then GOLD WILL explode.

DUNGEON #10 - GOLD

Items: Ag Incense, 50000 Yen, Mediarama Card, All Card, Calling Card 3

Demons: Lv21 Kraken, Lv21 Gandharva, Lv22 Hel, Lv22 Pairika,
Lv22 Scorpio Mask 2, Lv22 Taurus Mask 2, Lv22 Aquarius Mask 2,
Lv22 Leo Mask 2, Lv23 Lich, Lv24 Rasputin, Lv25 Kabandha,
Lv26 Pyro Jack

Boss: None

Suggested Party Level: 26

DEMONS	LV	EAGER	HAPPY	CONTACT ITEM	CARDS
Scorpion Mask 2	22	--	--	--	--
Taurus Mask 2	22	--	--	--	--
Aquarius Mask 2	22	--	--	--	--
Leo Mask 2	22	--	--	--	--
Rasputin	24	G1	E3	Tranquilizer	Magician x36 Free Card x27
Kabandha	25	T3	T1	Magical Guard	Hanged Man x35 Free Card x26
Pyro Jack	26	T4	T1	Agi Card	Lovers x40 Free Card x30

OBJECTIVES:

- Find the next Riddle and the Remote Transmitter inside GOLD

- Follow the stranger to the Boxing Gym
- Level Gullinbursti to Rank 8 (Optional)

If you haven't level Gullinbursti to Rank 8 from the Abandoned Factory, do it now since you're going to use him for summoning requirement later.

=====

GOLD BOXING GYM

You will trigger a scene with Ulala, a Persona user in Persona 2: Eternal Punishment, when you enter. After the scene, speak with everyone if you like. Once you're done, exit this place.

=====

1F

Head N and enter the Supply Closet.

=====

GOLD SUPPLY CLOSET

You will trigger a scene when you enter. After the scene, leave this room.

=====

1F

Head W until you reach the Men's Dressing Room. To the right side of that room, there's a small passage that you can get into. Once you're inside, check the Big Locker on the E side for an AG INCENSE. Exit this room and head all the way W until you reach the Women's Dressing Room. Just like the Men's Dressing Room, use the small passage and check the Big Locker for 50000 YEN. After you've gotten it, exit this room and head SW then take the stairs to 2F.

=====

2F

Head NW and enter the Supply Closet.

=====

SUPPLY CLOSET

You will trigger a scene when you enter. After the scene, leave this area.

=====

2F

Head to the next room "Trainer Room".

=====

GOLD TRAINER ROOM

Speak with Ginko to trigger a scene. After the scene, leave this room.

=====

2F

Head SE and take the stairs to 3F.

=====

3F

W from where you are is a Trish Fountain, go there if you want some healing. Head NW and go inside the Men's Dressing Room. Search the Big Locker to get MEDIARAMA CARD. Exit this room and go to the Women's Dressing Room. Search the Big Locker to get an ALL CARD. Exit this room and go E until you reach the Women's Staff Room.

=====

WOMEN'S STAFF ROOM

Speak with Yukki to trigger a scene, then exit this room.

=====

3F

Head for the Men's Staff Room.

=====

MEN'S STAFF ROOM

You will trigger a scene when you enter. After the scene, leave this room.

=====

3F

Go all the way back to 1F.

=====

1F

Return to the Boxing Gym. Make sure that you're at least Lv28 before going there.

=====

GOLD BOXING GYM

You will trigger a scene when you enter. After the scene, you'll be at Yumezaki again.

=====

DISTRICT #03 - YUMEZAKI

Items: None

Your next destination is Aerospace Museum in Kounan District. Before you go there, let's go to the Velvet Room in Yumezaki Center.

AREA #06 - YUMEZAKI CENTER

Items: None

VELVET ROOM

Since you're Lv28 and have 124 Magician Cards & 132 Hermit Cards, you can now summon Agrippa and Byakko. We will going to use these 2 personas for Fusion later, so swap them in your party. Remove Fjalar and Gullinbursti for now.

Once you're ready, head for Abandoned Factory for now.

OPTIONAL DUNGEON #XX - ABANDONED FACTORY
Items: None
Demons: All the demons you've encountered so far.
Boss: None
Suggested Party Level: N/A

OBJECTIVES:

- Spread the Demon Rumor "Pyro Jack can use Dynamic Aguilao" (Optional)
- Spread the Demon Rumor "Pyro Jack's Dynamic Aguilao is strong", or "Pyro Jack's Dynamic Aguilao is weak" (Optional)
- Level Agrippa and Byakko to Rank 8 (Optional)

Now, we are going to start doing the 2nd Demon Rumor. Again, you need to make a pact with a demon. Now, encounter that demon again and increase its Happy Mood. Since the demon has a pact with you, choose "Give me information" until you get the rumor that "Pyro Jack can use Dynamic Aguilao". Encounter that demon and increase its Happy Mood again then choose "Spread the rumor for me" -> "Skills" -> "Pyro Jack" -> "He uses Dynamic Aguilao". Pyro Jack can now use "Dynamic Aguilao".

You're not done yet. After you spread the rumor, do another gathering of information until someone mentions about the Dynamic Aguilao being "weak" and another one for being "strong". It's up to you which one of these rumors you want to spread.

Level Agrippa and Byakko's rank to 8 since it's very hard to do some optional objectives in the next dungeon.

Exit this dungeon and return to Kounan District. Don't forget to SAVE YOUR GAME since you cannot save on the next dungeon. Also if you are a completionist, make sure that you have at least 2 save slot on your memory card. Once you're ready, head for Aerospace Museum.

DUNGEON #11 - AEROSPACE MUSEUM
Items: Dx Card, Revival Bead x2, True Force, Lu Incense, Miracle Egg, Thoroughwort, Fire Crystal Skull
Demons: Lv22 Leo Mask Group 2, Lv23 Lich, Lv24 Rasputin, Lv25 Kabandha, Lv26 Pyro Jack, Lv27 Taranis, Lv27 Kanaloa
Boss: Lv29 King Leo
Suggested Party Level: 28

DEMONS	LV	EAGER	HAPPY	CONTACT ITEM	CARDS
Kanaloa	27	E2	M2	Dia Card	Tower x35 Free Card x26
Taranis	27	E2	M2	Silver Manisha	Chariot x40 Free Card x30

OBJECTIVES:

- Rescue all the children inside the Aerospace Museum before the time runs out

- Defeat King Leo

Since there's a time limit here, it's very hard to do some optional objectives.

=====

1F

You have 10 Minutes to rescue the children. When you regain control, head W and go N on the first fork. At the next fork, go W until you reach the stairs. Take them to 2F.

=====

2F

Head E and follow the path until you reach a display cases. One case is open that contains DX CARD. After you've gotten it, return to the entrance of this floor. Head W this time until you reach another display cases. One case is open that contains REVIVAL BEAD x2. Now head all the way to the W, then S until you can't get any further. Go W again and follow the path until you reach 3 Exhibit Rooms. Enter the 3rd Exhibit Room to your right.

=====

EXHIBIT ROOM

Some of the children are here.

=====

2F

Head E and follow the path until you reach a fork. At the fork, head all the way E then enter the Catwalk Anteroom.

=====

CATWALK ANTEROOM

You will trigger a scene when you enter. During the scene, you will be given a choice. Again, the choice you made here will affect something later in the game. It is recommended to pick the 2nd choice "Leave this to Maya". Let Maya handle it herself since this is the only way you can get her Prime Persona later. When you regain control, go through the door to the S.

#####

MOVIE #9: BONDS OF FLAME: TATSUYA & MOVIE #10: BONDS OF FLAME: MAYA

One movie from the Gallery can only be unlocked if you choose the 1st Choice "I'll jump down" instead of the 2nd choice "Leave this to Maya" when saving Ixquic from Aerospace Museum. If you want to unlock both Movie #9 and Movie #10 then make two savefiles. One savefile contains Movie #9 and the other one contains Movie #10. That way you don't have to restart the whole game just to unlock one movie from the Gallery.

#####

=====

2F

Go W, then S and take the stairs to 3F.

=====

3F

Head all the way E whenever you can until you can't get any further. Head S following the path until you reach a fork. At the fork, go W until you reach another Exhibit Room.

=====

EXHIBIT ROOM

Some of the children are here.

=====

3F

Return to the fork then head all the way to the N following the path going W until you reach another display cases. One case is open that contains TRUE FORCE. After you've gotten it, return to the entrance and head all the way N until you reach Tamaki. From Tamaki, go W following the path going S until you reach yet another Exhibit Room.

=====

EXHIBIT ROOM

Some of the children are here.

=====

3F

Continue heading E and then N until you reach another display cases. One case is open that contains LU INCENSE. After you've gotten it, return to where Tamaki used to be and go upstairs to 4F.

=====

4F

You will trigger a scene when you enter. After the scene, demons will appear from now on. Anyway, from where you are right now, head N until you see the entrance (stairs) of this floor. From there, go E whenever you can until you reach an exhibit on grenades and airplanes. At the NE corner of this exhibit, there's an open case that contains MIRACLE EGG. After you've gotten it, head all the way NE until you reach another Exhibit Room (The door is S of you).

=====

EXHIBIT ROOM

Some of the children are here.

=====

4F

Return to the entrance and go all the way S until you reach Tadashi. From Tadashi, head W whenever you can until you see a small passageway to the S. Go to that passageway and follow the path NW until you reach another Exhibit Room (The door is to your right).

=====

EXHIBIT ROOM

The final batch of children are here.

=====

Items: None

It's only Tatsuya and Ginko for now. Anyway, you're next destination is Kuzunoha Detective Agency in Hirasaka, but before you go there let's go to Giga Macho in Yumezaki District.

AREA #11 - GIGA MACHO

Items: None

-Secondo-	-Price-
Aoba Park	1100 Yen
Smile Hirasaka	1200 Yen
GOLD	850 Yen
Yukino's Theme (Sad)	1300 Yen
Blooming Flower	1500 Yen

Once you're done here, leave this area and head for Rengedai District.

DISTRICT #02 - RENGEDAI

Items: None

Talk to the Old man playing dumb near Mt. Iwato and he will tell you a rumor about the ghastly Kuchisake-onna. After you talked to him, it's time to go to Kameya Alley in Hirasaka.

AREA #03 - KAMEYA ALLEY

Items: In Lak'ech

Enter Kuzunoha Detective Agency for a scene. After the scene, speak with everyone if you like. Don't forget to speak with Chief Todoroki and spread the rumor about the ghastly Kuchisake. Leave this room for a scene. After the scene, you'll get the item IN LAK'ECH. Your next destination is Alaya Shine in Rengedai.

AREA #12 - ALAYA SHRINE

Items: None

You will trigger a scene when you enter. After the scene, you'll be at Rengedai District again.

DISTRICT #02 - RENGEDAI

Items: None

Your next destination is Mt. Iwato, but before you go there, let's do some sidequests shall we? New equipments can be bought at Kameya Alley in Hirasaka District, check them out if you like.

AREA #03 - KAMEYA ALLEY

Items: None

SHIRAISHI RAMEN

-Weapon/Accessory-	-Price-
Bastard Sword	28000 Yen
Cannon Case	27800 Yen
Grenade Case	32000 Yen
Rage Claws	27900 Yen
Guardian Knuckle	31500 Yen
Sauer P299	28500 Yen
Woshere	28300 Yen
Golden Knife	31000 Yen

TOUA DEFENSE

-Armor-	-Price-
Barbut	8000 Yen
Metal Flower Pin	7300 Yen
Freiturnier	14000 Yen
Metal Sailor Suit	16000 Yen
Tilt Legs	8200 Yen
Metal Loose Socks	7000 Yen

A new door has been unlocked inside the Abandoned Factory in Kounan.

OPTIONAL DUNGEON #XX - ABANDONED FACTORY

Items: Pao-Pei, Vi Incense, St Incense

Demons: All the demons you've encountered so far, Lv35 Nezha

Boss: None

Suggested Party Level: N/A

OBJECTIVES:

- Defeat Nezha (Optional)
- Learn Loiseau de Feu, Salamander, Undine, Sylph, Gnome, and Dark Saber Fusion Spells (Optional)
- Collect 144 Tower Cards (Optional)

Since you have Agrippa in your party, you can now learn some new Fusion Spells.

Fusion Spell: Loiseau de Feu (Agi-Magna-Maragion)
Salamander (Agi-Summon Spirits)
Undine (Aqua-Summon Spirits)
Sylph (Garu-Summon Spirits)
Gnome (Magna-Summon Spirits)
Dark Saber (Mudoon-Straight Slash)

You will learn Maragion when Agrippa's rank reaches to 5, and you will learn Summon Spirits when Agrippa's rank reaches to 7. You will learn Mudoon when Agrippa's rank reaches to 8.

You also need to get 144 Tower Cards to summon a persona later. You can get them from the demon Kanaloa at Door no. 4. In order to make a demon pact, you need to use Maya's "Consult" (M2), but unfortunately you can't do it right now since Maya is not up to it >_>. So you just have to get its Eager by using

Eikichi's "Take Control" (E2). If you did it correctly, you'll get 35 Tower Cards.

=====

1F
Go N until you reach the stairs. Take them to 2F.

=====

2F
Go through Door no.4 that says "Office".

=====

OFFICE
You can encounter a Lv35 Nezha here. Use Low End Breaker to defeat it. After you defeated it, you will get PAO-PEI. This item will let you summon it in the Velvet Room.

There are 2 NOTES in the S corner of this room, so make sure that you read them. There's also a locker here that contains VI INCENSE. A little NE from this room, there's an item box sitting on a table that contains ST INCENSE. That's all you can for now so exit this dungeon.

=====

DISTRICT #04 - KOUNAN
Items: None

Well that's all the sidequest you can do for now, but before you go somewhere let's go to the Velvet Room in Seaside Mall to swap some personas in your party.

AREA #09 - SEASIDE MALL
Items: None

VELVET ROOM

Swap Jack Frost and remove Byakko in your party. After you're done, head for Mt. Iwato in Rengedai to move on to the story.

+++++
DUNGEON #12 - MT. IWATO
Items: Kuchizake-onna's Mask, Megido Card, HP Incense, Pink Azaz Mask, Ohnusa x2, Yellow Owl Mask, Muscle Drink, Red Eagle Mask, Jewel x2, Disguise Kit, Miracle Egg x2, Energy Drink x2, Tranquilizer x2, Antidote x2, Blue Swan Mask, 30000 Yen, Revival Bead x2, Ogre Hand, Salvia
Demons: Lv25 Kabandha, Lv26 Jack Lantern, Lv27 Taranis, Lv27 Kanaloa, Lv28 Camazotz, Lv28 Cwm Annwn, Lv29 Culebre, Lv29 Principality, Lv30 Picollus, Lv30 Hunhau, Lv31 Agrippa, Lv31 Demeter
Boss: Lv26 Kuchizake-onna (Optional), Lv38 Shadow Maya
Suggested Party Level: 31
+++++

DEMONS	LV	EAGER	HAPPY	CONTACT ITEM	CARDS
Camazotz	28	T3	E3	Chewing Soul	Temperance x35 Free Card x26
Cwn Annwn	28	E2	Y3	Chewing Soul	Hermit x35 Free Card x26
Culebre	29	T1	E3	Bufu Card	Strength x40 Free Card x30
Principality	29	M3*	E3	Chewing Soul	Judgement x40 Free Card x30
Picollus	30	G2	T1	Open Sesame	Star x40 Free Card x30
Hunhau	30	M1*	Y3	Rattle Drink	Death x45 Free Card x33
Agrippa	31	T1	E3	Rattle Drink	Magician x45 Free Card x33
Demeter	31	T2	G3	Rattle Drink	World x30 Free Card x22

*Maya won't be participating on Demon Contacts until you finish Mt. Iwato.

OBJECTIVES:

- Visit all 4 Reflecting Pools inside Mt. Iwako
- Defeat Shadow Maya
- Collect 160 Hermit Cards from demon Cwm Annmn (Optional)
- Defeat Kuchisake-onna (Optional)
- Collect all 4 Masks (Optional)

You can get 160 Hermit Cards from the demon Cwm Annwn. In order to make a demon pact, you need to use Yukki's "Speak w/ Fists" (Y3). In order to increase his Eager, you need to use Eikichi's "Take Control" (E2). If you did it correctly, you will get 35 Hermit Cards plus 26 Free Tarot Cards.

Make sure that you spread the rumor about the ghastly Kuchisake-onna since you will encounter her here by roaming around the dungeon.

OPTIONAL BOSS: KUCHISAKE-ONNA - "Am I pretty?"

Lv: 26

HP: 666

Skill: Ice Blade, Pulinpa, Zionga

Item: Kuchizake-onna's Mask

Exp: 441

Money: 2950 Yen

Suggested Party Lv: 26

Use Low End Breaker to defeat her quickly.

After the battle, you will get KUCHIZAKE-ONNA'S MASK. Exit this dungeon and give the mask to the old man playing dumb outside Mt. Iwato and he'll give you MEGIDO CARD.

The last optional objective is very important since it will affect something later in the game. Collecting all 4 masks will get your characters their Ultimate Personas later.

=====

B1F
Head N to the next screen.

=====

MT. IWATO CAVE ENTRANCE
You will trigger a scene when you enter. After the scene, speak with everyone if you like then go to the next screen.

=====

B1F
SW corner of this area there is an item box that contains HP INCENSE. Follow the path SE to the next screen.

=====

MT. IWATO REFLECTING POOL
You will trigger a scene when you enter. After the scene, speak with everyone if you like then go to the next screen.

=====

B1F
There's a secret room here and it is located E from where you are right now.

=====

SECRET ROOM
Speak with everyone if you like, then pick the PINK AZAZ MASK from the item box. After you got it, leave the room.

=====

B1F
NW corner of this area is an item box that contains OHNUSA x2. After you've gotten it, follow the path NE to the next screen.

=====

MT. IWATO REFLECTING POOL
You will trigger a scene when you enter. After the scene, speak with everyone if you like then go to the next screen.

=====

B1F
There's a secret room here and it is located S from where you are right now.

=====

SECRET ROOM

Speak with everyone if you like, then pick the YELLOW OWL MASK from the item box. After you got it, leave the room.

=====

B1F

SW corner of this area is an item box that contains MUSCLE DRINK. From that box, go N to find another secret room.

=====

SECRET ROOM

Speak with everyone if you like, then pick the RED EAGLE MASK from the item box. After you've gotten got it, leave the room.

=====

B1F

Go NW to the next screen.

=====

B2F

There's a hidden passage located E. Head all the way E until you reach the other side of this room. There's a Trish's Fountain located NW if you want some healing. N of this area is another hidden passage. Head N until you reach the N side of this room. Try going in the center and keep circling around the crystal rocks in the middle since there's a lot of pitfalls in this area (If you fell down, then you're be in B3). Keep going in the center until you reach the N wall. Now, hug the N wall and go E until you reach an item box that contains BEAD x2. Now fromm the box, go S and you will fall down.

=====

B3F

In the N corner, there's an item box that contains a Lv34 demon Dairoku Tenmao. Use Low End Breaker and the victory is yours. After the battle you'll get DISGUISE KIT. In the center of the room, you will find an item box that contains MIRACLE EGG x2. In the W corner of this room, there's an item box that contains ENERGY DRINK x2. In the SE corner of this room, there's an item box that contains TRANQUILIZER x2. In the SW corner of this room, there's an item box that contains ANTIDOTE x2. That's all the items you can get here, so head all the way E to go back to B2F.

=====

B2F

Now make your way NW without falling to the next screen.

=====

MT. IWATO REFLECTING POOL

You will trigger a scene when you enter. After the scene, speak with everyone if you like then go to the next screen.

=====

B2F

In the S corner of this area, there's a secret room.

=====

SECRET ROOM

Speak with everyone if you like, then pick the BLUE SWAN MASK from the item box. After you got it, leave the room.

=====

B2F

Head all the way to the E pass the slope to find an item box that contains 30000 YEN. After you got it, take the slope to B3F.

=====

B3F

In the NE corner of this room, there's an item box that contains REVIVAL BEAD x2. From that item box, head E to reach the secret room.

=====

SECRET ROOM

The boy's mask isn't here, so speak with everyone if you like then leave this room.

=====

B3F

Follow the path NW until you reach the slope to B4F.

=====

B4F

Follow the path NW until you reach the cave, but don't enter it yet since there's an item box located in the S that contains OGRE HAND. After you've gotten it, head all the way to the N until you reach the Mirror Spring. Before you go in there, make sure that your at least Lv32 since there's a Boss Battle up ahead. And also, make sure that you all HAVE THE 4 MASKS with you before going there.

=====

MT. IWATO REFLECTING POOL

You will trigger a scene when you enter. After the scene, a Boss Battle.

BOSS: SHADOW MAYA - "Mmhmhm, nice try, but no."

Lv: 38

HP: 2582

Skill: Poison Claw, Aquadyne, Diamond Dust, Mahama, Dark Dimension

Item: None

Exp: 16520

Money: 17000 Yen

Suggested Party Lv: 32

Use Fusion Spells such as Pegasus Strike and Mediamai. Let Ginko and Maia as your Healers and let them cast Media once in a while.

After the battle, watch the scene. Remember those decisions you made earlier? If you've chosen the correct decisions then you will get your Prime Personas (excluding Yukki). If you chose the incorrect decisions then the person you made the incorrect decision with will never get his/her Prime. After the scene, you'll get the SALVIA.

=====

+--+

Movies #13: The Last Battalion Invades Unlocked!

+--+

AREA #12 - ALAYA SHRINE

Items: None

Your next destination is Caracol via Mt. Katasumuri District. Anyway, there are some new equipments that you can buy in Lotus.

AREA #04 - LOTUS

Items: Noatun

TIME CASTLE

-Weapon/Accessory-	-Price-
Lapis Dragon Blade	62400 Yen
Damascus Special	84000 Yen
Top Scramble	62800 Yen
Jamadhar Set	62100 Yen
Brenten Plus	61800 Yen
Power Elite	85200 Yen
High-end Chakram	62600 Yen
OOPArt Watch	68000 Yen

ROSA CANDIDA

-Armor-	-Price-
King Tiglon Mask	15000 Yen
Queen's Hairpin	16800 Yen
Guts Knight Armor	34200 Yen
Yama Kenjo	31200 Yen
Benten Shins	15600 Yen
Mistress Boots	18000 Yen

VELVET ROOM

If you manage to level Gullinbursti to Rank 8 then return it to get the item NOATUN. This item will let you summon Njord in the Velvet Room. Since you're Lv32 and acquired 144 Tower Cards, you can now summon Loki. Now approach the Demon Painter and request him to make 108 Empress Cards, 111 Emperor Cards, and 105 Justice Cards. Use those cards to summon Seioubo, Baal and Nezha. We need Loki, Seioubo, Baal, Nezha, Pixie, Poltergeist, Longma, Jack Frost, Agrippa, Vesta, Vulcanus Prime, Rhadamanthus Prime, Maia Prime, and Eros Prime to learn some Fusion Spells later, so swap them in your party.

Once you're ready, let's head for the Abandoned Factory in Konan District to learn some new Fusion Spells.

+++++
OPTIONAL DUNGEON #XX - ABANDONED FACTORY
Items: None
Demons: All the demons you've encountered so far.
Boss: None
Suggested Party Level: N/A
+++++

OBJECTIVES:

- Learn Kagutsuchi, Maelstorm, Thunder Blast, Nightmare Storm, Ice Crush, Dashing Strike, Panacea's Blessing, Marakukaja, Masamakaja, Masamakaja, Matarukaja (Optional)
- Spread the Demon Rumor "Kanaloa can use Wonderful Aques" (Optional)
- Spread the Demon Rumor "Kanaloa's Wonderful Aques is strong", or "Kanaloa's Wonderful Aques is weak" (Optional)
- Spread the Demon Rumor "Demeter can use Ultra Freila" (Optional)
- Spread the Demon Rumor "Demeter's Ultra Freila is strong", or "Demeter's Ultra Freila is weak" (Optional)
- Collect 156 Devil Cards (Optional)

Since you have Loki, Seioubo, Nezha, Baal in your party, you can now learn new Fusion Spells.

Fusion Spell: Kagutsuchi (Freila-Summon Spirits)
Maelstorm (Aques-Zanma-Fear Torrent)
Thunder Blast (Agilao-Garu-Zionga)
Nightmare Storm (Garu-Zanma-Hurricane)
Ice Crush (Aques-Magnara-Bufudyne)
Dashing Strike (Zio-Tackle)
Panacea's Blessing (Patra-Dia-Recarm)
Marakukaja (Rakukaja-Heartfelt Prayer)
Masamakaja (Samakaja-Heartfelt Prayer)
Masamakaja (Sukukaja-Heartfelt Prayer)
Matarukaja (Tarukaja-Heartfelt Prayer)

You will learn Recarm when Baal's rank reaches 4, and you will learn Fear Torrent when Baal's rank reaches 5. You will learn Heartfelt Prayer when Seioubo's rank reaches 6 and you will learn Freila when Seioubo's rank reaches 8. You will Tarukaja when Nezha's rank reaches 4. You will learn Hurricane when Nezha's rank reaches 5, and you will learn Tackle when Nezha's rank reaches 6. You will learn Bufudyne when Loki's rank reaches 8.

Now, we are going to start doing the 3rd Demon Rumor. Again, you need to make a pact with a demon. Now, encounter that demon again and increase its Happy Mood. Since the demon has a pact with you, choose "Give me information" until you get the rumor that "Kanaloa can use Wonderful Aques". Encounter that demon and increase its Happy Mood again then choose "Spread the rumor for me" -> "Skills" -> "Other demons" -> "Kanaloa" -> "It uses Wonderful Aques". Kanaloa can now use "Wonderful Aques".

You're not done yet. After you spread the rumor, do another gathering of information until someone mentions about the Wonderful Aques being "weak" and another one for being "strong". It's up to you which one of these rumors you want to spread.

Now, we are going to start doing the 4rd Demon Rumor. Again, you need to make a

pact with a demon. Now, encounter that demon again and increase its Happy Mood. Since the demon has a pact with you, choose "Give me information" until you get the rumor that "Demeter can use Ultra Freila". Encounter that demon and increase its Happy Mood again then choose "Spread the rumor for me" -> "Skills" -> "Other demons" -> "Demeter" -> She uses Ultra Freila". Demeter can now use "Ultra Freila".

You're not done yet. After you spread the rumor, do another gathering of information until someone mentions about the Ultra Freila being "weak" and another one for being "strong". It's up to you which one of these rumors you want to spread.

You can get 156 Devil Cards by making a demon pact with the demon Lich at Door no. 4 (Office) by using Eikichi's "Discuss Life" (E3). To get its Eager, you need Tatsuya's "Discuss Manliness" (T3). If you did it correctly, you will get 30 Devil Cards and 22 Free Cards. We need Devil Cards to summon another persona later.

Once you're done, it's time to go to Mt. Katatsumuri.

```
*****
DISTRICT #05 - MT. KATATSUMURI
Items: None
*****
```

Enter Mt. Katatsumuri Entrance.

```
*****
AREA #13 - MT. KATATSUMURI ENTRANCE
Items: None
*****
```

You will trigger a scene when you enter. During the scene, you'll be given a choice. Either choice will NOT affect the storyline, so pick the one you like. If you pick the 1st choice then you'll have the straight forward route, and you will encounter more Lv32-35 Reich class demons.

If you pick the 2nd choice then you'll have the complicated route, and you'll encounter less Reich class demons. Anyway, since each route has their own structure, I'll cover them both in my guide. If you pick the 1st choice then read below. If you pick the 2nd choice then scroll down a little until you see it.

DEMONS	LV	EAGER	HAPPY	CONTACT ITEM	CARDS
Zaebos	32	G2	T1	Aques Card	Hanged Man x42 Free Card x31
Sturm Soldat	32	--	--	--	--
Aquarius	33	--	--	--	--
Mask 1					
Taurus	33	--	--	--	--
Mask 1					
Scorpio	33	--	--	--	--
Mask 1					

Leo	33	--	--	--	--	
Mask 1						
Maschinen	33	--	--	--	--	
Soldat						
Wa Nyudo	33	T4	Y3	Physical Guard	Fortune x33	
					Free Card x24	
Demon King	34	M1	Y3	Energy Drink	Devil x44	
					Free Card x33	
Shoggoth	35	E1	M3	Tranquilizer	Tower x40	
					Free Card x30	
Python	35	T4	Y3	Silver Manisha	Strength x40	
					Free Card x33	

=====
1ST CHOICE: BUST RIGHT THROUGH
=====

+++++
DUNGEON #13 - MT. KATATSUMURI

Items: Miracle Egg x2, Bead x2, Balm of Life Broken Camera, Nemophilia

Demons: Lv29 Culebre, Lv29 Principality, Lv30 Picollus, Lv30 Hunhau,
Lv31 Agrippa, Lv31 Demeter, Lv32 Sturm Soldat, Lv32 Zaebos,
Lv33 Wa Nyudo, Lv33 Aquarius Mask 1, Lv33 Taurus Mask 1,
Lv33 Scorpio Mask 1, Lv33 Leo Mask 1, Lv34 Maschinen Soldat,
Lv 34 Demon King, Lv35 Shoggoth, Lv35 Python

Boss: None

Suggested Party Level: 35

+++++
OBJECTIVES:

- Make your way through the Goketsuji by using the 1st option

=====
MT. KATATSUMURI ENTRANCE

After you picked the 1st choice then you'll be in a fight. Just use Fusion
Spells and cast Media or Mediarama when your character's HP gets low. After the
battle, speak with everyone if you like then head N.

=====
MT. KATATSUMURI

Basically, you have to follow the straight forward path until you reach
Goketsuji. You have to pass 12 screens before you can get there. At the 7th
screen, you will find a Trish's Spring that is hidden W of you. At the 9th
screen, head NE to find 2 item boxes containing MIRACLE EGG x2, and BEAD x2.
At the 11th screen, you will find an item box located just a little NW of you
containing BALM OF LIFE.

=====
GOKETSUJI

You will trigger a scene when you enter. After the scene, you'll be in a
battle. The battle is same one you encountered earlier. Just use the same

strategy and you'll be fine. After the battle, watch the scene. After the scene, you'll get the BROKEN CAMERA. Try to leave this area to get another scene and you will get NEMOPHILIA.

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MT. KATATSUMURI

If you want to do a side quest, you need to exit this dungeon via the entrance. Make sure that you're at least Lv38 before exiting the dungeon since we need to summon new personas.

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2ND CHOICE: WE'LL GO AROUND

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DUNGEON #13 - MT. KATATSUMURI

Items: Bead x3, Miracle Egg x3, Broken Camera, Nemophilia

Demons: Lv29 Culebre, Lv29 Principality, Lv30 Picollus, Lv30 Hunhau,
Lv31 Agrippa, Lv31 Demeter, Lv32 Sturm Soldat, Lv32 Zaebos,
Lv33 Wa Nyudo, Lv33 Aquarius Mask 1, Lv33 Taurus Mask 1,
Lv33 Scorpio Mask 1, Lv33 Leo Mask 1, Lv34 Maschinen Soldat,
Lv 34 Demon King, Lv35 Shoggoth, Lv35 Python

Boss: None

Suggested Party Level: 35

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OBJECTIVES:

- Make your way through the Goketsuji by using the 2nd option

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MT. KATATSUMURI ENTRANCE

After you picked the 2nd choice, speak with your characters if you like then go to your right to the next screen.

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MT. KATATSUMURI

Read the Billboards near you, so that you know what you'll going to do.

"Poem of the Guardian Deities of the Lost"

Into the deep mountain forest

A Lost wanders

What opens day is sun's light

What opens night is heaven's stars

One by one, they show the way

These are the guides of the lost

These are the silent words of deep love

Beyond the wordless guardian deities

The distant forest shall open

The objective here is to find your way through the forest by choosing the correct paths. Each correct path is accompanied by a clue of some sort that is written on a signpost, so make sure that you read each signpost before advancing to the next area. Also before you proceed, make sure that you read the poem (which I copied above) since it will play an important part in this dungeon. After you read the billboards, head N to the next screen.

=====
MT. KATATSUMURI

There's a secret passage SW, go there to reach the other side. Once you reach the SW side, go N to find another secret passage that leads to the N side. Once you reach it, head NW to the next screen.

=====
MT. KATATSUMURI

There are two passageway here that lead to another screen. One of them is on the N and the other one is on the S. One of them is the correct passage and the other one is a fake. If you want to find out which one is the correct passage, read the signposts. Each signpost has their own clues to give, but only 1 of them has the right answer. The signpost in the N is the right one since the signpost in the S leads to the Lost Forest.

=====
MT. KATATSUMURI

In this area, there are two passageway. The first one is located in the N and the other one is in the E. Since there's no signposts around to give us clues, we need to rely on the previous signpost we've just read. The signpost from the previous screen pointed us to go N right? So keep going N to the next screen.

=====
MT. KATATSUMURI

Signpost pointing W: "What SHALL open night is heaven's stars"
Signpost pointing S: "These are the GUISE of the lost"
Signpost pointing E: "What's open night is heaven's stars" (Correct Path)
Signpost pointing N: "What opens day is WHITELIGHT:"

Read the 4 signposts here and you'll see that 3 of them have typos (in CAPS). If you read the poem then the signpost pointing E is the correct path.

=====
MT. KATATSUMURI

Signpost pointing W: "What opens day is sun's light" (Correct Path)
Signpost pointing S: "What opens DAYTIME is sun's light"

There's a Trish's Fountain located in the center if you want some healing. Anyway, there are two signposts here. The first one is pointing S and the other one is pointing W. If you read the poem then you'll know that the W signpost is the correct one.

=====
MT. KATATSUMURI

There's only a signpost pointing S in the SW corner of this area. Follow that signpost to the next screen.

=====
MT. KATATSUMURI

Signpost pointing N: "One by one, they show the way
 These are the guides of the lost" (Correct Path)
Signpost pointing E: "One by one, they show the way

THOU ART the guides of the lost"

There's an item box located near the signpost that contains BEAD x3. There are 2 signposts here. If you read the poem, you'll know that the signpost pointing N is the right one.

=====

MT. KATATSUMURI

Signpost pointing S: "These are the silent words AND deep love"

Signpost pointing E: "These are SOILED words of deep love"

NE Signpost: "These are the silent words of deep love" (Correct Path)

There are 2 signposts here, but both of them are incorrect, so head NE to find a hidden passageway. Once you reach the NE area, you'll find the correct signpost.

=====

MT. KATATSUMURI

Signpost pointing N: "Beyond the wordless guardian deities
The distant forest WILL open"

Signpost pointing S: "Beyond the wordless GUARDING deities
The distant forest shall open"

Signpost pointing W: "Beyond the wordless guardian deities
The distant forest shall open" (Correct Path)

There are 3 signposts here. If you read the poem then the correct signpost is the one pointing W.

=====

MT. KATATSUMURI

Open the item box that contains MIRACLE EGGS x3. After you got it, head W to the next screen.

=====

MT. KATATSUMURI

Follow the path W until you reach the Goketsuji.

=====

GOKETSUJI

You will trigger a scene when you enter. After the scene, you'll be in a battle. Just use the Fusion Spells and you'll be fine. After the battle, watch the scene. After the scene, you'll get the BROKEN CAMERA. Try to leave this area to get another scene and you will get NEMOPHILIA.

=====

MT. KATATSUMURI

If you want to do a side quest, you need to exit this dungeon via the entrance. Make sure that you're at least Lv38 before exiting the dungeon.

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Movies #14: Leonids Unlocked!

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DISTRICT #05 - MT. KATATSUMURI

Items: None

Talk to the Hiker near you and he'll tell you a rumor about a Jumping Geezer inside Mt. Katatsumuri. Now go to Kuzunoha Detective Agency and spread it. Before you go back to Mt. Katatsumuri, let's go to the Velvet Room.

VELVET ROOM

Since you're Lv38 and have 160 Hermit Cards & 156 Devil Cards with you, you can now summon Genbu and Surt. Speak with the Demon Painter and request him to make 114 Hierophant Cards and 117 Sun Cards. Use those cards to summon Yama and Heimdall. We will going to use these personas for Fusion Spells, so swap them in your party. Remove Longma, Jack Frost, Seioubou, and Vesta.

Once you're ready, return to Katatsumuri.

DUNGEON #13 - MT. KATATSUMURI

Items: Jumping Geta, Holylight Card, Recarm Card

Demons: Lv29 Culebre, Lv29 Principality, Lv30 Picollus, Lv30 Hunhau,
Lv31 Agrippa, Lv31 Demeter, Lv32 Zaebos, Lv32 Sturm Soldat,
Lv33 Wa Nyudo, Lv33 Aquarius Mask 1, Lv33 Taurus Mask 1,
Lv33 Scorpio Mask 1, Lv33 Leo Mask 1, Lv34 Maschinen Soldat,
Lv 34 Demon King, Lv35 Shoggoth, Lv35 Python, Lv36 Lilim,
Lv36 Satyr

Boss: Lv28 Jumping Geezer (Optional),
Lv39 Longinus 11/Lv39 Longinus 12/Lv39 Longinus 13

Suggested Party Level: 38

DEMONS	LV	EAGER	HAPPY	CONTACT ITEM	CARDS
Lilim	36	T3	E3	Bufula Card	Moon x56 Free Card x42
Satyr	36	T4	T1	Chewing Soul	Lovers x50 Free Card x37

OBJECTIVES:

- Make your way through Caracol
- Defeat Longinus 11 or Longinus 12 or Longinus 13
- Learn Fiery Fury EX, Icy Fury EX, Windy Fury EX, Thunderous Fury EX, Hellish Desert Fusion Spells (Optional)
- Collect 164 Magician Card from demon Agrippa (Optional)
- Defeat Jumping Geezer (Optional)

Since you already have Genbu, and Yama in your party, you can now perform some new Fusion Spells.

Fusion Spell: Fiery Fury EX (Agilao-Blade of Fury)
Icy Fury EX (Aques-Blade of Fury)
Windy Fury EX (Garu-Blade of Fury)
Thunderous Fury EX (Magnara-Blade of Fury)

Hellish Desert (Magnara-Zanma-Earth's Anger)

You will learn Earth's Anger when Genbu's rank reaches 7. Make sure that Surt's rank reaches 8 since we need some of him for Fusion Spells later same as Heimdall.

Surt - Hellfire & Fiery Fury
Heimdall - Ice Breath

You can get 164 Magician Card from Agrippa by using Eikichi's "Discuss Life" (E3). You can get its Eager by using Tatsuya's "Do Impressions" (T1). If you did it correctly, you will get 45 Magician Cards plus 33 Free Cards.

Make sure that you spread the rumor about the Jumping Geezer. After you've spread it, roam around Mt. Katatsumuri (the area after Goketsuji) until you encounter the Jumping Geezer.

OPTIONAL BOSS: JUMPING GEEZER - "What the hell? Whaddya lookin' at? I'll jump?
You can't win!"

Lv: 28
HP: 777
Skill: Pressure Point, Cursed Name
Item: Jumping Geta
Exp: 784
Money: 3920 Yen
Suggested Party Lv: 28

Use Low End Breaker and the victory is yours.

After the battle, you'll get the item JUMPING GETA. Exit the dungeon and give the geta to the Hiker and he'll give you HOLYLIGHT CARD as your reward.

=====

MT KATATSUMURI
Make your way through the Goketsuji again.

=====

GOKETSUJI
Speak with everyone if you like, then exit.

=====

MT KATATSUMURI
Take the path W to the next screen.

=====

MT KATATSUMURI
Follow the circular path until you reach the next screen.

=====

MT KATATSUMURI
Follow the path SW, then NE to the next screen.

=====
MT KATATSUMURI

Follow the path E until you reach the Trish Fountain. Enter it if you like some healing. Otherwise, keep going NE until you reach the next screen.

=====
MT KATATSUMURI

Head NW to find a chest that contains RECARM CARD. Now head a little E and then N to find the entrance to Caracol. Make sure that you're at least Lv40 before going inside.

=====
CARACOL ENTRANCE

You will trigger a scene when you enter. During the scene, you'll be given a choice. If you pick the 1st choice "I'll go it alone" then you will have to fight Longinus 13. If you pick the 2nd choice "Team up with Ginko, or 3rd choice "Team up with Yukino" then you will have to fight Longinus 12. If you pick the 4th choice "Team up with Maya" or 5th choice "Team up with Eikichi" then you will have to fight Longinus 11.

BOSS: LONGINUS 13 - "Fool,this is a battlefield!"
Lv: 39
HP: 1210
Skill: MG34, Geisteblitz, Longinus copy, Aques
Item: None
Exp: 8124
Money: 5100 Yen
Suggested Party Lv: 40

Since the boss is weak against fire, use Fire-based Spells (I used Agidyne) to defeat him, and don't hesitate to use healing items when Tatsuya's HP gets low.

BOSS: LONGINUS 12 - "Fool,this is a battlefield!"
Lv: 39
HP: 1441
Skill: MG34, Geisteblitz, Longinus copy, Magarula
Item: None
Exp: 5712
Money: 5100 Yen
Suggested Party Lv: 40

Since the boss is weak against earth, use Earth-based Fusion Spells (I used Gnome) to defeat her, and don't hesitate to use healing items or cast Media or Mediarama when your character's HP gets low.

BOSS: LONGINUS 11 - "Fool,this is a battlefield!"
Lv: 39
HP: 1508
Skill: MG34, Geisteblitz, Longinus Copy, Maragion
Item: None
Exp: 5712
Money: 5100 Yen
Suggested Party Lv: 40

Since the boss is weak against water, use Water-based Fusion Spells (I used Undine) to defeat him, and don't hesitate to use healing items or cast Media or Mediarama when your character's HP gets low.

After the battle, watch the scene. During the scene, you will be given a choice. Again, the choice you make here will affect something later in the game. It is recommended to pick the 1st choice "You'd deny his last request..?" because it is very important NOT to leave Yukki behind since this is the only way to get DURGA as your new persona. Now exit this dungeon first by going to the N.

=====

DISTRICT #05 - MT. KATATSUMURI

Items: None

Use the Cable Car to return to the city. Once you reach the other side, go to the Velvet Room.

VELVET ROOM

Since you're Lv40 and have 164 Magician Card, you can now summon Abe no Seimei. Make sure that you swap her (remove Pixie) to your party to learn some Fusion Spells. Make sure that you bring a lot of HP and SP healing and reviving items with you since the next dungeon is very long and has 3 Boss Battles. Once you're ready, head for Caracol.

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DUNGEON #14 - CARACOL

Items: St Card, Energy Drink x3, 45000 Yen, All Incense, Achilles Helm, Balm of Life x2, HP Incense, Antidote x3, Tranquilizer x3, Dekaja Card, Samakaja Card, Bufula Card, Estoma Card, Rapsberry Flower, Bead x3, Miracle Egg x3, Aster Tataricus, SP Incense x2, Achilles Boots, Ag Card, Achilles Armor, Wristwatch

Demons: Lv32 Sturm Soldat, Lv34 Maschinen Soldat, Lv 34 Demon King, Lv35 Shoggoth, Lv35 Python, Lv36 Lilim, Lv36 Satyr, Lv37 Stymphalides, Lv38 Hoenir, Lv38 Crowley, Lv39 Leviathan, Lv39 Rakshasa, Lv40 Virulenz Kraft, Lv40 Orthrus, Lv41 Barbatos, Lv42 Catoblepas, Lv42 Aeshma, Lv43 Scharf Schutze

Boss: Lv41 Longinus 8, Lv41 Longinus 9, Lv41 Longinus 10, Lv45 Joker, Lv46 Angel Joker

Suggested Party Level: 42

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DEMONS	LV	EAGER	HAPPY	CONTACT ITEM	CARDS
Stymphalides	37	T1	M2	Mafui Card	Temperance x40 Free Card x30
Crowley	38	T3	E3	Chewing Soul	Magician x55 Free Card x41
Hoenir	38	Maya + Yukki	M3	Ohnusa	Star x48 Free Card x36

Leviathan	39	E2		Y3	Devil Capote	World x45	
						Free Card x33	
O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O
Rakshasa	39	T1		M2	Physical Guard	Chariot x55	
						Free Card x41	
O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O
Orthrus	40	E2		Y3	St Card	Fortune x55	
						Free Card x45	
O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O
Virulenz	40	--		--	--	--	
Kraft							
O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O
Barbatos	41	T3		E3	Zanma Card	Hanged Man x55	
						Free Card x41	
O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O
Catoblepas	42	T2		J2*	Bead	Hermit x58	
						Free Card x43	
O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O
Aeshma	42	E2		M2	Rattle Drink	Tower x52	
						Free Card x39	
O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O
Scharf	43	--		--	--	--	
Schutze							
O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O

*Jun will join your party (replacing Yukino) after Caracol's event.

OBJECTIVES:

- Find Jun inside Caracol
- Defeat Longinus 8, Longinus 9, Longinus 10
- Defeat Joker
- Defeat Angel Joker
- Learn Thunder Crush and All One Fusion Spells (Optional)
- Level Durga to Rank 8 (Optional)

Since you have Durga and Abe no Seimei in your party, you can now learn some Fusion Spells.

Fusion Spell: Thunder Crush (Agidyne-Magnara-Ziodyne)
All One (Mudoon-Hamaon)

You will learn Hamaon when Abe no Seimei's rank reaches 4.

Make sure that Durga's rank reaches to 8 since we need him for another summoning requirement later.

=====

B1F

Follow the path NW (Ignore the item box along the way since it's a trap). When you can't get any further, go E and grab the item box that contains ST CARD. Return to the entrance and head NE this time. There's an item box that contains ENERGY DRINK x3 along the way, so be sure to pick it up. Keep going NE until you can't get any further, then head W following the path until you reach another item box that contains 45000 YEN. Return to where you got the Energy Drink, and go W from there until you find the stairs to B2F.

=====

B2F

Head SE and follow the path until you reach the fork going N. Go in that direction and you will be in an area with moving platforms. Since it's a little complicated to explain the steps, I'll just point you which directions you're going to step next. Step on the N platform 4 times, then step on the E platform twice to get ALL INCENSE. Now step on the S platform once, then step on the W platform once. From there, step on the N platform twice and then step on the W platform once. Head W following the path until you reach an area with warp points. In the center of this area, there's an item box that contains ACHILLES HELM. In order to get it, you need to step on the warp point located in the W corner of this area. After you've gotten it, step on the warp point to your left and you will be back in the area after the moving platforms. From there, head NW following the path until you reach the Stella Hall.

=====

STELLA HALL

You will trigger a scene when you enter. After the scene, you will be in a battle with the Nazis soldiers. You already fought them before so just use the same strategy to defeat them. After the battle, speak with everyone if you like then take the door near Yukki.

=====

B2F

Follow the path until you reach the stairs to B3F.

=====

B3F

In the SW corner of this area, there's an item box that contains BALM OF LIFE x2. In the SE corner of this area, there's an item box. If you open it, you have to fight a Lv47 Succubus. Use Low End Breaker to defeat her quickly. After you defeated her, you'll get an HP INCENSE. From that box, head N until you can't get any further then go W to find an item box that contains ANTIDOTE x3. Now head all the way to the E to find an item box that contains TRANQUILIZER x3. From the item box, go N until you reach the 2nd warp point. Step on it and you'll be warped in the center. From there, go N and step on the warp point. You'll be warped in the S corner of this area. Follow the path until you reach the stairs to B4.

=====

B4F

In the NW corner of this area, there's an item box that contains DEKAJA CARD. Ignore the item box in the NE corner since it's a trap. Head N to reach the Central Bridge. Make sure that you're Lv42 before going inside.

=====

CENTRAL BRIDGE

You will trigger a scene when you enter. After the scene, a boss battle.

BOSS: LONGINUS 8, LONGINUS 9, LONGINUS 10 - "Fool, this is a battlefield!"

Lv: 41

HP: 2265 (Longinus 8), 2265 (Longinus 9), 2265 (Longinus 10)

Skill: Longinus 8: MG34, Geisteblitz, Longinus Copy, Malaques, Illuzone

Longinus 9: MG34, Geisteblitz, Longinus Copy, Magarula, Poisma

Longinus 10: MG34, Geisteblitz, Longinus Copy, Mamagnara, Sukukaja

Item: None

Exp: 19152
Money: 20400 Yen
Suggested Party Lv: 42

Longinus 8 is weak against Fire, Longinus 9 is weak against Earth, and Longinus 10 is weak against Wind. Be ready to use healing items and reviving items for this battle. Use Fusion Spells that can damage the whole group(Salamander, Fiery Fury EX, Gnome, Thunderous Fury EX, Sylph, Windy Fury EX). Since they have an attack that can temporarily disable your persona, use that time to either attack physically, or use healing items until you can able to them again. Also, if you have Mediamai, Marakukaja, and Masamakaja Fusion Spells, use them.

After the battle, watch the scene. After the battle, Yukki will leave your party.

=====

B4F

In the E corner of this area, there's a Trish Fountain if you want some healing. In the NE corner of this area, there's an item box that contains SAMAKAJA CARD. In the NW corner of this area, there's an item that contains BUFULA CARD. After you've gotten them all, head W to reach the stairs to B5F.

=====

B5F

Head NW first and follow the path until you reach an item box that contains ESTOMA CARD. Return to the entrance and head NE this time to reach the Stella Hall.

=====

STELLA HALL

You will trigger a scene when you enter. After the scene, you'll get RAPSBERRY FLOWER. Speak with everyone if you like then head through the door near Maya.

=====

B5F

Head E and follow the path until you reach a fork. Go all the way to the W to find an item box that contains BEAD x3. Go W a little to find another item box that contains MIRACLE EGG x3. Keep heading W until you can't get any further, then go S following the path until you reach the Stella Hall.

=====

STELLA HALL

You will trigger a scene when you enter. After the scene, you'll get the ASTER TATARICUS. Speak with everyone if you like then go through the door near Maya.

=====

B5F

Head E following the path until you reach a fork. Go N to find an item box that contains a Lv49 Yaksa. Use Low End Breaker to defeat him. After the battle, you'll get SP INCENSE. From the item box, head all the way E to reach the stairs to B6F.

=====

B6F

Head SE to find an item box that contains ACHILLES BOOTS. After you've gotten it, head all the way to the N until you find an item box that contains AG CARD. From the box, head all the way NW until you find another item box that contains ACHILLES ARMOR. From the box, head all the way to the S to find another itembox that contains SP INCENSE. From the box, head SE following the path until you reach the Rings of Time. I suggest that you level at least 45 before going there, and make sure that Durga is Rank 8.

=====

RINGS OF TIME

You will trigger a scene when you enter. After the scene, a Boss Battle.

BOSS: JOKER - "Repent in Hell!"

Lv: 45

HP: 2816

Skill: High Pressure, Unseasonable Bloom, Abortive Slash, Floral Profusion,
Faerie Wind

Item: None

Exp: 26880

Money: 22500 Yen

Suggested Party Lv: 45

If you have Mediamai, Marakukaja, and Masamakaja, use them. Then use your powerful Fusion Spells (I use Salamander, Windy Fury EX, and Dashing Strike) to defeat him. Don't hesitate to use healing items or cast Mediarama when your character's HP gets low.

After the battle, watch the scene. After the scene, another Boss Battle!!!!

BOSS: ANGEL JOKER - "Face your punishment."

Lv: 46

HP: 3417

Skill: Ziodyne, Hamaon, Alpha Blaster, Holy Sword

Item: None

Exp: 30000

Money: 0 Yen

Suggested Party Lv: 45

Yukki will join you in this battle. Be ready to use healing items and reviving items for this battle. If you have Mediamai, Marakukaja, and Masamakaja, use them. Again, use your powerful Fusion Spells (I used Salamander, Windy Fury EX, and Dashing Strike) to defeat him. Let 2 persons be the main healers here that can cast Diarama/Mediarama (I used Ginko's Eros Prime and Maya's Maia Prime) since one of the Boss' spells can inflict 250+ damage.

After the battle, watch the scene. During the scene, you'll get HERMES as your new persona. Also, if you've collected the 4 Masks in Mt. Iwato then you'll get your Ultimate Personas as well. You will get APOLLO, ARTEMIS, VENUS, and HADES. If you didn't collect all 4 Masks then the person who doesn't have his/her mask will never get an upgrade.

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Movies #15: Rise of Xibalba Unlocked!

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AREA #12 - ALAYA SHRINE

Items: None

Your next objective is to obtain the 4 skulls in each shrine across Sumaru City...oh wait, it's Xibalba now. Anyway, speak with everyone if you like, then exit this area.

DISTRICT #02 - RENGEDAI

Items: None

Exit this district and you'll notice that Mt. Katatsumuri is gone now. You're also not in Sumaru City anymore. Anyway, go to Yumezaki District since a new set of CDs can be purchase in Giga Macho.

AREA #11 - GIGA MACHO

Items: None

-Terzo-	-Price-
Mt. Iwato	2000 Yen
Mt. Katatsumuri	2500 Yen
Event Scene A	1800 Yen
Ginko's Theme (Sad)	2600 Yen
JOKER	3000 Yen

Once you're done here, leave this area. New prizes can be won inside Mu Continent.

AREA #07 - MU CASINO

Items: Waterlily Petal, General's Piece

Redeem for items	-Coins-
Desperate Measure	8000

Redeem for weapons	-Coins-
Star Metal Boots	13000

Redeem for accessories	-Coins-
Miracle Object	12000

Redeem for cards	-Coins-
Waterlily Petal	15000
General's Piece	14000
Healing Card	10000
Maragion Card	3000
Malaques Card	3000
Magarula Card	3000
Mamagnara Card	3000

You'll need the WATERLILY PETAL and GENERAL'S PIECE in order to summon Laksmi and Bishamonten in the Velvet Room. Once you're done here, leave this area. New equipments can be bought in Yumezaki Center (Yumezaki), Aoba Way (Aoba), and Seaside Mall (Kounan).

 AREA #06 - YUMEZAKI CENTER

Items: Skull Necklace

 TONY'S SHOP

-Weapon/Accessory-	-Price-
Flamberge	125400 Yen
Top Secret	130800 Yen
Megaten Gloves	123000 Yen
Long Hard Borer	127200 Yen
Prankster Flower	123000 Yen
Regal Armlet	33000 Yen
Dexterity Studs	34600 Yen
Stardom Ring	34000 Yen
High-Speed Anklet	32600 Yen
Hadda Pendant	34100 Yen

 ANIMA MUNDI

-Armor-	-Price-
Burgonet King	36600 Yen
Royal Princess	31200 Yen
Marvelous Field	66000 Yen
Endless Empress	75600 Yen
Silver Panzer	37800 Yen
Golden Goddess	30600 Yen

 VELVET ROOM

Since you have the Estoma Card, you can embed this card to any personas you want. This card will let you learn the spell Estoma. This spell is very useful since it lowers the encounter rate of enemies weaker than your party.

Since you're already Lv45, you can now summon Indra. Speak with the Demon Painter and request him to make 150 Emperor Cards. Use those cards to summon Indra.

If Durga is rank 8 already then return her to get SKULL NECKLACE. This item will let you summon Kali in the Velvet Room.

Speak with Eikichi then exit this room. Reenter it and speak with Eikichi again. You will be given a choice, pick the 1st choice "I can play guitar." to get a Group Contact with Eikichi and Jun. After you're done, exit this place.

 DISTRICT #05 - AOBA

Items: None

Go to Sumaru TV and talk to the pale man near the counter. He will tell you a rumor about Kudan in the Abandoned Factory. After you've talked to him, exit this area. Make sure that you spread the rumor by speaking with Chief Todoroki at the Kuzunoha Detective Agency in Hirasaka.

AREA #10 - AOBA WAY
Items: None

CLAIR DE LUNE

-Weapon-	-Price-
Flamberge	125400 Yen
Zweihander	186000 Yen
Top Secret	130800 Yen
Full-Power Launcher	192000 Yen
Megaten Gloves	123000 Yen
Valley of Darkness	182000 Yen
Long Hard Borer	127200 Yen
Eagle 50AE	180000 Yen
Prankster Flower	123000 Yen
Merry Hell Rose	189000 Yen

ROSA CANDIDA

-Armor-	-Price-
Burgonet King	36600 Yen
Strange Flute	48000 Yen
Marvelous Field	66000 Yen
Complete Millian	102000 Yen
Silver Panzer	37800 Yen
Grand Flute	51000 Yen

Once you're done here, exit this area and head for Seaside Mall in Kounan District.

AREA #09 - SEASIDE MALL
Items: None

JOLLY ROGER

-Weapon-	-Price-
Flamberge	125400 Yen
Daihannya Nagamitsu	204000 Yen
Top Secret	130800 Yen
Power Graviton	216000 Yen
Megaten Gloves	123000 Yen
Sun-Moon Kenkoken	217000 Yen
Long Hard Borer	127200 Yen
Automag Five	213600 Yen
Prankster Flower	123000 Yen
Western Sukhavati	210000 Yen

LONDON CLOTHIER

-Armor-	-Price-
Royal Princess	31200 Yen
Universe Helm	58800 Yen
Endless Empress	75600 Yen
Saintly Robes	108000 Yen
Golden Goddess	30600 Yen
Sparkle Shoes	56400 Yen

Once you're done, go to the Abandoned Factory.

++++
OPTIONAL DUNGEON #XX - ABANDONED FACTORY
Items: Kudan's Head, Urdarbrunner
Demons: All the demons you've encountered so far.
Boss: Lv64 Kudan (Optional)
Suggested Party Level: N/A
++++

OBJECTIVES:

- Learn King Frost, Meltdown, Last Quake, Tidal Wave, Black Hole, and Giga Cyclone (Optional)
- Defeat Kudan (Optional)
- Spread the Demon Rumor "Stymphalides can use Dangerous Garula" (Optional)
- Spread the Demon Rumor "Stymphalides' Dangerous Garula is strong", or "Stymphalides' Dangerous Garula is weak" (Optional)
- Spread the Demon Rumor "Barbatos can use Great Magnus" (Optional)
- Spread the Demon Rumor "Barbatos' Great Magnus is strong", or "Barbatos' Great Magnus is weak" (Optional)
- Level Apollo, Venus, Hades, and Artemis to rank 8 (Optional)

Fusion Spell: King Frost (Diamond Dust-Summon Spirits)
Meltdown (Agilao-Grydyne-Maragidyne)
Last Quake (Magnara-Zanma-Mamagnadyne)
Tidal Wave (Waterspout-Zanma-Malaquadyne)
Giga Cyclone (Garula-Grydyne-Magarudyne)
Black Hole (Garula-Mudoon-Grydyne)

You will learn Diamond Dust when Artemis' rank reaches 2, and you will learn Grydyne when Artemis' rank reaches 6. You will learn Mamagnadyne when Venus' rank reaches 4. You will learn Malaquadyne when Hade's rank reaches 7. You will learn Maragidyne when Apollo's rank reaches 6. You will learn Magarudyne when Indra's rank reaches 5.

Now, we are going to start doing the 5th Demon Rumor. Again, you need to make a pact with a demon. Now, encounter that demon again and increase its Happy Mood. Since the demon has a pact with you, choose "Give me information" until you get the rumor that "Stymphalides can use Dangerous Garula". Encounter that demon and increase its Happy Mood again then choose "Spread the rumor for me" -> "Skills" -> "Other demons" -> "Stymphalides" -> "It uses Dangerous Garula". Stymphalides can now use "Dangerous Garula".

You're not done yet. After you spread the rumor, do another gathering of information until someone mentions about the Dangerous Garula being "weak" and another one for being "strong". It's up to you which one of these rumors you want to spread.

Now, we are going to start doing the 6th Demon Rumor. Again, you need to make a

pact with a demon. Now, encounter that demon again and increase its Happy Mood. Since the demon has a pact with you, choose "Give me information" until you get the rumor that "Barbatos can use Great Magnus". Encounter that demon and increase its Happy Mood again then choose "Spread the rumor for me" -> "Skills" -> "Other demons" -> "Barbatos" -> "He uses Great Magnus". Barbatos can now use "Great Magnus".

You're not done yet. After you spread the rumor, do another gathering of information until someone mentions about the Great Magnus being "weak" and another one for being "strong". It's up to you which one of these rumors you want to spread.

Make sure that Apollo, Venus, Hades, and Artemis reaches rank 8 since some of their spells will be needed for more Fusion Spells later.

Apollo - Nova Kaiser
Venus - Foamy Lover
Hades - Bloody Honeymoon
Artemis - Crescent Mirror

If you spread the rumor about Kudan then you will encounter him here if you roam around this dungeon.

OPTIONAL BOSS: KUDAN - "Say moooooooooore about me! Mooooooooooore!"

Lv: 64

HP: 1999

Skill: Prophecy, Diarama, Maragidyne

Item: Kudan's Head

Exp: 4096

Money: 8960

Suggested Party Lv: 45

Use Low End Breaker to defeat him. Don't let him use Prophecy. If he used it, then reset your game since this spell will return your persona's rank back to 1.

After the battle, you will get KUDAN'S HEAD. Give it to the pale man in Sumaru TV and he'll give you....NOTHING!!! (What a scumbag!)

=====

1F

You can now enter Door no.5 (Storage), so head SE and go through it.

=====

STORAGE

Search the cabinet near you to find URDARBRUNNER. It's an item that can let you summon Skuld in the Velvet Room. Now, head NE and squeeze your way through the small passageway until you reach a fork. Head N and follow the path until you reach a cabinet. DON'T OPEN it since it's a trap. Anyway, go S to find a NOTE on a drum. Read it, then head N and enter Door no.3.

=====

FACTORY

This is the part where you can't get through earlier. Anyway, read the NOTE on top of the crate near you then return to the previous screen.

=====

STORAGE

That's all you can do here so exit this room.

=====

1F

Head SW and enter Door no.1.

=====

SERVICE ENTRANCE

Head SE and enter Door no.5.

=====

STORAGE

This is the part where you can't get through earlier. Anyway, make sure that you read the NOTE on the crate. Well, that's all you can do for now, so exit this dungeon and return to Kounan District.

=====

DISTRICT #04 - KOUNAN

Items: None

That's all the sidequests you can do for now. There are 4 temples across Xibalba. You can complete them in any order. However, if you enter a temple, then you have to beat it. Otherwise, you can't enter another temple unless you've completed the one you've just previously entered. Furthermore, the structure of each temple will change depending on which temple you go first.

Let's go to Aquarius Temple first in Hirasaka.

+++++

DUNGEON #15 - AQUARIUS TEMPLE

Items: Tetraja Card, Magical Guard x3, St Incense, 50000 Yen, Dx Card,
Wind Crystal Skull

Demons: Lv33 Aquarius Mask 1, Lv40 Virulenz Kraft, Lv40 Orthrus, Lv41 Barbatos,
Lv42 Catoblepas, Lv42 Aeshma, Lv43 Scharf Shutze, Lv43 Taksaka,
Lv43 Melchizedek, Lv44 Ankou, Lv44 Aquarius Mask Real,
Lv45 Maschinen Kommando

Boss: Lv48 Longinus 7, Lv48 Longinus 6, Lv48 Longinus 5

Suggested Party Level: 45

+++++

DEMONS	LV	EAGER	HAPPY	CONTACT ITEM	CARDS
Melchizedek	43	E1	T2	Miracle Egg	Judgement x60
					Free Card x45
Taksaka	43	T3	E3	Physical Guard	Strength x60
					Free Card x45
Ankou	44	J2	Ginko + Jun	Fluted Legs	Death x52

						Free Card x39	
O-----O-----O-----O-----O-----O-----O-----O-----O							
Aquarius	44	--	--	--	--	--	
Mask Real							
O-----O-----O-----O-----O-----O-----O-----O-----O							
Maschinen	45	--	--	--	--	--	
Kommando							
O-----O-----O-----O-----O-----O-----O-----O-----O							

OBJECTIVES:

- Retrieve the Wind Crystl Skull inside the Temple
- Defeat Longinus 6, Longinus 7, Longinus 8
- Collect 212 Judgement Cards from the demon Melchizedek (Optional)
- Equip Jun with Hermes during the Boss Battle (Optional)

PLEASE NOTE THAT THE STRUCTURE OF THIS DUNGEON WILL BE DIFFERENT IF YOU DIDN'T GO HERE FIRST.

You can get 212 Judgement Cards by making a pact with the demon Melchizedek by using Tatsuya's "Persuade" (T2). In order to get its Eagerness, you need to use Eikichi's "Self-Promotion" (E1). If you did it correctly, you will get 60 Judgement Cards plus 45 Free Cards.

Make sure that you equip Jun with Hermes, so that Hermes can evolve into Cronos later in the game.

=====

1F
 In the W corner of this area, there's an item box that contains TETRAJA CARD. In the SW corner of this area, there's an item box that contains MAGICAL GUARD x3. After you got them, go to the center to reach the stairs to 2F.

=====

2F
 Be careful since the floor has hidden pitfalls. There's an item box in the NE section of this room, but it's empty. Anyway, go all the way NW until you reach the Relief Hall.

=====

AQUARIUS TEMPLE RELIEF HALL
 You will trigger a scene when you enter. After the scene, you will fight 5 Aquarius Mask Real. Use spells that can damage the whole group. After the battle, speak with everyone if you like then go through the door near Eikichi.

=====

2F
 Go all the way S until you can't get any further then go SE to find an item box that contains ST INCENSE. Now head N until you see a path to the E. Go SE from there to reach the stairs to 3F.

=====

3F
 There's a Trish's Fountain located NE from the entrance. In the S corner of this room, there's an item box that contains 50000 YEN. After you got it, head

NW and enter the Relief Hall.

=====

AQUARIUS TEMPLE RELIEF HALL

You will trigger a scene when you enter. After the scene, you will fight some Nazis. Just use spells that can damage the whole group. Speak with everyone if you like then go through the door near Eikichi.

=====

3F

Head all the way W then S until you can't get any further. Now, head SE until you find an item box that contains DX CARD. Now head N until you see a path to the E. Follow that path until you reach the Aquarius Room. Make sure that you're at least Lv48 and have Jun equip Hermes.

=====

AQUARIUS ROOM

You will trigger a scene when you enter. After the scene, you'll be in a Boss Battle.

BOSS: LONGINUS 5, LONGINUS 6, LONGINUS 7 - "Fool, this is a battlefield!"

Lv: 48

HP: 2500(Longinus 5), 2500 (Longinus 6), 2500 (Longinus 7)

Skill: Longinus 5: MG34, Geisteblitz, Longinus Copy, Maragidyne, Balzac
Longinus 6: MG34, Geisteblitz, Longinus Copy, Mamagnadyne, Dormina
Longinus 7: MG34, Geisteblitz, Longinus Copy, Magarudyne, Pulinpa

Item: None

Exp: 32895

Money: 24000 Yen

Suggested Party Lv: 48

This battle is almost the same when you fought Longinus 8-10. Longinus 5 is weak against Water, Longinus 6 is weak against Wind, and Longinus 7 is weak against Earth. Use Fusion Spells that can damage a whole group (I used Windy Fury EX, Icy Fury EX, and Thunderous Fury EX) or use regular spells that can deal more damage (Nova Kaiser, Crescent Mirror, Foamy Lover, etc.). If you have Matarukaja, Marakukaja, and Masamakaja then use them. Let someone be the main healer here that can cast Mediarama when your party's HP gets low. Again, the enemies can disable your persona, so use that time to either attack them physically or use healing items. After you've defeated them, Hermes will get a Mutation if you equipped him with Jun.

After the battle, watch the scene. After the scene, you will receive the WIND CRYSTAL SKULL. You'll be in Hirasaka again. Go to the Velvet Room in Kameya Alley.

=====

AREA #03 - KAMEYA ALLEY

Items: None

Go to the Velvet Room.

 VELVET ROOM

Speak with Igor and use the Mutation option to upgrade Hermes into Chronos. Make sure that it wasn't equip with Jun. Since you're Lv48 and have 212 Judgement Cards, you can now summon Throne. Speak with the Demon Painter and request him to make 156 Justice Cards. Use those cards to summon Skanda. Make sure that you swap Chronos, Throne, and Skanda in party (remove your Prime Personas in your party stock if you haven't yet so that you have some space for your new personas). Once you're done, exit this room.

Your next destination is the Scorpio Temple in Yumezaki District. Make sure to bring lots of SP healing items.

+++++
 DUNGEON #16 - SCORPIO TEMPLE

Items: Bead x3, Miracle Egg x3, Megidola Card, Dx Incense, Water Crystal Skull
 Demons: Lv33 Scorpio Mask 1, Lv40 Virulenz Kraft, Lv40 Orthrus, Lv41 Barbatos, Lv42 Catoblepas, Lv42 Aeshma, Lv43 Scharf Shutze, Lv43 Taksaka, Lv43 Melchizedek, Lv44 Ankou, Lv44 Scorpio Mask Real, Lv45 Maschinen Kommando

Boss: Lv52 Shadow Eikichi
 Suggested Party Level: 48

+++++

DEMONS	LV	EAGER	HAPPY	CONTACT ITEM	CARDS
Melchizedek	43	E1	T2	Miracle Egg	Judgement x60 Free Card x45
Taksaka	43	T3	E3	Physical Guard	Strength x60 Free Card x45
Ankou	44	J2	Ginko + Jun	Fluted Legs	Death x52 Free Card x39
Scorpio Mask Real	44	--	--	--	--
Maschinen Kommando	45	--	--	--	--

OBJECTIVES:

- Retrieve the Water Crystal Skull inside the Temple
- Defeat Shadow Eikichi
- Learn Grand Cross, Megalofire, and God Hand (Optional)
- Level Skanda to Rank 8 (Optional)
- Collect 332 Judgement Cards (Optional)
- Equip Eikichi with Hades during the Boss Battle (Optional)

AGAIN, THE STRUCTURE OF THIS DUNGEON WILL BE DIFFERENT IF YOU DIDN'T GO HERE SECOND.

Since you have Throne and Chronos, you can now learn some new Fusion Spells.

Fusion Spell: Grand Cross (Nova Kaiser-Bloody Honeymoon-Foamy Lover-Cross Fortune-Crescent Mirror)
 Megalofire (Agidyne-Grydyne-Firestorm)

God Hand (Grydyne-High Pressure)

You will learn Cross Fortune when Chronos' rank reaches 8. You will learn Firestorm when Throne's rank reaches 7, and you will learn High Pressure when Throne's rank reaches 8.

Level Skanda to rank 8 since we need him for summoning requirement later.

Again, collect 332 Judgement Cards from the demon Melchizedek to summon a persona later.

Make sure that you equip Eikichi with Hades to remove some of its weakness at the end of the Boss Battle.

=====

1F
Head N to reach the stairs to 2F.

=====

2F
Follow the path until you reach the Relief Hall.

=====

SCORPIO TEMPLE RELIEF HALL
You will trigger a scene when you enter. After the scene, you will be in a battle. Again, use Fusion Spells that can damage the whole group. After the battle, speak with everyone if you like then head through the door near Eikichi.

=====

2F
Proceed N until you reach a fork, then head NE first until you reach the stairs to 3F.

=====

3F
Follow the path until you reach a fork. Head N and follow the path until you reach a fork. Head N to find 2 item boxes that contains BEAD x3 and MIRACLE EGG x3. Return to the stairs to 2F.

=====

2F
Head all the way to the W this time to reach the stairs to 1F.

=====

1F
Head E until you reach a fork. From that fork, go S then all the way to the E until you can't go any further. The item box in the N is empty. Anyway, go S until you reach another fork. Go W until you reach an item box that contains MEGIDOLA CARD. Return to the fork and head S until you reach another fork. Head W until you reach the stairs to 2F.

=====

2F
Head N until you reach a fork. From the fork, go W following the path to 1F.

=====

1F
Follow this path until you reach yet another stairs leading to 2F.

=====

2F
Head a little NW to find an item box that contains a Lv54 Phoenix, defeat it with a Low End Breaker to get DX INCENSE. Retrace your step back to 1F.

=====

1F
Retrace your steps back to 2F (The other stairs to 2F).

=====

2F
Return to the fork and head E this time until you reach yet another fork. From that fork, head E then NE until you reach the Relief Hall.

=====

SCORPIO TEMPLE RELIEF HALL
You will trigger a scene when you enter. After the scene, you will be in a battle. Again, use Fusion Spells that can damage the whole group. After the battle, speak with everyone if you like then head through the door near Ginko.

=====

2F
Proceed to the stairs to 1F.

=====

1F
You're back at the entrance. If you're low on healing supplies then return to the city. Once you're ready, take the stairs in the S.

=====

2F
Proceed through the Relief Hall again.

=====

SCORPIO TEMPLE RELIEF HALL
Head through the door near Maya.

=====

2F
Now head all the way to the W until you reach the stairs to 1F.

=====

1F

Follow the path until you reach the other stairs to 2F.

=====

2F

From the fork, go SW and follow the path until you reach the stairs to 3F.

=====

3F

Follow the path until you reach the Scorpio Room. Make sure that you're at least Lv52 and have Eikichi equip Hades.

=====

SCORPIO ROOM

You will trigger a scene when you enter. After the scene, a Boss Battle.

BOSS: SHADOW EIKICHI - "Sorry, no autographs."

Lv: 52

HP: 3711

Skill: Dark Malaques, Bloody Divorce, Dark Verdict, Malaquadyne, Mamudo,
Marin Karin

Item: None

Exp: 23500

Money: 0 Yen

Suggested Party Lv: 52

Use Fusion Spells (I used Grand Cross), or use regular spells that can deal more damage (Nova Kaiser, Crescent Mirror, Foamy Lover, etc.) to defeat him. Don't hesitate to use Mediarama (Ginko) or healing items when your HP gets low. After you defeated him, you will get a scene with Hades if you equipped him with Eikichi.

After the battle, watch the scene. After the scene, you will get the WATER CRYSTAL SKULL. If you equipped Eikichi with Hades then you will notice that some of his weaknesses are gone.

=====

DISTRICT #03 - YUMEZAKI

Items: None

Your next destination is the Taurus Temple in Kounan District, but before you go there, head for Yumezaki Center.

AREA #06 - YUMEZAKI CENTER

Items: Maxi Tempest

Go to the Velvet Room.

VELVET ROOM

If you have Skanda at Rank 8 then return it to get the item MAXI TEMPEST. This item let's you summon Shiva in the Velvet Room. The next personas that you'll going to summon requires you to collect 232 World Cards and 232 Devil Cards. These cards aren't available in the next dungeon so I suggest that you collect them in the Abandoned Factory.

+++++

OPTIONAL DUNGEON #XX - ABANDONED FACTORY

Items: None

Demons: All the demons you've encountered so far.

Boss: None

Suggested Party Level: N/A

+++++

OBJECTIVES:

- Collect 232 Devil Cards (Optional)
- Collect 232 World Cards (Optional)

You can get 232 Devil Cards from Lich. You already made a contract with him before, so do it again.

You can get 232 World Cards by making a demon pact with the demon Leviathan at Door no. 5 by using Jun's "Tell Horoscope" (J2). To get its Eagerness, you need Eikichi's "Take Control" (E2). If you did it correctly, you'll get 45 World Cards and 33 Free Cards.

Once you're done, exit this dungeon.

DISTRICT #04 - KOUNAN

Items: None

You can now go to Taurus Temple.

+++++

DUNGEON #17 - TAURUS TEMPLE

Items: Healing Card, Ag Incense, Miracle Egg x3, Balm of Life x2, Earth Crystal Skull

Demons: Lv33 Taurus Mask 1, Lv40 Virulenz Kraft, Lv40 Orthrus, Lv41 Barbatos, Lv42 Catoblepas, Lv42 Aeshma, Lv43 Scharf Shutze, Lv43 Taksaka, Lv43 Melchizedek, Lv44 Ankou, Lv44 Taurus Mask Real, Lv45 Maschinen Kommando

Boss: Lv52 Shadow Ginko

Suggested Party Level: 52

+++++

DEMONS	LV	EAGER	HAPPY	CONTACT ITEM	CARDS
Melchizedek	43	E1	T2	Miracle Egg	Judgement x60 Free Card x45
Taksaka	43	T3	E3	Physical Guard	Strength x60 Free Card x45
Ankou	44	J2	Ginko + Jun	Fluted Legs	Death x52 Free Card x39

O-----O-----O-----O-----O-----O-----O-----O-----O
Taurus 44 -- -- -- --
Mask Real
O-----O-----O-----O-----O-----O-----O-----O-----O
Maschinen 45 -- -- -- --
Kommando
O-----O-----O-----O-----O-----O-----O-----O-----O

OBJECTIVES:

- Retrieve the Earth Crystal Skull inside the Temple
- Defeat Shadow Ginko
- Collect 384 Judgement Cards (Optional)
- Equip Ginko with Venus during the Boss Battle (Optional)

THE STRUCTURE OF THIS DUNGEON WILL BE DIFFERENT IF YOU DIDN'T GO HERE THIRD.

Collect 384 Judgement Cards from Melchizedek again to summon another persona later.

Make sure that you equip Ginko with Venus during the Boss Battle to get rid some of her weaknesses.

=====

1F
All the item boxes in this area are either empty or trap. Anyway, head a little E then S to reach the stairs to 2F.

=====

2F
Follow the path until you reach the Relief Hall.

=====

TAURUS TEMPLE RELIEF HALL

You will trigger a scene when you enter. After the scene, you will be in a battle. Again, use Fusion Spells that can damage the whole group. After the battle, speak with everyone if you like then head through the door near Maya.

=====

2F
Head N until you reach a fork. From the fork, go N until you reach a sand scalator (don't know what it's called so I made it up). Ride on it until you stop. You will be in an area with lots of sand scalators. Head a little NE (don't step on the E scalator near you, go above it) and ride the sand scalator (the one pointing E) to your right. Head NW until you reach the stairs to 1F.

=====

1F
There's a Trish Fountain located a little E if you want some healing. Anyway, head all the way SE until you reach the stairs to 2F.

=====

2F

Head all the way N and ride the sand scalator to find an item box that contains HEALING CARD. Take the other sand scalator to go down. Head S to reach the other Relief Hall.

=====

TAURUS TEMPLE RELIEF HALL

You will trigger a scene when you enter. After the scene, you will be in a battle. Again, use Fusion Spells that can damage the whole group. After the battle, speak with everyone if you like then head through the door near Ginko.

=====

2F

In the W corner of this area, there's an item box. If you open it, you will fight a Lv51 Cerberus. Use Low End Breaker to defeat him. After you've defeated him, you'll get AG INCENSE. Head all the way NE to reach the stairs to 3F.

=====

3F

You will find an item box here that contains MIRACLE EGG x3. After you've gotten it, return to 2F.

=====

2F

Since we can't go back the way we came from, head S to reach the stairs to 1F.

=====

1F

You're back at the entrance. If you're low on healing supplies this is your chance to go back in the city. Once you're ready, take the stairs in the SW.

=====

2F

Follow the path to the Relief Hall again.

=====

TAURUS TEMPLE RELIEF HALL

Proceed through the door near Maya.

=====

2F

Using the sand scalators again, make your way NW to reach the stairs to 1F.

=====

1F

Head all the way NE to reach the stairs to 2F.

=====

2F

Head S to reach the stairs to 3F.

=====

3F
Head NW until you reach a sand scalator going up. Ride it, then go E until you find an item box that contains BALM OF LIFE x2. After you've gotten it, ride the sand scalator to go down. Head W again, but this time ride the sand scalator to your left. Head all the way to the S, then all the way E until you reach 2 sand scalators going up. Take either one, then ride the sand scalator to your right. Head N to reach the Taurus Room. I suggest that you level you characters to 54 and don't forget to equip Ginko with Venus.

=====

TAURUS ROOM

You will trigger a scene when you enter. After the scene, a Boss Battle.

BOSS: SHADOW GINKO - "You're such a pain!"

Lv: 52

HP: 3423

Skill: Dark Mamagna, Glamorous Dance, Dark Foamy Lover, Aquadyne, Makarakan, Mamagnadyne

Item: None

Exp: 23500

Money: 0 Yen

Suggested Party Lv: 54

Use Fusion Spells (I used Grand Cross), or use regular spells that can deal more damage (Nova Kaiser, Crescent Mirror, Cross Fortune, etc.) to defeat her. Don't hesitate to use Mediarama (Ginko) or healing items when your HP gets low. If she uses Makarakarn then switch to Attack instead. Anyway, after you've defeated her, you will get a scene with Venus if you equipped her with Ginko.

After the battle, watch the scene. During the scene, you will be given a choice. If you pick the 1st choice "I'm glad you feel that way.", then Tatsuya and Ginko will get a new Group Contact. If you pick the 2nd choice "I'm only interested in Maya", then Tatsuya and Maya will get a new Group Contact. If you pick the 3rd choice "I'm only interested in Jun, then Tatsuya and Jun will get a new Group Contact. If you pick the 4th choice "My heart belongs to Eikichi!", you will get... nothing. If you pick the 5th choice "...", nothing will happen except that you will get another chance to get a new Group Contact with Ginko later. After the scene, you will get EARTH CRYSTAL SKULL. If you equipped Ginko with Venus then you will notice that some of her weaknesses are gone. You'll be in Kounan again.

=====

DISTRICT #04 - KOUNAN

Items: None

Your next destination is Leo Temple in Aoba District, but before you go there, stop by at the Velvet Room first.

VELVET ROOM

 Since you're Lv54 and have 232 World Cards & 232 Devil Cards, you can now summon Seiryuu and Beelzebub. Speak with the Demon Painter and request him to make 177 Hierophant Cards. Use these cards to summon Varuna. Swap Varuna, Seiryuu, Beelzebub and Abe no Seimei in your party. The next persona that you will summon later requires 248 Moon Cards. Moon Cards aren't available in the next dungeon so I suggest that you collect them in the Abandoned Factory in Kounan District.

+++++
 OPTIONAL DUNGEON #XX - ABANDONED FACTORY
 Items: None
 Demons: All the demons you've encountered so far.
 Boss: None
 Suggested Party Level: N/A
 +++++

OBJECTIVES:
 - Collect 248 Moon Cards (Optional)

You can get 248 Moon Cards by making a Demon Pact with Lilim at Door no. 5 by using Eikichi's "Discuss Life" (E3). To get her Eagerness, use Tatsuya's "Discuss Manliness" (T3). If you did it correctly, you'll get 56 Moon Cards and 42 Free Cards.

Once you're done here, exit this dungeon and head for Leo Temple in Aoba.

+++++
 DUNGEON #18 - LEO TEMPLE
 Items: 50000 Yen, Dordona's Oar, Vi Card, Ohnusa x3, Physical Guard x3, Fire Skull Crystal
 Demons: Lv33 Leo Mask 1, Lv40 Virulenz Kraft, Lv40 Orthrus, Lv41 Barbatos, Lv42 Catoblepas, Lv42 Aeshma, Lv43 Scharf Shutze, Lv43 Taksaka, Lv43 Melchizedek, Lv44 Ankou, Lv44 Leo Mask Real, Lv45 Maschinen Kommando
 Boss: Lv53 Shadow Tatsuya
 Suggested Party Level: 54
 +++++

DEMONS	LV	EAGER	HAPPY	CONTACT ITEM	CARDS
Melchizedek	43	E1	T2	Miracle Egg	Judgement x60 Free Card x45
Taksaka	43	T3	E3	Physical Guard	Strength x60 Free Card x45
Ankou	44	J2	Ginko + Jun	Fluted Legs	Death x52 Free Card x39
Leo Mask Real	44	--	--	--	--
Maschinen Kommando	45	--	--	--	--

OBJECTIVES:
 - Retrieve the Fire Skull Crystal inside the Temple

- Defeat Shadow Tatsuya
- Learn Hachiman and Take-Mikazuchi Fusion Spells (Optional)
- Equip Tatsuya with Apollo during the Boss Battle (Optional)

AGAIN, THE STRUCTURE OF THIS DUNGEON WILL BE DIFFERENT IF YOU DIDN'T GO HERE LAST.

Since you have Beelzebub with you, you can now learn some new Fusion Spells.

Fusion Spell: Hachiman (Megidola-Summon Spirits)
Take-Mikazuchi (Thunder Baptism-Summon Spirits)

You will learn Megidora when Beelzebub's rank reaches 5, and you will learn Thunder Baptism when Beelzebub's rank reaches 8. Also, level Varuna to at least rank 6 so that it can learn Spinning Shot as well as Seiryuu to rank 8. We will going to use them for Fusion later.

Make sure that you equip Tatsuya with Apollo during the Boss Battle to get rid some of his weaknesses.

=====

1F
In the E corner, there's an item box that contains 50000 YEN. From the box, head all the way NW to find an item box that contains DORDONA'S OAR. It's an item that let's you summon Ildanach at the Velvet Room. There are 5 stairs in this area; some of them leads to dead ends, and the others leads you to item boxes. Take the stairs in the N corner first.

=====

2F
In the SE corner of this area, there's an item box that contains VI CARD. After you've gotten it, return to 1F.

=====

1F
The other stairs lead to dead ends, so head all the way NW and take those stairs to 2F.

=====

2F
Head SE to reach the Relief Hall.

=====

LEO TEMPLE RELIEF HALL
You will trigger a scene when you enter. After the scene, you will be in a battle. Again, use Fusion Spells that can damage the whole group. After the battle, speak with eveyone if you like then head through the door near Jun.

=====

2F
There are 2 stairs here. The 1st one is in the N, and the other one is in the NE. Take the one in the N to 3F.

=====

3F

There's a Trish Fountain near you if you want some healing. Anyway, head S to reach another Relief Hall.

=====

LEO TEMPLE RELIEF HALL

You will trigger a scene when you enter. After the scene, you will be in a battle. Again, use Fusion Spells that can damage the whole group. After the battle, speak with everyone if you like then head through the door near Maya.

=====

3F

Head W until you reach a fork. Now, go all the way to the N until you can't get any further then head all the way W until you can't get any further, Now, head N to find an item box that contains OHNUSA x3. Return to the entrance and head all the way W , N, then NW until you can't get any further. Now, go all the way to the E until you find another item box that contains PHYSICAL GUARD x3. Continue going E until you reach the Leo Room. I suggest that you level your characters to Lv58 and make sure that you equip Tatsuya with Apollo.

=====

LEO ROOM

You will trigger a scene when you enter. Remember those choices you told to Ms. Saeko back in the Seven Sisters High at the beginning of the game? Well, this is where they'll become part of the conversation. Anyway, during the scene, you will be given some choices. In the 1st set of choices, pick whatever you want. In the 2nd set of choices, I suggest that you either pick the 2nd choice "I don't hate him.", or the 3rd choice "He only did what I would have". Picking any choices will get you a new Group Contact with Jun (only if you didn't get a new group contact with him earlier). After the scene, a Boss Battle.

BOSS: SHADOW TATSUYA - "Scared to fight me?"

Lv: 53

HP: 3590

Skill: Agidyne, Maragidyne, Freidyne, Freila, Dark Nova Kaiser, Gigantic Fist

Item: None

Exp: 23500

Money: 0 Yen

Suggested Party Lv: 55

Use Fusion Spells (I used Grand Cross), or use regular spells that can deal more damage (Foamy Lover, Crescent Mirror, Cross Fortune, etc.) to defeat him. Don't hesitate to use Mediarama (Ginko) or healing items when your HP gets low. After you defeated him, you will get a scene with Apollo if you equipped him with Tatsuya.

After the battle, watch the scene. After the scene, you will get the FIRE CRYSTAL SKULL. If you equipped Tatsuya with Apollo then you will notice that some of his weaknesses are gone.

=====

DISTRICT #05 - AOBA

Items: None

Your next destination in the Seven Sisters High in Rengedai, but before you go there, let's do some sidequests first. Let's start by going to the Velvet Room.

VELVET ROOM

Since you're Lv58 and have 248 Moon Cards, you can now summon Tsukuyomi. Speak with the Demon Painter and request him to make 189 Justice Cards. Use these cards to summon Bishamonten. Swap Seioubo, Bishamonten, Varuna, Indra, Yama, and Tsukuyomi in your party. Once you're done here, exit this room.

Now, head for the Abandoned Factory in Kounan District.

+++++
OPTIONAL DUNGEON #XX - ABANDONED FACTORY

Items: None

Demons: All the demons you've encountered so far.

Boss: None

Suggested Party Level: N/A

+++++

Head upstairs to 2F to find a police officer standing there. Talk to him and he will tell you a rumor about a hidden CD at Giga Macho. After you talked to him, spread the rumor by speaking with Chief Todoroki inside Kuzunoha Detective Agency. After you spread it, go to Giga Macho in Yumezaki District.

AREA #11 - GIGA MACHO

Items: None

-Quarto-	-Price-
Leo Temple	3100 Yen
Scorpio Temple	3200 Yen
Taurus Temple	3800 Yen
Event Scene B	2900 Yen
Persona Dance*	3400 Yen

In order for the SECRET CD* to appear, you have to spread the rumor that you've received from the police officer inside the Abandoned Factory. Once you're done here, leave this area.

It's time to go to Rengedai.

DISTRICT #02 - RENGEDAI

Items: None

New equipments can be purchased in Lotus, check them out if you like.

AREA #04 - LOTUS

Items: None

TIME CASTLE

-Weapon/Accessory-	-Price-
777-Pronged Sword	240000 Yen
Aishu Masamune	300000 Yen
Quasar Launcher	246000 Yen
The Finale	321600 Yen
High Jet Knuckle	242000 Yen
Turbo Beating Device	306000 Yen
Super Nambu 100	252000 Yen
Buster Shot Y	324000 Yen
Fury Flora	238000 Yen
Abyss Blossom	310000 Yen

ROSA CANDIDA

-Armor-	-Price-
Seiwa Genji Helm	70800 Yen
Eternity Helm	78000 Yen
Seiwa Genji Armor	120000 Yen
Kuongo Armor	150000 Yen
Seiwa Genji Boots	66000 Yen
4 Corners Boots	74400 Yen

Once you're done leave this area and proceed to Abandoned Factory since we are going to do the second to the last Demon Rumor.

+++++
OPTIONAL DUNGEON #XX - ABANDONED FACTORY

Items: None

Demons: All the demons you've encountered so far.

Boss: None

Suggested Party Level: N/A

+++++

OBJECTIVES:

- Learn Mamakakaja and 4 Shura Slash Fusion Spell (Optional)
- Level Tsukuyomi to Rank 8 (Optional)
- Spread the Demon Rumor "Ankou can use Hyper Zionga" (Optional)
- Spread the Demon Rumor "Ankou's Great Magnus is strong", or "Ankou's Great Magnus is weak" (Optional)

Fusion Spell: Mamakakaja (Makakaja-Heartfelt Prayer)

- 4 Shura Slash (Thunderous Fury (Indra)-
Spinning Shot (Varuna)-
Blade of Fury (Bishamonten)-
Blade of Fury (Yama)

You will learn Bishamonten's Blade of Fury when he's rank 2. You will learn Makakaja when Tsukuyomi's rank reaches 3.

Level Tsukuyomi to Rank 8 since we need him for summoning requirement later.

Now, we are going to start doing the 7th Demon Rumor. Again, you need to make a pact with a demon. Now, encounter that demon again and increase its Happy Mood. Since the demon has a pact with you, choose "Give me information" until you get the rumor that "Ankou can use Hyper Zionga". Encounter that demon and increase

its Happy Mood again then choose "Spread the rumor for me" -> "Skills" -> "Other demons" -> "Ankou" -> "It uses Hyper Zionga". Ankou can now use "Hyper Zionga".

You're not done yet. After you spread the rumor, do another gathering of information until someone mentions about the Hyper Zionga being "weak" and another one for being "strong". It's up to you which one of these rumors you want to spread.

+++++
DUNGEON #01 - SEVEN SISTERS HIGH

Items: None

Demons: Lv32 Sturm Soldat, Lv43 Scharf Schutze, Lv44 Scorpio Mask Real,
Lv44 Leo Mask Real, Lv44 Taurus Mask Real, Lv44 Aquarius Mask Real,
Lv45 Maschinen Kommando, Lv47 Kommandant, Lv51 S.S., Lv55 Girimehkala

Boss: None

Suggested Party Level: 58

+++++

DEMONS	LV	EAGER	HAPPY	CONTACT ITEM	CARDS
Kommandant	47	--	--	--	--
S.S.	51	--	--	--	--
Girimehkala	55	T1, J4*	T2	Physical Guard	Chariot x75 Free Card x56

*You have to do them vice versa in order for Anger and Happy to cancel out

OBJECTIVES:

- Proceed through the Courtyard
- Collect 340 Chariot Cards from demon Girimehkala (Optional)

You can collect some Chariot Cards here but you won't need them until you're Lv80. It's up to you if you want to get them now in this dungeon or later in the Abandoned Factory. To get 340 Chariot Cards, you need to make a Demon Pact with the demon Girimehkala by using Tatsuya's "Persuade" (T2). Getting its Eagerness is a little bit complicated since you need 2 contacts to make it work. First, you need to use Tatsuya's "Do Impressions" (T1) to get its Eager to increase but this will also raise its Anger. Second, you need to use Jun's "Say it w/ Flowers" to increase its Eager but this will also raise its Happy Mood. You need to use them vice versa in order for Anger and Happy to cancel out. If you did it correctly, you'll get 75 Chariot Cards and 56 Free Cards.

Since you've already been here before, there's no need for me to guide you. All you have to do is to go to the High Courtyard, but feel free to speak with everyone in this dungeon if you want to. Remember the choice you made when a student asked you if Principal Hanya is alive or not? If you said he's alive, then you will see him alive inside the school when you decided to roam around.

=====

SEVEN SISTERS HIGH COURTYARD

Speak with everyone if you like, then proceed to the Narurato Stone. When given

a choice, pick "Yes" to continue.

=====

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DUNGEON # 19 - SILVER RIVER

Items: None

Demons: Lv45 Vucub Caquix, Lv46 Hunab Ku, Lv46 Lucifuge, Lv47 Succubus,
Lv48 Pucel, Lv49 Manannan, Lv49 Yaksa, Lv50 Seker, Lv50 Ares

Boss: None

Suggested Party Level: 58

+++++

DEMONS	LV	EAGER	HAPPY	CONTACT ITEM	CARDS
Vucub	45	T1	E3	Garudyne Card	Temperance x48
Caquix					Free Card x36
Hunab Ku	46	M3	T2	Magnadyne Card	World x52
					Free Card x39
Lucifuge	46	Tatsuya + Jun	T2	Magical Guard	Devil x66
					Free Card x49
Succubus	47	Tatsuya + Eikichi	E4	Open Sesame	Moon x67
					Free Card x50
Pucel	48	M3	E3	Bufula Card	Hanged Man x63
					Free Card x47
Manannan	49	M3	T2	Revival Bead	Magician x70
					Free Card x52
Yaksa	49	T3, J4*	T1	Miracle Egg	Star x60
					Free Card x45
Seker	50	T4	T2	Brink Tea	Tower x60
					Free Card x45
Ares	50	G2	T1	Muscle Drink	Chariot x65
					Free Card x48

*You have to do them vice versa in order for Anger and Happy to cancel out

OBJECTIVES:

- Make your way through Xibalba using the Hovercraft
- Collect 236 Temperance Cards from demon Vucub Caquix (Optional)
- Collect 396 Devil Cards from demon Lucifuge (Optional)

You can collect some Temperance Cards and Devil Cards here but you won't need them until you are nearly at the end of the game. It's up to you to collect them now or wait until later in the Abandoned Factory. To get 236 Temperance Cards, you need to make a Demon Pact with the demon Vucub Caquix by using Eikichi's "Discuss Life" (E3). To get its Eagerness, you need to use Tatsuya's "Do Impressions" (T1). If you did it correctly, you'll get 48 Temperance Cards and 36 Free Cards.

To get 396 Devil Cards, you need to make a Demon Pact with the demon

Lucifuge by using Tatsuya's "Persuade" (T2). In order to get its Eager, you need to use a Group Contact with Tatsuya and Jun. If you did it correctly, you'll get 66 Devil Cards and 49 Free Cards.

Okay for this dungeon, you will be in a Hovercraft that is driven automatically. All you can do is just watch while getting random encounters. Estoma won't work on this dungeon, so don't bother casting it. Sometimes the game will ask you which direction you want to go. Any choice will do fine, but if you want it to end quickly, just choose "Go straight", then "Right", and then "Head left" to trigger a scene. During the scene, you will be given another choice. It doesn't matter what you choose, the only thing that is different is the scene that you're going to view in the next screen. Anyway, after the scene, you'll be in the last dungeon of the game. And YES, you will be able to return to the city later.

+++++
DUNGEON #20 - XIBALBA
Items: Open Sesame x2, Silver Manisha x2, Lu Card, Ag Card, Physical Guard x3, Magical Guard x3, Vi Incense x2, All Card, Dx Incense, Brink Tea, Month of Ur, Muscle Drink, Ag Incense
Demons: Lv32 Sturm Soldat, Lv47 Kommandant, Lv47 Succubus, Lv48 Hellsehen, Lv48 Pucel, Lv49 Manannan, Lv49 Yaksa, Lv50 Seker, Lv50 Ares, Lv50 Metal Zentaur, Lv51 S.S., Lv51 Cerberus, Lv52 Fafnir, Lv53 Throne
Boss: None at the moment
Suggested Party Level: 58
+++++

DEMONS	LV	EAGER	HAPPY	CONTACT	ITEM	CARDS
Hellsehen	48	--	--	--		--
Metal Zentaur	50	--	--	--		--
Cerberus	51	T1	E3	Agidyne Card	Fortune x68	Free Card x51
Fafnir	52	M3	E3	High Jet Knuckle	Strength x72	Free Card x54
Throne	53	E1	T2	Bead	Judgement x75	Free Card x56

OBJECTIVES:

- Retrieve the Heaven Skull inside the dungeon
- Collect 927 Fortune Cards from the demon Cerberus (Optional)

You can collect 927 Fortune Cards from the demon Cerberus by using Eikichi's "Discuss Life" (E3). To get its Eagerness, you need to use Tatsuya's "Do Impressions" (T1). If you did it correctly, you will get 68 Fortune Cards plus 51 Free Cards.

=====

B1F
Head N and open the door to Imix Hall.

=====

IMIX HALL

You will trigger a scene when you enter. After the scene, speak with everyone if you like then go through the door near Ginko.

=====

B1F

In the NE section of this area, there's an item box that contains OPEN SESAME x2. In the SE corner, there's an item box that contains SILVER MANISHA x2. Near the box is a lift, take it to B2F.

=====

B2F

Head E then N to find an item box that contains LU CARD. In the SW section, there's an item box that contains AG CARD. Now, head N to reach the Ik' Hall.

=====

IK' HALL

You will trigger a scene when you enter. After the scene, speak with everyone if you like then go through the door near Eikichi.

=====

B2F

Head W until you reach an item box that contains PHYSICAL GUARD x3. From that box head S to reach an item box that contains MAGICAL GUARD x3. Next to the box is a lift, take it to B3F.

=====

B3F

Head NW to find an item box that contains VI INCENSE. Head N to find Ak'bal Hall and an item box that contains ALL CARD. After you've gotten it, enter the door.

=====

AK'BAL HALL

You will trigger a scene when you enter.

=====

B3F

Head all the way to the S to reach K'an Hall.

=====

K'AN HALL

You will trigger a scene when you enter. During the scene, you'll be given a choice. It doesn't matter what you choose, but I suggest that you pick the 1st option "Cry if you need to". After the scene, speak with everyone if you like then go through the door near Ginko.

=====

B3F

Head NW to find an item box that contains DX INCENSE. Now head E and take the lift to B4F.

=====

B4F

Head all the way NW to find an item box that contains BRINK TEA. From that box, head S to find an item box that contains VI INCENSE. After you've gotten it, head a little N until you find a passage to the W then go SW to find the lift to B5F.

=====

B5F

Head N to reach the Chickchan Hall.

=====

CHICKCHAN HALL

You will trigger a scene when you enter. Once you regain control, speak with Jun if you want then go through the door for another scene. After the scene, head through the door near Eikichi to get access to the Velvet Room.

VELVET ROOM

If Tsukuyomi is Rank 8, return it to get an item MONTH OF UR. This item will let you summon Nanna in the Velvet Room. If you manage to get to Lv65 and have 927 Fortune Cards, you can now summon Fenrir, Skuld, Verdandi, and Urd. If you don't have space, remove Loki, Surt, and Heimdall.

Speak with the Demon Painter and request him to make 192 Priestess Cards. Use these cards to summon Lakshmi. Make sure that you level Lakshmi to Rank 8 since we need her for summoning spell. Once you're done here, leave the room.

Head through the opposite door if you want some healing from Trish Fountain. Otherwise, head through the door near Jun.

=====

B5F

Head NE to find an item box that contains MUSCLE DRINK x3. From that box head S to find another item box that contains AG INCENSE. In the center of this area, there's an Elevator, a lift to B6 and a Terminal. You can't use the Elevator, so ignore it for now and go to the Terminal.

=====

TERMINAL

You will trigger a scene when you enter. After the scene, you'll be in Seven Sisters High again. Speak with everyone if you like then exit this room.

=====

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DUNGEON #01 - SEVEN SISTERS HIGH

Items: None

Demons: Lv32 Sturm Soldat, Lv43 Scharf Schutze, Lv44 Scorpio Mask Real,
Lv44 Leo Mask Real, Lv44 Taurus Mask Real, Lv44 Aquarius Mask Real,
Lv45 Maschinen Kommando, Lv47 Kommandant, Lv51 S.S., Lv55 Girimehkala

Boss: None

Suggested Party Level: N/A

+++++

Exit this dungeon and return to the city since we have some unfinished business to do.

DISTRICT #02 - RENGEDAI

Items: None

Exit this district and head for Giga Macho in Yumezaki.

AREA #11 - GIGA MACHO

Items: None

-Quinto-	-Price-
Kashinara	4100 Yen
Mu	4000 Yen
Seven Sisters High B	3830 Yen
Defeat (Unused)	4200 Yen
Maya's Theme (Sad)	4500 Yen

Once you're done here, exit this area. Now, get ready to acquire your Legendary Weapons in the Abandoned Factory.

+++++

OPTIONAL DUNGEON #XX - ABANDONED FACTORY

Items: Netherworld Path, Rune Monument, Masamune's Eyepatch, Miracle Egg x5, Crimson Wing

Demons: All the demons you've encountered so far, Lv51 Izanami, Lv55 Odin, Lv70 Fenrir

Boss: None

Suggested Party Level: N/A

+++++

OBJECTIVES:

- Obtain the hidden room rumor (Optional)
- Learn Norn's Blink (Optional)
- Level Lakshmi to Rank 8 (Optional)
- Defeat Izanami (Optional)
- Defeat Odin (Optional)
- Obtain the 2 Legendary Weapon rumors (Optional)
- Spread the Demon Rumor "Succubus can use Super Megido" (Optional)
- Spread the Demon Rumor "Succubus' Super Megido is strong", or "Succubus' Super Megido is weak" (Optional)

Since you have Skuld, Urd, and Verdandi in your party, you can now learn some new Fusion Spells.

Fusion Spell: Norn's Blink (Hieroglyphein(Skuld)- Bright Judgement(Verdandi)- Dark Verdict(Urd))

You will learn Bright Judgement when Verdandi's rank reaches 8. You will learn Dark Verdict when Urd's rank reaches 8. You will learn Hieroglyphein when Skuld's rank reaches 7.

Level Fenrir at least Rank 6 to learn Firestorm since you will need it later for Fusion Spell. If you haven't leveled Laksmi yet to rank 8 then do it now.

Now, we are going to start doing the last Demon Rumor. Again, you need to make a pact with a demon. Now, encounter that demon again and increase its Happy Mood. Since the demon has a pact with you, choose "Give me information" until you get the rumor that "Succubus can use Super Megido". Encounter that demon and increase its Happy Mood again then choose "Spread the rumor for me" -> "Skills" -> "Other demons" -> "Succubus" -> "She uses Super Megido". Succubus can now use "Super Megido".

You're not done yet. After you spread the rumor, do another gathering of information until someone mentions about the Super Megido being "weak" and another one for being "strong". It's up to you which one of these rumors you want to spread.

=====

1F

Make sure that you read all the NOTES available up until now before going through Door no.6.

=====

CONTROL ROOM

You can either encounter a Lv51 Izanami or a Lv 55 Odin here. Use Low End Breaker to defeat them. After you've defeated them, you'll get the item NETHERWORLD PATH and RUNE MONUMENT. These items let you summon them in the Velvet Room.

Anyway, follow the path to reach the stairs to B1.

=====

B1F

You can either encounter a Lv51 Izanami or a Lv 55 Odin here. Use Low End Breaker to defeat them. After you defeated them, you'll get the item NETHERWORLD PATH and RUNE MONUMENT. These items let you summon them in the Velvet Room.

Anyway, Head S and ride the scalator. When you reach the other side, go E to find a locker. Open it to fight a Lv70 Fenrir, Lv51 Cerberus, Lv40 Orthrus. Use Fusion Spells to defeat them. After you've defeated them, you'll get the item MASAMUNE'S EYEPATCH. This item will let you summon Brahma in the Velvet Room.

N of the locker is another NOTE, read it and you can now able to spread the rumor about a hidden executive office. Spread the rumor by making a Demon Pact with any demon in this area by increase their HAPPY Mood. When given a choice, pick the 3rd choice "Give me information" until someone mentions about a "Control Room Switchboard hidden in the Management Office". After you've gotten that information, do another Demon Pact again. When given a choice, pick the 4th choice "Spread the rumor for me" -> "This dungeon" -> "The office switch opens a hidden door". You can now have an access to the secret room in the 2F Office of this dungeon. Since there is a lot of demons in this dungeon, you need to consult the CONTACT GUIDE section for more information about their Demon Contacts.

From now on, you need to do a lot of Demon Contacts since this is the only way to get your Legendary Weapons. Always ask them information until you obtain these following rumors:

- A legendary weapon is being sold in Shiraishi Ramen
- A legendary weapon is being sold in Clair De Lune

Anyway, after you've read the note, go S and step on the scalator. Once you reach the other side, go E to find another Locker that contains MIRACLE EGG x5. Return to the scalators and go S until you reach the other side. Head E until you find another Locker that contains CRIMSON WING. This item will let you summon Suzaku in the Velvet Room. That's all you can do here. Make sure that you've gotten and spread the rumor about the hidden room in the 2F Office.

=====

1F
Exit this dungeon and return to Kounan since we have 3 Legendary Weapons to get.

=====

DISTRICT #04 - KOUNAN
Items: None

If you heard the rumor about the Legendary Weapons from the demons then go to the Kameya Alley in Hirasaka.

AREA #03 - KAMEYA ALLEY
Items: None

Go to Shiraishi Ramen and speak with the middle-aged woman by choosing the "Talk" option. She will tell you a rumor about a Legendary Guitar Case being sold there. Now, head for the Kuzunoha Detective Agency and spread the rumor. After you spread it, go back to the Shiraishi Ramen to trigger a scene. During the scene, you will be given a choice. Pick the 1st choice "Good luck" and you can now buy the Legendary Guitar Case for 500000 Yen.

RAMEN SHIRAISHI

-Weapon-	-Price-
Legendary Case	500000 Yen

Now that you have Eikichi's Legendary Weapon, go to Aoba Way in Aoba District.

AREA #10 - AOBA WAY
Items: None

Go to Clair de Lune and speak with Garcon Soejima by choosing the "Talk" option. He will tell you a rumor about the Legendary Gun being sold there. Now, head for the Kuzunoha Detective Agency in Hirasaka and spread the rumor. After you spread it, go back to Clair de Lune to trigger a scene. During the scene, you will be given 2 choices. Pick the 1st option twice ("Eat it" and "Delicious"), and you can now buy the Legendary Handguns for 500000 Yen.

CLAIR DE LUNE

-Weapon- -Price-
Legendary Gun 500000 Yen

Since you've already completed the Legendary Case and Legendary Gun quest, go to Alaya Shrine in Rengedai.

AREA #12 - ALAYA SHRINE
Items: None

Speak with the boy behind the shrine and he will tell you that there's a message written on the bulletin board in Honmaru Park. Exit this area and go there.

AREA #05 - HONMARU PARK
Items: None

Examine the bulletin board at the SW corner of the area and it says that a Legendary Weapon is being sold in the Time Castle. Exit this area and go to Lotus.

AREA #04 - LOTUS
Items: Avatar

Head for the Time Castle to trigger a scene. After the scene, exit the place and talk to the 5 rumormongers again across Xibalba. After you've talked to them, head for Kuzunoha Detective Agency and speak with Chief Todoroki. Spread 1 of the 5 rumors available. Please note that each rumor has a different way of getting the Legendary Weapon.

"Count is trying to raise the price"
- If you choose this rumor, then you have to buy it from the Time Castle for 800000 Yen.

"Dealer is at the abandoned factory"
- If you choose this rumor, then you have to buy it from the guy inside Door no.4 (Office) of the Abandoned Factory for 500000 Yen.

"It was stolen by demons"
- If you choose this rumor, then you can get it from the demon Fenrir in the Abandoned Factory, a random encounter.

"It has already been sold"
- If you choose this rumor, then it's gone for good.

"The Count gave it as a gift"
- If you choose this rumor, you can get it from Maki at Tony's Shop in Yumezaki for FREE if you let Principal Hanya lived. If not, then you can get it from Maki inside Seven Sisters High (classroom 3-B).

After you've gotten it, then go to the Velvet Room.

 VELVET ROOM

If you level Laksmi to Rank 8 then return it to get an item AVATAR. This item let's you summon Vishnu in the Velvet Room. Anyway, since you have 236 Temperance Cards, you can now summon Suzaku. Speak with the Demon Painter and request him to make 165 Emperor Cards and 201 Hierophant Cards. Use these cards to summon Odin and Brahma. Bring Byakko, Genbu, Seiryuu, Suzaku, Abe no Seimei, Heimdall, Surt, Loki, Fenrir, and Odin. Now, return to the Abandoned Factory.

+++++

OPTIONAL DUNGEON #XX - ABANDONED FACTORY

Items: 1000 Lotus Petals, Dx Incense, Legendary Katana, Karma Ring,
 Cradle of Creation, Legendary Gloves, Morning Star, Fuuma's Grimoire,
 Prosecutor's Diary

Demons: All the demons you've encountered so far + new demons

New Demons: Lv54 Phoenix, Lv54 Mucalinda, Lv55 Girimhekala, Lv56 Jahi,
 Lv56 Kinich Ahau, Lv57 Adramelech, Lv59 Tzitzimitl,
 Lv59 Tezcatlipoca, Lv60 Kizin, Lv60 Valkyrie, Lv62 Ouroboros,
 Lv65 Vairocana, Lv66 Ah Puch, Lv70 Fenrir, Lv72 Gaia

Boss: Lv80 Alice (I'm putting her as an optional boss eventhough she's a regular demon)

Suggested Party Level: N/A

+++++

DEMONS	LV	EAGER	HAPPY	CONTACT ITEM	CARDS
Mucalinda	54	T1	E3	Magic Mirror Card	World x60 Free Card x45
Phoenix	54	T1	J2	Balm of Life	Temperance x54 Free Card x40
Jahi	56	Tatsuya + Maya	T2	Wavelength Card	Moon x78 Free Card x58
Kinich Ahau	56	M4	J1	Miracle Egg	Hermit x76 Free Card x57
Adramelech	57	T1	Tatsuya + Ginko	Gryva Card	Hanged Man x78 Free Card x58
Metal Drache	58	--	--	--	--
Tezcatlipoca	59	Ginko + Jun	T2	Magnadyne Card	Tower x75 Free Card x56
Tzitzimitl	59	M1	Tatsuya + Eikichi + Jun	Ohnusa	Devil x85 Free Card x63
Kisin	60	Tatsuya + Jun	T2	Garula Card	Death x65 Free Card x48
Valkyrie	60	Ginko + Jun	T1	Bead	Star x70 Free Card x52
Ouroboros	62	M3	T2	Open Sesame	World x72

						Free Card x54	
Ah Puch	66	T3	E3	Megido Card	Death x80		
					Free Card x60		
Fenrir	70	J4*	J4*	All Incense	Fortune x80		
					Free Card x60		
Alice	80	E1	E4	Linden Amulet	Lovers x100		
					Free Card x75		

*Since this is the only one that works, you have to cancel the other one through demon questioning

OBJECTIVES:

- Obtain the rumor about a sealed door in the control room (Optional)
- Learn Death Spirit, Ragnarok, Trimurti, Ohm, Meteor Crush, Hellish War, and Great War of Hell Fusion Spell (Optional)
- Defeat Virochana (Optional)
- Defeat Alice (Optional)
- Defeat Gaia (Optional)

If you brought the personas I asked you then you can now learn some Fusion Spells.

Fusion Spell: Death Spirit (Agidyne (Suzaku)-Aques (Byakko)-Garudyne (Seiryu)-Magnara (Genbu)-Summon Spirits (Abeno Seimei))
 Ragnarok (Fiery Fury (Surt)-Bufudyne (Loki)-Thunder Baptism (Odin)-Firestorm (Fenrir)-Ice Breath (Heimdall))

=====

1F
Go to 2F.

=====

2F
Enter Door no.4.

=====

OFFICE
Head all the way to the S and search the switchboard on the wall to reveal a secret passageway.

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EXECUTIVE SUITE
You can encounter a Lv65 Virochana here. Use Low End Breaker to defeat him. After you defeated him, you'll get the item 1000 LOTUS PETALS. This item will let you summon Virochana in the Velvet Room.

Search the locker to your left to get an item DX INCENSE. Speak with the guy here and pick the 1st choice "Tell him" to meet Kei Nanjo (another Persona user from Persona 1. He'll give Tatsuya his LEGENDARY KATANA. Read the NOTE near you and the NOTE in the E corner of this room. After you're done, exit this room

then return to 1F.

=====

1F

Make sure that you have your Double Exp up (The Queen of Swords Effect) and you can use the Fusion Spell "Low End Breaker" since you'll going to use it for an optional Boss Battle. Anyway, go to the main entrance and head for the note lying there. From the note go S and you will fall down to another area.

=====

B1

Examine the locker near you for a Boss Battle.

OPTIONAL BOSS: ALICE

Lv: 80

HP: 4500

Strong: Physical

Skill: Megidolaon, Another Dimension, Omega Cluster

Item: Karma Ring

Exp: 60000 (120000 with Double Exp. up)

Money: 5600 Yen

Suggested Party Lv: 70

Use Low End Breaker to defeat her. Make sure that you have the Double Exp. up to gain more experience.

After you've defeated her, you'll get a KARMA RING. Anyway, read the NOTE near the table. After you read it, go N and follow the path until you reach the stairs to 1F.

=====

1F

Return to Door no. 6.

=====

CONTROL OFFICE

Make a Demon Contact again and ask them some information until you get a rumor about a "sealed door in the control room leads to a waste treatment facility". After you've gotten that rumor, spread it by using another Demon Contact. After you spread it, you can now access the secret room in B1F. Go downstairs to B1F.

=====

B1F

Now head S all the way using the scalators then go W to reach the door to the next area.

=====

LIQUID WASTE DISPOSAL

This area is a good place to level up since Lv80 Alice can be encountered here. Use Estoma to encounter her often. Anyway, there's no item here so go NW through the maze until you reach a door. Go through it to the next screen.

=====

LIQUID WASTE DISPOSAL

You can encounter a Lv72 Gaia here. Use Low End Breaker to defeat her. After you defeated her, you'll get the item CRADLE OF CREATION. This item lets you summon Gaia in the Velvet Room.

Speak with the guy here and pick the 1st choice "Are you Kandori?" to meet Reiji Kido (another Persona user from Persona 1). After the scene, you will get the LEGENDARY GLOVES. Congratulations! You have finished the Abandoned Factory and gotten all the Legendary Weapons in the game. These weapons are unique since you can change their elemental attacks anytime you want by making demon pacts. You have to obtain and spread rumors about them.

- Legendary <Insert Weapon Here> is aligned with fire
- Legendary <Insert Weapon Here> is aligned with water
- Legendary <Insert Weapon Here> is aligned with wind
- Legendary <Insert Weapon Here> is aligned with earth
- Legendary <Insert Weapon Here> is supreme

Please note that each time you spread a rumor about these weapons, their name, ATK, and elemental type will change.

JUST A SIDE NOTE: Don't make any demon scared. Because if you do, they sometimes spread a rumor that your weapon is very weak (inferior). This will turn your weapon's ATK to 1. If that happens, just respread one of the 5 rumors to turn it back to normal.

Since you are nearly at the end of the game, I suggest that you level your characters to at least Lv96 in order to complete your Fusion Spells.

There's another way to level up your characters to Lv94 quickly. You can get it from ThatGuy4913's Spoiler-Free Walkthrough.

If you managed to get to Lv78 and have 332 Judgement Cards then you can now summon Michael, you need to level Michael to Rank 8 for a summoning requirement later.

If you managed to get 3 Fool Cards like I asked you to then you can now summon Tobi Kato, you need to level Kato to Rank 8 for a summoning requirement later.

If you managed to get Michael and Kato to Rank 8 then return them to get MORNING STAR and FUUMA'S GRIMOIRE. These two items let you summon Lucifer and Fuuma Kotaro in the Velvet Room. Since we need Lucifer for Fusion Spells, level your characters at least Lv94 and have 396 Devil Cards in order to summon him.

If you managed to get to Lv81 and have 340 Chariot Cards, you can now summon Shiva. Speak with the Demon Painter and request him to make 258 Emperor Cards. Use them to summon Vishnu. Swap Shiva, Brahma, and Vishnu in your party since we need them for Fusion Spells.

Fusion Spell: Trimurti (Thunderous Fury (Shiva)-Megidolaon (Vishnu)-
Alpha Blaster (Brahma))
Ohm (Pralaya (Shiva)-Stiti (Vishnu)-Suristi (Brahma))

You will learn Alpha Blaster, and Megidolaon when Brahma's and Vishnu's Rank reaches 8. You will learn Thunderous Fury when Shiva's Rank reaches 5. As for Pralaya, Stiti and Suristi, these are special skills that can only be learned if you use a Fusion Spell on the last enemy with Shiva, Vishnu, and Brahma. I suggest that you keep using Trimurti especially on the last enemy until all

three of them learn their special skills.

If you manage to get to Lv94 and have 396 Devil Cards, you can now summon Lucifer, one of the strongest persona in the game. Swap Lucifer, Poltergeist, Beelzebub, and Surt since we need them for some new Fusion Spells.

Fusion Spell: Meteor Crush (Agidyne-Mamagnadyne-Asteroid Bomb)
Hellish War (Zan (Poltergeist)- Hellfire (Surt)-
Ziodyne (Beelzebub)-Asteroid Bomb (Lucifer))

You will learn Asteroid Bomb when Lucifer's rank reaches 3.

For the last Fusion Spell, you need Satan. In order to summon him, you need to return Rank 8 Beelzebub to get the item PROSECUTOR'S DIARY. You also need to be Lv96 and have 384 Judgement Cards. Swap him with Lucifer in your party

Fusion Spell: Armageddon (Omega Cluster (Lucifer)-Alpha Blaster (Satan))

You will learn Alpha Blaster when Satan's rank reaches 6.

Congratulations!! You've completed all the Fusion Spells in the game. You also acquired all the personas available in the Velvet Room. However, there are still some personas that can only be acquired through Mutation. These personas are the Wand, Cup, Sword, and Coin. Since a lot of you are asking me which personas I have used to mutate them then here's the list. Please note that the mutation is COMPLETELY RANDOM. You have a 50% chance that the persona you want to mutate will turn to the one you want, so I advise NOT TO SAVE your game until you see the result of the mutation. FURTHERMORE, make sure that you have Poltergeist in your inventory, so that you won't get a Poltergeist as a result while mutating your Persona. The more compatible the persona is to a character, the more chances it will mutate faster.

-WAND-

Pixie -> Budai
Jackfrost -> Shou Shen
Seioubou -> Quetzalcoatl

-CUP-

Pyro Jack -> Galahad
Baal -> Bacchus
Seiryuu -> Dagda

-SWORD-

Nezha -> Cu Chulainn
Indra -> Arthur
Bishamonten -> Futsuno Mitama

-COIN-

Nekomata -> Fukurokuju
Byakko -> Ebisu
Succubus -> Sarasvati

Since you're nearly at the end of the game, feel free to do anything you want. One interesting thing that you can do in this game is getting your persona and demon to have a conversation with one another if you have the right persona in your inventory. UltimateCalibur from Shin Megami Tensei: Persona 2 - Innocent Sin GAMEFAQs board provided us with the list. Thanks UltimateCalibur!!!

I figure that some people may be interested in getting them just to read the conversations. They randomly happen when the demon contacts you and you have

the correct persona active. All conversations are given in order of Demon then Persona.

Friends (demon gives cards)

Pixie => Pixie

Jack Frost => Jack Frost

Jack Frost => Pyro Jack

Pyro Jack => Jack Frost

Pyro Jack => Pyro Jack

Orthrus => Cerberus

Barbatos => Barabatos

Succubus => Succubus

Servant to Master (choice of pact or cards)

Hel => Loki

Fenrir => Loki

Hoenir => Odin

Valkyrie => Odin

Angel => Michael

Principality => Michael

Throne => Michael

Enemies (Just talk)

Taksaka => Indra

Fenrir => Odin

Tezcatlipoca => Quetzalcoat1

Aeshma => Armaiti

Aeshma => Ameretat

Demeter => Hades

After you have had enough, return to Seven Sisters High in Rengedai. Make sure that you bring lots of HP/SP healing and reviving items with you. If you want to know my characters' setup, here it is...

TATSUYA

Lv: 99

Equipments: Laevateinn
Eternity Helm
Guzei Armor (Return MAX Satan)
Star Metal Boots
Sutra (Return MAX Xuanzang)

GINKO

Lv: 99

Equipments: Shinsa Bakunetsu Sho
Eternity Helm
Guzei Armor
Star Metal Boots
Sutra

EIKICHI

Lv: 99

Equipments: Legendary Supercase/Supernova
Eternity Helm

Guzei Armor
Star Metal Boots
Sutra

MAYA

Lv: 99

Equipments: Megido Fire/10,000-Demon Gun (Return MAX Lucifer)

Eternity Helm
Guzei Armor
Star Metal Boots
Sutra

JUN

Lv: 99

Equipments: Unearthly Flower

Eternity Helm
Guzei Armor
Star Metal Boots
Sutra

PARTY STOCK PERSONAS

- Apollo
- Venus
- Hades
- Artemis
- Chronos
- Lucifer
- Satan
- Poltergeist (For Rakukaja)
- Manannan (For Makakaja)
- Seioubo (For Tarukaja and Heartfelt Prayer)
- Jack Frost (For Sukukaja)
- Sarasvati (For Samakaja and Samarecarm)
- Dagda (For Mediarahan)
- Budai (For Estoma)

+++++

DUNGEON #01 - SEVEN SISTERS HIGH

Items: None

Demons: Lv32 Sturm Soldat, Lv43 Scharf Schutze, Lv44 Scorpio Mask Real,
Lv44 Leo Mask Real, Lv44 Taurus Mask Real, Lv44 Aquarius Mask Real,
Lv45 Maschinen Kommando, Lv47 Kommandant, Lv51 S.S., Lv55 Girimehkala

Boss: None

Suggested Party Level: N/A

+++++

Return to class 1-C and use the warp device to return to Xibalba.

+++++

DUNGEON #20 - XIBALBA

Items: Energy x3, Mysterious Armlet, Antidote x3, Tranquilizer x3, Ohnusa x3

Demons: Lv32 Sturm Soldat, Lv47 Kommandant, Lv47 Succubus, Lv48 Hellsehen,
Lv48 Pucel, Lv49 Manannan, Lv49 Yaksa, Lv50 Seker, Lv50 Ares,
Lv50 Metal Zentaur, Lv51 S.S., Lv51 Cerberus, Lv52 Fafnir, Lv53 Throne

Boss: None at the moment
Suggested Party Level: 66

+++++

OBJECTIVES:

- Retrieve the Heaven Skull inside the dungeon

=====

TERMINAL

Exit this room.

=====

B5F

Ride the lift to B6F.

=====

B6F

In the NW corner, there's an item box that contains ENERGY DRINK x3. Now head all the way W and then S to find an item box that contains five Lv60 Valkyries when you open it. Use Fusion Spell (I used Armageddon) to eliminate them quickly. After you defeated them, you will get the item MYSTERIOUS ARMLET. Now head SW and follow the path until you reach another item box that contains ANTIDOTE x3. Now, head all the way E until you reach Kimi Hall.

=====

KIMI HALL

You will trigger a scene when you enter. After the scene, speak with everyone if you like then go through the door near Ginko.

=====

B6F

Head N until you see an item box near you. Open it to get TRANQUILIZER x3. Head NE to find another item box that contains OHNUSA x3. Now head all the way W to reach Manik' Hall.

=====

MANIK' HALL

You will trigger a scene when you enter. During the scene, you will be given a choice. The choice you made will determine how long the route for B7 you're going to travel. Pick the 1st choice "Agree with Jun" if you want the long route. Pick the 2nd choice "Agree with Eikichi" if you want the normal route. Pick the 3rd choice "Agree with Maya" if you want the short route. If you pick the 4th choice "Agree with Ginko", then the game will choose the route for you, but I'm not sure.

Anyway, since each route is different, I will cover them all in my guide. After the scene, go through the door near Jun.

=====

=====

1ST CHOICE: AGREE WITH JUN

=====

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DUNGEON #20 - XIBALBA

Items: Miracle Soda, Makakaja Card, Bead x3

Demons: Lv32 Sturm Soldat, Lv47 Kommandant, Lv47 Succubus, Lv48 Hellsehen, Lv48 Pucel, Lv49 Manannan, Lv49 Yaksa, Lv50 Seker, Lv50 Ares, Lv50 Metal Zentaur, Lv51 S.S., Lv51 Cerberus, Lv52 Fafnir, Lv53 Throne Lv54 Mucalinda, Lv54 Phoenix, Lv56 Jahi, Lv56 Kinich Ahau, Lv57 Adramelech, Lv58 Metal Drache, Lv59 Tezcatlipoca, Lv59 Tzitzimitl, Lv60 Valkyrie, Lv60 Kizin, Lv62 Ouroboros, Lv66 Ah Puch

Boss: None at the moment

Suggested Party Level: 66

+++++

OBJECTIVES:

- Retrieve the Heaven Skull inside the dungeon

=====

B7F

Head all the way W to find an item box that contains MIRACLE SODA. Return to the entrance of this area and go E this time until you can't get any further. Head N, then all the way to the W until you can't get any further. Head N to reach a yellow teleporter. Step into it to warp to another screen.

=====

B7F

Head a little NE to find an item box that contains MAKAKAJA CARD. Now, head a little NW to find another item box that contains BEAD x3. From that box, go W to find another yellow teleporter. Step into it to warp to another screen.

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B7F

Step into the lift to B8F.

=====

2ND CHOICE: AGREE WITH EIKICHI

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DUNGEON #20 - XIBALBA

Items: Miracle Soda, Quake Card, Bead x3, Samakaja Card

Demons: Lv32 Sturm Soldat, Lv47 Kommandant, Lv47 Succubus, Lv48 Hellsehen, Lv48 Pucel, Lv49 Manannan, Lv49 Yaksa, Lv50 Seker, Lv50 Ares, Lv50 Metal Zentaur, Lv51 S.S., Lv51 Cerberus, Lv52 Fafnir, Lv53 Throne Lv54 Mucalinda, Lv54 Phoenix, Lv56 Jahi, Lv56 Kinich Ahau, Lv57 Adramelech, Lv58 Metal Drache, Lv59 Tezcatlipoca, Lv59 Tzitzimitl, Lv60 Valkyrie, Lv60 Kizin, Lv62 Ouroboros, Lv66 Ah Puch

Boss: None at the moment

Suggested Party Level: 66

+++++

OBJECTIVES:

- Retrieve the Heaven Skull inside the dungeon

=====

B7F

Head N to find an item box that contains MIRACLE SODA. From the box, go a

little NE to find another item box that contains QUAKE CARD. Now, head all the way W, then N until you see a path to the E. Go E and then N until you a fork. Go W first, to find an item box that contains BEAD x3. Now, go all the way to the E to find another item box that contains SAMAKAJA CARD. After you've gotten it, head through the center and step into the lift to B8F.

=====

=====
3RD CHOICE: AGREE WITH MAYA
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DUNGEON #20 - XIBALBA

Items: Sukukaja Card, Bead x3
Demons: Lv32 Sturm Soldat, Lv47 Kommandant, Lv47 Succubus, Lv48 Hellsehen,
Lv48 Pucel, Lv49 Manannan, Lv49 Yaksa, Lv50 Seker, Lv50 Ares,
Lv50 Metal Zentaur, Lv51 S.S., Lv51 Cerberus, Lv52 Fafnir, Lv53 Throne
Lv54 Mucalinda, Lv54 Phoenix, Lv56 Jahi, Lv56 Kinich Ahau,
Lv57 Adramelech, Lv58 Metal Drache, Lv59 Tezcatlipoca, Lv59 Tzitzimitl,
Lv60 Valkyrie, Lv60 Kizin, Lv62 Ouroboros, Lv66 Ah Puch

Boss: None at the moment
Suggested Party Level: 66

+++++

OBJECTIVES:
- Retrieve the Heaven Skull inside the dungeon

=====

B7F
Head all the way to the N to find the lift. On each side of the lift, there are two item boxes that contain SUKUKAJA CARD and BEAD x3. After you've gotten them, step on the lift to B8F.

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DUNGEON #20 - XIBALBA

Items: Spirit Rib, Mediarama Card, HP Incense, Miracle Egg x5,
Star Metal Helm, Balm of Life x3, SP Incense
Demons: Lv32 Sturm Soldat, Lv47 Kommandant, Lv47 Succubus, Lv48 Hellsehen,
Lv48 Pucel, Lv49 Manannan, Lv49 Yaksa, Lv50 Seker, Lv50 Ares,
Lv50 Metal Zentaur, Lv51 S.S., Lv51 Cerberus, Lv52 Fafnir, Lv53 Throne
Lv54 Mucalinda, Lv54 Phoenix, Lv56 Jahi, Lv56 Kinich Ahau,
Lv57 Adramelech, Lv58 Metal Drache, Lv59 Tezcatlipoca, Lv59 Tzitzimitl,
Lv60 Valkyrie, Lv60 Kizin, Lv62 Ouroboros, Lv66 Ah Puch

Boss: Lv55 Longinus 1, Lv51 Longinus 2, Lv51 Longinus 3, Lv51 Longinus 4
Lv59 Metal Daddy, Lv60 Metal Mama, Lv58 Bolontiku x5, Lv63 Fuhrer,
Lv63-68 Great Father

Suggested Party Level: 66

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DEMONS	LV	EAGER	HAPPY	CONTACT ITEM	CARDS
Mucalinda	54	T1	E3	Magic Mirror	World x60
				Card	Free Card x45
Phoenix	54	T1	J2	Balm of Life	Temperance x54
					Free Card x40

Jahi	56	Tatsuya +	T2	Wavelength	Moon x78	
		Maya		Card	Free Card x58	
Kinich	56	M4	J1	Miracle Egg	Hermit x76	
Ahau					Free Card x57	
Adramelech	57	T1	Tatsuya +	Gryva Card	Hanged Man x78	
			Ginko		Free Card x58	
Metal	58	--	--	--	--	
Drache						
Tezcatlipoca	59	Ginko +	T2	Magnadyne	Tower x75	
		Jun		Card	Free Card x56	
Tzitzimitl	59	M1	Tatsuya +	Ohnusa	Devil x85	
			Eikichi +		Free Card x63	
			Jun			
Kisin	60	Tatsuya +	T2	Garula Card	Death x65	
		Jun			Free Card x48	
Valkyrie	60	Ginko +	T1	Bead	Star x70	
		Jun			Free Card x52	
Ouroboros	62	M3	T2	Open Sesame	World x72	
					Free Card x54	
Ah Puch	66	T3	E3	Megido Card	Death x80	
					Free Card x60	

OBJECTIVES:

- Retrieve the Heaven Skull inside the dungeon
- Defeat Longinus 1, Longinus 2, Longinus 3, and Longinus 4
- Defeat Metal Daddy
- Defeat Metal Mama
- Defeat the 5 Bolontikus
- Defeat Fuhrer
- Defeat the Great Father

B8F

Head SE and enter Lamat Hall

LAMAT HALL

You will trigger a scene when you enter. After the scene, a Boss Battle. During the scene, you will be given a choice. I think it doesn't matter what you choose, the only difference is that you will get a different response. I suggest that you pick the 1st choice "Definitely".

BOSS: LONGINUS 1, LONGINUS 2, LONGINUS 3, LONGINUS 4 - "Fool, this is a
battlefield!"

Lv: 51 (Longinus 2-4), 55 (Longinus 1)

HP: 5000 (Longinus 1), 4000 (Longinus 2), 4000 (Longinus 3), 4000 (Longinus 4)

Skill: Longinus 1: MG34, Geisteblitz, Longinus Copy, Maragidyne, Marin Karin
Longinus 2: MG34, Geisteblitz, Longinus Copy, Mamagnadyne, Mirage
Longinus 3: MG34, Geisteblitz, Longinus Copy, Malaquadyne, Hypnotic Wave
Longinus 4: MG34, Geisteblitz, Longinus Copy, Megidola

Item: Spirit Rib
Exp: 55160
Money: 36600 Yen
Suggested Party Lv: 60

This battle is almost the same when you fought Longinus 5-10. If you have the Fusion Spell "Armageddon" then use it to eliminate them all in one turn.

Otherwise, use Fusion Spells (I used Marakukaja, Masamakaja, Mamakakaja, Grand Cross, etc.) that can damage a whole group, or use normal skills that can deal more damage (Nova Kaiser, Crescent Moon, Cross Fortune, etc.). Let someone be the main healer here that can cast Mediarama when your party's HP gets low. Again, the enemies can disable your persona, so use that time to either attack them physically or use healing items.

After the battle, you will get SPIRIT RIB. After the scene, speak with everyone if you like then go through the door near Maya.

=====

B8F
In the SE corner, there's an item box that contains MEDIARAMA CARD. Head all the way to the W until you reach the Elevator. You can use it to go back to B5 if you want to. Otherwise, continue going W, then N to reach Muluk' Hall. Don't go in just yet. In the SW of this door, there's an item box that contains HP INCENSE. After you've gotten it, go through the door.

=====

MULUK' HALL
You will trigger a scene when you enter. During the scene, you will be given a choice. Any choice you pick will get you a new Group Contact with Ginko (If you haven't gotten one yet with Ginko). Anyway, after the scene, a Boss Battle.

BOSS: METAL DADDY - "What the hell!?"
Lv: 59
HP: 4773
Skill: Huata!, Pressure Point, Yell, Huatatata!
Item: None
Exp: 40320
Money: 30000 Yen
Suggested Party Lv: 60

If you have the Fusion Spell "Armageddon" then use it to eliminate him in one turn.

Otherwise, use Fusion Spells (I used Marakukaja, Masamakaja, Mamakakaja, Grand Cross, etc.) that can damage a whole group, or use normal skills that can deal more damage (Nova Kaiser, Crescent Moon, Cross Fortune, etc.). Let someone be the main healer here that can cast Mediarama when your party's HP gets low. Again, the enemies can disable your persona, so use that time to either attack them physically or use healing items.

After the battle, watch the scene. After the scene, speak with everyone if you like then go through the door near Jun.

B8F

Head NE and follow the path until you reach an item box that contains MIRACLE EGG x5. After you've gotten it, step into the lift to B9F.

B9F

Head all the way SE to find an item box that contains STAR METAL HELM. Now, go all the way W to reach Ok Hall.

OK HALL

You will trigger a scene when you enter. After the scene, a Boss Battle.

BOSS: METAL MAMA - "What do you want?"

Lv: 60

HP: 5308

Skill: Poison Claw, Grydyne, Mudoon

Item: None

Exp: 38880

Money: 32000 Yen

Suggested Party Lv: 60

Jun won't be participating in this battle. If you have the Fusion Spell "Armageddon", then use it to eliminate her in one turn. Metal Mom has Magic Reflect cast on her, so use Physical Attacks instead. Let someone be the main healer here that can cast Mediarama when your party's HP gets low.

After the battle, watch the scene. After the scene, speak with everyone if you like then go through the door near Ginko.

B9F

Head S to find an item box that contains BALM OF LIFE x3. Now, head all the way SE until you can't get any further, then N to find an item box that contains SP INCENSE. From that box, head W to reach the Cryonics Room.

CRYONICS ROOM

You will trigger a scene when you enter. After the scene, a Boss Battle.

BOSS: BOLONTIKU x5 - "Kyaha!"

Lv: 58

HP: 2200 (each)

Skill: Bolontiku: Asteroid Bomb, Dark Nova Kaiser

Bolontiku: Asteroid Bomb, Dark Foamy Lover

Bolontiku: Asteroid Bomb, Bloody Divorce

Bolontiku: Asteroid Bomb, Eclipse Mirror

Bolontiku: Asteroid Bomb, Terror Fortune

Item: None
Exp: 33600
Money: 0 Yen
Suggested Party Lv: 60

If you have the Fusion Spell "Armageddon" then use it to eliminate them in one turn.

Otherwise, use Fusion Spells (I used Marakukaja, Masamakaja, Mamakakaja, Grand Cross, etc.) that can damage a whole group, or use normal skills that can deal more damage (Nova Kaiser, Crescent Moon, Cross Fortune, etc.). Let someone be the main healer here that can cast Mediarama when your party's HP gets low. Again, the enemies can disable your persona, so use that time to either attack them physically or use healing items.

After the battle, watch the scene. After the scene, speak with everyone if you like then go through the door opposite from your party members.

B9F

Head W and follow the path until you reach the Heart of Xibalba. Before going there, make sure that you're prepared since the Final Boss Battle is in there.

HEART OF XIBALBA

You will trigger a scene when you enter. After the scene, a Boss Battle.

BOSS: FUHRER - "There is nothing to discuss..."

Lv: 63

HP: 7792

Skill: Holy Grail, Holy Ark, Vril-Blitz, Omega Cluster, Holy Lance

Item: None

Exp: 63000

Money: 0 Yen

Suggested Party Lv: 65

If you have the Fusion Spell "Armageddon" then use it to eliminate him in one turn.

Otherwise, use Fusion Spells (I used Marakukaja, Masamakaja, Mamakakaja, Grand Cross, etc.) that can damage a whole group, or use normal skills that can deal more damage (Nova Kaiser, Crescent Moon, Cross Fortune, etc.). Let someone be the main healer here that can cast Mediarama when your party's HP gets low. Again, the enemies can disable your persona, so use that time to either attack them physically or use healing items.

After the battle, watch the scene. After the scene, the FINAL BOSS BATTLE!!!

FINAL BOSS: GREAT FATHER - "Try and surpass your father!"

Lv: 63 (Arms and Feet), 65 (Head)

HP: 5000 (Arms and Feet), 13308 (Head)

Skill: Head (Great Father): Despairing Dream, Firestorm, Megidolaon

Right Arm (Ginko's Father): Seals Reid, Earth's Anger

Left Arm (Maya's Father): Reminiscence Wave, High Pressure

Right Foot (Eikichi's Father): Master 18, Fear Torrent
Left Foot (Jun's Father): Delusion Channeling, Hurricane

Item: n/a
Exp: n/a
Money: n/a
Suggested Party Lv: 70

The Great Father has 5 hit points. The head (Lv 68), the arms (both Lv63), and the feet (both Lv63).

If you have the Fusion Spell "Armageddon" then use it to eliminate them in one turn.

Otherwise, use Fusion Spells (I used Marakukaja, Masamakaja, Mamakakaja, Grand Cross, etc.) that can damage a whole group, or use normal skills that can deal more damage (Nova Kaiser, Crescent Moon, Cross Fortune, etc.). Let someone be the main healer here that can cast Mediarama when your party's HP gets low. Again, the enemies can disable your persona, so use that time to either attack them physically or use healing/reviving/status-curing items. Make sure that you have a lot of SP healing items with you since this may take a while. Good Luck!

After the battle, watch the ending. During the ending, you will be given some choices, pick any choice you want. However, if you hit him then you will find out who is behind that mask. CONGRATULATIONS!!! You have completed the game. Now it's time to play the sequel, Persona 2: Eternal Punishment.

+--+
Movies #16: The Collective Unconsciousness Unlocked!

+--+
+--+

Movies #17: Grand Cross Unlocked!
+--+

+--+
Movies #18: Farewell and Restart Unlocked!

+--+
+--+

Movies #19: Second Chance Unlocked!
+--+

=====

Okay, now that you've finished the main game, let's play the psp exclusive dungeon known as the Theater. So load your game, then exit Xibalba via the Terminal again (use the Elevator on B8F and go to B5F), and head through the Theater District.

DISTRICT #XX - THEATER

You will trigger a scene where you will meet Mitsugi, the Theater Guide. Anyway after the scene, you will be at the lowest rank "Black Raspberry". To increase your Rank, you just need to increase the number of times you clear a quest. For example, in order to get to the next rank, you need to clear a quest 10 times. Since there's only 3 quests, you can repeat those quests as many times as you want.

O-----O-----O
|RANK | # OF CLEAR |

Black Raspberry	1
White Glove	10
Bronze Man	20
Silver Palm	40
Golden Bear	100
Platinum Lion	300

You don't get anything from getting the highest rank. The only thing that is different is the way Mitsugi talks to you. Anyway, choose the 1st option for 10000 Yen. You need to pay a total of 30000 Yen to play all 3 Quests. BTW, YOU CANNOT SAVE IN THE THEATER.

+++++

PSP EXCLUSIVE DUNGEON - SCHOOL OF THE HEART PART 1

Demons: Lv12 Moh Shuvuu, Lv13 Ochre Jelly, Lv13 Ixtab, Lv14 Nekomata, Lv14 Nekomata, Lv14 Cockatrice, Lv15 Kinnara, Lv16 Tengu, Lv16 Wraight, Lv17 Kiyohime, Lv17 Shax, Lv18 Jack Frost, Lv18 Angel, Lv19 Fjalar, Lv20 Faust, Lv21 Kraken, Lv21 Gandharva

Boss: Lv18 Angel

Suggested Party Level: 21

+++++

=====

ST. HERMELIN HIGH CLASS 2-3

Speak with the Teacher, the students, and then to Rose. After you've spoken with her, try to exit this place.

=====

2F

After the scene, you will be outside the classroom. Anyway, head W and go upstairs to 3F

=====

3F

Head W to class 3-4

=====

ST. HERMELIN HIGH CLASS 3-4

Speak with the Female Student to trigger a scene. Try to exit to trigger another scene.

=====

3F

After the scene, you will be outside again. W of you is a Trish's Spring in case you need some healing. Anyway, head to class 3-3.

=====

ST. HERMELIN HIGH CLASS 3-3

Defeat the demon "Agathion" and you will be warp to another area of 3F.

=====

3F

Head W to class 3-7.

=====

ST. HERMELIN HIGH CLASS 3-7

Defeat the demon "Nisroc" and you will be warp to another area of 3F.

=====

3F

Head all the way N then E to class 3-1.

=====

ST. HERMELIN HIGH CLASS 3-7

Defeat the demon "Moh Shuvuu" and you will be warp to another area of 3F.

=====

3F

Head SW to class 3-17

=====

ST. HERMELIN HIGH CLASS 3-17

Defeat the demon "Nekomata" and you will be warp to another area of 3F.

=====

3F

Head NE and take the stairs to 2F

=====

2F

Head S and enter class 2-13

=====

ST. HERMELIN HIGH CLASS 2-13

Defeat the demon "Kinnara" and you will be warp to another area of 2F.

=====

2F

Head all the way N first to find an ITEM BOX. Btw, the item boxes here contain random items. Anyway, head SW to class 2-10

=====

ST. HERMELIN HIGH CLASS 2-10

Defeat the demon "Kiyohime" and you will be warp to another area of 2F.

=====

2F

Head S first to find another ITEM BOX. Now head E to class 2-8

=====

ST. HERMELIN HIGH CLASS 2-8

Defeat the demon "Jack Frost" and you will be warp to another area of 2F.

=====

2F

Head E to find another ITEM BOX. The next room you will going to enter has the Boss in it so make sure that you are ready. Once you're ready, head S and enter class 2-1

=====

ST. HERMELIN HIGH CLASS 2-1

Defeat the Boss "Angel" to complete the 1st Quest.

=====

+++++

PSP EXCLUSIVE DUNGEON - SCHOOL OF THE HEART PART 2

Demons: Lv21 Kraken, Lv21 Gandharva, Lv22 Pairika, Lv23 Lich, Lv24 Rasputin,
Lv25 Kabhanda, Lv26 Pyro Jack, Lv27 Kanaloa, Lv27 Taranis,
Lv28 Cwn Annwn, Lv28 Camazotz, Lv29 Culebre, Lv29 Principality,
Lv30 Picollus, Lv30 Hunhau

Boss: Lv25 Persephone

Suggested Party Level: 30

+++++

=====

ST. HERMELIN HIGH COURTYARD

Speak with the students in the Courtyard to trigger another scene. After the scene, enter the school.

=====

1F

There's a Velvet Room located SE if you want to change personas. Anyway, head all the way SE and enter the door leading to High Entryway.

=====

ST. HERMELIN HIGH ENTRYWAY

Head to the next screen.

=====

1F

Head SE and enter the Boxing Club.

=====

ST. HERMELIN HIGH BOXING CLUB

Speak with Rose to trigger another scene.

=====
1F
After the scene, you'll be outside. W of you is a Trish Spring if you want some healing. Anyway, head all the way N to reach a fork, the one we want is on the NW section, but if you want to collect all items, then you have to enter all of them. Anyway, since I want to get everything, head NE first then enter the big door.

=====
1F NE AREA
Infront of you are 3 warp points with 3 ITEM BOXes. 2 of them are empty, but the one located W has an item. After you've gotten it, exit this room.

=====
1F
Enter the N (middle room) door.

=====
1F N AREA
The middle ITEM BOX has an item on it. After you've gotten it, exit this room.

=====
1F
Enter the NW door.

=====
1F NW AREA
Infront of you are 5 warps with empty ITEM BOXes. Head a little E to find another ITEM BOX that contains an item. After you've gotten the item, step on the warp point near you.

=====
1F NE AREA
You'll be warped into another area. If you want to know where you are, then you are on the NE area. Head all the way E then N to reach a fork with 3 warp points with ITEM BOXes in them. 2 of them are empty but the middle one has an item. Step on the warp point near you.

=====
1F N AREA
Head S a little BUT BE CAREFUL NOT TO STEP ON ANY WARP POINT then head all the way E until you see 4 warp points below you. Counting the warp point from left to right, step on the 2nd warp point.

=====
1F NW AREA
Now walk slowly so that you won't accidentally step any warp point, move to the center of this area until you see a path going N. Follow the path until you reach an ITEM BOX containing an item. We've gotten all the items from the NW area. Return to the center and head all the way S until you reach a wall. Now head a little W to find 2 warp points below you. Counting the warp point from

left to right, step on the 2nd warp point.

=====

1F NE AREA

Slowly walk E until you reach a wall. Now head S until you see a path going E. Follow that path until you see a path going N. Follow that path until you reach an ITEM BOX containing an item. We've gotten all the items from the NE area. Open your map screen (press square), do you see those 3 warp points a little S from you? Step on the middle warp point.

=====

1F N AREA

Make your way to the N (by going S, E, and then N) until you reach a door.

=====

OPEN ROOM 2

Speak with Rose to trigger another scene.

=====

1F

Follow the path to reach the next screen.

=====

ST. HERMELIN HIGH ENTRYWAY

Head to the next screen.

=====

1F

In this area, there's a lot of warp points, so we need to be careful not to accidentally step on any warp point. Anyway, head all the way NW until you reach the school gates. From the gates, head N until you reach the stairs to 2F

=====

2F

Defeat the demon "Gandharva".

=====

ST. HERMELIN HIGH COURTYARD

After the scene, head to class 2-3 on 2F. Make sure that you're prepared since a Boss Battle is up ahead.

=====

ST. HERMELIN HIGH CLASS 2-3

Defeat the demons "Pyro Jack", "Principality", and the Boss "Persephone". After the battles, watch the scene. After the scene, you've cleared Quest 2.

=====

Demons: Lv21 Kraken, Lv21 Gandharva, Lv22 Pairika, Lv23 Lich, Lv24 Rasputin,
Lv25 Kabhanda, Lv26 Pyro Jack, Lv27 Kanaloa, Lv27 Taranis,
Lv28 Cwn Annwn, Lv28 Camazotz, Lv29 Culebre, Lv29 Principality,
Lv30 Picollus, Lv30 Hunhau, Lv31 Agrippa, Lv33 Wa Nyudo,
Lv34 Demon King, Lv35 Python, Lv36 Lilim, Lv38 Hoenir, Lv39 Leviathan,
Lv39 Rakshasa, Lv40 Orthrus, Lv41 Barbatos, Lv42 Aeshma,
Lv42 Catoblepas, Lv43 Taksaka, Lv46 Lucifuge, Lv46 Hunab Ku,
Lv47 Succubus, Lv48 Pucel, Lv49 Yaksa, Lv50 Seker, Lv50 Ares,
Lv52 Fafnir, Lv54 Phoenix, Lv57 Adramelech, Lv59 Tzitzimitl,
Lv60 Valkyrie, Lv60 Kisin

Boss: Lv65 Kushiel

Suggested Party Level: 70

+++++

=====

KARUKOZAKA HIGH SCHOOL GATES

Speak with the students to trigger a scene. After the scene, defeat the demon "Lucifuge".

=====

KARUKOZAKA HIGH GYM

Leave this area to trigger another scene.

=====

KARUKOZAKA HIGH GYM ENTRANCE

Go to the next screen.

=====

1F

W of you is a Trish Spring. Anway head all the way N until you reach a fork. Head NE and speak with Weyland to trigger another scene. After the scene, defeat the demons "Ares", "Cerberus", "Throne", and "Phoenix". Head to the next screen.

=====

1F

Follow the path until you go S. When you see a path going W, take that path until you reach the Computer Room.

=====

KARUKOZAKA HIGH COMPUTER ROOM

After the scene, defeat the demon "Girimehkala". After the battle, leave this room.

=====

1F

There are two upstairs on this area, the one you want is located SE since the one S leads to a pitfall.

=====

2F

From this point on, make sure that you're really careful since pitfalls will

be place on each floor. Anyway, head a little NW and enter the door. Now, walk straight until you reach a wall. Now hug this wall until you go NE to reach an ITEM BOX. Now keep hugging the wall until you go NW to the stairs leading to 3F and the demon "Tzitzimitl". Defeat her and head upstairs to 3F.

=====

3F

Hug the wall to the S and head W until you see a path going S. Take that path until you see a path going W. As you go S, you will see 3 paths going W. Take the 3rd W path and go all the way W until you can't get any further. Now hug the W wall as you go S to reach an ITEM BOX. Now retrace your steps back a little (Keep hugging the Wall) until you see a path going E. Take the E path until you can't go any further. Now head S and take the door to the next screen. Head E a little until you see a path going S. Take that path and keep going going E until you see a path going N. Take that path and then E until you reach a wall. Now head all the way N and all the way E until you can't get any further. Now head all the way N until you reach the NW stairs to 4F. Defeat the demon "Ouroboros" and then take the stairs to 4F.

=====

4F

No random pitfalls here so head all the way SW to reach an ITEM BOX. Now head all the way W until you see some Traffic Cones. Approach them and you will be fall down.

=====

3F

Now, head N and you will fall down again.

=====

2F

Now hug the N wall and go all the way W to trigger another scene. After the scene, defeat the demon "Ah Puch". After the battle, take the NW stairs to 3F.

=====

3F

No pitfalls here so head E to reach an ITEM BOX. Take the other stairs to 4F.

=====

4F

Pitfalls are back. Anyway, head all the way E to reach another ITEM BOX. Now hug the N wall until you go SW to reach another ITEM BOX. From the item box, head E. Keep going E and ignore the path going S. At the next fork, go S and then all the way E until you can't go any further. Now head all the way NE and follow the path until you reach the stairs to 5F. Make sure that you are prepared since there's a boss battle up ahead. Once you're ready, head upstairs to 5F.

=====

5F

Head E and enter the rooftop.

=====

KARUKOZAKA HIGH ROOFTOP

After the scene, defeat the demon "Fenrir, and then the Boss "Kushiel". After the battle, you've cleared the last Quest. CONGRATULATIONS! You've finished the Theater!!!

=====

-----III. SKILLS-----

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This is the list of all the skills that can be found in the game (excluding the spells from Bosses). I had some help from Chthonian FAQs.

FIRE

-
- Agi
 - Maragi
 - Agilao
 - Maragion
 - Agidyne
 - Maragidyne
 - Hellfire
 - Firestorm
 - Fire Breath
 - Thunder Inferno

EARTH

-
- Magna
 - Mamagna
 - Magnara
 - Mamagnara
 - Magnadyne
 - Mamagnadyne
 - Rockfall
 - Earth's Anger

WATER

-
- Aqua
 - Malaqua
 - Aques
 - Malaques
 - Aquadyne
 - Malaquadyne
 - Waterspout
 - Fear Torrent

WIND

-
- Garu
 - Magaru
 - Garula
 - Magarula

Garudyne
Magarudyne
Hurricane
Killer Wind

LIGHT

Hama
Mahama
Hamaon
Bright Light
Hieroglyphein
Divine Judgment
Alpha Blaster
Nirvana

DARK

Mudo
Mamudo
Mudoon
Cursed Name
Stagnant Air
Dark Verdict
Omega Cluster

ICE

Bufu
Bufula
Bufudyne
Diamond Dust
Ice Breath

ELECTRIC

Zio
Zionga
Ziodyne
Thunder Baptism

NUCLEAR

Frei
Freila
Freidyne
Nuclear Missile
Nova Kaiser

ALMIGHTY

Zan
Zanma
Zandyne

Gry
Gryva
Grydyne
Megido
Megidola
Megidolaon
High Pressure
Mirage
Mafui
Magic Seal
Illuzone
War Cry
Summon Spirits
Asteroid Bomb
Poison Breath
Mirage Breath
Dust Cloud
Balzac
Poisma
Dekaja
Samsara

NERVE

Pulinpa
Marin Karin
Glamorous Dance
Heavenly Dance
Marvelous Dance
Confusing Dance
Blow a Kiss

MIND

Dormina
Sleeping Spell
Hypnotic Waves

ASSIST

Tarukaja
Rakukaja
Makakaja
Samakaja
Sukukaja
Tetraja
Tetrakarn
Makarakarn
Balzacaia
Trafuri
Estoma
Omni Dimension
Another Dimension
Brave Dance

HEALING

Dia
Media
Diarama
Mediarama
Diarahan
Mediarahan
Posumudi
Kotoludi
Patra
Me Patra
Recarm
Samarecarm
Recarmdra
Suristi
Stiti
Healing Melody
Heartfelt Prayer

HAVOC

Bash
Tackle
Wing Flap
Frenzy
Skewer
Assault Dive
Feral Bite
Venom Bite
Stun Bite
Feral Claw
Poison Claw
Stun Claw
Swift Strike
Photon Cannon

SWORD

Straight Slash
Ice Blade
Flame Cut
Wind Slash
Earth Slice
Blade of Fury
Fiery Fury
Thunderous Fury
Windy Fury
Icy Fury
Twin Slash
Double Pierce
Power Slash
Heat Wave
Deathbound
Pralaya

STRIKE

Sonic Punch
Gigantic Fist
Pressure Point

RANGED

Tiple Down
Sharpshooter
Myriad Arrows

THROWN

Needle Rush
Venom Needle
Pressure Needle
Dream Needle
Spinning Shot
Sonic Bullet

SPECIAL

Foamy Lover
Bloody Honeymoon
Crescent Mirror
Cross Fortune

RUMOR SKILLS

Atomic Bufula
Dynamic Aquilao
Wonderful Aques
Dangerous Garula
Great Magnus
Hyper Zionga
Ultra Freila
Super Megido

ENEMY/DEMON EXCLUSIVE SKILLS

Prophecy
Life Drain
Acid
Breikonzert
Binal Strike
Last Resort
Possession
Poison Gas
Feral Step
Mephistopheles
Medusa's Eye
Explosive Getaway
Escape
Hula of Misfortune
Kamikaze
Repeater

Barrage
Summon Guards
Megaton

=====
-----IV. FUSION SPELLS-----
=====

Fusion Spells are very important since they provide you with the most powerful spells in the game. Sometimes, if you defeat the last demon with a Fusion Spell, your persona will either gain 2 ranks, increases its parameters, learn a special skill, or can change form (mutation).

In order to perform a Fusion Spell, you need to combine specific spells or personas in an orderly manner. For example, in order to perform Towering Inferno, set your characters to cast a water spell, then an earth spell, and finally a fire spell. You need to do this in an orderly manner for it to work. Please note that some Fusion Spells are missable.

-FUSION SPELL-	-ORDER-
Towering Inferno	Water Earth Fire
Loiseau de Feu	Fire Earth Maragion
Hydro Boost	Fire Earth Water
Water Talons	Water Wind Malaques
Kamaitachi	Water Earth Wind
Sonic Wave	Wind Water Magarula
Stone Rise	Fire Wind Earth
Landspark	Earth Fire Mamagnara
God Hand	Almighty High Pressure
Meteor Crush	Fire Earth Asteroid Bomb
Grand Cross	Nova Kaiser (Apollo)

	Bloody Honeymoon (Hades) Foamy Lover (Venus) Cross Fortune (Chronos) Crescent Mirror (Artemis)
Ohm	Pralaya (Shiva) Stiti (Vishnu) Suristi (Brahma)
Hellish War	Zan (Poltergeist) Hellfire (Surt) Ziodyne (Beelzebub) Asteroid Bomb (Lucifer)
Charming Melody	Marin Karin Soothing Melody
Classic Melody	Dormina Healing Melody
Extreme Melody	Balzac Healing Melody
Atomic Destruction	Fire Water Zanma
Black Hole	Wind Dark Grydyne
Trimurti	Thunderous Fury (Shiva) Megidolaon (Vishnu) Alpha Blaster (Brahma)
Death Spirit	Fire (Suzaku) Water (Byakko) Wind (Seiryuu) Earth (Genbu) Summon Spirits (Abe no Seimei)
Ragnarok	Fiery Fury (Surt) Bufudyne (Loki) Thunder Baptism (Odin) Firestorm (Fenrir) Ice Breath (Heimdall)
All One	Mudoon Hamaon
Low End Breaker	Zanma Light
High End Crusher	Zanma Dark
Death's Roulette	Light Dark
Armageddon	Omega Cluster (Lucifer)

	Alpha Blaster (Satan)
Salamander	Fire Summon Spirits
Undine	Water Summon Spirits
Sylph	Wind Summon Spirits
Gnome	Earth Summon Spirits
King Frost	Diamond Dust Summon Spirits
Take-Mikazuchi	Thunder Baptism Summon Spirits
Kagutsuchi	Freila Summon Spirits
Hachiman	Megidola Summon Spirits
Mega Blaze	Fire Wind Fire
Blazing Burst	Fire Fire
Megalofire	Fire Almighty Firestorm
Maelstorm	Water Almighty Fear Torrent
Heavy Rain	Water Water
Bane Splash	Water Earth Water
Maxi Tempest	Wind Fire Wind
Dragon Flight	Wind Wind
Nightmare Storm	Wind Almighty Hurricane
Last Quake	Earth

	Almighty Mamagnadyne
Boulder Smash	Earth Earth
Craggy Fang	Earth Water Earth
Ice Blast	Water Wind Bufula
Ice Crush	Water Earth Bufudyne
Thunder Blast	Fire Wind Zionga
Thunder Crush	Fire Earth Ziodyne
Meltdown	Fire Almighty Maragidyne
Tidal Wave	Water Almighty Malaquadyne
Giga Cyclone	Wind Almighty Magarudyne
Hellish Desert	Earth Almighty Earth's Anger
Matarukaja	Tarukaja Heartfelt Prayer
Marakukaja	Rakukaja Heartfelt Prayer
Mamakakaja	Makakaja Heartfelt Prayer
Masamakaja	Samakaja Heartfelt Prayer
Masukunda	Sukukaja Heartfelt Prayer
Diamai	Dia Healing Melody

Mediamai	Media Healing Melody
Panacea's Blessing	Patra Dia Recarm
Norn's Blink	Hieroglyphein (Skuld) Bright Judgement (Verdandi) Dark Verdict (Urd)
Flame Cut EX	Fire Straight Slash
Ice Blade EX	Water Straight Slash
Wind Slash EX	Wind Straight Slash
Earth Slice EX	Earth Straight Slash
Fiery Fury EX	Fire Blade of Fury
Icy Fury EX	Water Blade of Fury
Windy Fury EX	Wind Blade of Fury
Thunderous Fury EX	Earth Blade of Fury
Dark Saber	Dark Straight Slash
Light Smasher	Light Straight Slash
4 Shura Slash	Thunderous Fury (Indra) Spinning Shot (Varuna) Blade of Fury (Bishamonten) Blade of Fury (Yama)
Pegasus Strike	Wind Sonic Punch
Venom Needle EX	Poisma Needle Rush
Dream Needle EX	Dormina Needle Rush
Venom Bite EX	Poisma Feral Bite
Stun Bite EX	Dormina Feral Bite

Poison Claw EX Poisma
 Feral Claw

Stun Claw EX Dormina
 Feral Claw

Dashing Strike Zio
 Tackle

Triple Charge Bash
 Bash
 Bash

-----V. KUZUNOHA RUMOR GUIDE-----

This is the list of all the rumors available in the game. I also put where and when the rumor is available. Since a lot of you want them in chronological order, here it is.

THE RAMEN SHOP OWNER IS AN EX-SPY
Available: Automatically obtain.
Effect:
- She sells real weapons

HANAKO HAS BEEN SIGHTED!
Available: During your quest inside Seven Sisters High, go to classroom 2-B and speak with everyone until someone mentions about a ghost named Hanako. Exit the school and head for the Kuzunoha Detective Agency and speak with Chief Todoroki.
Effect:
- It was seen at Sevens.

YOU CAN BUY WEAPONS AT TIME CASTLE
Available: After you defeated Principal Hanya in Seven Sisters High, talk to the Rumormongers across the city.
Effect:
- Quality and price are normal. (Toku-san)
- Quality is good, but it's expensive. (Toro)
- They're cheap, but low quality. (Chikarin)

ROSA CANDIDA IN RENGEDAI SELLS ARMOR?
Available: After you defeated Principal Hanya in Seven Sisters High, talk to the Rumormongers across the city.
Effect:
- Quality and price are normal. (Toku-san)
- Quality is good, but it's expensive. (Chikarin)
- They're cheap, but low quality. (Toro)

YOU CAN WIN WEAPONS IN THE SWEEPSTAKES
Available: After you defeated Principal Hanya in Seven Sisters High, talk to the Rumormongers across the city.
Effect:
- Hard to win, but the prizes are good. (Toku-san)
- Very hard to win, but prizes are great. (Toro)
- Easy to win, but prizes are boring. (Chikarin)

THERE'S A CASINO AT MU.

Available: After you defeated Principal Hanya in Seven Sisters High, talk to the Rumormongers across the city.

Effect:

- It's easy to win at poker. (Toku-san)
 - It's easy to win the slots. (Toro)
 - The payout at blackjack is high. (Chikarin)
-

ZODIAC'S SECOND FLOOR...

Available: When you enter Zodiac for the 1st time, speak with everyone until someone mentions about the 2F of the Zodiac being a maze. Leave the place and talk to Chief Todoroki inside Kuzunoha Detective Agency.

Effect:

- Zodiac's second floor is a huge maze.
-

BUKIMI HAS BEEN SIGHTED!

Available: After your quest at the Air Raid Shelter in Kasugayama High, go to 3F and talk to the Effmeinate male student near the stairs until he mentions about a ghost named Bukimi. Exit the school and head for the Kuzunoha Detective Agency and speak with Chief Todoroki.

Effect:

- It was seen at Kasugayama High.
-

YOU CAN BUY WEAPONS AT TONY'S SHOP.

Available: After you defeated the Council President in Kasugayama High, talk to the Rumormongers across the city.

Effect:

- Quality and price are normal. (Chikarin)
 - Quality is good, but it's expensive. (Sumaru Genie)
 - They're cheap, but low quality. (Toro)
 - Selection's good, but buyback price is low. (Toku-san)
-

YOU CAN BUY ARMOR AT ANIMA MUNDI.

Available: After you defeated the Council President in Kasugayama High, talk to the Rumormongers across the city.

Effect:

- Quality and price are normal. (Toku-san)
 - Quality is good, but it's expensive. (Sumaru Genie)
 - They're cheap, but low quality. (Toro)
 - Selection's good, but buyback price is low. (Chikarin)
-

THE DRESSER HAG HAS BEEN SIGHTED!

Available: Talk to the little boy inside Kounan PD in the Kounan District. After you talked to him, leave this place, reenter and talk to him again until he mentions about a ghost inside the Abandoned Factory.

Effect:

- It was seen at the Abandoned Factory
-

JACK FROST CAN USE ATOMIC BUFULA

Available: After your quest in Mu, do some Demon Rumors by making a pact with a demon. Then make that demon Happy three times then choose "Give me information" until someone mentions that "Jack Frost can use Atomic Bufula". Now, encounter that demon and make it happy again three times, then choose "Spread the rumor for me" -> "Skills" -> "Jack Frost" -> "He uses Atomic Bufula". Jack Frost can now use "Atomic Bufula".

You're not done yet. After you spread the rumor, do another gathering of information until someone mentions about the Atomic Bufula being "weak" and another one for being "strong". It's up to you which one of these rumors you want to spread.

Effect:

- Seems strong
- Seems weak
- Seems to use Atomic Bufula

CLAIR DE LUNE SELL WEAPONS?

Available: After your quest in Giga Macho, talk to the Rumormongers across the city.

Effect:

- Quality and price are normal. (Sumaru Genie)
- Quality is good, but it's expensive. (Chikarin)
- They're cheap, but low quality. (Toro)
- Selection's good, but buyback price is low. (Baofu)
- Selection's bad, but buyback price is high. (Toku-san)

ROSA CANDIDA IN AOBA SELLS ARMOR?

Available: After your quest in Giga Macho, talk to the Rumormongers across the city.

Effect:

- Quality and price are normal. (Toro)
- Quality is good, but it's expensive. (Chikarin)
- They're cheap, but low quality. (Baofu)
- Selection's good, but buyback price is low. (Sumaru Genie)
- Selection's bad, but buyback price is high. (Toku-san)

AN IDOL'S GHOST HAS BEEN SIGHTED!

Available: After your quest in Giga Macho, talk to a Mania inside Shiraishi Ramen until he mentions about a missing singer in a park.

Effect:

- It was seen at Aoba Park.

FLOWERS CAN TALK.

Available: After your quest in Giga Macho, talk to the man near Aoba Park in Aoba District.

Effect:

- The flowers at Aoba Park can talk.

YOU CAN BUY WEAPONS AT JOLLY ROGER.

Available: After your quest in the Concert Hall, talk to the Rumormongers across the city.

Effect:

- Quality and price are normal. (Toku-san)
- Quality is good, but it's expensive. (Sumaru Genie)
- They're cheap, but low quality. (Toro)
- Selection's good, but buyback price is low. (Chikarin)
- Selection's bad, but buyback price is high. (Baofu)

YOU CAN BUY ARMOR AT LONDON CLOTHIER.

Available: After your quest in the Concert Hall, talk to the Rumormongers across the city.

Effect:

- Quality and price are normal. (Baofu)
- Quality is good, but it's expensive. (Chikarin)
- They're cheap, but low quality. (Toro)
- Selection's good, but buyback price is low. (Toku-san)
- Selection's bad, but buyback price is high. (Sumaru Genie)

A CURSED TAXI HAS BEEN SIGHTED!

Available: After your quest in Smile Hirasaka, go to the Peace Diner and talk

to Fuyuko until she mentions about a taxi inside Abandoned Factory.

Effect:

- It was seen at the abandoned factory.
-

A CURSED ESCORT HAS BEEN SIGHTED!

Available: After you defeated the Cursed Taxi, talk to Fuyuko again.

Effect:

- It was seen at the abandoned factory.
-

PYRO JACK CAN USE DYNAMIC AGUILAO

Available: After your quest in GOLD, do some Demon Rumors by making a pact with a demon. Then make that demon Happy three times then choose "Give me information" until someone mentions that "Pyro Jack can use Dynamic Aguilao". Now, encounter that demon and make it happy again three times, then choose "Spread the rumor for me" -> "Skills" -> "Pyro Jack" -> "He uses Dynamic Aguilao". Pyro Jack can now use "Dynamic Aguilao".

You're not done yet. After you spread the rumor, do another gathering of information until someone mentions about the Dynamic Aguilao being "weak" and another one for being "strong". It's up to you which one of these rumors you want to spread.

Effect:

- Seems strong
 - Seems weak
 - Seems to use Dynamic Aguilao
-

KUCHISAKE-ONNA HAS BEEN SIGHTED!

Available: After your quest in Aerospace Museum, talk to the old man playing dumb near Mt. Iwato until he mentions about the ghastly Kuchisake.

Effect:

- It was seen at Mt. Iwato
-

KANALOA CAN USE WONDROUS AQUES

Available: After your quest in Mt. Iwato, do some Demon Rumors by making a pact with a demon. Then make that demon Happy three times then choose "Give me information" until someone mentions that "Kanaloa can use Wondrous Aques". Now, encounter that demon and make it happy again three times, then choose "Spread the rumor for me" -> "Skills" -> "Kanaloa" -> "It uses Wondrous Aques". Kanaloa can now use "Wondrous Aques".

You're not done yet. After you spread the rumor, do another gathering of information until someone mentions about the Wondrous Aques being "weak" and another one for being "strong". It's up to you which one of these rumors you want to spread.

Effect:

- Seems strong
 - Seems weak
 - Seems to use Wondrous Aques
-

DEMETER CAN USE ULTRA FREILA

Available: After your quest in Mt. Iwato, do some Demon Rumors by making a pact with a demon. Then make that demon Happy three times then choose "Give me information" until someone mentions that "Demeter can use Ultra Freila". Now, encounter that demon and make it happy again three times, then choose "Spread the rumor for me" -> "Skills" -> "Demeter" -> "She uses Ultra Freila". Demeter can now use

"Ultra Freila".

You're not done yet. After you spread the rumor, do another gathering of information until someone mentions about the Ultra Freila being "weak" and another one for being "strong". It's up to you which one of these rumors you want to spread.

Effect:

- Seems strong
 - Seems weak
 - Seems to use Ultra Freila
-

THE JUMPING GEEZER HAS BEEN SIGHTED!

Available: After your quest in Goketsuji, exit Mt. Katatsumuri and talk to the Hiker outside.

Effect:

- It was seen at Mt. Katatsumuri.
-

KUDAN?

Available: After Jun joined your party, talk to the pale man inside Sumaru TV in Aoba District.

Effect:

- It was seen at the abandoned factory.
-

STYMPHALIDES CAN USE DANGEROUS GARULA

Available: After Jun joined your party, do some Demon Rumors by making a pact with a demon. Then make that demon Happy three times then choose "Give me information" until someone mentions that "Stymphalides can use Dynamic Garula". Now, encounter that demon and make it happy again three times, then choose "Spread the rumor for me" -> "Skills" -> "Stymphalides" -> "It uses Dangerous Garula". Stymphalides can now use "Dynamic Garula".

You're not done yet. After you spread the rumor, do another gathering of information until someone mentions about the Dangerous Garula being "weak" and another one for being "strong". It's up to you which one of these rumors you want to spread.

Effect:

- Seems strong
 - Seems weak
 - Seems to use Dynamic Garula
-

BARBATOS CAN USE GREAT MAGNUS

Available: After Jun joined your party, do some Demon Rumors by making a pact with a demon. Then make that demon Happy three times then choose "Give me information" until someone mentions that "Barbatos can use Great Magnus". Now, encounter that demon and make it happy again three times, then choose "Spread the rumor for me" -> "Skills" -> "Barbatos" -> "He uses Great Magnus". Barbatos can use "Great Magnus".

You're not done yet. After you spread the rumor, do another gathering of information until someone mentions about the Great Magnus being "weak" and another one for being "strong". It's up to you which one of these rumors you want to spread.

Effect:

- Seems strong
- Seems weak

- Seems to use Great Magnus

THERE'S A SECRET CD.

Available: After you've completed all 4 Temples across Xibalba, talk to the Officer on the 2F inside the Abandoned Factory.

Effect:

- It's for sale at Giga Macho.

ANKOU CAN USE HYPER ZIONGA

Available: After you've completed all 4 Temples across Xibalbal, do some Demon Rumors by making a pact with a demon. Then make that demon Happy three times then choose "Give me information" until someone mentions that "Ankou can use Hyper Zionga". Now, encounter that demon and make it happy again three times, then choose "Spread the rumor for me" -> "Skills" -> "Ankou" -> "It uses Hyper Zionga". Ankou can use "Hyper Zionga".

You're not done yet. After you spread the rumor, do another gathering of information until someone mentions about the Great Magnus being "weak" and another one for being "strong". It's up to you which one of these rumors you want to spread.

Effect:

- Seems strong
- Seems weak
- Seems to use Hyper Zionga

SUCCUBUS CAN USE SUPER MEGIDO

Available: After you've completed the 1st portion of Xibalbal, return to the city by using the Terminal inside Xibalba. Do some Demon Rumors by making a pact with a demon. Then make that demon Happy three times then choose "Give me information" until someone mentions that "Succubus can use Super Megido". Now, encounter that demon and make it happy again three times, then choose "Spread the rumor for me" -> "Skills" -> "Succubus" -> "She uses Super Megido". Succubus can use "Super Megido".

You're not done yet. After you spread the rumor, do another gathering of information until someone mentions about the Super Megido being "weak" and another one for being "strong". It's up to you which one of these rumors you want to spread.

Effect:

- Seems strong
- Seems weak
- Seems to use Super Megido

HIDDEN ROOM AT THE FACTORY

Available: After you've completed the 1st portion of Xibalbal, return to the city by using the Terminal inside Xibalba. Head for the Abandoned Factory and make that you read all the Notes from Door 1 to Door 6. Now, make a pact with a demon then make that demon Happy three times then choose "Give me information" until someone mentions about a "Control Room Switchboard hidden in the Management Office". After you've gotten that information, do another Demon Pact again. When given a choice, pick the 4th choice "Spread the rumor for me" -> "This dungeon" -> "The office switch opens a hidden door". You can now have an access to the secret room in the 2F Office of this dungeon.

Effect:

-The office switch goes to a secret room

CLAIR DE LUNE RUMOR

Available: After you've completed the 1st portion of Xibalbal, return to the city by using the Terminal inside Xibalba. Now, make a pact with a demon then make that demon Happy three times then choose "Give me information" until someone mentions about "A legendary weapon is being sold in Clair De Lune".

Effect:

-Seems to be a legendary weapon there

SHIRAISHI RAMEN RUMOR

Available: After you've completed the 1st portion of Xibalbal, return to the city by using the Terminal inside Xibalba. Now, make a pact with a demon then make that demon Happy three times then choose "Give me information" until someone mentions about "A legendary weapon is being sold in Shiraishi Ramen".

Effect:

-Seems to be a legendary weapon there

SHIRAISHI RAMEN HAS A LEGENDARY WEAPON!

Available: After you've completed the 1st portion of Xibalbal, return to the city by using the Terminal inside Xibalba. Now, make a pact with a demon then make that demon Happy three times then choose "Give me information" until someone mentions about "A legendary weapon is being sold in Shiraishi Ramen". After you've gotten the rumor. go to Shiraishi Ramen and talk to the middle-aged woman then choose "Talk".

Effect:

- A legendary weapon is for sale.

CLAIR DE LUNE HAS A LEGENDARY WEAPON!

Available: After you've completed the 1st portion of Xibalbal, return to the city by using the Terminal inside Xibalba. Now, make a pact with a demon then make that demon Happy three times then choose "Give me information" until someone mentions about "A legendary weapon is being sold in Clair de Lune". After you've gotten the rumor. go to Clair de Lune and talk to Garcon Soejima then choose "Talk".

Effect:

- A legendary weapon is for sale.

DOES TIME CASTLE HAVE A LEGENDARY WEAPON?

Available: After you finished the quests regarding the Legendary Case and Legendary Gun, head for Alara Shrine in Rengedai and talk to the kid hidden behind the shrine. After you've talked to him, head for Honmura Park and check the bulletin board in the SW corner. After you've checked it, head for the Time Castle in Lotus for a scene. After the scene, talk to the Rumormongers across the city.

Effect:

- Count is trying to raise the price. (Sumaru Genie)
 - Dealer is at the abandoned factory. (Toku-san)
 - It was stolen by demons. (Toro)
 - It has already been sold. (Chikarin)
 - The Count gave it as a gift. (Baofu)
-

WASTE TREATMENT PLANT AT THE FACTORY

Available: Read the NOTE on the table near the cabinet where you fought Alice to find out that a "sealed door in the control room leads to a waste treatment facility". After you've gotten that rumor, spread it by using another Demon Contact.

Effect:

- The door in the control room goes to the plant

RUMORED LEGENDARY KATANA
RUMORED LEGENDARY GUN
RUMORED LEGENDARY CASE
RUMORED LEGENDARY FIST
RUMORED LEGENDARY FLOWER

Available: Please refer to the LEGENDARY WEAPON section for more information. After you've gotten your legendary weapons you can change their elemental attacks anytime you want by making demon contacts. You have to obtain and spread rumors about them.

Effect:

- Harbors the power of fire
- Harbors the power of wind
- Harbors the power of water
- Harbors the power of earth
- Harbors true power
- Seems to be a POS

-----VI. LEGENDARY WEAPON GUIDE-----

I had help from Cthonian's and Utopia Game's FAQs since I have no idea how to obtain most of them. Anyway, I will list the sidequests needed to obtain each weapon. You don't need to do this to complete the game since summoning personas is far more useful than these weapons. However, these Legendary Weapons are unique since you can change their elemental attacks anytime you want. In order to obtain these weapons, you need to do a lot of demon contacts inside the Abandoned Factory. Please note that you can only do these sidequests after your quest in the Silver River. Use the Terminal at B5F inside Xibalba in order to return to the city. I suggest that you do these sidequests when you're Lv55 to make demon contacts a little easier for you.

TATSUYA'S LEGENDARY KATANA

First, you need to read all the notes scattered throughout the Abandoned Factory. There's a total of 11 notes to read. I will list how many notes you can find in each room. Please note that some rooms in this dungeon will be unlocked as you progress in the game.

1F, ENTRANCE (1 NOTE)

The note is lying near the entrance.

DOOR NO.1 - SERVICE ENTRANCE (2 NOTES)

The 1st note is located E on top of some drums, and the 2nd note is located SW on top of some crates.

DOOR NO.2 - FACTORY (1 NOTE)

This room will be unlocked after your quest in Aoba Park. The note is located E on top of a crate.

DOOR NO.3 - FACTORY (2 NOTES)

This room will be unlocked after your quest in Smile Hirasaka. The 1st note is located NE on top of a drum. The 2nd note is located SE, but you can only read it if you use the entrance from Door no. 5.

2F, DOOR NO.4 - OFFICE (2 NOTES)

This room will be unlocked after your quest in Aerospace Museum. The 2 notes are located both in the S on top of the tables.

DOOR NO.5 - STORAGE (2 NOTES)

This room will be unlocked after Jun joined your party. The 1st note is located all the way to the E. The 2nd note is located SW, but you can only read it if you use the entrance from Door no. 1.

DOOR NO.6 - CONTROL ROOM (1 NOTE)

This room will be unlocked after your quest in Silver River. The last note can be found in the Basement (B1F). Step on the scalator until you reach the other side. Now go E, then N to find the last note. After you read it, you can now be able to spread the rumor about a hidden management office. In order to spread it, you have to make a pact with any demons in this room. You want to get their Happy response. Keep using Happy response and asking for information until they mention a rumor about a hidden switchboard in the Management Office. After you've gotten that rumor, spread it by doing another demon contact and then ask them to spread the rumor. After you did that, a new door has been opened in the 2F Office Room (Door no.4).

Head for Door no. 4 and go all the way to the S. Examine the switchboard in the S wall to reveal a hidden passageway. Talk to the guy here and pick the 1st choice to meet Kei Nanjo from Persona 1. After you talked to him, he'll give Tatsuya his LEGENDARY KATANA. Now that you have it, equip it to Tatsuya. In order to make it stronger, you have to spread rumors about it by using demon contacts. There's a total of 5 rumors you can obtain and spread. You can only spread 1 rumor at a time, so if you're not satisfy with the rumor you spread, then you can change it with another one. Please note that each time you spread a rumor, Tatsuya's Legendary Weapon will change its name, ATK, and elemental type.

- Legendary Katana is inferior (Legendary POS)
- Legendary Katana is aligned with fire (Legendary Fire Edge)
- Legendary Katana is aligned with water (Legendary Aqua Edge)
- Legendary Katana is aligned with wind (Legendary Wind Edge)
- Legendary Katana is aligned with earth (Legendary Gaia Edge)
- Legendary Katana is supreme (Laevateinn)

GINKO'S LEGENDARY GLOVES

After you've gotten Tatsuya's Legendary Weapon, read the 2 notes in this area. After you've read them, return to 1F. Go to the entrance and find the note lying there. From the note, go S until you fall down below. Examine the locker here if you want to fight a Lv80 Alice. Use Low End Breaker to defeat her. After the battle, you will get a whooping 60000 EXP (120000 EXP if you have the Double EXP up) and a KARMA RING. Anyway, read the note lying near the table then go N following the path until you reach the stairs to 1F. Return to Door no.6 (Control Office) and go down the stairs. Make another demon contact and ask them for information until they mention a rumor about a sealed door in the management office that leads to a waste treatment plant. After you've gotten it, spread it by doing another demon contact and then ask them to spread the rumor. After you did that, go all the way to the S by riding the scalators, then go W to reach the door (which is now open) to the next area. Please note that in this area, you can encounter Alice. Anyway, make your way NW through the maze until you reach a door. Go through it to the next area. In here talk to the guy and pick the 1st choice to meet Reiji Kido from persona 1. After you've talked to him, he'll give Ginko his LEGENDARY GLOVES. Now that you have it, equip it to Ginko. In order to make it stronger, you have to spread rumors about it by using demon contacts. There's a total of 5 rumors you can obtain and spread. You can only spread 1 rumor at a time, so if you're not satisfy with the rumor you spread, then you can change it with another one. Please note that each time you spread a rumor, Ginko's Legendary Weapon will change its name, ATK, and elemental type.

- Legendary Case is inferior (Legendary Weak Gloves)
- Legendary Gloves is aligned with fire (Legendary Fire Gloves)
- Legendary Gloves is aligned with water (Legendary Aqua Gloves)
- Legendary Gloves is aligned with wind (Legendary Wind Gloves)
- Legendary Gloves is aligned with earth (Legendary Gaia Gloves)
- Legendary Gloves is supreme (Shinsa Bakunetsu Sho)

EIKICHI'S LEGENDARY CASE

You need to contact a lot of demons until you get the rumor about a legendary weapon being sold in Shiraishi Ramen. After you've gotten that rumor, exit the dungeon and head for Shiraishi Ramen (Kameya Alley) in Hirasaka. Talk to the middle-age woman and she will tell you a rumor about a legendary weapon being sold there. After you've gotten the rumor, go to Kuzunoha Detective Agency and spread the rumor by talking to Chief Todoroki. After you spread it, return to Shiraishi Ramen for a scene. During the scene, you will be given a choice, pick the 1st choice and let Eikichi eat the food. After the scene, you can now buy the LEGENDARY CASE for 500000 Yen. Now that you have it, equip it to Eikichi. In order to make it stronger, you have to spread rumors about it by using demon contacts. There's a total of 5 rumors you can obtain and spread. You can only spread 1 rumor at a time, so if you're not satisfy with the rumor you spread, then you can change it with another one. Please note that each time you spread a rumor, Eikichi's Legendary Weapon will change its name, ATK, and elemental type.

- Legendary Case is inferior (Legendary Crap Case)
 - Legendary Case is aligned with fire (Legendary Fire Case)
 - Legendary Case is aligned with water (Legendary Aqua Case)
 - Legendary Case is aligned with wind (Legendary Wind Case)
 - Legendary Case is aligned with earth (Legendary Gaia Case)
 - Legendary Case is supreme (Legendary Supercase)
-

MAYA'S LEGENDARY GUN

You need to contact a lot of demons until you get the rumor about a legendary weapon being sold in Clair De Lune. After you got that rumor, exit the dungeon and head for Clair De Lune (Aoba Way) in Aoba. Talk to Garcon Soejima and he will tell you a rumor about a legendary weapon being sold there. After you've gotten the rumor, go to Kuzunoha Detective Agency and spread the rumor by talking to Chief Todoroki. After you spread it, return to Clair De Lune for a scene. During the scene, you will be given 2 choices, pick the 1st choice twice and you can now buy the LEGENDARY GUN for 500000 Yen. Now that you have it, equip it to Maya. In order to make it stronger, you have to spread rumors about it by using demon contacts. There's a total of 5 rumors you can obtain and spread. You can only spread 1 rumor at a time, so if you're not satisfy with the rumor you spread, then you can change it with another one. Please note that each time you spread a rumor, Maya's Legendary Weapon will change its name, ATK, and elemental type.

- Legendary Gun is inferior (Legendary Squirt Gun)
- Legendary Gun is aligned with fire (Legendary Fire Gun)
- Legendary Gun is aligned with water (Legendary Aqua Gun)
- Legendary Gun is aligned with wind (Legendary Gale Gun)
- Legendary Gun is aligned with earth (Legendary Rock Gun)
- Legendary Gun is supreme (Megido Fire)

JUN'S LEGENDARY FLOWER

After you obtained the Legendary Case and Legendary Gun, go to Alaya Shrine in Rengedai and talk to the little boy behind the shrine. He will tell you that there's a message in the bulletin board at Honmura Park. Leave the area and go to Honmaru Park. Examine the bulletin board located in the SW corner and it says that a Legendary Weapon is being sold in Time Castle. Leave the area and go to Time Castle (Lotus) for a scene. After the scene, leave the area and talk to all 5 Rumormongers across Xibalba. After you talked to them, go to Kuzunoha Detective Agency and spread the rumor by talking to Chief Todoroki. Please note that each rumor has a different way of getting the LEGENDARY FLOWER.

"Count is trying to raise the price"

- If you choose this rumor, then you have to buy it from the Time Castle for 800000 Yen.

"Dealer is at the abandoned factory"

- If you choose this rumor, then you have to buy it from the guy inside Door no.4 (Office) of the Abandoned Factory for 500000 Yen.

"It was stolen by demons"

- If you choose this rumor, then you can get it from the demon Fenrir in the Abandoned Factory, a random encounter.

"It has already been sold"

- If you choose this rumor, then it's gone for good.

"The Count gave it as a gift"

- If you choose this rumor, you can get it from Maki at Tony's Shop in Yumezaki for FREE if you let Principal Hanya lived. If not, then you can get it from Maki inside Seven Sisters High (classroom 3-B).

Now that you have it, equip it to Jun. In order to make it stronger, you have to spread rumors about it by using demon contacts. There's a total of 5 rumors

you can obtain and spread. You can only spread 1 rumor at a time, so if you're not satisfy with the rumor you spread, then you can change it with another one. Please note that each time you spread a rumor, Jun's Legendary Weapon will change its name, ATK, and elemental type.

- Legendary Flower is inferior (Legendary Weed)
- Legendary Flower is aligned with fire (Legendary Fire Rose)
- Legendary Flower is aligned with water (Legendary Ice Rose)
- Legendary Flower is aligned with wind (Legendary Time Rose)
- Legendary Flower is aligned with earth (Legendary Rock Rose)
- Legendary Flower is supreme (Unearthly Flower)

JUST A SIDE NOTE: Don't make any demon scared. Because if you do, they sometimes spread a rumor that your weapon is very weak (inferior). This will turn your weapon's ATK to 1. If that happens, just respread one of the 5 rumors to turn it back to normal.

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-----VII. CONTACT GUIDE-----

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Please note that you can do multiple contacts with one demon. The reason I decided to only put one contact for each of them is because of time restriction. I also decided to put their Lv, Contact Item, and Cards. Not all demons can be contacted. Also, please note that you can only have 3 pacts per person, so if you made another pact when you already have 3 pacts, you have to annul 1.

- | | | |
|-----------|--------------------|-----------------------|
| Tatsuya = | T1: Do Impressions | T3: Discuss Manliness |
| | T2: Persuade | T4: Death Stare |
| Lisa/ = | L1/G1: Dance | L3/G3: Discuss Love |
| Ginko | L2/G2: Kungfu | L4/G4: Seduce |
| Michel/ = | E1: Self-Promotion | E3: Discuss Life |
| Eikichi | E2: Take Control | E4: Sing |
| Maya = | M1: Interview | M3: Discuss Parents |
| | M2: Consult | M4: Compliment |
| Yukki = | Y1: Reason | Y3: Speak w/ Fists |
| | Y2: Reprimand | Y4: Take Photo |
| Jun = | J1: Fawn On | J3: Discuss Dreams |
| | J2: Tell Horoscope | J4: Say it w/ Flowers |

DUNGEON #01 - SEVEN SISTERS HIGH

O-----O---O-----O-----O-----O-----O-----O
DEMONS LV EAGER HAPPY CONTACT ITEM CARDS
O-----O---O-----O-----O-----O-----O-----O
Ghost 01 T4 Eikichi + Maya Antidote Devil x2
Free Card x1
O-----O---O-----O-----O-----O-----O-----O
Slime 01 T4 L4 Medicine Tower x3
Free Card x2
O-----O---O-----O-----O-----O-----O-----O
Pixie 02 T3 T1 Saffron Earring Lovers x4
Free Card x3

Poltergeist	02	T2	Eikichi + Maya	Medicine	Devil x4
					Free Card x3
Nightmare	03	T2	Y1	Revival Bead	Moon x6
					Free Card x4
Xaphan	03	T3	T1	Ultraviolet	Hanged Man x8
				String	Free Card x6
Ratatoskr	04	M1	T2	Open	Hermit x8
				Sesame	Free Card x6

DUNGEON #01 - SEVEN SISTERS HIGH (2ND VISIT)

DEMONS	LV	EAGER	HAPPY	CONTACT ITEM	CARDS
Kommandant	47	--	--	--	--
S.S.	51	--	--	--	--
Girimehkala	55	T1, J4*	T2	Physical Guard	Chariot x75
					Free Card x56

*You have to do them vice versa in order for Anger and Happy to cancel out

DUNGEON #02 - CLUB ZODIAC

DEMONS	LV	EAGER	HAPPY	CONTACT ITEM	CARDS
Zombie DJ	04	--	--	--	--
Blob	05	T4	G4	Poisma Card	Tower x6
					Free Card x4
Harpy	05	M3	T2	Tranquilizer	Temperance x10
					Free Card x7
Zombie	05	--	--	--	--
Junkie					
Puck	06	T3	T1	Open Sesame	Lovers x10
					Free Card x7
Phantom	06	T4	T2	Energy Drink	Devil x10
					Free Card x7

DUNGEON #03 - KASUGAYAMA HIGH

DEMONS	LV	EAGER	HAPPY	CONTACT ITEM	CARDS
Empusa	07	T1	E3	Medicine	Magician x12 Free Card x9
Phaleg	07	E1	T2	Garu Card	Judgement x13 Free Card x9
Agathion	08	E3	T1	Agi Card	Star x12 Free Card x9
Ogre	08	E2	M2	Medicine	Chariot x12 Free Card x9
Apep	09	T1	E3	Bufu Card	Strength x13 Free Card x9
Nisroc	10	M1	T1	Agi Card	Hanged Man x15 Free Card x11
Erinyes	10	T3	Tatsuya + Maya*	Aques Card	Moon x20 Free Card x15

*After the event in Air Raid Shelter

DUNGEON #04 - AIR RAID SHELTER

DEMONS	LV	EAGER	HAPPY	CONTACT ITEM	CARDS
Zombie	08	--	--	--	--
Schoolgirl					
Zombie	09	--	--	--	--
Soldier					
Robin	11	E1	T1	Medicine	Lovers x17 Free Card x12
Goodfellow					

DUNGEON #05 - MU

DEMONS	LV	EAGER	HAPPY	CONTACT ITEM	CARDS
Taurus	11	--	--	--	--
Mask 3					
Scorpio	11	--	--	--	--
Mask 3					

Scorpio	11	--	--	--	--	
Mask 3						
O-----O-----O-----O-----O-----O-----O-----O-----O						
Aquarius	11	--	--	--	--	
Mask 3						
O-----O-----O-----O-----O-----O-----O-----O-----O						
Moh Shuvuu	12	G1	E3	Antidote	Temperance x18	
					Free Card x13	
O-----O-----O-----O-----O-----O-----O-----O-----O						
Ixtab	13	G1	E3	Silver Manisha	Death x20	
					Free Card x15	
O-----O-----O-----O-----O-----O-----O-----O-----O						
Ochre	13	T4	Eikichi + Maya	Chewing Soul	Tower x20	
Jelly					Free Card x15	
O-----O-----O-----O-----O-----O-----O-----O-----O						
Cockatrice	14	T4	G4	Balzac Card	World x9	
					Free Card x6	
O-----O-----O-----O-----O-----O-----O-----O-----O						
Nekomata	14	E1	E4	Rattle Drink	Hermit x20	
					Free Card x15	
O-----O-----O-----O-----O-----O-----O-----O-----O						
Minotaur	15	E2	M2	Rattle Drink	Chariot x20	
					Free Card x15	
O-----O-----O-----O-----O-----O-----O-----O-----O						

DUNGEON #06 - GIGA MACHO

O-----O-----O-----O-----O-----O-----O-----O-----O						
DEMONS	LV	EAGER	HAPPY	CONTACT ITEM	CARDS	
O-----O-----O-----O-----O-----O-----O-----O-----O						
Kinnara	15	E2	T1	Revealing Glass	Star x20	
					Free Card x15	
O-----O-----O-----O-----O-----O-----O-----O-----O						
Wraith	16	G1	E3	Ohnusa	Devil x16	
					Free Card x12	
O-----O-----O-----O-----O-----O-----O-----O-----O						
Tengu	16	E1	T2	Antidote	Magician x23	
					Free Card x17	
O-----O-----O-----O-----O-----O-----O-----O-----O						
Shax	17	T1	E3	Zio Card	Hanged Man x23	
					Free Card x17	
O-----O-----O-----O-----O-----O-----O-----O-----O						
Kiyohime	17	M4	Y4	Magenta Choker	Strength x27	
					Free Card x20	
O-----O-----O-----O-----O-----O-----O-----O-----O						
Jack Frost	18	T4	G1	Bufu Card	Lovers x10	
					Free Card x7	
O-----O-----O-----O-----O-----O-----O-----O-----O						

DUNGEON #07 - AOBA PARK

O-----O-----O-----O-----O-----O-----O-----O-----O						
DEMONS	LV	EAGER	HAPPY	CONTACT ITEM	CARDS	
O-----O-----O-----O-----O-----O-----O-----O-----O						
Angel	18	E1	M3	Dia Card	Judgement x25	
					Free Card x18	

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O-----O-----O-----O-----O-----O-----O-----O-----O
|Fjalar | 19 | E4 | E3 | Revival Bead | Temperance x25 |
| | | | | | | | Free Card x18 |
O-----O-----O-----O-----O-----O-----O-----O-----O

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DUNGEON #08 - CONCERT HALL
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O-----O-----O-----O-----O-----O-----O-----O-----O
|DEMONS | LV | EAGER | HAPPY | CONTACT ITEM | CARDS |
O-----O-----O-----O-----O-----O-----O-----O-----O
|Faust | 20 | M3 | E3 | Energy Drink | Magician x30 |
| | | | | | | | Free Card x22 |
O-----O-----O-----O-----O-----O-----O-----O-----O

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DUNGEON #09 - SMILE HIRASAKA
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O-----O-----O-----O-----O-----O-----O-----O-----O
|DEMONS | LV | EAGER | HAPPY | CONTACT ITEM | CARDS |
O-----O-----O-----O-----O-----O-----O-----O-----O
|Kraken | 21 | T4 | Y3 | Tranquilizer | World x25 |
| | | | | | | | Free Card x18 |
O-----O-----O-----O-----O-----O-----O-----O-----O
|Gandharva | 21 | E1 | T1 | Silver Manisha | Star x30 |
| | | | | | | | Free Card x22 |
O-----O-----O-----O-----O-----O-----O-----O-----O
|Hel | 22 | Y1 | E3 | Magna Card | Death x37 |
| | | | | | | | Free Card x27 |
O-----O-----O-----O-----O-----O-----O-----O-----O
|Pairika | 22 | G1 | E3 | Pulinpa Card | Moon x35 |
| | | | | | | | Free Card x26 |
O-----O-----O-----O-----O-----O-----O-----O-----O
|Lich | 23 | T3 | E3 | Medicine | Devil x30 |
| | | | | | | | Free Card x22 |
O-----O-----O-----O-----O-----O-----O-----O-----O

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DUNGEON #10 - GOLD
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O-----O-----O-----O-----O-----O-----O-----O-----O
|DEMONS | LV | EAGER | HAPPY | CONTACT ITEM | CARDS |
O-----O-----O-----O-----O-----O-----O-----O-----O
|Scorpion | 22 | -- | -- | -- | -- |
|Mask 2 | | | | | | |
O-----O-----O-----O-----O-----O-----O-----O-----O
|Taurus | 22 | -- | -- | -- | -- |
|Mask 2 | | | | | | |
O-----O-----O-----O-----O-----O-----O-----O-----O
|Aquarius | 22 | -- | -- | -- | -- |
|Mask 2 | | | | | | |
O-----O-----O-----O-----O-----O-----O-----O-----O
|Leo | 22 | -- | -- | -- | -- |
|Mask 2 | | | | | | |
O-----O-----O-----O-----O-----O-----O-----O-----O
|Rasputin | 24 | G1 | E3 | Tranquilizer | Magician x36 |
| | | | | | | | Free Card x27 |

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O-----O---O-----O-----O-----O-----O-----O-----O
|Kabandha | 25 | T3 | T1 | Magical Guard | Hanged Man x35 |
| | | | | | | | | Free Card x26 |
O-----O---O-----O-----O-----O-----O-----O-----O
|Pyro Jack | 26 | T4 | T1 | Agi Card | Lovers x40 |
| | | | | | | | | Free Card x30 |
O-----O---O-----O-----O-----O-----O-----O-----O

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DUNGEON #11 - AEROSPACE MUSEUM

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O-----O---O-----O-----O-----O-----O-----O-----O
|DEMONS | LV | EAGER | HAPPY | CONTACT ITEM | CARDS |
O-----O---O-----O-----O-----O-----O-----O-----O
|Kanaloa | 27 | E2 | M2 | Dia Card | Tower x35 |
| | | | | | | | | Free Card x26 |
O-----O---O-----O-----O-----O-----O-----O-----O
|Taranis | 27 | E2 | M2 | Silver Manisha | Chariot x40 |
| | | | | | | | | Free Card x30 |
O-----O---O-----O-----O-----O-----O-----O-----O

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DUNGEON #12 - MT. IWATO

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O-----O---O-----O-----O-----O-----O-----O-----O
|DEMONS | LV | EAGER | HAPPY | CONTACT ITEM | CARDS |
O-----O---O-----O-----O-----O-----O-----O-----O
|Camazotz | 28 | T3 | E3 | Chewing Soul | Temperance x35 |
| | | | | | | | | Free Card x26 |
O-----O---O-----O-----O-----O-----O-----O-----O
|Cwn Annwn | 28 | E2 | Y3 | Chewing Soul | Hermit x35 |
| | | | | | | | | Free Card x26 |
O-----O---O-----O-----O-----O-----O-----O-----O
|Culebre | 29 | T1 | E3 | Bufu Card | Strength x40 |
| | | | | | | | | Free Card x30 |
O-----O---O-----O-----O-----O-----O-----O-----O
|Principality | 29 | M3 | E3 | Chewing Soul | Judgement x40 |
| | | | | | | | | Free Card x30 |
O-----O---O-----O-----O-----O-----O-----O-----O
|Picollus | 30 | G2 | T1 | Open Sesame | Star x40 |
| | | | | | | | | Free Card x30 |
O-----O---O-----O-----O-----O-----O-----O-----O
|Hunhau | 30 | M1 | Y3 | Rattle Drink | Death x45 |
| | | | | | | | | Free Card x33 |
O-----O---O-----O-----O-----O-----O-----O-----O
|Agrippa | 31 | T1 | E3 | Rattle Drink | Magician x45 |
| | | | | | | | | Free Card x33 |
O-----O---O-----O-----O-----O-----O-----O-----O
|Demeter | 31 | T2 | G3 | Rattle Drink | World x30 |
| | | | | | | | | Free Card x22 |
O-----O---O-----O-----O-----O-----O-----O-----O

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DUNGEON #13 - MT. KATATSUMURI

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O-----O---O-----O-----O-----O-----O-----O-----O
|DEMONS | LV | EAGER | HAPPY | CONTACT ITEM | CARDS |

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O-----O-----O-----O-----O-----O-----O-----O
|Zaebos      | 32 | G2 | T1 | Aques Card | Hanged Man x42 |
|            |    |    |    |            | Free Card x31 |
O-----O-----O-----O-----O-----O-----O-----O
|Sturm Soldat| 32 | -- | -- | --         | --           |
|            |    |    |    |            |              |
O-----O-----O-----O-----O-----O-----O-----O
|Aquarius    | 33 | -- | -- | --         | --           |
|Mask 1      |    |    |    |            |              |
O-----O-----O-----O-----O-----O-----O-----O
|Taurus      | 33 | -- | -- | --         | --           |
|Mask 1      |    |    |    |            |              |
O-----O-----O-----O-----O-----O-----O-----O
|Scorpio     | 33 | -- | -- | --         | --           |
|Mask 1      |    |    |    |            |              |
O-----O-----O-----O-----O-----O-----O-----O
|Leo         | 33 | -- | -- | --         | --           |
|Mask 1      |    |    |    |            |              |
O-----O-----O-----O-----O-----O-----O-----O
|Maschinen  | 33 | -- | -- | --         | --           |
|Soldat      |    |    |    |            |              |
O-----O-----O-----O-----O-----O-----O-----O
|Wa Nyudo    | 33 | T4 | Y3 | Physical Guard | Fortune x33 |
|            |    |    |    |            | Free Card x24 |
O-----O-----O-----O-----O-----O-----O-----O
|Demon King  | 34 | M1 | Y3 | Energy Drink | Devil x44 |
|            |    |    |    |            | Free Card x33 |
O-----O-----O-----O-----O-----O-----O-----O
|Shoggoth   | 35 | E1 | M3 | Tranquilizer | Tower x40 |
|            |    |    |    |            | Free Card x30 |
O-----O-----O-----O-----O-----O-----O-----O
|Python      | 35 | T4 | Y3 | Silver Manisha | Strength x40 |
|            |    |    |    |            | Free Card x33 |
O-----O-----O-----O-----O-----O-----O-----O
|Lilim       | 36 | T3 | E3 | Bufula Card | Moon x56 |
|            |    |    |    |            | Free Card x42 |
O-----O-----O-----O-----O-----O-----O-----O
|Satyr       | 36 | T4 | T1 | Chewing Soul | Lovers x50 |
|            |    |    |    |            | Free Card x37 |
O-----O-----O-----O-----O-----O-----O-----O

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DUNGEON #14 - CARACOL
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O-----O-----O-----O-----O-----O-----O-----O
|DEMONS      | LV | EAGER | HAPPY | CONTACT ITEM | CARDS |
O-----O-----O-----O-----O-----O-----O-----O
|Stymphalides| 37 | T1 | M2 | Mafui Card | Temperance x40 |
|            |    |    |    |            | Free Card x30 |
O-----O-----O-----O-----O-----O-----O-----O
|Crowley     | 38 | T3 | E3 | Chewing Soul | Magician x55 |
|            |    |    |    |            | Free Card x41 |
O-----O-----O-----O-----O-----O-----O-----O
|Hoenir      | 38 | Maya + Yukki | M3 | Ohnusa | Star x48 |
|            |    |            |    |            | Free Card x36 |
O-----O-----O-----O-----O-----O-----O-----O
|Leviathan   | 39 | E2 | Y3 | Devil Capote | World x45 |
|            |    |    |    |            | Free Card x33 |
O-----O-----O-----O-----O-----O-----O-----O

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Rakshasa	39	T1		M2	Physical Guard	Chariot x55	
						Free Card x41	
O-----O-----O-----O-----O-----O-----O-----O-----O							
Orthrus	40	E2		Y3	St Card	Fortune x55	
						Free Card x45	
O-----O-----O-----O-----O-----O-----O-----O-----O							
Virulenz	40	--		--	--	--	
Kraft							
O-----O-----O-----O-----O-----O-----O-----O-----O							
Barbatos	41	T3		E3	Zanma Card	Hanged Man x55	
						Free Card x41	
O-----O-----O-----O-----O-----O-----O-----O-----O							
Catoblepas	42	T2		J2	Bead	Hermit x58	
						Free Card x43	
O-----O-----O-----O-----O-----O-----O-----O-----O							
Aeshma	42	E2		M2	Rattle Drink	Tower x52	
						Free Card x39	
O-----O-----O-----O-----O-----O-----O-----O-----O							
Scharf	43	--		--	--	--	
Schutze							
O-----O-----O-----O-----O-----O-----O-----O-----O							

DUNGEON #15, 16, 17, 18 - AQUARIUS, SCORPIO, TAURUS, & LEO TEMPLE

O-----O-----O-----O-----O-----O-----O-----O-----O							
DEMONS	LV	EAGER	HAPPY		CONTACT ITEM	CARDS	
O-----O-----O-----O-----O-----O-----O-----O-----O							
Melchizedek	43	E1	T2		Miracle Egg	Judgement x60	
						Free Card x45	
O-----O-----O-----O-----O-----O-----O-----O-----O							
Taksaka	43	T3	E3		Physical Guard	Strength x60	
						Free Card x45	
O-----O-----O-----O-----O-----O-----O-----O-----O							
Ankou	44	J2	Ginko + Jun		Fluted Legs	Death x52	
						Free Card x39	
O-----O-----O-----O-----O-----O-----O-----O-----O							
Aquarius	44	--	--		--	--	
Mask Real							
O-----O-----O-----O-----O-----O-----O-----O-----O							
Scorpio	44	--	--		--	--	
Mask Real							
O-----O-----O-----O-----O-----O-----O-----O-----O							
Taurus	44	--	--		--	--	
Mask Real							
O-----O-----O-----O-----O-----O-----O-----O-----O							
Leo	44	--	--		--	--	
Mask Real							
O-----O-----O-----O-----O-----O-----O-----O-----O							
Maschinen	45	--	--		--	--	
Kommando							
O-----O-----O-----O-----O-----O-----O-----O-----O							

DUNGEON #19 - SILVER RIVER

O-----O-----O-----O-----O-----O-----O-----O-----O							
DEMONS	LV	EAGER		HAPPY	CONTACT ITEM	CARDS	

Vucub	45	T1		E3	Garudyne Card	Temperance x48	
Caquix						Free Card x36	
Hunab Ku	46	M3		T2	Magnadyne	World x52	
					Card	Free Card x39	
Lucifuge	46	Tatsuya + Jun		T2	Magical Guard	Devil x66	
						Free Card x49	
Succubus	47	Tatsuya + Eikichi		E4	Open Sesame	Moon x67	
						Free Card x50	
Pucel	48	M3		E3	Bufula Card	Hanged Man x63	
						Free Card x47	
Manannan	49	M3		T2	Revival Bead	Magician x70	
						Free Card x52	
Yaksa	49	T3, J4*		T1	Miracle Egg	Star x60	
						Free Card x45	
Seker	50	T4		T2	Brink Tea	Tower x60	
						Free Card x45	
Ares	50	G2		T1	Muscle Drink	Chariot x65	
						Free Card x48	

*You have to do them vice versa in order for Anger and Happy to cancel out

DUNGEON #20 - XIBALBA

DEMONS	LV	EAGER	HAPPY	CONTACT ITEM	CARDS	
Hellsehen	48	--	--	--	--	
Metal	50	--	--	--	--	
Zentaur						
Cerberus	51	T1	E3	Agidyne Card	Fortune x68	
					Free Card x51	
Fafnir	52	M3	E3	High Jet	Strength x72	
				Knuckle	Free Card x54	
Throne	53	E1	T2	Bead	Judgement x75	
					Free Card x56	
Mucalinda	54	T1	E3	Magic Mirror	World x60	
				Card	Free Card x45	
Phoenix	54	T1	J2	Balm of Life	Temperance x54	
					Free Card x40	
Jahi	56	Tatsuya +	T2	Wavelength	Moon x78	

		Maya			Card		Free Card x58		
O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	
Kinich	56	M4	J1		Miracle Egg		Hermit x76		
Ahau							Free Card x57		
O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	
Adramelech	57	T1		Tatsuya +		Gryva Card		Hanged Man x78	
				Ginko				Free Card x58	
O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	
Metal	58	--	--	--	--	--	--		
Drache									
O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	
Tezcatlipoca	59	Ginko +	T2		Magnadyne		Tower x75		
		Jun			Card		Free Card x56		
O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O
Tzitzimitl	59	M1		Tatsuya +		Ohnusa		Devil x85	
				Eikichi +				Free Card x63	
				Jun					
O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O
Kisin	60	Tatsuya +	T2		Garula Card		Death x65		
		Jun					Free Card x48		
O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O
Valkyrie	60	Ginko +	T1		Bead		Star x70		
		Jun					Free Card x52		
O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O
Ouroboros	62	M3	T2		Open Sesame		World x72		
							Free Card x54		
O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O
Ah Puch	66	T3	E3		Megido Card		Death x80		
							Free Card x60		
O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O

 OPTIONAL DUNGEON #XX - ABANDONED FACTORY

 DOOR 1 - SERVICE ENTRANCE

O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O
DEMONS	LV	EAGER	HAPPY		CONTACT ITEM		CARDS		
O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O
Ghost	01	T4		Eikichi + Maya		Antidote		Devil x2	
								Free Card x1	
O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O
Slime	01	T4	L4		Medicine		Tower x3		
							Free Card x2		
O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O
Pixie	02	T3	T1		Saffron Earring		Lovers x4		
							Free Card x3		
O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O
Poltergeist	02	T2		Eikichi + Maya		Medicine		Devil x4	
							Free Card x3		
O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O
Nightmare	03	T2	Y1		Revival Bead		Moon x6		
							Free Card x4		
O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O
Xaphan	03	T3	T1		Ultraviolet		Hanged Man x8		
					String		Free Card x6		
O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O	O-----O
Ratatoskr	04	M1	T2		Open		Hermit x8		
					Sesame		Free Card x6		

Blob	05	T4	G4	Poisma Card	Tower x6	
					Free Card x4	
Harpy	05	M3	T2	Tranquilizer	Temperance x10	
					Free Card x7	
Puck	06	T3	T1	Open Sesame	Lovers x10	
					Free Card x7	
Phantom	06	T4	T2	Energy Drink	Devil x10	
					Free Card x7	
Empusa	07	T1	E3	Medicine	Magician x12	
					Free Card x9	
Phaleg	07	E1	T2	Garu Card	Judgement x13	
					Free Card x9	
Agathion	08	E3	T1	Agi Card	Star x12	
					Free Card x9	
Ogre	08	E2	M2	Medicine	Chariot x12	
					Free Card x9	
Apep	09	T1	E3	Bufu Card	Strength x13	
					Free Card x9	
Nisroc	10	M1	T1	Agi Card	Hanged Man x15	
					Free Card x11	
Erinyes	10	T3	Tatsuya + Maya	Aques Card	Moon x20	
					Free Card x15	
Robin	11	E1	T1	Medicine	Lovers x17	
Goodfellow					Free Card x12	

DOOR 2 - FACTORY

DEMONS	LV	EAGER	HAPPY	CONTACT ITEM	CARDS	
Moh Shuvuu	12	G1	E3	Antidote	Temperance x18	
					Free Card x13	
Ixtab	13	G1	E3	Silver Manisha	Death x20	
					Free Card x15	
Ochre	13	T4	Eikichi + Maya	Chewing Soul	Tower x20	
Jelly					Free Card x15	
Cockatrice	14	T4	G4	Balzac Card	World x9	
					Free Card x6	
Nekomata	14	E1	E4	Rattle Drink	Hermit x20	
					Free Card x15	
Minotaur	15	E2	M2	Rattle Drink	Chariot x20	

						Free Card x15
Kinnara	15	E2	T1	Revealing Glass	Star x20	
					Free Card x15	
Wraith	16	G1	E3	Ohnusa	Devil x16	
					Free Card x12	
Tengu	16	E1	T2	Antidote	Magician x23	
					Free Card x17	
Shax	17	T1	E3	Zio Card	Hanged Man x23	
					Free Card x17	
Kiyohime	17	M4	Y4	Magenta Choker	Strength x27	
					Free Card x20	
Jack Frost	18	T4	G1	Bufu Card	Lovers x10	
					Free Card x7	
Angel	18	E1	M3	Dia Card	Judgement x25	
					Free Card x18	
Fjalar	19	E4	E3	Revival Bead	Temperance x25	
					Free Card x18	
Faust	20	M3	E3	Energy Drink	Magician x30	
					Free Card x22	

DOOR 3 - FACTORY

DEMONS	LV	EAGER	HAPPY	CONTACT ITEM	CARDS	
Jack Frost	18	T4	G1	Bufu Card	Lovers x10	
					Free Card x7	
Angel	18	E1	M3	Dia Card	Judgement x25	
					Free Card x18	
Fjalar	19	E4	E3	Revival Bead	Temperance x25	
					Free Card x18	
Faust	20	M3	E3	Energy Drink	Magician x30	
					Free Card x22	
Kraken	21	T4	Y3	Tranquilizer	World x25	
					Free Card x18	
Gandharva	21	E1	T1	Silver Manisha	Star x30	
					Free Card x22	
Hel	22	Y1	E3	Magna Card	Death x37	
					Free Card x27	
Pairika	22	G1	E3	Pulinpa Card	Moon x35	
					Free Card x26	

Lich	23	T3	E3	Medicine	Devil x30	
					Free Card x22	
-----	-----	-----	-----	-----	-----	-----
Rasputin	24	G1	E3	Tranquilizer	Magician x36	
					Free Card x27	
-----	-----	-----	-----	-----	-----	-----
Kabandha	25	T3	T1	Magical Guard	Hanged Man x35	
					Free Card x26	
-----	-----	-----	-----	-----	-----	-----
Pyro Jack	26	T4	T1	Agi Card	Lovers x40	
					Free Card x30	
-----	-----	-----	-----	-----	-----	-----

DOOR 4 - OFFICE

-----	-----	-----	-----	-----	-----	-----
DEMONS	LV	EAGER	HAPPY	CONTACT ITEM	CARDS	
-----	-----	-----	-----	-----	-----	-----
Gandharva	21	E1	T1	Silver Manisha	Star x30	
					Free Card x22	
-----	-----	-----	-----	-----	-----	-----
Hel	22	Y1	E3	Magna Card	Death x37	
					Free Card x27	
-----	-----	-----	-----	-----	-----	-----
Pairika	22	G1	E3	Pulinpa Card	Moon x35	
					Free Card x26	
-----	-----	-----	-----	-----	-----	-----
Lich	23	T3	E3	Medicine	Devil x30	
					Free Card x22	
-----	-----	-----	-----	-----	-----	-----
Rasputin	24	G1	E3	Tranquilizer	Magician x36	
					Free Card x27	
-----	-----	-----	-----	-----	-----	-----
Kabandha	25	T3	T1	Magical Guard	Hanged Man x35	
					Free Card x26	
-----	-----	-----	-----	-----	-----	-----
Pyro Jack	26	T4	T1	Agi Card	Lovers x40	
					Free Card x30	
-----	-----	-----	-----	-----	-----	-----
Kanaloa	27	E2	M2	Dia Card	Tower x35	
					Free Card x26	
-----	-----	-----	-----	-----	-----	-----
Taranis	27	E2	M2	Silver Manisha	Chariot x40	
					Free Card x30	
-----	-----	-----	-----	-----	-----	-----

DOOR 4 - EXECUTIVE SUITE

-----	-----	-----	-----	-----	-----	-----
DEMONS	LV	EAGER	HAPPY	CONTACT ITEM	CARDS	
-----	-----	-----	-----	-----	-----	-----
Mucalinda	54	T1	E3	Magic Mirror	World x60	
				Card	Free Card x45	
-----	-----	-----	-----	-----	-----	-----
Phoenix	54	T1	J2	Balm of Life	Temperance x54	
					Free Card x40	
-----	-----	-----	-----	-----	-----	-----
Jahi	56	Tatsuya +	T2	Wavelength	Moon x78	

		Maya		Card	Free Card x58	
O-----O-----O-----O-----O-----O-----O-----O						
Kinich	56	M4	J1	Miracle Egg	Hermit x76	
Ahau					Free Card x57	
O-----O-----O-----O-----O-----O-----O-----O						
Adramelech	57	T1	Tatsuya +	Gryva Card	Hanged Man x78	
			Ginko		Free Card x58	
O-----O-----O-----O-----O-----O-----O-----O						
Tezcatlipoca	59	Ginko +	T2	Magnadyne	Tower x75	
		Jun		Card	Free Card x56	
O-----O-----O-----O-----O-----O-----O-----O						
Tzitzimitl	59	M1	Tatsuya +	Ohnusa	Devil x85	
			Eikichi +		Free Card x63	
			Jun			
O-----O-----O-----O-----O-----O-----O-----O						
Kisin	60	Tatsuya +	T2	Garula Card	Death x65	
		Jun			Free Card x48	
O-----O-----O-----O-----O-----O-----O-----O						
Valkyrie	60	Ginko +	T1	Bead	Star x70	
		Jun			Free Card x52	
O-----O-----O-----O-----O-----O-----O-----O						
Ouroboros	62	M3	T2	Open Sesame	World x72	
					Free Card x54	
O-----O-----O-----O-----O-----O-----O-----O						
Ah Puch	66	T3	E3	Megido Card	Death x80	
					Free Card x60	
O-----O-----O-----O-----O-----O-----O-----O						

DOOR 5 - STORAGE

O-----O-----O-----O-----O-----O-----O-----O						
DEMONS	LV	EAGER	HAPPY	CONTACT ITEM	CARDS	
O-----O-----O-----O-----O-----O-----O-----O						
Camazotz	28	T3	E3	Chewing Soul	Temperance x35	
					Free Card x26	
O-----O-----O-----O-----O-----O-----O-----O						
Cwn Annwn	28	E2	Y3	Chewing Soul	Hermit x35	
					Free Card x26	
O-----O-----O-----O-----O-----O-----O-----O						
Culebre	29	T1	E3	Bufu Card	Strength x40	
					Free Card x30	
O-----O-----O-----O-----O-----O-----O-----O						
Principality	29	M3	E3	Chewing Soul	Judgement x40	
					Free Card x30	
O-----O-----O-----O-----O-----O-----O-----O						
Picollus	30	G2	T1	Open Sesame	Star x40	
					Free Card x30	
O-----O-----O-----O-----O-----O-----O-----O						
Hunhau	30	M1	Y3	Rattle Drink	Death x45	
					Free Card x33	
O-----O-----O-----O-----O-----O-----O-----O						
Agrippa	31	T1	E3	Rattle Drink	Magician x45	
					Free Card x33	
O-----O-----O-----O-----O-----O-----O-----O						
Demeter	31	T2	G3	Rattle Drink	World x30	
					Free Card x22	
O-----O-----O-----O-----O-----O-----O-----O						
Zaebos	32	G2	T1	Aques Card	Hanged Man x42	
					Free Card x31	

Wa Nyudo	33	T4		Y3	Physical Guard	Fortune x33	
						Free Card x24	
Demon King	34	M1		Y3	Energy Drink	Devil x44	
						Free Card x33	
Shoggoth	35	E1		M3	Tranquilizer	Tower x40	
						Free Card x30	
Python	35	T4		Y3	Silver Manisha	Strength x40	
						Free Card x33	
Lilim	36	T3		E3	Bufula Card	Moon x56	
						Free Card x42	
Satyr	36	T4		T1	Chewing Soul	Lovers x50	
						Free Card x37	
Stymphalides	37	T1		M2	Mafui Card	Temperance x40	
						Free Card x30	
Crowley	38	T3		E3	Chewing Soul	Magician x55	
						Free Card x41	
Hoenir	38	Maya + Yukki		M3	Ohnusa	Star x48	
						Free Card x36	
Leviathan	39	E2		Y3	Devil Capote	World x45	
						Free Card x33	
Rakshasa	39	T1		M2	Physical Guard	Chariot x55	
						Free Card x41	
Orthrus	40	E2		Y3	St Card	Fortune x55	
						Free Card x45	
Barbatos	41	T3		E3	Zanma Card	Hanged Man x55	
						Free Card x41	
Catoblepas	42	T2		J2	Bead	Hermit x58	
						Free Card x43	
Aeshma	42	E2		M2	Rattle Drink	Tower x52	
						Free Card x39	

DOOR 6 - CONTROL ROOM

DEMONS	LV	EAGER		HAPPY	CONTACT ITEM	CARDS	
Orthrus	40	E2		Y3	St Card	Fortune x55	
						Free Card x45	
Barbatos	41	T3		E3	Zanma Card	Hanged Man x55	
						Free Card x41	
Catoblepas	42	T2		J2	Bead	Hermit x58	

						Free Card x43
Aeshma	42	E2	M2	Rattle Drink	Tower x52	
					Free Card x39	
Melchizedek	43	E1	T2	Miracle Egg	Judgement x60	
					Free Card x45	
Taksaka	43	T3	E3	Physical Guard	Strength x60	
					Free Card x45	
Ankou	44	J2	Ginko + Jun	Fluted Legs	Death x52	
					Free Card x39	
Vucub Caquix	45	T1	E3	Garudyne Card	Temperance x48	
					Free Card x36	
Hunab Ku	46	M3	T2	Magnadyne Card	World x52	
					Free Card x39	
Lucifuge	46	Tatsuya + Jun	T2	Magical Guard	Devil x66	
					Free Card x49	
Succubus	47	Tatsuya + Eikichi	E4	Open Sesame	Moon x67	
					Free Card x50	
Pucel	48	M3	E3	Bufula Card	Hanged Man x63	
					Free Card x47	
Manannan	49	M3	T2	Revival Bead	Magician x70	
					Free Card x52	
Yaksa	49	T3, J4	T1	Miracle Egg	Star x60	
					Free Card x45	
Seker	50	T4	T2	Brink Tea	Tower x60	
					Free Card x45	
Ares	50	G2	T1	Muscle Drink	Chariot x65	
					Free Card x48	
Cerberus	51	T1	E3	Agidyne Card	Fortune x68	
					Free Card x51	
Fafnir	52	M3	E3	High Jet Knuckle	Strength x72	
					Free Card x54	
Throne	53	E1	T2	Bead	Judgement x75	
					Free Card x56	

DOOR 6 - LIQUID WASTE DISPOSAL

DEMONS	LV	EAGER	HAPPY	CONTACT ITEM	CARDS	
Girimehkala	55	T1, J4	T2	Physical Guard	Chariot x75	
					Free Card x56	

Adramelech	57	T1	Tatsuya +	Gryva Card	Hanged Man x78	
			Ginko		Free Card x58	
O-----O-----O-----O-----O-----O-----O-----O-----O						
Tezcatlipoca	59	Ginko +	T2	Magnadyne	Tower x75	
		Jun		Card	Free Card x56	
O-----O-----O-----O-----O-----O-----O-----O-----O						
Tzitzimitl	59	M1	Tatsuya +	Ohnusa	Devil x85	
			Eikichi +		Free Card x63	
			Jun			
O-----O-----O-----O-----O-----O-----O-----O-----O						
Kisin	60	Tatsuya +	T2	Garula Card	Death x65	
		Jun			Free Card x48	
O-----O-----O-----O-----O-----O-----O-----O-----O						
Valkyrie	60	Ginko +	T1	Bead	Star x70	
		Jun			Free Card x52	
O-----O-----O-----O-----O-----O-----O-----O-----O						
Ouroboros	62	M3	T2	Open Sesame	World x72	
					Free Card x54	
O-----O-----O-----O-----O-----O-----O-----O-----O						
Ah Puch	66	T3	E3	Megido Card	Death x80	
					Free Card x60	
O-----O-----O-----O-----O-----O-----O-----O-----O						
Fenrir	70	J4*	J4*	All Incense	Fortune x80	
					Free Card x60	
O-----O-----O-----O-----O-----O-----O-----O-----O						
Alice	80	E1	E4	Linden Amulet	Lovers x100	
					Free Card x75	
O-----O-----O-----O-----O-----O-----O-----O-----O						

*Since this is the only one that works, you have to cancel the other one through demon questioning

=====
-----VIII. DEMON LIST-----
=====

This section contains the demons (excluding the BOSSES) that can be found in the game. I listed each demon's skills, attributes, and drops. In addition, some demons can learn skill based from Demon Rumors. I marked those skills with (*).

There are 17 affinity types, and 5 resistant types in the game.

Affinities:

SW - Sword
RN - Range
SK - Strike
TH - Thrown
HV - Havoc
FI - Fire
WT - Water
WI - Wind
ER - Earth
IC - Ice
EL - Electric
NC - Nuclear
LI - Light
DK - Dark
AL - Almighty
NR - Nerve
MN - Mind

Resistances:

Wk - Weakness to that infinity
St - Strong resistant to it
Nu - affinity will be Nulled
Dr - damage to that affinity will be Drained/Absorbed
Rp - damage to that affinity will be Repelled back to the attacker

MAGICIAN CLASS DEMONS

-----O
NAME: EMPUSA	LV: 7	HP: 55		
SW: --	RN: --	SK: --	TH: --	HV: --
---	---	---	---	---
FI: --	WT: --	WI: --	ER: --	IC: --

NC: --	LI: Wk	DK: Nu	AL: --	NR: St

ST: 5	VI: 4	DX: 8	AG: 7	LU: 3

ATK: 16	DEF: 17	M.ATK: 14	M.DEF: 17	

SKILLS: Aqua, Bufu, Sleeping Spell				

NORMAL DROP: Medicine				

RARE DROP: Bufu Card				
O-----O

-----O
NAME: TENGU	LV: 16	HP: 114		
SW: --	RN: --	SK: --	TH: --	HV: --
---	---	---	---	---
FI: --	WT: --	WI: Nu	ER: Wk	IC: --

NC: --	LI: St	DK: St	AL: --	NR: St

ST: 14	VI: 12	DX: 15	AG: 13	LU: 9

ATK: 42	DEF: 44	M.ATK: 29	M.DEF: 34	

SKILLS: Heat Wave, Killer Wind, Illuzone, Gry				

NORMAL DROP: Antidote				

RARE DROP: Gry Card				
O-----O

-----O
NAME: FAUST	LV: 20	HP: 155		
SW: --	RN: --	SK: --	TH: --	HV: --
---	---	---	---	---
FI: --	WT: --	WI: --	ER: --	IC: --

NC: --	LI: Wk	DK: Nu	AL: --	NR: St

ST: 15	VI: 16	DX: 20	AG: 15	LU: 13

ATK: 49	DEF: 57	M.ATK: 39	M.DEF: 46	

SKILLS: Frei, Mephistopheles, Stagnant Air, Thunder Baptism				

NORMAL DROP: Energy Drink				

| RARE DROP: Frei Card |
O-----O

O-----O
| NAME: RASPUTIN | LV: 24 | HP: 157 |

| SW: Wk | RN: Wk | SK: Wk | TH: Wk | HV: Wk |

| FI: Nu | WT: Nu | WI: Nu | ER: Nu | IC: Nu | EL: Nu |

| NC: Nu | LI: Nu | DK: Nu | AL: Nu | NR: Nu | MN: Nu |

| ST: 12 | VI: 11 | DX: 23 | AG: 14 | LU: 24 |

| ATK: 50 | DEF: 56 | M.ATK: 45 | M.DEF: 49 |

| SKILLS: Garula, Mamudo, Mahama, Pulinpa |

| NORMAL DROP: Tranquilizer |

| RARE DROP: Garula Card |
O-----O

O-----O
| NAME: AGRIPPA | LV: 31 | HP: 216 |

| SW: Wk | RN: Wk | SK: Wk | TH: Wk | HV: Wk |

| FI: St | WT: St | WI: St | ER: St | IC: St | EL: St |

| NC: St | LI: St | DK: St | AL: St | NR: St | MN: St |

| ST: 22 | VI: 24 | DX: 31 | AG: 21 | LU: 25 |

| ATK: 74 | DEF: 88 | M.ATK: 60 | M.DEF: 71 |

| SKILLS: Maragion, Zanma, Poisma, Summon Spirits |

| NORMAL DROP: Rattle Drink |

| RARE DROP: Zanma Card |
O-----O

O-----O
| NAME: CROWLEY | LV: 38 | HP: 282 |

| SW: Wk | RN: Wk | SK: Wk | TH: Wk | HV: Wk |

| FI: Rp | WT: Rp | WI: Rp | ER: Rp | IC: Rp | EL: Rp |

| NC: Rp | LI: Rp | DK: Rp | AL: Rp | NR: Rp | MN: Rp |

| ST: 28 | VI: 26 | DX: 37 | AG: 33 | LU: 27 |

| ATK: 92 | DEF: 102 | M.ATK: 72 | M.DEF: 84 |

| SKILLS: Megido, Cursed Name, Possession, Mephistopheles |

| NORMAL DROP: Chewing Soul |

```

|-----|
|RARE DROP: Megido Card
|-----O
O-----O
|NAME: MANANNAN          |LV: 49          |HP: 342
|-----|
|SW:  --          |RN:  --          |SK:  --          |TH:  --          |HV:  --
|-----|
|FI:  Wk          |WT:  Rp          |WI:  --          |ER:  --          |IC:  --          |EL:  --
|-----|
|NC:  --          |LI:  St          |DK:  St          |AL:  --          |NR:  St          |MN:  St
|-----|
|ST:  36          |VI:  35          |DX:  46          |AG:  41          |LU:  37
|-----|
|ATK:  119        |DEF:  134        |M.ATK:  91       |M.DEF:  105
|-----|
|SKILLS: Aquadyne, Fear Torrent, Heat Wave, Makakaja
|-----|
|NORMAL DROP: Revival Bead
|-----|
|RARE DROP: Aquadyne Card
|-----O

```

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*****
PRIESTESS CLASS DEMONS
*****

```

```

O-----O
|NAME: IZANAMI          |LV: 51          |HP: 2554
|-----|
|SW:  --          |RN:  --          |SK:  --          |TH:  --          |HV:  --
|-----|
|FI:  --          |WT:  Nu          |WI:  --          |ER:  --          |IC:  --          |EL:  --
|-----|
|NC:  --          |LI:  Nu          |DK:  Nu          |AL:  --          |NR:  St          |MN:  St
|-----|
|ST:  33          |VI:  38          |DX:  56          |AG:  45          |LU:  43
|-----|
|ATK:  117        |DEF:  142        |M.ATK:  106      |M.DEF:  127
|-----|
|SKILLS: Malaquadyne, Marin Karin, Mirage, Heartfelt Prayer
|-----|
|NORMAL DROP: Netherworld Path
|-----|
|RARE DROP: ---
|-----O

```

```

*****
EMPRESS CLASS DEMONS
*****

```

```

O-----O
|NAME: GAIA            |LV: 72          |HP: 4664
|-----|
|SW:  --          |RN:  --          |SK:  --          |TH:  --          |HV:  --
|-----|
|FI:  --          |WT:  --          |WI:  --          |ER:  Nu          |IC:  --          |EL:  --
|-----|
|NC:  --          |LI:  Nu          |DK:  Nu          |AL:  --          |NR:  St          |MN:  St
|-----|
|ST:  55          |VI:  70          |DX:  64          |AG:  58          |LU:  52
|-----|

```

| ATK: 177 | DEF: 227 | M.ATK: 129 | M.DEF: 156 |
|-----
SKILLS: Megidola, Earth's Anger, Myriad Arrows, Tetrakarn
NORMAL DROP: Cradle of Creation

RARE DROP: ---
O-----O

EMPEROR CLASS DEMONS

O-----O
NAME: ODIN	LV: 55	HP: 2841		
SW: Wk	RN: Wk	SK: Wk	TH: Wk	HV: Wk
---	---	---	---	---
FI: Nu	WT: Nu	WI: Nu	ER: Nu	IC: Nu

NC: Nu	LI: Nu	DK: Nu	AL: Nu	NR: Nu

ST: 45	VI: 47	DX: 53	AG: 44	LU: 42

ATK: 140	DEF: 163	M.ATK: 105	M.DEF: 124	

SKILLS: Thunder Baptism, Mudoon, Deathbound				

NORMAL DROP: Rune Monument				

RARE DROP: ---				
O-----O

HIEROPHANT CLASS DEMONS

O-----O
NAME: SAKYA	LV: 29	HP: 765		
SW: St	RN: St	SK: St	TH: St	HV: St
---	---	---	---	---
FI: St	WT: St	WI: St	ER: St	IC: St

NC: St	LI: Nu	DK: Nu	AL: St	NR: Nu

ST: 21	VI: 22	DX: 32	AG: 24	LU: 28

ATK: 70	DEF: 81	M.ATK: 60	M.DEF: 72	

SKILLS: Holy Light, Nirvana, Hypnotic Waves, Mafui				

NORMAL DROP: Buddha's Words				

RARE DROP: ---				
O-----O

LOVERS CLASS DEMONS

O-----O

NAME: PIXIE	LV: 2	HP: 16		
SW: --	RN: --	SK: --	TH: --	HV: --
---	---	---	---	---
FI: --	WT: --	WI: St	ER: Wk	IC: --

NC: --	LI: St	DK: St	AL: --	NR: St

ST: 2	VI: 2	DX: 3	AG: 5	LU: 3

ATK: 5	DEF: 6	M.ATK: 4	M.DEF: 6	

SKILLS: Garu, Dia				

NORMAL DROP: Saffron Earring				

RARE DROP: ---				
O-----O

O-----O
NAME: PUCK	LV: 6	HP: 48		
SW: --	RN: --	SK: --	TH: --	HV: --
---	---	---	---	---
FI: --	WT: --	WI: Rp	ER: Wk	IC: --

NC: --	LI: St	DK: St	AL: --	NR: St

ST: 4	VI: 3	DX: 4	AG: 6	LU: 6

ATK: 14	DEF: 14	M.ATK: 8	M.DEF: 8	

SKILLS: Zan, Pulinpa, Escape				

NORMAL DROP: Open Sesame				

RARE DROP: Zan Card				
O-----O

O-----O
NAME: ROBIN GOODFELLOW	LV: 11	HP: 76		
SW: --	RN: --	SK: --	TH: --	HV: --
---	---	---	---	---
FI: --	WT: --	WI: Wk	ER: St	IC: --

NC: --	LI: St	DK: St	AL: --	NR: St

ST: 10	VI: 7	DX: 8	AG: 10	LU: 8

ATK: 29	DEF: 28	M.ATK: 16	M.DEF: 18	

SKILLS: Poisma, Rockfall, Hula of Misfortune				

NORMAL DROP: Medicine				

RARE DROP: Poisma Card				
O-----O

O-----O

NAME: JACK FROST	LV: 18	HP: 123		
SW: --	RN: --	SK: --	TH: --	HV: --
---	---	---	---	---
FI: Wk	WT: Nu	WI: --	ER: --	IC: Dr

NC: --	LI: St	DK: St	AL: --	NR: St

ST: 15	VI: 12	DX: 15	AG: 18	LU: 12

ATK: 46	DEF: 48	M.ATK: 30	M.DEF: 34	

SKILLS: Bufu, Sonic Punch, Ice Breath, Atomic Bufula*				

NORMAL DROP: Bufu Card				

RARE DROP: Hee-Ho Boots				
O-----O

O-----O
NAME: PYRO JACK	LV: 26	HP: 190		
SW: --	RN: --	SK: --	TH: --	HV: --
---	---	---	---	---
FI: Dr	WT: Wk	WI: --	ER: --	IC: --

NC: --	LI: St	DK: St	AL: --	NR: St

ST: 18	VI: 22	DX: 19	AG: 25	LU: 19

ATK: 61	DEF: 76	M.ATK: 40	M.DEF: 46	

SKILLS: Maragi, Agilao, Dormina, Magic Seal, Dynamic Agilao*				

NORMAL DROP: Agi Card				

RARE DROP: Agilao Card				
O-----O

O-----O
NAME: SATYR	LV: 36	HP: 295		
SW: --	RN: --	SK: --	TH: --	HV: --
---	---	---	---	---
FI: --	WT: --	WI: Wk	ER: Dr	IC: --

NC: --	LI: St	DK: St	AL: --	NR: St

ST: 26	VI: 32	DX: 29	AG: 31	LU: 25

ATK: 86	DEF: 108	M.ATK: 60	M.DEF: 70	

SKILLS: Mamagnara, Confusing Dance, Pressure Point				

NORMAL DROP: Chewing Soul				

RARE DROP: Magnadyne Card				
O-----O

O-----O

```

|NAME: ALICE                |LV: 80                |HP: 4500                | | |
|---|---|---|---|---|
|SW: St      |RN: St      |SK: St      |TH: St      |HV: St      | |
|---|---|---|---|---|---|
|FI: St      |WT: St      |WI: St      |ER: St      |IC: St      |EL: St      |
|-----|
|NC: St      |LI: Nu      |DK: Nu      |AL: St      |NR: Nu      |MN: Nu      |
|-----|
|ST: 58      |VI: 63      |DX: 70      |AG: 68      |LU: 60      |
|-----|
|ATK: 193    |DEF: 228    |M.ATK: 142  |M.DEF: 164  |
|-----|
|SKILLS: Megidolaon, Omega Cluster, Another Dimension
|-----|
|NORMAL DROP: Linden Amulet
|-----|
|RARE DROP: ---
|-----|
O-----O

```

```

*****
CHARIOT CLASS DEMONS
*****

```

```

O-----O
|NAME: OGRE                |LV: 8                |HP: 72                | | |
|---|---|---|---|---|
|SW: St      |RN: St      |SK: St      |TH: St      |HV: St      | |
|---|---|---|---|---|---|
|FI: Wk      |WT: Wk      |WI: Wk      |ER: Wk      |IC: Wk      |EL: Wk      |
|-----|
|NC: Wk      |LI: --      |DK: --      |AL: Wk      |NR: --      |MN: --      |
|-----|
|ST: 8       |VI: 7       |DX: 5       |AG: 6       |LU: 5       |
|-----|
|ATK: 22     |DEF: 24     |M.ATK: 11   |M.DEF: 12   |
|-----|
|SKILLS: Straight Slash, Rakukaja
|-----|
|NORMAL DROP: Medicine
|-----|
|RARE DROP: Rakukaja Card
|-----|
O-----O

```

```

O-----O
|NAME: MINOTAUR           |LV: 15               |HP: 165               | | |
|---|---|---|---|---|
|SW: St      |RN: St      |SK: St      |TH: St      |HV: St      | |
|---|---|---|---|---|---|
|FI: Wk      |WT: Wk      |WI: Wk      |ER: Wk      |IC: Wk      |EL: Wk      |
|-----|
|NC: Wk      |LI: --      |DK: --      |AL: Wk      |NR: --      |MN: --      |
|-----|
|ST: 13     |VI: 17     |DX: 10     |AG: 11     |LU: 8       |
|-----|
|ATK: 39     |DEF: 51     |M.ATK: 22   |M.DEF: 26   |
|-----|
|SKILLS: Sonic Punch, Bash, War Cry
|-----|
|NORMAL DROP: Rattle Drink
|-----|
|RARE DROP: Tarukaja Card
|-----|

```

O-----
NAME: TARANIS	LV: 27	HP: 228		
SW: St	RN: St	SK: St	TH: St	HV: St
---	---	---	---	---
FI: Wk	WT: Wk	WI: Wk	ER: Wk	IC: Wk

NC: Wk	LI: --	DK: --	AL: Wk	NR: --

ST: 26	VI: 23	DX: 19	AG: 18	LU: 21

ATK: 74	DEF: 80	M.ATK: 41	M.DEF: 46	

SKILLS: Gigantic Fist, Garula, Tackle				

NORMAL DROP: Silver Manisha				

RARE DROP: Garula Card				
O-----

O-----
NAME: RAKSHASA	LV: 39	HP: 332		
SW: St	RN: St	SK: St	TH: St	HV: St
---	---	---	---	---
FI: Wk	WT: Wk	WI: Wk	ER: Wk	IC: Wk

NC: Wk	LI: --	DK: --	AL: Wk	NR: --

ST: 37	VI: 30	DX: 28	AG: 33	LU: 27

ATK: 106	DEF: 110	M.ATK: 60	M.DEF: 68	

SKILLS: Icy Fury, Tarukaga, Balzacaia				

NORMAL DROP: Physical Guard				

RARE DROP: Tarukaja Card				
O-----

O-----
NAME: ARES	LV: 50	HP: 426		
SW: --	RN: --	SK: --	TH: --	HV: --
---	---	---	---	---
FI: St	WT: Wk	WI: --	ER: --	IC: --

NC: --	LI: St	DK: St	AL: --	NR: St

ST: 48	VI: 40	DX: 34	AG: 39	LU: 38

ATK: 137	DEF: 144	M.ATK: 75	M.DEF: 84	

SKILLS: Twin Slash, Agidyne, Balzac				

NORMAL DROP: Muscle Drink				

RARE DROP: Inferno Card				
O-----

```

O-----O
O-----O
|NAME: GIRIMEHKALA      |LV: 55                |HP: 435                | | |
|---|---|---|---|---|
|SW: Rp      |RN: Rp      |SK: Rp      |TH: Rp      |HV: Rp      | |
|---|---|---|---|---|---|
|FI: Wk      |WT: Wk      |WI: Wk      |ER: Wk      |IC: Wk      |EL: Wk      |
|-----|
|NC: Wk      |LI: Wk      |DK: Wk      |AL: Wk      |NR: Wk      |MN: Wk      |
|-----|
|ST: 48      |VI: 44      |DX: 41      |AG: 44      |LU: 42      |
|-----|
|ATK: 144    |DEF: 158    |M.ATK: 88   |M.DEF: 99   |
|-----|
|SKILLS: Ziodyne, Tackle, Mafui, Last Resort
|-----|
|NORMAL DROP: Physical Guard
|-----|
|RARE DROP: Thunderbolt Card
O-----O

```

```

*****
STRENGTH CLASS DEMONS
*****

```

```

O-----O
|NAME: APEP            |LV: 9                 |HP: 67                 | | |
|---|---|---|---|---|
|SW: --           |RN: --           |SK: --           |TH: --           |HV: --           | |
|---|---|---|---|---|---|
|FI: Wk          |WT: St          |WI: --          |ER: --          |IC: --          |EL: --          |
|-----|
|NC: --          |LI: St          |DK: St          |AL: --          |NR: St          |MN: St          |
|-----|
|ST: 6           |VI: 8           |DX: 6           |AG: 9           |LU: 6           |
|-----|
|ATK: 21         |DEF: 27         |M.ATK: 13       |M.DEF: 15       |
|-----|
|SKILLS: Feral Bite
|-----|
|NORMAL DROP: Bufu Card
|-----|
|RARE DROP: ---
O-----O

```

```

O-----O
|NAME: KIYOHIME       |LV: 17                |HP: 124                | | |
|---|---|---|---|---|
|SW: --           |RN: --           |SK: --           |TH: --           |HV: --           | |
|---|---|---|---|---|---|
|FI: Nu          |WT: Wk          |WI: --          |ER: --          |IC: --          |EL: --          |
|-----|
|NC: Dr          |LI: St          |DK: St          |AL: --          |NR: St          |MN: St          |
|-----|
|ST: 10          |VI: 13          |DX: 16          |AG: 17          |LU: 11          |
|-----|
|ATK: 37         |DEF: 48         |M.ATK: 31       |M.DEF: 36       |
|-----|
|SKILLS: Maragi, Fire Breath, Needle Rush, Marin Karin
|-----|

```



```
|NORMAL DROP: Magenta Choker
|-----|
|RARE DROP: Marin Karin Card
|-----|
|-----|
|NAME: CULEBRE          |LV: 29          |HP: 267        | | |
|---|---|---|---|---|
|SW:  --          |RN:  --          |SK: Wk        |TH:  --          |HV: Wk        | |
|---|---|---|---|---|---|
|FI: St          |WT: St          |WI: St        |ER: St          |IC: St        |EL: St        |
|-----|
|NC: St          |LI: St          |DK: St        |AL:  --          |NR: St        |MN: St        |
|-----|
|ST: 24          |VI: 26          |DX: 21        |AG: 23          |LU: 21        |
|-----|
|ATK: 74          |DEF: 88          |M.ATK: 45     |M.DEF: 52       |
|-----|
|SKILLS: Ice Breath, Waterspout, Feral Bite, Wing Flap
|-----|
|NORMAL DROP: Bufu Card
|-----|
|RARE DROP: Chakram
|-----|
```

```
|-----|
|NAME: PYTHON          |LV: 35          |HP: 282        | | |
|---|---|---|---|---|
|SW:  --          |RN:  --          |SK: Wk        |TH:  --          |HV: Wk        | |
|---|---|---|---|---|---|
|FI: St          |WT: St          |WI: St        |ER: St          |IC: St        |EL: St        |
|-----|
|NC: St          |LI: St          |DK: St        |AL:  --          |NR: St        |MN: St        |
|-----|
|ST: 28          |VI: 32          |DX: 27        |AG: 24          |LU: 28        |
|-----|
|ATK: 88          |DEF: 107         |M.ATK: 57     |M.DEF: 66       |
|-----|
|SKILLS: Zionga, Poison Breath, War Cry, Wing Flap
|-----|
|NORMAL DROP: Silver Manisha
|-----|
|RARE DROP: Hard Borer
|-----|
```

```
|-----|
|NAME: TAKSAKA        |LV: 43          |HP: 356        | | |
|---|---|---|---|---|
|SW: St          |RN: St          |SK: St        |TH: St          |HV: St        | |
|---|---|---|---|---|---|
|FI: St          |WT: St          |WI: St        |ER: St          |IC: St        |EL: Wk        |
|-----|
|NC: St          |LI: Nu          |DK: Nu        |AL: St          |NR: Nu        |MN: Nu        |
|-----|
|ST: 34          |VI: 38          |DX: 34        |AG: 35          |LU: 30        |
|-----|
|ATK: 107         |DEF: 129         |M.ATK: 71     |M.DEF: 83       |
|-----|
|SKILLS: Venom Bite, Photon Cannon, Dust Cloud
|-----|
```

```

|NORMAL DROP: Physical Guard
|-----|
|RARE DROP: ---
|-----O
O-----O
|NAME: FAFNIR          |LV: 52          |HP: 454          | | |
|---|---|---|---|---|
|SW:  --          |RN:  --          |SK: Wk          |TH:  --          |HV: Wk          | |
|---|---|---|---|---|---|
|FI:  St          |WT:  St          |WI:  St          |ER:  St          |IC:  St          |EL:  St          |
|-----|
|NC:  St          |LI:  St          |DK:  St          |AL:  --          |NR:  St          |MN:  St          |
|-----|
|ST:  42          |VI:  50          |DX:  39          |AG:  38          |LU:  38          |
|-----|
|ATK:  131        |DEF:  163        |M.ATK:  83       |M.DEF:  97       |
|-----|
|SKILLS: Poison Breath, Frenzy, Medusa's Eye
|-----|
|NORMAL DROP: High Jet Knuckle
|-----|
|RARE DROP: ---
|-----O

```

```

*****
HERMIT CLASS DEMONS
*****

```

```

O-----O
|NAME: RATATOSKR      |LV: 4           |HP: 24           | | |
|---|---|---|---|---|
|SW:  --          |RN:  --          |SK:  --          |TH:  --          |HV:  --          | |
|---|---|---|---|---|---|
|FI:  --          |WT:  --          |WI:  Wk          |ER:  St          |IC:  --          |EL:  --          |
|-----|
|NC:  --          |LI:  St          |DK:  St          |AL:  --          |NR:  St          |MN:  St          |
|-----|
|ST:  3           |VI:  2           |DX:  3           |AG:  4           |LU:  3           |
|-----|
|ATK:  9           |DEF:  9           |M.ATK:  6        |M.DEF:  6        |
|-----|
|SKILLS: Feral Claw, Magna
|-----|
|NORMAL DROP: Open Sesame
|-----|
|RARE DROP: Magna Card
|-----O

```

```

O-----O
|NAME: NEKOMATA       |LV: 14          |HP: 145          | | |
|---|---|---|---|---|
|SW:  --          |RN:  --          |SK:  --          |TH:  --          |HV:  --          | |
|---|---|---|---|---|---|
|FI:  --          |WT:  --          |WI:  --          |ER:  --          |IC:  --          |EL:  --          |
|-----|
|NC:  --          |LI:  St          |DK:  St          |AL:  --          |NR:  Rp          |MN:  Rp          |
|-----|
|ST:  11          |VI:  10          |DX:  10          |AG:  13          |LU:  11          |
|-----|
|ATK:  35          |DEF:  38          |M.ATK:  21       |M.DEF:  24       |
|-----|

```

SKILLS: Feral Claw, Magaru, Blow a Kiss

NORMAL DROP: Rattle Drink

RARE DROP: Cat Punch

NAME: CWN ANNWN |LV: 28 |HP: 183

SW: St |RN: St |SK: St |TH: St |HV: St

FI: -- |WT: -- |WI: -- |ER: -- |IC: -- |EL: --

NC: -- |LI: St |DK: St |AL: -- |NR: Wk |MN: Wk

ST: 24 |VI: 19 |DX: 17 |AG: 29 |LU: 22

ATK: 72 |DEF: 75 |M.ATK: 39 |M.DEF: 40

SKILLS: Venom Bite, Demonic Breath, Kamikaze

NORMAL DROP: Chewing Soul

RARE DROP: Poisma Card

NAME: CATOBLEPAS |LV: 42 |HP: 387

SW: St |RN: St |SK: St |TH: St |HV: St

FI: -- |WT: -- |WI: -- |ER: -- |IC: -- |EL: --

NC: -- |LI: St |DK: St |AL: -- |NR: Wk |MN: Wk

ST: 34 |VI: 40 |DX: 28 |AG: 32 |LU: 33

ATK: 106 |DEF: 131 |M.ATK: 62 |M.DEF: 72

SKILLS: Poison Breath, Medusa's Eye, Feral Bite

NORMAL DROP: Bead

RARE DROP: Magnadyne Card

NAME: KINICH AHAU |LV: 56 |HP: 441

SW: St |RN: St |SK: St |TH: St |HV: St

FI: -- |WT: -- |WI: -- |ER: -- |IC: -- |EL: --

NC: -- |LI: St |DK: St |AL: -- |NR: Wk |MN: Wk

ST: 49 |VI: 43 |DX: 40 |AG: 47 |LU: 44

ATK: 147 |DEF: 158 |M.ATK: 86 |M.DEF: 96

SKILLS: Fire Breath, Stun Bite, War Cry, Bash

NORMAL DROP: Miracle Egg

RARE DROP: Agidyne Card
O-----O

FORTUNE CLASS DEMONS

O-----O
|NAME: WANYUDO |LV: 33 |HP: 236 |
|-----

|SW: -- |RN: -- |SK: -- |TH: -- |HV: -- |
|-----

|FI: -- |WT: -- |WI: -- |ER: -- |IC: -- |EL: -- |
|-----

|NC: -- |LI: Wk |DK: Rp |AL: -- |NR: St |MN: St |
|-----

|ST: 31 |VI: 26 |DX: 20 |AG: 25 |LU: 29 |
|-----

|ATK: 89 |DEF: 94 |M.ATK: 46 |M.DEF: 50 |
|-----

SKILLS: Agilao, Double Pierce, Mamudo

NORMAL DROP: Physical Guard

RARE DROP: Agilao Card
O-----O

O-----O
|NAME: ORTHRUS |LV: 40 |HP: 347 |
|-----

|SW: St |RN: St |SK: St |TH: St |HV: St |
|-----

|FI: -- |WT: -- |WI: -- |ER: -- |IC: -- |EL: -- |
|-----

|NC: -- |LI: St |DK: St |AL: -- |NR: Wk |MN: Wk |
|-----

|ST: 34 |VI: 30 |DX: 29 |AG: 32 |LU: 34 |
|-----

|ATK: 103 |DEF: 112 |M.ATK: 63 |M.DEF: 69 |
|-----

SKILLS: Mirage Breath, Venom Bite, War Cry, Bash

NORMAL DROP: St Card

RARE DROP: ---
O-----O

O-----O
|NAME: CERBERUS |LV: 51 |HP: 431 |
|-----

|SW: -- |RN: -- |SK: -- |TH: -- |HV: -- |
|-----

|FI: -- |WT: -- |WI: Wk |ER: Nu |IC: Rp |EL: Rp |
|-----

|NC: Rp |LI: St |DK: St |AL: -- |NR: St |MN: St |
|-----

|ST: 44 |VI: 39 |DX: 39 |AG: 40 |LU: 41 |
|-----|
|ATK: 133 |DEF: 144 |M.ATK: 82 |M.DEF: 92 |
|-----|
SKILLS: Feral Bite, Fire Breath, High Pressure
NORMAL DROP: Agidyne Card

RARE DROP: Hell Hand
O-----O

O-----O
NAME: FENRIR	LV: 70	HP: 458		
SW: --	RN: --	SK: --	TH: --	HV: --
---	---	---	---	---
FI: Nu	WT: --	WI: --	ER: --	IC: --

NC: --	LI: Nu	DK: Nu	AL: --	NR: St

ST: 63	VI: 52	DX: 47	AG: 59	LU: 58

ATK: 186	DEF: 195	M.ATK: 105	M.DEF: 114	

SKILLS: Firestorm, Stun Bite, Frenzy, Tackle				

NORMAL DROP: All Incense				

RARE DROP: ---				
O-----O

JUSTICE CLASS DEMONS

O-----O
NAME: NEZHA	LV: 35	HP: 310		
SW: St	RN: St	SK: St	TH: St	HV: St
---	---	---	---	---
FI: St	WT: St	WI: St	ER: St	IC: St

NC: St	LI: Nu	DK: Nu	AL: St	NR: Nu

ST: 37	VI: 28	DX: 25	AG: 36	LU: 23

ATK: 100	DEF: 100	M.ATK: 54	M.DEF: 60	

SKILLS: Sonic Punch, Tarukaja, Tackle				

NORMAL DROP: Pao-Pei				

RARE DROP: ---				
O-----O

HANGED MAN CLASS DEMONS

O-----O
|NAME: XAPHAN |LV: 3 |HP: 21 |
|-----|

```
|SW:  --      |RN:  --      |SK:  --      |TH:  --      |HV:  --      | |
|---|---|---|---|---|---|
|FI:  St      |WT:  Wk      |WI:  --      |ER:  --      |IC:  --      |EL:  --      |
|-----|
|NC:  --      |LI:  St      |DK:  St      |AL:  --      |NR:  St      |MN:  St      |
|-----|
|ST:  3      |VI:  2      |DX:  3      |AG:  4      |LU:  3      |
|-----|
|ATK:  8      |DEF:  8      |M.ATK:  5    |M.DEF:  6    |
|-----|
|SKILLS: Agi, Poisma
|-----|
|NORMAL DROP: Ultraviolet String
|-----|
|RARE DROP: ---
O-----O
```

```
O-----O
|NAME: NISROC      |LV:  10      |HP:  72      | | |
|---|---|---|---|---|
|SW:  --      |RN:  --      |SK:  --      |TH:  --      |HV:  --      | |
|---|---|---|---|---|---|
|FI:  Nu      |WT:  Wk      |WI:  --      |ER:  --      |IC:  --      |EL:  --      |
|-----|
|NC:  Rp      |LI:  St      |DK:  St      |AL:  --      |NR:  St      |MN:  St      |
|-----|
|ST:  7      |VI:  6      |DX:  11     |AG:  9      |LU:  6      |
|-----|
|ATK:  23     |DEF:  25     |M.ATK:  21   |M.DEF:  24   |
|-----|
|SKILLS: Maragi, Confusing Dance
|-----|
|NORMAL DROP: Agi Card
|-----|
|RARE DROP: Agilao Card
O-----O
```

```
O-----O
|NAME: SHAX      |LV:  17      |HP:  136     | | |
|---|---|---|---|---|
|SW:  St      |RN:  Wk      |SK:  St      |TH:  --      |HV:  St      | |
|---|---|---|---|---|---|
|FI:  Wk      |WT:  Nu      |WI:  --      |ER:  Wk      |IC:  --      |EL:  --      |
|-----|
|NC:  --      |LI:  St      |DK:  St      |AL:  --      |NR:  St      |MN:  St      |
|-----|
|ST:  11     |VI:  10     |DX:  17     |AG:  19     |LU:  10     |
|-----|
|ATK:  39     |DEF:  43     |M.ATK:  32   |M.DEF:  37   |
|-----|
|SKILLS: Bufu, Zio, Sleeping Spell
|-----|
|NORMAL DROP: Zio Card
|-----|
|RARE DROP: Zionga Card
O-----O
```

```
O-----O
|NAME: KABANDHA  |LV:  25      |HP:  208     |
|-----|
```

SW: --	RN: --	SK: --	TH: --	HV: --	
FI: Wk	WT: Nu	WI: --	ER: --	IC: --	EL: --

NC: --	LI: St	DK: St	AL: --	NR: St	MN: St

ST: 18	VI: 22	DX: 24	AG: 19	LU:	

ATK:	DEF:	M.ATK:	M.DEF:		

SKILLS: Malaqua, Feral Bite, Bash, Makarakarn					

NORMAL DROP: Magical Guard					

RARE DROP: Magical Mirror Card					
O-----O

O-----O
NAME: ZAEBOS	LV: 32	HP: 263		
SW: --	RN: --	SK: --	TH: --	HV: --
---	---	---	---	---
FI: --	WT: --	WI: --	ER: --	IC: --

NC: --	LI: Wk	DK: Nu	AL: --	NR: St

ST: 27	VI: 23	DX: 30	AG: 24	LU: 23

ATK: 82	DEF: 88	M.ATK: 59	M.DEF: 68	

SKILLS: Twin Slash, Malaques, Hypnotic Waves				

NORMAL DROP: Aques Card				

RARE DROP: Aquadyne Card				
O-----O

O-----O
NAME: BARBATOS	LV: 41	HP: 314		
SW: --	RN: --	SK: --	TH: --	HV: --
---	---	---	---	---
FI: --	WT: --	WI: Wk	ER: Rp	IC: --

NC: --	LI: St	DK: St	AL: --	NR: St

ST: 30	VI: 28	DX: 38	AG: 33	LU: 34

ATK: 99	DEF: 110	M.ATK: 75	M.DEF: 87	

SKILLS: Zanma, Confusing Dance, Triple Down, Great Magnus*				

NORMAL DROP: Zanma Card				

RARE DROP: Wavelength Card				
O-----O

O-----O
|NAME: PUCEL |LV: 48 |HP: 367 |
|-----|

```
|SW:  --      |RN:  --      |SK:  --      |TH:  --      |HV:  --      | |
|---|---|---|---|---|---|
|FI:  --      |WT:  --      |WI:  --      |ER:  --      |IC:  --      |EL:  --      |
|-----|
|NC:  --      |LI:  Wk      |DK:  Nu      |AL:  --      |NR:  St      |MN:  St      |
|-----|
|ST:  41      |VI:  33      |DX:  45      |AG:  37      |LU:  35      |
|-----|
|ATK: 124     |DEF: 129     |M.ATK: 89    |M.DEF: 102   |
|-----|
|SKILLS: Myriad Arrows, Repeater, Bufudyne, Mudoon
|-----|
|NORMAL DROP: Bufula Card
|-----|
|RARE DROP: Frigid Card
O-----O
```

```
O-----O
|NAME: ADRAMELECH      |LV: 57      |HP: 435      | | |
|---|---|---|---|---|
|SW:  --      |RN:  --      |SK:  --      |TH:  --      |HV:  --      | |
|---|---|---|---|---|---|
|FI:  --      |WT:  --      |WI:  --      |ER:  --      |IC:  --      |EL:  --      |
|-----|
|NC:  --      |LI:  Wk      |DK:  Rp      |AL:  --      |NR:  St      |MN:  St      |
|-----|
|ST:  44      |VI:  42      |DX:  52      |AG:  50      |LU:  43      |
|-----|
|ATK: 141     |DEF: 158     |M.ATK: 104   |M.DEF: 120   |
|-----|
|SKILLS: Grydyne, Dark Verdict, Blow a Kiss, Feral Claw
|-----|
|NORMAL DROP: Gryva Card
|-----|
|RARE DROP: Pressure Card
O-----O
```

DEATH CLASS DEMONS

```
O-----O
|NAME: IXTAB          |LV: 13      |HP: 101      | | |
|---|---|---|---|---|
|SW:  --      |RN:  --      |SK:  --      |TH:  --      |HV:  --      | |
|---|---|---|---|---|---|
|FI:  --      |WT:  --      |WI:  --      |ER:  --      |IC:  --      |EL:  --      |
|-----|
|NC:  --      |LI:  Nu      |DK:  Nu      |AL:  --      |NR:  St      |MN:  St      |
|-----|
|ST:  11      |VI:  10      |DX:  13      |AG:  9       |LU:  10      |
|-----|
|ATK: 33      |DEF: 36      |M.ATK: 25    |M.DEF: 29    |
|-----|
|SKILLS: Mamagna, Gry
|-----|
|NORMAL DROP: Silver Manisha
|-----|
|RARE DROP: Gry Card
O-----O
```

|NAME: HEL |LV: 22 |HP: 174 |

|SW: -- |RN: -- |SK: -- |TH: -- |HV: -- |

|FI: -- |WT: -- |WI: -- |ER: -- |IC: -- |EL: -- |

|NC: -- |LI: Nu |DK: Nu |AL: -- |NR: St |MN: St |

|ST: 16 |VI: 14 |DX: 20 |AG: 16 |LU: 17 |

|ATK: 53 |DEF: 57 |M.ATK: 39 |M.DEF: 45 |

SKILLS: Magnara, Mudo, Frei, Hellfire
NORMAL DROP: Magna Card

RARE DROP: Magnara Card

|NAME: HUNHAU |LV: 30 |HP: 214 |

|SW: -- |RN: -- |SK: -- |TH: -- |HV: -- |

|FI: -- |WT: -- |WI: -- |ER: -- |IC: -- |EL: -- |

|NC: -- |LI: Nu |DK: Nu |AL: -- |NR: St |MN: St |

|ST: 29 |VI: 22 |DX: 18 |AG: 27 |LU: 23 |

|ATK: 82 |DEF: 83 |M.ATK: 42 |M.DEF: 44 |

SKILLS: War Cry, Stagnant Air, Swift Strike, Bash
NORMAL DROP: Rattle Drink

RARE DROP: Wild Knight Armor

|NAME: ANKOU |LV: 44 |HP: 336 |

|SW: -- |RN: -- |SK: -- |TH: -- |HV: -- |

|FI: -- |WT: -- |WI: -- |ER: -- |IC: -- |EL: -- |

|NC: -- |LI: Rp |DK: Rp |AL: -- |NR: St |MN: St |

|ST: 37 |VI: 33 |DX: 36 |AG: 35 |LU: 30 |

|ATK: 113 |DEF: 123 |M.ATK: 74 |M.DEF: 84 |

SKILLS: Hurricane, Mamudo, Thunderous Fury, Hyper Zionga*
NORMAL DROP: Fluted Legs

RARE DROP: ---

```

O-----O
|NAME: KISIN          |LV: 60          |HP: 500        | | |
|---|---|---|---|---|
|SW:  --          |RN:  --          |SK:  --          |TH:  --          |HV:  --          | |
|---|---|---|---|---|---|
|FI:  --          |WT:  --          |WI:  --          |ER:  --          |IC:  --          |EL:  --          |
|-----|
|NC:  --          |LI: Nu          |DK: Nu          |AL:  --          |NR: St          |MN: St          |
|-----|
|ST: 47          |VI: 51          |DX: 43          |AG: 50          |LU: 48          |
|-----|
|ATK: 149        |DEF: 177        |M.ATK: 93       |M.DEF: 105      |
|-----|
|SKILLS: Magarudyne, Power Slash, Mudoon, Dark Verdict
|-----|
|NORMAL DROP: Garula Card
|-----|
|RARE DROP: Garudyne Card
O-----O

```

```

O-----O
|NAME: AH PUCH        |LV: 66          |HP: 524        | | |
|---|---|---|---|---|
|SW:  --          |RN:  --          |SK:  --          |TH:  --          |HV:  --          | |
|---|---|---|---|---|---|
|FI:  --          |WT:  --          |WI:  --          |ER:  --          |IC:  --          |EL:  --          |
|-----|
|NC:  --          |LI: Rp          |DK: Rp          |AL:  --          |NR: St          |MN: St          |
|-----|
|ST: 54          |VI: 50          |DX: 60          |AG: 54          |LU: 49          |
|-----|
|ATK: 168        |DEF: 185        |M.ATK: 120      |M.DEF: 140      |
|-----|
|SKILLS: Deathbound, War Cry, Mudoon, Earth's Anger, Megidolaon
|-----|
|NORMAL DROP: Megido Card
|-----|
|RARE DROP: Nuclear Card
O-----O

```

```

*****
TEMPERANCE CLASS DEMONS
*****

```

```

O-----O
|NAME: HARPY          |LV: 5           |HP: 35         | | |
|---|---|---|---|---|
|SW: St           |RN: Wk          |SK: St         |TH:  --          |HV: St         | |
|---|---|---|---|---|---|
|FI:  --          |WT:  --          |WI:  --          |ER: Wk          |IC:  --          |EL:  --          |
|-----|
|NC:  --          |LI: St          |DK: St         |AL:  --          |NR: St         |MN: St         |
|-----|
|ST: 4            |VI: 3           |DX: 4           |AG: 5           |LU: 3           |
|-----|
|ATK: 12          |DEF: 12         |M.ATK: 8        |M.DEF: 8        |
|-----|
|SKILLS: Feral Claw, Zan, Garu, Dia
|-----|
|NORMAL DROP: Tranquilizer
|-----|

```

| RARE DROP: Garu Card |
O-----O

O-----O
NAME: MOH SHUVUU	LV: 12	HP: 84		
SW: St	RN: Wk	SK: St	TH: --	HV: St
---	---	---	---	---
FI: --	WT: --	WI: --	ER: Wk	IC: --

NC: --	LI: St	DK: St	AL: --	NR: St

ST: 8	VI: 9	DX: 8	AG: 11	LU: 11

ATK: 28	DEF: 33	M.ATK: 17	M.DEF: 19	

SKILLS: Zan, Magaru, Binal Strike, Possession				

NORMAL DROP: Antidote				

RARE DROP: Zan Card				
O-----O

O-----O
NAME: FJALAR	LV: 19	HP: 145		
SW: St	RN: Wk	SK: St	TH: --	HV: St
---	---	---	---	---
FI: --	WT: --	WI: --	ER: Wk	IC: --

NC: --	LI: St	DK: St	AL: --	NR: St

ST: 15	VI: 12	DX: 14	AG: 20	LU: 14

ATK: 47	DEF: 49	M.ATK: 30	M.DEF: 32	

SKILLS: Magaru, Bash, Wing Flap				

NORMAL DROP: Revival Bead				

RARE DROP: Balm of Life				
O-----O

O-----O
NAME: CAMAZOTZ	LV: 28	HP: 212		
SW: --	RN: --	SK: --	TH: --	HV: --
---	---	---	---	---
FI: --	WT: --	WI: --	ER: --	IC: --

NC: --	LI: St	DK: St	AL: --	NR: St

ST: 27	VI: 22	DX: 17	AG: 30	LU: 15

ATK: 77	DEF: 80	M.ATK: 39	M.DEF: 42	

SKILLS: Life Drain, Venom Needle				

NORMAL DROP: Chewing Soul				

| RARE DROP: Miracle Egg |
 O-----O
 O-----O
NAME: STYMPHALIDES	LV: 37	HP: 282		
SW: St	RN: Wk	SK: St	TH: --	HV: St
---	---	---	---	---
FI: --	WT: --	WI: Nu	ER: Wk	IC: --

NC: --	LI: St	DK: St	AL: --	NR: St

ST: 30	VI: 29	DX: 38	AG: 24	LU: 26

ATK: 93	DEF: 105	M.ATK: 73	M.DEF: 87	

SKILLS: Zanma, Pulinpa, Mafui, Dangerous Garula*				

NORMAL DROP: Mafui Card				

RARE DROP: Wavelength Card				
 O-----O

O-----O
NAME: VUCUB-CAQUIX	LV: 45	HP: 413		
SW: St	RN: Wk	SK: St	TH: --	HV: St
---	---	---	---	---
FI: --	WT: --	WI: Nu	ER: Wk	IC: --

NC: --	LI: St	DK: St	AL: --	NR: St

ST: 35	VI: 42	DX: 32	AG: 37	LU: 32

ATK: 112	DEF: 139	M.ATK: 70	M.DEF: 80	

SKILLS: Assault Dive, Wing Flap, Magarudyne				

NORMAL DROP: Garudyne Card				

RARE DROP: ---				
 O-----O

O-----O
NAME: PHOENIX	LV: 54	HP: 383		
SW: --	RN: --	SK: --	TH: --	HV: --
---	---	---	---	---
FI: Nu	WT: --	WI: --	ER: --	IC: --

NC: --	LI: Nu	DK: Nu	AL: --	NR: St

ST: 45	VI: 33	DX: 43	AG: 52	LU: 42

ATK: 138	DEF: 139	M.ATK: 90	M.DEF: 98	

SKILLS: Assault Dive, Fire Breath, Kamikaze				

NORMAL DROP: Balm of Life				

| RARE DROP: Holylight Card |

○-----○

DEVIL CLASS DEMONS

○-----○

| NAME: GHOST | LV: 1 | HP: 10 |

|-----|

| SW: Wk | RN: Nu | SK: Nu | TH: Nu | HV: Nu |

|-----|

| FI: -- | WT: -- | WI: -- | ER: -- | IC: -- | EL: -- |

|-----|

| NC: -- | LI: Wk | DK: Nu | AL: -- | NR: Nu | MN: Nu |

|-----|

| ST: 3 | VI: 2 | DX: 2 | AG: 4 | LU: 2 |

|-----|

| ATK: 5 | DEF: 4 | M.ATK: 2 | M.DEF: 4 |

|-----|

| SKILLS: Aqua, Dormina |

|-----|

| NORMAL DROP: Antidote |

|-----|

| RARE DROP: --- |

○-----○

○-----○

| NAME: POLTERGEIST | LV: 2 | HP: 14 |

|-----|

| SW: -- | RN: -- | SK: -- | TH: -- | HV: -- |

|-----|

| FI: -- | WT: -- | WI: -- | ER: -- | IC: -- | EL: -- |

|-----|

| NC: -- | LI: Wk | DK: Nu | AL: -- | NR: St | MN: St |

|-----|

| ST: 3 | VI: 2 | DX: 3 | AG: 4 | LU: 3 |

|-----|

| ATK: 7 | DEF: 6 | M.ATK: 4 | M.DEF: 6 |

|-----|

| SKILLS: Magna, Illuzone, Last Resort |

|-----|

| NORMAL DROP: Medicine |

|-----|

| RARE DROP: --- |

○-----○

○-----○

| NAME: PHANTOM | LV: 6 | HP: 44 |

|-----|

| SW: Wk | RN: Nu | SK: Nu | TH: Nu | HV: Nu |

|-----|

| FI: -- | WT: -- | WI: -- | ER: -- | IC: -- | EL: -- |

|-----|

| NC: -- | LI: Wk | DK: Nu | AL: -- | NR: Nu | MN: Nu |

|-----|

| ST: 7 | VI: 5 | DX: 7 | AG: 7 | LU: 8 |

|-----|

| ATK: 18 | DEF: 17 | M.ATK: 12 | M.DEF: 15 |

|-----|

| SKILLS: Zio, Mafui, Possession |

NORMAL DROP: Energy Drink

RARE DROP: Zio Card
O-----

O-----
|NAME: WRAITH |LV: 16 |HP: 128
|-----

|SW: Wk |RN: Nu |SK: Nu |TH: Nu |HV: Nu
|-----

|FI: -- |WT: -- |WI: -- |ER: -- |IC: -- |EL: --
|-----

|NC: -- |LI: Wk |DK: Nu |AL: -- |NR: Nu |MN: Nu
|-----

|ST: 12 |VI: 13 |DX: 15 |AG: 12 |LU: 11
|-----

|ATK: 39 |DEF: 46 |M.ATK: 29 |M.DEF: 34
|-----

SKILLS: Mamagna, Mudo, Possession

NORMAL DROP: Ohnusa

RARE DROP: Magnara Card
O-----

O-----
|NAME: LICH |LV: 23 |HP: 166
|-----

|SW: -- |RN: -- |SK: -- |TH: -- |HV: --
|-----

|FI: -- |WT: -- |WI: -- |ER: -- |IC: -- |EL: --
|-----

|NC: -- |LI: Wk |DK: Nu |AL: -- |NR: St |MN: St
|-----

|ST: 18 |VI: 16 |DX: 21 |AG: 19 |LU: 17
|-----

|ATK: 57 |DEF: 62 |M.ATK: 42 |M.DEF: 48
|-----

SKILLS: Deathbound, Pulinpa, Frenzy

NORMAL DROP: Pulinpa Card

RARE DROP: ---
O-----

O-----
|NAME: DEMON KING |LV: 34 |HP: 301
|-----

|SW: -- |RN: -- |SK: -- |TH: -- |HV: --
|-----

|FI: -- |WT: -- |WI: -- |ER: -- |IC: -- |EL: --
|-----

|NC: -- |LI: Wk |DK: Nu |AL: -- |NR: St |MN: St
|-----

|ST: 29 |VI: 27 |DX: 28 |AG: 26 |LU: 25
|-----

|ATK: 88 |DEF: 97 |M.ATK: 58 |M.DEF: 66
|-----

SKILLS: Triple Down, Sharpshoot, Gryva

NORMAL DROP: Energy Drink
RARE DROP: Gryva Card

O-----

O-----
NAME: LUCIFUGE	LV: 46	HP: 352		
SW: Wk	RN: Wk	SK: Wk	TH: Wk	HV: Wk
---	---	---	---	---
FI: Nu	WT: Nu	WI: Nu	ER: Nu	IC: Nu

NC: Nu	LI: Nu	DK: Nu	AL: Nu	NR: Nu

ST: 34	VI: 35	DX: 44	AG: 37	LU: 35

ATK:	DEF:	M.ATK:	M.DEF:	

SKILLS: Tetrakarn, Makarakarn, Grydyne, Magic Seal				

NORMAL DROP: Magical Guard				

RARE DROP: Attack Mirror Card				

O-----

O-----
NAME: TZITZIMITL	LV: 59	HP: 483		
SW: --	RN: --	SK: --	TH: --	HV: --
---	---	---	---	---
FI: --	WT: --	WI: --	ER: --	IC: --

NC: --	LI: Nu	DK: Nu	AL: --	NR: St

ST: 46	VI: 49	DX: 51	AG: 43	LU: 42

ATK: 147	DEF: 172	M.ATK: 104	M.DEF: 120	

SKILLS: Gigantic Fist, Mamagnadyne, Bufudyne, Hypnotic Waves				

NORMAL DROP: Ohnusa				

RARE DROP: Frigid Card				

O-----

TOWER CLASS DEMONS

O-----
NAME: SLIME	LV: 1	HP: 9		
SW: --	RN: --	SK: --	TH: --	HV: --
---	---	---	---	---
FI: --	WT: --	WI: --	ER: --	IC: --

NC: --	LI: Wk	DK: Nu	AL: --	NR: Nu

ST: 3	VI: 2	DX: 3	AG: 3	LU: 2

|ATK: 5 |DEF: 4 |M.ATK: 4 |M.DEF: 6 |
|-----|
SKILLS: Acid
NORMAL DROP: Medicine

RARE DROP: ---
O-----O

O-----O
NAME: BLOB	LV: 5	HP: 36		
SW: --	RN: --	SK: --	TH: --	HV: --
---	---	---	---	---
FI: --	WT: --	WI: --	ER: --	IC: --

NC: --	LI: Wk	DK: Nu	AL: --	NR: Nu

ST: 7	VI: 5	DX: 5	AG: 8	LU: 6

ATK: 16	DEF: 16	M.ATK: 9	M.DEF: 11	

SKILLS: Acid, Poisma				

NORMAL DROP: Poisma Card				

RARE DROP: ---				
O-----O

O-----O
NAME: OCHRE JELLY	LV: 13	HP: 108		
SW: --	RN: --	SK: --	TH: --	HV: --
---	---	---	---	---
FI: --	WT: --	WI: --	ER: --	IC: --

NC: --	LI: Wk	DK: Nu	AL: --	NR: Nu

ST: 10	VI: 12	DX: 9	AG: 10	LU: 10

ATK: 32	DEF: 40	M.ATK: 19	M.DEF: 22	

SKILLS: Acid, Last Resort				

NORMAL DROP: Chewing Soul				

RARE DROP: ---				
O-----O

O-----O
NAME: KANALOA	LV: 27	HP: 230		
SW: --	RN: --	SK: --	TH: --	HV: --
---	---	---	---	---
FI: --	WT: Nu	WI: --	ER: --	IC: --

NC: --	LI: Nu	DK: Nu	AL: --	NR: St

ST: 21	VI: 27	DX: 19	AG: 17	LU: 23

|ATK: 67 |DEF: 86 |M.ATK: 41 |M.DEF: 48 |
|-----|
SKILLS: Skewer, Media, Wonderful Aques*
NORMAL DROP: Dia Card

RARE DROP: Diarama Card
O-----O

O-----O
NAME: SHOGGOTH	LV: 35	HP: 360		
SW: Wk	RN: Nu	SK: Nu	TH: Nu	HV: Nu
---	---	---	---	---
FI: --	WT: --	WI: --	ER: --	IC: --

NC: --	LI: Wk	DK: Nu	AL: --	NR: Nu

ST: 2	VI: 41	DX: 12	AG: 34	LU: 26

ATK: 85	DEF: 121	M.ATK: 36	M.DEF: 40	

SKILLS: Poisma, Stagnant Air, Possession				

NORMAL DROP: Tranquilizer				

RARE DROP: Victory Hachimaki				
O-----O

O-----O
NAME: AESHMA	LV: 42	HP: 317		
SW: --	RN: --	SK: --	TH: --	HV: --
---	---	---	---	---
FI: --	WT: --	WI: --	ER: --	IC: --

NC: --	LI: Nu	DK: Nu	AL: --	NR: St

ST: 30	VI: 33	DX: 38	AG: 32	LU: 34

ATK: 100	DEF: 120	M.ATK: 76	M.DEF: 88	

SKILLS: Agidyne, Freila, Magic Seal, Mamudo				

NORMAL DROP: Rattle Drink				

RARE DROP: Freila Card				
O-----O

O-----O
NAME: SEKER	LV: 50	HP: 398		
SW: St	RN: Wk	SK: St	TH: --	HV: St
---	---	---	---	---
FI: --	WT: --	WI: --	ER: Wk	IC: --

NC: --	LI: St	DK: Nu	AL: --	NR: Nu

ST: 36	VI: 37	DX: 42	AG: 45	LU: 39

|ATK: 120 |DEF: 139 |M.ATK: 86 |M.DEF: 98 |
|-----|
SKILLS: Mamagnadyne, Mudoon, Wing Flap, Assault Dive
NORMAL DROP: Brink Tea

RARE DROP: ---
O-----O

O-----O
NAME: TEZCATLIPOCA	LV: 59	HP: 462		
SW: St	RN: St	SK: St	TH: St	HV: St
---	---	---	---	---
FI: St	WT: St	WI: St	ER: St	IC: St

NC: St	LI: Nu	DK: Nu	AL: St	NR: Nu

ST: 54	VI: 47	DX: 44	AG: 46	LU: 44

ATK: 158	DEF: 169	M.ATK: 94	M.DEF: 106	

SKILLS: Mamagnadyem, Blade of Fury, Power Slash, Balzacaia				

NORMAL DROP: Magnadyne Card				

RARE DROP: ---				
O-----O

STAR CLASS DEMONS

O-----O
NAME: AGATHION	LV: 8	HP: 66		
SW: --	RN: --	SK: --	TH: --	HV: --
---	---	---	---	---
FI: Nu	WT: Wk	WI: --	ER: --	IC: --

NC: --	LI: St	DK: St	AL: --	NR: St

ST: 6	VI: 6	DX: 7	AG: 7	LU: 5

ATK: 19	DEF: 22	M.ATK: 14	M.DEF: 16	

SKILLS: Agi, Dormina, Dia, Escape				

NORMAL DROP: Agi Card				

RARE DROP: ---				
O-----O

O-----O
NAME: KINNARA	LV: 15	HP: 132		
SW: --	RN: --	SK: --	TH: --	HV: --
---	---	---	---	---
FI: Nu	WT: Wk	WI: --	ER: --	IC: --

NC: --	LI: St	DK: St	AL: --	NR: St

|ST: 10 |VI: 13 |DX: 14 |AG: 13 |LU: 9 |

|ATK: 35 |DEF: 44 |M.ATK: 28 |M.DEF: 32 |

SKILLS: Maragi, Healing Melody, Hama
NORMAL DROP: Revealing Glass

|RARE DROP: --- |
O-----O

O-----O
|NAME: GANDHARVA |LV: 21 |HP: 188 |

|SW: -- |RN: -- |SK: -- |TH: -- |HV: -- |

|FI: Dr |WT: Wk |WI: -- |ER: -- |IC: -- |EL: -- |

|NC: -- |LI: St |DK: St |AL: -- |NR: St |MN: St |

|ST: 17 |VI: 19 |DX: 16 |AG: 16 |LU: 15 |

|ATK: 53 |DEF: 64 |M.ATK: 33 |M.DEF: 39 |

SKILLS: Agilao, Mafui, Confusing Dance
NORMAL DROP: Silver Manisha

|RARE DROP: Agilao Card |
O-----O

O-----O
|NAME: PICOLLUS |LV: 30 |HP: 213 |

|SW: -- |RN: -- |SK: -- |TH: -- |HV: -- |

|FI: Wk |WT: Nu |WI: -- |ER: -- |IC: Nu |EL: -- |

|NC: -- |LI: St |DK: St |AL: -- |NR: St |MN: St |

|ST: 21 |VI: 22 |DX: 28 |AG: 25 |LU: 23 |

|ATK: 71 |DEF: 83 |M.ATK: 56 |M.DEF: 64 |

SKILLS: Aques, Hula of Misfortune, Possession
NORMAL DROP: Open Sesame

|RARE DROP: Aques Card |
O-----O

O-----O
|NAME: HOENIR |LV: 38 |HP: 275 |

|SW: -- |RN: Nu |SK: -- |TH: Nu |HV: -- |

|FI: -- |WT: -- |WI: -- |ER: -- |IC: -- |EL: -- |

|NC: -- |LI: St |DK: St |AL: -- |NR: St |MN: St |

|ST: 28 |VI: 30 |DX: 27 |AG: 28 |LU: 38 |

|ATK: 92 |DEF: 108 |M.ATK: 58 |M.DEF: 65 |

SKILLS: Magarula, Twin Slash, Zionga
NORMAL DROP: Ohnusa

|RARE DROP: Zionga Card |
O-----O

O-----O
|NAME: YAKSA |LV: 49 |HP: 383 |

|SW: St |RN: St |SK: St |TH: St |HV: St |

|FI: Wk |WT: Wk |WI: Wk |ER: Wk |IC: Wk |EL: Wk |

|NC: Wk |LI: -- |DK: -- |AL: Wk |NR: -- |MN: -- |

|ST: 48 |VI: 36 |DX: 32 |AG: 43 |LU: 36 |

|ATK: 135 |DEF: 136 |M.ATK: 72 |M.DEF: 78 |

SKILLS: Thunderous Fury, Tarukaja
NORMAL DROP: Miracle Egg

|RARE DROP: Tarukaja Card |
O-----O

O-----O
|NAME: VALKYRIE |LV: 60 |HP: 472 |

|SW: St |RN: St |SK: St |TH: St |HV: St |

|FI: Wk |WT: Wk |WI: Wk |ER: Wk |IC: Wk |EL: Wk |

|NC: Wk |LI: -- |DK: -- |AL: Wk |NR: -- |MN: -- |

|ST: 55 |VI: 44 |DX: 46 |AG: 52 |LU: 42 |

|ATK: 161 |DEF: 166 |M.ATK: 98 |M.DEF: 109 |

SKILLS: Wind Slash, Ice Blade, Zandyne
NORMAL DROP: Bead

|RARE DROP: Wavelength Card |
O-----O

MOON CLASS DEMONS

O-----O
|NAME: NIGHTMARE |LV: 3 |HP: 25 |

|SW: Wk |RN: Nu |SK: Nu |TH: Nu |HV: Nu |

|FI: -- |WT: -- |WI: -- |ER: -- |IC: -- |EL: -- |
|-----|
|NC: -- |LI: Wk |DK: Nu |AL: -- |NR: Nu |MN: Nu |
|-----|
|ST: 2 |VI: 2 |DX: 2 |AG: 3 |LU: 2 |
|-----|
|ATK: 7 |DEF: 8 |M.ATK: 4 |M.DEF: 4 |
|-----|
SKILLS: Dormina, Pulinpa, Illuzone
NORMAL DROP: Revival Bead

RARE DROP: ---
O-----O

O-----O
NAME: ERINYES	LV: 10	HP: 62		
SW: --	RN: --	SK: --	TH: Nu	HV: Nu
---	---	---	---	---
FI: --	WT: --	WI: --	ER: --	IC: --

NC: --	LI: Nu	DK: Nu	AL: --	NR: Nu

ST: 6	VI: 7	DX: 9	AG: 10	LU: 7

ATK: 22	DEF: 27	M.ATK: 18	M.DEF: 20	

SKILLS: Malaqua, Marvelous Dance				

NORMAL DROP: Aques Card				

RARE DROP: ---				
O-----O

O-----O
NAME: PAIRIKA	LV: 22	HP: 171		
SW: Wk	RN: Nu	SK: Nu	TH: Nu	HV: Nu
---	---	---	---	---
FI: --	WT: --	WI: --	ER: --	IC: --

NC: --	LI: Wk	DK: Nu	AL: --	NR: Nu

ST: 16	VI: 17	DX: 19	AG: 20	LU: 15

ATK: 53	DEF: 62	M.ATK: 38	M.DEF: 44	

SKILLS: Garula, Stun Claw, Balzac				

NORMAL DROP: Medicine				

RARE DROP: Garula Card				
O-----O

O-----O
NAME: LILIM	LV: 36	HP: 247		
SW: --	RN: --	SK: --	TH: --	HV: --

|FI: -- |WT: -- |WI: -- |ER: -- |IC: -- |EL: -- |
|-----|
|NC: -- |LI: Wk |DK: Nu |AL: -- |NR: St |MN: St |
|-----|
|ST: 30 |VI: 27 |DX: 37 |AG: 30 |LU: 27 |
|-----|
|ATK: 92 |DEF: 100 |M.ATK: 71 |M.DEF: 84 |
|-----|
SKILLS: Bufula, Garula, Blow a Kiss, Possession
NORMAL DROP: Bufula Card

RARE DROP: Magarula Card
O-----O

O-----O
NAME: SUCCUBUS	LV: 47	HP: 324		
SW: Wk	RN: Wk	SK: Wk	TH: Wk	HV: Wk
---	---	---	---	---
FI: St	WT: St	WI: St	ER: St	IC: St

NC: St	LI: St	DK: St	AL: St	NR: St

ST: 34	VI: 34	DX: 45	AG: 38	LU: 40

ATK: 113	DEF: 129	M.ATK: 88	M.DEF: 103	

SKILLS: Ziodyne, Marin Karin, Hypnotic Waves, Super Megido*				

NORMAL DROP: Open Sesame				

RARE DROP: Thunderbolt Card				
O-----O

O-----O
NAME: JAHI	LV: 56	HP: 415		
SW: Wk	RN: Wk	SK: Wk	TH: Wk	HV: Wk
---	---	---	---	---
FI: St	WT: St	WI: St	ER: St	IC: St

NC: St	LI: St	DK: St	AL: St	NR: St

ST: 42	VI: 40	DX: 53	AG: 45	LU: 43

ATK: 137	DEF: 153	M.ATK: 105	M.DEF: 121	

SKILLS: Zandyne, Bufudyne, Sonic Bullet, Marin Karin				

NORMAL DROP: Wavelength Card				

RARE DROP: ---				
O-----O

SUN CLASS DEMONS

O-----O
|NAME: VIROCHANA |LV: 65 |HP: 514 |

```

-----
|SW:  --      |RN:  --      |SK:  --      |TH:  --      |HV:  --      |
-----
|FI:  --      |WT:  --      |WI:  --      |ER:  --      |IC:  --      |EL:  --      |
-----
|NC:  --      |LI:  Nu      |DK:  Nu      |AL:  --      |NR:  St      |MN:  St      |
-----
|ST:  46      |VI:  47      |DX:  63      |AG:  56      |LU:  59      |
-----
|ATK: 155     |DEF: 179     |M.ATK: 124   |M.DEF: 144   |
-----
|SKILLS: Freidyne, Magic Seal, Hamaon, Bright Judgement
-----
|NORMAL DROP: 1000 Lotus Petals
-----
|RARE DROP:  ---
O-----O

```

```

*****
JUDGEMENT CLASS DEMONS
*****

```

```

O-----O
|NAME: PHALEG      |LV:  7      |HP:  57      |
-----
|SW:  --      |RN:  --      |SK:  --      |TH:  --      |HV:  --      |
-----
|FI:  --      |WT:  --      |WI:  --      |ER:  --      |IC:  --      |EL:  --      |
-----
|NC:  --      |LI:  Nu      |DK:  Wk      |AL:  --      |NR:  St      |MN:  St      |
-----
|ST:  6      |VI:  6      |DX:  5      |AG:  5      |LU:  5      |
-----
|ATK: 18      |DEF: 20      |M.ATK: 10    |M.DEF: 12    |
-----
|SKILLS: Aqua, Double Pierce, Hama
-----
|NORMAL DROP: Garu Card
-----
|RARE DROP:  ---
O-----O

```

```

O-----O
|NAME: ANGEL      |LV: 18      |HP: 106      |
-----
|SW:  --      |RN:  --      |SK:  --      |TH:  --      |HV:  --      |
-----
|FI:  --      |WT:  --      |WI:  --      |ER:  --      |IC:  --      |EL:  --      |
-----
|NC:  --      |LI:  Nu      |DK:  Wk      |AL:  --      |NR:  St      |MN:  St      |
-----
|ST: 14      |VI: 14      |DX: 14      |AG: 14      |LU: 15      |
-----
|ATK: 44      |DEF: 51      |M.ATK: 29    |M.DEF: 33    |
-----
|SKILLS: Malaqua, Dia, Hama
-----
|NORMAL DROP: Dia Card
-----
|RARE DROP:  ---
O-----O

```

○-----○
NAME: PRINCIPALITY	LV: 29	HP: 224		
SW: --	RN: --	SK: --	TH: --	HV: --
---	---	---	---	---
FI: --	WT: --	WI: --	ER: --	IC: --

NC: --	LI: Nu	DK: Wk	AL: --	NR: St

ST: 23	VI: 23	DX: 23	AG: 23	LU: 23

ATK: 72	DEF: 83	M.ATK: 48	M.DEF: 54	

SKILLS: Heat Wave, Magnara, Bufula, Mahama				

NORMAL DROP: Chewing Soul				

RARE DROP: Magnara Card				
○-----○

○-----○
NAME: MELCHIZEDEK	LV: 43	HP: 351		
SW: --	RN: --	SK: --	TH: --	HV: --
---	---	---	---	---
FI: --	WT: --	WI: --	ER: --	IC: --

NC: --	LI: Rp	DK: Wk	AL: --	NR: St

ST: 34	VI: 35	DX: 34	AG: 34	LU: 34

ATK: 107	DEF: 124	M.ATK: 71	M.DEF: 81	

SKILLS: Garudyne, Double Pierce, Media, Mahama				

NORMAL DROP: Miracle Egg				

RARE DROP: Garudyne Card				
○-----○

○-----○
NAME: THRONE	LV: 53	HP: 419		
SW: --	RN: --	SK: --	TH: --	HV: --
---	---	---	---	---
FI: --	WT: --	WI: --	ER: --	IC: --

NC: --	LI: Nu	DK: Wk	AL: --	NR: St

ST: 43	VI: 42	DX: 42	AG: 42	LU: 42

ATK: 134	DEF: 152	M.ATK: 88	M.DEF: 100	

SKILLS: Double Pierce, Maragidyne, Hamaon, Firestorm				

NORMAL DROP: Bead				

RARE DROP: Agidyne Card				
○-----○

WORLD CLASS DEMONS

-----O
NAME: COCKATRICE	LV: 14	HP: 108		
SW: St	RN: Wk	SK: St	TH: --	HV: St
---	---	---	---	---
FI: --	WT: --	WI: --	ER: Wk	IC: --

NC: --	LI: St	DK: St	AL: --	NR: St

ST: 14	VI: 10	DX: 8	AG: 13	LU: 10

ATK: 39	DEF: 38	M.ATK: 18	M.DEF: 20	

SKILLS: Wing Flap, Poison Breath				

NORMAL DROP: Balzac Card				

RARE DROP: ---				
O-----O

-----O
NAME: KRAKEN	LV: 21	HP: 199		
SW: --	RN: --	SK: --	TH: --	HV: --
---	---	---	---	---
FI: Wk	WT: Nu	WI: --	ER: --	IC: --

NC: --	LI: St	DK: St	AL: --	NR: St

ST: 16	VI: 22	DX: 14	AG: 15	LU: 16

ATK: 51	DEF: 68	M.ATK: 30	M.DEF: 36	

SKILLS: Aques, Waterspout, Skewer				

NORMAL DROP: Tranquilizer				

RARE DROP: Aques Card				
O-----O

-----O
NAME: DEMETER	LV: 31	HP: 222		
SW: --	RN: --	SK: --	TH: --	HV: --
---	---	---	---	---
FI: --	WT: --	WI: --	ER: --	IC: --

NC: --	LI: Nu	DK: Nu	AL: --	NR: St

ST: 20	VI: 21	DX: 28	AG: 27	LU: 26

ATK: 71	DEF: 83	M.ATK: 56	M.DEF: 64	

SKILLS: Mamagnara, Mirage, Diarama, Marin Karin, Ultra Freila*				

NORMAL DROP: Rattle Drink				

| RARE DROP: Diarama Card |
O-----O

O-----O
NAME: LEVIATHAN	LV: 39	HP: 366		
SW: --	RN: --	SK: --	TH: --	HV: --
---	---	---	---	---
FI: Wk	WT: Dr	WI: --	ER: --	IC: --

NC: --	LI: St	DK: St	AL: --	NR: St

ST: 32	VI: 36	DX: 33	AG: 28	LU: 26

ATK: 99	DEF: 120	M.ATK: 67	M.DEF: 80	

SKILLS: Ice Blade, Fear Torrent				

NORMAL DROP: Devil Capote				

RARE DROP: Clean Salt				
O-----O

-----O
NAME: HUNAB KU	LV: 46	HP: 353		
SW: --	RN: --	SK: --	TH: --	HV: --
---	---	---	---	---
FI: --	WT: --	WI: Wk	ER: Nu	IC: St

NC: St	LI: St	DK: St	AL: --	NR: St

ST: 36	VI: 39	DX: 35	AG: 37	LU: 36

ATK: 144	DEF: 136	M.ATK: 74	M.DEF: 84	

SKILLS: Magnadyne, Mamagnadyne, Balzacaia				

NORMAL DROP: Magnadyne Card				

RARE DROP: ---				
O-----O

-----O
NAME: MUCALINDA	LV: 54	HP: 445		
SW: Wk	RN: Wk	SK: Wk	TH: Wk	HV: Wk
---	---	---	---	---
FI: St	WT: St	WI: St	ER: St	IC: St

NC: St	LI: St	DK: St	AL: St	NR: St

ST: 41	VI: 42	DX: 49	AG: 44	LU: 39

ATK: 133	DEF: 153	M.ATK: 98	M.DEF: 114	

SKILLS: Malaquadyne, Ice Breath, Megidola				

NORMAL DROP: Magic Mirror Card				

```

|-----|
|RARE DROP: Star Metal Armor |
O-----O

O-----O
|NAME: OUROBOROS |LV: 62 |HP: 508 | | |
|---|---|---|---|---|
|SW: -- |RN: -- |SK: Wk |TH: -- |HV: Wk | |
|---|---|---|---|---|---|
|FI: St |WT: St |WI: St |ER: St |IC: St |EL: St |
|-----|
|NC: St |LI: St |DK: St |AL: -- |NR: St |MN: St |
|-----|
|ST: 48 |VI: 55 |DX: 49 |AG: 48 |LU: 47 |
|-----|
|ATK: 154 |DEF: 187 |M.ATK: 102 |M.DEF: 119 |
|-----|
|SKILLS: Skewer, Poison Breath |
|-----|
|NORMAL DROP: Open Sesame |
|-----|
|RARE DROP: Sacrifice Card |
O-----O

```

```

*****
REICH CLASS DEMONS
*****

```

```

O-----O
|NAME: STURM SOLDAT |LV: 32 |HP: 245 | | |
|---|---|---|---|---|
|SW: -- |RN: -- |SK: -- |TH: -- |HV: -- | |
|---|---|---|---|---|---|
|FI: -- |WT: -- |WI: -- |ER: -- |IC: -- |EL: -- |
|-----|
|NC: -- |LI: Nu |DK: St |AL: -- |NR: St |MN: St |
|-----|
|ST: 29 |VI: 28 |DX: 24 |AG: 27 |LU: 23 |
|-----|
|ATK: 85 |DEF: 96 |M.ATK: 51 |M.DEF: 59 |
|-----|
|SKILLS: Barrage, Bash |
|-----|
|NORMAL DROP: Energy Drink |
|-----|
|RARE DROP: --- |
O-----O

```

```

O-----O
|NAME: MASCHINEN SOLDAT |LV: 34 |HP: 300 | | |
|---|---|---|---|---|
|SW: -- |RN: -- |SK: -- |TH: -- |HV: -- | |
|---|---|---|---|---|---|
|FI: -- |WT: -- |WI: -- |ER: -- |IC: -- |EL: -- |
|-----|
|NC: -- |LI: Nu |DK: St |AL: -- |NR: St |MN: St |
|-----|
|ST: 30 |VI: 28 |DX: 23 |AG: 25 |LU: 25 |
|-----|
|ATK: 89 |DEF: 99 |M.ATK: 51 |M.DEF: 56 |
|-----|

```

SKILLS: Repeater, Bash
NORMAL DROP: Rattle Drink

RARE DROP: ---
O-----O

O-----O
|NAME: VIRULENZ KRAFT |LV: 40 |HP: 270
|-----
|SW: Wk |RN: Wk |SK: Wk |TH: Wk |HV: Wk
|-----
|FI: St |WT: St |WI: St |ER: St |IC: St |EL: St
|-----
|NC: St |LI: St |DK: St |AL: St |NR: St |MN: St
|-----
|ST: 26 |VI: 25 |DX: |AG: |LU:
|-----
|ATK: 92 |DEF: 104 |M.ATK: 79 |M.DEF: 91
|-----
SKILLS: Magnadyne, Freila, Gryva
NORMAL DROP: Freila Card

RARE DROP: ---
O-----O

O-----O
|NAME: SHAFT SHUTZE |LV: 43 |HP: 285
|-----
|SW: -- |RN: -- |SK: -- |TH: -- |HV: --
|-----
|FI: -- |WT: -- |WI: -- |ER: -- |IC: -- |EL: --
|-----
|NC: -- |LI: Nu |DK: St |AL: -- |NR: St |MN: St
|-----
|ST: 38 |VI: 35 |DX: 32 |AG: 33 |LU: 33
|-----
|ATK: 113 |DEF: 124 |M.ATK: 68 |M.DEF: 77
|-----
SKILLS: Triple Down
NORMAL DROP: Brink Tea

RARE DROP: ---
O-----O

O-----O
|NAME: MASCHINEN KOMMANDO |LV: 45 |HP: 400
|-----
|SW: -- |RN: -- |SK: -- |TH: -- |HV: --
|-----
|FI: -- |WT: -- |WI: -- |ER: -- |IC: -- |EL: --
|-----
|NC: -- |LI: Nu |DK: St |AL: -- |NR: St |MN: St
|-----
|ST: 42 |VI: 41 |DX: 30 |AG: 36 |LU: 30
|-----
|ATK: 121 |DEF: 137 |M.ATK: 67 |M.DEF: 76
|-----

SKILLS: Photon Cannon, Barrage, Bash
NORMAL DROP: Vital Parts Guide

RARE DROP: ---
O-----O

O-----O
NAME: KOMMANDANT	LV: 47	HP: 395		
SW: --	RN: --	SK: --	TH: --	HV: --
---	---	---	---	---
FI: --	WT: --	WI: --	ER: --	IC: --

NC: --	LI: Nu	DK: St	AL: --	NR: St

ST: 37	VI: 36	DX: 39	AG: 38	LU: 37

ATK: 117	DEF: 132	M.ATK: 80	M.DEF: 92	

SKILLS: Triple Down, Escape				

NORMAL DROP: Super Visor				

RARE DROP: ---				
O-----O

O-----O
NAME: HELLSEHEN	LV: 48	HP: 330		
SW: Wk	RN: Wk	SK: Wk	TH: Wk	HV: Wk
---	---	---	---	---
FI: St	WT: St	WI: St	ER: St	IC: St

NC: St	LI: St	DK: St	AL: St	NR: St

ST: 20	VI: 39	DX: 50	AG: 47	LU: 35

ATK: 95	DEF: 139	M.ATK: 96	M.DEF: 115	

SKILLS: Maragidyne, Malaquadyne, Magarudyne, Mamagnadyne				

NORMAL DROP: Wonder Gear				

RARE DROP: ---				
O-----O

O-----O
NAME: METAL ZENTAUR	LV: 50	HP: 467		
SW: St	RN: St	SK: St	TH: St	HV: St
---	---	---	---	---
FI: St	WT: St	WI: St	ER: St	IC: St

NC: St	LI: Nu	DK: Nu	AL: St	NR: Nu

ST: 45	VI: 45	DX: 32	AG: 45	LU: 32

ATK: 133	DEF: 152	M.ATK: 72	M.DEF: 81	

SKILLS: Breikonzert, Poison Gas, Kamikaze
NORMAL DROP: Mechanical Goggles

RARE DROP: ---
O-----O

O-----O
NAME: S.S	LV: 51	HP: 400		
SW: --	RN: --	SK: --	TH: --	HV: --
---	---	---	---	---
FI: --	WT: --	WI: --	ER: --	IC: --

NC: --	LI: Nu	DK: St	AL: --	NR: St

ST: 40	VI: 42	DX: 41	AG: 43	LU: 37

ATK: 127	DEF: 148	M.ATK: 85	M.DEF: 98	

SKILLS: Sharpshoot, Summon Guards				

NORMAL DROP: Super Nambu 100				

RARE DROP: ---				
O-----O

O-----O
NAME: METAL DRACHE	LV: 58	HP: 554		
SW: St	RN: St	SK: St	TH: St	HV: St
---	---	---	---	---
FI: St	WT: St	WI: St	ER: St	IC: St

NC: St	LI: Nu	DK: Nu	AL: St	NR: Nu

ST: 56	VI: 56	DX: 32	AG: 55	LU: 32

ATK: 159	DEF: 182	M.ATK: 77	M.DEF: 86	

SKILLS: Fire Breath, Megaton, Last Resort				

NORMAL DROP: Bead				

RARE DROP: ---				
O-----O

TAURUS CLASS DEMONS

O-----O
NAME: TAURUS MASK 3	LV: 11	HP: 85		
SW: --	RN: --	SK: --	TH: --	HV: --
---	---	---	---	---
FI: --	WT: --	WI: Wk	ER: Nu	IC: --

NC: --	LI: St	DK: St	AL: --	NR: St

ST: 9	VI: 9	DX: 8	AG: 9	LU: 8

| ATK: 28 | DEF: 32 | M.ATK: 16 | M.DEF: 19 |
|-----
SKILLS: Mamagna, Straight Slash
NORMAL DROP: Mamagna Card

RARE DROP: ---

O-----O

O-----O
NAME: TAURUS MASK 2	LV: 22	HP: 154		
SW: --	RN: --	SK: --	TH: --	HV: --
---	---	---	---	---
FI: --	WT: --	WI: Wk	ER: Rp	IC: --

NC: --	LI: St	DK: St	AL: --	NR: St

ST: 18	VI: 18	DX: 17	AG: 17	LU: 17

ATK: 56	DEF: 64	M.ATK: 35	M.DEF: 40	

SKILLS: Magnara, Mamagna, Straight Slash				

NORMAL DROP: Magnara Card				

RARE DROP: ---				

O-----O

O-----O
NAME: TAURUS MASK 1	LV: 33	HP: 215		
SW: --	RN: --	SK: --	TH: --	HV: --
---	---	---	---	---
FI: --	WT: --	WI: Wk	ER: Nu	IC: St

NC: St	LI: St	DK: St	AL: --	NR: St

ST: 27	VI: 26	DX: 26	AG: 26	LU: 26

ATK: 84	DEF: 94	M.ATK: 54	M.DEF: 62	

SKILLS: Mamagnara, Earth Slice				

NORMAL DROP: Mamagnara Card				

RARE DROP: ---				

O-----O

O-----O
NAME: TAURUS MASK REAL	LV: 44	HP: 295		
SW: --	RN: --	SK: --	TH: --	HV: --
---	---	---	---	---
FI: --	WT: --	WI: Wk	ER: Nu	IC: Dr

NC: Dr	LI: St	DK: St	AL: --	NR: St

ST: 35	VI: 35	DX: 35	AG: 35	LU: 35

```
-----|
|ATK: 110      |DEF: 126      |M.ATK: 73      |M.DEF: 83      |
|-----|
|SKILLS: Magnadyne, Thunderous Fury|
|-----|
|NORMAL DROP: Magnadyne Card|
|-----|
|RARE DROP: ---|
O-----O
```

```
*****
LEO CLASS DEMONS
*****
```

```
O-----O
|NAME: LEO MASK 3      |LV: 11      |HP: 85      | | |
|---|---|---|---|---|
|SW: --      |RN: --      |SK: --      |TH: --      |HV: --      | |
|---|---|---|---|---|---|
|FI: Dr      |WT: Wk      |WI: --      |ER: --      |IC: --      |EL: --      |
|-----|
|NC: --      |LI: St      |DK: St      |AL: --      |NR: St      |MN: St      |
|-----|
|ST: 9      |VI: 9      |DX: 8      |AG: 9      |LU: 8      |
|-----|
|ATK: 28      |DEF: 32      |M.ATK: 16      |M.DEF: 19      |
|-----|
|SKILLS: Maragi, Straight Slash|
|-----|
|NORMAL DROP: Maragi Card|
|-----|
|RARE DROP: ---|
O-----O
```

```
O-----O
|NAME: LEO MASK 2      |LV: 22      |HP: 154      | | |
|---|---|---|---|---|
|SW: --      |RN: --      |SK: --      |TH: --      |HV: --      | |
|---|---|---|---|---|---|
|FI: Rp      |WT: Wk      |WI: --      |ER: --      |IC: --      |EL: --      |
|-----|
|NC: --      |LI: St      |DK: St      |AL: --      |NR: St      |MN: St      |
|-----|
|ST: 18      |VI: 18      |DX: 17      |AG: 17      |LU: 17      |
|-----|
|ATK: 56      |DEF: 64      |M.ATK: 35      |M.DEF: 40      |
|-----|
|SKILLS: Agilao, Maragi, Straight Slash|
|-----|
|NORMAL DROP: Agilao Card|
|-----|
|RARE DROP: ---|
O-----O
```

```
O-----O
|NAME: LEO MASK 1      |LV: 33      |HP: 215      | | |
|---|---|---|---|---|
|SW: --      |RN: --      |SK: --      |TH: --      |HV: --      | |
|---|---|---|---|---|---|
|FI: Nu      |WT: Wk      |WI: --      |ER: --      |IC: --      |EL: --      |
|-----|
```



```
|NC: Nu    |LI: St    |DK: St    |AL: --    |NR: St    |MN: St    |
|-----|
|ST: 27    |VI: 26    |DX: 26    |AG: 26    |LU: 26    |
|-----|
|ATK: 84    |DEF: 94    |M.ATK: 54    |M.DEF: 62    |
|-----|
|SKILLS: Maragion, Flame Cut
|-----|
|NORMAL DROP: Maragion Card
|-----|
|RARE DROP: ---
O-----O
```

```
O-----O
|NAME: LEO MASK REAL |LV: 44          |HP: 295    | | |
|---|---|---|---|---|
|SW: --    |RN: --    |SK: --    |TH: --    |HV: --    | |
|---|---|---|---|---|---|
|FI: Nu    |WT: Wk    |WI: --    |ER: --    |IC: --    |EL: --    |
|-----|
|NC: Dr    |LI: St    |DK: St    |AL: --    |NR: St    |MN: St    |
|-----|
|ST: 35    |VI: 35    |DX: 35    |AG: 35    |LU: 35    |
|-----|
|ATK: 110   |DEF: 126   |M.ATK: 73   |M.DEF: 83   |
|-----|
|SKILLS: Agidyne, Fiery Fury
|-----|
|NORMAL DROP: Agidyne Card
|-----|
|RARE DROP: ---
O-----O
```

```
*****
SCORPIO CLASS DEMONS
*****
```

```
O-----O
|NAME: SCORPIO MASK 3 |LV: 11          |HP: 215    | | |
|---|---|---|---|---|
|SW: --    |RN: --    |SK: --    |TH: --    |HV: --    | |
|---|---|---|---|---|---|
|FI: Wk    |WT: Nu    |WI: --    |ER: --    |IC: --    |EL: --    |
|-----|
|NC: --    |LI: St    |DK: St    |AL: --    |NR: St    |MN: St    |
|-----|
|ST: 8     |VI: 8     |DX: 9     |AG: 9     |LU: 9     |
|-----|
|ATK: 26    |DEF: 30    |M.ATK: 18    |M.DEF: 20    |
|-----|
|SKILLS: Malaqua, Media
|-----|
|NORMAL DROP: Malaqua Card
|-----|
|RARE DROP: ---
O-----O
```

```
O-----O
|NAME: SCORPIO MASK 2 |LV: 22          |HP: 154    | | |
|---|---|---|---|---|
|SW: --    |RN: --    |SK: --    |TH: --    |HV: --    |
```

|FI: Wk |WT: Rp |WI: -- |ER: -- |IC: -- |EL: -- |

|NC: -- |LI: St |DK: St |AL: -- |NR: St |MN: St |

|ST: 17 |VI: 17 |DX: 18 |AG: 18 |LU: 17 |

|ATK: 54 |DEF: 62 |M.ATK: 37 |M.DEF: 42 |

SKILLS: Aques, Malaqua, Media
NORMAL DROP: Media Card

|RARE DROP: --- |
O-----O

O-----O
|NAME: SCORPIO MASK 1 |LV: 33 |HP: 215 |

|SW: -- |RN: -- |SK: -- |TH: -- |HV: -- |

|FI: Wk |WT: Nu |WI: -- |ER: -- |IC: Nu |EL: -- |

|NC: -- |LI: St |DK: St |AL: -- |NR: St |MN: St |

|ST: 26 |VI: 26 |DX: 27 |AG: 26 |LU: 26 |

|ATK: 84 |DEF: 94 |M.ATK: 56 |M.DEF: 64 |

SKILLS: Malaques, Bufula
NORMAL DROP: Bufula Card

|RARE DROP: --- |
O-----O

O-----O
|NAME: SCORPIO MASK REAL |LV: 44 |HP: 295 |

|SW: -- |RN: -- |SK: -- |TH: -- |HV: -- |

|FI: Wk |WT: Nu |WI: -- |ER: -- |IC: Dr |EL: -- |

|NC: -- |LI: St |DK: St |AL: -- |NR: St |MN: St |

|ST: 35 |VI: 35 |DX: 35 |AG: 35 |LU: 35 |

|ATK: 110 |DEF: 126 |M.ATK: 73 |M.DEF: 83 |

SKILLS: Aquadyne, Diamond Dust, Mediarama
NORMAL DROP: Mediarama Card

|RARE DROP: --- |
O-----O

AQUARIUS CLASS DEMONS

O-----O

```
|NAME: AQUARIUS MASK 3 |LV: 11 |HP: 85 | | |
|---|---|---|---|---|
|SW: -- |RN: -- |SK: -- |TH: -- |HV: -- | |
|---|---|---|---|---|---|
|FI: -- |WT: -- |WI: Nu |ER: Wk |IC: -- |EL: -- |
|-----|
|NC: -- |LI: St |DK: St |AL: -- |NR: St |MN: St |
|-----|
|ST: 8 |VI: 8 |DX: 9 |AG: 9 |LU: 9 |
|-----|
|ATK: 26 |DEF: 30 |M.ATK: 18 |M.DEF: 20 |
|-----|
|SKILLS: Magaru, Poisma |
|-----|
|NORMAL DROP: Poisma Card |
|-----|
|RARE DROP: --- |
O-----O
```

```
O-----O
|NAME: AQUARIUS MASK 2 |LV: 22 |HP: 154 | | |
|---|---|---|---|---|
|SW: -- |RN: -- |SK: -- |TH: -- |HV: -- | |
|---|---|---|---|---|---|
|FI: -- |WT: -- |WI: Rp |ER: Wk |IC: -- |EL: -- |
|-----|
|NC: -- |LI: St |DK: St |AL: -- |NR: St |MN: St |
|-----|
|ST: 17 |VI: 17 |DX: 18 |AG: 18 |LU: 17 |
|-----|
|ATK: 54 |DEF: 62 |M.ATK: 37 |M.DEF: 42 |
|-----|
|SKILLS: Garula, Magaru, Illuzone |
|-----|
|NORMAL DROP: Illuzone Card |
|-----|
|RARE DROP: --- |
O-----O
```

```
O-----O
|NAME: AQUARIUS MASK 1 |LV: 33 |HP: 215 | | |
|---|---|---|---|---|
|SW: -- |RN: -- |SK: -- |TH: -- |HV: -- | |
|---|---|---|---|---|---|
|FI: -- |WT: -- |WI: Nu |ER: Wk |IC: -- |EL: Nu |
|-----|
|NC: -- |LI: St |DK: St |AL: -- |NR: St |MN: St |
|-----|
|ST: 26 |VI: 26 |DX: 27 |AG: 26 |LU: 26 |
|-----|
|ATK: 82 |DEF: 94 |M.ATK: 56 |M.DEF: 64 |
|-----|
|SKILLS: Magarula, Zionga |
|-----|
|NORMAL DROP: Zionga Card |
|-----|
|RARE DROP: --- |
O-----O
```

```
O-----O
```

```

|NAME: AQUARIUS MASK REAL |LV: 44 |HP: 295 | | |
|---|---|---|---|---|
|SW: -- |RN: -- |SK: -- |TH: -- |HV: -- | |
|---|---|---|---|---|---|
|FI: -- |WT: -- |WI: Nu |ER: Wk |IC: -- |EL: Dr |
|-----|
|NC: -- |LI: St |DK: St |AL: -- |NR: St |MN: St |
|-----|
|ST: 35 |VI: 35 |DX: 35 |AG: 35 |LU: 35 |
|-----|
|ATK: 110 |DEF: 126 |M.ATK: 73 |M.DEF: 83 |
|-----|
|SKILLS: Garudyne, Pulinpa |
|-----|
|NORMAL DROP: Garudyne Card |
|-----|
|RARE DROP: --- |
O-----O

```

```

*****
ZOMBIE CLASS DEMONS
*****

```

```

O-----O
|NAME: ZOMBIE DJ |LV: 4 |HP: 47 | | |
|---|---|---|---|---|
|SW: St |RN: St |SK: St |TH: St |HV: St | |
|---|---|---|---|---|---|
|FI: Wk |WT: -- |WI: -- |ER: -- |IC: -- |EL: -- |
|-----|
|NC: -- |LI: Wk |DK: Nu |AL: -- |NR: Nu |MN: Nu |
|-----|
|ST: 5 |VI: 3 |DX: 1 |AG: 3 |LU: 3 |
|-----|
|ATK: 12 |DEF: 11 |M.ATK: 3 |M.DEF: 2 |
|-----|
|SKILLS: Feral Claw, Pulinpa |
|-----|
|NORMAL DROP: Pale Hairband |
|-----|
|RARE DROP: Neck Guard |
O-----O

```

```

O-----O
|NAME: ZOMBIE JUNKIE |LV: 5 |HP: 51 | | |
|---|---|---|---|---|
|SW: St |RN: St |SK: St |TH: St |HV: St | |
|---|---|---|---|---|---|
|FI: Wk |WT: -- |WI: -- |ER: -- |IC: -- |EL: -- |
|-----|
|NC: -- |LI: Wk |DK: Nu |AL: -- |NR: Nu |MN: Nu |
|-----|
|ST: 6 |VI: 5 |DX: 1 |AG: 4 |LU: 3 |
|-----|
|ATK: 15 |DEF: 16 |M.ATK: 4 |M.DEF: 3 |
|-----|
|SKILLS: Stun Claw, Poisma |
|-----|
|NORMAL DROP: Energy Drink |
|-----|
|RARE DROP: --- |

```

```

O-----O
O-----O
|NAME: ZOMBIE SCHOOLGIRL |LV: 8                |HP: 72    | | |
|---|---|---|---|---|
|SW: St      |RN: St      |SK: St      |TH: St      |HV: St      | |
|---|---|---|---|---|---|
|FI: Wk      |WT: --      |WI: --      |ER: --      |IC: --      |EL: --      |
|-----|
|NC: --      |LI: Wk      |DK: Nu      |AL: --      |NR: Nu      |MN: Nu      |
|-----|
|ST: 5       |VI: 7       |DX: 6       |AG: 8       |LU: 5       |
|-----|
|ATK: 18     |DEF: 24     |M.ATK: 12   |M.DEF: 14   |
|-----|
|SKILLS: Bash
|-----|
|NORMAL DROP: Rattle Drink
|-----|
|RARE DROP: ---
O-----O

```

```

O-----O
|NAME: ZOMBIE SOLDIER |LV: 9                |HP: 78    | | |
|---|---|---|---|---|
|SW: St      |RN: St      |SK: St      |TH: St      |HV: St      | |
|---|---|---|---|---|---|
|FI: Wk      |WT: --      |WI: --      |ER: --      |IC: --      |EL: --      |
|-----|
|NC: --      |LI: Wk      |DK: Nu      |AL: --      |NR: Nu      |MN: Nu      |
|-----|
|ST: 10      |VI: 7       |DX: 5       |AG: 10      |LU: 3       |
|-----|
|ATK: 26     |DEF: 25     |M.ATK: 11   |M.DEF: 12   |
|-----|
|SKILLS: Repeater, Kamikaze
|-----|
|NORMAL DROP: Barette M9.3R
|-----|
|RARE DROP: ---
O-----O

```

```

*****
RUMOR CLASS DEMONS
*****

```

```

O-----O
|NAME: HANAKO        |LV: 5                |HP: 108   | | |
|---|---|---|---|---|
|SW: St      |RN: St      |SK: St      |TH: St      |HV: St      | |
|---|---|---|---|---|---|
|FI: St      |WT: St      |WI: St      |ER: St      |IC: St      |EL: St      |
|-----|
|NC: St      |LI: Nu      |DK: Nu      |AL: St      |NR: Nu      |MN: Nu      |
|-----|
|ST: 5       |VI: 7       |DX: 4       |AG: 9       |LU: 6       |
|-----|
|ATK: 14     |DEF: 19     |M.ATK: 8    |M.DEF: 10   |
|-----|
|SKILLS: Aqua, Poison Claw, Dormina
|-----|

```

```

|NORMAL DROP: Hanako's Nametag
|-----|
|RARE DROP: ---
|-----|
|-----|
|NAME: BUKIMI          |LV: 13          |HP: 256        | | |
|---|---|---|---|---|
|SW: St      |RN: St      |SK: St      |TH: St      |HV: St      | |
|---|---|---|---|---|---|
|FI: St      |WT: St      |WI: St      |ER: St      |IC: St      |EL: St      |
|-----|
|NC: St      |LI: Nu      |DK: Nu      |AL: St      |NR: Nu      |MN: Nu      |
|-----|
|ST: 10      |VI: 8       |DX: 11      |AG: 12      |LU: 8       |
|-----|
|ATK: 32     |DEF: 33     |M.ATK: 22   |M.DEF: 24   |
|-----|
|SKILLS: Malaqua, Hula of Misfortune, Stun Claw
|-----|
|NORMAL DROP: Bukimi's Nametag
|-----|
|RARE DROP: ---
|-----|

```

```

|-----|
|NAME: LINDA          |LV: 17          |HP: 358        | | |
|---|---|---|---|---|
|SW: Wk      |RN: Wk      |SK: Wk      |TH: Wk      |HV: Wk      | |
|---|---|---|---|---|---|
|FI: St      |WT: St      |WI: St      |ER: St      |IC: St      |EL: St      |
|-----|
|NC: St      |LI: Nu      |DK: Nu      |AL: St      |NR: Nu      |MN: Nu      |
|-----|
|ST: 12      |VI: 11      |DX: 18      |AG: 12      |LU: 14      |
|-----|
|ATK: 40     |DEF: 44     |M.ATK: 34   |M.DEF: 40   |
|-----|
|SKILLS: Sharpshoot, Glamorous Dance, Feral Step
|-----|
|NORMAL DROP: Linda's Bra
|-----|
|RARE DROP: ---
|-----|

```

```

|-----|
|NAME: KUCHISAKE-ONNA |LV: 26          |HP: 666        | | |
|---|---|---|---|---|
|SW: St      |RN: St      |SK: St      |TH: St      |HV: St      | |
|---|---|---|---|---|---|
|FI: St      |WT: St      |WI: St      |ER: St      |IC: St      |EL: St      |
|-----|
|NC: St      |LI: Nu      |DK: Nu      |AL: St      |NR: Nu      |MN: Nu      |
|-----|
|ST: 25      |VI: 18      |DX: 20      |AG: 22      |LU: 18      |
|-----|
|ATK: 71     |DEF: 70     |M.ATK: 42   |M.DEF: 47   |
|-----|
|SKILLS: Ice Blade, Zionga, Pulinpa
|-----|

```

```

|NORMAL DROP: Kuchisake-onna's Mask
|-----
|RARE DROP: ---
O-----O

O-----O
|NAME: JUMPING GEEZER |LV: 28 |HP: 777
|-----
|SW: St |RN: St |SK: St |TH: St |HV: St
|-----
|FI: St |WT: St |WI: St |ER: St |IC: St |EL: St
|-----
|NC: St |LI: Nu |DK: Nu |AL: St |NR: Nu |MN: Nu
|-----
|ST: 28 |VI: 23 |DX: 21 |AG: 27 |LU: 24
|-----
|ATK: 78 |DEF: 81 |M.ATK: 44 |M.DEF: 50
|-----
|SKILLS: Pressure Point, Cursed Name
|-----
|NORMAL DROP: Jumping Geta
|-----
|RARE DROP: ---
O-----O

```

```

O-----O
|NAME: DRESSER HAG |LV: 31 |HP: 1028
|-----
|SW: St |RN: St |SK: St |TH: St |HV: St
|-----
|FI: St |WT: St |WI: St |ER: St |IC: St |EL: St
|-----
|NC: St |LI: Nu |DK: Nu |AL: St |NR: Nu |MN: Nu
|-----
|ST: 1 |VI: 1 |DX: 1 |AG: 18 |LU: 99
|-----
|ATK: 44 |DEF: 51 |M.ATK: 18 |M.DEF: 1
|-----
|SKILLS: Feral Bite, Venome Bite, Stun Bite, Demonic Breath,
| Fire Breath, Ice Breath
|-----
|NORMAL DROP: Hag's Dresser
|-----
|RARE DROP: ---
O-----O

```

```

O-----O
|NAME: CURSED TAXI |LV: 33 |HP: 1500
|-----
|SW: -- |RN: -- |SK: -- |TH: -- |HV: --
|-----
|FI: -- |WT: -- |WI: -- |ER: -- |IC: -- |EL: Wk
|-----
|NC: -- |LI: Nu |DK: Nu |AL: -- |NR: Nu |MN: Nu
|-----
|ST: 25 |VI: 30 |DX: 24 |AG: 26 |LU: 26
|-----
|ATK: 81 |DEF: 100 |M.ATK: 51 |M.DEF: 60
|-----
|SKILLS: High Pressure, Explosive Getaway
|

```

```

|-----|
|NORMAL DROP: Taxi Hat|
|-----|
|RARE DROP: ---|
O-----O

O-----O
|NAME: CURSED ESCORT |LV: 34 |HP: 1600| | |
|---|---|---|---|---|
|SW: -- |RN: -- |SK: -- |TH: -- |HV: --| |
|---|---|---|---|---|---|
|FI: -- |WT: -- |WI: -- |ER: -- |IC: -- |EL: Wk|
|-----|
|NC: -- |LI: Nu |DK: Nu |AL: -- |NR: Nu |MN: Nu|
|-----|
|ST: 25 |VI: 30 |DX: 24 |AG: 30 |LU: 26|
|-----|
|ATK: 82 |DEF: 102 |M.ATK: 52 |M.DEF: 60|
|-----|
|SKILLS: Makarakarn, Explosive Getaway|
|-----|
|NORMAL DROP: Yacht Hat|
|-----|
|RARE DROP: ---|
O-----O

```

```

O-----O
|NAME: KUDAN |LV: 64 |HP: 1999| | |
|---|---|---|---|---|
|SW: Wk |RN: Wk |SK: Wk |TH: Wk |HV: Wk| |
|---|---|---|---|---|---|
|FI: St |WT: St |WI: St |ER: St |IC: St |EL: St|
|-----|
|NC: St |LI: Nu |DK: Nu |AL: St |NR: Nu |MN: Nu|
|-----|
|ST: 47 |VI: 51 |DX: 61 |AG: 53 |LU: 43|
|-----|
|ATK: 155 |DEF: 184 |M.ATK: 121 |M.DEF: 141|
|-----|
|SKILLS: Prophecy, Maragidyne, Diarama|
|-----|
|NORMAL DROP: Kudan's Head|
|-----|
|RARE DROP: ---|
O-----O

```

```

=====
-----IX. PERSONA LIST-----
=====

```

This section contains all personas that can be found in the game. Not all personas can be acquired automatically. Some personas can only be acquired through storyline (if you pick the right choices), sidequests, and mutations (Wand, Cup, Sword, & Coin). Also, each persona has their own special skill that can only be learned randomly by using Fusion Spells. I marked those skills with (*). Furthermore, some personas can learn skill based from Demon Rumors. I marked those skills with (**). Please note that some of these personas are missables.

There are 17 affinity types, and 5 resistant types in the game.

Affinities:

- SW - Sword
- RN - Range
- SK - Strike
- TH - Thrown
- HV - Havoc
- FI - Fire
- WT - Water
- WI - Wind
- ER - Earth
- IC - Ice
- EL - Electric
- NC - Nuclear
- LI - Light
- DK - Dark
- AL - Almighty
- NR - Nerve
- MN - Mind

Resistances:

- Wk - Weakness to that infinity
- St - Strong resistant to it
- Nu - affinity will be Nulled
- Dr - damage to that affinity will be Drained/Absorbed
- Rp - damage to that affinity will be Repelled back to the attacker

MAGICIAN CLASS PERSONAS

```

O-----O
|NAME: TENGU          |LV: 16          |SP USE: 15      |
|-----|
|SUMMONING REQUIREMENT: Magician Card x64|
|-----|
|SW:  --          |RN:  --          |SK:  --          |TH:  --          |HV:  --          | |
|---|---|---|---|---|---|
|FI:  --          |WT:  --          |WI:  Nu          |ER:  Wk          |IC:  --          |EL:  --          |
|-----|
|NC:  --          |LI:  St          |DK:  St          |AL:  --          |NR:  St          |MN:  St          |
|-----|
|ST: 14          |VI: 12          |DX: 15          |AG: 13          |LU: 9           |
|-----|
|ATK: 60          |DEF: 56          |M.ATK: 42       |M.DEF: 43       |
|-----|
|SKILLS: Killer Wind, Illuzone, Heat Wave, Gry, Recarm,
|          Death Bound, Thunder Baptism*
|-----|
|RETURN ITEM: Magaru Card
|
O-----O

```

```

O-----O
|NAME: AGRIPPA          |LV: 31          |SP USE: 22      |
|-----|
|SUMMONING REQUIREMENT: Magician Card x124|
|-----|
|SW:  Wk          |RN:  Wk          |SK:  Wk          |TH:  Wk          |HV:  Wk          | |
|---|---|---|---|---|---|
|FI:  St          |WT:  St          |WI:  St          |ER:  St          |IC:  St          |EL:  St          |
|-----|
|NC:  St          |LI:  St          |DK:  St          |AL:  St          |NR:  St          |MN:  St          |
|-----|
|ST: 22          |VI: 24          |DX: 31          |AG: 21          |LU: 25          |
|-----|
|ATK: 106         |DEF: 110         |M.ATK: 86       |M.DEF: 89       |
|-----|
|SKILLS: Agilao, Poisma, Zanma, Maragion, Summon Spirits,
|          Mudoon, Stagnant Air*
|

```

|RETURN ITEM: Maragion Card
O-----O

O-----O
|NAME: ABE NO SEIMEI |LV: 41 |SP USE: 27
|-----|

SUMMONING REQUIREMENT: Magician Card x164

|SW: Wk |RN: Wk |SK: Wk |TH: Wk |HV: Wk
|-----|

|FI: Rp |WT: Rp |WI: Rp |ER: Rp |IC: Rp |EL: Rp
|-----|

|NC: Rp |LI: Rp |DK: Rp |AL: Rp |NR: Rp |MN: Rp
|-----|

|ST: 31 |VI: 29 |DX: 40 |AG: 32 |LU: 31
|-----|

|ATK: 144 |DEF: 140 |M.ATK: 112 |M.DEF: 114
|-----|

|SKILLS: Summon Spirits, Dream Needle, Hamaon, Magic Seal,
Tetrakarn, Grydyne, Pressure Needle*

|RETURN ITEM: Agidyne Card
O-----O

O-----O
|NAME: MANANNAN |LV: 49 |SP USE: 31
|-----|

SUMMONING REQUIREMENT: Magician Card x196

|SW: -- |RN: -- |SK: -- |TH: -- |HV: --
|-----|

|FI: Wk |WT: Rp |WI: -- |ER: -- |IC: -- |EL: --
|-----|

|NC: -- |LI: St |DK: St |AL: -- |NR: St |MN: St
|-----|

|ST: 36 |VI: 35 |DX: 46 |AG: 41 |LU: 37
|-----|

|ATK: 170 |DEF: 168 |M.ATK: 131 |M.DEF: 132
|-----|

|SKILLS: Heat Wave, Fear Torrent, Balzac, Deathboound, Makakaja,
Malaquadyne, Holy Light*

|RETURN ITEM: Parrying Sword
O-----O

O-----O
|NAME: ISIS |LV: 54 |SP USE: 34
|-----|

SUMMONING REQUIREMENT: Magician Card x216

|SW: Wk |RN: Wk |SK: Wk |TH: Wk |HV: Wk
|-----|

|FI: Rp |WT: Rp |WI: Rp |ER: Rp |IC: Rp |EL: Rp
|-----|

|NC: Rp |LI: Rp |DK: Rp |AL: Rp |NR: Rp |MN: Rp
|-----|

|ST: 37 |VI: 39 |DX: 52 |AG: 46 |LU: 41
|-----|

|ATK: 182 |DEF: 186 |M.ATK: 147 |M.DEF: 149
|-----|

|SKILLS: Magnadyne, Me Patra, Makarakarn, Ziodyne,
Mamagnadyne Megidola, Earth's Anger*
RETURN ITEM: Megidola Card

O-----O

PRIESTESS CLASS PERSONAS

-----O
|NAME: TENSEN NYANNYAN |LV: 27 |SP USE: 21
|-----
SUMMONING REQUIREMENT: Priestess Card x81
SW: --

FI: --

NC: --

ST: 22

ATK: 98

SKILLS: Needle Rush, Me Patra, Mediarama, Mirage, Dream Needle
Marin Karin, Recarm*

RETURN ITEM: Mediarama Card

O-----O

-----O
|NAME: SIF |LV: 34 |SP USE: 24
|-----
SUMMONING REQUIREMENT: Priestess Card x102
SW: --

FI: --

NC: --

ST: 29

ATK: 126

SKILLS: Zio, Tetraja, Diarama, Thunder Baptism, Kotoludi,
Hypnotic Waves, Tarukaja*

RETURN ITEM: Tetraja Card

O-----O

-----O
|NAME: PARVATI |LV: 43 |SP USE: 28
|-----
SUMMONING REQUIREMENT: Priestess Card x129
SW: --

FI: --

| NC: -- | LI: Nu | DK: Wk | AL: -- | NR: St | MN: St |
|-----
| ST: 34 | VI: 31 | DX: 43 | AG: 39 | LU: 36 |
|-----
| ATK: 154 | DEF: 148 | M.ATK: 120 | M.DEF: 122 |
|-----
| SKILLS: Diarama, Mahama, Kotoludi, Recarm, Samakaja, Bufudyne,
Makakaja*
RETURN ITEM: Health Source

O-----

| NAME: IZANAMI | LV: 51 | SP USE: 33 |
|-----
| SUMMONING REQUIREMENT: Priestess Card x153
Netherworld Path
SW: --

FI: --

NC: --

ST: 33

ATK: 168

SKILLS: Mirage, Diarahan, Heartfelt Prayer, Fear Torrent,
Heavenly Dance, Malaquadyne, Mediarahan*

RETURN ITEM: Sacrifice Card

O-----

| NAME: HATHOR | LV: 55 | SP USE: 37 |
|-----
SUMMONING REQUIREMENT: Priestess Card x165
SW: --

FI: --

NC: --

ST: 44

ATK: 198

SKILLS: Zanma, Marin Karin, Mediarama, High Pressure, Estoma
Tetrakarn*

RETURN ITEM: Patra Card

O-----

| NAME: LAKSMI | LV: 64 | SP USE: 41 |
|-----
SUMMONING REQUIREMENT: Priestess Card x192

Waterlily Petal

|SW: -- |RN: -- |SK: -- |TH: -- |HV: --

|FI: -- |WT: -- |WI: -- |ER: -- |IC: -- |EL: --

|NC: -- |LI: Nu |DK: St |AL: -- |NR: St |MN: St

|ST: 41 |VI: 46 |DX: 56 |AG: 53 |LU: 71

|ATK: 210 |DEF: 220 |M.ATK: 163 |M.DEF: 163

|SKILLS: Diarahan, Rakukaja, Zandyne, Samarecarm, Mediarahan,
| Brave Dance, Trafuri*

|RETURN ITEM: Avatar

O-----O

EMPRESS CLASS PERSONAS

O-----O

|NAME: VESTA |LV: 5 |SP USE: 5

|SUMMONING REQUIREMENT: Automatically obtain

|SW: -- |RN: -- |SK: -- |TH: -- |HV: --

|FI: Rp |WT: Wk |WI: -- |ER: -- |IC: Wk |EL: --

|NC: St |LI: St |DK: St |AL: -- |NR: St |MN: St

|ST: 7 |VI: 8 |DX: 5 |AG: 6 |LU: 5

|ATK: 24 |DEF: 26 |M.ATK: 14 |M.DEF: 16

|SKILLS: Agi, Dormina, Zio, Maragi, Frei*

|RETURN ITEM: All Incense

O-----O

O-----O

|NAME: ARIANRHOD |LV: 15 |SP USE: 14

|SUMMONING REQUIREMENT: Empress Card x45

|SW: St |RN: St |SK: St |TH: St |HV: St

|FI: Wk |WT: Wk |WI: Wk |ER: Wk |IC: Wk |EL: Wk

|NC: Wk |LI: -- |DK: -- |AL: Wk |NR: -- |MN: --

|ST: 7 |VI: 8 |DX: 5 |AG: 6 |LU: 5

|ATK: 66 |DEF: 56 |M.ATK: 36 |M.DEF: 36

|SKILLS: Straight Slash, Zan, Dia, Hama, Wind Slash, Zionga,
| Mahama*

|RETURN ITEM: Silver Wheel

O-----
|NAME: NEMESIS |LV: 24 |SP USE: 19 |
|-----
SUMMONING REQUIREMENT: Empress Card x72
SW: --

FI: --

NC: --

ST: 18

ATK: 84

SKILLS: Aques, Marvelous Dance, Triple Dawn, Estoma, Media,
Marin Karin, Gryva*

RETURN ITEM: Revenge Leak
O-----

O-----
|NAME: SEIOUBO |LV: 36 |SP USE: 25 |
|-----
SUMMONING REQUIREMENT: Empress Card x108
SW: Wk

FI: St

NC: St

ST: 27

ATK: 126

SKILLS: Zanma, Dream Needle, Tarukaja, Holy Light,
Heartfelt Prayer, Freila, Megido*

RETURN ITEM: Super Peach
O-----

O-----
|NAME: DURGA |LV: 44 |SP USE: 42 |
|-----
|SUMMONING REQUIREMENT: Can be obtained through storyline if you
pick the right choice
SW: --

FI: Dr

NC: Nu

ST: 43

ATK: 174

|SKILLS: Ziodyne, Sonic Bullet, Fiery Fury, Mamudo, Gryva,
Thunder Inferno, Freila*

|RETURN ITEM: Skull Necklace
O-----O

O-----O
|NAME: KALI |LV: 61 |SP USE: 38
|-----|

|SUMMONING REQUIREMENT: Empress Card x183
Skull Necklace

|SW: -- |RN: -- |SK: -- |TH: -- |HV: --
|-----|

|FI: Dr |WT: Wk |WI: -- |ER: -- |IC: Wk |EL: --
|-----|

|NC: Nu |LI: Nu |DK: St |AL: -- |NR: -- |MN: --
|-----|

|ST: 60 |VI: 51 |DX: 44 |AG: 57 |LU: 43
|-----|

|ATK: 242 |DEF: 224 |M.ATK: 136 |M.DEF: 135
|-----|

|SKILLS: Grydyne, Cursed Name, Diarahan, Deathbound ,Megidola
Nuclear Missile, Thunderous Fury*

|RETURN ITEM: Gale Card
O-----O

O-----O
|NAME: GAIA |LV: 72 |SP USE: 44
|-----|

|SUMMONING REQUIREMENT: Empress Card x216
Cradle of Creation

|SW: -- |RN: -- |SK: -- |TH: -- |HV: --
|-----|

|FI: -- |WT: -- |WI: -- |ER: Nu |IC: -- |EL: --
|-----|

|NC: -- |LI: Nu |DK: Nu |AL: -- |NR: St |MN: St
|-----|

|ST: 55 |VI: 70 |DX: 64 |AG: 58 |LU: 52
|-----|

|ATK: 254 |DEF: 284 |M.ATK: 185 |M.DEF: 195
|-----|

|SKILLS: Earth's Anger, Tetrakarn, Mediarama, Myriad Arrows
Mamagnadyne, Omega Cluster, Freidyne*

|RETURN ITEM: Holylight Card
O-----O

EMPEROR CLASS PERSONAS

O-----O
|NAME: AIRGETLAM |LV: 9 |SP USE: 9
|-----|

SUMMONING REQUIREMENT: Emperor Card x27

|SW: -- |RN: -- |SK: -- |TH: -- |HV: --
|-----|

```
|FI:  --      |WT:  --      |WI:  Wk      |ER:  St      |IC:  --      |EL:  --      |
|-----|
|NC:  --      |LI:  St      |DK:  St      |AL:  --      |NR:  St      |MN:  St      |
|-----|
|ST:  11      |VI:  9       |DX:  10      |AG:  9       |LU:  8       |
|-----|
|ATK:  40     |DEF:  36     |M.ATK:  27   |M.DEF:  29   |
|-----|
|SKILLS:  Magna, Kotoludi, Straight Slash, Tetraja, Pulinpa,
|          Mamagna, Thunderous Fury*
|-----|
|RETURN ITEM:  Claimh Solais
|-----|
O-----O
```

```
O-----O
|NAME:  MARDUK      |LV:  28      |SP USE:  21   |
|-----|
|SUMMONING REQUIREMENT:  Emperor Card x84
|-----|
|SW:  --      |RN:  --      |SK:  --      |TH:  --      |HV:  --      | |
|---|---|---|---|---|---|
|FI:  Nu      |WT:  Wk      |WI:  --      |ER:  --      |IC:  --      |EL:  --      |
|-----|
|NC:  --      |LI:  St      |DK:  St      |AL:  --      |NR:  St      |MN:  St      |
|-----|
|ST:  29      |VI:  27      |DX:  20      |AG:  23      |LU:  24      |
|-----|
|ATK:  114    |DEF:  110    |M.ATK:  62   |M.DEF:  63   |
|-----|
|SKILLS:  Flame Cut, Agilao, Posumudi, Balzac, Twin Slash,
|          Maragion, Freila*
|-----|
|RETURN ITEM:  Agility Source
|-----|
O-----O
```

```
O-----O
|NAME:  BAAL      |LV:  37      |SP USE:  25   |
|-----|
|SUMMONING REQUIREMENT:  Emperor Card x84
|-----|
|SW:  --      |RN:  --      |SK:  --      |TH:  --      |HV:  --      | |
|---|---|---|---|---|---|
|FI:  Wk      |WT:  Dr      |WI:  --      |ER:  --      |IC:  --      |EL:  --      |
|-----|
|NC:  --      |LI:  St      |DK:  St      |AL:  --      |NR:  St      |MN:  St      |
|-----|
|ST:  24      |VI:  28      |DX:  47      |AG:  31      |LU:  29      |
|-----|
|ATK:  122    |DEF:  130    |M.ATK:  123  |M.DEF:  131  |
|-----|
|SKILLS:  Waterspout, Ice Breath, Recarm, Fear Torrent,
|          Mediarama, Photon Cannon, Megidola*
|-----|
|RETURN ITEM:  Recarm Card
|-----|
O-----O
```

```
O-----O
|NAME:  HURACAN   |LV:  45      |SP USE:  30   |
|-----|
|SUMMONING REQUIREMENT:  Emperor Card x135
|-----|
```

|SW: -- |RN: -- |SK: -- |TH: -- |HV: -- |

|FI: -- |WT: -- |WI: Dr |ER: Wk |IC: -- |EL: -- |

|NC: -- |LI: St |DK: St |AL: -- |NR: St |MN: St |

|ST: 40 |VI: 38 |DX: 41 |AG: 35 |LU: 37 |

|ATK: 170 |DEF: 166 |M.ATK: 118 |M.DEF: 121 |

|SKILLS: Wind Slash, Pulinpa, Dekaja, Thunder Baptism, Heat Wave,
Recarmdra, Tarukaja*
RETURN ITEM: Sacrifice Card
O-----O

O-----O
|NAME: INDRA |LV: 50 |SP USE: 33 |

SUMMONING REQUIREMENT: Emperor Card x150
SW: --

|FI: -- |WT: -- |WI: Nu |ER: Wk |IC: -- |EL: Rp |

|NC: -- |LI: St |DK: St |AL: -- |NR: St |MN: St |

|ST: 47 |VI: 38 |DX: 39 |AG: 45 |LU: 38 |

|ATK: 194 |DEF: 176 |M.ATK: 118 |M.DEF: 116 |

|SKILLS: Blade of Fury, Zionga, Thunderous Fury, Magarudyne,
Rakukaja, Ziodyne, Thunder Baptism*
RETURN ITEM: Soma x3
O-----O

O-----O
|NAME: ODIN |LV: 55 |SP USE: 36 |

|SUMMONING REQUIREMENT: Emperor Card x165 |
Rune Monument
SW: Wk

|FI: Nu |WT: Nu |WI: Nu |ER: Nu |IC: Nu |EL: Nu |

|NC: Nu |LI: Nu |DK: Nu |AL: Nu |NR: Nu |MN: Nu |

|ST: 45 |VI: 47 |DX: 53 |AG: 44 |LU: 42 |

|ATK: 200 |DEF: 204 |M.ATK: 150 |M.DEF: 155 |

|SKILLS: Thunder Baptism, Mudoon, Deathbound, Grydyne, Makakaja,
Dark Verduct, Omega Cluster*
RETURN ITEM: Draupnir
O-----O

```

O-----O
|NAME: VISHNU          |LV: 86          |SP USE: 51      |
|-----|
|SUMMONING REQUIREMENT: Emperor Card x258
|
|Avatar
|-----|
|SW: St      |RN: St      |SK: St      |TH: St      |HV: St      | |
|---|---|---|---|---|---|
|FI: St      |WT: St      |WI: St      |ER: St      |IC: St      |EL: St      |
|-----|
|NC: St      |LI: Nu      |DK: Nu      |AL: St      |NR: Nu      |MN: Nu      |
|-----|
|ST: 73      |VI: 69      |DX: 75      |AG: 68      |LU: 70      |
|-----|
|ATK: 318    |DEF: 310    |M.ATK: 218  |M.DEF: 221  |
|-----|
|SKILLS: Maragion, Icy Fury, Bufudyne, Diarahan, Hamaon,
|
|Megidolaon, Stiti*
|-----|
|RETURN ITEM: Soma x10
|
O-----O

```

```

*****
HIEROPHANT CLASS PERSONAS
*****

```

```

O-----O
|NAME: XUANZANG          |LV: 15          |SP USE: 13      |
|-----|
|SUMMONING REQUIREMENT: Hierophant Card x45
|
|SW: --      |RN: --      |SK: --      |TH: --      |HV: --      | |
|---|---|---|---|---|---|
|FI: --      |WT: --      |WI: --      |ER: --      |IC: --      |EL: --      |
|-----|
|NC: --      |LI: St      |DK: St      |AL: --      |NR: Nu      |MN: Nu      |
|-----|
|ST: 12      |VI: 14      |DX: 20      |AG: 15      |LU: 10      |
|-----|
|ATK: 54     |DEF: 58     |M.ATK: 52   |M.DEF: 57   |
|-----|
|SKILLS: Media, Mafui, Illuzone, Holy Light, Me Patra, Diarama,
|
|Gry*
|-----|
|RETURN ITEM: Sutra
|
O-----O

```

```

O-----O
|NAME: UMayADONO-OUJI   |LV: 23          |SP USE: 19      |
|-----|
|SUMMONING REQUIREMENT: Hierophant Card x69
|
|SW: --      |RN: Rp      |SK: --      |TH: Rp      |HV: --      | |
|---|---|---|---|---|---|
|FI: --      |WT: --      |WI: --      |ER: --      |IC: --      |EL: --      |
|-----|
|NC: --      |LI: St      |DK: St      |AL: --      |NR: St      |MN: St      |
|-----|
|ST: 18      |VI: 18      |DX: 22      |AG: 19      |LU: 26      |
|-----|
|ATK: 82     |DEF: 82     |M.ATK: 62   |M.DEF: 64   |
|-----|

```

|SKILLS: Dormina, Feral Claw, Pulinpa, Diarama, Trafuri, Estoma,
Stun Claw*
RETURN ITEM: Lu Card
O-----O

O-----O
|NAME: SAKYA |LV: 29 |SP USE: 23
|-----
|SUMMONING REQUIREMENT: Hierophant Card x87
Buddha's Words
SW: St

FI: St

NC: St

ST: 21

ATK: 100

SKILLS: Holy Light, Mafui, Recarm, Tetrakarn, Hypnotic Waves,
Nirvana, Makarakarn*

RETURN ITEM: Recarm Card
O-----O

O-----O
|NAME: YAMA |LV: 38 |SP USE: 27
|-----
SUMMONING REQUIREMENT: Hierophant Card x114
SW: --

FI: --

NC: --

ST: 34

ATK: 144

SKILLS: Blade of Fury, Kotoludi, Mahama, Mamudo, Posumudi,
Dark Verdict, Tarukaja*

RETURN ITEM: Malaques Card
O-----O

O-----O
|NAME: MITHRA |LV: 53 |SP USE: 33
|-----
SUMMONING REQUIREMENT: Hierophant Card x159
SW: --

FI: Wk

NC: --

|ST: 45 |VI: 48 |DX: 43 |AG: 43 |LU: 44 |

|ATK: 196 |DEF: 202 |M.ATK: 128 |M.DEF: 131 |

|SKILLS: Venom Bite, Pulinpa, Photon Cannon, Fear Torrent,
Megidola, Trafuri, Tetraja*
RETURN ITEM: Maragion Card
O-----O

O-----O
|NAME: VARUNA |LV: 59 |SP USE: 36 |

SUMMONING REQUIREMENT: Hierophant Card x177
SW: --

|FI: -- |WT: Nu |WI: -- |ER: -- |IC: -- |EL: -- |

|NC: -- |LI: Nu |DK: Nu |AL: -- |NR: St |MN: St |

|ST: 44 |VI: 46 |TE: 55 |AG: 53 |LU: 49 |

|ATK: 206 |DEF: 210 |M.ATK: 157 |M.DEF: 160 |

|SKILLS: Dormina, Tetraja, Malaquadyne, Makarakarn,
Spinning Shot, Samsara, Mediarama*
RETURN ITEM: Agidyne Card
O-----O

O-----O
|NAME: BRAHMA |LV: 67 |SP USE: 40 |

|SUMMONING REQUIREMENT: Hierophant Card x201 |
Masamune's Eyepatch
SW: Wk

|FI: Rp |WT: Rp |WI: Rp |ER: Rp |IC: Rp |EL: Rp |

|NC: Rp |LI: Rp |DK: Rp |AL: Rp |NR: Rp |MN: Rp |

|ST: 49 |VI: 47 |DX: 66 |AG: 57 |LU: 60 |

|ATK: 232 |DEF: 228 |M.ATK: 185 |M.DEF: 188 |

|SKILLS: Bufudyne, Samsara, Samarecarm, Samakaja, Megidolaon,
Alpha Blaster, Suristi*
RETURN ITEM: Inferno Card
O-----O

LOVERS CLASS PERSONAS

O-----O
|NAME: EROS |LV: 1 |SP USE: 6 |

```
|SUMMONING REQUIREMENT: Automatically obtain |
|-----|
|SW:  --      |RN:  --      |SK:  --      |TH:  --      |HV:  --      | |
|---|---|---|---|---|---|
|FI:  --      |WT:  --      |WI:  --      |ER:  --      |IC:  --      |EL:  --      |
|-----|
|NC:  --      |LI: Nu      |DK: St      |AL:  --      |NR: St      |MN: St      |
|-----|
|ST:  3      |VI:  2      |DX:  2      |AG:  3      |LU:  2      |
|-----|
|ATK:  8      |DEF:  6      |M.ATK:  4      |M.DEF:  6      |
|-----|
|SKILLS: Magna, Dia, Mirage, Marin Karin, Mamagna, Media* |
|-----|
|RETURN ITEM: Orb of Solving |
O-----O
```

```
O-----O
|NAME: PIXIE      |LV:  2      |SP USE:  6      |
|-----|
|SUMMONING REQUIREMENT: Lovers Card x8 |
|-----|
|SW:  --      |RN:  --      |SK:  --      |TH:  --      |HV:  --      | |
|---|---|---|---|---|---|
|FI:  --      |WT:  --      |WI: St      |ER: Wk      |IC:  --      |EL:  --      |
|-----|
|NC:  --      |LI: St      |DK: St      |AL:  --      |NR: St      |MN: St      |
|-----|
|ST:  2      |VI:  2      |DX:  3      |AG:  4      |LU:  3      |
|-----|
|ATK:  8      |DEF:  8      |M.ATK:  7      |M.DEF:  6      |
|-----|
|SKILLS: Dia, Garu, Kotoludi, Zio, Magaru, Media, Sukukaja* |
|-----|
|RETURN ITEM: SP Incense |
O-----O
```

```
O-----O
|NAME: ROBIN GOODFELLOW |LV:  11      |SP USE:  10      |
|-----|
|SUMMONING REQUIREMENT: Lovers Card x44 |
|-----|
|SW:  --      |RN:  --      |SK:  --      |TH:  --      |HV:  --      | |
|---|---|---|---|---|---|
|FI:  --      |WT:  --      |WI: Wk      |ER: St      |IC:  --      |EL:  --      |
|-----|
|NC:  --      |LI: St      |DK: St      |AL:  --      |NR: St      |MN: St      |
|-----|
|ST:  10     |VI:  7      |DX:  8      |AG:  10     |LU:  8      |
|-----|
|ATK:  42     |DEF:  36     |M.ATK:  24     |M.DEF:  23     |
|-----|
|SKILLS: Poisma, Rockfall, Mamagna, Dormina, Posumudi, Mahama, |
|          Magnara* |
|-----|
|RETURN ITEM: Mamagna Card |
O-----O
```

```
O-----O
|NAME: JACK FROST      |LV:  18      |SP USE:  16      |
```

```

-----
|SUMMONING REQUIREMENT: Lovers Card x72
|-----
|SW:  --      |RN:  --      |SK:  --      |TH:  --      |HV:  --
|-----
|FI:  Wk      |WT:  Nu      |WI:  --      |ER:  --      |IC:  Dr      |EL:  --
|-----
|NC:  --      |LI:  St      |DK:  St      |AL:  --      |NR:  St      |MN:  St
|-----
|ST:  15      |VI:  12      |DX:  15      |AG:  18      |LU:  12
|-----
|ATK:  66      |DEF:  60      |M.ATK:  44      |M.DEF:  43
|-----
|SKILLS:  Bufu, Sonic Punch, Patra, Sukukaja, Bufula, Ice Breath*,
|          Atomic Bufula**
|-----
|RETURN ITEM:  Hee-Ho Cap
|-----
O-----

```

```

O-----
|NAME:  PYRO JACK      |LV:  26      |SP USE:  21
|-----
|SUMMONING REQUIREMENT:  Lovers Card x104
|-----
|SW:  --      |RN:  --      |SK:  --      |TH:  --      |HV:  --
|-----
|FI:  Dr      |WT:  Wk      |WI:  --      |ER:  --      |IC:  --      |EL:  --
|-----
|NC:  --      |LI:  St      |DK:  St      |AL:  --      |NR:  St      |MN:  St
|-----
|ST:  18      |VI:  22      |DX:  19      |AG:  25      |LU:  19
|-----
|ATK:  88      |DEF:  96      |M.ATK:  58      |M.DEF:  58
|-----
|SKILLS:  Agilao, Dormina, Maragi, Magic Seal, Maragion, Frei*,
|          Dynamic Aquilao**
|-----
|RETURN ITEM:  Pyro Cape
|-----
O-----

```

```

O-----
|NAME:  EROS PRIME      |LV:  32      |SP USE:  36
|-----
|SUMMONING REQUIREMENT:  Can be obtained through storyline if you
|                          pick the right choice
|-----
|SW:  --      |RN:  --      |SK:  --      |TH:  --      |HV:  --
|-----
|FI:  --      |WT:  --      |WI:  --      |ER:  --      |IC:  --      |EL:  --
|-----
|NC:  --      |LI:  Nu      |DK:  St      |AL:  --      |NR:  St      |MN:  St
|-----
|ST:  27      |VI:  25      |DX:  21      |AG:  30      |LU:  24
|-----
|ATK:  118      |DEF:  114      |M.ATK:  67      |M.DEF:  64
|-----
|SKILLS:  Magnara, Diarama, Marin Karin, Mirage, Sharpshoot,
|          Mamagnara, Mediarama*
|-----
|RETURN ITEM:  Diarama Card
|-----

```

```

O-----O
O-----O
|NAME: VIVIAN                |LV: 42                |SP USE: 28            |
|-----|
|SUMMONING REQUIREMENT: Lovers Card x168|
|-----|
|SW:  --          |RN:  --          |SK:  --          |TH:  --          |HV:  --          | |
|---|---|---|---|---|---|
|FI: Wk          |WT: Nu          |WI:  --          |ER:  --          |IC:  --          |EL:  --          |
|-----|
|NC:  --          |LI: St          |DK: St          |AL:  --          |NR: St          |MN: St          |
|-----|
|ST: 31          |VI: 29          |DX: 38          |AG: 34          |LU: 35          |
|-----|
|ATK: 146        |DEF: 142        |M.ATK: 109      |M.DEF: 109      |
|-----|
|SKILLS: Glamorous Dance, Posumudi, Hypnotic Waves, Fear Torrent,|
|          Recarmdra, Malaquadyne, Bufudyne*|
|-----|
|RETURN ITEM: Aroundight|
O-----O

```

```

O-----O
|NAME: VENUS                |LV: 57                |SP USE: 72            |
|-----|
|SUMMONING REQUIREMENT: Collect the PINK AZAZ MASK inside|
|          Mt. Iwato.|
|-----|
|SW:  --          |RN:  --          |SK:  --          |TH:  --          |HV:  --          | |
|---|---|---|---|---|---|
|FI:  --          |WT:  --          |WI: Wk          |ER: Nu          |IC:  --          |EL: St          |
|-----|
|NC: St          |LI: Nu          |DK: Nu          |AL:  --          |NR: St          |MN: Nu          |
|-----|
|ST: 45          |VI: 42          |DX: 47          |AG: 50          |LU: 43          |
|-----|
|ATK: 204        |DEF: 198        |M.ATK: 139      |M.DEF: 138      |
|-----|
|SKILLS: Aquadyne, Mediarama, Mamagnadyne, Malaquadyne,|
|          Glamorous Dance, Foamy Lover, Makarakarn*|
|-----|
|RETURN ITEM: Blessing Card|
O-----O

```

```

*****
CHARIOT CLASS PERSONAS
*****

```

```

O-----O
|NAME: MINOTAUR             |LV: 15                |SP USE: 14            |
|-----|
|SUMMONING REQUIREMENT: Chariot Card x60|
|-----|
|SW: St          |RN: St          |SK: St          |TH: St          |HV: St          | |
|---|---|---|---|---|---|
|FI: Wk          |WT: Wk          |WI: Wk          |ER: Wk          |IC: Wk          |EL: Wk          |
|-----|
|NC: Wk          |LI:  --          |DK:  --          |AL: Wk          |NR:  --          |MN:  --          |
|-----|
|ST: 13          |VI: 17          |DX: 10          |AG: 11          |LU: 8           |
O-----O

```

| ATK: 56 | DEF: 64 | M.ATK: 32 | M.DEF: 33 |
|-----
| SKILLS: Sonic Punch, Bash, Balzacaia, Kotoludi, War Cry,
Tackle*
RETURN ITEM: Bull's Horn
O-----O

O-----O
| NAME: TARANIS | LV: 27 | SP USE: 21 |
|-----
SUMMONING REQUIREMENT: Chariot Card x108
SW: St

FI: Wk

NC: Wk

ST: 26

ATK: 106

SKILLS: Garula, Gigan Fist, Killer Wind, Rakukaja, Tackle,
War Cry*

RETURN ITEM: Shining Helm
O-----O

O-----O
| NAME: SEITEN TAISEI | LV: 38 | SP USE: 26 |
|-----
SUMMONING REQUIREMENT: Chariot Card x152
SW: --

FI: Nu

NC: Nu

ST: 36

ATK: 148

SKILLS: Maragion, Kotoludi, Straight Slash, Double Pierce,
Megido, Hurricane*

RETURN ITEM: Soulstone Armor
O-----O

O-----O
| NAME: SUSANO-O | LV: 43 | SP USE: 29 |
|-----
SUMMONING REQUIREMENT: Chariot Card x172
SW: St

FI: Wk

|NC: Wk |LI: -- |DK: -- |AL: Wk |NR: -- |MN: -- |
|-----|
|ST: 40 |VI: 36 |DX: 26 |AG: 29 |LU: 28 |
|-----|
|ATK: 166 |DEF: 158 |M.ATK: 86 |M.DEF: 83 |
|-----|
SKILLS: Agilao, Patra, Deathbound, Zionga, Tarukaja, Agidyne*
RETURN ITEM: Heavenly Helm
O-----O

O-----O
|NAME: ARES |LV: 50 |SP USE: 33 |
|-----|
SUMMONING REQUIREMENT: Chariot Card x200
SW: --

FI: St

NC: --

ST: 48

ATK: 196

SKILLS: Straight Slash, Dormina, Agidyne, Balzac, Twin Slash,
Tetrakarn*

RETURN ITEM: Ares Armor
O-----O

O-----O
|NAME: MAHAKALA |LV: 60 |SP USE: 38 |
|-----|
SUMMONING REQUIREMENT: Chariot Card x240
SW: Rp

FI: Wk

NC: Wk

ST: 60

ATK: 240

SKILLS: Agidyne, War Cry, Tetraja, Fiery Fury, Confusing Dance,
Maragidyne, Freidyne*

RETURN ITEM: Lucky Mallet
O-----O

O-----O
|NAME: SHIVA |LV: 85 |SP USE: 48 |
|-----|
|SUMMONING REQUIREMENT: Chariot Card x340 |
Maxi Tempest
SW: St

```

-----
|FI: St   |WT: St   |WI: St   |ER: St   |IC: St   |EL: St   |
-----
|NC: St   |LI: Nu   |DK: Nu   |AL: St   |NR: Nu   |MN: Nu   |
-----
|ST: 83   |VI: 68   |DX: 60   |AG: 73   |LU: 67   |
-----
|ATK: 336 |DEF: 306 |M.ATK: 188 |M.DEF: 184 |
-----
|SKILLS: Ziodye, Blade of Fury, Tarukaja, Thunderous Fury,
|         Grydyne, Nuclear Missile, Pralaya*
-----
|RETURN ITEM: Third Eye
O-----O

```

STRENGTH CLASS PERSONAS

```

O-----O
|NAME: LONGMA           |LV: 12           |SP USE: 11       |
-----
|SUMMONING REQUIREMENT: Strength Card x48
-----
|SW: --   |RN: --   |SK: Wk   |TH: --   |HV: Wk   |
-----
|FI: St   |WT: St   |WI: St   |ER: St   |IC: St   |EL: St   |
-----
|NC: St   |LI: St   |DK: St   |AL: --   |NR: St   |MN: St   |
-----
|ST: 9    |VI: 14   |DX: 11   |AG: 8    |LU: 5    |
-----
|ATK: 42  |DEF: 52  |M.ATK: 31 |M.DEF: 34 |
-----
|SKILLS: Aqua, Mirage Breath, Kotoludi, Posumudi, Ice Breath,
|         Samakaja, Recarm*
-----
|RETURN ITEM: St Card
O-----O

```

```

O-----O
|NAME: OTOHIME           |LV: 12           |SP USE: 11       |
-----
|SUMMONING REQUIREMENT: Strength Card x84
-----
|SW: --   |RN: --   |SK: --   |TH: --   |HV: --   |
-----
|FI: Wk   |WT: Dr   |WI: --   |ER: --   |IC: --   |EL: --   |
-----
|NC: --   |LI: St   |DK: St   |AL: --   |NR: St   |MN: St   |
-----
|ST: 13   |VI: 21   |DX: 22   |AG: 14   |LU: 13   |
-----
|ATK: 68  |DEF: 84  |M.ATK: 60 |M.DEF: 65 |
-----
|SKILLS: Needle Rush, Aques, Mirage Breath, Dream Needle,
|         Diarama, Malaques, Ice Breath*
-----
|RETURN ITEM: Tachyon Case
O-----O

```

-----O
|NAME: CULEBRE |LV: 29 |SP USE: 22 |

SUMMONING REQUIREMENT: Strength Card x116
SW: --

|FI: St |WT: St |WI: St |ER: St |IC: St |EL: St |

|NC: St |LI: St |DK: St |AL: -- |NR: St |MN: St |

|ST: 24 |VI: 26 |DX: 21 |AG: 23 |LU: 21 |

|ATK: 106 |DEF: 110 |M.ATK: 65 |M.DEF: 65 |

|SKILLS: Feral Bite, War Cry, Waterspout, Ice Breath, Wing Flap |
Stun Bite*
RETURN ITEM: King Falcon
-----O

-----O
|NAME: TAKSAKA |LV: 43 |SP USE: 28 |

SUMMONING REQUIREMENT: Strength Card x172
SW: St

|FI: St |WT: St |WI: St |ER: St |IC: St |EL: Wk |

|NC: St |LI: Nu |DK: Nu |AL: St |NR: Nu |MN: Nu |

|ST: 34 |VI: 38 |DX: 34 |AG: 35 |LU: 30 |

|ATK: 154 |DEF: 162 |M.ATK: 102 |M.DEF: 106 |

|SKILLS: Agilao, Venom Bite, Dust Cloud, Firestorm, Grydyne |
Photon Cannon, Makarakarn*
RETURN ITEM: Battle Naga
-----O

-----O
|NAME: VRITRA |LV: 56 |SP USE: 36 |

SUMMONING REQUIREMENT: Strength Card x224
SW: --

|FI: St |WT: St |WI: St |ER: St |IC: St |EL: St |

|NC: St |LI: St |DK: St |AL: -- |NR: St |MN: St |

|ST: 47 |VI: 46 |DX: 46 |AG: 42 |LU: 42 |

|ATK: 206 |DEF: 204 |M.ATK: 136 |M.DEF: 138 |

|SKILLS: Feral Bite, Poison Breath, Ziodyne, High Pressure, |
Omega Cluster, Stagnant Air*

|RETURN ITEM: Storm Bloom

-----O

HERMIT CLASS PERSONAS

-----O

|NAME: NEKOMATA |LV: 14 |SP USE: 14

-----|

|SUMMONING REQUIREMENT: Hermit Card x56

-----|

|SW: -- |RN: -- |SK: -- |TH: -- |HV: --

-----|

|FI: -- |WT: -- |WI: -- |ER: -- |IC: -- |EL: --

-----|

|NC: -- |LI: St |DK: St |AL: -- |NR: Rp |MN: Rp

-----|

|ST: 11 |VI: 10 |DX: 10 |AG: 13 |LU: 11

-----|

|ATK: 50 |DEF: 48 |M.ATK: 31 |M.DEF: 33

-----|

|SKILLS: Magaru, Feral Claw, Mamagna, Blow a Kiss, Aques, Zanma,
| Poison Claw*

-----|

|RETURN ITEM: Kitty Claws

-----O

-----O

|NAME: MARSHAL TIANPENG |LV: 22 |SP USE: 18

-----|

|SUMMONING REQUIREMENT: Hermit Card x88

-----|

|SW: -- |RN: -- |SK: -- |TH: -- |HV: --

-----|

|FI: -- |WT: -- |WI: Wk |ER: Nu |IC: -- |EL: --

-----|

|NC: -- |LI: St |DK: St |AL: -- |NR: St |MN: St

-----|

|ST: 14 |VI: 28 |DX: 19 |AG: 10 |LU: 16

-----|

|ATK: 72 |DEF: 100 |M.ATK: 55 |M.DEF: 61

-----|

|SKILLS: Magna, Straight Slash, Magnara, Poisma, Double Pierce,
| Trafuri, Rakukaja*

-----|

|RETURN ITEM: Pig Tail

-----O

-----O

|NAME: GULLINBURSTI |LV: 28 |SP COST: 21

-----|

|SUMMONING REQUIREMENT: Hermit Card x112

-----|

|SW: St |RN: St |SK: St |TH: St |HV: St

-----|

|FI: -- |WT: -- |WI: -- |ER: -- |IC: -- |EL: --

-----|

|NC: -- |LI: St |DK: St |AL: -- |NR: Wk |MN: Wk

-----|

|ST: 21 |VI: 21 |DX: 23 |AG: 23 |LU: 23

-----|

| ATK: 98 | DEF: 98 | M.ATK: 68 | M.DEF: 67 |
|-----
| SKILLS: Rock Fall, Bash, War Cry, Mamagnara, Swift Strike,
Rakukaja*
RETURN ITEM: Noatun
O-----O

O-----O
| NAME: BYAKKO | LV: 33 | SP USE: 24 |
|-----
SUMMONING REQUIREMENT: Hermit Card x132
SW: --

FI: Wk

NC: --

ST: 31

ATK: 128

SKILLS: Aques, Feral Bite, Ice Breath, Sukukaja, Malaques,
Waterspout, Bash*

RETURN ITEM: Desperate Measure x2
O-----O

O-----O
| NAME: GENBU | LV: 40 | SP USE: 27 |
|-----
SUMMONING REQUIREMENT: Hermit Card x160
SW: --

FI: --

NC: --

ST: 30

ATK: 140

SKILLS: Magnara, Mamagnara, Rakukaja, Magnadyne, Bash,
Earth's Anger, Tetrakarn*

RETURN ITEM: Hiranya
O-----O

O-----O
| NAME: KINICH AHAU | LV: 56 | SP USE: 36 |
|-----
SUMMONING REQUIREMENT: Hermit Card x224
SW: St

FI: --

```
|NC: --      |LI: St      |DK: St      |AL: --      |NR: Wk      |MN: Wk      |
|-----|
|ST: 49      |VI: 43      |DX: 40      |AG: 47      |LU: 44      |
|-----|
|ATK: 210    |DEF: 198    |M.ATK: 124  |M.DEF: 121  |
|-----|
|SKILLS: Fire Breath, Stun Bite, Freila, War Cry, Bash, Freidyne,
|           Mamudo*
|-----|
|RETURN ITEM: Sacrifice Card
O-----O
```

```
*****
FORTUNE CLASS PERSONAS
*****
```

```
O-----O
|NAME: HERMES          |LV: 42          |SP USE: 29    |
|-----|
|SUMMONING REQUIREMENT: Automatically obtain
|-----|
|SW: --          |RN: --          |SK: --          |TH: --          |HV: --          | |
|---|---|---|---|---|---|
|FI: --          |WT: --          |WI: Rp          |ER: --          |IC: --          |EL: --          |
|-----|
|NC: --          |LI: St          |DK: Nu          |AL: --          |NR: St          |MN: St          |
|-----|
|ST: 32          |VI: 31          |DX: 35          |AG: 44          |LU: 37          |
|-----|
|ATK: 148        |DEF: 146        |M.ATK: 103     |M.DEF: 102     |
|-----|
|SKILLS: Garuda, Sukukaja, Wind Slash, Illuzone, Magarula,
|           Recarm, Garudyne*
|-----|
|RETURN ITEM: Talaria
O-----O
```

```
O-----O
|NAME: CERBERUS          |LV: 51          |SP USE: 32    |
|-----|
|SUMMONING REQUIREMENT: Fortune Card x178
|-----|
|SW: --          |RN: --          |SK: --          |TH: --          |HV: --          | |
|---|---|---|---|---|---|
|FI: --          |WT: --          |WI: Wk          |ER: Nu          |IC: Rp          |EL: Rp          |
|-----|
|NC: Rp          |LI: St          |DK: St          |AL: --          |NR: St          |MN: St          |
|-----|
|ST: 44          |VI: 39          |DX: 39          |AG: 40          |LU: 41          |
|-----|
|ATK: 190        |DEF: 180        |M.ATK: 118     |M.DEF: 116     |
|-----|
|SKILLS: Fire Breath, Diarahan, High Pressure, Feral Bite,
|           Samarecarm, Tackle, Firestorm*
|-----|
|RETURN ITEM: Healing Card
O-----O
```

```
O-----O
|NAME: CHRONOS          |LV: 57          |SP USE: 76    |
|-----|
```

|SUMMONING REQUIREMENT: Can be obtained through storyline if you |
| fulfill certain conditions |

|-----|
|SW: -- |RN: -- |SK: -- |TH: -- |HV: -- |

|-----|
|FI: -- |WT: -- |WI: Nu |ER: Wk |IC: St |EL: St |

|-----|
|NC: St |LI: Nu |DK: Nu |AL: -- |NR: Nu |MN: Nu |

|-----|
|ST: 42 |VI: 45 |DX: 55 |AG: 47 |LU: 50 |

|-----|
|ATK: 198 |DEF: 204 |M.ATK: 155 |M.DEF: 159 |

|-----|
|SKILLS: Garudyne, Wing Flap, Heartfelt Prayer, Magarudyne, |
| Cross Fortune, Samarecarm* |

|-----|
|RETURN ITEM: Quake Card |

○-----○

○-----○
|NAME: URD |LV: 64 |SP USE: 40 |

|-----|
|SUMMONING REQUIREMENT: Fortune Card x224 |

|-----|
|SW: -- |RN: -- |SK: -- |TH: -- |HV: -- |

|-----|
|FI: -- |WT: -- |WI: -- |ER: -- |IC: -- |EL: -- |

|-----|
|NC: -- |LI: Nu |DK: Wk |AL: -- |NR: St |MN: St |

|-----|
|ST: 35 |VI: 47 |DX: 57 |AG: 49 |LU: 67 |

|-----|
|ATK: 198 |DEF: 222 |M.ATK: 165 |M.DEF: 165 |

|-----|
|SKILLS: Zandyne, Samarecarm, Me Patra, Marin Karin, Samakaja, |
| Dark Verdict, Mudoon* |

|-----|
|RETURN ITEM: Blessing Card |

○-----○

○-----○
|NAME: VERDANDI |LV: 65 |SP USE: 40 |

|-----|
|SUMMONING REQUIREMENT: Fortune Card x227 |

|-----|
|SW: -- |RN: -- |SK: -- |TH: -- |HV: -- |

|-----|
|FI: -- |WT: -- |WI: -- |ER: -- |IC: -- |EL: -- |

|-----|
|NC: -- |LI: Wk |DK: Nu |AL: -- |NR: St |MN: St |

|-----|
|ST: 35 |VI: 51 |DX: 57 |AG: 49 |LU: 67 |

|-----|
|ATK: 200 |DEF: 232 |M.ATK: 166 |M.DEF: 167 |

|-----|
|SKILLS: Grydyne, Diarahan, Posumudi, Pulinpa, Makakaja, |
| Bright Judgement, Hamaon* |

|-----|
|RETURN ITEM: Pressure Card |

○-----○

```

O-----O
|NAME: SKULD                |LV: 66                |SP USE: 40            |
|-----|
|SUMMONING REQUIREMENT: Fortune Card x231
|                Urdarbrunner
|-----|
|SW:  --                |RN:  --                |SK:  --                |TH:  --                |HV:  --                | |
|---|---|---|---|---|---|
|FI:  --                |WT:  --                |WI:  --                |ER:  --                |IC:  --                |EL:  --                |
|-----|
|NC:  --                |LI:  Nu                |DK:  Nu                |AL:  --                |NR:  St                |MN:  St                |
|-----|
|ST:  35                |VI:  55                |DX:  57                |AG:  49                |LU:  67                |
|-----|
|ATK:  202                |DEF:  242                |M.ATK:  166                |M.DEF:  169                |
|-----|
|SKILLS: Freidyne, Kotoludi, Dormina, Makarakarn, Hieroglyphein,
|                Mediarama, Omni Dimension*
|-----|
|RETURN ITEM: Scorching Card
O-----O

```

```

O-----O
|NAME: FENRIR                |LV: 70                |SP USE: 45            |
|-----|
|SUMMONING REQUIREMENT: Fortune Card x245
|-----|
|SW:  --                |RN:  --                |SK:  --                |TH:  --                |HV:  --                | |
|---|---|---|---|---|---|
|FI:  Nu                |WT:  --                |WI:  --                |ER:  --                |IC:  --                |EL:  --                |
|-----|
|NC:  --                |LI:  Nu                |DK:  Nu                |AL:  --                |NR:  St                |MN:  St                |
|-----|
|ST:  63                |VI:  52                |DX:  47                |AG:  59                |LU:  58                |
|-----|
|ATK:  266                |DEF:  244                |M.ATK:  150                |M.DEF:  143                |
|-----|
|SKILLS: Poison Breath, Stun Bite, Tackle, War Cry, Firestorm,
|                Frenzy, Rakukaja*
|-----|
|RETURN ITEM: Nuclear Card
O-----O

```

```

*****
JUSTICE CLASS PERSONAS
*****

```

```

O-----O
|NAME: MARS                |LV: 25                |SP USE: 20            |
|-----|
|SUMMONING REQUIREMENT: Justice Card x75
|-----|
|SW:  --                |RN:  --                |SK:  --                |TH:  --                |HV:  --                | |
|---|---|---|---|---|---|
|FI:  St                |WT:  Wk                |WI:  --                |ER:  --                |IC:  --                |EL:  --                |
|-----|
|NC:  --                |LI:  St                |DK:  St                |AL:  --                |NR:  St                |MN:  St                |
|-----|
|ST:  23                |VI:  22                |DX:  25                |AG:  23                |LU:  18                |
|-----|

```


|ATK: 96 |DEF: 94 |M.ATK: 70 |M.DEF: 73 |
|-----|
SKILLS: Flame Cut, Agilao, Mahama, Media, Twin Slash, Mediarama*
RETURN ITEM: Strength Source
O-----O

O-----O
|NAME: NEZHA |LV: 35 |SP USE: 25 |
|-----|
|SUMMONING REQUIREMENT: Justice Card x105 |
Pao-Pei
SW: St

FI: St

NC: St

ST: 37

ATK: 144

SKILLS: Killer Wind, Sonic Punch, Tarukaja, Hurricane, Tackle,
Tetrakarn, Kotoludi*

RETURN ITEM: Nezha Kenkoken
O-----O

O-----O
|NAME: KUNDALI VIDYARAJA |LV: 44 |SP USE: 30 |
|-----|
SUMMONING REQUIREMENT: Justice Card x132
SW: --

FI: Nu

NC: Nu

ST: 43

ATK: 174

SKILLS: Hellfire, Dormina, Fiery Fury, Sonic Bullet, Megidola,
High Pressure*

RETURN ITEM: Megidola Card
O-----O

O-----O
|NAME: SKANDA |LV: 52 |SP USE: 33 |
|-----|
SUMMONING REQUIREMENT: Justice Card x156
SW: St

FI: Wk

NC: Wk

|ST: 52 |VI: 35 |DX: 36 |AG: 54 |LU: 38 |

|ATK: 208 |DEF: 174 |M.ATK: 113 |M.DEF: 107 |

|SKILLS: Agidyne, Sukukaja, Fiery Fury, Tetrakarn, Maragidyne,
Grydyne, Tetraja*
RETURN ITEM: Maxi Tempest
O-----O

O-----O
|NAME: BISHAMONTEN |LV: 63 |SP USE: 39 |

|SUMMONING REQUIREMENT: Justice Card x189 |
General's Piece
SW: --

|FI: Rp |WT: Wk |WI: -- |ER: -- |IC: -- |EL: -- |

|NC: -- |LI: St |DK: St |AL: -- |NR: St |MN: St |

|ST: 67 |VI: 54 |DX: 41 |AG: 53 |LU: 44 |

|ATK: 260 |DEF: 234 |M.ATK: 132 |M.DEF: 129 |

|SKILLS: Agidyne, Blade of Fury, Maragidyne, Thunderous Fury,
Grydyne, Mamudo, Alpha Blaster*
RETURN ITEM: Rashomon Armor
O-----O

O-----O
|NAME: PALLAS ATHENA |LV: 74 |SP USE: 45 |

SUMMONING REQUIREMENT: Justice Card x222
SW: Rp

|FI: -- |WT: -- |WI: -- |ER: -- |IC: -- |EL: -- |

|NC: -- |LI: Nu |DK: Nu |AL: -- |NR: Nu |MN: Nu |

|ST: 69 |VI: 57 |DX: 63 |AG: 62 |LU: 56 |

|ATK: 286 |DEF: 262 |M.ATK: 185 |M.DEF: 185 |

|SKILLS: Zandyne, Ziodyne, Tarukaja, Tetrakarn, Deathbound,
Bright Judgement*
RETURN ITEM: Free Tarot x99
O-----O

HANGED MAN CLASS PERSONAS

O-----O
|NAME: SHAX |LV: 17 |SP USE: 15 |

SUMMONING REQUIREMENT: Hanged Man Card x68
SW: St

|FI: Wk |WT: Nu |WI: -- |ER: Wk |IC: -- |EL: --

|NC: -- |LI: St |DK: St |AL: -- |NR: St |MN: St

|ST: 11 |VI: 10 |DX: 17 |AG: 19 |LU: 10

|ATK: 56 |DEF: 54 |M.ATK: 47 |M.DEF: 47

SKILLS: Bufu, War Cry, Zio, Sleeping Spell, Bufula, Dekaja*
RETURN ITEM: HP Incense x2
O-----O

O-----O
|NAME: KABHANDA |LV: 25 |SP USE: 19

SUMMONING REQUIREMENT: Hanged Man Card x100
SW: --

|FI: Wk |WT: Nu |WI: -- |ER: -- |IC: -- |EL: --

|NC: -- |LI: St |DK: St |AL: -- |NR: St |MN: St

|ST: 18 |VI: 22 |DX: 24 |AG: 19 |LU: 16

|ATK: 86 |DEF: 94 |M.ATK: 68 |M.DEF: 71

|SKILLS: Aqua, Feral Bite, Malaqua, Makarakarn, Waterspout, Bash,
Malaques*
RETURN ITEM: Free Tarot x10
O-----O

O-----O
|NAME: BARBATOS |LV: 41 |SP USE: 28

SUMMONING REQUIREMENT: Hanged Man Card x164
SW: --

|FI: -- |WT: -- |WI: Wk |ER: Rp |IC: -- |EL: --

|NC: -- |LI: St |DK: St |AL: -- |NR: St |MN: St

|ST: 30 |VI: 28 |DX: 38 |AG: 33 |LU: 34

|ATK: 142 |DEF: 138 |M.ATK: 108 |M.DEF: 109

|SKILLS: Zanma, Magnadyne, Tiple Down, Confusing Dance,
Sharpshooter, Earth's Anger*, Great Magnus**
RETURN ITEM: Pulinpa Card
O-----O

O-----O

```

|NAME: ADRAMELECH          |LV: 57          |SP USE: 38      |
|-----|
|SUMMONING REQUIREMENT: Hanged Man Card x228|
|-----|
|SW:  --          |RN:  --          |SK:  --          |TH:  --          |HV:  --          | |
|---|---|---|---|---|---|
|FI:  --          |WT:  --          |WI:  --          |ER:  --          |IC:  --          |EL:  --          |
|-----|
|NC:  --          |LI: Wk          |DK: Rp          |AL:  --          |NR: St          |MN: St          |
|-----|
|ST: 44          |VI: 42          |DX: 52          |AG: 50          |LU: 43          |
|-----|
|ATK: 202        |DEF: 198        |M.ATK: 149      |M.DEF: 151      |
|-----|
|SKILLS: Feral Claw, Posumudi, Blow a Kiss, Magarudyne, Grydyne,
|           Dark Verdict, Megidola*
|-----|
|RETURN ITEM: Gale Card
|
O-----O

```

```

*****
DEATH CLASS PERSONAS
*****

```

```

O-----O
|NAME: RHADAMANTHUS        |LV: 1           |SP USE: 5       |
|-----|
|SUMMONING REQUIREMENT: Automatically obtain|
|-----|
|SW:  --          |RN:  --          |SK:  --          |TH:  --          |HV:  --          | |
|---|---|---|---|---|---|
|FI:  --          |WT:  --          |WI:  --          |ER:  --          |IC:  --          |EL:  --          |
|-----|
|NC:  --          |LI:  --          |DK: Nu          |AL:  --          |NR: St          |MN: St          |
|-----|
|ST: 3           |VI: 4           |DX: 3           |AG: 2           |LU: 3           |
|-----|
|ATK: 8          |DEF: 10         |M.ATK: 6        |M.DEF: 9        |
|-----|
|SKILLS: Aqua, Straight Slash, Mudo, Zan, Malaqua, Aques*
|-----|
|RETURN ITEM: Dx Incense
|
O-----O

```

```

O-----O
|NAME: HEL                 |LV: 22          |SP USE: 18      |
|-----|
|SUMMONING REQUIREMENT: Death Card x88|
|-----|
|SW:  --          |RN:  --          |SK:  --          |TH:  --          |HV:  --          | |
|---|---|---|---|---|---|
|FI:  --          |WT:  --          |WI:  --          |ER:  --          |IC:  --          |EL:  --          |
|-----|
|NC:  --          |LI: Nu          |DK: Nu          |AL:  --          |NR: St          |MN: St          |
|-----|
|ST: 16          |VI: 14          |DX: 20          |AG: 16          |LU: 17          |
|-----|
|ATK: 76         |DEF: 72         |M.ATK: 57       |M.DEF: 57       |
|-----|
|SKILLS: Garu, Magnara, Frei, Mudo, Hellfire, Bufula, Waterspout*
|-----|

```

```

|RETURN ITEM: Dx Card
O-----O
O-----O
|NAME: RHADAMANTHUS PRIME |LV: 32 |SP USE: 37
|-----|
|SUMMONING REQUIREMENT: Can be obtained through storyline if you
| pick the right choice
|-----|
|SW: -- |RN: -- |SK: -- |TH: -- |HV: --
|-----|
|FI: -- |WT: -- |WI: -- |ER: -- |IC: -- |EL: --
|-----|
|NC: -- |LI: -- |DK: Nu |AL: -- |NR: St |MN: St
|-----|
|ST: 29 |VI: 37 |DX: 26 |AG: 25 |LU: 22
|-----|
|ATK: 122 |DEF: 138 |M.ATK: 77 |M.DEF: 83
|-----|
|SKILLS: Aques, Ice Blade, Malaques, Tetraja, Zanma, Mamudo,
| Straight Slash*
|-----|
|RETURN ITEM: Dx Card
O-----O

```

```

O-----O
|NAME: ANKOU |LV: 44 |SP USE: 29
|-----|
|SUMMONING REQUIREMENT: Death Card x176
|-----|
|SW: -- |RN: -- |SK: -- |TH: -- |HV: --
|-----|
|FI: -- |WT: -- |WI: -- |ER: -- |IC: -- |EL: --
|-----|
|NC: -- |LI: Nu |DK: Nu |AL: -- |NR: St |MN: St
|-----|
|ST: 35 |VI: 34 |DX: 37 |AG: 36 |LU: 33
|-----|
|ATK: 158 |DEF: 156 |M.ATK: 109 |M.DEF: 109
|-----|
|SKILLS: Mamudo, Power Slash, Hurricane, Thunderous Fury,
| Mudoon, Cursed Name*, Hyper Zionga**
|-----|
|RETURN ITEM: Dx Card
O-----O

```

```

O-----O
|NAME: CHARON |LV: 47 |SP USE: 31
|-----|
|SUMMONING REQUIREMENT: Death Card x188
| Styx
|-----|
|SW: -- |RN: -- |SK: -- |TH: -- |HV: --
|-----|
|FI: -- |WT: -- |WI: -- |ER: -- |IC: -- |EL: --
|-----|
|NC: -- |LI: Wk |DK: Rp |AL: -- |NR: St |MN: St
|-----|
|ST: 30 |VI: 34 |DX: 45 |AG: 35 |LU: 43
|-----|

```

|ATK: 154 |DEF: 162 |M.ATK: 127 |M.DEF: 129 |
|-----|
SKILLS: Zandyne, Mahama, Mamudo, Grydyne, Magic Seal, Megidola*
RETURN ITEM: Wavelength Card
O-----O

O-----O
|NAME: HADES |LV: 57 |SP USE: 74 |
|-----|
|SUMMONING REQUIREMENT: Collect the YELLOW OWL MASK inside |
Mt. Iwato
SW: --

FI: Wk

NC: --

ST: 44

ATK: 202

SKILLS: Malaques, Mamudo, Marin Karin, Zandyne, Malaquadyne,
Bloody Honeymoon, Dark Verdict*

RETURN ITEM: Torrent Card
O-----O

O-----O
|NAME: MOT |LV: 74 |SP USE: 44 |
|-----|
SUMMONING REQUIREMENT: Death Card x296
SW: --

FI: --

NC: --

ST: 61

ATK: 270

SKILLS: Magnadyne, Mudoon, Blade of Fury, Megidola, Power Slash,
Omega Cluster, Asteroid Bomb*

RETURN ITEM: Nuclear Card
O-----O

TEMPERANCE CLASS PERSONAS

O-----O
|NAME: HARPY |LV: 5 |SP USE: 7 |
|-----|
SUMMONING REQUIREMENT: Temperance Card x20
SW: St

```
|FI:  --      |WT:  --      |WI:  --      |ER:  Wk      |IC:  --      |EL:  --      |
|-----|
|NC:  --      |LI:  St      |DK:  St      |AL:  --      |NR:  St      |MN:  St      |
|-----|
|ST:  4      |VI:  3      |DX:  4      |AG:  5      |LU:  3      |
|-----|
|ATK: 18      |DEF: 16      |M.ATK: 12    |M.DEF: 11    |
|-----|
|SKILLS: Feral Claw, Garu, Zan, Magaru, Kotoludi, Killer Wind,
|          Dia*
|-----|
|RETURN ITEM: Free Tarot x5
|-----|
O-----O
```

```
O-----O
|NAME: FJALAR          |LV: 19      |SP USE: 16    |
|-----|
|SUMMONING REQUIREMENT: Temperance Card x76
|-----|
|SW:  St      |RN:  Wk      |SK:  St      |TH:  --      |HV:  St      | |
|---|---|---|---|---|---|
|FI:  --      |WT:  --      |WI:  --      |ER:  Wk      |IC:  --      |EL:  --      |
|-----|
|NC:  --      |LI:  St      |DK:  St      |AL:  --      |NR:  St      |MN:  St      |
|-----|
|ST: 15      |VI: 13      |DX: 15      |AG: 19      |LU: 13      |
|-----|
|ATK: 68      |DEF: 64      |M.ATK: 45    |M.DEF: 43    |
|-----|
|SKILLS: Magaru, Bash, Garula, Wing Flap, War Cry, Magarula,
|          Trafuri*
|-----|
|RETURN ITEM: Devil Capote x3
|-----|
O-----O
```

```
O-----O
|NAME: STYMPHALIDES   |LV: 37      |SP USE: 26    |
|-----|
|SUMMONING REQUIREMENT: Temperance Card x148
|-----|
|SW:  St      |RN:  Wk      |SK:  St      |TH:  --      |HV:  St      | |
|---|---|---|---|---|---|
|FI:  --      |WT:  --      |WI:  Nu      |ER:  Wk      |IC:  --      |EL:  --      |
|-----|
|NC:  --      |LI:  St      |DK:  St      |AL:  --      |NR:  St      |MN:  St      |
|-----|
|ST: 30      |VI: 29      |DX: 38      |AG: 24      |LU: 26      |
|-----|
|ATK: 134     |DEF: 132     |M.ATK: 105   |M.DEF: 109   |
|-----|
|SKILLS: Zanma, Pulinpa, Mafui, War Cry, Gryva, Dust Cloud*,
|          Dangerous Garula**
|-----|
|RETURN ITEM: Gryva Card
|-----|
O-----O
```

```
O-----O
|NAME: PHOENIX        |LV: 54      |SP USE: 34    |
|-----|
|SUMMONING REQUIREMENT: Temperance Card x216
|-----|
```

```

-----
|SW:  --      |RN:  --      |SK:  --      |TH:  --      |HV:  --      |
-----
|FI:  Nu      |WT:  --      |WI:  --      |ER:  --      |IC:  --      |EL:  --      |
-----
|NC:  --      |LI:  Nu      |DK:  Nu      |AL:  --      |NR:  St      |MN:  St      |
-----
|ST:  45      |VI:  33      |DX:  43      |AG:  52      |LU:  42      |
-----
|ATK: 198     |DEF: 174     |M.ATK: 129   |M.DEF: 123   |
-----
|SKILLS: Fire Breath, Samarecarm, Wing Flap, Assault Dive,
|           Firestorm, Recarmdra, Sukukaja*
-----
|RETURN ITEM: Eternal Soul
O-----O

```

```

O-----O
|NAME: SUZAKU          |LV: 59      |SP USE: 37   |
-----
|SUMMONING REQUIREMENT: Temperance Card x236
|           Crimson Wing
-----
|SW:  St      |RN:  Wk      |SK:  St      |TH:  --      |HV:  St      |
-----
|FI:  Nu      |WT:  Wk      |WI:  --      |ER:  Wk      |IC:  --      |EL:  --      |
-----
|NC:  --      |LI:  St      |DK:  St      |AL:  --      |NR:  St      |MN:  St      |
-----
|ST:  45      |VI:  38      |DX:  52      |AG:  56      |LU:  44      |
-----
|ATK: 208     |DEF: 194     |M.ATK: 151   |M.DEF: 149   |
-----
|SKILLS: Agidyne, Wing Flap, Maragidyne, Mahama, Hieroglyphein,
|           Firestorm, Hamaon*
-----
|RETURN ITEM: Inferno Card
O-----O

```

```

*****
DEVIL CLASS PERSONAS
*****

```

```

O-----O
|NAME: POLTERGEIST    |LV: 2       |SP USE: 4    |
-----
|SUMMONING REQUIREMENT: Devil Card x8
-----
|SW:  --      |RN:  --      |SK:  --      |TH:  --      |HV:  --      |
-----
|FI:  --      |WT:  --      |WI:  --      |ER:  --      |IC:  --      |EL:  --      |
-----
|NC:  --      |LI:  Wk      |DK:  Nu      |AL:  --      |NR:  St      |MN:  St      |
-----
|ST:  2       |VI:  2       |DX:  2       |AG:  3       |LU:  2       |
-----
|ATK: 8       |DEF: 8       |M.ATK: 5     |M.DEF: 6     |
-----
|SKILLS: Illuzone, Posumudi, Zan, Rakukaja, Bash, Gry*
-----
|RETURN ITEM: Ag Incense

```



```

O-----O
O-----O
|NAME: SURT                |LV: 39                |SP USE: 27            |
|-----|
|SUMMONING REQUIREMENT: Devil Card x156|
|-----|
|SW:  --      |RN:  --      |SK:  --      |TH:  --      |HV:  --      | |
|---|---|---|---|---|---|
|FI: Rp      |WT: Wk      |WI:  --      |ER:  --      |IC:  --      |EL:  --      |
|-----|
|NC:  --      |LI: St      |DK: St      |AL:  --      |NR: St      |MN: St      |
|-----|
|ST: 39      |VI: 33      |DX: 18      |AG: 34      |LU: 31      |
|-----|
|ATK: 156    |DEF: 144    |M.ATK: 67   |M.DEF: 61   |
|-----|
|SKILLS: Flame Cut, Hellfire, Maragion, Patra, Fiery Fury,
|           Fiery Fury, Mamudo, Agidyne*
|-----|
|RETURN ITEM: Tarukaja Card
O-----O

```

```

O-----O
O-----O
|NAME: BEELZEBUB          |LV: 58                |SP USE: 36            |
|-----|
|SUMMONING REQUIREMENT: Devil Card x232|
|-----|
|SW:  --      |RN:  --      |SK:  --      |TH:  --      |HV:  --      | |
|---|---|---|---|---|---|
|FI:  --      |WT:  --      |WI:  --      |ER:  --      |IC:  --      |EL:  --      |
|-----|
|NC:  --      |LI: Wk      |DK: Rp      |AL:  --      |NR: St      |MN: St      |
|-----|
|ST: 35      |VI: 59      |DX: 54      |AG: 38      |LU: 45      |
|-----|
|ATK: 186    |DEF: 234    |M.ATK: 154  |M.DEF: 164  |
|-----|
|SKILLS: Ziodyne, Grydyne, Mamudo, Megidola, Mudoon,
|           Thunder Baptism, Recarmdra*
|-----|
|RETURN ITEM: Prosecutor's Diary
O-----O

```

```

O-----O
O-----O
|NAME: LUCIFER            |LV: 99                |SP USE: 66            |
|-----|
|SUMMONING REQUIREMENT: Devil Card x396|
|           Morning Star
|-----|
|SW: St      |RN: St      |SK: St      |TH: St      |HV: St      | |
|---|---|---|---|---|---|
|FI: St      |WT: St      |WI: St      |ER: St      |IC: St      |EL: St      |
|-----|
|NC: St      |LI: Nu      |DK: Nu      |AL:  --      |NR: Nu      |MN: Nu      |
|-----|
|ST: 82      |VI: 81      |DX: 87      |AG: 80      |LU: 77      |
|-----|
|ATK: 362    |DEF: 360    |M.ATK: 253  |M.DEF: 257  |
|-----|

```

|SKILLS: Dark Verdict, Omega Cluster, Asteroid Bomb, Cursed Name,
Megidola, Another Dimension, Photon Cannon*

|RETURN ITEM: 10,000-Demon Gun
O-----O

TOWER CLASS PERSONAS

O-----O

|NAME: KANALOA |LV: 27 |SP USE: 21 |

SUMMONING REQUIREMENT: Tower Card x108

|SW: -- |RN: -- |SK: -- |TH: -- |HV: -- |

|FI: -- |WT: Nu |WI: -- |ER: -- |IC: -- |EL: -- |

|NC: -- |LI: Nu |DK: Nu |AL: -- |NR: St |MN: St |

|ST: 21 |VI: 27 |DX: 19 |AG: 17 |LU: 23 |

|ATK: 96 |DEF: 108 |M.ATK: 59 |M.DEF: 60 |

|SKILLS: Skewer, Waterspout, Media, Bash, Malaques, Recarm*,
Wondrous Aques**

|RETURN ITEM: Ribauldequin
O-----O

O-----O

|NAME: LOKI |LV: 36 |SP USE: 25 |

SUMMONING REQUIREMENT: Tower Card x144

|SW: Rp |RN: -- |SK: -- |TH: -- |HV: Rp |

|FI: -- |WT: -- |WI: -- |ER: -- |IC: -- |EL: -- |

|NC: -- |LI: Nu |DK: Nu |AL: -- |NR: Nu |MN: Nu |

|ST: 27 |VI: 24 |DX: 29 |AG: 36 |LU: 27 |

|ATK: 126 |DEF: 120 |M.ATK: 86 |M.DEF: 84 |

|SKILLS: Zionga, Bufula, Hypnotic Waves, Marin Karin,
Venom Needle, Bufudyne, Magic Seal*

|RETURN ITEM: All Card
O-----O

O-----O

|NAME: AESHMA |LV: 42 |SP USE: 27 |

SUMMONING REQUIREMENT: Tower Card x168

|SW: -- |RN: -- |SK: -- |TH: -- |HV: -- |

|FI: -- |WT: -- |WI: -- |ER: -- |IC: -- |EL: -- |
|-----|

|NC: -- |LI: Nu |DK: Nu |AL: -- |NR: St |MN: St |
|-----|
|ST: 30 |VI: 33 |DX: 38 |AG: 32 |LU: 34 |
|-----|
|ATK: 144 |DEF: 150 |M.ATK: 109 |M.DEF: 111 |
|-----|
|SKILLS: Malaques, Balzac, Aquadyne, Magic Seal, Mirage,
Malaquadyne, Mamudo*
RETURN ITEM: Balzac Card
O-----O

O-----O
|NAME: SEKER |LV: 50 |SP USE: 33 |
|-----|
SUMMONING REQUIREMENT: Tower Card x200
SW: St

FI: --

NC: --

ST: 36

ATK: 172

SKILLS: Magnadyne, Assault Dive, Mudoon, Mamagnadyne,
Wing Flap, Earth's Anger, Stagnant Air*

RETURN ITEM: All Incense
O-----O

O-----O
|NAME: SETH |LV: 68 |SP USE: 43 |
|-----|
SUMMONING REQUIREMENT: Tower Card x272
SW: --

FI: --

NC: --

ST: 49

ATK: 234

SKILLS: Straight Slash, Aquadyne, Mudoon, Makakaja, Icy Fury,
Fear Torrent, Dark Verdict*

RETURN ITEM: Thunderbolt Card
O-----O

STAR CLASS PERSONAS

O-----O
|NAME: KINNARA |LV: 15 |SP USE: 13 |
|-----|

SUMMONING REQUIREMENT: Star Card x60
SW: --

FI: Nu

NC: --

ST: 10

ATK: 50

SKILLS: Agi, Healing Melody, Maragi, Hama, Trafuri, Agilao,
Pulinpa*

RETURN ITEM: Open Door Card
O-----O

O-----O
|NAME: IRIS |LV: 18 |SP USE: 16 |
|-----|
|SUMMONING REQUIREMENT: Star Card x72
Rainbow Light
SW: --

FI: --

NC: --

ST: 9

ATK: 54

SKILLS: Mamagna, Feral Claw, Blow a Kiss, Magnara, Media,
Zionga, Posumudi*

RETURN ITEM: Media Card
O-----O

O-----O
|NAME: GANDHARVA |LV: 21 |SP USE: 17 |
|-----|
SUMMONING REQUIREMENT: Star Card x84
SW: --

FI: Dr

NC: --

ST: 17

ATK: 76

SKILLS: Agi, Maragi, Bash, Confusing Dance, Agilao,
Healing Melody, Mudo*

RETURN ITEM: Free Tarot x10
O-----O

|NAME: JUANLIAN DAJIANG |LV: 30 |SP USE: 23 |

SUMMONING REQUIREMENT: Star Card x120
SW: --

|FI: Wk |WT: Nu |WI: -- |ER: -- |IC: Dr |EL: -- |

|NC: -- |LI: St |DK: St |AL: -- |NR: St |MN: St |

|ST: 22 |VI: 19 |DX: 22 |AG: 20 |LU: 19 |

|ATK: 104 |DEF: 98 |M.ATK: 68 |M.DEF: 64 |

|SKILLS: Aques, Double Pierce, Mamudo, Malaques, Tetraja,
Ice Blade, Mirage*
RETURN ITEM: All Card

O-----

|NAME: HOENIR |LV: 38 |SP USE: 27 |

SUMMONING REQUIREMENT: Star Card x152
SW: --

|FI: -- |WT: -- |WI: -- |ER: -- |IC: -- |EL: -- |

|NC: -- |LI: St |DK: St |AL: -- |NR: St |MN: St |

|ST: 28 |VI: 30 |DX: 27 |AG: 28 |LU: 38 |

|ATK: 132 |DEF: 136 |M.ATK: 84 |M.DEF: 82 |

|SKILLS: Garula, Dekaja, Twin Slash, Zionga, Straight Slash,
Garudyne, Illuzone*
RETURN ITEM: Rakukaja Card

O-----

|NAME: VALKYRIE |LV: 60 |SP USE: 36 |

SUMMONING REQUIREMENT: Star Card x240
SW: St

|FI: Wk |WT: Wk |WI: Wk |ER: Wk |IC: Wk |EL: Wk |

|NC: Wk |LI: -- |DK: -- |AL: Wk |NR: -- |MN: -- |

|ST: 55 |VI: 44 |DX: 46 |AG: 52 |LU: 42 |

|ATK: 230 |DEF: 208 |M.ATK: 140 |M.DEF: 137 |

|SKILLS: Straight Slash, Wind Slash, High Pressure, Ice Blade,
Zandyne, Megidola, Hamaon*

```

|-----|
|RETURN ITEM: Quake Card|
|-----|
|-----|
|NAME: HANUMAN          |LV: 66          |SP USE: 40|
|-----|
|SUMMONING REQUIREMENT: Star Card x264|
|-----|
|SW: --      |RN: --      |SK: --      |TH: --      |HV: --      | |
|---|---|---|---|---|---|
|FI: --      |WT: --      |WI: Nu      |ER: Wk      |IC: --      |EL: Dr      |
|-----|
|NC: --      |LI: St      |DK: St      |AL: --      |NR: St      |MN: St      |
|-----|
|ST: 60      |VI: 49      |DX: 45      |AG: 57      |LU: 52      |
|-----|
|ATK: 252    |DEF: 230    |M.ATK: 142  |M.DEF: 136  |
|-----|
|SKILLS: Feral Claw, Garudyne, Rakukaja, Magarudyne, Tetraja,
|          Sonic Bullet, Stun Claw*
|-----|
|RETURN ITEM: Wavelength Card|
|-----|

```

```

*****
MOON CLASS PERSONAS
*****

```

```

|-----|
|NAME: MAIA            |LV: 3          |SP USE: 6|
|-----|
|SUMMONING REQUIREMENT: Automatically obtain|
|-----|
|SW: --      |RN: --      |SK: --      |TH: --      |HV: --      | |
|---|---|---|---|---|---|
|FI: --      |WT: --      |WI: --      |ER: --      |IC: --      |EL: --      |
|-----|
|NC: --      |LI: Nu      |DK: Nu      |AL: --      |NR: Nu      |MN: Nu      |
|-----|
|ST: 3       |VI: 4       |DX: 5       |AG: 5       |LU: 4       |
|-----|
|ATK: 12     |DEF: 14     |M.ATK: 12   |M.DEF: 14   |
|-----|
|SKILLS: Hama, Dia, Feral Claw, Bufu, Media, Omni Dimension,
|          Diarama*
|-----|
|RETURN ITEM: Vi Incense|
|-----|

```

```

|-----|
|NAME: PAIRIKA        |LV: 22         |SP USE: 17|
|-----|
|SUMMONING REQUIREMENT: Moon Card x88|
|-----|
|SW: Wk      |RN: Nu      |SK: Nu      |TH: Nu      |HV: Nu      | |
|---|---|---|---|---|---|
|FI: --      |WT: --      |WI: --      |ER: --      |IC: --      |EL: --      |
|-----|
|NC: --      |LI: Wk      |DK: Nu      |AL: --      |NR: Nu      |MN: Nu      |
|-----|

```

|ST: 16 |VI: 17 |DX: 19 |AG: 20 |LU: 15 |
|-----|
|ATK: 76 |DEF: 78 |M.ATK: 55 |M.DEF: 55 |
|-----|
SKILLS: Zan, Balzac, Magaru, Stun Claw, Magarula, Zanma*
RETURN ITEM: Magaru Card
O-----O

O-----O
|NAME: MAIA PRIME |LV: 31 |SP USE: 34 |
|-----|
|SUMMONING REQUIREMENT: Can be obtained through storyline if you |
pick the right choice
SW: --

FI: --

NC: --

ST: 26

ATK: 114

SKILLS: Hama, Hypnotic Waves, Feral Claw, Malaques, Mediarama,
Omni Dimension, Recarm*

RETURN ITEM: Vi Card
O-----O

O-----O
|NAME: SUCCUBUS |LV: 47 |SP USE: 30 |
|-----|
SUMMONING REQUIREMENT: Moon Card x188
SW: Wk

FI: St

NC: St

ST: 34

ATK: 162

SKILLS: Dormina, Marin Karin, Ziodyne, Hypnotic Waves,
Diamond Dust, Mudoon*, Super Megido**

RETURN ITEM: Marin Karin Card
O-----O

O-----O
|NAME: ARTEMIS |LV: 51 |SP USE: 70 |
|-----|
|SUMMONING REQUIREMENT: Collect the BLUE SWAN MASK inside |
Mt. Iwato
SW: Wk

```

|FI: Rp      |WT: Rp      |WI: Rp      |ER: Rp      |IC: Rp      |EL: Rp      |
|-----|
|NC: Rp      |LI: Rp      |DK: Rp      |AL: Rp      |NR: Rp      |MN: Rp      |
|-----|
|ST: 42      |VI: 40      |DX: 55      |AG: 38      |LU: 40      |
|-----|
|ATK: 186    |DEF: 182    |M.ATK: 150  |M.DEF: 157  |
|-----|
|SKILLS: Bufula, Diamon Dust, Diarahan, Grydyne, Recarmdra,
|          Crescent Mirror, Tetrakarn*
|-----|
|RETURN ITEM: Sacrifice Card
|
O-----O

```

```

O-----O
|NAME: TSUKUYOMI          |LV: 62      |SP USE: 39  |
|-----|
|SUMMONING REQUIREMENT: Moon Card x248
|-----|
|SW: --      |RN: --      |SK: --      |TH: --      |HV: --      | |
|---|---|---|---|---|---|
|FI: --      |WT: --      |WI: --      |ER: Nu      |IC: --      |EL: --      |
|-----|
|NC: --      |LI: Nu      |DK: Nu      |AL: --      |NR: St      |MN: St      |
|-----|
|ST: 56      |VI: 42      |DX: 49      |AG: 47      |LU: 53      |
|-----|
|ATK: 236    |DEF: 208    |M.ATK: 147  |M.DEF: 143  |
|-----|
|SKILLS: Venom Needle, Makakaja, Samakaja, Zandyne, Magic Seal,
|          Mudoon, Dark Verdict*
|-----|
|RETURN ITEM: Month of Ur
|
O-----O

```

```

O-----O
|NAME: NANNA          |LV: 73      |SP USE: 43  |
|-----|
|SUMMONING REQUIREMENT: Moon Card x292
|          Month of Ur
|-----|
|SW: --      |RN: --      |SK: --      |TH: --      |HV: --      | |
|---|---|---|---|---|---|
|FI: --      |WT: --      |WI: --      |ER: --      |IC: --      |EL: --      |
|-----|
|NC: --      |LI: Wk      |DK: Rp      |AL: --      |NR: St      |MN: St      |
|-----|
|ST: 51      |VI: 54      |DX: 64      |AG: 66      |LU: 56      |
|-----|
|ATK: 248    |DEF: 254    |M.ATK: 186  |M.DEF: 187  |
|-----|
|SKILLS: Gryva, Maragidyne, Malaquadyne, Magarudyne, Mamagnadyne,
|          Mediarahan, Trafuri*
|-----|
|RETURN ITEM: Blessing Card
|
O-----O

```

```

*****
SUN CLASS PERSONAS
*****

```


0-----0
|NAME: VULCANUS |LV: 1 |SP USE: 5 |
|-----|
SUMMONING REQUIREMENT: Automatically obtain
SW: --

FI: Nu

NC: St

ST: 4

ATK: 10

SKILLS: Agi, Patra, Flame Cut, Balzac, Maragi, Dia*

RETURN ITEM: St Incense
0-----0

0-----0
|NAME: SURYA |LV: 13 |SP USE: 12 |
|-----|
SUMMONING REQUIREMENT: Sun Card x39
SW: --

FI: Rp

NC: --

ST: 15

ATK: 56

SKILLS: Agi, Maragi, Magaru, Spinning Shot, Tetraja, Agilao, Garula*

RETURN ITEM: Maragi Card
0-----0

0-----0
|NAME: KINICH KAKMO |LV: 20 |SP USE: 18 |
|-----|
SUMMONING REQUIREMENT: Sun Card x60
SW: St

FI: Nu

NC: --

ST: 16

ATK: 72

SKILLS: Fire Breath, Dust Cloud, Wing Flap, Tetraja, Mahama, Frei*

RETURN ITEM: Attck Mirror Card
0-----0

```

O-----O
O-----O
|NAME: VULCANUS PRIME          |LV: 33          |SP USE: 37  |
|-----|
|SUMMONING REQUIREMENT: Can be obtained through storyline if you |
|                pick the right choice                |
|-----|
|SW:  --          |RN:  --          |SK:  --          |TH:  --          |HV:  --          | |
|---|---|---|---|---|---|
|FI:  Nu          |WT:  Wk          |WI:  --          |ER:  --          |IC:  Wk          |EL:  --          |
|-----|
|NC:  St          |LI:  St          |DK:  St          |AL:  --          |NR:  St          |MN:  St          |
|-----|
|ST:  32          |VI:  30          |DX:  26          |AG:  30          |LU:  26          |
|-----|
|ATK:  130        |DEF:  126        |M.ATK:  78       |M.DEF:  80       |
|-----|
|SKILLS: Agilao, Me Patra, Maragion, Fiery Fury, Tarukaja, |
|                Agidyne, Balzac*                        |
|-----|
|RETURN ITEM: Maragion Card                               |
O-----O

```

```

O-----O
O-----O
|NAME: HEIMDALL                |LV: 39          |SP USE: 25  |
|-----|
|SUMMONING REQUIREMENT: Sun Card x117                    |
|-----|
|SW:  --          |RN:  --          |SK:  --          |TH:  --          |HV:  --          | |
|---|---|---|---|---|---|
|FI:  --          |WT:  --          |WI:  Nu          |ER:  Wk          |IC:  --          |EL:  Rp          |
|-----|
|NC:  --          |LI:  St          |DK:  St          |AL:  --          |NR:  St          |MN:  St          |
|-----|
|ST:  35          |VI:  32          |DX:  30          |AG:  37          |LU:  33          |
|-----|
|ATK:  148        |DEF:  142        |M.ATK:  91       |M.DEF:  91       |
|-----|
|SKILLS: Bufula, Magarula, Healing Melody, Sukukaja, Ice Breath |
|                Hurricane*                              |
|-----|
|RETURN ITEM: Burtgang                                       |
O-----O

```

```

O-----O
O-----O
|NAME: ILDANACH                |LV: 46          |SP USE: 30  |
|-----|
|SUMMONING REQUIREMENT: Sun Card x138                    |
|                Dordona's Oar                          |
|-----|
|SW:  --          |RN:  --          |SK:  --          |TH:  --          |HV:  --          | |
|---|---|---|---|---|---|
|FI:  --          |WT:  --          |WI:  --          |ER:  --          |IC:  --          |EL:  --          |
|-----|
|NC:  --          |LI:  Rp          |DK:  Wk          |AL:  --          |NR:  St          |MN:  St          |
|-----|
|ST:  42          |VI:  40          |DX:  41          |AG:  34          |LU:  38          |
|-----|
|ATK:  176        |DEF:  172        |M.ATK:  118      |M.DEF:  122      |
|-----|

```

|SKILLS: Agidyne, Flame Cut, Maragion, Maragidyne, Deathbound,
Bright Judgement, Mahama*
RETURN ITEM: Demon Tathlum

O-----O

O-----O
|NAME: APOLLO |LV: 53 |SP USE: 72 |
|-----
|SUMMONING REQUIREMENT: Collect the RED EAGLE MASK inside
Mt. Iwato
SW: --

FI: Nu

NC: Nu

ST: 48

ATK: 202

SKILLS: Agidyne, Gigantic Fist, Dekaja, Freila, Maragidyne,
Nova Kaiser, Freidyne*

RETURN ITEM: Golden Barrette

O-----O

O-----O
|NAME: VIROCHANA |LV: 65 |SP USE: 41 |
|-----
|SUMMONING REQUIREMENT: Star Card x195
1000 Lotus Petals
SW: --

FI: --

NC: --

ST: 46

ATK: 222

SKILLS: Agidyne, Hieroglyphein, Freidyne, Magic Seal, Hamaon,
Bright Judgement, Megidola*

RETURN ITEM: Scorching Card

O-----O

JUDGEMENT CLASS PERSONAS

O-----O
|NAME: PHALEG |LV: 7 |SP USE: 8 |
|-----
SUMMONING REQUIREMENT: Judgement Card x28
SW: --

|FI: -- |WT: -- |WI: -- |ER: -- |IC: -- |EL: -- |

|NC: -- |LI: Nu |DK: Wk |AL: -- |NR: St |MN: St |

|ST: 6 |VI: 6 |DX: 5 |AG: 5 |LU: 5 |

|ATK: 26 |DEF: 26 |M.ATK: 15 |M.DEF: 15 |

|SKILLS: Aqua, Double Pierce, Malaqua, Hama, Zio, Waterspout,
Patra*
RETURN ITEM: Dia Card x2
O-----O

O-----O
|NAME: ANGEL |LV: 18 |SP USE: 16 |

SUMMONING REQUIREMENT: Judgement Card x72
SW: --

|FI: -- |WT: -- |WI: -- |ER: -- |IC: -- |EL: -- |

|NC: -- |LI: Nu |DK: Wk |AL: -- |NR: St |MN: St |

|ST: 14 |VI: 14 |DX: 14 |AG: 14 |LU: 15 |

|ATK: 64 |DEF: 64 |M.ATK: 42 |M.DEF: 42 |

SKILLS: Aqua, Dia, Zan, Malaqua, Aques, Hama, Media*
RETURN ITEM: Clean Salt
O-----O

O-----O
|NAME: PRINCIPALITY |LV: 29 |SP USE: 23 |

SUMMONING REQUIREMENT: Judgement Card x116
SW: --

|FI: -- |WT: -- |WI: -- |ER: -- |IC: -- |EL: -- |

|NC: -- |LI: Nu |DK: Wk |AL: -- |NR: St |MN: St |

|ST: 23 |VI: 23 |DX: 23 |AG: 23 |LU: 23 |

|ATK: 104 |DEF: 104 |M.ATK: 69 |M.DEF: 68 |

|SKILLS: Magnara, Media, Heat Wave, Kotoludi, Mamagnara, Mahama,
Holy Light*
RETURN ITEM: Disguise Kit
O-----O

O-----O
|NAME: MELCHIZEDEK |LV: 43 |SP USE: 27 |

|SUMMONING REQUIREMENT: Judgement Card x172 |

|SW: -- |RN: -- |SK: -- |TH: -- |HV: -- |

|FI: -- |WT: -- |WI: -- |ER: -- |IC: -- |EL: -- |

|NC: -- |LI: Rp |DK: Wk |AL: -- |NR: St |MN: St |

|ST: 34 |VI: 35 |DX: 34 |AG: 34 |LU: 34 |

|ATK: 154 |DEF: 156 |M.ATK: 102 |M.DEF: 102 |

|SKILLS: Garula, Double Pierce, Garudyne, Media, Mahama,
Magarudyne, Hurricane*
RETURN ITEM: Me Patra Card
O-----O

O-----O
|NAME: ARMAITI |LV: 48 |SP USE: 31 |

SUMMONING REQUIREMENT: Judgement Card x192
SW: --

|FI: -- |WT: -- |WI: -- |ER: -- |IC: -- |EL: -- |

|NC: -- |LI: Rp |DK: Wk |AL: -- |NR: St |MN: St |

|ST: 33 |VI: 36 |DX: 48 |AG: 39 |LU: 35 |

|ATK: 162 |DEF: 168 |M.ATK: 134 |M.DEF: 138 |

|SKILLS: Agidyne, Mediarama, Tackle, Swift Strike, Bufudyne,
Megidola, Samakaja*
RETURN ITEM: Megidola Card
O-----O

O-----O
|NAME: THRONE |LV: 53 |SP USE: 34 |

SUMMONING REQUIREMENT: Judgement Card x212
SW: --

|FI: -- |WT: -- |WI: -- |ER: -- |IC: -- |EL: -- |

|NC: -- |LI: Nu |DK: Wk |AL: -- |NR: St |MN: St |

|ST: 43 |VI: 42 |DX: 42 |AG: 42 |LU: 42 |

|ATK: 192 |DEF: 190 |M.ATK: 126 |M.DEF: 126 |

|SKILLS: Double Pierce, Maragidyne, Hamaon, Posumudi, Firestorm,
High Pressure, Makarakarn*
RETURN ITEM: Mediarama Card
O-----O

O-----O

|NAME: AMERETAT |LV: 69 |SP USE: 42 |
|-----|
SUMMONING REQUIREMENT: Judgement Card x276
SW: --

FI: --

NC: --

ST: 55

ATK: 248

SKILLS: Megidola, Hamaon, Diarahan, Makakaja, Samakaja,
Magic Seal, Bright Judgment*

RETURN ITEM: Frigid Card
O-----O

O-----O
|NAME: MICHAEL |LV: 83 |SP USE: 51 |
|-----|
SUMMONING REQUIREMENT: Judgement Card x332
SW: Wk

FI: Rp

NC: Rp

ST:74

ATK: 314

SKILLS: Hieroglyphein, Megidolaon, Samarecarm, Hamaon,
Omni Dimension, Asteroid Bomb*

RETURN ITEM: Morning Star
O-----O

O-----O
|NAME: SATAN |LV: 96 |SP USE: 56 |
|-----|
|SUMMONING REQUIREMENT: Judgement Card x384
Prosecutor's Diary
SW: Rp

FI: Wk

NC: Wk

ST: 90

ATK: 372

SKILLS: Grydyne, Bright Judgment, Photon Cannon, Alpha Blaster,
Megidolaon, Nirvana*

|RETURN ITEM: Guzei Armor

○-----○

WORLD CLASS PERSONAS

○-----○

|NAME: DEMETER |LV: 31 |SP USE: 22 |

|-----|

|SUMMONING REQUIREMENT: World Card x124 |

|-----|

|SW: -- |RN: -- |SK: -- |TH: -- |HV: -- |

|-----|

|FI: -- |WT: -- |WI: -- |ER: -- |IC: -- |EL: -- |

|-----|

|NC: -- |LI: Nu |DK: Nu |AL: -- |NR: St |MN: St |

|-----|

|ST: 20 |VI: 21 |DX: 28 |AG: 27 |LU: 26 |

|-----|

|ATK: 102 |DEF: 104 |M.ATK: 80 |M.DEF: 80 |

|-----|

|SKILLS: Needle Rush, Diarama, Mamagnara, Mirage, Marin Karin,

| Magnadyne*, Ultra Freila** |

|-----|

|RETURN ITEM: Attack Mirror Card |

○-----○

○-----○

|NAME: NJORD |LV: 38 |SP USE: 24 |

|-----|

|SUMMONING REQUIREMENT: World Card x152 |

| Noatun |

|-----|

|SW: St |RN: St |SK: St |TH: St |HV: St |

|-----|

|FI: Wk |WT: Wk |WI: Wk |ER: Wk |IC: Wk |EL: Wk |

|-----|

|NC: Wk |LI: -- |DK: -- |AL: Wk |NR: -- |MN: -- |

|-----|

|ST: 31 |VI: 31 |DX: 26 |AG: 27 |LU: 36 |

|-----|

|ATK: 138 |DEF: 138 |M.ATK: 82 |M.DEF: 80 |

|-----|

|SKILLS: Wind Slash, Dormina, Recarm, Twin Slash, Me Patra,

| Windy Fury, Dekaja* |

|-----|

|RETURN ITEM: Me Patra Card |

○-----○

○-----○

|NAME: HUNAB KU |LV: 46 |SP USE: 30 |

|-----|

|SUMMONING REQUIREMENT: World Card x184 |

|-----|

|SW: -- |RN: -- |SK: -- |TH: -- |HV: -- |

|-----|

|FI: -- |WT: -- |WI: Wk |ER: Nu |IC: St |EL: St |

|-----|

|NC: St |LI: St |DK: St |AL: -- |NR: St |MN: St |

|-----|

|ST: 36 |VI: 39 |DX: 35 |AG: 37 |LU: 36 |
|-----|
|ATK: 164 |DEF: 170 |M.ATK: 106 |M.DEF: 106 |
|-----|
|SKILLS: Magnadyne, Balzacaia, Mamagnadyne, Earth's Anger,
Diarahan, Recarmdra, Magic Seal*
RETURN ITEM: Force Field
O-----O

O-----O
|NAME: MUCALINDA |LV: 54 |SP USE: 34 |
|-----|
SUMMONING REQUIREMENT: World Card x216
SW: Wk

FI: St

NC: St

ST: 41

ATK: 190

SKILLS: Aquadyne, Ice Breath, Makarakarn, Malaquadyne, Megidola,
Samarecarm, Trafuri*

RETURN ITEM: Linden Amulet
O-----O

O-----O
|NAME: SEIRYUU |LV: 58 |SP USE: 36 |
|-----|
SUMMONING REQUIREMENT: World Card x232
SW: --

FI: --

NC: --

ST: 43

ATK: 202

SKILLS: Feral Bite, Garudyne, Demonic Breath, Magarudyne, Mafui,
Hurricane, Makakaja*

RETURN ITEM: Gale Card
O-----O

O-----O
|NAME: OUROBOROS |LV: 62 |SP USE: 39 |
|-----|
SUMMONING REQUIREMENT: World Card x248
SW: --

FI: St

```
-----|
|NC: St   |LI: St   |DK: St   |AL: --   |NR: St   |MN: St   |
|-----|
|ST: 48   |VI: 55   |DX: 49   |AG: 48   |LU: 47   |
|-----|
|ATK: 220 |DEF: 234 |M.ATK: 147 |M.DEF: 149 |
|-----|
|SKILLS: Mirage Breath, Skewer, Poison Breath, Hieroglyphein,
|         Recarmdra, Frenzy, Demonic Breath*
|-----|
|RETURN ITEM: Torrent Card
|-----|
O-----O
```

```
*****
FOOL CLASS PERSONAS
*****
```

```
-----O
|NAME: SARUTOBI SASUKE           |LV: 15           |SP USE: 20       |
|-----|
|SUMMONING REQUIREMENT: Fool Card x1
|-----|
|SW: --   |RN: --   |SK: --   |TH: Nu   |HV: Nu   | |
|---|---|---|---|---|---|
|FI: --   |WT: --   |WI: --   |ER: --   |IC: --   |EL: --   |
|-----|
|NC: --   |LI: Nu   |DK: Nu   |AL: --   |NR: Nu   |MN: Nu   |
|-----|
|ST: 15   |VI: 12   |DX: 14   |AG: 16   |LU: 12   |
|-----|
|ATK: 60  |DEF: 54  |M.ATK: 40 |M.DEF: 41 |
|-----|
|SKILLS: Malaqua, Venom Needle, Magaru, Spinning Shot,
|         Pressure Needle, Media*
|-----|
|RETURN ITEM: Escape Clapboard
|-----|
O-----O
```

```
-----O
|NAME: TENJIKU TOKUBEI           |LV: 30           |SP USE: 30       |
|-----|
|SUMMONING REQUIREMENT: Fool Card x2
|-----|
|SW: --   |RN: --   |SK: --   |TH: Nu   |HV: Nu   | |
|---|---|---|---|---|---|
|FI: --   |WT: --   |WI: --   |ER: --   |IC: --   |EL: --   |
|-----|
|NC: --   |LI: Nu   |DK: Nu   |AL: --   |NR: Nu   |MN: Nu   |
|-----|
|ST: 28   |VI: 30   |DX: 26   |AG: 24   |LU: 21   |
|-----|
|ATK: 116 |DEF: 120 |M.ATK: 76 |M.DEF: 80 |
|-----|
|SKILLS: Mamagnara, Fire Breath, Makakaja, Tackle, Samarecarm,
|         Mirage Breath*
|-----|
|RETURN ITEM: Free Catcher
|-----|
O-----O
```

```
-----O
|NAME: TOBI KATOU                 |LV: 45           |SP USE: 40       |
```

```

-----
|SUMMONING REQUIREMENT: Fool Card x3
|
|SW:  --      |RN:  --      |SK:  --      |TH:  Nu      |HV:  Nu      | |
|---|---|---|---|---|---|
|FI:  --      |WT:  --      |WI:  --      |ER:  --      |IC:  --      |EL:  --      |
|-----
|NC:  --      |LI:  Nu      |DK:  Nu      |AL:  --      |NR:  Nu      |MN:  Nu      |
|-----
|ST:  39      |VI:  32      |DX:  35      |AG:  52      |LU:  31      |
|-----
|ATK:  168    |DEF:  154    |M.ATK:  106  |M.DEF:  103  |
|-----
|SKILLS: Magarula, Garudyne, Hellfire, Windy Fury,
|          Pressure Point, Magarudyne*
|-----
|RETURN ITEM: Fuuma's Grimoire
|
O-----O

```

```

O-----O
|NAME: FUUMA KOTAROU      |LV:  60      |SP USE:  50  |
|-----
|SUMMONING REQUIREMENT: Fool Card x4
|          Fuuma's Grimoire
|-----
|SW:  --      |RN:  --      |SK:  --      |TH:  Nu      |HV:  Nu      | |
|---|---|---|---|---|---|
|FI:  --      |WT:  --      |WI:  --      |ER:  --      |IC:  --      |EL:  --      |
|-----
|NC:  --      |LI:  Nu      |DK:  Nu      |AL:  --      |NR:  Nu      |MN:  Nu      |
|-----
|ST:  53      |VI:  49      |DX:  49      |AG:  52      |LU:  46      |
|-----
|ATK:  226    |DEF:  218    |M.ATK:  146  |M.DEF:  146  |
|-----
|SKILLS: Mirage, Power Slash, Mudo, Windy Fury, Thunder Baptism,
|          Mudoon*
|-----
|RETURN ITEM: Dexterity Source
|
O-----O

```

WAND CLASS PERSONAS

```

O-----O
|NAME: BUDAI              |LV:  10      |SP USE:  11  |
|-----
|SUMMONING REQUIREMENT: ---
|-----
|SW:  --      |RN:  --      |SK:  --      |TH:  --      |HV:  --      | |
|---|---|---|---|---|---|
|FI:  Nu      |WT:  Wk      |WI:  --      |ER:  --      |IC:  --      |EL:  --      |
|-----
|NC:  Rp      |LI:  St      |DK:  St      |AL:  --      |NR:  St      |MN:  St      |
|-----
|ST:  9       |VI:  10      |DX:  12      |AG:  10      |LU:  8       |
|-----
|ATK:  38     |DEF:  40     |M.ATK:  32   |M.DEF:  35   |
|-----
|SKILLS: Agi, Maragi, Dust Cloud, Dream Needle, Hama, Estoma,
|

```

```

|           Agilao*                               |
|-----|
|RETURN ITEM: All Card                            |
|-----O-----|
|
|-----O-----|
|NAME: SHOU SHEN                               |LV: 25           |SP USE: 20       |
|-----|
|SUMMONING REQUIREMENT: ---                    |
|-----|
|SW: Wk      |RN: Wk      |SK: Wk      |TH: Wk      |HV: Wk      | |
|---|---|---|---|---|---|
|FI: St      |WT: St      |WI: St      |ER: St      |IC: St      |EL: St      |
|-----|
|NC: St      |LI: St      |DK: St      |AL: St      |NR: St      |MN: St      |
|-----|
|ST: 20      |VI: 22      |DX: 27      |AG: 18      |LU: 22      |
|-----|
|ATK: 90     |DEF: 94     |M.ATK: 74   |M.DEF: 78   |
|-----|
|SKILLS: Mirage, Fire Breath, Shouchikubai, Maragion, Firestorm,
|         Summon Spirits*                       |
|-----|
|RETURN ITEM: Maragion Card                    |
|-----O-----|

```

```

|-----O-----|
|NAME: QUETZALCOATL                           |LV: 40           |SP USE: 24       |
|-----|
|SUMMONING REQUIREMENT: ---                    |
|-----|
|SW: Wk      |RN: Wk      |SK: Wk      |TH: Wk      |HV: Wk      | |
|---|---|---|---|---|---|
|FI: Rp      |WT: Rp      |WI: Rp      |ER: Rp      |IC: Rp      |EL: Rp      |
|-----|
|NC: Rp      |LI: Rp      |DK: Rp      |AL: Rp      |NR: Rp      |MN: Rp      |
|-----|
|ST: 35      |VI: 30      |DX: 41      |AG: 30      |LU: 33      |
|-----|
|ATK: 150    |DEF: 140    |M.ATK: 114  |M.DEF: 117  |
|-----|
|SKILLS: Agilao, Maragion, Zionga, Hypnotic Waves, Heat Wave,
|         Thunder Baptism, Maragidyne*        |
|-----|
|RETURN ITEM: Maragion Card                    |
|-----O-----|

```

```

*****
CUP CLASS PERSONAS
*****

```

```

|-----O-----|
|NAME: GALAHAD                               |LV: 30           |SP USE: 22       |
|-----|
|SUMMONING REQUIREMENT: ---                    |
|-----|
|SW: --      |RN: --      |SK: --      |TH: --      |HV: --      | |
|---|---|---|---|---|---|
|FI: --      |WT: --      |WI: --      |ER: --      |IC: --      |EL: --      |
|-----|
|NC: --      |LI: Rp      |DK: Rp      |AL: --      |NR: St      |MN: St      |
|-----|

```

|ST: 23 |VI: 28 |DX: 30 |AG: 24 |LU: 24 |

|ATK: 106 |DEF: 116 |M.ATK: 84 |M.DEF: 89 |

|SKILLS: Straight Slash, Waterspout, Ice Blade, Pulinpa, Poisma,
Heat Wave, Sleeping Spell*
RETURN ITEM: All Incense
O-----O

O-----O
|NAME: BACCHUS |LV: 45 |SP USE: 30 |

SUMMONING REQUIREMENT: ---
SW: --

|FI: Wk |WT: Dr |WI: -- |ER: -- |IC: -- |EL: -- |

|NC: -- |LI: St |DK: St |AL: -- |NR: St |MN: St |

|ST: 36 |VI: 43 |DX: 39 |AG: 37 |LU: 34 |

|ATK: 162 |DEF: 176 |M.ATK: 114 |M.DEF: 118 |

|SKILLS: Balzacaia, Illuzone, Fear Torrent, Balzac, Tarukaja,
Megidola, Dekaja*
RETURN ITEM: Bacchus Drink
O-----O

O-----O
|NAME: DAGDA |LV: 60 |SP USE: 38 |

SUMMONING REQUIREMENT: ---
SW: St

|FI: Wk |WT: Wk |WI: Wk |ER: Wk |IC: Wk |EL: Wk |

|NC: Wk |LI: -- |DK: -- |AL: Wk |NR: -- |MN: -- |

|ST: 46 |VI: 54 |DX: 43 |AG: 61 |LU: 46 |

|ATK: 212 |DEF: 228 |M.ATK: 134 |M.DEF: 134 |

|SKILLS: Gigantic Fist, Aquadyne, War Cry, Malaquadyne,
Mediarahan, Bufudyne*
RETURN ITEM: Quake Card
O-----O

SWORD CLASS PERSONAS

O-----O
|NAME: CU CHULAINN |LV: 40 |SP USE: 27 |

|SUMMONING REQUIREMENT: --- |

|SW: Rp |RN: -- |SK: -- |TH: -- |HV: Rp |

|FI: -- |WT: -- |WI: -- |ER: -- |IC: -- |EL: -- |

|NC: -- |LI: Nu |DK: Nu |AL: -- |NR: Nu |MN: Nu |

|ST: 39 |VI: 34 |DX: 36 |AG: 38 |LU: 22 |

|ATK: 158 |DEF: 148 |M.ATK: 104 |M.DEF: 107 |

|SKILLS: Heat Wave, Garudyne, Tarukaja, Deathbound, Zandyne,
Grydyne, Estoma*
RETURN ITEM: Caladbolg
O-----O

O-----O
|NAME: ARTHUR |LV: 55 |SP USE: 34 |

SUMMONING REQUIREMENT: ---
SW: St

|FI: Wk |WT: Wk |WI: Wk |ER: Wk |IC: Wk |EL: Wk |

|NC: Wk |LI: -- |DK: -- |AL: Wk |NR: -- |MN: -- |

|ST: 52 |VI: 44 |DX: 47 |AG: 44 |LU: 43 |

|ATK: 214 |DEF: 198 |M.ATK: 138 |M.DEF: 139 |

|SKILLS: Straight Slash, Earth Slice, Hurricane, Power Slash,
Deathbound, Magarudyne, Balzacaia*
RETURN ITEM: Excalibur
O-----O

O-----O
|NAME: FUTSUNO MITAMA |LV: 70 |SP USE: 42 |

SUMMONING REQUIREMENT: ---
SW: Rp

|FI: Wk |WT: Wk |WI: Wk |ER: Wk |IC: Wk |EL: Wk |

|NC: Wk |LI: Wk |DK: Wk |AL: Wk |NR: Wk |MN: Wk |

|ST: 68 |VI: 56 |DX: 53 |AG: 57 |LU: 55 |

|ATK: 276 |DEF: 252 |M.ATK: 162 |M.DEF: 160 |

|SKILLS: Straight Slash, Tetrakarn, Blade of Fury, Alpha Blaster,
Freidyne, Thunderous Fury, Hamaon*
RETURN ITEM: Futsumitama Tsurugi
O-----O

COIN CLASS PERSONAS

```

O-----O
|NAME: FUKUROKUJU          |LV: 20          |SP USE: 18      |
|-----|
|SUMMONING REQUIREMENT: ---|
|-----|
|SW:  --          |RN:  --          |SK:  --          |TH:  --          |HV:  --          | |
|---|---|---|---|---|---|
|FI:  --          |WT:  --          |WI:  Wk          |ER:  Rp          |IC:  --          |EL:  --          |
|-----|
|NC:  --          |LI:  St          |DK:  St          |AL:  --          |NR:  St          |MN:  St          |
|-----|
|ST:  16          |VI:  20          |DX:  13          |AG:  18          |LU:  22          |
|-----|
|ATK:  72          |DEF:  80          |M.ATK:  42          |M.DEF:  42          |
|-----|
|SKILLS: Rockfall, Media, Posumudi, Me Patra, Pulinpa,
|          Shouchikubai, Frei*
|-----|
|RETURN ITEM: All Card
O-----O

```

```

O-----O
|NAME: EBISU              |LV: 35          |SP USE: 25      |
|-----|
|SUMMONING REQUIREMENT: ---|
|-----|
|SW:  Wk          |RN:  Wk          |SK:  Wk          |TH:  Wk          |HV:  Wk          | |
|---|---|---|---|---|---|
|FI:  St          |WT:  St          |WI:  St          |ER:  St          |IC:  St          |EL:  St          |
|-----|
|NC:  St          |LI:  St          |DK:  St          |AL:  St          |NR:  St          |MN:  St          |
|-----|
|ST:  26          |VI:  29          |DX:  31          |AG:  26          |LU:  37          |
|-----|
|ATK:  122          |DEF:  128          |M.ATK:  90          |M.DEF:  91          |
|-----|
|SKILLS: Diarama, Shouchikubai, Hamaon, Makakaja, Magnadyne,
|          Summon Spirits, Makarakarn*
|-----|
|RETURN ITEM: Magnadyne Card
O-----O

```

```

O-----O
|NAME: SARASVATI         |LV: 50          |SP USE: 33      |
|-----|
|SUMMONING REQUIREMENT: ---|
|-----|
|SW:  --          |RN:  --          |SK:  --          |TH:  --          |HV:  --          | |
|---|---|---|---|---|---|
|FI:  --          |WT:  --          |WI:  --          |ER:  --          |IC:  --          |EL:  --          |
|-----|
|NC:  --          |LI:  Nu          |DK:  St          |AL:  --          |NR:  St          |MN:  St          |
|-----|
|ST:  33          |VI:  34          |DX:  38          |AG:  42          |LU:  62          |
|-----|
|ATK:  166          |DEF:  168          |M.ATK:  116          |M.DEF:  112          |
|-----|
|SKILLS: Mediarama, Samakaja, Dream Needle, Samarecarm,
|
O-----O

```

Mamagnadyne, Brave Dance*
RETURN ITEM: Hiranya
O-----O

-----X. SWEEPSTAKES-----

You can play sweepstakes after you've defeated Principal Hanya inside Seven Sisters High. To start it, you need to speak with the 3 rumormongers across Sumaru City. They will tell you rumors about the sweepstakes. Once you've spoken with them, head for Kuzunoha Detective Agency then speak with Chief Todoroki to spread one of the sweepstakes rumor (you can only spread one). You can now play the Sweepstakes. In order to play it, you need to buy Sweepstakes Magazine to any Satomi Tadashi Stores. Give them to Tamaki inside Kuzunoha Detective Agency. Now, enter any dungeon and then walk/run 300 steps. Once you've done that, head for Silver Manor (Lisa's Home) in Rengedai then speak with Ginko's Father to see if you win or not. The prizes you will get depends on the rumor you spread. The chance of winning depends on the Protagonist's Luck (Lu) and the amount of Sweepstake Magazines you brought to Tamaki.

"EASY TO WIN, BUT PRIZES ARE BORING" (Chikarin)

- Rattle Drink
- Brink Tea
- Bug-Knock
- Kotorimaru
- B-Lister Case
- Chewing Soul
- Clean Salt

"HARD TO WIN, BUT THE PRIZES ARE GOOD" (Toku-san)

- Four-D Eraser
- Desperate Measure
- Five-Spirit Bullets
- Supernova
- Demolition Hand
- Brilliant Mane
- Spirit Source

"VERY HARD TO WIN, BUT PRIZES ARE GREAT" (Toro)

- Soma
- Lucky Mallet
- AntiMatter
- Musouken
- Thousand Arms
- Miracle Object

-----XI. CASINO-----

You can play the Casino after you've defeated Principal Hanya inside Seven Sisters High. To start it, you need to speak with the 3 rumormongers across Sumaru City. They will tell you rumors about the casino. Once you've spoken with them, head for Kuzunoha Detective Agency then speak with Chief Todoroki to spread one of the sweepstakes rumor (you can only spread one).

- It's easy to win at poker. (Toku-san)

- It's easy to win the slots. (Toro)
- The payout at blackjack is high. (Chikarin)

You can now play Casino in Yumezaki District. In order to play it, you need Coins.

1 Coin = 100 Yen

After you spread the rumor about Mu Casino, IMMEDIATELY talk to the people scattered around Yumezaki District to learn which slots/machines is the luckiest. The chance of winning depends on the Protagonist's Luck (Lu) according to Persona 2 Sin Communication Strategy:
(<http://kouryakutsushin.com/persona2/>)

There are some nice prizes for you to get if you acquired a lot of coins. To exchange your money for coins, just speak with the manager behind the counter. You can play Bingo, Poker, Slot Machine, or Black Jack to increase the amount of your coins. The rewards you get will change as the game progresses.

-DEFAULT PRIZES-

Redeem for items	-Coins-
Disguised Kit	1000
Muscle Drink	500

Redeem for weapons	-Coins-
Moebius Ring	8000

Redeem for accessories	-Coins-
Luck Source	10000
Vitality Source	10000
Orb of Solving	3000

Redeem for cards	-Coins-
Styx	10000
Recarm Card	3000
Dia Card	2000
Agi Card	2000
Aqua Card	2000
Garu Card	2000
Magna Card	2000

-AFTER JUN JOINED YOUR PARTY-

Redeem for items	-Coins-
Desperate Measure	8000

Redeem for weapons	-Coins-
Star Metal Boots	13000

Redeem for accessories	-Coins-
Miracle Object	12000

Redeem for cards	-Coins-
Waterlily Petal	15000
General's Piece	14000
Healing Card	10000
Maragion Card	3000
Malaques Card	3000
Magarula Card	3000

Mamagnara Card 3000
Media Card 2500

=====
-----XII. WEAPON/ARMOR/ACCESSORY SHOP GUIDE-----
=====

This is the complete list of all the weapons, armors and accessories that can be sold all over Sumaru City. I put them based on their rumors and when they become available on the game.

RENGEDAI

TIME CASTLE

-Accessory-	-Price-
Antique Watch	2000 Yen

--AFTER YOUR QUEST IN SEVEN SISTERS HIGH--

"They're cheap, but low quality"

-Weapon/Accessory-	-Price-
Peasant Sword	640 Yen
Word Breaker	800 Yen
Soft Case	620 Yen
Baseball Gloves	650 Yen
Astra Filking	800 Yen
Lame Links	1040 Yen
Ladies' Razor	1200 Yen

"Quality and price are normal"

-Weapon/Accessory-	-Price-
Warrior's Sword	800 Yen
Sword Breaker	1000 Yen
Hard Case	780 Yen
Boxing Gloves	820 Yen
Astra Falcon	1000 Yen
Llama Lynx	1300 Yen
Crane Razor	1500 Yen

"Quality is good, but it's expensive"

-Weapon/Accessory-	-Price-
Shogun Sword	960 Yen
Mail Breaker	1200 Yen
Super Hard Case	930 Yen
Champion Gloves	980 Yen
Power Falcon	1200 Yen
Llama Lynx 2	1560 Yen
Crane Edge	1800 Yen

--AFTER YOUR QUEST IN MT. IWATO--

"They're cheap, but low quality"

-Weapon/Accessory-	-Price-
Blue Flagon Blade	41600 Yen
Damascuss Sword	56000 Yen
Scrabble Case	41900 Yen
Jammed Door	41400 Yen
Bremen	41200 Yen

Deltoid Elite	56800 Yen
Chuckram	41700 Yen
OOPArt Watch	68000 Yen

"Quality and price are normal"

-Weapon/Accessory-	-Price-
Blue Dragon Blade	52000 Yen
Damascus Sword	70000 Yen
Scramble Case	52400 Yen
Jamadhar	51800 Yen
Brenten	51500 Yen
Delta Elite	71000 Yen
Chakram	52200 Yen
OOPArt Watch	68000 Yen

"Quality is good, but it's expensive"

-Weapon/Accessory-	-Price-
Lapis Dragon Blade	62400 Yen
Damascus Special	84000 Yen
Top Scramble	62800 Yen
Jamadhar Set	62100 Yen
Brenten Plus	61800 Yen
Power Elite	85200 Yen
High-end Chakram	62600 Yen
OOPArt Watch	68000 Yen

--AFTER YOU'VE COMPLETED THE 4 TEMPLES--

"They're cheap, but low quality"

-Weapon/Accessory-	-Price-
7-Wronged Sword	160000 Yen
Mossamune	200000 Yen
Queasy Cannon	164000 Yen
The And	214400 Yen
Jet Nail	161000 Yen
Smacking Device	204000 Yen
Namba 1	168000 Yen
Bluster Shot	216000 Yen
Smile Flora	159000 Yen
Empty Flower	207000 Yen

"Quality and price are normal"

-Weapon/Accessory-	-Price-
7-Pronged Sword	200000 Yen
Masamune	250000 Yen
Quasar Cannon	205000 Yen
The End	268000 Yen
Jet Knuckle	202000 Yen
Beating Device	255000 Yen
Nambu 100	210000 Yen
Buster Shot	270000 Yen
Rage Flora	199000 Yen
Hell Blossom	259000 Yen

"Quality is good, but it's expensive"

-Weapon/Accessory-	-Price-
777-Pronged Sword	240000 Yen
Aishu Masamune	300000 Yen
Quasar Launcher	246000 Yen
The Finale	321600 Yen

High Jet Knuckle	242000 Yen
Turbo Beating Device	306000 Yen
Super Nambu 100	252000 Yen
Buster Shot Y	324000 Yen
Fury Flora	238000 Yen
Abyss Blossom	310000 Yen

ROSA CANDIDA

-Armor-	-Price-
Silver Dress	5000 Yen

--AFTER YOUR QUEST IN SEVEN SISTERS HIGH--

"They're cheap, but low quality"

-Armor-	-Price-
Cowslip Hat	240 Yen
Lard Hat	360 Yen
Silk Faceguard	400 Yen
Soft Jacket	360 Yen
Amenity Suit	440 Yen
Girl's Mail	520 Yen
Cowslip Boots	240 Yen
Fake Shoes	330 Yen

"Quality and price are normal"

-Armor-	-Price-
Cowboy Hat	300 Yen
Hard Hat	450 Yen
Leather Faceguard	500 Yen
Hard Jacket	450 Yen
Safety Suit	550 Yen
Almighty Suit	650 Yen
Cowboy Boots	300 Yen
Safe Shoes	420 Yen

"Quality is good, but it's expensive"

-Armor-	-Price-
Rodeo Hat	360 Yen
Super Hat	540 Yen
Metal Faceguard	600 Yen
Jihad Jacket	540 Yen
Almighty Suit	660 Yen
Top Ladies Mail	780 Yen
Rodeo Boots	360 Yen
Almighty Shoes	500 Yen

--AFTER YOUR QUEST IN MT. IWATO--

"They're cheap, but low quality"

-Armor-	-Price-
Stranged Beast Mask	10000 Yen
Camazotz Hairpin	11200 Yen
Fallen Knight Armor	22800 Yen
Ya Mama Dress	20800 Yen
Bendy Shins	10400 Yen
Waitress Boots	12000 Yen

"Quality and price are normal"

-Armor-	-Price-
Beast King Mask	12500 Yen
Amazon Hairpin	14000 Yen
Wild Knight Armor	28500 Yen
Yama Dress	26000 Yen
Benkei Shins	13000 Yen
Huntress Boots	15000 Yen

"Quality is good, but it's expensive"

-Armor-	-Price-
King Tiglon Mask	15000 Yen
Queen's Hairpin	16800 Yen
Guts Knight Armor	34200 Yen
Yama Kenjo	31200 Yen
Benten Shins	15600 Yen
Mistress Boots	18000 Yen

--AFTER YOU'VE COMPLETED THE 4 TEMPLES--

"They're cheap, but low quality"

-Armor-	-Price-
Kenji's Helm	47200 Yen
Whenever Helm	52000 Yen
Kenji's Armor	80000 Yen
Neon Armor	100000 Yen
Kenji's Boots	44000 Yen
Street's End Boots	49600 Yen

"Quality and price are normal"

-Armor-	-Price-
Genji Helm	59000 Yen
Forever Helm	65000 Yen
Genji's Armor	100000 Yen
Kuon Armor	125000 Yen
Genji's Boots	55000 Yen
World's End Boots	62000 Yen

"Quality is good, but it's expensive"

-Armor-	-Price-
Seiwa Genji Helm	70800 Yen
Eternity Helm	78000 Yen
Seiwa Genji Armor	120000 Yen
Kuongo Armor	150000 Yen
Seiwa Genji Boots	66000 Yen
4 Corners Boots	74400 Yen

HIRASAKA

SHIRAIISHI RAMEN

-Weapon-	-Price-
Misericorde	450 Yen
Rapier	1700 Yen
Standard Case	500 Yen
Classic Case	1650 Yen
Leather Gloves	480 Yen
Tsunode	1770 Yen
Colt Pony	750 Yen

Walther P99	1900 Yen
Fei Cha	900 Yen
Veritum	2200 Yen

--AFTER YOUR QUEST IN AEROSPACE MUSEUM--

-Weapon/Accessory-	-Price-
Bastard Sword	28000 Yen
Cannon Case	27800 Yen
Grenade Case	32000 Yen
Rage Claws	27900 Yen
Guardian Knuckle	31500 Yen
Sauer P299	28500 Yen
Woshere	28300 Yen
Golden Knife	31000 Yen

TOUA DEFENSE

-Armory-	-Price-
Cowboy Hat	300 Yen
Gold-Threaded Hat	580 Yen
Hard Jacket	450 Yen
Chain Mail	850 Yen
Cowboy Boots	300 Yen
Gold Weave Tights	550 Yen

--AFTER YOUR QUEST IN AEROSPACE MUSEUM--

-Armory-	-Price-
Barbut	8000 Yen
Metal Flower Pin	7300 Yen
Freiturnier	14000 Yen
Metal Sailor Suit	16000 Yen
Tilt Legs	8200 Yen
Metal Loose Socks	7000 Yen

YUMEZAKI

TONY'S SHOP

-Accessory-	-Price-
Pale Hairband	350 Yen

--AFTER YOUR QUEST IN KASUGAYAMA HIGH--

"They're cheap, but low quality"

-Weapon/Accessory-	-Price-
Bassolard	2480 Yen
Collage Case	2440 Yen
Clog Loves	2360 Yen
Hector BD1	2400 Yen
Blue Meringue	2700 Yen
Embarrassing Choker	390 Yen
Summer Earring	420 Yen
Ultraviolet String	370 Yen
Pale Hairband	350 Yen
White Hachimaki	400 Yen

"Quality and price are normal"

-Weapon/Accessory-	-Price-
Baselard	3100 Yen
Camo Case	3050 Yen
Claw Gloves	2950 Yen
Vector CP1	3000 Yen
Boomerang	3400 Yen
Magenta Choker	780 Yen
Saffron Earring	850 Yen
Orchid Lariat	750 Yen
Sky Barrette	700 Yen
White Bandana	800 Yen

"Quality is good, but it's expensive"

-Weapon/Accessory-	-Price-
Stota Baselard	3720 Yen
Mirage Case	3660 Yen
Talon Gloves	3540 Yen
Vector SP1	3600 Yen
Super Boomerang	4000 Yen
Crimson Choker	1170 Yen
Tangerine Studs	1270 Yen
Iris Lariat	1120 Yen
Navy Hairband	1050 Yen
Snowy Hachimaki	1200 Yen

"Selection's good, but buyback price is low"

-Weapon/Accessory-	-Price-
Baselard	3100 Yen
Camo Case	3050 Yen
Claw Gloves	2950 Yen
Vector CP1	3000 Yen
Boomerang	3400 Yen
Magenta Choker	780 Yen
Saffron Earring	850 Yen
Orchid Lariat	750 Yen
Sky Barrette	700 Yen
White Bandana	800 Yen
Speedy Scabbard	920 Yen
Stable Strap	890 Yen
Knuckle Supporter	980 Yen
Swift Holster	950 Yen
Finger Stole	900 Yen

--AFTER JUN JOINED YOUR PARTY--

"They're cheap, but low quality"

-Weapon/Accessory-	-Price-
Spoiled Sword	83600 Yen
Seacrest Case	87200 Yen
Megaphone Glove	82000 Yen
Hard Snorer	84800 Yen
Brick Flower	82000 Yen
Sour Bracelet	16700 Yen
Skillet Earrings	17300 Yen
Stamen Ring	17000 Yen
Speech Anklet	16300 Yen
Hippie Pendant	17600 Yen

"Quality and price are normal"

-Weapon/Accessory-	-Price-
Flamburger	104500 Yen
Secret Case	109000 Yen
Megaton Glove	102500 Yen
Hard Borer	106000 Yen
Trick Flower	103000 Yen
Power Bracelet	25000 Yen
Skill Earrings	26000 Yen
Stamina Ring	25500 Yen
Speed Anklet	24500 Yen
Happy Pendant	26500 Yen

"Quality is good, but it's expensive"

-Weapon/Accessory-	-Price-
Flamberge	125400 Yen
Top Secret	130800 Yen
Megaten Gloves	123000 Yen
Long Hard Borer	127200 Yen
Prankster Flower	123000 Yen
Regal Armlet	33000 Yen
Dexterity Studs	34600 Yen
Stardom Ring	34000 Yen
High-Speed Anklet	32600 Yen
Hadda Pendant	34100 Yen

"Selection's good, but buyback price is low"

-Weapon/Accessory-	-Price-
Flamburger	104500 Yen
Secret Case	109000 Yen
Megaton Glove	102500 Yen
Hard Borer	106000 Yen
Trick Flower	103000 Yen
Power Bracelet	25000 Yen
Skill Earrings	26000 Yen
Stamina Ring	25500 Yen
Speed Anklet	24500 Yen
Happy Pendant	26500 Yen
Slashing Scabbard	58000 Yen
Bright Polish	45000 Yen
Aim Supporter	47000 Yen
Light Bullets	60000 Yen
Limit Stole	49000 Yen

ANIMA MUNDI

-Armor-	-Price-
Casual Shirt	500 Yen

--AFTER YOUR QUEST IN KASUGAYAMA HIGH--

"They're cheap, but low quality"

-Armor-	-Price-
Gold Dust Hat	460 Yen
Nettle Hat	600 Yen
Ota-boshi	900 Yen
Chain Letter	680 Yen
Breadplate	1200 Yen
Gold Dust Tights	440 Yen

Egg Plates	580 Yen
Fright Legs	900 Yen

"Quality and price are normal"

-Armor-	-Price-
Gold-Threaded Hat	580 Yen
Kettle Hat	750 Yen
Baklava Hat	1200 Yen
Chain Mail	850 Yen
Breastplate	1500 Yen
Gold Weave Tights	550 Yen
Leg Plates	730 Yen
Night Legs	1200 Yen

"Quality is good, but it's expensive"

-Armor-	-Price-
Bronze-Threaded Hat	690 Yen
Kettle Helm	900 Yen
Bakaba Hat	1400 Yen
Steel Chain Mail	1020 Yen
Heavy Breastplate	1800 Yen
Steel Chain Tights	660 Yen
King's Plates	870 Yen
Midnight Legs	1400 Yen

"Selection's good, but buyback price is low"

-Armor-	-Price-
Gold-Threaded Hat	580 Yen
Kettle Hat	750 Yen
Baklava Hat	1200 Yen
Chain Mail	850 Yen
Breastplate	1500 Yen
Gold Weave Tights	550 Yen
Leg Plates	730 Yen
Night Legs	1200 Yen
Magic Guard	2500 Yen
Mechanical Goggles	1200 Yen

--AFTER JUN JOINED YOUR PARTY--

"They're cheap, but low quality"

-Armor-	-Price-
Burgernet	24400 Yen
Prince's Clown	20800 Yen
Failed Armor	44000 Yen
Hempless Dress	50400 Yen
Pansy Legs	25200 Yen
Oddness Legs	20400 Yen

"Quality and price are normal"

-Armor-	-Price-
Burgonet	30500 Yen
Princess Crown	26000 Yen
Field Armor	55000 Yen
Empress Dress	63000 Yen
Panzer Legs	31500 Yen
Goddess Legs	25500 Yen

"Quality is good, but it's expensive"

-Armor-	-Price-
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Burgonet King	36600 Yen
Royal Princess	31200 Yen
Marvelous Field	66000 Yen
Endless Empress	75600 Yen
Silver Panzer	37800 Yen
Golden Goddess	30600 Yen

"Selection's good, but buyback price is low"

-Armor-	-Price-
Burgonet	30500 Yen
Princess Crown	26000 Yen
Field Armor	55000 Yen
Empress Dress	63000 Yen
Panzer Legs	31500 Yen
Goddess Legs	25500 Yen
Vital Parts Guide	23000 Yen
Miracle Charm	55000 Yen
Super Visor	37000 Yen

AOBA

 CLAIR DE LUNE

--AFTER YOUR QUEST IN GIGA MACHO--

"They're cheap, but low quality"

-Weapon/Accessory-	-Price-
Balloon Sword	5680 Yen
Gosling Case	5520 Yen
Missin' Case	7120 Yen
Knuckle Biters	5580 Yen
Petal Gloves	7200 Yen
Barette M9.3R	5600 Yen
Gadou-ken	5700 Yen
Twin Beard	7900 Yen

"Quality and price are normal"

-Weapon/Accessory-	-Price-
Walloon Sword	7100 Yen
Gatling Case	6900 Yen
Mission Case	8900 Yen
Knuckle Dusters	6980 Yen
Metal Gloves	9000 Yen
Beretta M93RR	7000 Yen
Majou-Sen	7200 Yen
Twin Bird	9900 Yen

"Quality is good, but it's expensive"

-Weapon/Accessory-	-Price-
Top Walloon	8520 Yen
Gatling Type 2	8280 Yen
Special Mission	10680 Yen
Mail Duster	8370 Yen
Steel Gloves	10800 Yen
Beretta M93RR	8400 Yen
Super Majou-Sen	8600 Yen
Twinkling Bird	11800 Yen

"Selection's good, but buyback price is low"

-Weapon/Accessory-	-Price-
Walloon Sword	7100 Yen
Gatling Case	6900 Yen
Mission Case	8900 Yen
Knuckle Dusters	6980 Yen
Metal Gloves	9000 Yen
Beretta M93RR	7000 Yen
Majou-Sen	7200 Yen
Twin Bird	9900 Yen
Rainbow Armlet	5200 Yen
Hand Supporter	3100 Yen
Magic Assist	3250 Yen

"Selection's bad, but buyback price is high"

-Weapon/Accessory-	-Price-
Walloon Sword	7100 Yen
Gatling Case	6900 Yen
Knuckle Dusters	6980 Yen
Beretta M93RR	7000 Yen
Majou-Sen	7200 Yen

--AFTER JUN JOINED YOUR PARTY--

"They're cheap, but low quality"

-Weapon/Accessory-	-Price-
Spoiled Sword	83600 Yen
Two-Fingered Sword	124000 Yen
Seacrest Case	87200 Yen
Power Luncher	128000 Yen
Megaphone Glove	82000 Yen
Spoke of Darkness	121000 Yen
Hard Snorer	84800 Yen
Desert Swallow	120000 Yen
Brick Flower	82000 Yen
Smell Rose	126000 Yen

"Quality and price are normal"

-Weapon/Accessory-	-Price-
Flamburger	104500 Yen
Two-Handed Sword	155000 Yen
Secret Case	109000 Yen
Power Launcher	160000 Yen
Megaton Glove	102500 Yen
Stroke of Darkness	152000 Yen
Hard Borer	106000 Yen
Desert Eagle	150000 Yen
Trick Flower	103000 Yen
Hell Rose	158000 Yen

"Quality is good, but it's expensive"

-Weapon-	-Price-
Flamberge	125400 Yen
Zweihander	186000 Yen
Top Secret	130800 Yen
Full-Power Launcher	192000 Yen
Megaten Gloves	123000 Yen
Valley of Darkness	182000 Yen
Long Hard Borer	127200 Yen

Eagle 50AE	180000 Yen
Prankster Flower	123000 Yen
Merry Hell Rose	189000 Yen

"Selection's good, but buyback price is low"

-Weapon/Accessory-	-Price-
Flamburger	104500 Yen
Two-Handed Sword	155000 Yen
Secret Case	109000 Yen
Power Launcher	160000 Yen
Photon Case	170400 Yen
Megaton Glove	102500 Yen
Stroke of Darkness	152000 Yen
Masakari	169000 Yen
Hard Borer	106000 Yen
Desert Eagle	150000 Yen
Trick Flower	103000 Yen
Hell Rose	158000 Yen
Briar Rose	170000 Yen
Rainbow Armlet	5200 Yen
Hand Supporter	3100 Yen
Magic Assist	3250 Yen

"Selection's bad, but buyback price is high"

-Weapon/Accessory-	-Price-
Two-Handed Sword	155000 Yen
Power Launcher	160000 Yen
Stroke of Darkness	152000 Yen
Desert Eagle	150000 Yen
Hell Rose	158000 Yen

ROSA CANDIDA

-Armor-	-Price-
Purple Jacket	8500 Yen

--AFTER YOUR QUEST IN GIGA MACHO--

"They're cheap, but low quality"

-Armor-	-Price-
Nettle Hat	600 Yen
Full-Face White	1300 Yen
Breadplate	1200 Yen
Traditional Suit	2800 Yen
Brat Apron	4000 Yen
Egg Plates	580 Yen
Protest Boots	1400 Yen
Sick Pumps	2100 Yen

"Quality and price are normal"

-Armor-	-Price-
Kettle Hat	750 Yen
Full-Face Racer	1700 Yen
Breastplate	1500 Yen
Solid Suit	3500 Yen
Hellion Apron	5000 Yen
Leg Plates	730 Yen
Protect Boots	1800 Yen
Quick Pumps	2700 Yen

"Quality is good, but it's expensive"

-Armor-	-Price-
Kettle Helm	900 Yen
Full Face Order	2000 Yen
Heavy Breastplate	1800 Yen
Vivid Suit	4200 Yen
Prodigy Apron	6000 Yen
King's Plate	870 Yen
Guardian Boots	2100 Yen
Heroic Pumps	3200 Yen

"Selection's good, but buyback price is low"

-Armor-	-Price-
Kettle Hat	750 Yen
Full-Face Racer	1700 Yen
Spangem Helm	3500 Yen
Breastplate	1500 Yen
Solid Suit	3500 Yen
Hellion Apron	5000 Yen
Brigandine	7000 Yen
Leg Plates	730 Yen
Protect Boots	1800 Yen
Quick Pumps	2700 Yen
Parade Boots	3700 Yen
Magic Guard	2500 Yen
Mechanical Goggles	1200 Yen

"Selection's bad, but buyback price is high"

-Armor-	-Price-
Full-Face Racer	1700 Yen
Solid Suit	3500 Yen
Protect Boots	1800 Yen

--AFTER JUN JOINED YOUR PARTY--

"They're cheap, but low quality"

-Armor-	-Price-
Burgernet	24400 Yen
Fruited Helm	32000 Yen
Failed Armor	44000 Yen
Max O'Million	68000 Yen
Pansy Legs	25200 Yen
Fruited Legs	34000 Yen

"Quality and price are normal"

-Armor-	-Price-
Burgonet	30500 Yen
Fluted Helm	40000 Yen
Field Armor	55000 Yen
Maximillian	85000 Yen
Panzer Legs	31500 Yen
Fluted Legs	42500 Yen

"Quality is good, but it's expensive"

-Armor-	-Price-
Burgonet King	36600 Yen
Strange Flute	48000 Yen
Marvelous Field	66000 Yen
Complete Millian	102000 Yen

Silver Panzer	37800 Yen
Grand Flute	51000 Yen

"Selection's good, but buyback price is low"

-Armor-	-Price-
Burgonet	30500 Yen
Fluted Helm	40000 Yen
Field Armor	55000 Yen
Maximillian	85000 Yen
Panzer Legs	31500 Yen
Fluted Legs	42500 Yen
Spirit Toy	56000 Yen
Wonder Gear	110000 Yen
Demand Guard	130000 Yen

"Selection's bad, but buyback price is high"

-Armor-	-Price-
Fluted Helm	40000 Yen
Maximillian	85000 Yen
Fluted Legs	42500 Yen

KOUNAN

JOLLY ROGER

--AFTER YOUR QUEST IN CONCERT HALL--

"They're cheap, but low quality"

-Weapon/Accessory-	-Price-
Kozukamaru	11200 Yen
Fake Kris	14800 Yen
B-Lister Case	10800 Yen
Bug-Knock	10300 Yen
S&W Smegma	10400 Yen
Oozy Eagle	15200 Yen
Origami Shuriken	10400 Yen

"Quality and price are normal"

-Weapon/Accessory-	-Price-
Kotorimaru	14000 Yen
Kris	18500 Yen
Superstar Case	13500 Yen
Bagh Nakh	12900 Yen
S&W Sigma	13000 Yen
Uzi Eagle	19000 Yen
Yagyu Shuriken	13100 Yen

"Quality is good, but it's expensive"

-Weapon/Accessory-	-Price-
Tengumaru	16800 Yen
Kris Naga	22200 Yen
Hall of Fame Case	16200 Yen
Bichawa Bagh Nakh	15400 Yen
S&W Sigma 2000	15600 Yen
Uzi Dragon	22800 Yen
Darkness Shuriken	15700 Yen

"Selection's good, but buyback price is low"

-Weapon/Accessory-	-Price-
Kotorimaru	14000 Yen
Kris	18500 Yen
Superstar Case	13500 Yen
Bagh Nakh	12900 Yen
S&W Sigma	13000 Yen
Uzi Eagle	19000 Yen
Yagyu Shuriken	13100 Yen
Victory Hachimaki	7700 Yen
Revealing Glass	8000 Yen
Wristband	7900 Yen

"Selection's bad, but buyback price is high"

-Weapon/Accessory-	-Price-
Kotorimaru	14000 Yen
Superstar Case	13500 Yen
Bagh Nakh	12900 Yen
S&W Sigma	13000 Yen
Yagyu Shuriken	13100 Yen

--AFTER JUN JOINED YOUR PARTY--

"They're cheap, but low quality"

-Weapon/Accessory-	-Price-
Spoiled Sword	83600 Yen
Bizen Dagger	136000 Yen
Seacrest Case	87200 Yen
Gravioli Case	144000 Yen
Megaphone Glove	82000 Yen
Ken	144000 Yen
Hard Snorer	84800 Yen
Autobag Seven	142400 Yen
Brick Flower	82000 Yen
Maserati Flower	140000 Yen

"Quality and price are normal"

-Weapon/Accessory-	-Price-
Flamburger	104500 Yen
Bizen Osafune	170000 Yen
Secret Case	109000 Yen
Graviton Case	180000 Yen
Megaton Glove	102500 Yen
Bird-Turtle Kenkoken	181000 Yen
Hard Borer	106000 Yen
Automag Four	178000 Yen
Trick Flower	103000 Yen
Sukhavati Flower	175000 Yen

"Quality is good, but it's expensive"

-Weapon/Accessory-	-Price-
Flamberge	125400 Yen
Daihannya Nagamitsu	204000 Yen
Top Secret	130800 Yen
Power Graviton	216000 Yen
Megaten Gloves	123000 Yen
Sun-Moon Kenkoken	217000 Yen
Long Hard Borer	127200 Yen
Automag Five	213600 Yen
Prankster Flower	123000 Yen

Western Sukhavati 210000 Yen

"Selection's good, but buyback price is low"

-Weapon/Accessory-	-Price-
Flamburger	104500 Yen
Bizen Osafune	170000 Yen
Secret Case	109000 Yen
Graviton Case	180000 Yen
Megaton Glove	102500 Yen
Bird-Turtle Kenkoken	181000 Yen
Hard Borer	106000 Yen
Automag Four	178000 Yen
Trick Flower	103000 Yen
Sukhavati Flower	175000 Yen
Furious Scabbard	98000 Yen
High-Power Option	95000 Yen
Metal Supporter	98000 Yen
Starlight Scope	100000 Yen
Power Stole	94500 Yen

"Selection's bad, but buyback price is high"

-Weapon/Accessory-	-Price-
Bizen Osafune	170000 Yen
Graviton Case	180000 Yen
Bird-Turtle Kenkoken	181000 Yen
Automag Four	178000 Yen
Sukhavati Flower	175000 Yen

LONDON CLOTHIER

-Armor-	-Price-
Tailor Suit	150000 Yen

--AFTER YOUR QUEST IN CONCERT HALL--

"They're cheap, but low quality"

-Armor-	-Price-
Spangly Helm	2800 Yen
Brick Hat	3700 Yen
Brigundine	5600 Yen
Black Clothes	7800 Yen
Facade Boots	2900 Yen
Moldy Socks	3900 Yen

"Quality and price are normal"

-Armor-	-Price-
Spangem Helm	3500 Yen
Trick Hat	4700 Yen
Brigandine	7000 Yen
Black Crows	9800 Yen
Parade Boots	3700 Yen
Knee-High Socks	4900 Yen

"Quality is good, but it's expensive"

-Armor-	-Price-
Great Spangen	4200 Yen
Improved Trick Hat	5600 Yen
Brigandine Maximum	8400 Yen
Jet Black	11700 Yen

Krewe Boots	4400 Yen
Starched Socks	5800 Yen

"Selection's good, but buyback price is low"

-Armor-	-Price-
Spangem Helm	3500 Yen
Trick Hat	4700 Yen
Barbut	8000 Yen
Brigandine	7000 Yen
Black Crows	9800 Yen
Metal Sailor Suit	16000 Yen
Parade Boots	3700 Yen
Knee-High Socks	4900 Yen
Tilt Legs	8200 Yen

"Selection's bad, but buyback price is high"

-Armor-	-Price-
Trick Hat	4700 Yen
Black Crows	9800 Yen
Knee-High Socks	4900 Yen

--AFTER JUN JOINED YOUR PARTY--

"They're cheap, but low quality"

-Armor-	-Price-
Prince's Clown	20800 Yen
Galley Helm	39200 Yen
Hempless Dress	50400 Yen
Wuss Robes	72000 Yen
Oddness Legs	20400 Yen
Tinkle Shoes	37600 Yen

"Quality and price are normal"

-Armor-	-Price-
Princess Crown	26000 Yen
Galaxy Helm	49000 Yen
Empress Dress	63000 Yen
Wise Robes	90000 Yen
Goddess Legs	25500 Yen
Twinkle Shoes	47000 Yen

"Quality is good, but it's expensive"

-Armor-	-Price-
Royal Princess	31200 Yen
Universe Helm	58800 Yen
Endless Empress	75600 Yen
Saintly Robes	108000 Yen
Golden Goddess	30600 Yen
Sparkle Shoes	56400 Yen

"Selection's good, but buyback price is low"

-Armor-	-Price-
Princess Crown	26000 Yen
Galaxy Helm	49000 Yen
Genji Helm	59000 Yen
Empress Dress	63000 Yen
Wise Robes	90000 Yen
Genji's Armor	100000 Yen
Goddess Legs	25500 Yen
Twinkle Shoes	47000 Yen

Genji's Boots 55000 Yen

"Selection's bad, but buyback price is high"

-Armor-	-Price-
Galaxy Helm	49000 Yen
Wise Robes	90000 Yen
Twinkle Shoes	47000 Yen

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 -----XIII. ITEM LIST-----
 =====

Here's the list of all the items in the game. This list doesn't include the location since you can use the search option (Ctrl + F) to find the item you want from the guide.

 EXPENDABLE ITEM

O-----	-----	O
NAME	DESCRIPTION	
O-----	-----	O
Medicine	Recover 30 HP for one ally.	
-----	-----	
Four-D Eraser	Recovers 30 HP for one ally. Infinite uses. Can	
	only be used in battle.	
-----	-----	
Rattle Drink	Recover 200 HP for one ally.	
-----	-----	
Super Peach	Recover 200 HP for one ally. Infinite uses. Can	
	only be used in battle.	
-----	-----	
Bead	Recover full HP for one ally.	
-----	-----	
Chewing Soul	Recover 100 SP for one ally.	
-----	-----	
Miracle Egg	Recover 400 SP for one ally.	
-----	-----	
Hiranya	Recover 25% of HP and SP for one ally. Infinite	
	uses. Can only in battle.	
-----	-----	
Revival Bead	Revive and recover low HP for one ally. Can only be	
	used in battle.	
-----	-----	
Balm of Life	Revive and recover full HP for one ally. Can only	
	be used in battle.	
-----	-----	
Brink Tea	Sacrifice self to revival all allies. Can only be	
	used in battle.	
-----	-----	
Desperate Measure	Revive and recover low HP for one ally. Infinite	
	uses. Can only be used in battle.	
-----	-----	
Antidote	Cure poison for one ally.	
-----	-----	
Tranquilizer	Cure fury and berserk for one ally. Can only be	
	used in battle.	
-----	-----	
Energy Drink	Cure sleep, charm, illuzone for one ally. Can only	
	be used in battle.	
-----	-----	

Ohnusa	Cure possession and mute for one ally.

Miracle Soda	Cure poison, fury, illusion, and sleep for one ally.

Soma	Recover full HP and SP and cure all ailments for all allies. Can only be used in battle.

Muscle Drink	Raise max HP by 20% and recover full HP for one ally during battle.

Bacchus Drink	Raise max HP by 20% and recover full HP for one ally during a battle. Infinite uses.

Spirit Rib	50% chance to cure Holy Lance ailment. Infinite uses. Can only be used in battle.

Eternal Soul	Sacrifice self to revive all allies. Infinite uses. Can only be used in battle.

St Incense	Increase one ally's Strength slightly. Can only be used on the field.

Vi Incense	Increase one ally's Vitality slightly. Can only be used on the field.

Dx Incense	Increase one ally's Dexterity slightly. Can only be used on the field.

Ag Incense	Increase one ally's Agility slightly. Can only be used on the field.

Lu Incense	Increase one ally's Luck slightly. Can only be used on the field.

HP Incense	Increase one ally's HP by 10. Can only be used on the field.

SP Incense	Increase one ally's SP by 10. Can only be used on the field.

All Incense	Increase all of one ally's stats slightly. Can only be used on the field.

Lucky Mallet	Increase all of one ally's stats. Can only be used on the field.

Physical Guard	Reflect one physical attack for one ally. Can only be used on the field.

Magical Guard	Reflect one magical attack for one ally. Can only be used on the field.

Open Sesame	Guarantee escape from battle. (Cannot flee from some enemies.)

Escape Clapboard	Guarantee escape from battle. (Cannot flee from some enemies.) Infinite uses.

Silver Manisha	Nullify one Light or Dark attack for all allies.

	only be used in battle.
Clean Salt	Avoid combat with low-level enemies.
Disguise Kit	Decrease encounter rate for a limited time.
Devil Capote	Decrease encounter rate for a limited time.
Sweepstakes Magazine	A magazine needed to enter the sweepstakes.
Zodiac	A CD of the "Primo" musical genre. You need a boom box to listen to it.
Silver River	A CD of the "Primo" musical genre. You need a boom box to listen to it.
Main Theme A	A CD of the "Primo" musical genre. You need a boom box to listen to it.
Recollection (Nostalgia)	A CD of the "Primo" musical genre. You need a boom box to listen to it.
Meteor Masa to the Max	A CD of the "Primo" musical genre. You need a boom box to listen to it.
Aoba Park	A CD of the "Secondo" musical genre. You need a boom box to listen to it.
Smile Hirasaka	A CD of the "Secondo" musical genre. You need a boom box to listen to it.
GOLD	A CD of the "Secondo" musical genre. You need a boom box to listen to it.
Yukino's Theme (Sad)	A CD of the "Secondo" musical genre. You need a boom box to listen to it.
Blooming Flower	A CD of the "Secondo" musical genre. You need a boom box to listen to it.
Mt. Iwato	A CD of the "Terzo" musical genre. You need a boom box to listen to it.
Mt. Katatsumuri	A CD of the "Terzo" musical genre. You need a boom box to listen to it.
Event Scene A	A CD of the "Terzo" musical genre. You need a boom box to listen to it.
Ginko's Theme (Sad)	A CD of the "Terzo" musical genre. You need a boom box to listen to it.
JOKER	A CD of the "Terzo" musical genre. You need a boom box to listen to it.
Leo Temple	A CD of the "Quarto" musical genre. You need a boom box to listen to it.
Scorpio Temple	A CD of the "Quarto" musical genre. You need a boom box to listen to it.

Taurus Temple	A CD of the "Quarto" musical genre. You need a boom box to listen to it.
Event Scene B	A CD of the "Quarto" musical genre. You need a boom box to listen to it.
Persona Dance	A CD of the "Quarto" musical genre. You need a boom box to listen to it.
Kashihara	A CD of the "Quinto" musical genre. You need a boom box to listen to it.
Mu	A CD of the "Quinto" musical genre. You need a boom box to listen to it.
Seven Sisters High B	A CD of the "Quinto" musical genre. You need a boom box to listen to it.
Defeat (Unused)	A CD of the "Quinto" musical genre. You need a boom box to listen to it.
Maya's Theme (Sad)	A CD of the "Quinto" musical genre. You need a boom box to listen to it.

KEY ITEM

NAME	DESCRIPTION
Lighter	This is Tatsuya's keepsake. It seems to be very old.
Wristwatch	An expensive watch Tatsuya got from his father. He exchanged it for Jun's father's lighter as proof of their friendship.
Flashlight	One of the seven tools Maya always has on hand. A journalist should be ready to deal with any situation that arises.
Earth Crystal Skull	A crystal skull Prince Taurus had. It's an OOPart that collects Ideal energy. The In Lak'ech says it was created by aliens.
Fire Crystal Skull	A crystal skull King Leo had. It's an OOPart that collects Ideal energy.
Water Crystal Skull	A crystal skull Lady Scorpio had. It's an OOPart that collects Ideal energy. The In Lak'ech says it was created by aliens.
Wind Crystal Skull	A crystal skull Queen Aquarius had. It's an OOPart that collects Ideal energy. The In Lak'ech says it was created by aliens.
Iris	This flower's meaning is "revenge." Joker threw it at Tatsuya and the others. Why does he want revenge on them...?

Achillea	This flower's meaning is "war". Joker threw it at Tatsuya and the others. What war is he hinting at...?
Thoroughwort	This flower's meaning is "remember." Joker gave it to King Leo to pass on to Tatsuya. What happened that day ten years ago...?
Salvia	This flower's meaning is "thinking of you." Joer--Jun Kurosu--left it behind. You can sense his sadness through it...
Nemophila	This flower's meaning is "forgiveness." Maya gave it to Jun. Seems to convey Maya's intense emotions...
Rapsberry	This flower's meaning is "deep regret." The illusion of young Jun left it behind. Jun may be aware of his false memory...
Aster Tataricus	This flower's meaning is "I won't forget you." The illusion of young Jun left it. He must yearn for Tatsuya's help...
In Lak'ech	An outlandish book by Mr. Kashihara and Ms. Ideal on Sumaru City as the origin of the Mayans. Contains the Oracle of Maia.
Strange Mask	Appears to be necessary to enter the secret lounge at Club Zodiac. There's a blud gem embedded in it...
Masquerade Mask	A Mask necessary to participate in the masquerade at Cuss High. There's some sort of blue stone embedded in it...
Cigarettes	A pack of menthol cigarettes Maya was carrying. They belong to her best friend.
Calling Card 1	Twelve beasts crown the Pleiades. When the winds of change blow. All descend with smiles to the netherworld.
Calling Card 2	Twelve beasts crown the Pleiades. When the spring of death and rebirth gushes. The way to El Dorado opens from dream's cape.
Calling Card 3	I'll be waiting at the Aerospace Museum in Kounan - King Leo
Broken Camera	Shunsuke Fujii's prize camera, given to Yukino by the head monk. The cracked lens can apparently capture what's important...
Red Eagle Mask	The Phoenix Ranger Featherman mask that Tatsuya wore while playing Masked Circle ten years ago.
Yellow Owl Mask	The Phoenix Ranger Featherman mask that Eikichi wore while playing Masked Circle ten years ago.
Pink Azas Mask	The Phoenix Ranger Featherman mask that Ginko wore while playing Masked Circle ten years ago.

Blue Swan Mask	The Phoenix Ranger Featherman mask that "Big Sis" wore while playing Masked Circle ten years ago.
Hanako's Nametag	A name tag with "Hanako" written on it. It's shaped like a tulip.
Bukimi's Nametag	A name tag with "Bukimi" written on it. It's shaped like a tulip.
Hag's Dresser	The Dresser Hag's former home.
Linda's Bra	A flamboyant bra. It's enormous...
Taxi Hat	A chauffeur's cap dropped by the Cursed Taxi.
Yacht Hat	A chauffeur's cap dropped by the Cursed Escort. Oddly, it's a yachting cap... The driver must have loved the sea.
Kuchisake-onna's Mask	A breathing filter with bloodstains on the back.
Jumping Geta	The geta worn by the Jumping Geezer.
Kudan's Head	A human head with cow horns glowing from it.
Mr. Bunbun	A handmade stuffed animal Maya carries around with her. It's pretty beat-up, but it seems important to her.
Clock Tower Key	The key to the clock tower that's been disused for ten years. Principal Kanya seems to have the other spare.
Employee Badge	An ID card for concert staff. It allows access to restricted areas.

-----XIV. CARD LIST-----

Here's the list of all the cards in the game. This list doesn't include the location since you can use the search option (Ctrl + F) to find the card you want from the guide.

TAROT CARD

NAME	DESCRIPTION
Magician	Required for summoning Personas of the Magician arcana.
Priestess	Required for summoning Personas of the Priestess arcana.
Empress	Required for summoning Personas of the Empress arcana.
Emperor	Required for summoning Personas of the Emperor arcana.
Hierophant	Required for summoning Personas of the Hierophant arcana.

Lovers	Required for summoning Personas of the Lovers arcana.
Chariot	Required for summoning Personas of the Chariot arcana.
Strength	Required for summoning Personas of the Strength arcana.
Hermit	Required for summoning Personas of the Hermit arcana.
Fortune	Required for summoning Personas of the Fortune arcana.
Justice	Required for summoning Personas of the Justice arcana.
Hanged Man	Required for summoning Personas of the Hanged Man arcana.
Death	Required for summoning Personas of the Death arcana.
Temperance	Required for summoning Personas of the Temperance arcana.
Devil	Required for summoning Personas of the Devil arcana.
Tower	Required for summoning Personas of the Tower arcana.
Star	Required for summoning Personas of the Star arcana.
Moon	Required for summoning Personas of the Moon arcana.
Sun	Required for summoning Personas of the Sun arcana.
Judgement	Required for summoning Personas of the Judgement arcana.
World	Required for summoning Personas of the World arcana.
Fool	Required for summoning Personas of the Fool arcana.
Free Card	A blank tarot card. Take it to a certain location and...?

MATERIAL CARD

NAME	DESCRIPTION
Waterlily Petal	Required for summoning the Persona Laksmi of the Priestess arcana.
Netherworld Path	Required for summoning the Persona Izanami of the Priestess arcana.
Cradle of Creation	Required for summoning the Persona Gaia of the Empress arcana.
Skull Necklace	Required for summoning the Persona Kati of the Empress arcana.
Avatar	Required for summoning the Persona Vishnu of the Emperor arcana.
Rune Monument	Required for summoning the Persona Odin of the Emperor

		arcana.	
Masamune's Eyepatch		Required for summoning the Persona Brahma of the Hierophant arcana.	
Buddha's Words		Required for summoning the Persona Sakya of the Hierophant arcana.	
Maxi Tempest		Required for summoning the Persona Shiva of the Chariot arcana.	
Urdarbrunner		Required for summoning the Persona Skuld of the Fortune arcana.	
General's Piece		Required for summoning the Persona Bishamonten of the Justice arcana.	
Pao-Pei		Required for summoning the Persona Nezha of the Justice arcana.	
Styx		Required for summoning the Persona Charon of the Death arcana.	
Crimson Wing		Required for summoning the Persona Suzaku of the Temperance arcana.	
Morning Star		Required for summoning the Persona Lucifer of the Devil arcana.	
Rainbow Light		Required for summoning the Persona Iris of the Star arcana.	
Month of Ur		Required for summoning the Persona Nanna of the Moon arcana.	
1000 Lotus Petals		Required for summoning the Persona Virochana of the Sun arcana.	
Dordona's Oar		Required for summoning the Persona Ildanach of the Sun arcana.	
Prosecutor's Diary		Required for summoning the Persona Satan of the Judgement arcana.	
Noatun		Required for summoning the Persona Njord of the World arcana.	
Fuuma's Grimoire		Required for summoning the Persona Fuuma Kotarou of the Fool arcana.	

SKILL CARD

NAME	DESCRIPTION
Agi Card	Adds Agi to a Persona's skills.
Agilao Card	Adds Agilao to a Persona's skills.

Agidyne Card	Adds Agidyne to a Persona's skills.
Maragi Card	Adds Maragi to a Persona's skills.
Maragion Card	Adds Maragion to a Persona's skills.
Inferno Card	Adds Maragidyne to a Persona's skills.
Aqua Card	Adds Aqua to a Persona's skills.
Aques Card	Adds Aques to a Persona's skills.
Aquadyne Card	Adds Aquadyne to a Persona's skills.
Malaqua Card	Adds Malaqua to a Persona's skills.
Malaques Card	Adds Malaques to a Persona's skills.
Torrent Card	Adds Malaquadyne to a Persona's skills.
Garu Card	Adds Garu to a Persona's skills.
Garula Card	Adds Garula to a Persona's skills.
Garudyne Card	Adds Garudyne to a Persona's skills.
Magaru Card	Adds Magaru to a Persona's skills.
Magarula Card	Adds Magarula to a Persona's skills.
Gale Card	Adds Magarudyne to a Persona's skills.
Magna Card	Adds Magna to a Persona's skills.
Magnara Card	Adds Magnara to a Persona's skills.
Magnadyne Card	Adds Magnadyne to a Persona's skills.
Mamagna Card	Adds Mamagna to a Persona's skills.
Mamagnara Card	Adds Mamagnara to a Persona's skills.
Quake Card	Adds Mamagnadyne to a Persona's skills.
Bufu Card	Adds Bufu to a Persona's skills.
Bufula Card	Adds Bufula to a Persona's skills.
Frigid Card	Adds Bufudyne to a Persona's skills.
Zio Card	Adds Zio to a Persona's skills.
Zionga Card	Adds Zionga to a Persona's skills.
Thunderbolt Card	Adds Ziodyne to a Persona's skills.
Frei Card	Adds Frei to a Persona's skills.
Freila Card	Adds Freila to a Persona's skills.

Scorching Card	Adds Freidyne to a Persona's skills.
Zan Card	Adds Zan to a Persona's skills.
Zanma Card	Adds Zanma to a Persona's skills.
Wavelength Card	Adds Zandyne to a Persona's skills.
Gry Card	Adds Gry to a Persona's skills.
Gryva Card	Adds Gryva to a Persona's skills.
Pressure Card	Adds Grydyne to a Persona's skills.
Megido Card	Adds Megido to a Persona's skills.
Megidola Card	Adds Megidola to a Persona's skills.
Nuclear Card	Adds Megidolaon to a Persona's skills.
Dia Card	Adds Dia to a Persona's skills.
Diarama Card	Adds Diarama to a Persona's skills.
Healing Card	Adds Diarahan to a Persona's skills.
Media Card	Adds Media to a Persona's skills.
Mediarama Card	Adds Mediarama to a Persona's skills.
Blessing Card	Adds Mediarahan to a Persona's skills.
Posumudi Card	Adds Posumudi to a Persona's skills.
Kotoludi Card	Adds Kotoludi to a Persona's skills.
Patra Card	Adds Patra to a Persona's skills.
Me Patra Card	Adds Me Patra to a Persona's skills.
Recarm Card	Adds Recarm to a Persona's skills.
Holylight Card	Adds Samarecarm to a Persona's skills.
Sacrifice Card	Adds Recarmdra to a Persona's skills.
Dormina Card	Adds Dormina to a Persona's skills.
Poisma Card	Adds Poisma to a Persona's skills.
Marin Karin Card	Adds Marin Karin to a Persona's skills.
Pulinpa Card	Adds Pulinpa to a Persona's skills.
Mafui Card	Adds Mafui to a Persona's skills.
Balzac Card	Adds Balzac to a Persona's skills.
Illuzone Card	Adds Illuzone to a Persona's skills.

Tarukaja Card	Adds Tarukaja to a Persona's skills.
Rakukaja Card	Adds Rakukaja to a Persona's skills.
Makakaja Card	Adds Makakaja to a Persona's skills.
Samakaja Card	Adds Samakaja to a Persona's skills.
Sukukaja Card	Adds Sukukaja to a Persona's skills.
Dekaja Card	Adds Dekaja to a Persona's skills.
Tetraja Card	Adds Tetraja to a Persona's skills.
Attack Mirror Card	Adds Tetrakarn to a Persona's skills.
Magic Mirror Card	Adds Makarakarn to a Persona's skills.
Estoma Card	Adds Estoma to a Persona's skills.
Open Door Card	Adds Trafuri to a Persona's skills.

 INCENSE CARD

NAME	DESCRIPTION
St Card	Increase a Persona's Strength stat by 8.
Vi Card	Increase a Persona's Vitality stat by 8.
Dx Card	Increase a Persona's Dexterity stat by 8.
Ag Card	Increase a Persona's Agility stat by 8.
Lu Card	Increase a Persona's Luck stat by 8.
All Card	Increase all of a Persona's stats by 4.

-----XV. WEAPON LIST-----

Here's the list of all the weapons in the game. This list doesn't include the location since you can use the search option (Ctrl + F) to find the weapon you want from the guide.

 TATSUYA

NAME	ATK	TYPE	ADDED EFFECTS
Legendary POS	1	Sw	---
Misericorde	4	Sw	---

Peasant Sword	8		Sw	---
Warrior's Sword	10		Sw	---
Word Breaker	10		Sw	---
Shogun Sword	12		Sw	---
Sword Breaker	12		Sw	---
Mail Breaker	14		Sw	---
Rapier	16		Sw	---
Bassolard	19		Sw	---
Baselard	24		Sw	---
Balloon Sword	26		Sw	---
Claimh Solais	28		Sw	Increase aim, Critical %
Stota Baselard	29		Sw	---
Walloon Sword	32		Sw	---
Kiku-ichimonji	33		Sw	Increase Hit%/Critical % Somewhat
Kozukamaru	34		Sw	---
Fake Kris	37		Sw	---
Top Walloon	38		Sw	---
Kotorimaru	42		Sw	---
Kris	46		Sw	---
Tengumaru	50		Sw	---
Bastard Sword	54		Sw	---
Kris Naga	55		Sw	---
Blue Flagon Blade	56		Sw	---
Damascuss Sword	59		Sw	---
Blue Dragon Blade	70		Sw	---
Spoiled Sword	70		Sw	---
Damascus Sword	74		Sw	---
Two-Fingered Sword	75		Sw	---
Bizen Dagger	78		Sw	---
Musouken	80		Sw	Lu +10

Lapis Dragon Blade	84		Sw	---
7-Wronged Sword	86		Sw	---
Flamburger	88		Sw	---
Burtgang	88		Sw	Ag +8
Damascus Special	89		Sw	---
Caladbolg	90		Sw	Defense +20
Two-Handed Sword	94		Sw	---
Mossamune	94		Sw	---
Aroudight	94		Wt	Increases aim
Bizen Osafune	98		Sw	---
Flamberge	106		Sw	---
7-Pronged Sword	108		Sw	Increase aim greatly
Parrying Sword	108		Sw	---
Zweihander	113		Sw	---
Daihannya Nagamitsu	118		Sw	---
Masamune	118		Sw	---
Excalibur	120		Sw	Vi/Ag +6
777-Pronged Sword	130		Sw	---
Legendary Katana	130		Sw	---
Legendary Fire Edge	130		Fi	---
Legendary Aqua Edge	130		Wt	---
Legendary Wind Edge	130		Wi	---
Legendary Gaia Edge	130		Er	---
Aishu Masamune	142		Sw	---
Futsumitama Tsurugi	150		Fi	All Stats +4
Laevateinn	160		Fi	---

EIKICHI

NAME	ATK	TYPE	ADDED EFFECTS
Legendary Crap Case	1	Rn	---

Standard Case	5	Rn	---
Soft Case	8	Rn	---
Hard Case	10	Rn	---
Super Hard Case	14	Rn	---
Classic Case	16	Rn	---
Collage Case	19	Rn	---
Camo Case	24	Rn	---
Gosling Case	26	Rn	---
Missin' Case	27	Rn	---
Mirage Case	29	Rn	---
Ribauldequin	30	Nu	---
Gatling Case	32	Rn	---
Mission Case	34	Rn	---
B-Lister Case	34	Rn	---
Gatling Type 2	38	Rn	---
Tachyon Case	40	Rn	Increases Critical % moderately
Special Mission	41	Rn	---
Superstar Case	42	Rn	---
Hall of Fame Case	50	Al	---
True Force	50	Rn	---
Cannon Case	54	Rn	---
Scrabble Case	56	Rn	---
Grenade Case	58	Rn	---
Scramble Case	70	Rn	---
Seacrest Case	70	Rn	---
Power Luncher	75	Rn	---
Gravioli Case	78	Rn	---
Antimatter	80	Dk	---
Top Scramble	84	Rn	---
Queasy Cannon	86	Rn	---

Secret Case	88	Rn	---
Power Launcher	94	Rn	---
The And	94	Rn	---
Photon Case	96	Rn	---
Graviton Case	98	Rn	---
Top Secret	106	Rn	---
Quasar Cannon	108	Rn	---
Full-Power Launcher	113	Rn	---
Power Graviton	118	Rn	---
The End	118	Rn	---
Quasar Launcher	130	Rn	---
Legendary Case	130	Rn	---
Legendary Fire Case	130	Fi	---
Legendary Aqua Case	130	Wt	---
Legendary Wind Case	130	Wi	---
Legendary Gaia Case	130	Er	---
The Finale	142	Rn	---
Legendary Supercase	160	Rn	---
Supernova	200	Rn	Decreases aim severely

LISA

NAME	ATK	TYPE	ADDED EFFECTS
Legendary Weak Gloves	1	Sk	---
Leather Gloves	4	Sk	---
Baseball Gloves	8	Sk	---
Boxing Gloves	10	Sk	---
Champion Gloves	12	Sk	---
Tsunode	16	Sk	---
Clog Loves	19	Sk	---

Claw Gloves	24		Sk	---
Knuckle Biters	26		Sk	---
Talon Gloves	29		Sk	---
Petal Gloves	29		Sk	---
Knuckle Dusters	32		Sk	---
Bug-Knock	34		Sk	---
Metal Gloves	36		Sk	---
Mail Duster	38		Sk	---
Kitty Claws	40		Sk	Increases aim greatly
Cat Punch	40		Sk	Increases Critical %
Demolition Hand	40		Sk	Increases Critical % greatly
Bagh Nakh	42		Sk	---
Steel Gloves	43		Sk	---
Bichawa Bagh Nakh	50		Sk	---
Rage Claw	54		Sk	---
Jammed Door	56		Sk	---
Guardian Knuckle	58		Sk	---
Ogre Hand	65		Nu	---
Jamadhar	70		Sk	---
Megaphone Glove	70		Sk	---
Spoke of Darkness	75		Sk	---
Ken	78		Sk	---
Thousand Arms	80		Li	---
Nezha Kenkonken	80		Wi	Increases aim
Jamadhar Set	84		Sk	---
Jet Nail	86		Sk	---
Megaton Glove	88		Sk	---
Stroke of Darkness	94		Sk	---
Smacking Device	94		Sk	---
Masakari	96		Sk	---

Battle Naga	96	Sk	Increases Critical % greatly
Bird-Turtle Kenkoken	98	Sk	---
Megaten Glove	106	Sk	---
Jet Knuckle	108	Sk	---
Valley of Darkness	113	Sk	---
Sun-Moon Kenkonken	118	Sk	---
Beating Device	118	Sk	---
Hell Hand	122	Dk	---
High Jet Knuckle	130	Sk	---
Legendary Gloves	130	Sk	---
Legendary Fire Gloves	130	Fi	---
Legendary Aqua Gloves	130	Wt	---
Legendary Wind Gloves	130	Wi	---
Legendary Gaia Gloves	130	Er	---
Turbo Beating Device	142	Sk	---
Shinsa Bakunetsu Sho	160	Al	---

MAYA

NAME	ATK	TYPE	ADDED EFFECTS
Legendary Squirt Gun	1	Wt	---
Colt Pony	8	Rn	---
Astra Filking	10	Rn	---
Lame Links	11	Rn	---
Astra Falcon	12	Rn	---
Power Falcon	14	Rn	---
Llama Lynx	14	Rn	---
Llama Lynx 2	17	Rn	---
Walther P99	18	Rn	---
Hector BD1	19	Rn	---
Vector CP1	24	Rn	---

Barette M9.3R	26		Rn		---
Vector SP1	29		Rn		---
Beretta M93R	32		Rn		---
S&W Smegma	34		Rn		---
Oozy Eagle	37		Rn		---
Beretta M93RR	38		Rn		---
Pipe Fox	40		Rn		MAttack/MDefense +10
S&W Sigma	42		Rn		---
Uzi Eagle	46		Rn		---
S&W Sigma 2000	50		Rn		---
Five-Spirit Bullets	50		El		---
Sauer P229	54		Rn		---
Uzi Dragon	55		Rn		---
Bremen	56		Rn		---
Deltoid Elite	59		Rn		---
Brenten	70		Rn		---
Hard Snorer	70		Rn		---
Delta Elite	74		Rn		---
Desert Swallow	75		Rn		---
Autobag Seven	78		Rn		---
King Falcon	78		Rn		Ag +10/Increase aim moderately
Brenten Plus	84		Rn		---
Namba 1	86		Rn		---
Hard Borer	88		Rn		---
Power Elite	89		Rn		---
Desert Eagle	94		Rn		---
Bluster Shot	94		Rn		---
Automag Four	98		Rn		---
Long Hard Borer	106		Rn		---
Nambu 100	108		Rn		---

Eagle 50AE	113	Rn	---
Automag Five	118	Rn	---
Buster Shot	118	Rn	---
Demon Tathlum	122	Li	Dx +10
Super Nambu 100	130	Rn	---
Legendary Gun	130	Rn	---
Legendary Fire Gun	130	Fi	---
Legendary Aqua Gun	130	Wt	---
Legendary Gale Gun	130	Wi	---
Legendary Rock Gun	130	Er	---
Buster Shot Y	142	Rn	---
Megido Fire	160	Al	---
10,000-Demon Gun	198	Nu	---

YUKINO

NAME	ATK	TYPE	ADDED EFFECTS
Fei Cha	10	Th	---
Ladies' Razor	13	Th	---
Crane Razor	16	Th	---
Crane Edge	19	Th	---
Veritum	20	Th	---
Blue Meringue	21	Th	---
Boomerang	26	Th	---
Gadou-ken	26	Th	---
Jnana Mudra	28	Th	Increases Aim/Critical % moderately
Twin Beard	29	Th	---
Super Boomerang	31	Th	---
Majou-Sen	32	Th	---
Origami Shuriken	34	Th	---

Twin Bird	36		Th	---
Super Majou-Sen	38		Th	---
Yagyū Shuriken	42		Th	---
Twinkling Bird	43		Th	---
Darkness Shuriken	50		Th	Dx +8
Silver Wheel	50		Th	---
Woshere	54		Th	---
Chuckram	56		Th	---
Golden Knife	58		Th	---
Revenge Leak	58		Th	Increases Critical % greatly
Chakram	70		Th	Vi +6
High-End Chakram	84		Th	---

JUN

NAME	ATK		TYPE	ADDED EFFECTS
Brick Flower	70		Th	---
Smell Rose	75		Th	---
Maserati Flower	78		Th	---
Purple Rose	80		Th	---
Smile Flora	86		Th	---
Trick Flower	88		Th	---
Hell Rose	94		Th	---
Empty Flower	94		Th	---
Briar Rose	96		Th	---
Sukhavati Flower	98		Th	---
Prankster Flower	106		Th	---
Rage Flora	108		Th	---
Merry Hell Rose	113		Th	---
Western Sukhavati	118		Th	---
Hell Blossom	118		Th	---

Storm Bloom	122	Th	Increases Critical % greatly
Fury Flora	130	Th	---
Legendary Flower	130	Th	---
Legendary Fire Rose	130	Fi	---
Legendary Ice Rose	130	Wt	---
Legendary Time Rose	130	Wi	---
Legendary Rock Rose	130	Er	---
Abyss Blossom	142	Th	---
Unearthly Flower	160	Th	---

-----XVI. EQUIPMENT LIST-----

Here's the list of all the equipments in the game. This list doesn't include the location since you can use the search option (Ctrl + F) to find the equipment you want from the guide.

HEAD

NAME	DEF	SEX	ADDED EFFECTS
Hairpin	1	F	---
Ostrich Beret	2	F	---
Cowslip Hat	2	---	---
Cowboy Hat	3	---	---
Silk Faceguard	3	M	Increases evasion moderately
Lard Hat	3	---	---
Rodeo Hat	4	---	---
Hard Hat	4	---	---
Leather Faceguard	4	M	Increases evasion moderately
Gold Dust Hat	4	---	---
Super Hat	5	---	---
Gold-Threaded Hat	5	---	---
Nettle Hat	5	---	---
Metal Faceguard	5	M	Increases evasion moderately

Bronze-Threaded Hat	6		---		---
Kettle Hat	6		---		---
Ota-boshi	6		F		---
Kettle Helm	7		---		---
Baklava Hat	7		F		---
Full-Face White	7		---		---
Bakaba Hat	8		F		---
Full-Face Racer	8		---		---
Full-Face Order	9		---		---
Spangly Helm	9		---		---
Spangem Helm	10		---		---
Great Spangen	11		---		---
Brick Hat	11		---		---
Trick Hat	12		---		---
Improved Trick Hat	13		---		---
Metal Flower Pin	13		F		---
Barbut	14		M		---
Stranged Beast Mask	15		M		---
Camazotz Hairpin	16		F		---
Hee-Ho Cap	16		---		MDefense +20
Shining Helm	16		---		Dx +12
Beast King Mask	17		M		---
Amazon Hairpin	18		F		---
King Tigron Mask	19		M		---
Achilles Helm	19		M		Increases evasion moderately
Queen's Hairpin	20		F		---
Prince's Clown	20		F		---
Burgernet	21		M		---
Princess Crown	22		F		---
Fruited Helm	22		---		---

Burgonet	23		M		---
Royal Princess	24		F		---
Burgonet King	24		M		---
Fluted Helm	24		---		---
Galley Helm	24		---		---
Heavenly Helm	24		---		Increases evasion
Stranged Flute	26		---		---
Galaxy Helm	26		---		---
Kenji's Helm	26		---		---
Universe Helm	28		---		---
Genji Helm	28		---		---
Whenever Helm	28		---		---
Brilliant Mane	28		---		MDefense +120
Seiwa Genji Helm	30		---		---
Forever Helm	30		---		---
Eternity Helm	32		---		---
Star Metal Helm	34		---		MDefense +25

BODY

NAME	DEF		SEX		ADDED EFACTS
Casual Shirt	1		---		Increases evasion moderately
Sevens Jacket	2		M		---
Cuss High Jacket	2		M		---
Sailor Suit	2		F		---
Silver Dress	2		F		Lu +2
Soft Jacket	3		---		---
Hard Jacket	4		---		---
Amenity Suit	4		---		---
Sexy Suit	4		F		---

Armored Jacket	5		F	---
Jihad Jacket	5		---	---
Safety Suit	5		---	---
Girl's Mail	5		F	---
Almighty Suit	6		---	---
Ladies' Mail	6		F	---
Purple Jacket	6		F	Dx +3
Top Ladies' Mail	7		F	---
Chain Letter	7		---	---
Chain Mail	8		---	---
Breadplate	10		---	---
Breastplate	12		---	---
Heavy Breastplate	14		---	---
Traditional Suit	14		---	---
Solid Suit	16		---	---
Brat Apron	16		M	---
Vivid Suit	18		---	---
Hellion Apron	18		M	---
Brigundine	19		---	---
Prodigy Apron	20		M	---
Brigandine	21		---	---
Black Clothes	22		---	---
Brigandine Maximum	23		---	---
Black Crows	24		---	---
Jet Black	26		---	---
Freiturnier	27		M	---
Metal Sailor Suit	28		F	---
Tailored Suit	30		M	Lu +10/Increases evasion greatly
Pyro Cape	31		---	MAttack +20
Ya Mama Dress	32		F	---

Fallen Knight Armor	34		M		---
Yama Dress	35		F		---
Wild Knight Armor	37		M		---
Yama Kenjo	38		F		---
Achilles Armor	38		M		Increases evasion moderately
Guts Knight Armor	40		M		---
Failed Armor	41		M		---
Hempless Dress	43		F		---
Field Armor	44		M		---
Empress Dress	46		F		---
Max O'Million	46		---		---
Marvelous Field	47		M		---
Wuss Robes	48		---		---
Endless Empress	49		F		---
Maximillian	49		---		---
Wise Robes	51		---		---
Kenji's Armor	51		---		---
Complete Millian	52		---		---
Sainly Robes	54		---		---
Genji's Armor	54		---		---
Neon Armor	56		---		---
Seiwa Genji Armor	57		---		---
Kuon Armor	59		---		---
Kuongo Armor	62		---		---
Star Metal Armor	67		---		MDefense +50
Rashomon Armor	70		M		---
Guzei Armor	99		---		---

LEG

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NAME	DEF	SEX	ADDED EFFECTS
------	-----	-----	---------------

Leather Shoes	1		---		---
Cowslip Boots	2		---		---
Long Boots	2		F		---
Sneakers	2		F		---
Cowboy Boots	3		---		---
Fake Shoes	3		---		---
Rodeo Boots	4		---		---
Safe Shoes	4		---		---
Gold Dust Tights	4		---		---
Almighty Shoes	5		---		---
Gold Weave Tights	5		---		---
Egg Plates	5		---		---
Steel Chain Tights	6		---		---
Leg Plates	6		---		---
Fright Legs	6		M		---
King's Plate	7		---		---
Night Legs	7		M		---
Protest Boots	7		---		---
Midnight Legs	8		M		---
Protect Boots	8		---		---
Sick Pumps	8		F		---
Guardian Boots	9		---		---
Quick Pumps	9		F		---
Facade Boots	9		---		---
Heroic Pumps	10		F		---
Parade Boots	10		---		---
Krewe Boots	11		---		---
Moldy Socks	11		---		---
Knee-High Socks	12		---		---
Starched Socks	13		---		---

Metal Loose Socks	13		F		---
Tilt Legs	14		M		---
Bendy Shins	15		M		---
Waitress Boots	16		F		---
Hee-Ho Boots	16		---		MDefense +20
Benkei Shins	17		M		---
Huntress Boots	18		F		---
Benten Shins	19		M		---
Achilles Boots	19		M		Increases evasion moderately
Mistress Boots	20		F		---
Oddness Legs	20		F		---
Pansy Legs	21		M		---
Goddess Legs	22		F		---
Fruited Legs	22		---		---
Soulstone Armor	22		---		All stats +6
Panzer Legs	23		M		---
Tinkle Shoes	23		F		---
Talaria	23		---		Ag +10
Golden Goddess	24		F		---
Fluted Legs	24		---		---
Twinkle Shoes	25		F		---
Silver Panzer	25		M		---
Kenji's Boots	25		M		---
Grand Flute	26		---		---
Genji's Boots	27		M		---
Sparkle Shoes	27		F		---
Street's End Boots	27		---		---
Ares Armor	28		---		Attack/MAttack +28
World's End Boots	29		---		---
Seiwa Genji Boots	29		M		---

4 Corners Boots	31		---		---	
Star Metal Boots	34		---		MDefense +25	

-----XVII. ACCESSORY LIST-----

Here's the list of all the accessories in the game. This list doesn't include the location since you can use the search option (Ctrl + F) to find the accessory you want from the guide.

NAME	ST	VI	DX	AG	LU	ADDED EFFECTS
Embarrassing Choker	1	--	--	--	--	---
Magenta Choker	2	--	--	--	--	---
Crimson Choker	3	--	--	--	--	---
Sour Bracelet	4	--	--	--	--	---
Power Bracelet	6	--	--	--	--	---
Regal Armlet	8	--	--	--	--	---
Bull's Horn	10	--	--	--	--	Males only
Summer Earring	--	1	--	--	--	---
Saffron Earring	--	2	--	--	--	---
Tangerine Studs	--	3	--	--	--	---
Stamen Ring	--	4	--	--	--	---
Stamina Ring	--	6	--	--	--	---
Stardom Ring	--	8	--	--	--	---
Pig Tail	--	10	--	--	--	---
Ultraviolet String	--	--	1	--	--	---
Orchid Lariat	--	--	2	--	--	---
Iris Lariat	--	--	3	--	--	---
Skillet Earrings	--	--	4	--	--	---
Skill Earrings	--	--	6	--	--	---
Dexterity Studs	--	--	8	--	--	---
Pale Hairband	--	--	--	1	--	---
Sky Barrette	--	--	--	2	--	---

Navy Hairband		--		--		--		3		--		---
Speech Anklet		--		--		--		4		--		---
Speed Anklet		--		--		--		6		--		---
High-Speed Anklet		--		--		--		8		--		---
White Hachimaki		--		--		--		1		--		---
White Bandana		--		--		--		2		--		---
Snowy Hachimaki		--		--		--		3		--		---
Hippie Pendant		--		--		--		4		--		---
Happy Pendant		--		--		--		6		--		---
Hadda Pendant		--		--		--		8		--		---
Miracle Object		--		--		--		12		--		---
Antique Watch		--		--		--		1		1		---
OOPArts Watch		--		--		--		5		5		---
Draupnir		--		--		8		8		8		---
Rainbow Armlet		2		2		2		2		2		---
Sutra		4		4		4		4		4		---
Mysterious Armlet		8		8		8		8		8		---
Third Eye		--		--		--		--		--		MAttack/MDefense +100
Hand Supporter		--		--		--		--		--		Attack/Defense +5
Magic Assist		--		--		--		--		--		MAttack/MDefense +5
Victory Hachimaki		--		--		--		--		--		Attack +12
Revealing Glass		--		--		--		--		--		Critical % increases slightly
Wristband		--		--		--		--		--		Attack/Defense +8
Strength Source		--		--		--		--		--		St +1 on level up
Vitality Source		--		--		--		--		--		Vi +1 on level up
Dexterity Source		--		--		--		--		--		Dx +1 on level up
Agility Source		--		--		--		--		--		Ag +1 on level up
Luck Source		--		--		--		--		--		Lu +1 on level up
Health Source		--		--		--		--		--		Max HP +5 on level up
Spirit Source		--		--		--		--		--		Max SP +5 on level up

Free Catcher	-- -- -- -- --	Obtain Free Tarot Cards when not contracted
Magic Guard	-- -- -- -- --	MDefense +10
Force Field	-- -- -- -- --	Defense/MDefense +50
Karma Ring	-- -- -- -- --	Attack +100
Neck Guard	-- -- -- -- --	Defense +5
Orb of Solving	-- -- -- -- --	Analyze unknown fusion skills
Mechanical Goggles	-- -- -- -- --	Increase evasion slightly
Linden Amulet	-- -- -- -- --	Defense/MDefense +80
Vital Parts Guide	-- -- -- -- --	Defense +20
Super Visor	-- -- -- -- --	Defense +20/Increases evasion slightly
Miracle Charm	-- -- -- -- --	Increases evasion
Spirit Toy	-- -- -- -- --	MDefense +35
Wonder Gear	-- -- -- -- --	Increases evasion greatly
Demand Guard	-- -- -- -- --	Defense/MDefense +20; Increases evasion slightly
Speedy Scabbard	-- -- -- -- --	Tatsuya only/Aim increases slightly
Slashing Scabbard	-- -- -- -- --	Tatsuya only/Crit % increases slightly
Furious Scabbard	-- -- -- -- --	Tatsuya only/Attack +30
Stable Strap	-- -- -- -- --	Eikichi only/Aim increases slightly
Bright Polish	-- -- -- -- --	Eikichi only/Crit % increases slightly
High-Power Option	-- -- -- -- --	Eikichi only/Attack +30
Knuckle Supporter	-- -- -- -- --	Lisa only/Aim increases slightly
Aim Supporter	-- -- -- -- --	Lisa only/Crit % increases slightly
Metal Supporter	-- -- -- -- --	Lisa only/Attack +30
Swift Holster	-- -- -- -- --	Maya only/Aim increases slightly
Light Bullets	-- -- -- -- --	Maya only/Crit % increases slightly

Starlight Scope	-- -- -- -- --	Maya only/Attack +30
Golden Barrette	-- -- -- -- --	Maya only/Attack +30/Aim, Crit % increases
Finger Stole	-- -- -- -- --	Yukino only/Aim increases slightly
Limit Stole	-- -- -- -- --	Jun only/Crit % increases slightly
Power Stole	-- -- -- -- --	Jun only/Attack +30

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 -----XVIII. EXTRA-----
 =====

 MOVIES

There's a total of 19 Movies to collect. Each movie will be unlocked as the game progresses.

1. Intro (Remake)
2. Intro (Original)
3. To Sumaru Prison
4. Liminal State
5. The Great Clock Ticks
6. Flames of Expiation: Outdoor Concert Hall
7. Flames of Expiation: Smile Hirasaka
8. Flames of Expiation: GOLD
9. Bonds of Flame: Tatsuya
10. Bonds of Flame: Maya
11. The Airship Takes Flight
12. Airship Crash
13. The Last Batallion Invades
14. Leonids
15. Rise of Xibalba
16. The Collective Unconsciousness
17. Grand Cross
18. Farewell and Restart
19. Second Chance

 BGM

This option will be unlocked after you beat the game.

1. Opening
2. Title Screen
3. Tension
4. Seven Sisters Hight A
5. Driving
6. Hero's Theme
7. Time Castle
8. Silverman Manor
9. Punchline
10. Boss Battle

11. Philemon's Theme
12. Premonition
13. Blooming Flower
14. Eikichi's Theme (Sad)
15. Sumaru City
16. Shiraishi Ramen
17. Kuzunoha Detective Agency
18. Tominaga Chiropractic
19. Scent of Evil
20. Seven Sisters High B
21. Maya's Theme
22. Main Theme B
23. Yukino's Theme
24. Gatten Sushi
25. Peace Diner
26. Sumaru Genie
27. Satomi Tadashi: Yumezaki
28. Zodiac
29. Event Scene A
30. Kasugayama High
31. Air Raid Shelter
32. Peace
33. Mad Dance
34. Mu Casino
35. Mu
36. Giga Macho
37. Meteor Masa To The Max
38. Giga Macho Records
39. Aoba Park
40. Outdoor Concert Hall
41. Masked Executives
42. Countdown
43. Double Slash
44. Rosa Candida: Aoba
45. Satomi Tadashi: Aoba
46. Etheria
47. Smile Hirasaka
48. Foolish Struggle
49. Hero's Appearance
50. Trish's Spring
51. Recollection (Pain)
52. Satomi Tadashi: Hirasaka
53. Ginko's Theme
54. Ginko's Theme (Sad)
55. Main Theme A
56. Battle
57. Results
58. Velvet Room
59. GOLD
60. In Lak'ech
61. Event Scene B
62. Alaya Shrine
63. Mt. Iwato
64. Festival Commotion
65. Satomi Tadashi: Kounan
66. Jolly Roger
67. London Clothier
68. Hiiragi Psychotherapy
69. Bikini Line
70. Toua Defense

71. Tony's Shop
72. Lunar Place Kounan
73. Mt. Katatsumuri
74. Order of the Holy Lance
75. Yukino's Theme (Sad)
76. Caracol
77. Shadow
78. Persona Game
79. Maya's Theme (Sad)
80. Joker's Theme
81. Outer Xibalba
82. Leo Temple
83. Rosa Candida: Rengedai
84. Kaori
85. Satomi Tadashi: Rengedai
86. Honmaru Park
87. Public Facility
88. Scorpio Temple
89. Recollection (Nostalgia)
90. Taurus Temple
91. Clair de Lune
92. Aquarius Temple
93. Anima Mundi
94. Silver River
95. Abandoned Factory
96. Danger
97. Xibalba
98. Kashinara
99. Final Battle
100. Maya's Death
101. By Your Side
102. Velvet Room #2
103. Velvet Room #3
104. Defeat (Unused)
105. JOKER
106. Persona Dance
107. St. Hermelin High B
108. Karukozaka High B
109. Quest Battle
110. Quest Boss Battle
111. St. Hermelin High A
112. Karukozaka High A
113. Theater
114. Quest Creation

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-----XIX. FREQUENTLY ASKED QUESTIONS-----
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Q. Hey your guide sucks.

A. Well, it doesn't bother me since I expect this kind of feedbacks.

Q. Do I have to play Persona 1 to understand this game fully?

A. Nope, not really. This game has nothing to do with the first persona game except for some characters from Persona 1 making appearances.

Q. Can you unspread a rumor after you activated it?

A. Nope, you can't unspread a rumor after it's been activated.

Q. Are rumors missable?

A. Yes, a lot of them are missable.

Q. Are Fusion Spells and skills missable?

A. Yes, some of Fusion Spells and skills are missable.

Q. Are Legendary Weapons missable?

A. Yes if you pick the wrong choices.

Q. I spread one the weapon rumors, but my weapon didn't transform to the one I want! Can you help me?

A. After you spread the rumor, enter one more battle. After the battle, your weapon should have transformed to the one you want.

Q. I scared a demon, and the demon spread a rumor about my weapon being weak, how can I reverse it?

A. Just respread one of the 5 weapon rumors and it will return back to normal.

Q. How do I summon <Insert Persona Here> in the Velvet Room?

A. Some Personas require a material card in order for them to be summoned in the Velvet Room. These cards can be obtained through sidequests.

Shiva - In order to get this persona, you need to level Skanda to Rank 8 and return it to get the material card MAXI TEMPEST. Use this item in the Velvet Room to summon Shiva.

Vishnu - In order to get this persona, you need to level Laksmi to Rank 8 and return it to get the material card AVATAR. Use this item in in the Velvet Room to summon Vishnu.

Laksmi - In order to get Laksmi, you need to get the material card WATERLILY PETAL in the Mu Casino for 15000 Coins. This material card will become available in the Mu Casino when Jun joins your party.

Brahma - In order to get this persona, you need to get the material card MASAMUNE'S EYEPATCH from a locker in the Basement (B1) of Door no. 6 (Control Office) inside the Abandoned Factory. Door no. 6 will be unlocked after your quest in the Amano River.

Lucifer - In order to get this persona, you need to be at least Lv94 and have the material card MORNING STAR. To get this material card, you need to level Michael to Rank 8 and return it.

Suzaku - In order to get this persona, you need to get the material card CRIMSON WINGS from a locker in the Basement (B1F) of Door no. 6 (Control Room) inside the Abandoned Factory. Door no. 6 will be unlocked after your quest in the Silver River.

Odin - In order to get this persona, you need to get the material card RUNE MONUMENT. In order to get this card, you need to fight Odin in a random encounter in Door no. 6 (Control Room) inside the Abandoned Factory. Door no. 6 will be unlocked after your quest in Silver River.

Satan - In order to get this persona, you need to be at least Lv96 and have the material card PROSECUTOR'S DIARY. In order to get this card, you need to level Beelzebub to Rank 8 and return it.

Skuld - In order to get this persona, you need to get the material card URDARBRUNNER from a cabinet in Door no. 5 (Storage) inside the Abandoned Factory. Door no. 5 will be unlocked when Jun joins your

party.

Bishamonten - In order to get this persona, you need to get the material card GENERAL'S PIECE in the Mu Casino for 14000 Coins. This material card will become available in Mu Casino when Jun joins your party.

Izanami - In order to get this persona, you need to get the material card NETHERWORLD. In order to get this card, you need to fight Izanami in a random encounter in Door no. 6 (Control Room) inside the Abandoned Factory. Door no. 6 will be unlocked after your quest in Silver River.

Kali - In order to get this persona, you need to get the material card SKULL NECKLACE. To get this material card, you need to level Durga to Rank 8 and return it.

Sakya - In order to get this persona, you need to get the material card BUDDHA'S WORDS. In order to get this card, you need to fight Sakya in a random encounter in Door no. 2 (Factory) inside the Abandoned Factory. Door no. 2 will be unlocked after your quest in Aoba Park.

Nezha - In order to get this persona, you need to get the material card PAO-PEI. In order to get this card, you need to fight Nezha in a random encounter in Door no. 4 (Office) inside the Abandoned Factory. Door no. 4 will be unlocked after your quest in Aerospace Museum.

Charon - In order to get this persona, you need to get the material card STYX in the Mu Casino for 10000 Coins.

Nanna - In order to get this persona, you need to get the material card MONTH OF UR. In order to get this card, you need to level Tsukuyomi to Rank 8 and return it.

Njord - In order to get this persona, you need to get the material card NOATUN. In order to get this card, you need to level Gullinbursti to Rank 8 and return it.

Fuuma Kotaro - In order to get this persona, you need to get the material card FUUMA'S GRIMOIRE. In order to get this card, you need to level Tobi Kato to Rank 8 and return it.

Iris - In order to get this persona, you need to get the material card RAINBOW LIGHT from an item box inside the Aoba Park.

Ildanach - In order to get this persona, you need to get the material card DORDONA'S OAR from an item box inside Leo Shrine.

Virochana - In order to get this persona, you need to get the material card 1000 LOTUS PETALS. To get this card, you need to fight Virochana in a random encounter in a secret room (Executive Suite) at Door no. 4 inside the Abandoned Factory. In order to unlock the secret room, you have to do the following. You need to read the note in the Basement (B1F) of Door no. 6 to find out that there's a secret room inside the Abandoned Factory. After you read it, you need to gather some information about the secret room through Demon Contact. After you've gotten that information, you have to spread it by doing another Demon Contact. After you spread it, examine the switch board in the S

corner of Door no. 4 to open it.

Gaia - In order to get this persona, you need to get the material card CRADLE OF CREATION. To get this card, you need to fight Gaia in a random encounter in a sealed door at Door no. 6 inside the Abandoned Factory where you can meet Reiji Kido from Persona 1. In order to unlock the sealed door, you have to do the following. You need to unlock the secret room (Executive Suite) inside Door no. 4, and read the notes there to find out that there's a cracked floor in the 1F of the Abandoned Factory. After you read it, return to the entrance of the Abandoned Factory and search the note lying there. From the note, go S until you fall down. In here, read the note near the table to find out that there's a sealed door located in the Basement (B1F) of Door no. 6. After you read it, go to Door no. 6 and gather some information about the sealed door through Demon Contact. After you've gotten that information, you have to spread it by doing another Demon Contact. After you spread it, go to the Basement(B1F) and examine the door in the SW corner to open it.

Some personas can be acquired through the game's storyline if certain conditions are met. Throughout the game, you will be given some choices and the choices you made will have an impact later.

In order to get Vulcanus Prime, Rhadamanthus Prime, Eros Prime, Maia Prime, and Durga, you need to fulfill certain conditions.

Conditions:

- During your quest in Club Zodiac, don't help Michel when confronting the Leader by choosing the 2nd choice "Wait and see what happens."
- During your quest in the Concert Hall, don't help Ginko during the concert by choosing 1st choice "Let's wait and see what happens."
- During your quest in the Aerospace Museum, let Maya save the girl by choosing the 2nd choice "Leave this to Maya."
- During your quest in Mt. Katatsumuri, don't leave Yukki behind by choosing the 1st choice "You'd deny his last request..?".

In order to get your Ultimate Personas: Apollo, Hades, Venus, Artemis and Chronos, you need to fulfill certain conditions.

Conditions:

- Collect the 4 Masks inside Mt. Iwato.
- During your quest in Aquarius Temple, equip Jun with Hermes during the Boss Battle to get the Mutatation Ability. After you've gotten it, go to the Velvet Room and upgrade Hermes to Chronos through Mutation.

In order to get your Ultimate Persona+ (applies only to Apollo, Hades, and Venus), you need to equip your Ultimate Personas while fighting the bosses inside the Temples.

Hades -> Scorpio Temple

Venus -> Taurus Temple

Apollo -> Leo Temple

And some personas can be acquired through Mutation only. These are the Wand, Cup, Sword, and Coin class personas. I've provided you with a list of personas that can turn into these personas. Please note that the mutation is COMPLETELY RANDOM. You have a 50% chance that the persona you want to mutate will turn to the one you want, so I advise NOT TO SAVE your game until you see the result of the mutation.

-WAND-

Pixie -> Budai
Jackfrost -> Shou Shen
Seioubo -> Quetzalcoatl

-CUP-

Pyro Jack -> Galahad
Baal -> Bacchus
Seiryuu -> Dagda

-SWORD-

Nezha -> Cu Chulainn
Indra -> Arthur
Bishamonten -> Futsuno Mitama

-COIN-

Nekomata -> Fukurokuju
Byakko -> Ebisu
Succubus -> Sarasvati

Q. Are personas missable?

A. Yes, a lot of them are missable.

Q. How do I acquire the Return Item of each persona?

A. You have to level that persona to Rank 8 and return it to the Velvet Room.

Q. Is there a connection between Fusion Spells and Personas?

A. Sometimes, if you defeated the last demon with a Fusion Spell, your persona will either gain 2 ranks, increases its parameters, learn a special skill, or get a mutation.

Q. How do I get <Insert Tarot Card Here>?

A. Most Tarot Cards can be acquired through Demon Contacts by increasing their Eagerness (the one with the exclamation point).

Q. What is a Free Tarot Card?

A. Free Tarot Card is a blank card that can be converted into any Tarot Card you want(excluding Fool Card). Since they are some Tarot Cards that can't be acquired from demons (Priestess, Emperor, Empress, Hierophant, Justice, and Sun), you need Free Tarot Cards. In order to convert them, you need to talk to the Demon Painter inside the Velvet Room.

In order to get Free Tarot Cards, you need to make a Demon Pact by increasing their Happy Mood. After you made a Pact with that demon, encounter that demon again. However, instead of increasing its Happy Mood, you need to increase its Eagerness. When you did it correctly, that demon will give you Tarot Cards PLUS Free Tarot Cards.

There's another way to get a Free Tarot Card without making a pact with a demon. You need the accessory Free Catcher which you can only obtain by returning a MAX Tenjiku Tokubei, a FOOL Persona.

Q. How do I get Fool Tarot Cards?

A. If you've been wondering why Fool Card is excluded, it's because they are VERY RARE in the game. You only need a total of 10 Fool Cards in the game and acquiring them can be a pain in the @\$\$\$. In order to get a Fool Card, first you need to make a Demon Contact by increasing their Eagerness. After you increase its eager status, the demon NEEDS to ask you a question in return. Reply that question in a way that will make the demon angry. After you make it angry, the demon needs to ask you another question again, but

this time your answer should increase the demon's eager status. You must repeat this process until the demon had asked you 4 questions continuously without any interruption whatsoever, and your response should be in this order: EAGER, ANGRY, EAGER, ANGRY, EAGER. If you did it correctly, you have 1 in 32 chances that the demon MIGHT ask you a fool question. Reply this with the most foolish answer and FOOL CARD will be yours. If the demon didn't give you a question, then you blew it.

You can also do ANGRY, ANGRY, EAGER, EAGER, EAGER, or ANGRY, EAGER, EAGER, ANGRY, EAGER, or even EAGER, EAGER, ANGRY, ANGRY, EAGER. The important thing is that the Demon had ASKED YOU 4 QUESTIONS CONTINUOUSLY WITHOUT INTERRUPTION. If you managed to get that far, then you have 1 OUT OF 32 CHANCES that the demon will ask you a FOOL Question.

Do you think that easy? You're wrong! FIRST of all, it's VERY RARE that the demon will ask you 4 questions straight with only 1 contact. SECONDLY, the demons are very unpredictable with their emotions. You only have 25% chance that one of the answer to the question will invoke EAGER or ANGER. Please note that only ANGER and EAGER lead to further questions, SCARED and HAPPY instantly break the chain. AND LAST, but not least, you only have 1 OUT OF 32 chances (1 out of 32 successful demon contacts) that the demon will ask you a FOOL QUESTION.

You need a total of 10 Fool Cards if you want to summon all the Fool Personas in the Velvet Room. If you're not going to summon them, then you still need 3 Fool Cards since you need to return one Fool Persona in order to unlock another persona in the Velvet Room. GoodLuck!

Q. Hey can I contribute something in your Guide?

A. Yes you can as long as it hasn't been mentioned yet in my Guide.

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-----XX. LEGAL-----
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In another language: BAWAL ANG MAGNAKAW DITO!

This guide has been approved to be posted on the following sites:

GameFAQs, <http://www.gamefaqs.com>
Neoseeker, <https://www.neoseeker.com>
Super Cheats, <http://www.supercheats.com>

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-----XXI. CREDITS-----
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GAMEFAQs for hosting my FAQ

Atlus for making such a wonderful game

Cthonian for his excellent FAQs: <http://chthonian.net/persona/tsumi/>

Utopia Game for his excellent FAQs:
<http://www.geocities.com/Tokyo/3857/gamep2.html>

Sin Persona 2 Communication Strategy
<http://kouryakutsushin.com/persona2/>

My original Persona 2 Innocent Sin Guides (Playstation Version)
<http://www.gamefaqs.com/ps/257543-persona-2-innocent-sin/faqs>

Gamers from Shin Megami Tensei Persona 2 Innocent Sin GAMEFAQs message board especially ironjoe (for his savegame file with 10 Fool Cards in his inventory), UltimateCalibur (for his demon conversations) and ThatGuy4913 (for his "Getting to LV 94 Quickly" trick from his Guide)

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